

# Midas Reference Manual

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## 1 Midas documentation

Welcome to the world of Midas.

### 1.1 Introduction

Midas is a versatile Data acquisition System for middle range physics experiments. This document will try to answer most of your questions regarding installation, setup, running, and development.

If you think Midas can help you for your projects and you want to get more info on it, feel free to browse through the following Web sites: [Switzerland](#) , [Canada](#)

Chapters are:

- [New Documented Features](#) : Whats new in Midas.
- [Introduction](#) : Some initial words and description
- [Components](#) : listing
- [Quick Start](#) : The HowTo for installation.
- [Internal features](#) : The main internal components of the system.
- [Utilities](#) : The Midas applications.
- [Data format](#) : Supported data format
- [Supported hardware](#) : Supported hardware.
- [CAMAC and VME access function call](#) : CAMAC and VME access function call.

- [Midas build options and operation considerations](#) : Midas build options and operation consideration.
- [Midas Code and Libraries](#) : Midas Library.
- [Frequently Asked Questions](#) : Frequently Asked Questions.

## 2 Midas Module Documentation

### 2.1 Midas CAMAC standard

#### Modules

- [Camac Functions \(camxxx\)](#)

### 2.2 Camac Functions (camxxx)

#### Functions

- EXTERNAL INLINE void EXPRT [cam16i](#) (const int c, const int n, const int a, const int f, WORD \*d)
- EXTERNAL INLINE void EXPRT [cam24i](#) (const int c, const int n, const int a, const int f, DWORD \*d)
- EXTERNAL INLINE void EXPRT [cam8i\\_q](#) (const int c, const int n, const int a, const int f, BYTE \*d, int \*x, int \*q)
- EXTERNAL INLINE void EXPRT [cam16i\\_q](#) (const int c, const int n, const int a, const int f, WORD \*d, int \*x, int \*q)
- EXTERNAL INLINE void EXPRT [cam24i\\_q](#) (const int c, const int n, const int a, const int f, DWORD \*d, int \*x, int \*q)
- EXTERNAL INLINE void EXPRT [cam16i\\_r](#) (const int c, const int n, const int a, const int f, WORD \*\*d, const int r)
- EXTERNAL INLINE void EXPRT [cam24i\\_r](#) (const int c, const int n, const int a, const int f, DWORD \*\*d, const int r)
- EXTERNAL INLINE void EXPRT [cam8i\\_rq](#) (const int c, const int n, const int a, const int f, BYTE \*\*d, const int r)
- EXTERNAL INLINE void EXPRT [cam16i\\_rq](#) (const int c, const int n, const int a, const int f, WORD \*\*d, const int r)
- EXTERNAL INLINE void EXPRT [cam24i\\_rq](#) (const int c, const int n, const int a, const int f, DWORD \*\*d, const int r)

- EXTERNAL INLINE void EXPRT `cam8i_sa` (const int c, const int n, const int a, const int f, BYTE \*\*d, const int r)
- EXTERNAL INLINE void EXPRT `cam16i_sa` (const int c, const int n, const int a, const int f, WORD \*\*d, const int r)
- EXTERNAL INLINE void EXPRT `cam24i_sa` (const int c, const int n, const int a, const int f, DWORD \*\*d, const int r)
- EXTERNAL INLINE void EXPRT `cam8i_sn` (const int c, const int n, const int a, const int f, BYTE \*\*d, const int r)
- EXTERNAL INLINE void EXPRT `cam16i_sn` (const int c, const int n, const int a, const int f, WORD \*\*d, const int r)
- EXTERNAL INLINE void EXPRT `cam24i_sn` (const int c, const int n, const int a, const int f, DWORD \*\*d, const int r)
- EXTERNAL INLINE void EXPRT `cami` (const int c, const int n, const int a, const int f, WORD \*d)
- EXTERNAL INLINE void EXPRT `cam8o` (const int c, const int n, const int a, const int f, BYTE d)
- EXTERNAL INLINE void EXPRT `cam16o` (const int c, const int n, const int a, const int f, WORD d)
- EXTERNAL INLINE void EXPRT `cam24o` (const int c, const int n, const int a, const int f, DWORD d)
- EXTERNAL INLINE void EXPRT `cam8o_q` (const int c, const int n, const int a, const int f, BYTE d, int \*x, int \*q)
- EXTERNAL INLINE void EXPRT `cam16o_q` (const int c, const int n, const int a, const int f, WORD d, int \*x, int \*q)
- EXTERNAL INLINE void EXPRT `cam24o_q` (const int c, const int n, const int a, const int f, DWORD d, int \*x, int \*q)
- EXTERNAL INLINE void EXPRT `cam8o_r` (const int c, const int n, const int a, const int f, BYTE \*d, const int r)
- EXTERNAL INLINE void EXPRT `cam16o_r` (const int c, const int n, const int a, const int f, WORD \*d, const int r)
- EXTERNAL INLINE void EXPRT `cam24o_r` (const int c, const int n, const int a, const int f, DWORD \*d, const int r)
- EXTERNAL INLINE void EXPRT `camo` (const int c, const int n, const int a, const int f, WORD d)
- EXTERNAL INLINE int EXPRT `camc_chk` (const int c)
- EXTERNAL INLINE void EXPRT `camc` (const int c, const int n, const int a, const int f)
- EXTERNAL INLINE void EXPRT `camc_q` (const int c, const int n, const int a, const int f, int \*q)
- EXTERNAL INLINE void EXPRT `camc_sa` (const int c, const int n, const int a, const int f, const int r)
- EXTERNAL INLINE void EXPRT `camc_sn` (const int c, const int n, const int a, const int f, const int r)
- EXTERNAL INLINE int EXPRT `cam_init` (void)

- EXTERNAL INLINE int EXPRT `cam_init_rpc` (char \*`host_name`, char \*`exp_name`, char \*`fe_name`, char \*`client_name`, char \*`rpc_server`)
- EXTERNAL INLINE void EXPRT `cam_exit` (void)
- EXTERNAL INLINE void EXPRT `cam_inhibit_set` (const int `c`)
- EXTERNAL INLINE void EXPRT `cam_inhibit_clear` (const int `c`)
- EXTERNAL INLINE int EXPRT `cam_inhibit_test` (const int `c`)
- EXTERNAL INLINE void EXPRT `cam_crate_clear` (const int `c`)
- EXTERNAL INLINE void EXPRT `cam_crate_zinit` (const int `c`)
- EXTERNAL INLINE void EXPRT `cam_lam_enable` (const int `c`, const int `n`)
- EXTERNAL INLINE void EXPRT `cam_lam_disable` (const int `c`, const int `n`)
- EXTERNAL INLINE void EXPRT `cam_lam_read` (const int `c`, `DWORD` \*`lam`)
- EXTERNAL INLINE void EXPRT `cam_lam_clear` (const int `c`, const int `n`)
- EXTERNAL INLINE int EXPRT `cam_lam_wait` (int \*`c`, `DWORD` \*`n`, const int `millisec`)
- EXTERNAL INLINE void EXPRT `cam_interrupt_enable` (const int `c`)
- EXTERNAL INLINE void EXPRT `cam_interrupt_disable` (const int `c`)
- EXTERNAL INLINE int EXPRT `cam_interrupt_test` (const int `c`)
- EXTERNAL INLINE void EXPRT `cam_interrupt_attach` (const int `c`, const int `n`, void(\*`isr`)(void))
- EXTERNAL INLINE void EXPRT `cam_interrupt_detach` (const int `c`, const int `n`)

### 2.2.1 Function Documentation

#### 2.2.1.1 EXTERNAL INLINE void EXPRT `cam16i` (const int `c`, const int `n`, const int `a`, const int `f`, `WORD` \*`d`)

16 bits input.

##### Parameters:

- `c` crate number (0..)
- `n` station number (0..30)
- `a` sub-address (0..15)
- `f` function (0..7)
- `d` data read out data

##### Returns:

void

**2.2.1.2 EXTERNAL INLINE void EXPRT cam16i\_q (const int *c*, const int *n*, const int *a*, const int *f*, WORD \* *d*, int \* *x*, int \* *q*)**

16 bits input with Q response.

**Parameters:**

- c* crate number (0..)
- n* station number (0..30)
- a* sub-address (0..15)
- f* function (0..7)
- d* data read out data
- x* X response (0:failed,1:success)
- q* Q response (0:no Q, 1: Q)

**Returns:**

void

Referenced by csmad(), and cssa().

**2.2.1.3 EXTERNAL INLINE void EXPRT cam16i\_r (const int *c*, const int *n*, const int *a*, const int *f*, WORD \*\* *d*, const int *r*)**

Repeat 16 bits input.

**Parameters:**

- c* crate number (0..)
- n* station number (0..30)
- a* sub-address (0..15)
- f* function (0..7)
- d* data read out data
- r* repeat time

**Returns:**

void

**2.2.1.4 EXTERNAL INLINE void EXPRT cam16i\_rq (const int *c*, const int *n*, const int *a*, const int *f*, WORD \*\* *d*, const int *r*)**

Repeat 16 bits input with Q stop.

**Parameters:**

*c* crate number (0..)  
*n* station number (0..30)  
*a* sub-address (0..15)  
*f* function (0..7)  
*d* pointer to data read out  
*r* repeat time

**Returns:**

void

**2.2.1.5 EXTERNAL INLINE void EXPRT cam16i\_sa (const int *c*, const int *n*, const int *a*, const int *f*, WORD \*\* *d*, const int *r*)**

Read the given CAMAC address and increment the sub-address by one. Repeat *r* times.

```
WORD pbkdat[4];  
cam16i_sa(crate, 5, 0, 2, &pbkdat, 4);
```

equivalent to :

```
cam16i(crate, 5, 0, 2, &pbkdat[0]);  
cam16i(crate, 5, 1, 2, &pbkdat[1]);  
cam16i(crate, 5, 2, 2, &pbkdat[2]);  
cam16i(crate, 5, 3, 2, &pbkdat[3]);
```

**Parameters:**

*c* crate number (0..)  
*n* station number (0..30)  
*a* sub-address (0..15)  
*f* function (0..7)  
*d* pointer to data read out  
*r* number of consecutive sub-address to read

**Returns:**

void

**2.2.1.6 EXTERNAL INLINE void EXPRT cam16i\_sn (const int *c*, const int *n*, const int *a*, const int *f*, WORD \*\* *d*, const int *r*)**

Read the given CAMAC address and increment the station number by one. Repeat *r* times.

```
WORD pbkdat[4];
cam16i_sa(crate, 5, 0, 2, &pbkdat, 4);
```

equivalent to :

```
cam16i(crate, 5, 0, 2, &pbkdat[0]);
cam16i(crate, 6, 0, 2, &pbkdat[1]);
cam16i(crate, 7, 0, 2, &pbkdat[2]);
cam16i(crate, 8, 0, 2, &pbkdat[3]);
```

**Parameters:**

- c* crate number (0..)
- n* station number (0..30)
- a* sub-address (0..15)
- f* function (0..7)
- d* pointer to data read out
- r* number of consecutive station to read

**Returns:**

void

**2.2.1.7 EXTERNAL INLINE void EXPRT cam16o (const int *c*, const int *n*, const int *a*, const int *f*, WORD *d*)**

Write data to given CAMAC address.

**Parameters:**

- c* crate number (0..)
- n* station number (0..30)
- a* sub-address (0..15)
- f* function (16..31)
- d* data to be written to CAMAC

**Returns:**

void



**2.2.1.8 EXTERNAL INLINE void EXPRT cam160\_q (const int *c*, const int *n*, const int *a*, const int *f*, WORD *d*, int \* *x*, int \* *q*)**

Write data to given CAMAC address with Q response.

**Parameters:**

- c* crate number (0..)
- n* station number (0..30)
- a* sub-address (0..15)
- f* function (16..31)
- d* data to be written to CAMAC
- x* X response (0:failed,1:success)
- q* Q response (0:no Q, 1: Q)

**Returns:**

void

Referenced by cssa().

**2.2.1.9 EXTERNAL INLINE void EXPRT cam160\_r (const int *c*, const int *n*, const int *a*, const int *f*, WORD \* *d*, const int *r*)**

Repeat write data to given CAMAC address *r* times.

**Parameters:**

- c* crate number (0..)
- n* station number (0..30)
- a* sub-address (0..15)
- f* function (16..31)
- d* data to be written to CAMAC
- r* number of repetition

**Returns:**

void

**2.2.1.10 EXTERNAL INLINE void EXPRT cam24i (const int *c*, const int *n*, const int *a*, const int *f*, DWORD \* *d*)**

24 bits input.

**Parameters:**

*c* crate number (0..)  
*n* station number (0..30)  
*a* sub-address (0..15)  
*f* function (0..7)  
*d* data read out data

**Returns:**

void

Referenced by read\_scaler\_event().

**2.2.1.11 EXTERNAL INLINE void EXPRT cam24i\_q (const int *c*, const int *n*, const int *a*, const int *f*, **DWORD** \* *d*, int \* *x*, int \* *q*)**

24 bits input with Q response.

**Parameters:**

*c* crate number (0..)  
*n* station number (0..30)  
*a* sub-address (0..15)  
*f* function (0..7)  
*d* data read out data  
*x* X response (0:failed,1:success)  
*q* Q response (0:no Q, 1: Q)

**Returns:**

void

Referenced by cfmad(), and cfsa().

**2.2.1.12 EXTERNAL INLINE void EXPRT cam24i\_r (const int *c*, const int *n*, const int *a*, const int *f*, **DWORD** \*\* *d*, const int *r*)**

Repeat 24 bits input.

**Parameters:**

*c* crate number (0..)  
*n* station number (0..30)  
*a* sub-address (0..15)  
*f* function (0..7)

*d* data read out  
*r* repeat time

**Returns:**

void

**2.2.1.13 EXTERNAL INLINE void EXPRT cam24i\_rq (const int *c*, const int *n*, const int *a*, const int *f*, DWORD \*\* *d*, const int *r*)**

Repeat 24 bits input with Q stop.

**Parameters:**

*c* crate number (0..)  
*n* station number (0..30)  
*a* sub-address (0..15)  
*f* function (0..7)  
*d* pointer to data read out  
*r* repeat time

**Returns:**

void

**2.2.1.14 EXTERNAL INLINE void EXPRT cam24i\_sa (const int *c*, const int *n*, const int *a*, const int *f*, DWORD \*\* *d*, const int *r*)**

Read the given CAMAC address and increment the sub-address by one. Repeat *r* times.

```
DWORD pbkdat[8];  
cam24i_sa(crate, 5, 0, 2, &pbkdat, 8);
```

equivalent to

```
cam24i(crate, 5, 0, 2, &pbkdat[0]);  
cam24i(crate, 6, 0, 2, &pbkdat[1]);  
cam24i(crate, 7, 0, 2, &pbkdat[2]);  
cam24i(crate, 8, 0, 2, &pbkdat[3]);
```

**Parameters:**

*c* crate number (0..)

*n* station number (0..30)  
*a* sub-address (0..15)  
*f* function (0..7)  
*d* pointer to data read out  
*r* number of consecutive sub-address to read

**Returns:**

void

**2.2.1.15 EXTERNAL INLINE void EXPRT cam24i\_sn (const int *c*, const int *n*, const int *a*, const int *f*, **DWORD** \*\* *d*, const int *r*)**

Read the given CAMAC address and increment the station number by one. Repeat *r* times.

```
DWORD pbkdat[4];  
cam24i_sa(crate, 5, 0, 2, &pbkdat, 4);
```

equivalent to :

```
cam24i(crate, 5, 0, 2, &pbkdat[0]);  
cam24i(crate, 6, 0, 2, &pbkdat[1]);  
cam24i(crate, 7, 0, 2, &pbkdat[2]);  
cam24i(crate, 8, 0, 2, &pbkdat[3]);
```

**Parameters:**

*c* crate number (0..)  
*n* station number (0..30)  
*a* sub-address (0..15)  
*f* function (0..7)  
*d* pointer to data read out  
*r* number of consecutive station to read

**Returns:**

void

**2.2.1.16 EXTERNAL INLINE void EXPRT cam24o (const int *c*, const int *n*, const int *a*, const int *f*, **DWORD** *d*)**

Write data to given CAMAC address.

**Parameters:**

- c* crate number (0..)
- n* station number (0..30)
- a* sub-address (0..15)
- f* function (16..31)
- d* data to be written to CAMAC

**Returns:**

void

**2.2.1.17 EXTERNAL INLINE void EXPRT cam24o\_q (const int *c*, const int *n*, const int *a*, const int *f*, **DWORD** *d*, int \* *x*, int \* *q*)**

Write data to given CAMAC address with Q response.

**Parameters:**

- c* crate number (0..)
- n* station number (0..30)
- a* sub-address (0..15)
- f* function (16..31)
- d* data to be written to CAMAC
- x* X response (0:failed,1:success)
- q* Q response (0:no Q, 1: Q)

**Returns:**

void

Referenced by cfsa().

**2.2.1.18 EXTERNAL INLINE void EXPRT cam24o\_r (const int *c*, const int *n*, const int *a*, const int *f*, **DWORD** \* *d*, const int *r*)**

Repeat write data to given CAMAC address *r* times.

**Parameters:**

- c* crate number (0..)

*n* station number (0..30)  
*a* sub-address (0..15)  
*f* function (16..31)  
*d* data to be written to CAMAC  
*r* number of repetition

**Returns:**

void

**2.2.1.19 EXTERNAL INLINE void EXPRT cam8i\_q (const int *c*, const int *n*, const int *a*, const int *f*, BYTE \* *d*, int \* *x*, int \* *q*)**

8 bits input with Q response.

**Parameters:**

*c* crate number (0..)  
*n* station number (0..30)  
*a* sub-address (0..15)  
*f* function (0..7)  
*d* data read out data  
*x* X response (0:failed,1:success)  
*q* Q response (0:no Q, 1: Q)

**Returns:**

void

**2.2.1.20 EXTERNAL INLINE void EXPRT cam8i\_rq (const int *c*, const int *n*, const int *a*, const int *f*, BYTE \*\* *d*, const int *r*)**

Repeat 8 bits input with Q stop.

**Parameters:**

*c* crate number (0..)  
*n* station number (0..30)  
*a* sub-address (0..15)  
*f* function (0..7)

*d* pointer to data read out  
*r* repeat time

**Returns:**

void

**2.2.1.21 EXTERNAL INLINE void EXPRT cam8i\_sa (const int *c*, const int *n*, const int *a*, const int *f*, BYTE \*\* *d*, const int *r*)**

Read the given CAMAC address and increment the sub-address by one. Repeat *r* times.

```
BYTE pbkdat[4];  
cam8i_sa(crate, 5, 0, 2, &pbkdat, 4);
```

equivalent to :

```
cam8i(crate, 5, 0, 2, &pbkdat[0]);  
cam8i(crate, 5, 1, 2, &pbkdat[1]);  
cam8i(crate, 5, 2, 2, &pbkdat[2]);  
cam8i(crate, 5, 3, 2, &pbkdat[3]);
```

**Parameters:**

*c* crate number (0..)  
*n* station number (0..30)  
*a* sub-address (0..15)  
*f* function (0..7)  
*d* pointer to data read out  
*r* number of consecutive sub-address to read

**Returns:**

void

**2.2.1.22 EXTERNAL INLINE void EXPRT cam8i\_sn (const int *c*, const int *n*, const int *a*, const int *f*, BYTE \*\* *d*, const int *r*)**

Read the given CAMAC address and increment the station number by one. Repeat *r* times.

```
BYTE pbkdat[4];  
cam8i_sa(crate, 5, 0, 2, &pbkdat, 4);
```

equivalent to :

```
cam8i(crate, 5, 0, 2, &pbkdat[0]);
cam8i(crate, 6, 0, 2, &pbkdat[1]);
cam8i(crate, 7, 0, 2, &pbkdat[2]);
cam8i(crate, 8, 0, 2, &pbkdat[3]);
```

**Parameters:**

- c* crate number (0..)
- n* station number (0..30)
- a* sub-address (0..15)
- f* function (0..7)
- d* pointer to data read out
- r* number of consecutive station to read

**Returns:**

void

**2.2.1.23 EXTERNAL INLINE void EXPRT cam8o (const int *c*, const int *n*, const int *a*, const int *f*, BYTE *d*)**

Write data to given CAMAC address.

**Parameters:**

- c* crate number (0..)
- n* station number (0..30)
- a* sub-address (0..15)
- f* function (16..31)
- d* data to be written to CAMAC

**Returns:**

void

**2.2.1.24 EXTERNAL INLINE void EXPRT cam8o\_q (const int *c*, const int *n*, const int *a*, const int *f*, BYTE *d*, int \* *x*, int \* *q*)**

Write data to given CAMAC address with Q response.

**Parameters:**

- c* crate number (0..)



*n* station number (0..30)  
*a* sub-address (0..15)  
*f* function (16..31)  
*d* data to be written to CAMAC  
*x* X response (0:failed,1:success)  
*q* Q response (0:no Q, 1: Q)

**Returns:**

void

**2.2.1.25 EXTERNAL INLINE void EXPRT cam8o\_r (const int *c*, const int *n*, const int *a*, const int *f*, BYTE \* *d*, const int *r*)**

Repeat write data to given CAMAC address *r* times.

**Parameters:**

*c* crate number (0..)  
*n* station number (0..30)  
*a* sub-address (0..15)  
*f* function (16..31)  
*d* data to be written to CAMAC  
*r* number of repetition

**Returns:**

void

**2.2.1.26 EXTERNAL INLINE void EXPRT cam\_crate\_clear (const int *c*)**

Issue CLEAR to crate.

**Parameters:**

*c* crate number (0..)

**Returns:**

void

Referenced by `cccc()`, and `frontend_init()`.

**2.2.1.27 EXTERNAL INLINE void EXPRT cam\_crate\_zinit (const int *c*)**

Issue Z to crate.

**Parameters:**

*c* crate number (0..)

**Returns:**

void

Referenced by cccz(), and frontend\_init().

**2.2.1.28 EXTERNAL INLINE void EXPRT cam\_exit (void)**

Close CAMAC accesss.

**2.2.1.29 EXTERNAL INLINE void EXPRT cam\_inhibit\_clear (const int *c*)**

Clear Crate inhibit.

**Parameters:**

*c* crate number (0..)

**Returns:**

void

Referenced by ccci().

**2.2.1.30 EXTERNAL INLINE void EXPRT cam\_inhibit\_set (const int *c*)**

Set Crate inhibit.

**Parameters:**

*c* crate number (0..)

**Returns:**

void

Referenced by ccci().

**2.2.1.31 EXTERNAL INLINE int EXPRT cam\_inhibit\_test (const int *c*)**

Test Crate Inhibit.

**Parameters:**

*c* crate number (0..)

**Returns:**

1 for set, 0 for cleared

Referenced by ctc().

**2.2.1.32 EXTERNAL INLINE int EXPRT cam\_init (void)**

Initialize CAMAC access.

**Returns:**

1: success

Referenced by ccinit(), fcinit(), and frontend\_init().

**2.2.1.33 EXTERNAL INLINE int EXPRT cam\_init\_rpc (char \* host\_name, char \* exp\_name, char \* fe\_name, char \* client\_name, char \* rpc\_server)**

Initialize CAMAC access for rpc calls

**For ~~Internal~~ use only.**

*host\_name* Midas host to contact  
*exp\_name* Midas experiment to contact  
*fe\_name* frontend application name to contact  
*client\_name* RPC host name  
*rpc\_server* RPC server name

**Returns:**

1: success

**2.2.1.34 EXTERNAL INLINE void EXPRT cam\_interrupt\_attach (const int c, const int n, void(\* isr)(void))**

Attach service routine to LAM of specific crate and station.

**Parameters:**

*c* crate number (0..)  
*n* station number  
(\**isr*) Function pointer to attach to the LAM

**Returns:**

void

Referenced by cclnk().

**2.2.1.35 EXTERNAL INLINE void EXPRT cam\_interrupt\_detach (const int *c*, const int *n*)**

Detach service routine from LAM.

**Parameters:**

*c* crate number (0..)

*n* station number

**Returns:**

void

Referenced by cculk().

**2.2.1.36 EXTERNAL INLINE void EXPRT cam\_interrupt\_disable (const int *c*)**

Disables interrupts in specific crate

**Parameters:**

*c* crate number (0..)

**Returns:**

void

Referenced by cccd().

**2.2.1.37 EXTERNAL INLINE void EXPRT cam\_interrupt\_enable (const int *c*)**

Enable interrupts in specific crate

**Parameters:**

*c* crate number (0..)

**Returns:**

void

Referenced by cccd(), and ccrgl().

**2.2.1.38 EXTERNAL INLINE int EXPRT cam\_interrupt\_test (const int *c*)**

Test Crate Interrupt.

**Parameters:**

*c* crate number (0..)

**Returns:**

1 for set, 0 for cleared

Referenced by ctdc().

**2.2.1.39 EXTERNAL INLINE void EXPRT cam\_lam\_clear (const int *c*, const int *n*)**

Clear the LAM register of the crate controller. It doesn't clear the LAM of the particular station.

**Parameters:**

*c* crate number (0..)

*n* LAM station

**Returns:**

void

Referenced by cclnk(), ccrgl(), and read\_trigger\_event().

**2.2.1.40 EXTERNAL INLINE void EXPRT cam\_lam\_disable (const int *c*, const int *n*)**

Disable LAM generation for given station to the Crate controller. It doesn't disable the LAM of the actual station itself.

**Parameters:**

*c* crate number (0..)

*n* LAM station

**Returns:**

void

**2.2.1.41 EXTERNAL INLINE void EXPRT cam\_lam\_enable (const int *c*, const int *n*)**

Enable LAM generation for given station to the Crate controller. It doesn't enable the LAM of the actual station itself.

**Parameters:**

*c* crate number (0..)

*n* LAM station

**Returns:**

void

Referenced by cclnk(), ccrgl(), and frontend\_init().

**2.2.1.42 EXTERNAL INLINE void EXPRT cam\_lam\_read (const int *c*,  
DWORD \* *lam*)**

Reads in lam the lam pattern of the entire crate.

**Parameters:***c* crate number (0..)*lam* LAM pattern of the crate**Returns:**

void

Referenced by ctgl(), and poll\_event().

**2.2.1.43 EXTERNAL INLINE int EXPRT cam\_lam\_wait (int \* *c*, DWORD \* *n*,  
const int *millisec*)**

Wait for a LAM to occur with a certain timeout. Return crate and station if LAM occurs.

**Parameters:***c* crate number (0..)*n* LAM station*millisec* If there is no LAM after this timeout, the routine returns**Returns:**

1 if LAM occurred, 0 else

**2.2.1.44 EXTERNAL INLINE void EXPRT camc (const int *c*, const int *n*, const  
int *a*, const int *f*)**

CAMAC command (no data).

**Parameters:***c* crate number (0..)*n* station number (0..30)

*a* sub-address (0..15)  
*f* function (8..15, 24..31)

**Returns:**

void

Referenced by `cclc()`, `cclm()`, `frontend_init()`, and `read_trigger_event()`.

**2.2.1.45 EXTERNAL INLINE int EXPRT camc\_chk (const int c)**

Crate presence check.

**Parameters:**

*c* crate number (0..)

**Returns:**

0:Success, -1:No CAMAC response

**2.2.1.46 EXTERNAL INLINE void EXPRT camc\_q (const int c, const int n, const int a, const int f, int \* q)**

CAMAC command with Q response (no data).

**Parameters:**

*c* crate number (0..)  
*n* station number (0..30)  
*a* sub-address (0..15)  
*f* function (8..15, 24..31)  
*q* Q response (0:no Q, 1:Q)

**Returns:**

void

Referenced by `cfsa()`, `cssa()`, `ctlm()`, and `read_trigger_event()`.

**2.2.1.47 EXTERNAL INLINE void EXPRT camc\_sa (const int c, const int n, const int a, const int f, const int r)**

Scan CAMAC command on sub-address.

**Parameters:**

*c* crate number (0..)

*n* station number (0..30)  
*a* sub-address (0..15)  
*f* function (8..15, 24..31)  
*r* number of consecutive sub-address to read

**Returns:**

void

**2.2.1.48 EXTERNAL INLINE void EXPRT came\_sn (const int *c*, const int *n*, const int *a*, const int *f*, const int *r*)**

Scan CAMAC command on station.

**Parameters:**

*c* crate number (0..)  
*n* station number (0..30)  
*a* sub-address (0..15)  
*f* function (8..15, 24..31)  
*r* number of consecutive station to read

**Returns:**

void

**2.2.1.49 EXTERNAL INLINE void EXPRT cami (const int *c*, const int *n*, const int *a*, const int *f*, WORD \* *d*)**

Same as [cam16i\(\)](#)

**2.2.1.50 EXTERNAL INLINE void EXPRT camo (const int *c*, const int *n*, const int *a*, const int *f*, WORD *d*)**

Same as [cam16o\(\)](#)

Referenced by `frontend_init()`, and `read_trigger_event()`.

## 2.3 The midas.h & midas.c

**Modules**

- [Midas Defne](#)



- Midas Macros
- Midas Error definition
- Midas Structure Declaration
- Midas Message Functions (msg\_XXX)
- Midas Common Functions (cm\_XXX)
- Midas Buffer Manager Functions (bm\_XXX)
- Midas RPC Functions (rpc\_XXX)
- Midas Bank Functions (bk\_XXX)
- Midas History Functions (hs\_XXX)
- Midas Elog Functions (el\_XXX)
- Midas Alarm Functions (al\_XXX)
- Midas Dual Buffer Memory Functions (dm\_XXX)

### Defines

- #define TAPE\_BUFFER\_SIZE 0x8000
- #define NET\_TCP\_SIZE 0xFFFF
- #define OPT\_TCP\_SIZE 8192
- #define NET\_UDP\_SIZE 8192
- #define EVENT\_BUFFER\_SIZE 0x100000
- #define EVENT\_BUFFER\_NAME "SYSTEM"
- #define MAX\_EVENT\_SIZE 0x80000
- #define DEFAULT\_EVENT\_BUFFER\_SIZE 0x200000;
- #define DEFAULT\_ODB\_SIZE 0x100000
- #define NAME\_LENGTH 32
- #define HOST\_NAME\_LENGTH 256
- #define MAX\_CLIENTS 64
- #define MAX\_EVENT\_REQUESTS 10
- #define MAX\_OPEN\_RECORDS 256
- #define MAX\_ODB\_PATH 256
- #define MAX\_EXPERIMENT 32
- #define BANKLIST\_MAX 64
- #define STRING\_BANKLIST\_MAX BANKLIST\_MAX \* 4
- #define DEFAULT\_RPC\_TIMEOUT 10000
- #define DEFAULT\_WATCHDOG\_TIMEOUT 10000
- #define CH\_BS 8
- #define LAM\_SOURCE(c, s) (c << 24 | ((s) & 0xFFFFF))
- #define LAM\_STATION(s) (1 << (s-1))
- #define LAM\_SOURCE\_CRATE(c) (c >> 24)
- #define LAM\_SOURCE\_STATION(s) ((s) & 0xFFFFF)
- #define CNAF 0x1
- #define ANA\_CONTINUE 1

## Variables

- `HNDLE_hKeyClient = 0`

### 2.3.1 Define Documentation

#### 2.3.1.1 `#define ANA_CONTINUE 1`

dox\*\*\*\*\*

Definition at line 1160 of file midas.h.

#### 2.3.1.2 `#define ANA_SKIP 0`

Definition at line 1161 of file midas.h.

#### 2.3.1.3 `#define BANKLIST_MAX 64`

max # of banks in event

Definition at line 674 of file midas.h.

Referenced by `bk_list()`.

#### 2.3.1.4 `#define CH_BS 8`

special characters

Definition at line 814 of file midas.h.

#### 2.3.1.5 `#define CH_CR 13`

Definition at line 816 of file midas.h.

#### 2.3.1.6 `#define CH_DELETE (CH_EXT+2)`

Definition at line 822 of file midas.h.

#### 2.3.1.7 `#define CH_DOWN (CH_EXT+7)`

Definition at line 827 of file midas.h.

**2.3.1.8 #define CH\_END (CH\_EXT+3)**

Definition at line 823 of file midas.h.

**2.3.1.9 #define CH\_EXT 0x100**

Definition at line 818 of file midas.h.

**2.3.1.10 #define CH\_HOME (CH\_EXT+0)**

Definition at line 820 of file midas.h.

**2.3.1.11 #define CH\_INSERT (CH\_EXT+1)**

Definition at line 821 of file midas.h.

**2.3.1.12 #define CH\_LEFT (CH\_EXT+9)**

Definition at line 829 of file midas.h.

**2.3.1.13 #define CH\_PDOWN (CH\_EXT+5)**

Definition at line 825 of file midas.h.

**2.3.1.14 #define CH\_PUP (CH\_EXT+4)**

Definition at line 824 of file midas.h.

**2.3.1.15 #define CH\_RIGHT (CH\_EXT+8)**

Definition at line 828 of file midas.h.

**2.3.1.16 #define CH\_TAB 9**

Definition at line 815 of file midas.h.

**2.3.1.17 #define CH\_UP (CH\_EXT+6)**

Definition at line 826 of file midas.h.

**2.3.1.18 #define CNAF 0x1**

CNAF commands

Definition at line 859 of file midas.h.

**2.3.1.19 #define CNAF\_CRATE\_CLEAR 0x102**

Definition at line 864 of file midas.h.

**2.3.1.20 #define CNAF\_CRATE\_ZINIT 0x103**

Definition at line 865 of file midas.h.

**2.3.1.21 #define CNAF\_INHIBIT\_CLEAR 0x101**

Definition at line 863 of file midas.h.

**2.3.1.22 #define CNAF\_INHIBIT\_SET 0x100**

Definition at line 862 of file midas.h.

**2.3.1.23 #define CNAF\_nQ 0x2**

Definition at line 860 of file midas.h.

**2.3.1.24 #define CNAF\_TEST 0x110**

Definition at line 866 of file midas.h.

**2.3.1.25 #define DATABASE\_VERSION 2**

Definition at line 493 of file midas.h.

Referenced by db\_open\_database().

**2.3.1.26 #define DEFAULT\_EVENT\_BUFFER\_SIZE 0x200000;**

2M

Definition at line 664 of file midas.h.

**2.3.1.27 #define DEFAULT\_ODB\_SIZE 0x100000**

online database 1M

Definition at line 665 of file midas.h.

Referenced by cm\_connect\_experiment(), cm\_connect\_experiment1(), and main().

**2.3.1.28 #define DEFAULT\_RPC\_TIMEOUT 10000**

Timeouts [ms]

Definition at line 682 of file midas.h.

**2.3.1.29 #define DEFAULT\_WATCHDOG\_TIMEOUT 10000**

Watchdog

Definition at line 685 of file midas.h.

Referenced by cm\_connect\_experiment(), and cm\_connect\_experiment1().

**2.3.1.30 #define EVENT\_BUFFER\_NAME "SYSTEM"**

buffer name for commands

Definition at line 662 of file midas.h.

**2.3.1.31 #define EVENT\_BUFFER\_SIZE 0x100000**

buffer used for events

Definition at line 661 of file midas.h.

Referenced by register\_equipment(), and source\_booking().

**2.3.1.32 #define HOST\_NAME\_LENGTH 256**

length of TCP/IP names

Definition at line 668 of file midas.h.

Referenced by cm\_connect\_client(), cm\_connect\_experiment1(), cm\_disconnect\_experiment(), cm\_set\_client\_info(), cm\_shutdown(), and cm\_transition().

**2.3.1.33 #define LAM\_SOURCE(c, s) (c << 24 | ((s) & 0xFFFFF))**

Code the LAM crate and LAM station into a bitwise register.

**Parameters:**

*c* Crate number

*s* Slot number

Definition at line 837 of file midas.h.

**2.3.1.34 #define LAM\_SOURCE\_CRATE(c) (c >> 24)**

Convert the coded LAM crate to Crate number.

**Parameters:**

*c* coded crate

Definition at line 849 of file midas.h.

Referenced by poll\_event().

**2.3.1.35 #define LAM\_SOURCE\_STATION(s) ((s) & 0xFFFFF)**

Convert the coded LAM station to Station number.

**Parameters:**

*s* Slot number

Definition at line 855 of file midas.h.

Referenced by poll\_event().

**2.3.1.36 #define LAM\_STATION(s) (1<<(s-1))**

Code the Station number bitwise for the LAM source.

**Parameters:**

*s* Slot number

Definition at line 843 of file midas.h.

**2.3.1.37 #define MAX\_CLIENTS 64**

client processes per buf/db

Definition at line 669 of file midas.h.

Referenced by bm\_close\_buffer(), bm\_open\_buffer(), cm\_cleanup(), db\_close\_database(), and db\_open\_database().

**2.3.1.38 #define MAX\_EVENT\_REQUESTS 10**

event requests per client

Definition at line 670 of file midas.h.

Referenced by bm\_remove\_event\_request().

**2.3.1.39 #define MAX\_EVENT\_SIZE 0x80000**

maximum event size 512k

Definition at line 663 of file midas.h.

Referenced by `bm_send_event()`, `dm_buffer_create()`, `main()`, `register_equipment()`, and `rpc_send_event()`.

#### 2.3.1.40 `#define MAX_EXPERIMENT 32`

number of different exp.

Definition at line 673 of file `midas.h`.

Referenced by `cm_connect_experiment1()`, `cm_list_experiments()`, `cm_scan_experiments()`, and `cm_select_experiment()`.

#### 2.3.1.41 `#define MAX_ODB_PATH 256`

length of path in ODB

Definition at line 672 of file `midas.h`.

Referenced by `db_copy()`.

#### 2.3.1.42 `#define MAX_OPEN_RECORDS 256`

number of open DB records

Definition at line 671 of file `midas.h`.

#### 2.3.1.43 `#define MIDAS_TCP_PORT 1175`

Definition at line 678 of file `midas.h`.

Referenced by `cm_list_experiments()`, and `cm_transition()`.

#### 2.3.1.44 `#define MIDAS_VERSION "1.9.5"`

Definition at line 492 of file `midas.h`.

Referenced by `cm_get_version()`.

#### 2.3.1.45 `#define NAME_LENGTH 32`

length of names, mult.of 8!

Definition at line 667 of file `midas.h`.

Referenced by `bm_open_buffer()`, `cm_check_client()`, `cm_connect_client()`, `cm_connect_experiment1()`, `cm_exist()`, `cm_get_client_info()`, `cm_list_experiments()`, `cm_select_experiment()`, `cm_set_client_info()`, `cm_shutdown()`, `cm_transition()`, `db_open_database()`, and `load_fragment()`.

**2.3.1.46 #define NET\_TCP\_SIZE 0xFFFF**

maximum TCP transfer

Definition at line 657 of file midas.h.

Referenced by `rpc_send_event()`, and `scheduler()`.

**2.3.1.47 #define NET\_UDP\_SIZE 8192**

maximum UDP transfer

Definition at line 659 of file midas.h.

**2.3.1.48 #define OPT\_TCP\_SIZE 8192**

optimal TCP buffer size

Definition at line 658 of file midas.h.

**2.3.1.49 #define STRING\_BANKLIST\_MAX BANKLIST\_MAX \* 4**

for `bk_list()`

Definition at line 675 of file midas.h.

**2.3.1.50 #define TAPE\_BUFFER\_SIZE 0x8000**

buffer size for taping data

Definition at line 655 of file midas.h.

**2.3.1.51 #define WATCHDOG\_INTERVAL 1000**

Definition at line 683 of file midas.h.

Referenced by `cm_cleanup()`, `cm_set_client_info()`, `cm_set_watchdog_params()`, and `ss_sleep()`.

**2.3.2 Variable Documentation****2.3.2.1 INT `_call_watchdog` = TRUE [static]**

Definition at line 1746 of file midas.c.

Referenced by `cm_get_watchdog_params()`, and `cm_set_watchdog_params()`.



**2.3.2.2 char \_client\_name**[NAME\_LENGTH] [static]

Definition at line 1744 of file midas.c.

**2.3.2.3 HANDLE \_hDB = 0** [static]

Definition at line 1743 of file midas.c.

Referenced by cm\_get\_experiment\_database(), and cm\_set\_experiment\_database().

**2.3.2.4 HANDLE \_hKeyClient = 0** [static]

dox\*\*\*\*\*

Definition at line 1742 of file midas.c.

Referenced by cm\_connect\_experiment1(), cm\_get\_experiment\_database(), and cm\_set\_experiment\_database().

**2.3.2.5 INT \_mutex\_alarm**

Definition at line 1748 of file midas.c.

Referenced by db\_close\_database().

**2.3.2.6 INT \_mutex\_eLOG**

Definition at line 1748 of file midas.c.

Referenced by db\_close\_database().

**2.3.2.7 char \_path\_name**[MAX\_STRING\_LENGTH] [static]

Definition at line 1745 of file midas.c.

Referenced by cm\_get\_path(), and cm\_set\_path().

**2.3.2.8 INT \_watchdog\_timeout = DEFAULT\_WATCHDOG\_TIMEOUT**  
[static]

Definition at line 1747 of file midas.c.

Referenced by cm\_get\_watchdog\_params(), and cm\_set\_watchdog\_params().

**2.4 Midas Defne****Defnes**

- #define STATE\_STOPPED 1

- #define STATE\_PAUSED 2
- #define STATE\_RUNNING 3
- #define FORMAT\_MIDAS 1
- #define FORMAT\_YBOS 2
- #define FORMAT\_ASCII 3
- #define FORMAT\_FIXED 4
- #define FORMAT\_DUMP 5
- #define FORMAT\_HBOOK 6
- #define FORMAT\_ROOT 7
- #define GET\_ALL (1<<0)
- #define GET\_SOME (1<<1)
- #define GET\_FARM (1<<2)
- #define TID\_BYTE 1
- #define TID\_SBYTE 2
- #define TID\_CHAR 3
- #define TID\_WORD 4
- #define TID\_SHORT 5
- #define TID\_DWORD 6
- #define TID\_INT 7
- #define TID\_BOOL 8
- #define TID\_FLOAT 9
- #define TID\_DOUBLE 10
- #define TID\_BITFIELD 11
- #define TID\_STRING 12
- #define TID\_ARRAY 13
- #define TID\_STRUCT 14
- #define TID\_KEY 15
- #define TID\_LINK 16
- #define TID\_LAST 17
- #define SYNC 0
- #define MODE\_READ (1<<0)
- #define RPC\_OTIMEOUT 1
- #define WF\_WATCH\_ME (1<<0)
- #define TR\_START (1<<0)
- #define TR\_STOP (1<<1)
- #define TR\_PAUSE (1<<2)
- #define TR\_RESUME (1<<3)
- #define EQ\_PERIODIC (1<<0)
- #define EQ\_POLLED (1<<1)
- #define EQ\_INTERRUPT (1<<2)
- #define EQ\_SLOW (1<<3)
- #define EQ\_MANUAL\_TRIG (1<<4)
- #define EQ\_FRAGMENTED (1<<5)

- #define EQ\_EB (1<<6)
- #define RO\_RUNNING (1<<0)
- #define RO\_STOPPED (1<<1)
- #define RO\_PAUSED (1<<2)
- #define RO\_BOR (1<<3)
- #define RO\_EOR (1<<4)
- #define RO\_PAUSE (1<<5)
- #define RO\_RESUME (1<<6)
- #define RO\_TRANSITIONS (RO\_BOR|RO\_EOR|RO\_PAUSE|RO\_RESUME)
- #define RO\_ALWAYS (0xFF)
- #define RO\_ODB (1<<8)
- #define MT\_ERROR (1<<0)
- #define MT\_INFO (1<<1)
- #define MT\_DEBUG (1<<2)
- #define MT\_USER (1<<3)
- #define MT\_LOG (1<<4)
- #define MT\_TALK (1<<5)
- #define MT\_CALL (1<<6)
- #define MT\_ALL 0xFF
- #define MERROR MT\_ERROR, \_\_FILE\_\_, \_\_LINE\_\_
- #define MINFO MT\_INFO, \_\_FILE\_\_, \_\_LINE\_\_
- #define MDEBUG MT\_DEBUG, \_\_FILE\_\_, \_\_LINE\_\_
- #define MUSER MT\_USER, \_\_FILE\_\_, \_\_LINE\_\_
- #define MLOG MT\_LOG, \_\_FILE\_\_, \_\_LINE\_\_
- #define MTALK MT\_TALK, \_\_FILE\_\_, \_\_LINE\_\_
- #define MCALL MT\_CALL, \_\_FILE\_\_, \_\_LINE\_\_

### 2.4.1 Deñe Documentation

#### 2.4.1.1 #define ASYNC 1

Definition at line 742 of file midas.h.

Referenced by bm\_receive\_event(), cm\_transition(), handFlush(), rpc\_send\_event(), scan\_fragment(), scheduler(), and source\_scan().

#### 2.4.1.2 #define EQ\_EB (1<<6)

Event run through the event builder

Definition at line 791 of file midas.h.

Referenced by load\_fragment(), and register\_equipment().

**2.4.1.3 #define EQ\_FRAGMENTED (1<<5)**

Fragmented Event

Definition at line 790 of file midas.h.

Referenced by send\_event().

**2.4.1.4 #define EQ\_INTERRUPT (1<<2)**

Interrupt Event

Definition at line 787 of file midas.h.

Referenced by register\_equipment(), and scheduler().

**2.4.1.5 #define EQ\_MANUAL\_TRIG (1<<4)**

Manual triggered Event

Definition at line 789 of file midas.h.

Referenced by register\_equipment().

**2.4.1.6 #define EQ\_PERIODIC (1<<0)**

Periodic Event

Definition at line 785 of file midas.h.

Referenced by scheduler().

**2.4.1.7 #define EQ\_POLLED (1<<1)**

Polling Event

Definition at line 786 of file midas.h.

Referenced by register\_equipment(), and scheduler().

**2.4.1.8 #define EQ\_SLOW (1<<3)**

Slow Control Event

Definition at line 788 of file midas.h.

Referenced by main(), register\_equipment(), scheduler(), and send\_event().

**2.4.1.9 #define EVENTID\_ALL -1**

Definition at line 905 of file midas.h.

Referenced by `bm_match_event()`, and `cm_msg_register()`.

#### 2.4.1.10 `#define FORMAT_ASCII 3`

ASCII format

Definition at line 706 of `file midas.h`.

#### 2.4.1.11 `#define FORMAT_DUMP 5`

Dump (detailed ASCII) format

Definition at line 708 of `file midas.h`.

#### 2.4.1.12 `#define FORMAT_FIXED 4`

Fixed length binary records

Definition at line 707 of `file midas.h`.

Referenced by `register_equipment()`, and `update_odb()`.

#### 2.4.1.13 `#define FORMAT_HBOOK 6`

CERN hbook (rz) format

Definition at line 709 of `file midas.h`.

#### 2.4.1.14 `#define FORMAT_MIDAS 1`

MIDAS banks

Definition at line 704 of `file midas.h`.

Referenced by `load_fragment()`, `register_equipment()`, `source_scan()`, and `update_odb()`.

#### 2.4.1.15 `#define FORMAT_ROOT 7`

CERN ROOT format

Definition at line 710 of `file midas.h`.

#### 2.4.1.16 `#define FORMAT_YBOS 2`

YBOS banks

Definition at line 705 of `file midas.h`.

Referenced by load\_fragment(), register\_equipment(), source\_scan(), and update\_odb().

#### 2.4.1.17 #define GET\_ALL (1<<0)

get all events (consume)

Definition at line 714 of file midas.h.

Referenced by bm\_push\_cache(), bm\_remove\_event\_request(), bm\_send\_event(), and source\_booking().

#### 2.4.1.18 #define GET\_FARM (1<<2)

distribute events over several clients (farming)

Definition at line 716 of file midas.h.

#### 2.4.1.19 #define GET\_SOME (1<<1)

get as much as possible (sampling)

Definition at line 715 of file midas.h.

Referenced by cm\_msg\_register().

#### 2.4.1.20 #define MCALL MT\_CALL, \_\_FILE\_\_, \_\_LINE\_\_

info message for telephone call

Definition at line 925 of file midas.h.

#### 2.4.1.21 #define MDEBUG MT\_DEBUG, \_\_FILE\_\_, \_\_LINE\_\_

•

Definition at line 921 of file midas.h.

Referenced by bm\_push\_cache(), bm\_push\_event(), bm\_receive\_event(), bm\_send\_event(), and cm\_transition().

#### 2.4.1.22 #define MERROR MT\_ERROR, \_\_FILE\_\_, \_\_LINE\_\_

•

Definition at line 919 of file midas.h.

Referenced by `al_trigger_alarm()`, `analyzer_init()`, `bm_close_buffer()`, `bm_push_cache()`, `bm_open_buffer()`, `bm_push_event()`, `bm_receive_event()`, `bm_remove_event_request()`, `bm_request_event()`, `bm_send_event()`, `bm_set_cache_size()`, `bm_skip_event()`, `cm_check_client()`, `cm_check_deferred_transition()`, `cm_cleanup()`, `cm_connect_experiment1()`, `cm_get_watchdog_info()`, `cm_list_experiments()`, `cm_register_deferred_transition()`, `cm_register_transition()`, `cm_set_client_info()`, `cm_set_transition_sequence()`, `cm_shutdown()`, `cm_transition()`, `db_check_record()`, `db_close_database()`, `db_copy()`, `db_create_key()`, `db_create_link()`, `db_create_record()`, `db_delete_key1()`, `db_enum_key()`, `db_find_key()`, `db_get_data()`, `db_get_data_index()`, `db_get_key()`, `db_get_key_info()`, `db_get_key_time()`, `db_get_record()`, `db_get_value()`, `db_load()`, `db_lock_database()`, `db_open_database()`, `db_open_record()`, `db_paste()`, `db_protect_database()`, `db_save()`, `db_save_struct()`, `db_save_xml()`, `db_save_xml_key()`, `db_set_data()`, `db_set_data_index()`, `db_set_record()`, `db_set_value()`, `db_unlock_database()`, `dm_buffer_create()`, `el_submit()`, `handFlush()`, `interrupt_routine()`, `load_fragment()`, `main()`, `register_equipment()`, `rpc_push_event()`, `rpc_register_functions()`, `rpc_send_event()`, `rpc_set_option()`, `scan_fragment()`, `scheduler()`, `send_event()`, `source_booking()`, `source_scan()`, `source_unbooking()`, `tr_start()`, `tr_stop()`, and `update_odb()`.

#### 2.4.1.23 `#define MINFO MT_INFO, __FILE__, __LINE__`

•

Definition at line 920 of file `midas.h`.

Referenced by `bk_list()`, `close_buffers()`, `cm_check_client()`, `cm_cleanup()`, `cm_connect_experiment1()`, `cm_disconnect_experiment()`, `cm_set_client_info()`, `cm_shutdown()`, `cm_transition()`, `load_fragment()`, `register_equipment()`, `tr_start()`, and `ybk_list()`.

#### 2.4.1.24 `#define MLOG MT_LOG, __FILE__, __LINE__`

info message which is only logged

Definition at line 923 of file `midas.h`.

#### 2.4.1.25 `#define MODE_ALLOC (1<<7)`

Definition at line 750 of file `midas.h`.

Referenced by `db_close_all_records()`, `db_close_record()`, and `db_open_record()`.

#### 2.4.1.26 `#define MODE_DELETE (1<<2)`

Definition at line 748 of file `midas.h`.

Referenced by `cm_delete_client_info()`, `cm_set_client_info()`, `cm_transition()`, `db_create_key()`, `db_delete_key1()`, and `db_open_database()`.

#### 2.4.1.27 `#define MODE_EXCLUSIVE (1<<3)`

Definition at line 749 of file `midas.h`.

Referenced by `cm_cleanup()`, `db_create_key()`, `db_open_database()`, `db_open_record()`, `db_set_data()`, `db_set_data_index()`, and `db_set_value()`.

#### 2.4.1.28 `#define MODE_READ (1<<0)`

Access modes

Definition at line 746 of file `midas.h`.

Referenced by `analyzer_init()`, `cm_delete_client_info()`, `cm_register_deferred_transition()`, `cm_register_transition()`, `cm_set_client_info()`, `cm_set_transition_sequence()`, `cm_set_watchdog_params()`, `cm_transition()`, `db_create_key()`, `db_end_key()`, `db_get_data()`, `db_get_data_index()`, `db_get_value()`, `db_open_database()`, `db_open_record()`, and `register_equipment()`.

#### 2.4.1.29 `#define MODE_WRITE (1<<1)`

Definition at line 747 of file `midas.h`.

Referenced by `cm_cleanup()`, `cm_delete_client_info()`, `cm_register_deferred_transition()`, `cm_register_transition()`, `cm_set_client_info()`, `cm_set_transition_sequence()`, `cm_set_watchdog_params()`, `cm_transition()`, `db_close_all_records()`, `db_close_record()`, `db_create_key()`, `db_open_database()`, `db_open_record()`, `db_send_changed_records()`, `db_set_data()`, `db_set_data_index()`, `db_set_value()`, `db_update_record()`, and `register_equipment()`.

#### 2.4.1.30 `#define MT_ALL 0xFF`

•

Definition at line 917 of file `midas.h`.

Referenced by `cm_connect_experiment1()`, and `main()`.

#### 2.4.1.31 `#define MT_CALL (1<<6)`

•

Definition at line 916 of file `midas.h`.



**2.4.1.32 #define MT\_DEBUG (1<<2)**

- 

Definition at line 912 of file midas.h.

Referenced by cm\_msg\_log(), and cm\_msg\_log1().

**2.4.1.33 #define MT\_ERROR (1<<0)**

- 

Definition at line 910 of file midas.h.

Referenced by cm\_msg(), and cm\_msg1().

**2.4.1.34 #define MT\_INFO (1<<1)**

- 

Definition at line 911 of file midas.h.

**2.4.1.35 #define MT\_LOG (1<<4)**

- 

Definition at line 914 of file midas.h.

Referenced by cm\_msg(), and cm\_msg1().

**2.4.1.36 #define MT\_TALK (1<<5)**

- 

Definition at line 915 of file midas.h.

**2.4.1.37 #define MT\_USER (1<<3)**

- 

Definition at line 913 of file midas.h.

Referenced by cm\_msg(), and cm\_msg1().

**2.4.1.38 #define MTALK MT\_TALK, \_\_FILE\_\_, \_\_LINE\_\_**

info message for speech system

Definition at line 924 of file midas.h.

Referenced by scan\_fragment(), and scheduler().

**2.4.1.39 #define MUSER MT\_USER, \_\_FILE\_\_, \_\_LINE\_\_**

produced by interactive user

Definition at line 922 of file midas.h.

**2.4.1.40 #define RO\_ALWAYS (0xFF)**

Always (independent of the run status)

Definition at line 805 of file midas.h.

**2.4.1.41 #define RO BOR (1<<3)**

At the Begin of run

Definition at line 799 of file midas.h.

Referenced by send\_all\_periodic\_events().

**2.4.1.42 #define RO\_EOR (1<<4)**

At the End of run

Definition at line 800 of file midas.h.

Referenced by send\_all\_periodic\_events().

**2.4.1.43 #define RO\_ODB (1<<8)**

Submit data to ODB only

Definition at line 807 of file midas.h.

Referenced by interrupt\_routine(), scheduler(), and send\_event().

**2.4.1.44 #define RO\_PAUSE (1<<5)**

Before pausing the run

Definition at line 801 of file midas.h.

Referenced by send\_all\_periodic\_events().

**2.4.1.45 #define RO\_PAUSED (1<<2)**

???

Definition at line 798 of file midas.h.

Referenced by scheduler().

**2.4.1.46 #define RO\_RESUME (1<<6)**

Before resuming the run

Definition at line 802 of file midas.h.

Referenced by send\_all\_periodic\_events().

**2.4.1.47 #define RO\_RUNNING (1<<0)**

While running

Definition at line 796 of file midas.h.

Referenced by scheduler().

**2.4.1.48 #define RO\_STOPPED (1<<1)**

Before stopping the run

Definition at line 797 of file midas.h.

Referenced by scheduler().

**2.4.1.49 #define RO\_TRANSITIONS (RO\_BOR|RO\_EOR|RO\_PAUSE|RO\_RESUME)**

At all transitions

Definition at line 804 of file midas.h.

**2.4.1.50 #define RPC\_CLIENT\_HANDLE 9**

Definition at line 762 of file midas.h.

Referenced by cm\_get\_experiment\_database(), and cm\_set\_client\_info().

**2.4.1.51 #define RPC\_CONVERT\_FLAGS 7**

Definition at line 760 of file midas.h.

Referenced by bm\_receive\_event(), db\_get\_record(), db\_set\_record(), and db\_update\_record().

**2.4.1.52 #define RPC\_FTCP 1**

Definition at line 768 of file midas.h.

Referenced by cm\_transition(), db\_send\_changed\_records(), and scheduler().

**2.4.1.53 #define RPC\_NODELAY 12**

Definition at line 765 of file midas.h.

Referenced by rpc\_set\_option().

**2.4.1.54 #define RPC\_OCONVERT\_FLAG 3**

Definition at line 756 of file midas.h.

**2.4.1.55 #define RPC\_ODB\_HANDLE 8**

Definition at line 761 of file midas.h.

Referenced by cm\_get\_experiment\_database(), and cm\_set\_client\_info().

**2.4.1.56 #define RPC\_OHW\_TYPE 4**

Definition at line 757 of file midas.h.

Referenced by cm\_connect\_experiment1().

**2.4.1.57 #define RPC\_OSERVER\_NAME 6**

Definition at line 759 of file midas.h.

**2.4.1.58 #define RPC\_OSERVER\_TYPE 5**

Definition at line 758 of file midas.h.

Referenced by bm\_check\_buffers(), bm\_close\_buffer(), bm\_empty\_buffers(), bm\_open\_buffer(), bm\_receive\_event(), cm\_disconnect\_experiment(), cm\_set\_watchdog\_params(), db\_close\_database(), db\_get\_record(), db\_open\_database(), and db\_set\_record().

**2.4.1.59 #define RPC\_OTIMEOUT 1**

RPC options

Definition at line 754 of file midas.h.

Referenced by cm\_transition(), main(), and rpc\_set\_option().

**2.4.1.60 #define RPC\_OTRANSPORT 2**

Definition at line 755 of file midas.h.

Referenced by cm\_transition(), db\_send\_changed\_records(), rpc\_set\_option(), scheduler(), and update\_odb().

**2.4.1.61 #define RPC\_SEND\_SOCKET 10**

Definition at line 763 of file midas.h.

**2.4.1.62 #define RPC\_TCP 0**

Definition at line 767 of file midas.h.

Referenced by cm\_transition(), db\_send\_changed\_records(), scheduler(), and update\_odb().

**2.4.1.63 #define RPC\_WATCHDOG\_TIMEOUT 11**

Definition at line 764 of file midas.h.

Referenced by cm\_set\_watchdog\_params().

**2.4.1.64 #define STATE\_PAUSED 2**

MIDAS run paused

Definition at line 699 of file midas.h.

Referenced by cm\_transition(), scan\_fragment(), scheduler(), and tr\_pause().

**2.4.1.65 #define STATE\_RUNNING 3**

MIDAS run running

Definition at line 700 of file midas.h.

Referenced by cm\_transition(), display(), main(), scan\_fragment(), scheduler(), tr\_resume(), and tr\_start().

**2.4.1.66 #define STATE\_STOPPED 1**

MIDAS run stopped

Definition at line 698 of file midas.h.

Referenced by close\_buffers(), cm\_transition(), display(), handFlush(), register\_equipment(), scan\_fragment(), scheduler(), and tr\_stop().

**2.4.1.67 #define SYNC 0**

Synchronous / Asynchronous flags

Definition at line 741 of file midas.h.

Referenced by close\_buffers(), cm\_check\_deferred\_transition(), cm\_msg(), cm\_msg1(), interrupt\_routine(), scheduler(), send\_event(), source\_scan(), and tr\_stop().

**2.4.1.68 #define TID\_ARRAY 13**

array with unknown contents

Definition at line 733 of file midas.h.

**2.4.1.69 #define TID\_BITFIELD 11**

32 Bits Bitfield 0 111... (32)

Definition at line 731 of file midas.h.

Referenced by db\_sprintf().

**2.4.1.70 #define TID\_BOOL 8**

four bytes bool 0 1

Definition at line 728 of file midas.h.

Referenced by al\_trigger\_alarm(), ana\_end\_of\_run(), bk\_swap(), db\_sprintf(), scheduler(), and tr\_start().

**2.4.1.71 #define TID\_BYTE 1**

unsigned byte 0 255

Definition at line 721 of file midas.h.

Referenced by db\_sprintf().

**2.4.1.72 #define TID\_CHAR 3**

single character 0 255

Definition at line 723 of file midas.h.

Referenced by db\_sprintf().

**2.4.1.73 #define TID\_DOUBLE 10**

8 Byte float format

Definition at line 730 of file midas.h.

Referenced by ana\_end\_of\_run(), bk\_swap(), db\_sprintf(), register\_equipment(), and scaler\_accum().

#### 2.4.1.74 #define TID\_DWORD 6

four bytes  $0 \leq 2^{32}-1$

Definition at line 726 of file midas.h.

Referenced by bk\_swap(), bm\_receive\_event(), cm\_transition(), db\_sprintf(), db\_update\_record(), and read\_scaler\_event().

#### 2.4.1.75 #define TID\_FLOAT 9

4 Byte float format

Definition at line 729 of file midas.h.

Referenced by adc\_calib(), bk\_swap(), and db\_sprintf().

#### 2.4.1.76 #define TID\_INT 7

signed dword  $-2^{31} \leq 2^{31}-1$

Definition at line 727 of file midas.h.

Referenced by al\_trigger\_alarm(), bk\_swap(), cm\_connect\_client(), cm\_connect\_experiment1(), cm\_delete\_client\_info(), cm\_register\_deferred\_transition(), cm\_register\_transition(), cm\_set\_client\_info(), cm\_set\_transition\_sequence(), cm\_set\_watchdog\_params(), cm\_shutdown(), cm\_transition(), db\_sprintf(), el\_submit(), load\_fragment(), register\_equipment(), scheduler(), and tr\_start().

#### 2.4.1.77 #define TID\_KEY 15

key in online database

Definition at line 735 of file midas.h.

Referenced by cm\_transition(), db\_check\_record(), db\_copy(), db\_create\_key(), db\_create\_record(), db\_delete\_key1(), db\_enum\_key(), db\_find\_key(), db\_get\_data(), db\_get\_data\_index(), db\_get\_key\_info(), db\_get\_record(), db\_get\_record\_size(), db\_open\_database(), db\_paste(), db\_save\_xml\_key(), db\_set\_data(), db\_set\_data\_index(), db\_set\_record(), db\_set\_value(), load\_fragment(), and register\_equipment().

#### 2.4.1.78 #define TID\_LAST 17

end of TID list indicator

Definition at line 737 of file midas.h.

Referenced by db\_check\_record(), db\_create\_key(), and db\_paste().

#### 2.4.1.79 #define TID\_LINK 16

link in online database

Definition at line 736 of file midas.h.

Referenced by db\_check\_record(), db\_copy(), db\_create\_key(), db\_create\_link(), db\_delete\_key1(), db\_enum\_key(), db\_find\_key(), db\_get\_value(), db\_paste(), db\_save\_xml\_key(), db\_set\_data\_index(), db\_set\_value(), db\_sprintf(), and update\_odb().

#### 2.4.1.80 #define TID\_SBYTE 2

signed byte -128 127

Definition at line 722 of file midas.h.

Referenced by db\_sprintf().

#### 2.4.1.81 #define TID\_SHORT 5

signed word -32768 32767

Definition at line 725 of file midas.h.

Referenced by bk\_swap(), bm\_receive\_event(), and db\_sprintf().

#### 2.4.1.82 #define TID\_STRING 12

zero terminated string

Definition at line 732 of file midas.h.

Referenced by al\_trigger\_alarm(), ana\_end\_of\_run(), cm\_check\_client(), cm\_connect\_client(), cm\_connect\_experiment1(), cm\_exist(), cm\_get\_client\_info(), cm\_msg\_log(), cm\_msg\_log1(), cm\_msg\_retrieve(), cm\_set\_client\_info(), cm\_shutdown(), cm\_transition(), db\_check\_record(), db\_copy(), db\_create\_key(), db\_get\_value(), db\_paste(), db\_save\_xml\_key(), db\_set\_data\_index(), db\_set\_value(), db\_sprintf(), el\_submit(), load\_fragment(), logger\_root(), tr\_start(), and update\_odb().

#### 2.4.1.83 #define TID\_STRUCT 14

structure with fixed length

Definition at line 734 of file midas.h.

Referenced by adc\_summing(), bk\_close(), register\_equipment(), and update\_odb().



**2.4.1.84 #define TID\_WORD 4**

two bytes 0 65535

Definition at line 724 of file midas.h.

Referenced by bk\_swap(), db\_sprintf(), load\_fragment(), and read\_trigger\_event().

**2.4.1.85 #define TR\_DEFERRED (1<<12)**

Definition at line 781 of file midas.h.

Referenced by cm\_check\_deferred\_transition(), and cm\_transition().

**2.4.1.86 #define TR\_PAUSE (1<<2)**

Pause transition

Definition at line 779 of file midas.h.

Referenced by cm\_register\_transition(), cm\_set\_transition\_sequence(), cm\_transition(), main(), send\_all\_periodic\_events(), and tr\_pause().

**2.4.1.87 #define TR\_RESUME (1<<3)**

Resume transition

Definition at line 780 of file midas.h.

Referenced by cm\_register\_transition(), cm\_set\_transition\_sequence(), cm\_transition(), main(), send\_all\_periodic\_events(), and tr\_resume().

**2.4.1.88 #define TR\_START (1<<0)**

Start transition

Definition at line 777 of file midas.h.

Referenced by cm\_register\_transition(), cm\_set\_transition\_sequence(), cm\_transition(), main(), scheduler(), send\_all\_periodic\_events(), and tr\_start().

**2.4.1.89 #define TR\_STOP (1<<1)**

Stop transition

Definition at line 778 of file midas.h.

Referenced by cm\_register\_transition(), cm\_set\_transition\_sequence(), cm\_transition(), main(), scan\_fragment(), scheduler(), send\_all\_periodic\_events(), and tr\_stop().

**2.4.1.90 #define TRIGGER\_ALL -1**

Definition at line 906 of file midas.h.

Referenced by `bm_match_event()`, and `cm_msg_register()`.

**2.4.1.91 #define WF\_CALL\_WD (1<<1)**

Definition at line 773 of file midas.h.

**2.4.1.92 #define WF\_WATCH\_ME (1<<0)**

Watchdog flags

Definition at line 772 of file midas.h.

**2.5 Midas Macros****Defines**

- #define **MAX**(a, b) (((a) > (b)) ? (a) : (b))
- #define **MIN**(a, b) (((a) < (b)) ? (a) : (b))
- #define **ALIGN8**(x) (((x)+7) & ~7)
- #define **VALIGN**(adr, align) (((PTYPE) (adr)+align-1) & ~(align-1))

**2.5.1 Define Documentation****2.5.1.1 #define ALIGN8(x) (((x)+7) & ~7)**

Align macro for data alignment on 8-byte boundary

Definition at line 890 of file midas.h.

Referenced by `bk_close()`, `bk_end()`, `bk_iterate()`, `bk_locate()`, `bk_swap()`, `bm_push_cache()`, `bm_push_event()`, `bm_receive_event()`, `bm_send_event()`, `db_open_database()`, and `rpc_send_event()`.

**2.5.1.2 #define MAX(a, b) (((a) > (b)) ? (a) : (b))**

MAX

Definition at line 877 of file midas.h.

Referenced by `cm_execute()`, and `scheduler()`.

**2.5.1.3 #define MIN(a, b) (((a) < (b)) ? (a) : (b))**

MIN

Definition at line 883 of file midas.h.

Referenced by update\_odb().

**2.5.1.4 #define VALIGN(adr, align) (((P)TYPE) (adr)+align-1) & ~(align-1)**

Align macro for variable data alignment

Definition at line 894 of file midas.h.

Referenced by db\_get\_record\_size(), and update\_odb().

**2.6 Midas Error definition****Modules**

- [Status and error codes](#)
- [Buffer Manager error codes](#)
- [Online Database error codes](#)
- [System Services error code](#)
- [Remote Procedure Calls error codes](#)
- [Other errors](#)

**2.7 Midas Structure Declaration****Modules**

- [Buffer Section](#)
- [Equipment related](#)
- [Bank related](#)
- [Analyzer related](#)
- [History related](#)
- [ODB runinfo related](#)
- [Alarm related](#)

## 2.8 Status and error codes

### Defines

- `#define SUCCESS` 1
- `#define CM_SUCCESS` 1
- `#define CM_SET_ERROR` 102
- `#define CM_NO_CLIENT` 103
- `#define CM_DB_ERROR` 104
- `#define CM_UNDEF_EXP` 105
- `#define CM_VERSION_MISMATCH` 106
- `#define CM_SHUTDOWN` 107
- `#define CM_WRONG_PASSWORD` 108
- `#define CM_UNDEF_ENVIRON` 109
- `#define CM_DEFERRED_TRANSITION` 110
- `#define CM_TRANSITION_IN_PROGRESS` 111
- `#define CM_TIMEOUT` 112
- `#define CM_INVALID_TRANSITION` 113
- `#define CM_TOO_MANY_REQUESTS` 114

### 2.8.1 Define Documentation

#### 2.8.1.1 `#define CM_DB_ERROR` 104

db access error

Definition at line 945 of file `midas.h`.

Referenced by `cm_msg_retrieve()`.

#### 2.8.1.2 `#define CM_DEFERRED_TRANSITION` 110

•

Definition at line 951 of file `midas.h`.

Referenced by `cm_transition()`.

**2.8.1.3 #define CM\_INVALID\_TRANSITION 113**

- 

Definition at line 954 of file midas.h.

Referenced by `cm_register_transition()`, `cm_set_transition_sequence()`, and `cm_transition()`.

**2.8.1.4 #define CM\_NO\_CLIENT 103**

nobody

Definition at line 944 of file midas.h.

Referenced by `cm_check_client()`, `cm_connect_client()`, `cm_exist()`, `cm_get_watchdog_info()`, `cm_set_client_info()`, and `cm_shutdown()`.

**2.8.1.5 #define CM\_SET\_ERROR 102**

set

Definition at line 943 of file midas.h.

**2.8.1.6 #define CM\_SHUTDOWN 107**

- 

Definition at line 948 of file midas.h.

**2.8.1.7 #define CM\_SUCCESS 1**

Same

Definition at line 942 of file midas.h.

Referenced by `ana_begin_of_run()`, `ana_end_of_run()`, `ana_pause_run()`, `ana_resume_run()`, `analyzer_exit()`, `analyzer_loop()`, `bk_swap()`, `cm_asctime()`, `cm_check_client()`, `cm_check_deferred_transition()`, `cm_cleanup()`, `cm_connect_experiment()`, `cm_connect_experiment1()`, `cm_delete_client_info()`, `cm_disconnect_experiment()`, `cm_execute()`, `cm_exist()`, `cm_get_client_info()`, `cm_get_environment()`, `cm_get_error()`, `cm_get_experiment_database()`, `cm_get_path()`, `cm_get_watchdog_info()`, `cm_get_watchdog_params()`, `cm_list_experiments()`, `cm_msg()`, `cm_msg1()`, `cm_msg_log()`, `cm_msg_log1()`, `cm_msg_retrieve()`, `cm_register_deferred_transition()`, `cm_register_transition()`, `cm_scan_experiments()`, `cm_select_experiment()`, `cm_set_client_info()`, `cm_set_experiment_database()`, `cm_set_path()`,

cm\_set\_transition\_sequence(), cm\_set\_watchdog\_params(), cm\_shutdown(), cm\_synchronize(), cm\_time(), cm\_transition(), dm\_buffer\_create(), eb\_mfragment\_add(), eb\_yfragment\_add(), main(), scan\_fragment(), scheduler(), send\_event(), tr\_pause(), tr\_resume(), tr\_start(), and tr\_stop().

#### 2.8.1.8 `#define CM_TIMEOUT 112`

- 

Definition at line 953 of file midas.h.

#### 2.8.1.9 `#define CM_TOO_MANY_REQUESTS 114`

- 

Definition at line 955 of file midas.h.

Referenced by cm\_register\_transition().

#### 2.8.1.10 `#define CM_TRANSITION_IN_PROGRESS 111`

- 

Definition at line 952 of file midas.h.

Referenced by cm\_transition().

#### 2.8.1.11 `#define CM_UNDEF_ENVIRON 109`

- 

Definition at line 950 of file midas.h.

Referenced by cm\_scan\_experiments().

#### 2.8.1.12 `#define CM_UNDEF_EXP 105`

- 

Definition at line 946 of file midas.h.

Referenced by cm\_connect\_experiment1(), and cm\_get\_client\_info().

**2.8.1.13 #define CM\_VERSION\_MISMATCH 106**

- 

Definition at line 947 of file midas.h.

**2.8.1.14 #define CM\_WRONG\_PASSWORD 108**

- 

Definition at line 949 of file midas.h.

Referenced by cm\_connect\_experiment1(), and cm\_set\_client\_info().

**2.8.1.15 #define SUCCESS 1**

Success

Definition at line 941 of file midas.h.

**2.9 Buffer Manager error codes****Defines**

- #define [BM\\_SUCCESS](#) 1
- #define [BM\\_CREATED](#) 202
- #define [BM\\_NO\\_MEMORY](#) 203
- #define [BM\\_INVALID\\_NAME](#) 204
- #define [BM\\_INVALID\\_HANDLE](#) 205
- #define [BM\\_NO\\_SLOT](#) 206
- #define [BM\\_NO\\_MUTEX](#) 207
- #define [BM\\_NOT\\_FOUND](#) 208
- #define [BM\\_ASYNC\\_RETURN](#) 209
- #define [BM\\_TRUNCATED](#) 210
- #define [BM\\_MULTIPLE\\_HOSTS](#) 211
- #define [BM\\_MEMSIZE\\_MISMATCH](#) 212
- #define [BM\\_CONFLICT](#) 213
- #define [BM\\_EXIT](#) 214
- #define [BM\\_INVALID\\_PARAM](#) 215
- #define [BM\\_MORE\\_EVENTS](#) 216
- #define [BM\\_INVALID\\_MIXING](#) 217
- #define [BM\\_NO\\_SHM](#) 218

### 2.9.1 Define Documentation

#### 2.9.1.1 #define BM\_ASYNC\_RETURN 209

- 

Definition at line 971 of file midas.h.

Referenced by `bm_push_cache()`, `bm_receive_event()`, `bm_send_event()`, `rpc_send_event()`, `scan_fragment()`, and `source_scan()`.

#### 2.9.1.2 #define BM\_CONFLICT 213

- 

Definition at line 975 of file midas.h.

Referenced by `source_booking()`.

#### 2.9.1.3 #define BM\_CREATED 202

- 

Definition at line 964 of file midas.h.

Referenced by `bm_open_buffer()`, `cm_msg()`, `cm_msg1()`, `cm_msg_register()`, `register_equipment()`, and `source_booking()`.

#### 2.9.1.4 #define BM\_EXIT 214

- 

Definition at line 976 of file midas.h.

#### 2.9.1.5 #define BM\_INVALID\_HANDLE 205

- 

Definition at line 967 of file midas.h.

Referenced by `bm_close_buffer()`, `bm_delete_request()`, `bm_push_cache()`, `bm_push_event()`, `bm_receive_event()`, `bm_remove_event_request()`, `bm_send_event()`, `bm_set_cache_size()`, and `bm_skip_event()`.



**2.9.1.6 #define BM\_INVALID\_MIXING 217**

- 

Definition at line 979 of file midas.h.

**2.9.1.7 #define BM\_INVALID\_NAME 204**

- 

Definition at line 966 of file midas.h.

Referenced by bm\_open\_buffer().

**2.9.1.8 #define BM\_INVALID\_PARAM 215**

- 

Definition at line 977 of file midas.h.

Referenced by bm\_open\_buffer(), bm\_send\_event(), bm\_set\_cache\_size(), rpc\_send\_event(), and scheduler().

**2.9.1.9 #define BM\_MEMSIZE\_MISMATCH 212**

- 

Definition at line 974 of file midas.h.

Referenced by bm\_open\_buffer(), and dm\_buffer\_create().

**2.9.1.10 #define BM\_MORE\_EVENTS 216**

- 

Definition at line 978 of file midas.h.

Referenced by bm\_check\_buffers(), and bm\_push\_event().

**2.9.1.11 #define BM\_MULTIPLE\_HOSTS 211**

- 

Definition at line 973 of file midas.h.

**2.9.1.12 #define BM\_NO\_MEMORY 203**

- 

Definition at line 965 of file midas.h.

Referenced by bm\_open\_buffer(), bm\_push\_event(), bm\_request\_event(), bm\_send\_event(), bm\_set\_cache\_size(), dm\_buffer\_create(), and source\_booking().

**2.9.1.13 #define BM\_NO\_MUTEX 207**

- 

Definition at line 969 of file midas.h.

Referenced by bm\_open\_buffer().

**2.9.1.14 #define BM\_NO\_SHM 218**

- 

Definition at line 980 of file midas.h.

Referenced by bm\_open\_buffer().

**2.9.1.15 #define BM\_NO\_SLOT 206**

- 

Definition at line 968 of file midas.h.

Referenced by bm\_open\_buffer().

**2.9.1.16 #define BM\_NOT\_FOUND 208**

- 

Definition at line 970 of file midas.h.

Referenced by bm\_remove\_event\_request().

### 2.9.1.17 `#define BM_SUCCESS 1`

- 

Definition at line 963 of file midas.h.

Referenced by `bm_close_all_buffers()`, `bm_close_buffer()`, `bm_compose_event()`, `bm_delete_request()`, `bm_empty_buffers()`, `bm_flush_cache()`, `bm_open_buffer()`, `bm_push_event()`, `bm_receive_event()`, `bm_remove_event_request()`, `bm_request_event()`, `bm_send_event()`, `bm_set_cache_size()`, `bm_skip_event()`, `cm_msg()`, `cm_msg1()`, `cm_msg_register()`, `cm_set_msg_print()`, `handFlush()`, `register_equipment()`, `scheduler()`, `send_event()`, `source_booking()`, `source_scan()`, `source_unbooking()`, and `tr_stop()`.

### 2.9.1.18 `#define BM_TRUNCATED 210`

- 

Definition at line 972 of file midas.h.

Referenced by `bm_receive_event()`.

## 2.10 Online Database error codes

### Defines

- `#define DB_SUCCESS 1`
- `#define DB_CREATED 302`
- `#define DB_NO_MEMORY 303`
- `#define DB_INVALID_NAME 304`
- `#define DB_INVALID_HANDLE 305`
- `#define DB_NO_SLOT 306`
- `#define DB_NO_MUTEX 307`
- `#define DB_MEMSIZE_MISMATCH 308`
- `#define DB_INVALID_PARAM 309`
- `#define DB_FULL 310`
- `#define DB_KEY_EXIST 311`
- `#define DB_NO_KEY 312`
- `#define DB_KEY_CREATED 313`
- `#define DB_TRUNCATED 314`
- `#define DB_TYPE_MISMATCH 315`
- `#define DB_NO_MORE_SUBKEYS 316`
- `#define DB_FILE_ERROR 317`

- `#define DB_NO_ACCESS` 318
- `#define DB_STRUCT_SIZE_MISMATCH` 319
- `#define DB_OPEN_RECORD` 320
- `#define DB_OUT_OF_RANGE` 321
- `#define DB_INVALID_LINK` 322
- `#define DB_CORRUPTED` 323
- `#define DB_STRUCT_MISMATCH` 324
- `#define DB_TIMEOUT` 325
- `#define DB_VERSION_MISMATCH` 326

### 2.10.1 Define Documentation

#### 2.10.1.1 `#define DB_CORRUPTED` 323

- 

Definition at line 1009 of file `midas.h`.

Referenced by `db_create_key()`, and `db_end_key()`.

#### 2.10.1.2 `#define DB_CREATED` 302

- 

Definition at line 988 of file `midas.h`.

Referenced by `cm_connect_experiment1()`, and `db_open_database()`.

#### 2.10.1.3 `#define DB_FILE_ERROR` 317

- 

Definition at line 1003 of file `midas.h`.

Referenced by `db_load()`, `db_save()`, `db_save_struct()`, `db_save_xml()`, and `db_save_xml_key()`.

**2.10.1.4 #define DB\_FULL 310**

- 

Definition at line 996 of file midas.h.

Referenced by db\_create\_key(), db\_set\_data(), db\_set\_data\_index(), and db\_set\_value().

**2.10.1.5 #define DB\_INVALID\_HANDLE 305**

- 

Definition at line 991 of file midas.h.

Referenced by cm\_get\_watchdog\_info(), db\_close\_database(), db\_close\_record(), db\_create\_key(), db\_delete\_key1(), db\_enum\_key(), db\_end\_key(), db\_get\_data(), db\_get\_data\_index(), db\_get\_key(), db\_get\_key\_info(), db\_get\_key\_time(), db\_get\_value(), db\_lock\_database(), db\_protect\_database(), db\_save\_struct(), db\_set\_data(), db\_set\_data\_index(), db\_unlock\_database(), and db\_update\_record().

**2.10.1.6 #define DB\_INVALID\_LINK 322**

- 

Definition at line 1008 of file midas.h.

Referenced by db\_end\_key().

**2.10.1.7 #define DB\_INVALID\_NAME 304**

- 

Definition at line 990 of file midas.h.

Referenced by db\_open\_database().

**2.10.1.8 #define DB\_INVALID\_PARAM 309**

- 

Definition at line 995 of file midas.h.

Referenced by db\_create\_key(), db\_open\_database(), db\_set\_data(), and db\_set\_value().

**2.10.1.9 #define DB\_KEY\_CREATED 313**

- 

Definition at line 999 of file midas.h.

**2.10.1.10 #define DB\_KEY\_EXIST 311**

- 

Definition at line 997 of file midas.h.

Referenced by db\_create\_key().

**2.10.1.11 #define DB\_MEMSIZE\_MISMATCH 308**

- 

Definition at line 994 of file midas.h.

**2.10.1.12 #define DB\_NO\_ACCESS 318**

- 

Definition at line 1004 of file midas.h.

Referenced by db\_create\_key(), db\_delete\_key1(), db\_end\_key(), db\_get\_data(), db\_get\_data\_index(), db\_get\_value(), db\_open\_record(), db\_set\_data(), db\_set\_data\_index(), and db\_set\_value().

**2.10.1.13 #define DB\_NO\_KEY 312**

- 

Definition at line 998 of file midas.h.

Referenced by cm\_exist(), cm\_shutdown(), db\_check\_record(), db\_create\_key(), db\_create\_link(), db\_create\_record(), db\_end\_key(), db\_get\_value(), db\_paste(), and db\_set\_value().

**2.10.1.14 #define DB\_NO\_MEMORY 303**

- 

Definition at line 989 of file midas.h.

Referenced by db\_copy(), db\_load(), db\_open\_database(), db\_open\_record(), db\_paste(), and db\_save\_xml\_key().

**2.10.1.15 #define DB\_NO\_MORE\_SUBKEYS 316**

- 

Definition at line 1002 of file midas.h.

Referenced by cm\_connect\_client(), cm\_exist(), cm\_set\_client\_info(), cm\_shutdown(), cm\_transition(), db\_enum\_key(), logger\_root(), and update\_odb().

**2.10.1.16 #define DB\_NO\_MUTEX 307**

- 

Definition at line 993 of file midas.h.

Referenced by db\_lock\_database(), and db\_open\_database().

**2.10.1.17 #define DB\_NO\_SLOT 306**

- 

Definition at line 992 of file midas.h.

Referenced by db\_open\_database().

**2.10.1.18 #define DB\_OPEN\_RECORD 320**

- 

Definition at line 1006 of file midas.h.

Referenced by db\_create\_record(), and db\_delete\_key1().

**2.10.1.19 #define DB\_OUT\_OF\_RANGE 321**

- 

Definition at line 1007 of file midas.h.

Referenced by db\_get\_data\_index().

**2.10.1.20 #define DB\_STRUCT\_MISMATCH 324**

- 

Definition at line 1010 of file midas.h.

Referenced by cm\_connect\_experiment1(), and db\_check\_record().

**2.10.1.21 #define DB\_STRUCT\_SIZE\_MISMATCH 319**

- 

Definition at line 1005 of file midas.h.

Referenced by db\_get\_record(), db\_open\_record(), and db\_set\_record().

**2.10.1.22 #define DB\_SUCCESS 1**

- 

Definition at line 987 of file midas.h.

Referenced by al\_trigger\_alarm(), analyzer\_init(), cm\_connect\_client(), cm\_connect\_experiment1(), cm\_delete\_client\_info(), cm\_exist(), cm\_get\_client\_info(), cm\_msg\_log(), cm\_msg\_log1(), cm\_msg\_retrieve(), cm\_register\_deferred\_transition(), cm\_register\_transition(), cm\_set\_client\_info(), cm\_set\_transition\_sequence(), cm\_shutdown(), cm\_transition(), db\_check\_record(), db\_close\_all\_records(), db\_close\_database(), db\_close\_record(), db\_copy(), db\_create\_key(), db\_create\_link(), db\_create\_record(), db\_delete\_key1(), db\_enum\_key(), db\_end\_key(), db\_get\_data(), db\_get\_data\_index(), db\_get\_key(), db\_get\_key\_info(), db\_get\_key\_time(), db\_get\_record(), db\_get\_record\_size(), db\_get\_value(), db\_lock\_database(), db\_open\_database(), db\_open\_record(), db\_paste(), db\_protect\_database(), db\_save(), db\_save\_struct(), db\_save\_xml(), db\_save\_xml\_key(), db\_send\_changed\_records(), db\_set\_data(), db\_set\_data\_index(), db\_set\_record(), db\_set\_value(), db\_sprintf(), db\_unlock\_database(), db\_update\_record(), el\_submit(), load\_fragment(), logger\_root(), register\_equipment(), scheduler(), tr\_start(), and update\_odb().



**2.10.1.23 #define DB\_TIMEOUT 325**

- 

Definition at line 1011 of file midas.h.

Referenced by db\_lock\_database().

**2.10.1.24 #define DB\_TRUNCATED 314**

- 

Definition at line 1000 of file midas.h.

Referenced by db\_check\_record(), db\_copy(), db\_create\_record(), db\_get\_data(), db\_get\_data\_index(), db\_get\_value(), db\_paste(), and db\_save().

**2.10.1.25 #define DB\_TYPE\_MISMATCH 315**

- 

Definition at line 1001 of file midas.h.

Referenced by db\_get\_data(), db\_get\_data\_index(), db\_get\_value(), db\_set\_data(), db\_set\_data\_index(), and db\_set\_value().

**2.10.1.26 #define DB\_VERSION\_MISMATCH 326**

- 

Definition at line 1012 of file midas.h.

Referenced by db\_open\_database().

**2.11 System Services error code****Defines**

- #define [SS\\_SUCCESS](#) 1
- #define [SS\\_CREATED](#) 402
- #define [SS\\_NO\\_MEMORY](#) 403
- #define [SS\\_INVALID\\_NAME](#) 404
- #define [SS\\_INVALID\\_HANDLE](#) 405

- `#define SS_INVALID_ADDRESS` 406
- `#define SS_FILE_ERROR` 407
- `#define SS_NO_MUTEX` 408
- `#define SS_NO_PROCESS` 409
- `#define SS_NO_THREAD` 410
- `#define SS_SOCKET_ERROR` 411
- `#define SS_TIMEOUT` 412
- `#define SS_SERVER_RECV` 413
- `#define SS_CLIENT_RECV` 414
- `#define SS_ABORT` 415
- `#define SS_EXIT` 416
- `#define SS_NO_TAPE` 417
- `#define SS_DEV_BUSY` 418
- `#define SS_IO_ERROR` 419
- `#define SS_TAPE_ERROR` 420
- `#define SS_NO_DRIVER` 421
- `#define SS_END_OF_TAPE` 422
- `#define SS_END_OF_FILE` 423
- `#define SS_FILE_EXISTS` 424
- `#define SS_NO_SPACE` 425
- `#define SS_INVALID_FORMAT` 426
- `#define SS_NO_ROOT` 427

### 2.11.1 Define Documentation

#### 2.11.1.1 `#define SS_ABORT` 415

- 

Definition at line 1033 of file `midas.h`.

Referenced by `bm_push_cache()`, `bm_receive_event()`, `bm_send_event()`, `scan_fragment()`, and `scheduler()`.

#### 2.11.1.2 `#define SS_CLIENT_RECV` 414

- 

Definition at line 1032 of file `midas.h`.

**2.11.1.3 #define SS\_CREATED 402**

- 

Definition at line 1020 of file midas.h.

Referenced by bm\_open\_buffer(), cm\_connect\_experiment1(), db\_open\_database(), and dm\_buffer\_create().

**2.11.1.4 #define SS\_DEV\_BUSY 418**

- 

Definition at line 1036 of file midas.h.

**2.11.1.5 #define SS\_END\_OF\_FILE 423**

- 

Definition at line 1041 of file midas.h.

**2.11.1.6 #define SS\_END\_OF\_TAPE 422**

- 

Definition at line 1040 of file midas.h.

**2.11.1.7 #define SS\_EXIT 416**

- 

Definition at line 1034 of file midas.h.

**2.11.1.8 #define SS\_FILE\_ERROR 407**

- 

Definition at line 1025 of file midas.h.

Referenced by bm\_open\_buffer(), and db\_open\_database().

**2.11.1.9 #define SS\_FILE\_EXISTS 424**

•

Definition at line 1042 of file midas.h.

**2.11.1.10 #define SS\_INVALID\_ADDRESS 406**

•

Definition at line 1024 of file midas.h.

**2.11.1.11 #define SS\_INVALID\_FORMAT 426**

•

Definition at line 1044 of file midas.h.

**2.11.1.12 #define SS\_INVALID\_HANDLE 405**

•

Definition at line 1023 of file midas.h.

**2.11.1.13 #define SS\_INVALID\_NAME 404**

•

Definition at line 1022 of file midas.h.

**2.11.1.14 #define SS\_IO\_ERROR 419**

•

Definition at line 1037 of file midas.h.

**2.11.1.15 #define SS\_NO\_DRIVER 421**

•

Definition at line 1039 of file midas.h.

**2.11.1.16 #define SS\_NO\_MEMORY 403**

- 

Definition at line 1021 of file midas.h.

Referenced by bm\_open\_buffer(), db\_open\_database(), scheduler(), and send\_event().

**2.11.1.17 #define SS\_NO\_MUTEX 408**

- 

Definition at line 1026 of file midas.h.

**2.11.1.18 #define SS\_NO\_PROCESS 409**

- 

Definition at line 1027 of file midas.h.

**2.11.1.19 #define SS\_NO\_ROOT 427**

- 

Definition at line 1045 of file midas.h.

**2.11.1.20 #define SS\_NO\_SPACE 425**

- 

Definition at line 1043 of file midas.h.

**2.11.1.21 #define SS\_NO\_TAPE 417**

- 

Definition at line 1035 of file midas.h.

**2.11.1.22 #define SS\_NO\_THREAD 410**

- 

Definition at line 1028 of file midas.h.

Referenced by ss\_thread\_kill().

**2.11.1.23 #define SS\_SERVER\_RECV 413**

- 

Definition at line 1031 of file midas.h.

**2.11.1.24 #define SS\_SOCKET\_ERROR 411**

- 

Definition at line 1029 of file midas.h.

Referenced by ss\_sleep().

**2.11.1.25 #define SS\_SUCCESS 1**

- 

Definition at line 1019 of file midas.h.

Referenced by bm\_open\_buffer(), bm\_receive\_event(), cm\_connect\_experiment1(), db\_lock\_database(), db\_open\_database(), dm\_buffer\_create(), ss\_sleep(), and ss\_thread\_kill().

**2.11.1.26 #define SS\_TAPE\_ERROR 420**

- 

Definition at line 1038 of file midas.h.

**2.11.1.27 #define SS\_TIMEOUT 412**

- 

Definition at line 1030 of file midas.h.

Referenced by db\_lock\_database().

## 2.12 Remote Procedure Calls error codes

### Defines

- #define [RPC\\_SUCCESS](#) 1
- #define [RPC\\_ABORT](#) SS\_ABORT
- #define [RPC\\_NO\\_CONNECTION](#) 502
- #define [RPC\\_NET\\_ERROR](#) 503
- #define [RPC\\_TIMEOUT](#) 504
- #define [RPC\\_EXCEED\\_BUFFER](#) 505
- #define [RPC\\_NOT\\_REGISTERED](#) 506
- #define [RPC\\_CONNCLOSED](#) 507
- #define [RPC\\_INVALID\\_ID](#) 508
- #define [RPC\\_SHUTDOWN](#) 509
- #define [RPC\\_NO\\_MEMORY](#) 510
- #define [RPC\\_DOUBLE\\_DEFINED](#) 511

### 2.12.1 Define Documentation

#### 2.12.1.1 #define [RPC\\_ABORT](#) SS\_ABORT

•

Definition at line 1053 of file `midas.h`.

#### 2.12.1.2 #define [RPC\\_CONNCLOSED](#) 507

•

Definition at line 1059 of file `midas.h`.

#### 2.12.1.3 #define [RPC\\_DOUBLE\\_DEFINED](#) 511

•

Definition at line 1063 of file `midas.h`.

Referenced by `rpc_register_functions()`.

**2.12.1.4 #define RPC\_EXCEED\_BUFFER 505**

- 

Definition at line 1057 of file midas.h.

Referenced by rpc\_send\_event().

**2.12.1.5 #define RPC\_INVALID\_ID 508**

- 

Definition at line 1060 of file midas.h.

**2.12.1.6 #define RPC\_NET\_ERROR 503**

- 

Definition at line 1055 of file midas.h.

Referenced by bm\_receive\_event(), cm\_connect\_experiment1(), cm\_list\_experiments(), rpc\_push\_event(), and rpc\_send\_event().

**2.12.1.7 #define RPC\_NO\_CONNECTION 502**

- 

Definition at line 1054 of file midas.h.

**2.12.1.8 #define RPC\_NO\_MEMORY 510**

- 

Definition at line 1062 of file midas.h.

Referenced by rpc\_register\_functions().

**2.12.1.9 #define RPC\_NOT\_REGISTERED 506**

- 

Definition at line 1058 of file midas.h.



### 2.12.1.10 `#define RPC_SHUTDOWN` 509

- 

Definition at line 1061 of file `midas.h`.

Referenced by `cm_yield()`, `main()`, `scan_fragment()`, and `scheduler()`.

### 2.12.1.11 `#define RPC_SUCCESS` 1

- 

Definition at line 1052 of file `midas.h`.

Referenced by `cm_connect_experiment1()`, `cm_shutdown()`, `cm_transition()`, `rpc_push_event()`, `rpc_register_client()`, `rpc_register_functions()`, `rpc_send_event()`, and `scheduler()`.

### 2.12.1.12 `#define RPC_TIMEOUT` 504

- 

Definition at line 1056 of file `midas.h`.

## 2.13 Other errors

### Defines

- `#define FE_SUCCESS` 1
- `#define FE_ERR_ODB` 602
- `#define FE_ERR_HW` 603
- `#define FE_ERR_DISABLED` 604
- `#define FE_ERR_DRIVER` 605
- `#define HS_SUCCESS` 1
- `#define HS_FILE_ERROR` 702
- `#define HS_NO_MEMORY` 703
- `#define HS_TRUNCATED` 704
- `#define HS_WRONG_INDEX` 705
- `#define HS_UNDEFINED_EVENT` 706
- `#define HS_UNDEFINED_VAR` 707
- `#define FTP_SUCCESS` 1
- `#define FTP_NET_ERROR` 802

- `#define FTP_FILE_ERROR` 803
- `#define FTP_RESPONSE_ERROR` 804
- `#define FTP_INVALID_ARG` 805
- `#define EL_SUCCESS` 1
- `#define EL_FILE_ERROR` 902
- `#define EL_NO_MESSAGE` 903
- `#define EL_TRUNCATED` 904
- `#define EL_FIRST_MSG` 905
- `#define EL_LAST_MSG` 906
- `#define AL_SUCCESS` 1
- `#define AL_INVALID_NAME` 1002
- `#define AL_ERROR_ODB` 1003
- `#define AL_RESET` 1004
- `#define CMD_INIT` (1<<0)
- `#define CMD_WRITE` 100
- `#define CMD_INTERRUPT_ENABLE` 100
- `#define BD_GETS`(s, z, p, t) info → bd(CMD\_GETS, info → bd\_info, s, z, p, t)

### 2.13.1 Define Documentation

#### 2.13.1.1 `#define AL_ERROR_ODB` 1003

•

Definition at line 1107 of file midas.h.

Referenced by `al_trigger_alarm()`.

#### 2.13.1.2 `#define AL_INVALID_NAME` 1002

•

Definition at line 1106 of file midas.h.

#### 2.13.1.3 `#define AL_RESET` 1004

•

Definition at line 1108 of file midas.h.

**2.13.1.4 #define AL\_SUCCESS 1**

- 

Definition at line 1105 of file midas.h.

Referenced by al\_trigger\_alarm().

**2.13.1.5 #define BD\_GETS(s, z, p, t) info → bd(CMD\_GETS, info → bd\_info, s, z, p, t)**

macros for bus driver access

Definition at line 1148 of file midas.h.

**2.13.1.6 #define BD\_PUTS(s) info → bd(CMD\_PUTS, info → bd\_info, s)**

Definition at line 1150 of file midas.h.

**2.13.1.7 #define BD\_READS(s, z, p, t) info → bd(CMD\_READ, info → bd\_info, s, z, p, t)**

Definition at line 1149 of file midas.h.

**2.13.1.8 #define BD\_WRITES(s) info → bd(CMD\_WRITE, info → bd\_info, s)**

Definition at line 1151 of file midas.h.

**2.13.1.9 #define CMD\_DEBUG 104**

Definition at line 1136 of file midas.h.

**2.13.1.10 #define CMD\_DISABLE\_COMMAND (1<<16)**

Definition at line 1128 of file midas.h.

**2.13.1.11 #define CMD\_ENABLE\_COMMAND (1<<15)**

Definition at line 1127 of file midas.h.

**2.13.1.12 #define CMD\_EXIT (1<<1)**

Definition at line 1113 of file midas.h.

Referenced by main().

**2.13.1.13 #define CMD\_GET (1<<5)**

Definition at line 1117 of file midas.h.

**2.13.1.14 #define CMD\_GET\_ALL (1<<6)**

Definition at line 1118 of file midas.h.

**2.13.1.15 #define CMD\_GET\_CURRENT (1<<7)**

Definition at line 1119 of file midas.h.

**2.13.1.16 #define CMD\_GET\_CURRENT\_ALL (1<<8)**

Definition at line 1120 of file midas.h.

**2.13.1.17 #define CMD\_GET\_DEFAULT\_NAME (1<<12)**

Definition at line 1124 of file midas.h.

**2.13.1.18 #define CMD\_GET\_DEFAULT\_THRESHOLD (1<<13)**

Definition at line 1125 of file midas.h.

**2.13.1.19 #define CMD\_GET\_DEMAND (1<<11)**

Definition at line 1123 of file midas.h.

**2.13.1.20 #define CMD\_GETS 103**

Definition at line 1135 of file midas.h.

**2.13.1.21 #define CMD\_IDLE (1<<2)**

Definition at line 1114 of file midas.h.

Referenced by scheduler().

**2.13.1.22 #define CMD\_INIT (1<<0)**

Slow control commands error code

Definition at line 1112 of file midas.h.

Referenced by register\_equipment().

**2.13.1.23 #define CMD\_INTERRUPT\_ATTACH 102**

Definition at line 1143 of file midas.h.

Referenced by interrupt\_configure(), and register\_equipment().

**2.13.1.24 #define CMD\_INTERRUPT\_DETACH 103**

Definition at line 1144 of file midas.h.

Referenced by interrupt\_configure(), and main().

**2.13.1.25 #define CMD\_INTERRUPT\_DISABLE 101**

Definition at line 1142 of file midas.h.

Referenced by interrupt\_configure(), interrupt\_enable(), and main().

**2.13.1.26 #define CMD\_INTERRUPT\_ENABLE 100**

Commands for interrupt events error code

Definition at line 1141 of file midas.h.

Referenced by interrupt\_configure(), and interrupt\_enable().

**2.13.1.27 #define CMD\_NAME 105**

Definition at line 1137 of file midas.h.

**2.13.1.28 #define CMD\_PUTS 102**

Definition at line 1134 of file midas.h.

**2.13.1.29 #define CMD\_READ 101**

Definition at line 1133 of file midas.h.

**2.13.1.30 #define CMD\_SET (1<<3)**

Definition at line 1115 of file midas.h.

**2.13.1.31 #define CMD\_SET\_ALL (1<<4)**

Definition at line 1116 of file midas.h.

**2.13.1.32 #define CMD\_SET\_CURRENT\_LIMIT (1<<9)**

Definition at line 1121 of file midas.h.

**2.13.1.33 #define CMD\_SET\_CURRENT\_LIMIT\_ALL (1<<10)**

Definition at line 1122 of file midas.h.

**2.13.1.34 #define CMD\_SET\_LABEL (1<<14)**

Definition at line 1126 of file midas.h.

**2.13.1.35 #define CMD\_WRITE 100**

Bus driver commands

Definition at line 1132 of file midas.h.

**2.13.1.36 #define EL\_FILE\_ERROR 902**

•

Definition at line 1097 of file midas.h.

Referenced by el\_submit().

**2.13.1.37 #define EL\_FIRST\_MSG 905**

•

Definition at line 1100 of file midas.h.

**2.13.1.38 #define EL\_LAST\_MSG 906**

•

Definition at line 1101 of file midas.h.

**2.13.1.39 #define EL\_NO\_MESSAGE 903**

•

Definition at line 1098 of file midas.h.

**2.13.1.40 #define EL\_SUCCESS 1**

- 

Definition at line 1096 of file midas.h.

Referenced by el\_submit().

**2.13.1.41 #define EL\_TRUNCATED 904**

- 

Definition at line 1099 of file midas.h.

**2.13.1.42 #define FE\_ERR\_DISABLED 604**

- 

Definition at line 1073 of file midas.h.

Referenced by display(), and register\_equipment().

**2.13.1.43 #define FE\_ERR\_DRIVER 605**

- 

Definition at line 1074 of file midas.h.

**2.13.1.44 #define FE\_ERR\_HW 603**

- 

Definition at line 1072 of file midas.h.

Referenced by display().

**2.13.1.45 #define FE\_ERR\_ODB 602**

- 

Definition at line 1071 of file midas.h.

Referenced by display().

**2.13.1.46 #define FE\_SUCCESS 1**

- 

Definition at line 1070 of file midas.h.

Referenced by display(), main(), register\_equipment(), scheduler(), and send\_all\_periodic\_events().

**2.13.1.47 #define FTP\_FILE\_ERROR 803**

- 

Definition at line 1090 of file midas.h.

**2.13.1.48 #define FTP\_INVALID\_ARG 805**

- 

Definition at line 1092 of file midas.h.

**2.13.1.49 #define FTP\_NET\_ERROR 802**

- 

Definition at line 1089 of file midas.h.

**2.13.1.50 #define FTP\_RESPONSE\_ERROR 804**

- 

Definition at line 1091 of file midas.h.

**2.13.1.51 #define FTP\_SUCCESS 1**

- 

Definition at line 1088 of file midas.h.



**2.13.1.52 #define HS\_FILE\_ERROR 702**

- 

Definition at line 1079 of file midas.h.

**2.13.1.53 #define HS\_NO\_MEMORY 703**

- 

Definition at line 1080 of file midas.h.

**2.13.1.54 #define HS\_SUCCESS 1**

- 

Definition at line 1078 of file midas.h.

Referenced by hs\_open\_file(), and hs\_set\_path().

**2.13.1.55 #define HS\_TRUNCATED 704**

- 

Definition at line 1081 of file midas.h.

**2.13.1.56 #define HS\_UNDEFINED\_EVENT 706**

- 

Definition at line 1083 of file midas.h.

**2.13.1.57 #define HS\_UNDEFINED\_VAR 707**

- 

Definition at line 1084 of file midas.h.

**2.13.1.58 #define HS\_WRONG\_INDEX 705**

- 

Definition at line 1082 of file midas.h.

**2.14 Buffer Section****Data Structures**

- struct [BUFFER](#)
- struct [BUFFER\\_CLIENT](#)
- struct [BUFFER\\_HEADER](#)
- struct [EVENT\\_HEADER](#)
- struct [EVENT\\_REQUEST](#)
- struct [KEY](#)
- struct [KEYLIST](#)

**Defines**

- #define [TRIGGER\\_MASK](#)(e) ((([EVENT\\_HEADER](#) \*) e)-1) → trigger\_mask)
- #define [EVENT\\_ID](#)(e) ((([EVENT\\_HEADER](#) \*) e)-1) → event\_id)
- #define [SERIAL\\_NUMBER](#)(e) ((([EVENT\\_HEADER](#) \*) e)-1) → serial\_number)
- #define [TIME\\_STAMP](#)(e) ((([EVENT\\_HEADER](#) \*) e)-1) → time\_stamp)
- #define [EVENTID\\_BOR](#) ((short int) 0x8000)
- #define [EVENTID\\_EOR](#) ((short int) 0x8001)
- #define [EVENTID\\_MESSAGE](#) ((short int) 0x8002)
- #define [EVENTID\\_FRAG1](#) ((unsigned short) 0xC000)
- #define [MIDAS\\_MAGIC](#) 0x494d

**2.14.1 Define Documentation****2.14.1.1 #define EVENT\_ID(e) (((EVENT\_HEADER \*) e)-1) → event\_id)**

`EVENT_ID` Extract or set the event ID field pointed by the argument..

**Parameters:**

*e* pointer to the midas event (pevent)

Definition at line 1196 of file midas.h.

**2.14.1.2 #define EVENT\_SOURCE(e, o) (\* (INT\*) (e+o))**

Definition at line 1211 of file midas.h.

**2.14.1.3 #define EVENTID\_BOR ((short int) 0x8000)**

Begin-of-run

Definition at line 1215 of file midas.h.

**2.14.1.4 #define EVENTID\_EOR ((short int) 0x8001)**

End-of-run

Definition at line 1216 of file midas.h.

**2.14.1.5 #define EVENTID\_FRAG ((unsigned short) 0xD000)**

Definition at line 1222 of file midas.h.

Referenced by bm\_match\_event(), bm\_push\_event(), and send\_event().

**2.14.1.6 #define EVENTID\_FRAG1 ((unsigned short) 0xC000)**

fragmented events

Definition at line 1221 of file midas.h.

Referenced by bm\_match\_event(), bm\_push\_event(), and send\_event().

**2.14.1.7 #define EVENTID\_MESSAGE ((short int) 0x8002)**

Message events

Definition at line 1217 of file midas.h.

Referenced by cm\_msg(), and cm\_msg1().

**2.14.1.8 #define MIDAS\_MAGIC 0x494d**

'MI'

Definition at line 1226 of file midas.h.

**2.14.1.9 #define SERIAL\_NUMBER(e) (((EVENT\_HEADER \*) e)-1) → serial\_number**

SERIAL\_NUMBER Extract or set/reset the serial number field pointed by the argument.

**Parameters:**

*e* pointer to the midas event (pevent)

Definition at line 1203 of file midas.h.

**2.14.1.10 #define TIME\_STAMP(e) (((EVENT\_HEADER \*) e)-1) → time\_stamp)**

TIME\_STAMP Extract or set/reset the time stamp field pointed by the argument.

**Parameters:**

*e* pointer to the midas event (pevent)

Definition at line 1210 of file midas.h.

**2.14.1.11 #define TRIGGER\_MASK(e) (((EVENT\_HEADER \*) e)-1) → trigger\_mask)**

TRIGGER\_MASK Extract or set the trigger mask field pointed by the argument.

**Parameters:**

*e* pointer to the midas event (pevent)

Definition at line 1189 of file midas.h.

## 2.15 Equipment related

**Data Structures**

- struct [BUS\\_DRIVER](#)
- struct [DEVICE\\_DRIVER](#)
- struct [eqmnt](#)
- struct [EQUIPMENT\\_INFO](#)
- struct [EQUIPMENT\\_STATS](#)

**Defines**

- #define [DF\\_INPUT](#) (1<<0)
- #define [DF\\_OUTPUT](#) (1<<1)
- #define [DF\\_PRIO\\_DEVICE](#) (1<<2)
- #define [DF\\_READ\\_ONLY](#) (1<<3)

### 2.15.1 Define Documentation

#### 2.15.1.1 #define DF\_INPUT (1<<0)

channel is input

Definition at line 1329 of file midas.h.

#### 2.15.1.2 #define DF\_OUTPUT (1<<1)

channel is output

Definition at line 1330 of file midas.h.

#### 2.15.1.3 #define DF\_PRIO\_DEVICE (1<<2)

get demand values from device instead of ODB

Definition at line 1331 of file midas.h.

#### 2.15.1.4 #define DF\_READ\_ONLY (1<<3)

never write demand values to device

Definition at line 1332 of file midas.h.

### 2.15.2 Typedef Documentation

#### 2.15.2.1 typedef struct eqmnt EQUIPMENT

Referenced by close\_buffers(), scan\_fragment(), scheduler(), send\_event(), and tr\_stop().

#### 2.15.2.2 typedef struct eqmnt\* PEQUIPMENT

Definition at line 1373 of file midas.h.

## 2.16 Bank related

### Data Structures

- struct [BANK](#)

- struct [BANK32](#)
- struct [BANK\\_HEADER](#)
- struct [BANK\\_LIST](#)
- struct [TAG](#)

### Defnes

- #define [BANK\\_FORMAT\\_VERSION](#) 1
- #define [BANK\\_FORMAT\\_32BIT](#) (1<<4)

#### 2.16.1 Define Documentation

##### 2.16.1.1 #define BANK\_FORMAT\_32BIT (1<<4)

- 

Definition at line 1408 of file midas.h.

Referenced by [bk\\_close\(\)](#), [bk\\_create\(\)](#), [bk\\_init32\(\)](#), and [bk\\_swap\(\)](#).

##### 2.16.1.2 #define BANK\_FORMAT\_VERSION 1

- 

Definition at line 1407 of file midas.h.

Referenced by [bk\\_init\(\)](#), and [bk\\_init32\(\)](#).

## 2.17 Analyzer related

### Data Structures

- struct [ANA\\_MODULE](#)
- struct [ANA\\_TEST](#)
- struct [ANALYZE\\_REQUEST](#)
- struct [AR\\_INFO](#)
- struct [AR\\_STATS](#)

### 2.17.1 Define Documentation

#### 2.17.1.1 #define DEF\_TEST(t) extern ANA\_TEST t;

Definition at line 1525 of file midas.h.

#### 2.17.1.2 #define SET\_TEST(t, v) { if (!t.registered) test\_register(&t); t.value = (v); }

Definition at line 1519 of file midas.h.

Referenced by adc\_summing().

#### 2.17.1.3 #define TEST(t) (t.value)

Definition at line 1520 of file midas.h.

## 2.18 History related

### Data Structures

- struct [DEF\\_RECORD](#)
- struct [HIST\\_RECORD](#)
- struct [HISTORY](#)
- struct [INDEX\\_RECORD](#)

### 2.18.1 Define Documentation

#### 2.18.1.1 #define RT\_DATA (\*((DWORD \*) "HSDA"))

Definition at line 1536 of file midas.h.

#### 2.18.1.2 #define RT\_DEF (\*((DWORD \*) "HSDF"))

Definition at line 1537 of file midas.h.

## 2.19 ODB runinfo related

### Data Structures

- struct [RUNINFO](#)

### 2.19.1 Deñe Documentation

#### 2.19.1.1 #deñe RUNINFO\_STR(\_name)

##### Value:

```
char *_name[] = {\
    "[.]",\
    "State = INT : 1",\
    "Online Mode = INT : 1",\
    "Run number = INT : 0",\
    "Transition in progress = INT : 0",\
    "Requested transition = INT : 0",\
    "Start time = STRING : [32] Tue Sep 09 15:04:42 1997",\
    "Start time binary = DWORD : 0",\
    "Stop time = STRING : [32] Tue Sep 09 15:04:42 1997",\
    "Stop time binary = DWORD : 0",\
    "",\
    NULL }
```

Deñition at line 1594 of file midas.h.

Referenced by analyzer\_init(), and cm\_connect\_experiment1().

## 2.20 Alarm related

### 2.20.1 Detailed Description

Alarm structre.

### Data Structures

- struct [ALARM](#)
- struct [ALARM\\_CLASS](#)
- struct [PROGRAM\\_INFO](#)



**Defnes**

- #define [AT\\_INTERNAL](#) 1
- #define [AT\\_PROGRAM](#) 2
- #define [AT\\_EVALUATED](#) 3
- #define [AT\\_PERIODIC](#) 4
- #define [AT\\_LAST](#) 4

**2.20.2 Define Documentation****2.20.2.1 #define ALARM\_CLASS\_STR(\_name)****Value:**

```
char *_name[] = {
    "[.]",
    "Write system message = BOOL : y",
    "Write Elog message = BOOL : n",
    "System message interval = INT : 60",
    "System message last = DWORD : 0",
    "Execute command = STRING : [256] ",
    "Execute interval = INT : 0",
    "Execute last = DWORD : 0",
    "Stop run = BOOL : n",
    "Display BGColor = STRING : [32] red",
    "Display FGColor = STRING : [32] black",
    "",
    NULL }

```

Definition at line 1666 of file midas.h.

**2.20.2.2 #define ALARM\_ODB\_STR(\_name)****Value:**

```
char *_name[] = {
    "[.]",
    "Active = BOOL : n",
    "Triggered = INT : 0",
    "Type = INT : 3",
    "Check interval = INT : 60",
    "Checked last = DWORD : 0",
    "Time triggered first = STRING : [32] ",
    "Time triggered last = STRING : [32] ",
    "Condition = STRING : [256] /Runinfo/Run number > 100",
    "Alarm Class = STRING : [32] Alarm",
    "Alarm Message = STRING : [80] Run number became too large",
    "",
    NULL }

```

Definition at line 1696 of file midas.h.

Referenced by al\_trigger\_alarm().

### 2.20.2.3 #define ALARM\_PERIODIC\_STR(\_name)

**Value:**

```
char *_name[] = {\
    "[.]",\
    "Active = BOOL : n",\
    "Triggered = INT : 0",\
    "Type = INT : 4",\
    "Check interval = INT : 28800",\
    "Checked last = DWORD : 0",\
    "Time triggered first = STRING : [32] ",\
    "Time triggered last = STRING : [32] ",\
    "Condition = STRING : [256] ",\
    "Alarm Class = STRING : [32] Warning",\
    "Alarm Message = STRING : [80] Please do your shift checks",\
    "",\
    NULL }
```

Definition at line 1711 of file midas.h.

### 2.20.2.4 #define AT\_EVALUATED 3

•

Definition at line 1633 of file midas.h.

Referenced by al\_trigger\_alarm().

### 2.20.2.5 #define AT\_INTERNAL 1

•

Definition at line 1631 of file midas.h.

### 2.20.2.6 #define AT\_LAST 4

•

Definition at line 1635 of file midas.h.

Referenced by al\_trigger\_alarm().

### 2.20.2.7 #define AT\_PERIODIC 4

- 

Definition at line 1634 of file midas.h.

Referenced by al\_trigger\_alarm().

### 2.20.2.8 #define AT\_PROGRAM 2

- 

Definition at line 1632 of file midas.h.

### 2.20.2.9 #define PROGRAM\_INFO\_STR(\_name)

**Value:**

```
char *_name[] = {\n  "[.]",\n  "Required = BOOL : n",\n  "Watchdog timeout = INT : 10000",\n  "Check interval = DWORD : 180000",\n  "Start command = STRING : [256] ",\n  "Auto start = BOOL : n",\n  "Auto stop = BOOL : n",\n  "Auto restart = BOOL : n",\n  "Alarm class = STRING : [32] ",\n  "First failed = DWORD : 0",\n  "",\n  NULL }
```

Definition at line 1637 of file midas.h.

Referenced by cm\_set\_client\_info().

## 2.21 The ybos.h & ybos.c

### Modules

- [YBOS Define](#)
- [YBOS error code](#)
- [YBOS Macros](#)
- [YBOS Bank Functions \(ybk\\_XXX\)](#)

## 2.22 YBOS Defne

### Defnes

- #define YBOS\_PHYREC\_SIZE 8192
- #define YBOS\_BUFFER\_SIZE 3\*(YBOS\_PHYREC\_SIZE<<2) + MAX\_EVENT\_SIZE + 128
- #define YB\_BANKLIST\_MAX 32
- #define YB\_STRING\_BANKLIST\_MAX YB\_BANKLIST\_MAX \* 4
- #define H\_BLOCK\_SIZE 0
- #define H\_BLOCK\_NUM 1
- #define H\_HEAD\_LEN 2
- #define H\_START 3
- #define D\_RECORD 1
- #define D\_HEADER 2
- #define D\_EVTLEN 3
- #define YB\_COMPLETE 1
- #define YB\_INCOMPLETE 2
- #define YB\_NO\_RECOVER -1
- #define YB\_NO\_RUN 0
- #define YB\_ADD\_RUN 1
- #define DSP\_RAW 1
- #define DSP\_BANK 2
- #define DSP\_UNK 0
- #define DSP\_DEC 1
- #define DSP\_HEX 2
- #define DSP\_ASC 3
- #define I2\_BKTYPE 1
- #define A1\_BKTYPE 2
- #define I4\_BKTYPE 3
- #define F4\_BKTYPE 4
- #define D8\_BKTYPE 5
- #define I1\_BKTYPE 8
- #define MAX\_BKTYPE I1\_BKTYPE+1

### 2.22.1 Defne Documentation

#### 2.22.1.1 #define A1\_BKTYPE 2

ASCII 1 byte

Definition at line 342 of file ybos.h.

Referenced by update\_odb().

**2.22.1.2 #defne D8\_BKTYPE 5**

Double 8 bytes

Defnition at line 345 of file ybos.h.

Referenced by update\_odb().

**2.22.1.3 #defne D\_EVTLEN 3**

YBOS

Defnition at line 175 of file ybos.h.

**2.22.1.4 #defne D\_HEADER 2**

YBOS

Defnition at line 174 of file ybos.h.

**2.22.1.5 #defne D\_RECORD 1**

YBOS

Defnition at line 173 of file ybos.h.

**2.22.1.6 #defne DSP\_ASC 3**

Display data in ASCII format

Defnition at line 195 of file ybos.h.

**2.22.1.7 #defne DSP\_BANK 2**

Display data in bank format

Defnition at line 188 of file ybos.h.

**2.22.1.8 #defne DSP\_DEC 1**

Display data in decimal format

Defnition at line 193 of file ybos.h.

**2.22.1.9 #defne DSP\_HEX 2**

Display data in headecimal format

Defnition at line 194 of file ybos.h.

**2.22.1.10 #defne DSP\_RAW 1**

Display raw data

Defnition at line 187 of file ybos.h.

**2.22.1.11 #defne DSP\_UNK 0**

Display format unknown

Defnition at line 192 of file ybos.h.

**2.22.1.12 #defne F4\_BKTYPE 4**

Float 4 bytes

Defnition at line 344 of file ybos.h.

**2.22.1.13 #defne H\_BLOCK\_NUM 1**

YBOS

Defnition at line 167 of file ybos.h.

**2.22.1.14 #defne H\_BLOCK\_SIZE 0**

YBOS

Defnition at line 166 of file ybos.h.

**2.22.1.15 #defne H\_HEAD\_LEN 2**

YBOS

Defnition at line 168 of file ybos.h.

**2.22.1.16 #defne H\_START 3**

YBOS

Defnition at line 169 of file ybos.h.

**2.22.1.17 #defne I1\_BKTYPE 8**

Signed Integer 1 byte

Defnition at line 346 of file ybos.h.

Referenced by update\_odb(), and ybk\_iterate().

**2.22.1.18 #define I2\_BKTYPE 1**

Signed Integer 2 bytes

Definition at line 341 of file ybos.h.

Referenced by update\_odb().

**2.22.1.19 #define I4\_BKTYPE 3**

Signed Integer 4bytes

Definition at line 343 of file ybos.h.

**2.22.1.20 #define MAX\_BKTYPE I1\_BKTYPE+1**

delimiter

Definition at line 347 of file ybos.h.

Referenced by ybk\_end(), ybk\_list(), and ybk\_locate().

**2.22.1.21 #define YB\_ADD\_RUN 1**

YBOS

Definition at line 183 of file ybos.h.

**2.22.1.22 #define YB\_BANKLIST\_MAX 32**

maximum number of banks to be found by the [ybk\\_list\(\)](#) or [bk\\_list\(\)](#)

Definition at line 135 of file ybos.h.

Referenced by ybk\_list().

**2.22.1.23 #define YB\_COMPLETE 1**

YBOS

Definition at line 179 of file ybos.h.

**2.22.1.24 #define YB\_INCOMPLETE 2**

YBOS

Definition at line 180 of file ybos.h.

**2.22.1.25 #define YB\_NO\_RECOVER -1**

YBOS

Definition at line 181 of file ybos.h.

#### 2.22.1.26 #define YB\_NO\_RUN 0

YBOS

Definition at line 182 of file ybos.h.

#### 2.22.1.27 #define YB\_STRING\_BANKLIST\_MAX YB\_BANKLIST\_MAX \* 4

to be used for xbk\_list()

Definition at line 137 of file ybos.h.

#### 2.22.1.28 #define YBOS\_BUFFER\_SIZE 3\*(YBOS\_PHYREC\_SIZE<<2) + MAX\_EVENT\_SIZE + 128

in BYTES

Definition at line 133 of file ybos.h.

#### 2.22.1.29 #define YBOS\_HEADER\_LENGTH 4

Definition at line 132 of file ybos.h.

#### 2.22.1.30 #define YBOS\_PHYREC\_SIZE 8192

I\*4

Definition at line 130 of file ybos.h.

## 2.23 YBOS Macros

### Defines

- #define SWAP\_D2WORD(\_d2w)
- #define EVID\_TRINAT
- #define YBOS\_EVID\_BANK(\_\_a, \_\_b, \_\_c, \_\_d, \_\_e)
- #define MIDAS\_EVID\_BANK(\_\_a, \_\_b, \_\_c, \_\_d, \_\_e)

#### 2.23.1 Define Documentation



### 2.23.1.1 #define EVID\_TRINAT

As soon as the Midas header is stripped out from the event, the YBOS remaining data has lost the event synchronization unless included by the user. It is therefore necessary to have a YBOS bank duplicating this information usually done in the FE by creating a "EVID" bank filled with the Midas info and other user information.

Unfortunately the format of this EVID is flexible and I couldn't force user to use a default structure. For this reason, I'm introducing a preprocessor flag for selecting such format.

Omitting the declaration of the pre-processor flag the EVID\_TRINAT is taken by default see [Midas build options and operation considerations](#).

Special macros are available to retrieve this information based on the EVID content and the type of EVID structure.

The Macro parameter should point to the first data of the EVID bank.

```
// check if EVID is present if so display its content
if ((status = ybk_find (pybos, "EVID", &bklen, &bktyp, (void *)&pybk)) == YB_SUCCESS)
{
  pdata = (DWORD *)((YBOS_BANK_HEADER *)pybk + 1);
  pevent->event_id      = YBOS_EVID_EVENT_ID(pdata);
  pevent->trigger_mask  = YBOS_EVID_TRIGGER_MASK(pdata);
  pevent->serial_number = YBOS_EVID_SERIAL(pdata);
  pevent->time_stamp    = YBOS_EVID_TIME(pdata);
  pevent->data_size     = pybk->length;
}
```

The current type of EVID bank are:

- [EVID\_TRINAT] Specific for Trinat experiment.

```
ybk_create((DWORD *)pevent, "EVID", I4_BKTYPE, (DWORD *)&pbkdat));
*((WORD *)pbkdat) = EVENT_ID(pevent);      ((WORD *)pbkdat)++;
*((WORD *)pbkdat) = TRIGGER_MASK(pevent); ((WORD *)pbkdat)++;
*(pbkdat)++ = SERIAL_NUMBER(pevent);
*(pbkdat)++ = TIME_STAMP(pevent);
*(pbkdat)++ = gbl_run_number;              // run number
```

- [EVID\_TWIST] Specific to Twist Experiment (Triumpf).

```
ybk_create((DWORD *)pevent, "EVID", I4_BKTYPE, &pbkdat);
*((WORD *)pbkdat) = EVENT_ID(pevent);      ((WORD *)pbkdat)++;
*((WORD *)pbkdat) = TRIGGER_MASK(pevent); ((WORD *)pbkdat)++;
*(pbkdat)++ = SERIAL_NUMBER(pevent);
*(pbkdat)++ = TIME_STAMP(pevent);
*(pbkdat)++ = gbl_run_number;              // run number
*(pbkdat)++ = *((DWORD *)frontend_name);   // frontend name
ybk_close((DWORD *)pevent, pbkdat);
```

Definition at line 275 of file ybos.h.

**2.23.1.2 #define MIDAS\_EVID\_BANK(\_\_a, \_\_b, \_\_c, \_\_d, \_\_e)****Value:**

```
{\
    DWORD * pbuf;\
    bk_create(__a, "EVID", TID_DWORD, &pbuf);\
    *(pbuf)++ = (DWORD)__b;\
    *(pbuf)++ = (DWORD)__c;\
    *(pbuf)++ = (DWORD)__d;\
    *(pbuf)++ = (DWORD)ss_millitime();\
    *(pbuf)++ = (DWORD)__e;\
    bk_close(__a, pbuf);\
}
```

pevt Evt# id/msk serial run#

Definition at line 319 of file ybos.h.

**2.23.1.3 #define SWAP\_D2WORD(\_d2w)****Value:**

```
{\
    WORD _tmp2;
    _tmp2 = *((WORD *) (_d2w)); \
    *((WORD *) (_d2w)) = *((WORD *) (_d2w)+1); \
    *((WORD *) (_d2w)+1) = _tmp2; \
}
```

word swap (I4=I21I22 -&gt; I4=I22I21)

Definition at line 208 of file ybos.h.

**2.23.1.4 #define YBOS\_EVID\_BANK(\_\_a, \_\_b, \_\_c, \_\_d, \_\_e)****Value:**

```
{\
    DWORD * pbuf;\
    ybk_create(__a, "EVID", I4_BKTYPE, &pbuf);\
    *(pbuf)++ = (DWORD)__b;\
    *(pbuf)++ = (DWORD)__c;\
    *(pbuf)++ = (DWORD)__d;\
    *(pbuf)++ = (DWORD)ss_millitime();\
    *(pbuf)++ = (DWORD)__e;\
    ybk_close(__a, pbuf);\
}
```

pevt Evt# id/msk serial run#

Definition at line 305 of file ybos.h.

**2.23.1.5 #define YBOS\_EVID\_EVENT\_ID(e) \*((WORD \*) (e)+1)**

Definition at line 279 of file ybos.h.

**2.23.1.6 #define YBOS\_EVID\_EVENT\_NB(e) \*((DWORD \*) (e)+1)**

Definition at line 284 of file ybos.h.

**2.23.1.7 #define YBOS\_EVID\_RUN\_NUMBER(e) \*((DWORD \*) (e)+3)**

Definition at line 283 of file ybos.h.

**2.23.1.8 #define YBOS\_EVID\_SERIAL(e) \*((DWORD \*) (e)+1)**

Definition at line 281 of file ybos.h.

**2.23.1.9 #define YBOS\_EVID\_TIME(e) \*((DWORD \*) (e)+2)**

Definition at line 282 of file ybos.h.

**2.23.1.10 #define YBOS\_EVID\_TRIGGER\_MASK(e) \*((WORD \*) (e)+0)**

Definition at line 280 of file ybos.h.

## 2.24 YBOS error code

### Defines

- #define YB\_SUCCESS 1
- #define YB\_EVENT\_NOT\_SWAPPED 2
- #define YB\_DONE 2
- #define YB\_WRONG\_BANK\_TYPE -100
- #define YB\_BANK\_NOT\_FOUND -101
- #define YB\_SWAP\_ERROR -102
- #define YB\_NOMORE\_SLOT -103
- #define YB\_UNKNOWN\_FORMAT -104

### 2.24.1 Define Documentation

**2.24.1.1 #define YB\_BANK\_NOT\_FOUND -101**

Bank not found

Definition at line 151 of file ybos.h.

Referenced by ybk\_end(), and ybk\_locate().

**2.24.1.2 #define YB\_DONE 2**

Operation complete

Definition at line 149 of file ybos.h.

**2.24.1.3 #define YB\_EVENT\_NOT\_SWAPPED 2**

Not swapped

Definition at line 148 of file ybos.h.

**2.24.1.4 #define YB\_NOMORE\_SLOT -103**

No more space for fragment

Definition at line 153 of file ybos.h.

**2.24.1.5 #define YB\_SUCCESS 1**

Ok

Definition at line 147 of file ybos.h.

Referenced by ybk\_end().

**2.24.1.6 #define YB\_SWAP\_ERROR -102**

Error swapping

Definition at line 152 of file ybos.h.

**2.24.1.7 #define YB\_UNKNOWN\_FORMAT -104**

Unknown format (see [YBOS format](#))

Definition at line 154 of file ybos.h.

**2.24.1.8 #define YB\_WRONG\_BANK\_TYPE -100**

Wrong bank type (see [YBOS Bank Types](#))

Definition at line 150 of file ybos.h.

Referenced by `ybk_end()`, `ybk_iterate()`, `ybk_list()`, and `ybk_locate()`.

## 2.25 YBOS Bank Functions (ybk\_xxx)

### Functions

- void `ybk_init` (DWORD \*plrl)
- void `ybk_create` (DWORD \*plrl, char \*bkname, DWORD bktype, void \*pbkdat)
- INT `ybk_close` (DWORD \*plrl, void \*pbkdat)
- INT `ybk_size` (DWORD \*plrl)
- INT `ybk_list` (DWORD \*plrl, char \*bklist)
- INT `ybk_end` (DWORD \*plrl, char \*bkname, DWORD \*bklen, DWORD \*bktype, void \*\*pbk)
- INT `ybk_locate` (DWORD \*plrl, char \*bkname, void \*pdata)
- INT `ybk_iterate` (DWORD \*plrl, YBOS\_BANK\_HEADER \*\*pybkh, void \*\*pdata)

### 2.25.1 Function Documentation

#### 2.25.1.1 INT `ybk_close` (DWORD \*plrl, void \*pbkdat)

Close the YBOS bank previously created by `ybk_create()`.

The data pointer `pdata` must be obtained by `ybk_create()` and used as an address to fill a bank. It is incremented with every value written to the bank and finally points to a location just after the last byte of the bank. It is then passed to `ybk_close()` to finish the bank creation. YBOS is a 4 bytes bank aligned structure. Padding is performed at the closing of the bank with values of 0x0f or/and 0x0ffb. See [YBOS bank examples](#).

#### Parameters:

*plrl* pointer to current composed event.

*pbkdat* pointer to the current data.

#### Returns:

number number of bytes contained in bank.

Definition at line 545 of file ybos.c.

**2.25.1.2 void ybk\_create (DWORD \* *plrl*, char \* *bkname*, DWORD *bktype*, void \* *pbkdat*)**

Define the following memory area to be a YBOS bank with the given attribute. See [YBOS bank examples](#).

Before banks can be created in an event, [ybk\\_init\(\)](#) has to be called first. YBOS does not support mixed bank type. i.e: all the data are expected to be of the same type. YBOS is a 4 bytes bank aligned structure. Padding is performed at the closing of the bank (see [ybk\\_close](#)) with values of 0x0f or/and 0x0ffb. See [YBOS bank examples](#).

**Parameters:**

- plrl* pointer to the first DWORD of the event area.
- bkname* name to be assigned to the created bank (max 4 char)
- bktype* [YBOS Bank Types](#) of the values for the entire created bank.
- pbkdat* return pointer to the first empty data location.

**Returns:**

void

Definition at line 434 of file ybos.c.

**2.25.1.3 INT ybk\_find (DWORD \* *plrl*, char \* *bkname*, DWORD \* *bklen*, DWORD \* *bktype*, void \*\* *pbk*)**

Find the requested bank and return the information if the bank as well as the pointer to the top of the data section.

**Parameters:**

- plrl* pointer to the area of event.
- bkname* name of the bank to be located.
- bklen* returned length in 4bytes unit of the bank.
- bktype* returned bank type.
- pbk* pointer to the first data of the found bank.

**Returns:**

YB\_SUCCESS, YB\_BANK\_NOT\_FOUND, YB\_WRONG\_BANK\_TYPE

Definition at line 639 of file ybos.c.

**2.25.1.4 void ybk\_init (DWORD \* *plrl*)**

Initializes an event for YBOS banks structure.

Before banks can be created in an event, [ybk\\_init\(\)](#) has to be called first. See [YBOS bank examples](#).

**Parameters:**

*plrl* pointer to the first DWORD of the event area of event

**Returns:**

void

Definition at line 404 of file ybos.c.

**2.25.1.5 INT ybk\_iterate (DWORD \* plrl, YBOS\_BANK\_HEADER \*\* pybkh, void \*\* pdata)**

Returns the bank header pointer and data pointer of the given bank name.

**Parameters:**

*plrl* pointer to the area of event.

*pybkh* pointer to the YBOS bank header.

*pdata* pointer to the first data of the current bank.

**Returns:**

data length in 4 bytes unit. return -1 if no more bank found.

Definition at line 725 of file ybos.c.

Referenced by update\_odb().

**2.25.1.6 INT ybk\_list (DWORD \* plrl, char \* bklist)**

Returns the size in bytes of the event composed of YBOS bank(s).

The `bk_list()` has to be a predefined string of max size of YB\_STRING\_BANKLIST\_MAX.

**Parameters:**

*plrl* pointer to the area of event

*bklist* Filled character string of the YBOS bank names found in the event.

**Returns:**

number of banks found in this event.

Definition at line 590 of file ybos.c.

**2.25.1.7 INT ybk\_locate (DWORD \* plrl, char \* bkname, void \* pdata)**

Locate the requested bank and return the pointer to the top of the data section.

**Parameters:**

- plrl* pointer to the area of event
- bkname* name of the bank to be located.
- pdata* pointer to the first data of the located bank.

**Returns:**

Number of DWORD in bank or YB\_BANK\_NOT\_FOUND, YB\_WRONG\_BANK\_TYPE (<0)

Definition at line 686 of file ybos.c.

**2.25.1.8 INT ybk\_size (DWORD \* plrl)**

Returns the size in bytes of the event composed of YBOS bank(s).

**Parameters:**

- plrl* pointer to the area of event

**Returns:**

number of bytes contained in data area of the event

Definition at line 575 of file ybos.c.

**2.26 Midas Common Functions (cm\_XXX)****Data Structures**

- struct [TR\\_CLIENT](#)

**Functions**

- INT [cm\\_synchronize](#) (DWORD \*seconds)
- INT [cm\\_asctime](#) (char \*str, INT buf\_size)
- INT [cm\\_time](#) (DWORD \*time)
- char \* [cm\\_get\\_version](#) ()
- INT [cm\\_set\\_path](#) (char \*path)
- INT [cm\\_get\\_path](#) (char \*path)
- INT [cm\\_scan\\_experiments](#) (void)
- INT [cm\\_delete\\_client\\_info](#) (HANDLE hDB, INT pid)
- INT [cm\\_check\\_client](#) (HANDLE hDB, HANDLE hKeyClient)
- INT [cm\\_set\\_client\\_info](#) (HANDLE hDB, HANDLE \*hKeyClient, char \*host\_name, char \*client\_name, INT hw\_type, char \*password, DWORD watchdog\_timeout)



- INT `cm_get_client_info` (char \*client\_name)
- INT `cm_get_environment` (char \*host\_name, int host\_name\_size, char \*exp\_name, int exp\_name\_size)
- INT `cm_connect_experiment` (char \*host\_name, char \*exp\_name, char \*client\_name, void(\*func)(char \*))
- INT `cm_connect_experiment1` (char \*host\_name, char \*exp\_name, char \*client\_name, void(\*func)(char \*), INT odb\_size, DWORD watchdog\_timeout)
- INT `cm_list_experiments` (char \*host\_name, char exp\_name[MAX\_EXPERIMENT][NAME\_LENGTH])
- INT `cm_select_experiment` (char \*host\_name, char \*exp\_name)
- INT `cm_connect_client` (char \*client\_name, HANDLE \*hConn)
- INT `cm_disconnect_client` (HANDLE hConn, BOOL bShutdown)
- INT `cm_disconnect_experiment` (void)
- INT `cm_set_experiment_database` (HANDLE hDB, HANDLE hKeyClient)
- INT `cm_get_experiment_database` (HANDLE \*hDB, HANDLE \*hKeyClient)
- INT `cm_set_watchdog_params` (BOOL call\_watchdog, DWORD timeout)
- INT `cm_get_watchdog_params` (BOOL \*call\_watchdog, DWORD \*timeout)
- INT `cm_get_watchdog_info` (HANDLE hDB, char \*client\_name, DWORD \*timeout, DWORD \*last)
- INT `cm_register_transition` (INT transition, INT(\*func)(INT, char \*), INT sequence\_number)
- INT `cm_set_transition_sequence` (INT transition, INT sequence\_number)
- INT `cm_register_deferred_transition` (INT transition, BOOL(\*func)(INT, BOOL))
- INT `cm_check_deferred_transition` ()
- INT `cm_transition` (INT transition, INT run\_number, char \*perror, INT strsize, INT async\_flag, INT debug\_flag)
- INT `cm_yield` (INT millisecond)
- INT `cm_execute` (char \*command, char \*result, INT bufsize)
- INT `cm_shutdown` (char \*name, BOOL bUnique)
- INT `cm_exist` (char \*name, BOOL bUnique)
- INT `cm_cleanup` (char \*client\_name, BOOL ignore\_timeout)

### 2.26.1 Function Documentation

#### 2.26.1.1 INT `cm_asctime` (char \*str, INT buf\_size)

Get time from MIDAS server and set local time.

**Parameters:**

*str* return time string

*buf\_size* Maximum size of str

**Returns:**

CM\_SUCCESS

Definition at line 1701 of file midas.c.

Referenced by al\_trigger\_alarm(), cm\_transition(), and db\_save\_xml().

**2.26.1.2 INT cm\_check\_client (HANDLE hDB, HANDLE hKeyClient)**

Check if a client with a /system/client/xxx entry has a valid entry in the ODB client table. If not, remove that client from the /system/client tree.

**Parameters:**

*hDB* Handle to online database

*hKeyClient* Handle to client key

**Returns:**

CM\_SUCCESS, CM\_NO\_CLIENT

Definition at line 1969 of file midas.c.

Referenced by cm\_set\_client\_info().

**2.26.1.3 INT cm\_check\_deferred\_transition ()**

Check for any deferred transition. If a deferred transition handler has been registered via the cm\_register\_deferred\_transition function, this routine should be called regularly. It checks if a transition request is pending. If so, it calls the registered handler if the transition should be done and then actually does the transition.

**Returns:**

CM\_SUCCESS, <error> Error from [cm\\_transition\(\)](#)

Definition at line 3538 of file midas.c.

Referenced by scheduler().

**2.26.1.4 INT cm\_cleanup (char \* client\_name, BOOL ignore\_timeout)**

Remove hanging clients independent of their watchdog timeout.

Since this function does not obey the client watchdog timeout, it should be only called to remove clients which have their watchdog checking turned off or which are known to be dead. The normal client removal is done via cm\_watchdog().

Currently (Sept. 02) there are two applications for that:

1. The ODBedit command "cleanup", which can be used to remove clients which have their watchdog checking off, like the analyzer started with the "-d" flag for a debugging session.
2. The frontend init code to remove previous frontends. This can be helpful if a frontend dies. Normally, one would have to wait 60 sec. for a crashed frontend to be removed. Only then one can start again the frontend. Since the frontend init code contains a call to `cm_cleanup(<frontend_name>)`, one can restart a frontend immediately.

Added `ignore_timeout` on Nov.03. A logger might have an increased timeout of up to 60 sec. because of tape operations. If `ignore_timeout` is FALSE, the logger is then not killed if its inactivity is less than 60 sec., while in the previous implementation it was always killed after `2*WATCHDOG_INTERVAL`.

**Parameters:**

*client\_name* Client name, if zero check all clients

*ignore\_timeout* If TRUE, ignore a possible increased timeout defined by each client.

**Returns:**

CM\_SUCCESS

Definition at line 5203 of file `midas.c`.

Referenced by `main()`.

**2.26.1.5 INT cm\_connect\_client (char \* client\_name, HANDLE \* hConn)**

Connect to a MIDAS client of the current experiment

**For ~~Internal~~ use only.**

*client\_name* Name of client to connect to. This name is set by the other client via the `cm_connect_experiment` call.

*hConn* Connection handle

**Returns:**

CM\_SUCCESS, CM\_NO\_CLIENT

Definition at line 2743 of file `midas.c`.

**2.26.1.6 INT cm\_connect\_experiment (char \* host\_name, char \* exp\_name, char \* client\_name, void(\* func)(char \*))**

This function connects to an existing MIDAS experiment. This must be the first call in a MIDAS application. It opens three TCP connection to the remote host (one for RPC calls, one to send events and one for hot-link notifications from the remote host) and writes client information into the ODB under `/System/Clients`.

**Attention:**

All MIDAS applications should evaluate the MIDAS\_SERVER\_HOST and MIDAS\_EXPT\_NAME environment variables as defaults to the host name and experiment name (see [Environment variables](#)). For that purpose, the function `cm_get_environment()` should be called prior to `cm_connect_experiment()`. If command line parameters `-h` and `-e` are used, the evaluation should be done between `cm_get_environment()` and `cm_connect_experiment()`. The function `cm_disconnect_experiment()` must be called before a MIDAS application exits.

```
#include <stdio.h>
#include <midas.h>
main(int argc, char *argv[])
{
    INT status, i;
    char host_name[256], exp_name[32];

    // get default values from environment
    cm_get_environment(host_name, exp_name);

    // parse command line parameters
    for (i=1 ; i<argc ; i++)
    {
        if (argv[i][0] == '-')
        {
            if (i+1 >= argc || argv[i+1][0] == '-')
                goto usage;
            if (argv[i][1] == 'e')
                strcpy(exp_name, argv[++i]);
            else if (argv[i][1] == 'h')
                strcpy(host_name, argv[++i]);
            else
            {
usage:
                printf("usage: test [-h Hostname] [-e Experiment]\n\n");
                return 1;
            }
        }
    }
    status = cm_connect_experiment(host_name, exp_name, "Test", NULL);
    if (status != CM_SUCCESS)
        return 1;
    ...do operations...
    cm_disconnect_experiment();
}
```

**Parameters:**

**host\_name** Specifies host to connect to. Must be a valid IP host name. The string can be empty ("") if to connect to the local computer.

**exp\_name** Specifies the experiment to connect to. If this string is empty, the number of defined experiments in exptab is checked. If only one experiment is defined, the function automatically connects to this one. If more than one experiment is defined, a list is presented and the user can interactively select one experiment.

*client\_name* Client name of the calling program as it can be seen by others (like the scl command in ODBEdit).

*func* Callback function to read in a password if security has been enabled. In all command line applications this function is NULL which invokes an internal `ss_gets()` function to read in a password. In windows environments (MS Windows, X Windows) a function can be supplied to open a dialog box and read in the password. The argument of this function must be the returned password.

**Returns:**

CM\_SUCCESS, CM\_UNDEF\_EXP, CM\_SET\_ERROR, RPC\_NET\_ERROR  
 CM\_VERSION\_MISMATCH MIDAS library version different on local and remote computer

Definition at line 2382 of file `midas.c`.

Referenced by `main()`.

**2.26.1.7 INT cm\_connect\_experiment1 (char \* *host\_name*, char \* *exp\_name*, char \* *client\_name*, void(\* *func*)(char \*), INT *odb\_size*, DWORD *watchdog\_timeout*)**

Connect to a MIDAS experiment (to the online database) on a specific host.

**For internal use only.**

Definition at line 2404 of file `midas.c`.

Referenced by `cm_connect_experiment()`, and `main()`.

**2.26.1.8 INT cm\_delete\_client\_info (HANDLE *hDB*, INT *pid*)**

Delete client info from database

**Parameters:**

*hDB* Database handle  
*pid* PID of entry to delete, zero for this process.

**Returns:**

CM\_SUCCESS

Definition at line 1918 of file `midas.c`.

Referenced by `cm_check_client()`, `cm_cleanup()`, and `cm_disconnect_experiment()`.

**2.26.1.9 INT cm\_disconnect\_client (HANDLE *hConn*, BOOL *bShutdown*)**

Disconnect from a MIDAS client

**Parameters:**

*hConn* Connection handle obtained via [cm\\_connect\\_client\(\)](#)

*bShutdown* If TRUE, disconnect from client and shut it down (exit the client program) by sending a RPC\_SHUTDOWN message

**Returns:**

see [rpc\\_client\\_disconnect\(\)](#)

Definition at line 2809 of file `midas.c`.

**2.26.1.10 INT cm\_disconnect\_experiment (void)**

Disconnect from a MIDAS experiment.

**Attention:**

Should be the last call to a MIDAS library function in an application before it exits. This function removes the client information from the ODB, disconnects all TCP connections and frees all internal allocated memory. See [cm\\_connect\\_experiment\(\)](#) for example.

**Returns:**

CM\_SUCCESS

Definition at line 2823 of file `midas.c`.

Referenced by [cm\\_connect\\_experiment1\(\)](#), [main\(\)](#), and [register\\_equipment\(\)](#).

**2.26.1.11 INT cm\_execute (char \* *command*, char \* *result*, INT *bufsize*)**

Executes command via `system()` call

**Parameters:**

*command* Command string to execute

*result* stdout of command

*bufsize* string size in byte

**Returns:**

CM\_SUCCESS

Definition at line 4275 of file `midas.c`.

**2.26.1.12 INT cm\_exist (char \* name, BOOL bUnique)**

Check if a MIDAS client exists in current experiment

**Parameters:**

*name* Client name

*bUnique* If true, look for the exact client name. If false, look for namexxx where xxx is a any number

**Returns:**

CM\_SUCCESS, CM\_NO\_CLIENT

Definition at line 5125 of file midas.c.

Referenced by main().

**2.26.1.13 INT cm\_get\_client\_info (char \* client\_name)**

Get info about the current client

**Parameters:**

*\*client\_name* Client name.

**Returns:**

CM\_SUCCESS, CM\_UNDEF\_EXP

Definition at line 2208 of file midas.c.

Referenced by bm\_open\_buffer().

**2.26.1.14 INT cm\_get\_environment (char \* host\_name, int host\_name\_size, char \* exp\_name, int exp\_name\_size)**

Returns MIDAS environment variables.

**Attention:**

This function can be used to evaluate the standard MIDAS environment variables before connecting to an experiment (see [Environment variables](#)). The usual way is that the host name and experiment name are first derived from the environment variables MIDAS\_SERVER\_HOST and MIDAS\_EXPT\_NAME. They can then be superseded by command line parameters with -h and -e flags.

```
#include <stdio.h>
#include <midas.h>
main(int argc, char *argv[])
{
    INT status, i;
    char host_name[256], exp_name[32];
```

```

// get default values from environment
cm_get_environment(host_name, exp_name);

// parse command line parameters
for (i=1 ; i<argc ; i++)
{
    if (argv[i][0] == '-')
    {
        if (i+1 >= argc || argv[i+1][0] == '-')
            goto usage;
        if (argv[i][1] == 'e')
            strcpy(exp_name, argv[++i]);
        else if (argv[i][1] == 'h')
            strcpy(host_name, argv[++i]);
        else
        {
usage:
            printf("usage: test [-h Hostname] [-e Experiment]\n\n");
            return 1;
        }
    }
}
status = cm_connect_experiment(host_name, exp_name, "Test", NULL);
if (status != CM_SUCCESS)
    return 1;
...do anything...
cm_disconnect_experiment();
}

```

**Parameters:**

*host\_name* Contents of MIDAS\_SERVER\_HOST environment variable.

*host\_name\_size* string length

*exp\_name* Contents of MIDAS\_EXPT\_NAME environment variable.

*exp\_name\_size* string length

**Returns:**

CM\_SUCCESS

Definition at line 2284 of file midas.c.

Referenced by main().

### 2.26.1.15 INT cm\_get\_experiment\_database (HANDLE \* hDB, HANDLE \* hKey-Client)

Get the handle to the ODB from the currently connected experiment.

**Attention:**

This function returns the handle of the online database (ODB) which can be used in future db\_xxx() calls. The hkeyclient key handle can be used to access the client



information in the ODB. If the client key handle is not needed, the parameter can be NULL.

```
HNDLE hDB, hkeyclient;
char name[32];
int size;
db_get_experiment_database(&hdb, &hkeyclient);
size = sizeof(name);
db_get_value(hdb, hkeyclient, "Name", name, &size, TID_STRING, TRUE);
printf("My name is %s\n", name);
```

**Parameters:**

*hDB* Database handle.

*hKeyClient* Handle for key where search starts, zero for root.

**Returns:**

CM\_SUCCESS

Definition at line 2968 of file midas.c.

Referenced by al\_trigger\_alarm(), ana\_end\_of\_run(), analyzer\_init(), cm\_connect\_client(), cm\_disconnect\_experiment(), cm\_exist(), cm\_get\_client\_info(), cm\_msg\_log(), cm\_msg\_log1(), cm\_msg\_retrieve(), cm\_register\_deferred\_transition(), cm\_register\_transition(), cm\_set\_transition\_sequence(), cm\_set\_watchdog\_params(), cm\_shutdown(), cm\_transition(), el\_submit(), and main().

### 2.26.1.16 INT cm\_get\_path (char \* path)

Return the path name previously set with cm\_set\_path.

**Parameters:**

*path* Pathname

**Returns:**

CM\_SUCCESS

Definition at line 1790 of file midas.c.

Referenced by cm\_connect\_experiment1(), cm\_msg\_log(), cm\_msg\_log1(), and cm\_msg\_retrieve().

### 2.26.1.17 char\* cm\_get\_version ()

Return version number of current MIDAS library as a string

**Returns:**

version number \* 100

Definition at line 1759 of file midas.c.

Referenced by cm\_transition().

**2.26.1.18 INT cm\_get\_watchdog\_info (HANDLE *hDB*, char \* *client\_name*, DWORD \* *timeout*, DWORD \* *last*)**

Return watchdog information about specific client

**Parameters:**

- hDB* ODB handle
- client\_name* ODB client name
- timeout* Timeout for this application in seconds
- last* Last time watchdog was called in msec

**Returns:**

CM\_SUCCESS, CM\_NO\_CLIENT, DB\_INVALID\_HANDLE

Definition at line 3189 of file midas.c.

**2.26.1.19 INT cm\_get\_watchdog\_params (BOOL \* *call\_watchdog*, DWORD \* *timeout*)**

Return the current watchdog parameters

**Parameters:**

- call\_watchdog* Call the cm\_watchdog routine periodically
- timeout* Timeout for this application in seconds

**Returns:**

CM\_SUCCESS

Definition at line 3169 of file midas.c.

Referenced by bm\_open\_buffer(), cm\_connect\_experiment1(), cm\_set\_client\_info(), and db\_open\_database().

**2.26.1.20 INT cm\_list\_experiments (char \* *host\_name*, char *exp\_name*[MAX\_EXPERIMENT][NAME\_LENGTH])**

Connect to a MIDAS server and return all defined experiments in \*exp\_name[MAX\_EXPERIMENTS]

**Parameters:**

- host\_name* Internet host name.
- exp\_name* list of experiment names

**Returns:**

CM\_SUCCESS, RPC\_NET\_ERROR

Definition at line 2601 of file midas.c.

Referenced by cm\_select\_experiment().

### 2.26.1.21 INT cm\_register\_deferred\_transition (INT *transition*, BOOL(\**func*)(INT, BOOL))

Register a deferred transition handler. If a client is registered as a deferred transition handler, it may defer a requested transition by returning FALSE until a certain condition (like a motor reaches its end position) is reached.

#### Parameters:

*transition* One of TR\_xxx

(\**func*) Function which gets called whenever a transition is requested. If it returns FALSE, the transition is not performed.

#### Returns:

CM\_SUCCESS, <error> Error from ODB access

Definition at line 3477 of file midas.c.

### 2.26.1.22 INT cm\_register\_transition (INT *transition*, INT(\**func*)(INT, char \*), INT *sequence\_number*)

Registers a callback function for run transitions. This function internally registers the transition callback function and publishes its request for transition notification by writing a transition request to /System/Clients/<pid>/Transition XXX. Other clients making a transition scan the transition requests of all clients and call their transition callbacks via RPC.

Clients can register for transitions (Start/Stop/Pause/Resume) in a given sequence. All sequence numbers given in the registration are sorted on a transition and the clients are contacted in ascending order. By default, all programs register with a sequence number of 500. The logger however uses 200 for start, so that it can open files before the other clients are contacted, and 800 for stop, so that the files get closed when all other clients have gone already through the stop transition.

The callback function returns CM\_SUCCESS if it can perform the transition or a value larger than one in case of error. An error string can be copied into the error variable.

#### Attention:

The callback function will be called on transitions from inside the [cm\\_yield\(\)](#) function which therefore must be contained in the main program loop.

```
INT start(INT run_number, char *error)
{
    if (<not ok>)
```

```

    {
        strcpy(error, "Cannot start because ...");
        return 2;
    }
    printf("Starting run %d\n", run_number);
    return CM_SUCCESS;
}
main()
{
    ...
    cm_register_transition(TR_START, start, 500);
    do
    {
        status = cm_yield(1000);
    } while (status != RPC_SHUTDOWN &&
            status != SS_ABORT);
    ...
}

```

**Parameters:**

*transition* Transition to register for (see [State Codes & Transition Codes](#))

*func* Callback function.

*sequence\_number* Sequence number for that transition (1..1000)

**Returns:**

CM\_SUCCESS

Definition at line 3348 of file midas.c.

Referenced by main().

**2.26.1.23 INT cm\_scan\_experiments (void)**

Scan the "exptab" file for MIDAS experiment names and save them for later use by `rpc_server_accept()`. The file is first searched under \$MIDAS/exptab if present, then the directory from `argv[0]` is probed.

**Returns:**

CM\_SUCCESS

CM\_UNDEF\_EXP exptab not found and MIDAS\_DIR not set

Definition at line 1826 of file midas.c.

Referenced by `cm_connect_experiment1()`, and `cm_list_experiments()`.

**2.26.1.24 INT cm\_select\_experiment (char \* host\_name, char \* exp\_name)**

Connect to a MIDAS server and select an experiment from the experiments available on this server

**For ~~file~~ midas:only.**

*host\_name* Internet host name.

*exp\_name* list of experiment names

**Returns:**

CM\_SUCCESS, RPC\_NET\_ERROR

Definition at line 2704 of file midas.c.

Referenced by cm\_connect\_experiment1().

**2.26.1.25 INT cm\_set\_client\_info (HANDLE *hDB*, HANDLE \* *hKeyClient*, char \* *host\_name*, char \* *client\_name*, INT *hw\_type*, char \* *password*, DWORD *watchdog\_timeout*)**

Set client information in online database and return handle

**Parameters:**

*hDB* Handle to online database

*hKeyClient* returned key

*host\_name* server name

*client\_name* Name of this program as it will be seen by other clients.

*hw\_type* Type of byte order

*password* MIDAS password

*watchdog\_timeout* Default watchdog timeout, can be overwritten by ODB setting  
/programs/<name>/Watchdog timeout

**Returns:**

CM\_SUCCESS

Definition at line 2031 of file midas.c.

Referenced by cm\_connect\_experiment1().

**2.26.1.26 INT cm\_set\_experiment\_database (HANDLE *hDB*, HANDLE *hKeyClient*)**

Set the handle to the ODB for the currently connected experiment

**Parameters:**

*hDB* Database handle

*hKeyClient* Key handle of client structure

**Returns:**

CM\_SUCCESS

Definition at line 2905 of file midas.c.

Referenced by cm\_connect\_experiment1(), and cm\_disconnect\_experiment().

**2.26.1.27 INT cm\_set\_path (char \* path)**

Set path to actual experiment. This function gets called by cm\_connect\_experiment if the connection is established to a local experiment (not through the TCP/IP server). The path is then used for all shared memory routines.

**Parameters:**

*path* Pathname

**Returns:**

CM\_SUCCESS

Definition at line 1773 of file midas.c.

Referenced by cm\_connect\_experiment1().

**2.26.1.28 INT cm\_set\_transition\_sequence (INT transition, INT sequence\_number)**

Change the transition sequence for the calling program.

**Parameters:**

*transition* TR\_START, TR\_PAUSE, TR\_RESUME or TR\_STOP.

*sequence\_number* New sequence number, should be between 1 and 1000

**Returns:**

CM\_SUCCESS

Definition at line 3418 of file midas.c.

**2.26.1.29 INT cm\_set\_watchdog\_params (BOOL call\_watchdog, DWORD timeout)**

Sets the internal watchdog flags and the own timeout. If call\_watchdog is TRUE, the cm\_watchdog routine is called periodically from the system to show other clients that this application is "alive". On UNIX systems, the alarm() timer is used which is then not available for user purposes.

The timeout specifies the time, after which the calling application should be considered "dead" by other clients. Normally, the cm\_watchdog() routine is called periodically. If a client crashes, this does not occur any more. Then other clients can detect this and clear all buffer and database entries of this application so they are not blocked any more. If this application should not be checked by others, the timeout can be specified as zero. It might be useful for debugging purposes to do so, because if a debugger comes to a breakpoint and stops the application, the periodic call of cm\_watchdog is disabled and the client looks like dead.

If the timeout is not zero, but the watchdog is not called (`call_watchdog == FALSE`), the user must ensure to call `cm_watchdog` periodically with a period of `WATCHDOG_INTERVAL` milliseconds or less.

An application which calls system routines which block the alarm signal for some time, might increase the timeout to the maximum expected blocking time before issuing the calls. One example is the logger doing Exabyte tape IO, which can take up to one minute.

**Parameters:**

*call\_watchdog* Call the `cm_watchdog` routine periodically  
*timeout* Timeout for this application in ms

**Returns:**

CM\_SUCCESS

Definition at line 3055 of file `midas.c`.

Referenced by `cm_connect_experiment1()`, `cm_set_client_info()`, and `main()`.

### 2.26.1.30 INT `cm_shutdown` (char \* *name*, BOOL *bUnique*)

Shutdown (exit) other MIDAS client

**Parameters:**

*name* Client name or "all" for all clients  
*bUnique* If true, look for the exact client name. If false, look for `namexxx` where `xxx` is a any number.

**Returns:**

CM\_SUCCESS, CM\_NO\_CLIENT, DB\_NO\_KEY

Definition at line 5035 of file `midas.c`.

Referenced by `cm_transition()`, and `main()`.

### 2.26.1.31 INT `cm_synchronize` (DWORD \* *seconds*)

Get time from MIDAS server and set local time.

**Parameters:**

*seconds* Time in seconds

**Returns:**

CM\_SUCCESS

Definition at line 1673 of file `midas.c`.

Referenced by `main()`.

**2.26.1.32 INT cm\_time (DWORD \* time)**

Get time from ss\_time on server.

**Parameters:**

*time* string

**Returns:**

CM\_SUCCESS

Definition at line 1719 of file midas.c.

Referenced by cm\_transition().

**2.26.1.33 INT cm\_transition (INT transition, INT run\_number, char \* perror, INT strsize, INT async\_flag, INT debug\_flag)**

Performs a run transition (Start/Stop/Pause/Resume).

Synchronous/Asynchronous flag. If set to ASYNC, the transition is done asynchronously, meaning that clients are connected and told to execute their callback routine, but no result is awaited. The return value is specified by the transition callback function on the remote clients. If all callbacks can perform the transition, CM\_SUCCESS is returned. If one callback cannot perform the transition, the return value of this callback is returned from [cm\\_transition\(\)](#). The *async\_flag* is usually FALSE so that transition callbacks can block a run transition in case of problems and return an error string. The only exception are situations where a run transition is performed automatically by a program which cannot block in a transition. For example the logger can cause a run stop when a disk is nearly full but it cannot block in the [cm\\_transition\(\)](#) function since it has its own run stop callback which must flush buffers and close disk files and tapes.

```
...
    i = 1;
    db_set_value(hDB, 0, "/Runinfo/Transition in progress", &i, sizeof(INT), 1, TID_INT);

    status = cm_transition(TR_START, new_run_number, str, sizeof(str), SYNC, debug_flag);
    if (status != CM_SUCCESS)
    {
        // in case of error
        printf("Error: %s\n", str);
    }
    ...
```

**Parameters:**

*transition* TR\_START, TR\_PAUSE, TR\_RESUME or TR\_STOP.

*run\_number* New run number. If zero, use current run number plus one.

*perror* returned error string.



*strsize* Size of error string.

*async\_flag* SYNC: synchronization flag (SYNC:wait completion, ASYNC: return immediately)

*debug\_flag* If 1 output debugging information, if 2 output via `cm_msg()`.

**Returns:**

CM\_SUCCESS, <error> error code from remote client

Definition at line 3635 of file `midas.c`.

Referenced by `cm_check_deferred_transition()`, `scan_fragment()`, and `scheduler()`.

### 2.26.1.34 INT `cm_yield` (INT *millisec*)

Central yield functions for clients. This routine should be called in an infinite loop by a client in order to give the MIDAS system the opportunity to receive commands over RPC channels, update database records and receive events.

**Parameters:**

*millisec* Timeout in millisec. If no message is received during the specified timeout, the routine returns. If `millisec=-1`, it only returns when receiving an `RPC_SHUTDOWN` message.

**Returns:**

CM\_SUCCESS, `RPC_SHUTDOWN`

Definition at line 4222 of file `midas.c`.

Referenced by `scan_fragment()`, and `scheduler()`.

### 2.26.1.35 int `tr_compare` (const void \* *arg1*, const void \* *arg2*)

Definition at line 3590 of file `midas.c`.

Referenced by `cm_transition()`.

## 2.27 Midas Buffer Manager Functions (bm\_XXX)

**Functions**

- INT `bm_match_event` (short int *event\_id*, short int *trigger\_mask*, `EVENT_HEADER *pevent`)
- INT `bm_open_buffer` (char \**buffer\_name*, INT *buffer\_size*, INT \**buffer\_handle*)
- INT `bm_close_buffer` (INT *buffer\_handle*)
- INT `bm_close_all_buffers` (void)

- INT `bm_set_cache_size` (INT `buffer_handle`, INT `read_size`, INT `write_size`)
- INT `bm_compose_event` (`EVENT_HEADER` `*event_header`, short int `event_id`, short int `trigger_mask`, `DWORD` `size`, `DWORD` `serial`)
- INT `bm_request_event` (HANDLE `buffer_handle`, short int `event_id`, short int `trigger_mask`, INT `sampling_type`, HANDLE `*request_id`, void(`*func`)(HANDLE, HANDLE, `EVENT_HEADER` \*, void \*))
- INT `bm_remove_event_request` (INT `buffer_handle`, INT `request_id`)
- INT `bm_delete_request` (INT `request_id`)
- INT `bm_send_event` (INT `buffer_handle`, void `*source`, INT `buf_size`, INT `async_msg`)
- INT `bm_push_cache` (INT `buffer_handle`, INT `async_msg`)
- INT `bm_receive_event` (INT `buffer_handle`, void `*destination`, INT `*buf_size`, INT `async_msg`)
- INT `bm_skip_event` (INT `buffer_handle`)
- INT `bm_push_event` (char `*buffer_name`)
- INT `bm_check_buffers` ()
- INT `bm_empty_buffers` ()

### 2.27.1 Function Documentation

#### 2.27.1.1 INT `bm_check_buffers` ()

Check if any requested event is waiting in a buffer

**Returns:**

- TRUE More events are waiting
- FALSE No more events are waiting

Definition at line 7485 of file `midas.c`.

Referenced by `cm_yield()`.

#### 2.27.1.2 INT `bm_close_all_buffers` (void)

Close all open buffers

**Returns:**

- BM\_SUCCESS

Definition at line 4778 of file `midas.c`.

Referenced by `cm_disconnect_experiment()`, and `cm_set_client_info()`.

**2.27.1.3 INT bm\_close\_buffer (INT *buffer\_handle*)**

Closes an event buffer previously opened with [bm\\_open\\_buffer\(\)](#).

**Parameters:**

*buffer\_handle* buffer handle

**Returns:**

BM\_SUCCESS, BM\_INVALID\_HANDLE

Definition at line 4667 of file midas.c.

Referenced by [bm\\_close\\_all\\_buffers\(\)](#), and [source\\_unbooking\(\)](#).

**2.27.1.4 INT bm\_compose\_event (EVENT\_HEADER \* *event\_header*, short int *event\_id*, short int *trigger\_mask*, DWORD *size*, DWORD *serial*)**

Compose a Midas event header. An event header can usually be set-up manually or through this routine. If the data size of the event is not known when the header is composed, it can be set later with `event_header->data-size = <...>` Following structure is created at the beginning of an event

```
typedef struct {
    short int    event_id;
    short int    trigger_mask;
    DWORD        serial_number;
    DWORD        time_stamp;
    DWORD        data_size;
} EVENT_HEADER;

char event[1000];
bm_compose_event((EVENT_HEADER *)event, 1, 0, 100, 1);
*(event+sizeof(EVENT_HEADER)) = <...>
```

**Parameters:**

*event\_header* pointer to the event header

*event\_id* event ID of the event

*trigger\_mask* trigger mask of the event

*size* size of the data part of the event in bytes

*serial* serial number

**Returns:**

BM\_SUCCESS

Definition at line 5742 of file midas.c.

Referenced by [cm\\_msg\(\)](#), [cm\\_msg1\(\)](#), and [source\\_scan\(\)](#).

### 2.27.1.5 INT `bm_delete_request` (INT *request\_id*)

Deletes an event request previously done with `bm_request_event()`. When an event request gets deleted, events of that requested type are not received any more. When a buffer is closed via `bm_close_buffer()`, all event requests from that buffer are deleted automatically

**Parameters:**

*request\_id* request identifier given by `bm_request_event()`

**Returns:**

BM\_SUCCESS, BM\_INVALID\_HANDLE

Definition at line 6049 of file `midas.c`.

Referenced by `bm_close_buffer()`, and `source_unbooking()`.

### 2.27.1.6 INT `bm_empty_buffers` ()

Clears event buffer and cache. If an event buffer is large and a consumer is slow in analyzing events, events are usually received some time after they are produced. This effect is even more experienced if a read cache is used (via `bm_set_cache_size()`). When changes to the hardware are made in the experience, the consumer will then still analyze old events before any new event which reflects the hardware change. Users can be fooled by looking at histograms which reflect the hardware change many seconds after they have been made.

To overcome this potential problem, the analyzer can call `bm_empty_buffers()` just after the hardware change has been made which skips all old events contained in event buffers and read caches. Technically this is done by forwarding the read pointer of the client. No events are really deleted, they are still visible to other clients like the logger.

Note that the front-end also contains write buffers which can delay the delivery of events. The standard front-end framework `mfe.c` reduces this effect by flushing all buffers once every second.

**Returns:**

BM\_SUCCESS

Definition at line 7807 of file `midas.c`.

Referenced by `handFlush()`, `source_booking()`, and `source_unbooking()`.

### 2.27.1.7 INT `bm_flush_cache` (INT *buffer\_handle*, INT *async\_flag*)

Empty write cache. This function should be used if events in the write cache should be visible to the consumers immediately. It should be called at the end of each run, otherwise events could be kept in the write buffer and will flow to the data of the next run.

**Parameters:**

*buffer\_handle* Buffer handle obtained via [bm\\_open\\_buffer\(\)](#)

*async\_flag* Synchronous/asynchronous flag. If FALSE, the function blocks if the buffer has not enough free space to receive the full cache. If TRUE, the function returns immediately with a value of BM\_ASYNC\_RETURN without writing the cache.

**Returns:**

BM\_SUCCESS, BM\_INVALID\_HANDLE

BM\_ASYNC\_RETURN Routine called with *async\_flag* == TRUE and buffer has not enough space to receive cache

BM\_NO\_MEMORY Event is too large for network buffer or event buffer. One has to increase MAX\_EVENT\_SIZE or EVENT\_BUFFER\_SIZE in [midas.h](#) and recompile.

Definition at line 6468 of file [midas.c](#).

Referenced by [bm\\_send\\_event\(\)](#), [close\\_buffers\(\)](#), [scan\\_fragment\(\)](#), [scheduler\(\)](#), [send\\_event\(\)](#), and [tr\\_stop\(\)](#).

### 2.27.1.8 INT [bm\\_match\\_event](#) (short int *event\_id*, short int *trigger\_mask*, [EVENT\\_HEADER](#) \* *pevent*)

Check if an event matches a given event request by the event id and trigger mask

**Parameters:**

*event\_id* Event ID of request

*trigger\_mask* Trigger mask of request

*pevent* Pointer to event to check

**Returns:**

TRUE if event matches request

Definition at line 4383 of file [midas.c](#).

Referenced by [bm\\_push\\_cache\(\)](#), [bm\\_push\\_event\(\)](#), [bm\\_receive\\_event\(\)](#), and [bm\\_send\\_event\(\)](#).

### 2.27.1.9 INT [bm\\_open\\_buffer](#) (char \* *buffer\_name*, INT *buffer\_size*, INT \* *buffer\_handle*)

Open an event buffer. Two default buffers are created by the system. The "SYSTEM" buffer is used to exchange events and the "SYSMSG" buffer is used to exchange system messages. The name and size of the event buffers is defined in [midas.h](#) as EVENT\_BUFFER\_NAME and EVENT\_BUFFER\_SIZE. Following example opens the "SYSTEM" buffer, requests events with ID 1 and enters a main loop. Events are then received in [process\\_event\(\)](#)

```

#include <stdio.h>
#include "midas.h"
void process_event(HNDLE hbuf, HNDLE request_id,
                  EVENT_HEADER *pheader, void *pevent)
{
    printf("Received event %#d\r",
          pheader->serial_number);
}
main()
{
    INT status, request_id;
    HNDLE hbuf;
    status = cm_connect_experiment("pc810", "Sample", "Simple Analyzer", NULL);
    if (status != CM_SUCCESS)
        return 1;
    bm_open_buffer(EVENT_BUFFER_NAME, EVENT_BUFFER_SIZE, &hbuf);
    bm_request_event(hbuf, 1, TRIGGER_ALL, GET_ALL, request_id, process_event);

    do
    {
        status = cm_yield(1000);
    } while (status != RPC_SHUTDOWN && status != SS_ABORT);
    cm_disconnect_experiment();
    return 0;
}

```

**Parameters:**

- buffer\_name* Name of buffer
- buffer\_size* Size of buffer in bytes
- buffer\_handle* Buffer handle returned by function

**Returns:**

- BM\_SUCCESS, BM\_CREATED
- BM\_NO\_SHM Shared memory cannot be created
- BM\_NO\_MUTEX Mutex cannot be created
- BM\_NO\_MEMORY Not enough memory to create buffer descriptor
- BM\_MEMSIZE\_MISMATCH Buffer size conflicts with an existing buffer of different size
- BM\_INVALID\_PARAM Invalid parameter

Definition at line 4445 of file midas.c.

Referenced by cm\_msg(), cm\_msg1(), cm\_msg\_register(), register\_equipment(), and source\_booking().

**2.27.1.10 INT bm\_push\_event (char \* *buffer\_name*)**

Check a buffer if an event is available and call the dispatch function if found.

**Parameters:**

- buffer\_name* Name of buffer

**Returns:**

BM\_SUCCESS, BM\_INVALID\_HANDLE, BM\_TRUNCATED, BM\_ASYNC\_RETURN, RPC\_NET\_ERROR

Definition at line 7213 of file midas.c.

Referenced by bm\_check\_buffers().

### 2.27.1.11 INT bm\_receive\_event (INT *buffer\_handle*, void \* *destination*, INT \* *buf\_size*, INT *async\_tag*)

Receives events directly. This function is an alternative way to receive events without a main loop.

It can be used in analysis systems which actively receive events, rather than using callbacks. A analysis package could for example contain its own command line interface. A command like "receive 1000 events" could make it necessary to call [bm\\_receive\\_event\(\)](#) 1000 times in a row to receive these events and then return back to the command line prompt. The according [bm\\_request\\_event\(\)](#) call contains NULL as the callback routine to indicate that [bm\\_receive\\_event\(\)](#) is called to receive events.

```
#include <stdio.h>
#include "midas.h"
void process_event(EVENT_HEADER *pheader)
{
    printf("Received event %#d\r",
        pheader->serial_number);
}
main()
{
    INT status, request_id;
    HANDLE hbuf;
    char event_buffer[1000];
    status = cm_connect_experiment("", "Sample",
        "Simple Analyzer", NULL);
    if (status != CM_SUCCESS)
        return 1;
    bm_open_buffer(EVENT_BUFFER_NAME, EVENT_BUFFER_SIZE, &hbuf);
    bm_request_event(hbuf, 1, TRIGGER_ALL, GET_ALL, request_id, NULL);

    do
    {
        size = sizeof(event_buffer);
        status = bm_receive_event(hbuf, event_buffer, &size, ASYNC);
        if (status == CM_SUCCESS)
            process_event((EVENT_HEADER *) event_buffer);
        <...do something else...>
        status = cm_yield(0);
    } while (status != RPC_SHUTDOWN &&
        status != SS_ABORT);
    cm_disconnect_experiment();
    return 0;
}
```

**Parameters:**

*buffer\_handle* buffer handle

*destination* destination address where event is written to

*buf\_size* size of destination buffer on input, size of event plus header on return.

*async\_flag* Synchronous/asynchronous flag. If FALSE, the function blocks if no event is available. If TRUE, the function returns immediately with a value of BM\_ASYNC\_RETURN without receiving any event.

**Returns:**

BM\_SUCCESS, BM\_INVALID\_HANDLE

BM\_TRUNCATED The event is larger than the destination buffer and was therefore truncated

BM\_ASYNC\_RETURN No event available

Definition at line 6833 of file midas.c.

Referenced by handFlush(), and source\_scan().

**2.27.1.12 INT bm\_remove\_event\_request (INT buffer\_handle, INT request\_id)**

Delete a previously placed request for a specific event type in the client structure of the buffer referenced by buffer\_handle.

**Parameters:**

*buffer\_handle* Handle to the buffer where the request should be placed in

*request\_id* Request id returned by bm\_request\_event

**Returns:**

BM\_SUCCESS, BM\_INVALID\_HANDLE, BM\_NOT\_FOUND, RPC\_NET\_ERROR

Definition at line 5976 of file midas.c.

Referenced by bm\_delete\_request().

**2.27.1.13 INT bm\_request\_event (HANDLE buffer\_handle, short int event\_id, short int trigger\_mask, INT sampling\_type, HANDLE \* request\_id, void(\*func)(HANDLE, HANDLE, EVENT\_HEADER \*, void \*))**

Place an event request based on certain characteristics. Multiple event requests can be placed for each buffer, which are later identified by their request ID. They can contain different callback routines. Example see [bm\\_open\\_buffer\(\)](#) and [bm\\_receive\\_event\(\)](#)

**Parameters:**

*buffer\_handle* buffer handle obtained via [bm\\_open\\_buffer\(\)](#)



**event\_id** event ID for requested events. Use EVENTID\_ALL to receive events with any ID.

**trigger\_mask** trigger mask for requested events. The requested events must have at least one bit in its trigger mask common with the requested trigger mask. Use TRIGGER\_ALL to receive events with any trigger mask.

**sampling\_type** specifies how many events to receive. A value of GET\_ALL receives all events which match the specified event ID and trigger mask. If the events are consumed slower than produced, the producer is automatically slowed down. A value of GET\_SOME receives as much events as possible without slowing down the producer. GET\_ALL is typically used by the logger, while GET\_SOME is typically used by analyzers.

**request\_id** request ID returned by the function. This ID is passed to the callback routine and must be used in the `bm_delete_request()` routine.

**func** allback routine which gets called when an event of the specified type is received.

#### Returns:

BM\_SUCCESS, BM\_INVALID\_HANDLE

BM\_NO\_MEMORY too many requests. The value MAX\_EVENT\_REQUESTS in `midas.h` should be increased.

Definition at line 5908 of file `midas.c`.

Referenced by `cm_msg_register()`, and `source_booking()`.

#### 2.27.1.14 INT bm\_send\_event (INT buffer\_handle, void \* source, INT buf\_size, INT async\_flag)

Sends an event to a buffer. This function check if the buffer has enough space for the event, then copies the event to the buffer in shared memory. If clients have requests for the event, they are notified via an UDP packet.

```
char event[1000];
// create event with ID 1, trigger mask 0, size 100 bytes and serial number 1
bm_compose_event((EVENT_HEADER *) event, 1, 0, 100, 1);

// set first byte of event
*(event+sizeof(EVENT_HEADER)) = <...>
#include <stdio.h>
#include "midas.h"
main()
{
    INT status, i;
    HANDLE hbuf;
    char event[1000];
    status = cm_connect_experiment("", "Sample", "Producer", NULL);
    if (status != CM_SUCCESS)
        return 1;
}
```

```

bm_open_buffer(EVENT_BUFFER_NAME, EVENT_BUFFER_SIZE, &hbuf);

// create event with ID 1, trigger mask 0, size 100 bytes and serial number 1
bm_compose_event((EVENT_HEADER *) event, 1, 0, 100, 1);

// set event data
for (i=0 ; i<100 ; i++)
*(event+sizeof(EVENT_HEADER)+i) = i;
// send event
bm_send_event(hbuf, event, 100+sizeof(EVENT_HEADER), SYNC);
cm_disconnect_experiment();
return 0;
}

```

**Parameters:**

**buffer\_handle** Buffer handle obtained via [bm\\_open\\_buffer\(\)](#)

**source** Address of event buffer

**buf\_size** Size of event including event header in bytes

**async\_flag** Synchronous/asynchronous flag. If FALSE, the function blocks if the buffer has not enough free space to receive the event. If TRUE, the function returns immediately with a value of BM\_ASYNC\_RETURN without writing the event to the buffer

**Returns:**

BM\_SUCCESS, BM\_INVALID\_HANDLE, BM\_INVALID\_PARAM

BM\_ASYNC\_RETURN Routine called with `async_flag == TRUE` and buffer has not enough space to receive event

BM\_NO\_MEMORY Event is too large for network buffer or event buffer. One has to increase MAX\_EVENT\_SIZE or EVENT\_BUFFER\_SIZE in [midas.h](#) and recompile.

Definition at line 6113 of file `midas.c`.

Referenced by `cm_msg()`, `cm_msg1()`, `rpc_send_event()`, and `send_event()`.

### 2.27.1.15 INT `bm_set_cache_size` (INT *buffer\_handle*, INT *read\_size*, INT *write\_size*)

Modifies buffer cache size. Without a buffer cache, events are copied to/from the shared memory event by event.

To protect processed from accessing the shared memory simultaneously, semaphores are used. Since semaphore operations are CPU consuming (typically 50-100us) this can slow down the data transfer especially for small events. By using a cache the number of semaphore operations is reduced dramatically. Instead writing directly to the shared memory, the events are copied to a local cache buffer. When this buffer is full, it is copied to the shared memory in one operation. The same technique can be used when receiving events.

The drawback of this method is that the events have to be copied twice, once to the cache and once from the cache to the shared memory. Therefore it can happen that the usage of a cache even slows down data throughput on a given environment (computer type, OS type, event size). The cache size has therefore be optimized manually to maximize data throughput.

**Parameters:**

*buffer\_handle* buffer handle obtained via [bm\\_open\\_buffer\(\)](#)  
*read\_size* cache size for reading events in bytes, zero for no cache  
*write\_size* cache size for writing events in bytes, zero for no cache

**Returns:**

BM\_SUCCESS, BM\_INVALID\_HANDLE, BM\_NO\_MEMORY, BM\_INVALID\_PARAM

Definition at line 5645 of file midas.c.

Referenced by register\_equipment().

**2.27.1.16 INT bm\_skip\_event (INT *buffer\_handle*)**

Skip all events in current buffer.

Useful for single event displays to see the newest events

**Parameters:**

*buffer\_handle* Handle of the buffer. Must be obtained via [bm\\_open\\_buffer](#).

**Returns:**

BM\_SUCCESS, BM\_INVALID\_HANDLE, RPC\_NET\_ERROR

Definition at line 7165 of file midas.c.

**2.28 Midas Message Functions (msg\_XXX)****Functions**

- INT [cm\\_get\\_error](#) (INT code, char \*string)
- INT [cm\\_set\\_msg\\_print](#) (INT system\_mask, INT user\_mask, int(\*func)(const char \*))
- INT [cm\\_msg\\_log](#) (INT message\_type, const char \*message)
- INT [cm\\_msg\\_log1](#) (INT message\_type, const char \*message, const char \*facility)
- INT [cm\\_msg](#) (INT message\_type, char \*filename, INT line, const char \*routine, const char \*format,...)

- INT `cm_msg1` (INT *message\_type*, char \**filename*, INT *line*, const char \**facility*, const char \**routine*, const char \**format*,...)
- INT `cm_msg_register` (void(\**func*)(HANDLE, HANDLE, `EVENT_HEADER` \*, void \*))
- INT `cm_msg_retrieve` (INT *n\_message*, char \**message*, INT \**buf\_size*)

### 2.28.1 Function Documentation

#### 2.28.1.1 INT `cm_get_error` (INT *code*, char \* *string*)

Convert error code to string. Used after `cm_connect_experiment` to print error string in command line programs or windows programs.

**Parameters:**

*code* Error code as defined in `midas.h`

*string* Error string

**Returns:**

CM\_SUCCESS

Definition at line 1042 of file `midas.c`.

Referenced by `cm_connect_experiment()`.

#### 2.28.1.2 INT `cm_msg` (INT *message\_type*, char \* *filename*, INT *line*, const char \* *routine*, const char \* *format*, ...)

This routine can be called whenever an internal error occurs or an informative message is produced. Different message types can be enabled or disabled by setting the type bits via `cm_set_msg_print()`.

**Attention:**

Do not add the "\n" escape carriage control at the end of the formatted line as it is already added by the client on the receiving side.

```
...
cm_msg(MINFO, "my program", "This is a information message only);
cm_msg(MERROR, "my program", "This is an error message with status:%d", my_status);
cm_msg(MTALK, "my_program", "My program is Done!");
...
```

**Parameters:**

*message\_type* (See `MIDAS Macros`).

*filename* Name of source file where error occurred

*line* Line number where error occurred  
*routine* Routine name.  
*format* message to printout, ... Parameters like for printf()

**Returns:**

CM\_SUCCESS

Definition at line 1288 of file midas.c.

Referenced by al\_trigger\_alarm(), analyzer\_init(), bk\_list(), bm\_close\_buffer(), bm\_push\_cache(), bm\_open\_buffer(), bm\_push\_event(), bm\_receive\_event(), bm\_remove\_event\_request(), bm\_request\_event(), bm\_send\_event(), bm\_set\_cache\_size(), bm\_skip\_event(), close\_buffers(), cm\_check\_client(), cm\_check\_deferred\_transition(), cm\_cleanup(), cm\_connect\_experiment1(), cm\_disconnect\_experiment(), cm\_get\_watchdog\_info(), cm\_list\_experiments(), cm\_register\_deferred\_transition(), cm\_register\_transition(), cm\_set\_client\_info(), cm\_set\_transition\_sequence(), cm\_shutdown(), cm\_transition(), db\_check\_record(), db\_close\_database(), db\_copy(), db\_create\_key(), db\_create\_link(), db\_create\_record(), db\_delete\_key1(), db\_enum\_key(), db\_end\_key(), db\_get\_data(), db\_get\_data\_index(), db\_get\_key(), db\_get\_key\_info(), db\_get\_key\_time(), db\_get\_record(), db\_get\_value(), db\_load(), db\_lock\_database(), db\_open\_database(), db\_open\_record(), db\_paste(), db\_protect\_database(), db\_save(), db\_save\_struct(), db\_save\_xml(), db\_save\_xml\_key(), db\_set\_data(), db\_set\_data\_index(), db\_set\_record(), db\_set\_value(), db\_unlock\_database(), dm\_buffer\_create(), el\_submit(), handFlush(), interrupt\_routine(), load\_fragment(), main(), register\_equipment(), rpc\_push\_event(), rpc\_register\_functions(), rpc\_send\_event(), rpc\_set\_option(), scan\_fragment(), scheduler(), send\_event(), source\_booking(), source\_scan(), source\_unbooking(), tr\_start(), tr\_stop(), update\_odb(), and ybk\_list().

### 2.28.1.3 INT cm\_msg1 (INT message\_type, char \* filename, INT line, const char \* facility, const char \* routine, const char \* format, ...)

This routine is similar to [cm\\_msg\(\)](#). It differs from [cm\\_msg\(\)](#) only by the logging destination being a file given through the argument list i.e: **facility**

#### For ~~Attention~~ use only.

Do not add the "\n" escape carriage control at the end of the formatted line as it is already added by the client on the receiving side. The first arg in the following example uses the predefined macro MINFO which handles automatically the first 3 arguments of the function (see [MIDAS Macros](#)).

```
...
    cm_msg1(MINFO, "my_log_file", "my_program", " My message status:%d", status);
...
//----- File my_log_file.log
Thu Nov  8 17:59:28 2001 [my_program] My message status:1
```

**Parameters:**

*message\_type* See [MIDAS Macros](#).  
*filename* Name of source file where error occurred  
*line* Line number where error occurred  
*facility* Logging file name  
*routine* Routine name  
*format* message to printout, ... Parameters like for printf()

**Returns:**

CM\_SUCCESS

Definition at line 1401 of file midas.c.

**2.28.1.4 INT cm\_msg\_log (INT message\_type, const char \* message)**

Write message to logging file. Called by cm\_msg.

**Attention:**

May burn your fingers

**Parameters:**

*message\_type* Message type  
*message* Message string

**Returns:**

CM\_SUCCESS

Definition at line 1104 of file midas.c.

Referenced by cm\_msg().

**2.28.1.5 INT cm\_msg\_log1 (INT message\_type, const char \* message, const char \* facility)**

Write message to logging file. Called by [cm\\_msg\(\)](#).

**For ~~Intermittent~~ use only.**

*message\_type* Message type  
*message* Message string  
*facility* Message facility, filename in which messages will be written

**Returns:**

CM\_SUCCESS

Definition at line 1173 of file midas.c.

Referenced by cm\_msg1().

### 2.28.1.6 INT `cm_msg_register` (`void(* func)(HANDLE, HANDLE, EVENT_HEADER *, void *)`)

Register a dispatch function for receiving system messages.

- example code from `mlxspeaker.c`

```
void receive_message(HANDLE hBuf, HANDLE id, EVENT_HEADER *header, void *message)
{
    char str[256], *pc, *sp;
    // print message
    printf("%s\n", (char *)message);

    printf("evID:%x Mask:%x Serial:%i Size:%d\n"
           ,header->event_id
           ,header->trigger_mask
           ,header->serial_number
           ,header->data_size);
    pc = strchr((char *)message,')'+2;
    ...
    // skip none talking message
    if (header->trigger_mask == MT_TALK ||
        header->trigger_mask == MT_USER)
        ...
}

int main(int argc, char *argv[])
{
    ...
    // now connect to server
    status = cm_connect_experiment(host_name, exp_name, "Speaker", NULL);
    if (status != CM_SUCCESS)
        return 1;
    // Register callback for messages
    cm_msg_register(receive_message);
    ...
}
```

#### Parameters:

*func* Dispatch function.

#### Returns:

CM\_SUCCESS or `bm_open_buffer` and `bm_request_event` return status

Definition at line 1532 of file `midas.c`.

### 2.28.1.7 INT `cm_msg_retrieve` (`INT n_message, char * message, INT * buf_size`)

Retrieve old messages from log file

#### Parameters:

*n\_message* Number of messages to retrieve

*message* buf\_size bytes of messages, separated by characters. The returned number of bytes is normally smaller than the initial buf\_size, since only full lines are returned.

*\*buf\_size* Size of message buffer to fill

**Returns:**

CM\_SUCCESS

Definition at line 1562 of file midas.c.

### 2.28.1.8 INT cm\_set\_msg\_print (INT system\_mask, INT user\_mask, int(\*func)(const char \*))

Set message masks. When a message is generated by calling `cm_msg()`, it can go to two destinations. First a user defined callback routine and second to the "SYSMSG" buffer.

A user defined callback receives all messages which satisfy the user\_mask.

```
int message_print(const char *msg)
{
    char str[160];

    memset(str, ' ', 159);
    str[159] = 0;
    if (msg[0] == '[')
        msg = strchr(msg, ']')+2;
    memcpy(str, msg, strlen(msg));
    ss_printf(0, 20, str);
    return 0;
}
...
cm_set_msg_print(MT_ALL, MT_ALL, message_print);
...
```

**Parameters:**

*system\_mask* Bit masks for MERROR, MINFO etc. to send system messages.

*user\_mask* Bit masks for MERROR, MINFO etc. to send messages to the user callback.

*func* Function which receives all printout. By setting "puts", messages are just printed to the screen.

**Returns:**

CM\_SUCCESS

Definition at line 1087 of file midas.c.

Referenced by `cm_connect_experiment1()`, and `main()`.



## 2.29 Midas Bank Functions (bk\_xxx)

### Functions

- void `bk_init` (void \*event)
- void `bk_init32` (void \*event)
- INT `bk_size` (void \*event)
- void `bk_create` (void \*event, const char \*name, WORD type, void \*pdata)
- INT `bk_close` (void \*event, void \*pdata)
- INT `bk_list` (void \*event, char \*bklist)
- INT `bk_locate` (void \*event, const char \*name, void \*pdata)
- INT `bk_end` (BANK\_HEADER \*pbkh, const char \*name, DWORD \*bklen, DWORD \*bktype, void \*\*pdata)
- INT `bk_iterate` (void \*event, BANK \*\*pbk, void \*pdata)
- INT `bk_swap` (void \*event, BOOL force)

### 2.29.1 Function Documentation

#### 2.29.1.1 INT `bk_close` (void \* event, void \* pdata)

Close the Midas bank previously created by `bk_create()`. The data pointer `pdata` must be obtained by `bk_create()` and used as an address to fill a bank. It is incremented with every value written to the bank and finally points to a location just after the last byte of the bank. It is then passed to `bk_close()` to finish the bank creation

#### Parameters:

- event* pointer to current composed event
- pdata* pointer to the data

#### Returns:

- number of bytes contained in bank

Definition at line 12882 of file `midas.c`.

Referenced by `adc_calib()`, `adc_summing()`, `read_scaler_event()`, `read_trigger_event()`, and `scaler_accum()`.

#### 2.29.1.2 void `bk_create` (void \* event, const char \* name, WORD type, void \* pdata)

Create a Midas bank. The data pointer `pdata` must be used as an address to fill a bank. It is incremented with every value written to the bank and finally points to a location

just after the last byte of the bank. It is then passed to the function `bk_close()` to finish the bank creation.

```
INT *pdata;
bk_init(pevent);
bk_create(pevent, "ADC0", TID_INT, &pdata);
*pdata++ = 123
*pdata++ = 456
bk_close(pevent, pdata);
```

**Parameters:**

- event* pointer to the data area
- name* of the bank, must be exactly 4 characters
- type* type of bank, one of the [Midas Data Types](#) values defined in `midas.h`
- pdata* pointer to the data area of the newly created bank

**Returns:**

void

Definition at line 12761 of file `midas.c`.

Referenced by `adc_calib()`, `adc_summing()`, `read_scaler_event()`, `read_trigger_event()`, and `scaler_accum()`.

**2.29.1.3 INT bk\_find (BANK\_HEADER \*pbkh, const char \* name, DWORD \* bklen, DWORD \* bktype, void \*\* pdata)**

Finds a MIDAS bank of given name inside an event.

**Parameters:**

- pbkh* pointer to current composed event
- name* bank name to look for
- bklen* number of elements in bank
- bktype* bank type, one of `TID_xxx`
- pdata* pointer to data area of bank, NULL if bank not found

**Returns:**

1 if bank found, 0 otherwise

Definition at line 13029 of file `midas.c`.

**2.29.1.4 void bk\_init (void \* event)**

Initializes an event for Midas banks structure. Before banks can be created in an event, `bk_init()` has to be called first.

**Parameters:**

*event* pointer to the area of event

Definition at line 12679 of file `midas.c`.

Referenced by `read_scaler_event()`, and `read_trigger_event()`.

**2.29.1.5 void bk\_init32 (void \* event)**

Initializes an event for Midas banks structure for large bank size (> 32KBytes) Before banks can be created in an event, `bk_init32()` has to be called first.

**Parameters:**

*event* pointer to the area of event

**Returns:**

void

Definition at line 12720 of file `midas.c`.

**2.29.1.6 INT bk\_iterate (void \* event, BANK \*\* pbk, void \* pdata)**

Iterates through banks inside an event. The function can be used to enumerate all banks of an event. The returned pointer to the bank header has following structure:

```
typedef struct {
char   name[4];
WORD   type;
WORD   data_size;
} BANK;
```

where `type` is a `TID_xxx` value and `data_size` the size of the bank in bytes.

```
BANK *pbk;
INT size;
void *pdata;
char name[5];
pbk = NULL;
do
{
size = bk_iterate(event, &pbk, &pdata);
if (pbk == NULL)
break;
*((DWORD *)name) = *((DWORD *)pbk->name);
```

```

name[4] = 0;
printf("bank %s found\n", name);
} while(TRUE);

```

**Parameters:**

*event* Pointer to data area of event.

*pbk* pointer to the bank header, must be NULL for the first call to this function.

*pdata* Pointer to the bank header, must be NULL for the first call to this function

**Returns:**

Size of bank in bytes

Definition at line 13111 of file midas.c.

Referenced by bk\_list(), and update\_odb().

**2.29.1.7 INT bk\_list (void \* event, char \* bklst)**

Extract the MIDAS bank name listing of an event. The bklst should be dimensioned with STRING\_BANKLIST\_MAX which corresponds to a max of BANKLIST\_MAX banks ([midas.h](#): 32 banks max).

```

INT adc_calib(EVENT_HEADER *pheader, void *pevent)
{
    INT    n_adc, nbanks;
    WORD   *pdata;
    char   banklist[STRING_BANKLIST_MAX];

    // Display # of banks and list of banks in the event
    nbanks = bk_list(pevent, banklist);
    printf("#banks:%d List:%s\n", nbanks, banklist);

    // look for ADC0 bank, return if not present
    n_adc = bk_locate(pevent, "ADC0", &pdata);
    ...
}

```

**Parameters:**

*event* pointer to current composed event

*bklst* returned ASCII string, has to be booked with STRING\_BANKLIST\_MAX.

**Returns:**

number of bank found in this event.

Definition at line 12936 of file midas.c.

**2.29.1.8 INT bk\_locate (void \* event, const char \* name, void \* pdata)**

Locates a MIDAS bank of given name inside an event.

**Parameters:**

- event* pointer to current composed event
- name* bank name to look for
- pdata* pointer to data area of bank, NULL if bank not found

**Returns:**

- number of values inside the bank

Definition at line 12980 of file midas.c.

Referenced by `adc_calib()`, `adc_summing()`, and `scaler_accum()`.

**2.29.1.9 INT bk\_size (void \* event)**

Returns the size of an event containing banks. The total size of an event is the value returned by `bk_size()` plus the size of the event header (`sizeof(EVENT_HEADER)`).

**Parameters:**

- event* pointer to the area of event

**Returns:**

- number of bytes contained in data area of event

Definition at line 12734 of file midas.c.

Referenced by `read_scaler_event()`, and `read_trigger_event()`.

**2.29.1.10 INT bk\_swap (void \* event, BOOL force)**

Swaps bytes from little endian to big endian or vice versa for a whole event.

An event contains a flag which is set by `bk_init()` to identify the endian format of an event. If `force` is FALSE, this flag is evaluated and the event is only swapped if it is in the "wrong" format for this system. An event can be swapped to the "wrong" format on purpose for example by a front-end which wants to produce events in a "right" format for a back-end analyzer which has different byte ordering.

**Parameters:**

- event* pointer to data area of event
- force* If TRUE, the event is always swapped, if FALSE, the event is only swapped if it is in the wrong format.

**Returns:**

1==event has been swap, 0==event has not been swapped.

Definition at line 13188 of file midas.c.

Referenced by eb\_mfragment\_add(), and source\_scan().

**2.30 Midas Alarm Functions (al\_xxx)****Functions**

- INT [al\\_trigger\\_alarm](#) (char \*alarm\_name, char \*alarm\_message, char \*default\_class, char \*cond\_str, INT type)

**2.30.1 Function Documentation****2.30.1.1 INT al\_trigger\_alarm (char \* alarm\_name, char \* alarm\_message, char \* default\_class, char \* cond\_str, INT type)**

Trigger a certain alarm.

```
...
lazy.alarm[0] = 0;
size = sizeof(lazy.alarm);
db_get_value(hDB, pLch->hKey, "Settings/Alarm Class", lazy.alarm, &size, TID_STRING, TRUE);

// trigger alarm if defined
if (lazy.alarm[0])
    al_trigger_alarm("Tape", "Tape full...load new one!", lazy.alarm, "Tape full", AT_INTERNAL);
...
```

**Parameters:**

*alarm\_name* Alarm name, defined in /alarms/alarms

*alarm\_message* Optional message which goes with alarm

*default\_class* If alarm is not yet defined under /alarms/alarms/<alarm\_name>, a new one is created and this default class is used.

*cond\_str* String displayed in alarm condition

*type* Alarm type, one of AT\_xxx

**Returns:**

AL\_SUCCESS, AL\_INVALID\_NAME

Definition at line 16158 of file midas.c.

## 2.31 Midas History Functions (hs\_XXX)

### Functions

- INT `hs_set_path` (char \*path)
- INT `hs_open_file` (DWORD ltime, char \*suffix, INT mode, int \*fh)

### 2.31.1 Function Documentation

#### 2.31.1.1 INT `hs_open_file` (DWORD ltime, char \* suffix, INT mode, int \* fh)

Open history file belonging to certain date. Internal use only.

#### Parameters:

- ltime* Date for which a history file should be opened.
- suffix* File name suffix like "hst", "idx", "idf"
- mode* R/W access mode
- fh* File handle

#### Returns:

HS\_SUCCESS

Definition at line 13327 of file midas.c.

#### 2.31.1.2 INT `hs_set_path` (char \* path)

Sets the path for future history file accesses. Should be called before any other history function is called.

#### Parameters:

- path* Directory where history files reside

#### Returns:

HS\_SUCCESS

Definition at line 13300 of file midas.c.

## 2.32 Midas Elog Functions (el\_xxx)

### Functions

- INT `el_submit` (int `run`, char \*`author`, char \*`type`, char \*`system`, char \*`subject`, char \*`text`, char \*`reply_to`, char \*`encoding`, char \*`a$lename1`, char \*`buffer1`, INT `buffer_size1`, char \*`a$lename2`, char \*`buffer2`, INT `buffer_size2`, char \*`a$lename3`, char \*`buffer3`, INT `buffer_size3`, char \*`tag`, INT `tag_size`)

### 2.32.1 Function Documentation

**2.32.1.1 INT `el_submit` (int `run`, char \* `author`, char \* `type`, char \* `system`, char \* `subject`, char \* `text`, char \* `reply_to`, char \* `encoding`, char \* `a$lename1`, char \* `buffer1`, INT `buffer_size1`, char \* `a$lename2`, char \* `buffer2`, INT `buffer_size2`, char \* `a$lename3`, char \* `buffer3`, INT `buffer_size3`, char \* `tag`, INT `tag_size`)**

Submit an ELog entry.

#### Parameters:

- run* Run Number.
- author* Message author.
- type* Message type.
- system* Message system.
- subject* Subject.
- text* Message text.
- reply\_to* In reply to this message.
- encoding* Text encoding, either HTML or plain.
- a\$lename1* File name of attachment.
- buffer1* File contents.
- buffer\_size1* Size of buffer in bytes.
- a\$lename2* File name of attachment.
- buffer2* File contents.
- buffer\_size2* Size of buffer in bytes.
- a\$lename3* File name of attachment.
- buffer3* File contents.
- buffer\_size3* Size of buffer in bytes.
- tag* If given, edit existing message.



*tag\_size* Maximum size of tag.

**Returns:**

EL\_SUCCESS

Definition at line 15118 of file midas.c.

**2.33 Midas RPC Functions (rpc\_xxx)****Functions**

- INT [rpc\\_register\\_client](#) (char \*name, RPC\_LIST \*list)
- INT [rpc\\_register\\_functions](#) (RPC\_LIST \*new\_list, INT(\*func)(INT, void \*\*))
- INT [rpc\\_set\\_option](#) (HANDLE hConn, INT item, INT value)
- INT [rpc\\_send\\_event](#) (INT buffer\_handle, void \*source, INT buf\_size, INT async\_tag)
- INT [rpc\\_push\\_event](#) ()

**2.33.1 Function Documentation****2.33.1.1 INT rpc\_push\_event ()**

Send event residing in the TCP cache buffer filled by `rpc_send_event`. This routine should be called when a run is stopped.

**Returns:**

RPC\_SUCCESS, RPC\_NET\_ERROR

Definition at line 10361 of file midas.c.

Referenced by `scan_fragment()`, `scheduler()`, `send_event()`, and `tr_stop()`.

**2.33.1.2 INT rpc\_register\_client (char \* name, RPC\_LIST \* list)**

Register RPC client for standalone mode (without standard midas server)

**Parameters:**

*list* Array of RPC\_LIST structures containing function IDs and parameter definitions. The end of the list must be indicated by a function ID of zero.

*name* Name of this client

**Returns:**

RPC\_SUCCESS

Definition at line 8253 of file *midas.c*.**2.33.1.3 INT rpc\_register\_functions (RPC\_LIST \* *new\_list*, INT(\* *func*)(INT, void \*\*))**

Register a set of RPC functions (both as clients or servers)

**Parameters:***new\_list* Array of RPC\_LIST structures containing function IDs and parameter definitions. The end of the list must be indicated by a function ID of zero.*func* Default dispatch function**Returns:**

RPC\_SUCCESS, RPC\_NO\_MEMORY, RPC\_DOUBLE\_DEFINED

Definition at line 8273 of file *midas.c*.Referenced by *cm\_connect\_experiment1()*, and *rpc\_register\_client()*.**2.33.1.4 INT rpc\_send\_event (INT *buffer\_handle*, void \* *source*, INT *buf\_size*, INT *async\_flag*)**Fast *send\_event* routine which bypasses the RPC layer and sends the event directly at the TCP level.**Parameters:***buffer\_handle* Handle of the buffer to send the event to. Must be obtained via *bm\_open\_buffer*.*source* Address of the event to send. It must have a proper event header.*buf\_size* Size of event in bytes with header.*async\_flag* SYNC / ASYNC flag. In ASYNC mode, the function returns immediately if it cannot send the event over the network. In SYNC mode, it waits until the packet is sent (blocking).**Returns:**

BM\_INVALID\_PARAM, BM\_ASYNC\_RETURN, RPC\_SUCCESS, RPC\_NET\_ERROR, RPC\_NO\_CONNECTION, RPC\_EXCEED\_BUFFER

Definition at line 10178 of file *midas.c*.Referenced by *interrupt\_routine()*, *scheduler()*, and *source\_scan()*.

### 2.33.1.5 INT rpc\_set\_option (HANDLE *hConn*, INT *item*, INT *value*)

Set RPC option

**Parameters:**

*hConn* RPC connection handle

*item* One of RPC\_Oxxx

*value* Value to set

**Returns:**

RPC\_SUCCESS

Definition at line 9267 of file midas.c.

Referenced by cm\_transition(), db\_send\_changed\_records(), main(), scheduler(), and update\_odb().

## 2.34 Midas Dual Buffer Memory Functions (dm\_xxx)

### Functions

- INT [dm\\_buffer\\_create](#) (INT size, INT user\_max\_event\_size)

### 2.34.1 Function Documentation

#### 2.34.1.1 INT dm\_buffer\_create (INT *size*, INT *user\_max\_event\_size*)

Setup a dual memory buffer. Has to be called initially before any other dm\_xxx function

**Parameters:**

*size* Size in bytes

*user\_max\_event\_size* max event size

**Returns:**

CM\_SUCCESS, BM\_NO\_MEMORY, BM\_MEMSIZE\_MISMATCH

Definition at line 17133 of file midas.c.

Referenced by main().

## 2.35 System Functions (ss\_XXX)

### Functions

- midas\_thread\_t [ss\\_thread\\_create](#) (INT(\*thread\_func)(void \*), void \*param)
- INT [ss\\_thread\\_kill](#) (midas\_thread\_t thread\_id)
- DWORD [ss\\_millitime](#) ()
- DWORD [ss\\_time](#) ()
- INT [ss\\_sleep](#) (INT millisec)

### 2.35.1 Function Documentation

#### 2.35.1.1 DWORD [ss\\_millitime](#) ()

Returns the actual time in milliseconds with an arbitrary origin. This time may only be used to calculate relative times.

Overruns in the 32 bit value don't hurt since in a subtraction calculated with 32 bit accuracy this overrun cancels (you may think about!)..

```
...
DWORD start, stop;
start = ss_millitime();
< do operations >
stop = ss_millitime();
printf("Operation took %1.3lf seconds\n", (stop-start)/1000.0);
...
```

#### Returns:

millisecond time stamp.

Definition at line 2255 of file system.c.

Referenced by [bm\\_check\\_buffers\(\)](#), [bm\\_open\\_buffer\(\)](#), [close\\_buffers\(\)](#), [cm\\_cleanup\(\)](#), [cm\\_get\\_watchdog\\_info\(\)](#), [cm\\_set\\_watchdog\\_params\(\)](#), [cm\\_shutdown\(\)](#), [db\\_open\\_database\(\)](#), [dm\\_buffer\\_create\(\)](#), [register\\_equipment\(\)](#), [scan\\_fragment\(\)](#), [scheduler\(\)](#), [send\\_event\(\)](#), and [tr\\_stop\(\)](#).

#### 2.35.1.2 INT [ss\\_sleep](#) (INT *millisec*)

Suspend the calling process for a certain time.

The function is similar to the [sleep\(\)](#) function, but has a resolution of one milliseconds. Under VxWorks the resolution is 1/60 of a second. It uses the socket [select\(\)](#) function with a time-out. See examples in [ss\\_time\(\)](#)

**Parameters:**

*millisec* Time in milliseconds to sleep. Zero means infinite (until another process calls `ss_wake`)

**Returns:**

SS\_SUCCESS

Definition at line 2481 of file `system.c`.

Referenced by `cm_shutdown()`, `main()`, `read_trigger_event()`, and `register_equipement()`.

### 2.35.1.3 `midas_thread_t ss_thread_create (INT(* thread_func)(void *), void * param)`

Execute command in a separate process, close all open file descriptors invoke `ss_exec()` and ignore pid.

```
{ ...
char cmd[256];
sprintf(cmd,"%s %s %i %s/%s %1.3lf %d",lazy.commandAfter,
        lazy.backlabel, lazyst.nfiles, lazy.path, lazyst.backfile,
        lazyst.file_size/1024.0/1024.0, blockn);
cm_msg(MINFO,"Lazy","Exec post file write script:%s",cmd);
ss_system(cmd);
}
...
\endcode
@param command Command to execute.
@return SS_SUCCESS or ss_exec() return code
*/
INT ss_system(char *command)
{

    system(command);
    return SS_SUCCESS;

}

/**dox*****/
```



```

/* DOXYGEN_SHOULD_SKIP_THIS */

/*****
/**
Creates and returns a new thread of execution.

Note the difference when calling from vxWorks versus Linux and Windows.
The parameter pointer for a vxWorks call is a VX_TASK_SPAWN structure, whereas
for Linux and Windows it is a void pointer.
Early versions returned SS_SUCCESS or SS_NO_THREAD instead of thread ID.

Example for VxWorks
\code
...
VX_TASK_SPAWN tsWatch = {"Watchdog", 100, 0, 2000, (int) pDevice, 0, 0, 0, 0, 0, 0, 0, 0, 0};
midas_thread_t thread_id = ss_thread_create((void *) taskWatch, &tsWatch);
if (thread_id == 0) {
    printf("cannot spawn taskWatch\n");
}
...

```

#### Example for Linux

```

...
midas_thread_t thread_id = ss_thread_create((void *) taskWatch, pDevice);
if (thread_id == 0) {
    printf("cannot spawn taskWatch\n");
}
...

```

#### Parameters:

(*\*thread\_func*) Thread function to create.

*param* a pointer to a VX\_TASK\_SPAWN structure for vxWorks and a void pointer for Unix and Windows

#### Returns:

the new thread id or zero on error

Definition at line 1695 of file system.c.

Referenced by dm\_buffer\_create().

**2.35.1.4 INT `ss_thread_kill` (`midas_thread_t thread_id`)**

Destroys the thread identified by the passed thread id. The thread id is returned by [`ss\_thread\_create\(\)`](#) on creation.

```
...
midas_thread_t thread_id = ss_thread_create((void *) taskWatch, pDevice);
if (thread_id == 0) {
    printf("cannot spawn taskWatch\n");
}
...
ss_thread_kill(thread_id);
...
```

**Parameters:**

*thread\_id* the thread id of the thread to be killed.

**Returns:**

SS\_SUCCESS if no error, else SS\_NO\_THREAD

Definition at line 1769 of file `system.c`.

**2.35.1.5 DWORD `ss_time` ()**

Returns the actual time in seconds since 1.1.1970 UTC.

```
...
DWORD start, stop;
start = ss_time();
    ss_sleep(12000);
stop = ss_time();
printf("Operation took %1.3lf seconds\n",stop-start);
...
```

**Returns:**

Time in seconds

Definition at line 2322 of file `system.c`.

Referenced by `al_trigger_alarm()`, `bm_compose_event()`, `cm_synchronize()`, `cm_time()`, `cm_yield()`, `db_get_key_time()`, `db_set_data()`, `db_set_data_index()`, `db_set_value()`, `scheduler()`, and `send_event()`.

**2.36 The `mssystem.h` & `system.c`****Modules**

- [System Functions \(`ss\_xxx`\)](#)



- [System De£ne](#)
- [System Macros](#)
- [System Structure Declaration](#)

## 2.37 System De£ne

### De£nes

- `#de£ne DRI_16` (1<<0)
- `#de£ne DRI_32` (1<<1)
- `#de£ne DRI_64` (1<<2)
- `#de£ne DRI_LITTLE_ENDIAN` (1<<3)
- `#de£ne DRI_BIG_ENDIAN` (1<<4)
- `#de£ne DRF_IEEE` (1<<5)
- `#de£ne DRF_G_FLOAT` (1<<6)
- `#de£ne DR_ASCII` (1<<7)

### 2.37.1 De£ne Documentation

#### 2.37.1.1 `#de£ne DR_ASCII` (1<<7)

- 

De£nition at line 197 of £le msystem.h.

#### 2.37.1.2 `#de£ne DRF_G_FLOAT` (1<<6)

- 

De£nition at line 196 of £le msystem.h.

#### 2.37.1.3 `#de£ne DRF_IEEE` (1<<5)

- 

De£nition at line 195 of £le msystem.h.

**2.37.1.4 #define DRI\_16 (1<<0)**

- 

Definition at line 190 of file msystem.h.

**2.37.1.5 #define DRI\_32 (1<<1)**

- 

Definition at line 191 of file msystem.h.

**2.37.1.6 #define DRI\_64 (1<<2)**

- 

Definition at line 192 of file msystem.h.

**2.37.1.7 #define DRI\_BIG\_ENDIAN (1<<4)**

- 

Definition at line 194 of file msystem.h.

**2.37.1.8 #define DRI\_LITTLE\_ENDIAN (1<<3)**

- 

Definition at line 193 of file msystem.h.

**2.38 System Macros****Defines**

- #define [WORD\\_SWAP\(x\)](#)
- #define [DWORD\\_SWAP\(x\)](#)
- #define [QWORD\\_SWAP\(x\)](#)

### 2.38.1 Define Documentation

#### 2.38.1.1 #define DWORD\_SWAP(x)

**Value:**

```
{ BYTE _tmp;
    _tmp= *((BYTE *) (x)); \
    *((BYTE *) (x)) = *(( (BYTE *) (x) )+3); \
    *(( (BYTE *) (x) )+3) = _tmp; \
    _tmp= *(( (BYTE *) (x) )+1); \
    *(( (BYTE *) (x) )+1) = *(( (BYTE *) (x) )+2); \
    *(( (BYTE *) (x) )+2) = _tmp; }
```

SWAP DWORD macro

Definition at line 217 of file msystem.h.

Referenced by bk\_swap().

#### 2.38.1.2 #define QWORD\_SWAP(x)

**Value:**

```
{ BYTE _tmp;
    _tmp= *((BYTE *) (x)); \
    *(( (BYTE *) (x) )+7) = *(( (BYTE *) (x) )+1); \
    *(( (BYTE *) (x) )+1) = _tmp; \
    _tmp= *(( (BYTE *) (x) )+6); \
    *(( (BYTE *) (x) )+6) = *(( (BYTE *) (x) )+2); \
    *(( (BYTE *) (x) )+2) = _tmp; \
    _tmp= *(( (BYTE *) (x) )+5); \
    *(( (BYTE *) (x) )+5) = *(( (BYTE *) (x) )+3); \
    *(( (BYTE *) (x) )+3) = _tmp; \
    _tmp= *(( (BYTE *) (x) )+4); \
    *(( (BYTE *) (x) )+4) = _tmp; }
```

SWAP QWORD macro

Definition at line 227 of file msystem.h.

Referenced by bk\_swap().

#### 2.38.1.3 #define WORD\_SWAP(x)

**Value:**

```
{ BYTE _tmp;
    _tmp= *((BYTE *) (x));
    *((BYTE *) (x)) = *(( (BYTE *) (x) )+1);
    *(( (BYTE *) (x) )+1) = _tmp; }
```

SWAP WORD macro

Definition at line 210 of file msystem.h.

Referenced by bk\_swap().

## 2.39 System Structure Declaration

### Data Structures

- struct [DATABASE](#)
- struct [DATABASE\\_CLIENT](#)
- struct [DATABASE\\_HEADER](#)
- struct [FREE\\_DESCRIP](#)
- struct [OPEN\\_RECORD](#)
- struct [RECORD\\_LIST](#)
- struct [REQUEST\\_LIST](#)

## 2.40 The mrpc.h & mrpc.c

### Modules

- [RPC Defne](#)
- [Midas RPC\\_LIST](#)

## 2.41 RPC Defne

### Defnes

- #define [RPC\\_CM\\_SET\\_CLIENT\\_INFO](#) 11000
- #define [RPC\\_CM\\_SET\\_WATCHDOG\\_PARAMS](#) 11001
- #define [RPC\\_CM\\_CLEANUP](#) 11002
- #define [RPC\\_CM\\_GET\\_WATCHDOG\\_INFO](#) 11003
- #define [RPC\\_CM\\_MSG\\_LOG](#) 11004

- #define [RPC\\_CM\\_EXECUTE](#) 11005
- #define [RPC\\_CM\\_SYNCHRONIZE](#) 11006
- #define [RPC\\_CM\\_ASCTIME](#) 11007
- #define [RPC\\_CM\\_TIME](#) 11008
- #define [RPC\\_CM\\_MSG](#) 11009
- #define [RPC\\_CM\\_EXIST](#) 11011
- #define [RPC\\_CM\\_MSG\\_RETRIEVE](#) 11012
- #define [RPC\\_CM\\_MSG\\_LOG1](#) 11013
- #define [RPC\\_BM\\_OPEN\\_BUFFER](#) 11100
- #define [RPC\\_BM\\_CLOSE\\_BUFFER](#) 11101
- #define [RPC\\_BM\\_CLOSE\\_ALL\\_BUFFERS](#) 11102
- #define [RPC\\_BM\\_GET\\_BUFFER\\_INFO](#) 11103
- #define [RPC\\_BM\\_GET\\_BUFFER\\_LEVEL](#) 11104
- #define [RPC\\_BM\\_INIT\\_BUFFER\\_COUNTERS](#) 11105
- #define [RPC\\_BM\\_SET\\_CACHE\\_SIZE](#) 11106
- #define [RPC\\_BM\\_ADD\\_EVENT\\_REQUEST](#) 11107
- #define [RPC\\_BM\\_REMOVE\\_EVENT\\_REQUEST](#) 11108
- #define [RPC\\_BM\\_SEND\\_EVENT](#) 11109
- #define [RPC\\_BM\\_FLUSH\\_CACHE](#) 11110
- #define [RPC\\_BM\\_RECEIVE\\_EVENT](#) 11111
- #define [RPC\\_BM\\_MARK\\_READ\\_WAITING](#) 11112
- #define [RPC\\_BM\\_EMPTY\\_BUFFERS](#) 11113
- #define [RPC\\_BM\\_SKIP\\_EVENT](#) 11114
- #define [RPC\\_DB\\_OPEN\\_DATABASE](#) 11200
- #define [RPC\\_DB\\_CLOSE\\_DATABASE](#) 11201
- #define [RPC\\_DB\\_CLOSE\\_ALL\\_DATABASES](#) 11202
- #define [RPC\\_DB\\_CREATE\\_KEY](#) 11203
- #define [RPC\\_DB\\_CREATE\\_LINK](#) 11204
- #define [RPC\\_DB\\_SET\\_VALUE](#) 11205
- #define [RPC\\_DB\\_GET\\_VALUE](#) 11206
- #define [RPC\\_DB\\_FIND\\_KEY](#) 11207
- #define [RPC\\_DB\\_FIND\\_LINK](#) 11208
- #define [RPC\\_DB\\_GET\\_PATH](#) 11209
- #define [RPC\\_DB\\_DELETE\\_KEY](#) 11210
- #define [RPC\\_DB\\_ENUM\\_KEY](#) 11211
- #define [RPC\\_DB\\_GET\\_KEY](#) 11212
- #define [RPC\\_DB\\_GET\\_DATA](#) 11213
- #define [RPC\\_DB\\_SET\\_DATA](#) 11214
- #define [RPC\\_DB\\_SET\\_DATA\\_INDEX](#) 11215
- #define [RPC\\_DB\\_SET\\_MODE](#) 11216
- #define [RPC\\_DB\\_GET\\_RECORD\\_SIZE](#) 11219
- #define [RPC\\_DB\\_GET\\_RECORD](#) 11220
- #define [RPC\\_DB\\_SET\\_RECORD](#) 11221

- #define [RPC\\_DB\\_ADD\\_OPEN\\_RECORD](#) 11222
- #define [RPC\\_DB\\_REMOVE\\_OPEN\\_RECORD](#) 11223
- #define [RPC\\_DB\\_SAVE](#) 11224
- #define [RPC\\_DB\\_LOAD](#) 11225
- #define [RPC\\_DB\\_SET\\_CLIENT\\_NAME](#) 11226
- #define [RPC\\_DB\\_RENAME\\_KEY](#) 11227
- #define [RPC\\_DB\\_ENUM\\_LINK](#) 11228
- #define [RPC\\_DB\\_REORDER\\_KEY](#) 11229
- #define [RPC\\_DB\\_CREATE\\_RECORD](#) 11230
- #define [RPC\\_DB\\_GET\\_DATA\\_INDEX](#) 11231
- #define [RPC\\_DB\\_GET\\_KEY\\_TIME](#) 11232
- #define [RPC\\_DB\\_GET\\_OPEN\\_RECORDS](#) 11233
- #define [RPC\\_DB\\_FLUSH\\_DATABASE](#) 11235
- #define [RPC\\_DB\\_SET\\_DATA\\_INDEX2](#) 11236
- #define [RPC\\_DB\\_GET\\_KEY\\_INFO](#) 11237
- #define [RPC\\_DB\\_GET\\_DATA1](#) 11238
- #define [RPC\\_DB\\_SET\\_NUM\\_VALUES](#) 11239
- #define [RPC\\_DB\\_CHECK\\_RECORD](#) 11240
- #define [RPC\\_DB\\_GET\\_NEXT\\_LINK](#) 11241
- #define [RPC\\_HS\\_SET\\_PATH](#) 11300
- #define [RPC\\_HS\\_DEFINE\\_EVENT](#) 11301
- #define [RPC\\_HS\\_WRITE\\_EVENT](#) 11302
- #define [RPC\\_HS\\_COUNT\\_EVENTS](#) 11303
- #define [RPC\\_HS\\_ENUM\\_EVENTS](#) 11304
- #define [RPC\\_HS\\_COUNT\\_VARS](#) 11305
- #define [RPC\\_HS\\_ENUM\\_VARS](#) 11306
- #define [RPC\\_HS\\_READ](#) 11307
- #define [RPC\\_HS\\_GET\\_VAR](#) 11308
- #define [RPC\\_HS\\_GET\\_EVENT\\_ID](#) 11309
- #define [RPC\\_EL\\_SUBMIT](#) 11400
- #define [RPC\\_AL\\_CHECK](#) 11500
- #define [RPC\\_AL\\_TRIGGER\\_ALARM](#) 11501
- #define [RPC\\_RC\\_TRANSITION](#) 12000
- #define [RPC\\_ANA\\_CLEAR\\_HISTOS](#) 13000
- #define [RPC\\_LOG\\_REWIND](#) 14000
- #define [RPC\\_TEST](#) 15000
- #define [RPC\\_CNAF16](#) 16000
- #define [RPC\\_CNAF24](#) 16001
- #define [RPC\\_MANUAL\\_TRIG](#) 17000
- #define [RPC\\_ID\\_WATCHDOG](#) 99997
- #define [RPC\\_ID\\_SHUTDOWN](#) 99998
- #define [RPC\\_ID\\_EXIT](#) 99999

### 2.41.1 Define Documentation

#### 2.41.1.1 #define RPC\_AL\_CHECK 11500

- 

Definition at line 181 of file mrpc.h.

#### 2.41.1.2 #define RPC\_AL\_TRIGGER\_ALARM 11501

- 

Definition at line 182 of file mrpc.h.

Referenced by al\_trigger\_alarm().

#### 2.41.1.3 #define RPC\_ANA\_CLEAR\_HISTOS 13000

- 

Definition at line 186 of file mrpc.h.

#### 2.41.1.4 #define RPC\_BM\_ADD\_EVENT\_REQUEST 11107

- 

Definition at line 119 of file mrpc.h.

#### 2.41.1.5 #define RPC\_BM\_CLOSE\_ALL\_BUFFERS 11102

- 

Definition at line 114 of file mrpc.h.

Referenced by bm\_close\_all\_buffers().

**2.41.1.6 #deñne RPC\_BM\_CLOSE\_BUFFER 11101**

- 

Deñnition at line 113 of ñle mrpc.h.

Referenced by bm\_close\_buffer().

**2.41.1.7 #deñne RPC\_BM\_EMPTY\_BUFFERS 11113**

- 

Deñnition at line 125 of ñle mrpc.h.

Referenced by bm\_empty\_buffers().

**2.41.1.8 #deñne RPC\_BM\_FLUSH\_CACHE 11110**

- 

Deñnition at line 122 of ñle mrpc.h.

Referenced by bm\_flush\_cache().

**2.41.1.9 #deñne RPC\_BM\_GET\_BUFFER\_INFO 11103**

- 

Deñnition at line 115 of ñle mrpc.h.

**2.41.1.10 #deñne RPC\_BM\_GET\_BUFFER\_LEVEL 11104**

- 

Deñnition at line 116 of ñle mrpc.h.

**2.41.1.11 #deñne RPC\_BM\_INIT\_BUFFER\_COUNTERS 11105**

- 

Deñnition at line 117 of ñle mrpc.h.



**2.41.1.12 #de£ne RPC\_BM\_MARK\_READ\_WAITING 11112**

•

De£nition at line 124 of £le mrpc.h.

**2.41.1.13 #de£ne RPC\_BM\_OPEN\_BUFFER 11100**

•

De£nition at line 112 of £le mrpc.h.

Referenced by bm\_open\_buffer().

**2.41.1.14 #de£ne RPC\_BM\_RECEIVE\_EVENT 11111**

•

De£nition at line 123 of £le mrpc.h.

Referenced by bm\_receive\_event().

**2.41.1.15 #de£ne RPC\_BM\_REMOVE\_EVENT\_REQUEST 11108**

•

De£nition at line 120 of £le mrpc.h.

Referenced by bm\_remove\_event\_request().

**2.41.1.16 #de£ne RPC\_BM\_SEND\_EVENT 11109**

•

De£nition at line 121 of £le mrpc.h.

Referenced by bm\_send\_event(), and rpc\_send\_event().

**2.41.1.17 #de£ne RPC\_BM\_SET\_CACHE\_SIZE 11106**

•

De£nition at line 118 of £le mrpc.h.

Referenced by bm\_set\_cache\_size().

**2.41.1.18 #define RPC\_BM\_SKIP\_EVENT 11114**

- 

Definition at line 126 of file mrpc.h.

Referenced by bm\_skip\_event().

**2.41.1.19 #define RPC\_CM\_ASCTIME 11007**

- 

Definition at line 105 of file mrpc.h.

Referenced by cm\_asctime().

**2.41.1.20 #define RPC\_CM\_CLEANUP 11002**

- 

Definition at line 100 of file mrpc.h.

Referenced by cm\_cleanup().

**2.41.1.21 #define RPC\_CM\_EXECUTE 11005**

- 

Definition at line 103 of file mrpc.h.

Referenced by cm\_execute().

**2.41.1.22 #define RPC\_CM\_EXIST 11011**

- 

Definition at line 108 of file mrpc.h.

Referenced by cm\_exist().

**2.41.1.23 #define RPC\_CM\_GET\_WATCHDOG\_INFO 11003**

- 

Definition at line 101 of file mrpc.h.

Referenced by cm\_get\_watchdog\_info().

**2.41.1.24 #define RPC\_CM\_MSG 11009**

- 

Definition at line 107 of file mrpc.h.

**2.41.1.25 #define RPC\_CM\_MSG\_LOG 11004**

- 

Definition at line 102 of file mrpc.h.

Referenced by cm\_msg\_log().

**2.41.1.26 #define RPC\_CM\_MSG\_LOG1 11013**

- 

Definition at line 110 of file mrpc.h.

Referenced by cm\_msg\_log1().

**2.41.1.27 #define RPC\_CM\_MSG\_RETRIEVE 11012**

- 

Definition at line 109 of file mrpc.h.

Referenced by cm\_msg\_retrieve().

**2.41.1.28 #define RPC\_CM\_SET\_CLIENT\_INFO 11000**

- 

Definition at line 98 of file mrpc.h.

Referenced by cm\_set\_client\_info().

**2.41.1.29 #define RPC\_CM\_SET\_WATCHDOG\_PARAMS 11001**

- 

Definition at line 99 of file mrpc.h.

Referenced by cm\_set\_watchdog\_params().

**2.41.1.30 #de£ne RPC\_CM\_SYNCHRONIZE 11006**

- 

De£nition at line 104 of £le mrpc.h.

Referenced by cm\_synchronize().

**2.41.1.31 #de£ne RPC\_CM\_TIME 11008**

- 

De£nition at line 106 of £le mrpc.h.

Referenced by cm\_time().

**2.41.1.32 #de£ne RPC\_CNAF16 16000**

- 

De£nition at line 192 of £le mrpc.h.

Referenced by main().

**2.41.1.33 #de£ne RPC\_CNAF24 16001**

- 

De£nition at line 193 of £le mrpc.h.

Referenced by main().

**2.41.1.34 #de£ne RPC\_DB\_ADD\_OPEN\_RECORD 11222**

- 

De£nition at line 148 of £le mrpc.h.

**2.41.1.35 #de£ne RPC\_DB\_CHECK\_RECORD 11240**

- 

De£nition at line 165 of £le mrpc.h.

Referenced by db\_check\_record().

**2.41.1.36 #define RPC\_DB\_CLOSE\_ALL\_DATABASES 11202**

- 

Definition at line 130 of file mrpc.h.

**2.41.1.37 #define RPC\_DB\_CLOSE\_DATABASE 11201**

- 

Definition at line 129 of file mrpc.h.

Referenced by db\_close\_database().

**2.41.1.38 #define RPC\_DB\_CREATE\_KEY 11203**

- 

Definition at line 131 of file mrpc.h.

Referenced by db\_create\_key().

**2.41.1.39 #define RPC\_DB\_CREATE\_LINK 11204**

- 

Definition at line 132 of file mrpc.h.

Referenced by db\_create\_link().

**2.41.1.40 #define RPC\_DB\_CREATE\_RECORD 11230**

- 

Definition at line 156 of file mrpc.h.

Referenced by db\_create\_record().

**2.41.1.41 #define RPC\_DB\_DELETE\_KEY 11210**

- 

Definition at line 138 of file mrpc.h.

Referenced by db\_delete\_key().

**2.41.1.42 #define RPC\_DB\_ENUM\_KEY 11211**

- 

Definition at line 139 of file mrpc.h.

Referenced by db\_enum\_key().

**2.41.1.43 #define RPC\_DB\_ENUM\_LINK 11228**

- 

Definition at line 154 of file mrpc.h.

**2.41.1.44 #define RPC\_DB\_FIND\_KEY 11207**

- 

Definition at line 135 of file mrpc.h.

Referenced by db\_find\_key().

**2.41.1.45 #define RPC\_DB\_FIND\_LINK 11208**

- 

Definition at line 136 of file mrpc.h.

**2.41.1.46 #define RPC\_DB\_FLUSH\_DATABASE 11235**

- 

Definition at line 160 of file mrpc.h.

**2.41.1.47 #define RPC\_DB\_GET\_DATA 11213**

- 

Definition at line 141 of file mrpc.h.

Referenced by db\_get\_data().

**2.41.1.48 #define RPC\_DB\_GET\_DATA1 11238**

- 

Definition at line 163 of file mrpc.h.

**2.41.1.49 #define RPC\_DB\_GET\_DATA\_INDEX 11231**

- 

Definition at line 157 of file mrpc.h.

Referenced by db\_get\_data\_index().

**2.41.1.50 #define RPC\_DB\_GET\_KEY 11212**

- 

Definition at line 140 of file mrpc.h.

Referenced by db\_get\_key().

**2.41.1.51 #define RPC\_DB\_GET\_KEY\_INFO 11237**

- 

Definition at line 162 of file mrpc.h.

Referenced by db\_get\_key\_info().

**2.41.1.52 #define RPC\_DB\_GET\_KEY\_TIME 11232**

- 

Definition at line 158 of file mrpc.h.

Referenced by db\_get\_key\_time().

**2.41.1.53 #define RPC\_DB\_GET\_NEXT\_LINK 11241**

- 

Definition at line 166 of file mrpc.h.

**2.41.1.54 #define RPC\_DB\_GET\_OPEN\_RECORDS 11233**

- 

Definition at line 159 of file mrpc.h.

**2.41.1.55 #define RPC\_DB\_GET\_PATH 11209**

- 

Definition at line 137 of file mrpc.h.

**2.41.1.56 #define RPC\_DB\_GET\_RECORD 11220**

- 

Definition at line 146 of file mrpc.h.

Referenced by db\_get\_record().

**2.41.1.57 #define RPC\_DB\_GET\_RECORD\_SIZE 11219**

- 

Definition at line 145 of file mrpc.h.

Referenced by db\_get\_record\_size().

**2.41.1.58 #define RPC\_DB\_GET\_VALUE 11206**

- 

Definition at line 134 of file mrpc.h.

Referenced by db\_get\_value().

**2.41.1.59 #define RPC\_DB\_LOAD 11225**

- 

Definition at line 151 of file mrpc.h.

Referenced by db\_load().



**2.41.1.60 #define RPC\_DB\_OPEN\_DATABASE 11200**

- 

Definition at line 128 of file mrpc.h.

Referenced by db\_open\_database().

**2.41.1.61 #define RPC\_DB\_REMOVE\_OPEN\_RECORD 11223**

- 

Definition at line 149 of file mrpc.h.

**2.41.1.62 #define RPC\_DB\_RENAME\_KEY 11227**

- 

Definition at line 153 of file mrpc.h.

**2.41.1.63 #define RPC\_DB\_REORDER\_KEY 11229**

- 

Definition at line 155 of file mrpc.h.

**2.41.1.64 #define RPC\_DB\_SAVE 11224**

- 

Definition at line 150 of file mrpc.h.

Referenced by db\_save().

**2.41.1.65 #define RPC\_DB\_SET\_CLIENT\_NAME 11226**

- 

Definition at line 152 of file mrpc.h.

**2.41.1.66 #define RPC\_DB\_SET\_DATA 11214**

- 

Definition at line 142 of file mrpc.h.

Referenced by db\_set\_data().

**2.41.1.67 #define RPC\_DB\_SET\_DATA\_INDEX 11215**

- 

Definition at line 143 of file mrpc.h.

Referenced by db\_set\_data\_index().

**2.41.1.68 #define RPC\_DB\_SET\_DATA\_INDEX2 11236**

- 

Definition at line 161 of file mrpc.h.

**2.41.1.69 #define RPC\_DB\_SET\_MODE 11216**

- 

Definition at line 144 of file mrpc.h.

**2.41.1.70 #define RPC\_DB\_SET\_NUM\_VALUES 11239**

- 

Definition at line 164 of file mrpc.h.

**2.41.1.71 #define RPC\_DB\_SET\_RECORD 11221**

- 

Definition at line 147 of file mrpc.h.

Referenced by db\_set\_record().

**2.41.1.72 #define RPC\_DB\_SET\_VALUE 11205**

- 

Definition at line 133 of file mrpc.h.

Referenced by db\_set\_value().

**2.41.1.73 #define RPC\_EL\_SUBMIT 11400**

- 

Definition at line 179 of file mrpc.h.

Referenced by el\_submit().

**2.41.1.74 #define RPC\_HS\_COUNT\_EVENTS 11303**

- 

Definition at line 171 of file mrpc.h.

**2.41.1.75 #define RPC\_HS\_COUNT\_VARS 11305**

- 

Definition at line 173 of file mrpc.h.

**2.41.1.76 #define RPC\_HS\_DEFINE\_EVENT 11301**

- 

Definition at line 169 of file mrpc.h.

**2.41.1.77 #define RPC\_HS\_ENUM\_EVENTS 11304**

- 

Definition at line 172 of file mrpc.h.

**2.41.1.78 #define RPC\_HS\_ENUM\_VARS 11306**

- 

Definition at line 174 of file mrpc.h.

**2.41.1.79 #define RPC\_HS\_GET\_EVENT\_ID 11309**

- 

Definition at line 177 of file mrpc.h.

**2.41.1.80 #define RPC\_HS\_GET\_VAR 11308**

- 

Definition at line 176 of file mrpc.h.

**2.41.1.81 #define RPC\_HS\_READ 11307**

- 

Definition at line 175 of file mrpc.h.

**2.41.1.82 #define RPC\_HS\_SET\_PATH 11300**

- 

Definition at line 168 of file mrpc.h.

Referenced by hs\_set\_path().

**2.41.1.83 #define RPC\_HS\_WRITE\_EVENT 11302**

- 

Definition at line 170 of file mrpc.h.

**2.41.1.84 #define RPC\_ID\_EXIT 99999**

- 

Definition at line 199 of file mrpc.h.

**2.41.1.85 #define RPC\_ID\_SHUTDOWN 99998**

- 

Definition at line 198 of file mrpc.h.

**2.41.1.86 #define RPC\_ID\_WATCHDOG 99997**

- 

Definition at line 197 of file mrpc.h.

**2.41.1.87 #define RPC\_LOG\_REWIND 14000**

- 

Definition at line 188 of file mrpc.h.

**2.41.1.88 #define RPC\_MANUAL\_TRIG 17000**

- 

Definition at line 195 of file mrpc.h.

Referenced by register\_equipment().

**2.41.1.89 #define RPC\_RC\_TRANSITION 12000**

- 

Definition at line 184 of file mrpc.h.

Referenced by cm\_register\_transition(), and cm\_transition().

### 2.41.1.90 `#define RPC_TEST 15000`

- 

Definition at line 190 of file `mrpc.h`.

## 2.42 Midas RPC\_LIST

### Variables

- RPC\_LIST [rpc\\_list\\_library](#) []
- RPC\_LIST [rpc\\_list\\_system](#) []

### 2.42.1 Function Documentation

#### 2.42.1.1 RPC\_LIST\* `rpc_get_internal_list (INT rag)`

Definition at line 1285 of file `mrpc.c`.

Referenced by `cm_connect_experiment1()`, `rpc_register_client()`, and `rpc_register_functions()`.

### 2.42.2 Variable Documentation

#### 2.42.2.1 RPC\_LIST [rpc\\_list\\_library](#)[] [static]

`rpc_list_library` contains all MIDAS library functions and gets registered whenever a connection to the MIDAS server is established

Definition at line 142 of file `mrpc.c`.

Referenced by `rpc_get_internal_list()`.

#### 2.42.2.2 RPC\_LIST [rpc\\_list\\_system](#)[] [static]

**Initial value:**

```
{
```

```

    {RPC_ID_WATCHDOG, "id_watchdog",
      {{0}}},

    {RPC_ID_SHUTDOWN, "id_shutdown",
      {{0}}},

    {RPC_ID_EXIT, "id_exit",
      {{0}}},

    {0}
}

```

rpc\_list\_system contains MIDAS system functions and gets registered whenever a RPC server is registered

Definition at line 1269 of file mrpc.c.

Referenced by rpc\_get\_internal\_list().

## 2.43 The odb.c

### Modules

- [Midas ODB Functions \(db\\_XXX\)](#)

## 2.44 Midas ODB Functions (db\_XXX)

### Functions

- INT [db\\_open\\_database](#) (char \*database\_name, INT database\_size, HANDLE \*hDB, char \*client\_name)
- INT [db\\_close\\_database](#) (HANDLE hDB)
- INT [db\\_lock\\_database](#) (HANDLE hDB)
- INT [db\\_unlock\\_database](#) (HANDLE hDB)
- INT [db\\_protect\\_database](#) (HANDLE hDB)
- INT [db\\_create\\_key](#) (HANDLE hDB, HANDLE hKey, char \*key\_name, DWORD type)
- INT [db\\_create\\_link](#) (HANDLE hDB, HANDLE hKey, char \*link\_name, char \*destination)
- INT [db\\_delete\\_key1](#) (HANDLE hDB, HANDLE hKey, INT level, BOOL follow\_links)
- INT [db\\_delete\\_key](#) (HANDLE hDB, HANDLE hKey, BOOL follow\_links)
- INT [db\\_find\\_key](#) (HANDLE hDB, HANDLE hKey, char \*key\_name, HANDLE \*subhKey)

- INT `db_set_value` (HANDLE `hDB`, HANDLE `hKeyRoot`, char `*key_name`, void `*data`, INT `data_size`, INT `num_values`, `DWORD` type)
- INT `db_get_value` (HANDLE `hDB`, HANDLE `hKeyRoot`, char `*key_name`, void `*data`, INT `*buf_size`, `DWORD` type, BOOL `create`)
- INT `db_enum_key` (HANDLE `hDB`, HANDLE `hKey`, INT `index`, HANDLE `*subkey_handle`)
- INT `db_get_key` (HANDLE `hDB`, HANDLE `hKey`, `KEY` `*key`)
- INT `db_get_key_time` (HANDLE `hDB`, HANDLE `hKey`, `DWORD` `*delta`)
- INT `db_get_key_info` (HANDLE `hDB`, HANDLE `hKey`, char `*name`, INT `name_size`, INT `*type`, INT `*num_values`, INT `*item_size`)
- INT `db_get_data` (HANDLE `hDB`, HANDLE `hKey`, void `*data`, INT `*buf_size`, `DWORD` type)
- INT `db_get_data_index` (HANDLE `hDB`, HANDLE `hKey`, void `*data`, INT `*buf_size`, INT `index`, `DWORD` type)
- INT `db_set_data` (HANDLE `hDB`, HANDLE `hKey`, void `*data`, INT `buf_size`, INT `num_values`, `DWORD` type)
- INT `db_set_data_index` (HANDLE `hDB`, HANDLE `hKey`, void `*data`, INT `data_size`, INT `index`, `DWORD` type)
- INT `db_load` (HANDLE `hDB`, HANDLE `hKeyRoot`, char `*filename`, BOOL `bRemote`)
- INT `db_copy` (HANDLE `hDB`, HANDLE `hKey`, char `*buffer`, INT `*buffer_size`, char `*path`)
- INT `db_paste` (HANDLE `hDB`, HANDLE `hKeyRoot`, char `*buffer`)
- INT `db_save` (HANDLE `hDB`, HANDLE `hKey`, char `*filename`, BOOL `bRemote`)
- INT `db_save_xml` (HANDLE `hDB`, HANDLE `hKey`, char `*filename`)
- INT `db_save_struct` (HANDLE `hDB`, HANDLE `hKey`, char `*file_name`, char `*struct_name`, BOOL `append`)
- INT `db_sprintf` (char `*string`, void `*data`, INT `data_size`, INT `index`, `DWORD` type)
- INT `db_get_record_size` (HANDLE `hDB`, HANDLE `hKey`, INT `align`, INT `*buf_size`)
- INT `db_get_record` (HANDLE `hDB`, HANDLE `hKey`, void `*data`, INT `*buf_size`, INT `align`)
- INT `db_set_record` (HANDLE `hDB`, HANDLE `hKey`, void `*data`, INT `buf_size`, INT `align`)
- INT `db_create_record` (HANDLE `hDB`, HANDLE `hKey`, char `*orig_key_name`, char `*init_str`)
- INT `db_check_record` (HANDLE `hDB`, HANDLE `hKey`, char `*keyname`, char `*rec_str`, BOOL `correct`)
- INT `db_open_record` (HANDLE `hDB`, HANDLE `hKey`, void `*ptr`, INT `rec_size`, `WORD` `access_mode`, void(`*dispatcher`)(INT, INT, void `*`), void `*info`)
- INT `db_close_record` (HANDLE `hDB`, HANDLE `hKey`)
- INT `db_close_all_records` ()
- INT `db_update_record` (INT `hDB`, INT `hKey`, int `socket`)
- INT `db_send_changed_records` ()



### 2.44.1 Function Documentation

#### 2.44.1.1 INT db\_check\_record (HANDLE *hDB*, HANDLE *hKey*, char \* *keyname*, char \* *rec\_str*, BOOL *correct*)

This function ensures that a certain ODB subtree matches a given C structure, by comparing the *init\_str* with the current ODB structure. If the record does not exist at all, it is created with the default values in *init\_str*. If it does exist but does not match the variables in *init\_str*, the function returns an error if *correct*=FALSE or calls [db\\_create\\_record\(\)](#) if *correct*=TRUE.

**Parameters:**

*hDB* ODB handle obtained via [cm\\_get\\_experiment\\_database\(\)](#).

*hKey* Handle for key where search starts, zero for root.

*keyname* Name of key to search, can contain directories.

*rec\_str* ASCII representation of ODB record in the format

*correct* If TRUE, correct ODB record if necessary

**Returns:**

DB\_SUCCESS, DB\_INVALID\_HANDLE, DB\_NO\_KEY, DB\_STRUCT\_MISMATCH

Definition at line 7431 of file odb.c.

Referenced by [al\\_trigger\\_alarm\(\)](#), [cm\\_connect\\_experiment1\(\)](#), and [register\\_equipment\(\)](#).

#### 2.44.1.2 INT db\_close\_all\_records ()

Release local memory for open records. This routine is called by [db\\_close\\_all\\_databases\(\)](#) and [cm\\_disconnect\\_experiment\(\)](#)

**Returns:**

DB\_SUCCESS, DB\_INVALID\_HANDLE

Definition at line 7907 of file odb.c.

Referenced by [cm\\_disconnect\\_experiment\(\)](#).

#### 2.44.1.3 INT db\_close\_database (HANDLE *hDB*)

Close a database

**Parameters:**

*hDB* ODB handle obtained via `cm_get_experiment_database()`.

**Returns:**

DB\_SUCCESS, DB\_INVALID\_HANDLE, RPC\_NET\_ERROR

Definition at line 1300 of file odb.c.

**2.44.1.4 INT db\_close\_record (HANDLE hDB, HANDLE hKey)**

Close a record previously opened with `db_open_record`.

**Parameters:**

*hDB* ODB handle obtained via `cm_get_experiment_database()`.

*hKey* Handle for key where search starts, zero for root.

**Returns:**

DB\_SUCCESS, DB\_INVALID\_HANDLE

Definition at line 7870 of file odb.c.

**2.44.1.5 INT db\_copy (HANDLE hDB, HANDLE hKey, char \* buffer, INT \* buffer\_size, char \* path)**

Copy an ODB subtree in ASCII format to a buffer

This function converts the binary ODB contents to an ASCII. The function `db_paste()` can be used to convert the ASCII representation back to binary ODB contents. The functions `db_load()` and `db_save()` internally use `db_copy()` and `db_paste()`. This function converts the binary ODB contents to an ASCII representation of the form:

- For single value:

```
[ODB path]
key name = type : value
```

- For strings:

```
key name = STRING : [size] string contents
```

- For arrays (type can be BYTE, SBYTE, CHAR, WORD, SHORT, DWORD, INT, BOOL, FLOAT, DOUBLE, STRING or LINK):

```
key name = type[size] :
[0] value0
[1] value1
[2] value2
...
```

**Parameters:**

*hDB* ODB handle obtained via `cm_get_experiment_database()`.  
*hKey* Handle for key where search starts, zero for root.  
*buffer* ASCII buffer which receives ODB contents.  
*buffer\_size* Size of buffer, returns remaining space in buffer.  
*path* Internal use only, must be empty ("").

**Returns:**

DB\_SUCCESS, DB\_TRUNCATED, DB\_NO\_MEMORY

Definition at line 5213 of file odb.c.

Referenced by `db_create_record()`, and `db_save()`.

#### 2.44.1.6 INT db\_create\_key (HANDLE hDB, HANDLE hKey, char \* key\_name, DWORD type)

Create a new key in a database

**Parameters:**

*hDB* ODB handle obtained via `cm_get_experiment_database()`.  
*hKey* Key handle to start with, 0 for root  
*key\_name* Name of key in the form "/key/key/key"  
*type* Type of key, one of TID\_xxx (see [Midas Data Types](#))

**Returns:**

DB\_SUCCESS, DB\_INVALID\_HANDLE, DB\_INVALID\_PARAM, DB\_FULL, DB\_KEY\_EXIST, DB\_NO\_ACCESS

Definition at line 1716 of file odb.c.

Referenced by `db_create_record()`, `db_get_value()`, `db_paste()`, `db_set_value()`, and `register_equipment()`.

#### 2.44.1.7 INT db\_create\_link (HANDLE hDB, HANDLE hKey, char \* link\_name, char \* destination)

Create a link to a key or set the destination of and existing link.

**Parameters:**

*hDB* ODB handle obtained via `cm_get_experiment_database()`.  
*hKey* Key handle to start with, 0 for root  
*link\_name* Name of key in the form "/key/key/key"  
*destination* Destination of link in the form "/key/key/key"

**Returns:**

DB\_SUCCESS, DB\_INVALID\_HANDLE, DB\_FULL, DB\_KEY\_EXIST, DB\_NO\_ACCESS

Definition at line 1955 of file odb.c.

#### 2.44.1.8 INT db\_create\_record (HANDLE hDB, HANDLE hKey, char \* orig\_key\_name, char \* init\_str)

Create a record. If a part of the record exists already, merge it with the init\_str (use values from the init\_str only when they are not in the existing record).

This functions creates a ODB sub-tree according to an ASCII representation of that tree. See [db\\_copy\(\)](#) for a description. It can be used to create a sub-tree which exactly matches a C structure. The sub-tree can then later mapped to the C structure ("hot-link") via the function [db\\_open\\_record\(\)](#).

If a sub-tree exists already which exactly matches the ASCII representation, it is not modified. If part of the tree exists, it is merged with the ASCII representation where the ODB values have priority, only values not present in the ODB are created with the default values of the ASCII representation. It is therefore recommended that before creating an ODB hot-link the function [db\\_create\\_record\(\)](#) is called to insure that the ODB tree and the C structure contain exactly the same values in the same order.

Following example creates a record under /Equipment/Trigger/Settings, opens a hot-link between that record and a local C structure trigger\_settings and registers a callback function trigger\_update() which gets called each time the record is changed.

```

struct {
    INT level1;
    INT level2;
} trigger_settings;
char *trigger_settings_str =
"[Settings]\n\
level1 = INT : 0\n\
level2 = INT : 0";
void trigger_update(INT hDB, INT hkey, void *info)
{
    printf("New levels: %d %d\n",
        trigger_settings.level1,
        trigger_settings.level2);
}
main()
{
    HANDLE hDB, hkey;
    char[128] info;
    ...
    cm_get_experiment_database(&hDB, NULL);
    db_create_record(hDB, 0, "/Equipment/Trigger", trigger_settings_str);
    db_find_key(hDB, 0, "/Equipment/Trigger/Settings", &hkey);
    db_open_record(hDB, hkey, &trigger_settings,
        sizeof(trigger_settings), MODE_READ, trigger_update, info);
}

```

```

...
}

```

**Parameters:**

*hDB* ODB handle obtained via [cm\\_get\\_experiment\\_database\(\)](#).

*hKey* Handle for key where search starts, zero for root.

*orig\_key\_name* Name of key to search, can contain directories.

*init\_str* Initialization string in the format of the db\_copy/db\_save functions.

**Returns:**

DB\_SUCCESS, DB\_INVALID\_HANDLE, DB\_FULL, DB\_NO\_ACCESS, DB\_OPEN\_RECORD

Definition at line 7261 of file odb.c.

Referenced by al\_trigger\_alarm(), analyzer\_init(), cm\_set\_client\_info(), db\_check\_record(), and tr\_start().

**2.44.1.9 INT db\_delete\_key (HANDLE hDB, HANDLE hKey, BOOL follow\_links)**

Delete a subtree in a database starting from a key (including this key).

```

...
status = db_find_link(hDB, 0, str, &hkey);
if (status != DB_SUCCESS)
{
    cm_msg(MINFO,"my_delete"," Cannot find key %s", str);
    return;
}

status = db_delete_key(hDB, hkey, FALSE);
if (status != DB_SUCCESS)
{
    cm_msg(MERROR,"my_delete"," Cannot delete key %s", str);
    return;
}
...

```

**Parameters:**

*hDB* ODB handle obtained via [cm\\_get\\_experiment\\_database\(\)](#).

*hKey* for key where search starts, zero for root.

*follow\_links* Follow links when TRUE.

**Returns:**

DB\_SUCCESS, DB\_INVALID\_HANDLE, DB\_NO\_ACCESS, DB\_OPEN\_RECORD

Definition at line 2155 of file odb.c.

Referenced by cm\_set\_client\_info(), and db\_create\_record().

#### 2.44.1.10 INT db\_delete\_key1 (HANDLE *hDB*, HANDLE *hKey*, INT *level*, BOOL *follow\_links*)

Delete a subtree, using level information (only called internally by [db\\_delete\\_key\(\)](#))

**For ~~Intermdtuss~~ only.**

*hDB* ODB handle obtained via [cm\\_get\\_experiment\\_database\(\)](#).

*hKey* Key handle to start with, 0 for root

*level* Recursion level, must be zero when

*follow\_links* Follow links when TRUE called from a user routine

**Returns:**

DB\_SUCCESS, DB\_INVALID\_HANDLE, DB\_OPEN\_RECORD

Definition at line 1985 of file odb.c.

Referenced by [cm\\_delete\\_client\\_info\(\)](#), and [db\\_delete\\_key\(\)](#).

#### 2.44.1.11 INT db\_enum\_key (HANDLE *hDB*, HANDLE *hKey*, INT *index*, HANDLE \* *subkey\_handle*)

Enumerate subkeys from a key, follow links.

*hkey* must correspond to a valid ODB directory. The *index* is usually incremented in a loop until the last key is reached. Information about the sub-keys can be obtained with [db\\_get\\_key\(\)](#). If a returned key is of type TID\_KEY, it contains itself sub-keys. To scan a whole ODB sub-tree, the function [db\\_scan\\_tree\(\)](#) can be used.

```

INT    i;
HANDLE hkey, hsubkey;
KEY    key;
db_find_key(hdb, 0, "/Runinfo", &hkey);
for (i=0 ; i++)
{
    db_enum_key(hdb, hkey, i, &hsubkey);
    if (!hSubkey)
        break; // end of list reached
    // print key name
    db_get_key(hdb, hkey, &key);
    printf("%s\n", key.name);
}

```

**Parameters:**

*hDB* ODB handle obtained via [cm\\_get\\_experiment\\_database\(\)](#).

*hKey* Handle for key where search starts, zero for root.

*index* Subkey index, could be initially 0, then incremented in each call until subkey becomes zero and the function returns DB\_NO\_MORE\_SUBKEYS

*subkey\_handle* Handle of subkey which can be used in [db\\_get\\_key\(\)](#) and [db\\_get\\_data\(\)](#)

**Returns:**

DB\_SUCCESS, DB\_INVALID\_HANDLE, DB\_NO\_MORE\_SUBKEYS

Definition at line 3385 of file odb.c.

Referenced by `cm_connect_client()`, `cm_exist()`, `cm_set_client_info()`, `cm_shutdown()`, `cm_transition()`, `db_save_xml_key()`, `load_fragment()`, `logger_root()`, and `update_odb()`.

#### 2.44.1.12 INT db\_find\_key (HANDLE hDB, HANDLE hKey, char \* key\_name, HANDLE \* subhKey)

Returns key handle for a key with a specific name.

Keys can be accessed by their name including the directory or by a handle. A key handle is an internal offset to the shared memory where the ODB lives and allows a much faster access to a key than via its name.

The function `db_find_key()` must be used to convert a key name to a handle. Most other database functions use this key handle in various operations.

```
HANDLE hkey, hsubkey;
// use full name, start from root
db_find_key(hDB, 0, "/Runinfo/Run number", &hkey);
// start from subdirectory
db_find_key(hDB, 0, "/Runinfo", &hkey);
db_find_key(hdb, hkey, "Run number", &hsubkey);
```

**Parameters:**

*hDB* ODB handle obtained via `cm_get_experiment_database()`.

*hKey* Handle for key where search starts, zero for root.

*key\_name* Name of key to search, can contain directories.

*subhKey* Returned handle of key, zero if key cannot be found.

**Returns:**

DB\_SUCCESS, DB\_INVALID\_HANDLE, DB\_NO\_ACCESS, DB\_NO\_KEY

Definition at line 2188 of file odb.c.

Referenced by `al_trigger_alarm()`, `analyzer_init()`, `cm_connect_client()`, `cm_exist()`, `cm_get_client_info()`, `cm_msg_log()`, `cm_msg_log1()`, `cm_msg_retrieve()`, `cm_register_deferred_transition()`, `cm_register_transition()`, `cm_set_client_info()`, `cm_shutdown()`, `cm_transition()`, `db_check_record()`, `db_create_link()`, `db_create_record()`, `db_delete_key1()`, `db_enum_key()`, `db_get_value()`, `db_paste()`, `db_set_value()`, `load_fragment()`, `logger_root()`, `register_equipment()`, `tr_start()`, and `update_odb()`.

### 2.44.1.13 INT db\_get\_data (HANDLE hDB, HANDLE hKey, void \* data, INT \* buf\_size, DWORD type)

Get key data from a handle

The function returns single values or whole arrays which are contained in an ODB key. Since the data buffer is of type void, no type checking can be performed by the compiler. Therefore the type has to be explicitly supplied, which is checked against the type stored in the ODB.

```
HANDLE hkey;
INT run_number, size;
// get key handle for run number
db_find_key(hDB, 0, "/Runinfo/Run number", &hkey);
// return run number
size = sizeof(run_number);
db_get_data(hDB, hkey, &run_number, &size, TID_INT);
```

#### Parameters:

*hDB* ODB handle obtained via [cm\\_get\\_experiment\\_database\(\)](#).

*hKey* Handle for key where search starts, zero for root.

*data* Pointer to the return data.

*buf\_size* Size of data buffer.

*type* Type of key, one of TID\_xxx (see [Midas Data Types](#)).

#### Returns:

DB\_SUCCESS, DB\_INVALID\_HANDLE, DB\_TRUNCATED, DB\_TYPE\_MISMATCH

Definition at line 4145 of file odb.c.

Referenced by [cm\\_connect\\_client\(\)](#), [cm\\_get\\_client\\_info\(\)](#), [cm\\_set\\_client\\_info\(\)](#), [db\\_copy\(\)](#), [db\\_get\\_record\(\)](#), [db\\_save\\_xml\\_key\(\)](#), and [tr\\_start\(\)](#).

### 2.44.1.14 INT db\_get\_data\_index (HANDLE hDB, HANDLE hKey, void \* data, INT \* buf\_size, INT index, DWORD type)

returns a single value of keys containing arrays of values.

The function returns a single value of keys containing arrays of values.

#### Parameters:

*hDB* ODB handle obtained via [cm\\_get\\_experiment\\_database\(\)](#).

*hKey* Handle for key where search starts, zero for root.

*data* Size of data buffer.

*buf\_size* Return size of the record.



*index* Index of array [0..n-1].

*type* Type of key, one of TID\_xxx (see [Midas Data Types](#)).

**Returns:**

DB\_SUCCESS, DB\_INVALID\_HANDLE, DB\_TRUNCATED, DB\_OUT\_OF\_RANGE

Definition at line 4371 of file odb.c.

Referenced by cm\_transition().

**2.44.1.15 INT db\_get\_key (HANDLE hDB, HANDLE hKey, KEY \* key)**

Get key structure from a handle.

[KEY](#) structure has following format:

```
typedef struct {
    DWORD      type;           // TID_xxx type
    INT        num_values;     // number of values
    char       name[NAME_LENGTH]; // name of variable
    INT        data;          // Address of variable (offset)
    INT        total_size;    // Total size of data block
    INT        item_size;     // Size of single data item
    WORD       access_mode;   // Access mode
    WORD       notify_count;  // Notify counter
    INT        next_key;      // Address of next key
    INT        parent_keylist; // keylist to which this key belongs
    INT        last_written;  // Time of last write action
} KEY;
```

Most of these values are used for internal purposes, the values which are of public interest are type, num\_values, and name. For keys which contain a single value, num\_values equals to one and total\_size equals to item\_size. For keys which contain an array of strings (TID\_STRING), item\_size equals to the length of one string.

```
KEY key;
HANDLE hkey;
db_find_key(hDB, 0, "/Runinfo/Run number", &hkey);
db_get_key(hDB, hkey, &key);
printf("The run number is of type %s\n", rpc_tid_name(key.type));
```

**Parameters:**

*hDB* ODB handle obtained via [cm\\_get\\_experiment\\_database\(\)](#).

*hKey* Handle for key where search starts, zero for root.

*key* Pointer to [KEY](#) structure.

**Returns:**

DB\_SUCCESS, DB\_INVALID\_HANDLE

Definition at line 3717 of file odb.c.

Referenced by `cm_check_client()`, `cm_register_transition()`, `cm_shutdown()`, `cm_transition()`, `db_check_record()`, `db_copy()`, `db_get_record()`, `db_get_record_size()`, `db_open_record()`, `db_paste()`, `db_save_struct()`, `db_save_xml_key()`, `db_set_record()`, `load_fragment()`, `tr_start()`, and `update_odb()`.

**2.44.1.16** `INT db_get_key_info (HANDLE hDB, HANDLE hKey, char * name, INT name_size, INT * type, INT * num_values, INT * item_size)`

Get key info (separate values instead of structure)

**Parameters:**

*hDB* ODB handle obtained via `cm_get_experiment_database()`.

*hKey* Handle of key to operate on

*name* Key name

*name\_size* Size of the give name (done with `sizeof()`)

*type* Key type (see [Midas Data Types](#)).

*num\_values* Number of values in key.

*item\_size* Size of individual key value (used for strings)

**Returns:**

DB\_SUCCESS, DB\_INVALID\_HANDLE

Definition at line 3835 of file odb.c.

**2.44.1.17** `INT db_get_key_time (HANDLE hDB, HANDLE hKey, DWORD * delta)`

Get time when key was last modified

**Parameters:**

*hDB* ODB handle obtained via `cm_get_experiment_database()`.

*hKey* Handle of key to operate on

*delta* Seconds since last update

**Returns:**

DB\_SUCCESS, DB\_INVALID\_HANDLE

Definition at line 3777 of file odb.c.

### 2.44.1.18 INT db\_get\_record (HANDLE hDB, HANDLE hKey, void \* data, INT \* buf\_size, INT align)

Copy a set of keys to local memory.

An ODB sub-tree can be mapped to a C structure automatically via a hot-link using the function `db_open_record()` or manually with this function. Problems might occur if the ODB sub-tree contains values which don't match the C structure. Although the structure size is checked against the sub-tree size, no checking can be done if the type and order of the values in the structure are the same than those in the ODB sub-tree. Therefore it is recommended to use the function `db_create_record()` before `db_get_record()` is used which ensures that both are equivalent.

```

struct {
    INT level1;
    INT level2;
} trigger_settings;
char *trigger_settings_str =
"[Settings]\n\
level1 = INT : 0\n\
level2 = INT : 0";

main()
{
    HANDLE hDB, hkey;
    INT size;
    ...
    cm_get_experiment_database(&hDB, NULL);
    db_create_record(hDB, 0, "/Equipment/Trigger", trigger_settings_str);
    db_find_key(hDB, 0, "/Equipment/Trigger/Settings", &hkey);
    size = sizeof(trigger_settings);
    db_get_record(hDB, hkey, &trigger_settings, &size, 0);
    ...
}

```

#### Parameters:

**hDB** ODB handle obtained via `cm_get_experiment_database()`.

**hKey** Handle for key where search starts, zero for root.

**data** Pointer to the retrieved data.

**buf\_size** Size of data structure, must be obtained via `sizeof(RECORD-NAME)`.

**align** Byte alignment calculated by the stub and passed to the rpc side to align data according to local machine. Must be zero when called from user level.

#### Returns:

DB\_SUCCESS, DB\_INVALID\_HANDLE, DB\_STRUCT\_SIZE\_MISMATCH

Definition at line 6765 of file odb.c.

Referenced by `al_trigger_alarm()`, `cm_transition()`, `db_open_record()`, `db_update_record()`, `register_equipment()`, and `tr_start()`.

### 2.44.1.19 INT db\_get\_record\_size (HANDLE hDB, HANDLE hKey, INT align, INT \* buf\_size)

Calculates the size of a record.

#### Parameters:

*hDB* ODB handle obtained via [cm\\_get\\_experiment\\_database\(\)](#).

*hKey* Handle for key where search starts, zero for root.

*align* Byte alignment calculated by the stub and passed to the rpc side to align data according to local machine. Must be zero when called from user level

*buf\_size* Size of record structure

#### Returns:

DB\_SUCCESS, DB\_INVALID\_HANDLE, DB\_TYPE\_MISMATCH, DB\_STRUCT\_SIZE\_MISMATCH, DB\_NO\_KEY

Definition at line 6679 of file odb.c.

Referenced by [db\\_get\\_record\(\)](#), [db\\_open\\_record\(\)](#), and [db\\_set\\_record\(\)](#).

### 2.44.1.20 INT db\_get\_value (HANDLE hDB, HANDLE hKeyRoot, char \* key\_name, void \* data, INT \* buf\_size, DWORD type, BOOL create)

Get value of a single key.

The function returns single values or whole arrays which are contained in an ODB key. Since the data buffer is of type void, no type checking can be performed by the compiler. Therefore the type has to be explicitly supplied, which is checked against the type stored in the ODB. *key\_name* can contain the full path of a key (like: "/Equipment/Trigger/Settings/Level1") while *hkey* is zero which refers to the root, or *hkey* can refer to a sub-directory (like: /Equipment/Trigger) and *key\_name* is interpreted relative to that directory like "Settings/Level1".

```
INT level1, size;
size = sizeof(level1);
db_get_value(hDB, 0, "/Equipment/Trigger/Settings/Level1",
             &level1, &size, TID_INT, 0);
```

#### Parameters:

*hDB* ODB handle obtained via [cm\\_get\\_experiment\\_database\(\)](#).

*hKeyRoot* Handle for key where search starts, zero for root.

*key\_name* Name of key to search, can contain directories.

*data* Address of data.

*buf\_size* Maximum buffer size on input, number of written bytes on return.

*type* Type of key, one of TID\_XXX (see [Midas Data Types](#))

*create* If TRUE, create key if not existing

**Returns:**

DB\_SUCCESS, DB\_INVALID\_HANDLE, DB\_NO\_ACCESS, DB\_TYPE\_MISMATCH, DB\_TRUNCATED, DB\_NO\_KEY

Definition at line 3256 of file odb.c.

Referenced by al\_trigger\_alarm(), ana\_end\_of\_run(), cm\_check\_client(), cm\_connect\_experiment1(), cm\_exist(), cm\_msg\_log(), cm\_msg\_log1(), cm\_msg\_retrieve(), cm\_register\_deferred\_transition(), cm\_set\_client\_info(), cm\_shutdown(), cm\_transition(), el\_submit(), load\_fragment(), logger\_root(), register\_equipment(), scheduler(), and tr\_start().

**2.44.1.21 INT db\_load (HANDLE hDB, HANDLE hKeyRoot, char \* filename, BOOL bRemote)**

Load a branch of a database from an .ODB file.

This function is used by the ODBedit command load. For a description of the ASCII format, see [db\\_copy\(\)](#). Data can be loaded relative to the root of the ODB (hkey equal zero) or relative to a certain key.

**Parameters:**

*hDB* ODB handle obtained via [cm\\_get\\_experiment\\_database\(\)](#).

*hKeyRoot* Handle for key where search starts, zero for root.

*filename* Filename of .ODB file.

*bRemote* If TRUE, the file is loaded by the server process on the back-end, if FALSE, it is loaded from the current process

**Returns:**

DB\_SUCCESS, DB\_INVALID\_HANDLE, DB\_FILE\_ERROR

Definition at line 5133 of file odb.c.

**2.44.1.22 INT db\_lock\_database (HANDLE hDB)**

Lock a database for exclusive access via system mutex calls.

**Parameters:**

*hDB* Handle to the database to lock

**Returns:**

DB\_SUCCESS, DB\_INVALID\_HANDLE, DB\_TIMEOUT

Definition at line 1580 of file odb.c.

Referenced by `cm_check_client()`, `cm_cleanup()`, `cm_delete_client_info()`, `cm_get_watchdog_info()`, `cm_set_client_info()`, `cm_set_watchdog_params()`, `db_close_database()`, `db_create_key()`, `db_create_record()`, `db_delete_key1()`, `db_enum_key()`, `db_end_key()`, `db_get_data()`, `db_get_data_index()`, `db_get_key()`, `db_get_key_info()`, `db_get_key_time()`, `db_get_record()`, `db_get_record_size()`, `db_get_value()`, `db_open_database()`, `db_set_data()`, `db_set_data_index()`, `db_set_record()`, and `db_set_value()`.

#### 2.44.1.23 INT db\_open\_database (char \* database\_name, INT database\_size, HANDLE \* hDB, char \* client\_name)

Open an online database

##### Parameters:

- database\_name* Database name.
- database\_size* Initial size of database if not existing
- client\_name* Name of this application
- hDB* ODB handle obtained via `cm_get_experiment_database()`.

##### Returns:

- DB\_SUCCESS, DB\_CREATED, DB\_INVALID\_NAME, DB\_NO\_MEMORY, DB\_MEMSIZE\_MISMATCH, DB\_NO\_MUTEX, DB\_INVALID\_PARAM, RPC\_NET\_ERROR

Definition at line 988 of file odb.c.

Referenced by `cm_connect_experiment1()`.

#### 2.44.1.24 INT db\_open\_record (HANDLE hDB, HANDLE hKey, void \* ptr, INT rec\_size, WORD access\_mode, void(\* dispatcher)(INT, INT, void \*), void \* info)

Open a record. Create a local copy and maintain an automatic update.

This function opens a hot-link between an ODB sub-tree and a local structure. The sub-tree is copied to the structure automatically every time it is modified by someone else. Additionally, a callback function can be declared which is called after the structure has been updated. The callback function receives the database handle and the key handle as parameters.

Problems might occur if the ODB sub-tree contains values which don't match the C structure. Although the structure size is checked against the sub-tree size, no checking can be done if the type and order of the values in the structure are the same than those in the ODB sub-tree. Therefore it is recommended to use the function `db_create_record()` before `db_open_record()` is used which ensures that both are equivalent.

The access mode might either be `MODE_READ` or `MODE_WRITE`. In read mode, the ODB sub-tree is automatically copied to the local structure when modified by other clients. In write mode, the local structure is copied to the ODB sub-tree if it has been modified locally. This update has to be manually scheduled by calling `db_send_changed_records()` periodically in the main loop. The system keeps a copy of the local structure to determine if its contents has been changed.

If `MODE_ALLOC` is or'ed with the access mode, the memory for the structure is allocated internally. The structure pointer must contain a pointer to a pointer to the structure. The internal memory is released when `db_close_record()` is called.

- To open a record in write mode.

```

struct {
    INT level1;
    INT level2;
} trigger_settings;
char *trigger_settings_str =
"[Settings]\n\
level1 = INT : 0\n\
level2 = INT : 0";
main()
{
    HANDLE hDB, hkey, i=0;
    ...
    cm_get_experiment_database(&hDB, NULL);
    db_create_record(hDB, 0, "/Equipment/Trigger", trigger_settings_str);
    db_find_key(hDB, 0, "/Equipment/Trigger/Settings", &hkey);
    db_open_record(hDB, hkey, &trigger_settings, sizeof(trigger_settings)
        , MODE_WRITE, NULL);
    do
    {
        trigger_settings.level1 = i++;
        db_send_changed_records()
        status = cm_yield(1000);
    } while (status != RPC_SHUTDOWN && status != SS_ABORT);
    ...
}

```

#### Parameters:

***hDB*** ODB handle obtained via `cm_get_experiment_database()`.

***hKey*** Handle for key where search starts, zero for root.

***ptr*** If `access_mode` includes `MODE_ALLOC`: Address of pointer which points to the record data after the call if `access_mode` includes not `MODE_ALLOC`: Address of record if `ptr==NULL`, only the dispatcher is called.

***rec\_size*** Record size in bytes

***access\_mode*** Mode for opening record, either `MODE_READ` or `MODE_WRITE`. May be or'ed with `MODE_ALLOC` to let `db_open_record` allocate the memory for the record.

***(\*dispatcher)*** Function which gets called when record is updated. The argument list composed of: `HANDLE hDB, HANDLE hKey, void *info`

*info* Additional info passed to the dispatcher.

**Returns:**

DB\_SUCCESS, DB\_INVALID\_HANDLE, DB\_NO\_MEMORY, DB\_NO\_ACCESS, DB\_STRUCT\_SIZE\_MISMATCH

Definition at line 7736 of file odb.c.

Referenced by analyzer\_init(), cm\_register\_deferred\_transition(), and register\_equipment().

#### 2.44.1.25 INT db\_paste (HANDLE hDB, HANDLE hKeyRoot, char \* buffer)

Copy an ODB subtree in ASCII format from a buffer

**Parameters:**

*hDB* ODB handle obtained via [cm\\_get\\_experiment\\_database\(\)](#).

*hKeyRoot* Handle for key where search starts, zero for root.

*buffer* NULL-terminated buffer

**Returns:**

DB\_SUCCESS, DB\_TRUNCATED, DB\_NO\_MEMORY

Definition at line 5468 of file odb.c.

Referenced by db\_create\_record(), and db\_load().

#### 2.44.1.26 INT db\_protect\_database (HANDLE hDB)

Protect a database for read/write access outside of the **db\_xxx** functions

**Parameters:**

*hDB* ODB handle obtained via [cm\\_get\\_experiment\\_database\(\)](#).

**Returns:**

DB\_SUCCESS, DB\_INVALID\_HANDLE

Definition at line 1659 of file odb.c.

#### 2.44.1.27 INT db\_save (HANDLE hDB, HANDLE hKey, char \* filename, BOOL bRemote)

Save a branch of a database to an .ODB file

This function is used by the ODBedit command save. For a description of the ASCII format, see [db\\_copy\(\)](#). Data of the whole ODB can be saved (hkey equal zero) or only a sub-tree.



**Parameters:**

*hDB* ODB handle obtained via [cm\\_get\\_experiment\\_database\(\)](#).

*hKey* Handle for key where search starts, zero for root.

*filename* Filename of .ODB file.

*bRemote* Flag for saving database on remote server.

**Returns:**

DB\_SUCCESS, DB\_FILE\_ERROR

Definition at line 5873 of file odb.c.

**2.44.1.28 INT db\_save\_struct (HANDLE hDB, HANDLE hKey, char \* filename, char \* struct\_name, BOOL append)**

Save a branch of a database to a C structure .H file

**Parameters:**

*hDB* ODB handle obtained via [cm\\_get\\_experiment\\_database\(\)](#).

*hKey* Handle for key where search starts, zero for root.

*filename* File.

*struct\_name* Name of structure. If struct\_name == NULL, the name of the key is used.

*append* If TRUE, append to end of existing file

**Returns:**

DB\_SUCCESS, DB\_INVALID\_HANDLE, DB\_FILE\_ERROR

Definition at line 6129 of file odb.c.

**2.44.1.29 INT db\_save\_xml (HANDLE hDB, HANDLE hKey, char \* filename)**

Save a branch of a database to an .xml file

This function is used by the ODBedit command save to write the contents of the ODB into a XML file. Data of the whole ODB can be saved (hkey equal zero) or only a sub-tree.

**Parameters:**

*hDB* ODB handle obtained via [cm\\_get\\_experiment\\_database\(\)](#).

*hKey* Handle for key where search starts, zero for root.

*filename* Filename of .XML file.

**Returns:**

DB\_SUCCESS, DB\_FILE\_ERROR

Definition at line 6089 of file odb.c.

**2.44.1.30 INT db\_save\_xml\_key (HANDLE hDB, HANDLE hKey, INT level, INT fh)**

Definition at line 5971 of file odb.c.

Referenced by db\_save\_xml().

**2.44.1.31 INT db\_send\_changed\_records ()**

Send all records to the ODB which were changed locally since the last call to this function.

This function is valid if used in conjunction with [db\\_open\\_record\(\)](#) under the condition the record is open as MODE\_WRITE access code.

- Full example dbchange.c which can be compiled as follow

```
gcc -DOS_LINUX -I/midas/include -o dbchange dbchange.c
/midas/linux/lib/libmidas.a -lutil}

\begin{verbatim}
//----- dbchange.c
#include "midas.h"
#include "msystem.h"

//----- BOF dbchange.c
typedef struct {
    INT    my_number;
    float  my_rate;
} MY_STATISTICS;

MY_STATISTICS myrec;

#define MY_STATISTICS(_name) char *_name[] = {\
    "My Number = INT : 0",\
    "My Rate = FLOAT : 0",\
    "",\
    NULL }

HANDLE hDB, hKey;

// Main
int main(unsigned int argc, char **argv)
{
    char    host_name[HOST_NAME_LENGTH];
    char    expt_name[HOST_NAME_LENGTH];
    INT     lastnumber, status, msg;
    BOOL    debug=FALSE;
    char    i, ch;
    DWORD   update_time, mainlast_time;
    MY_STATISTICS (my_stat);

    // set default
    host_name[0] = 0;

```

```

expt_name[0] = 0;

// get default
cm_get_environment(host_name, sizeof(host_name), expt_name, sizeof(expt_name));

// get parameters
for (i=1 ; i<argc ; i++)
{
    if (argv[i][0] == '-' && argv[i][1] == 'd')
        debug = TRUE;
    else if (argv[i][0] == '-')
    {
        if (i+1 >= argc || argv[i+1][0] == '-')
            goto usage;
        if (strcmp(argv[i], "-e", 2) == 0)
            strcpy(expt_name, argv[++i]);
        else if (strcmp(argv[i], "-h", 2) == 0)
            strcpy(host_name, argv[++i]);
    }
    else
    {
usage:
        printf("usage: dbchange [-h <Hostname>] [-e <Experiment>]\n");
        return 0;
    }
}

// connect to experiment
status = cm_connect_experiment(host_name, expt_name, "dbchange", 0);
if (status != CM_SUCCESS)
    return 1;

// Connect to DB
cm_get_experiment_database(&hDB, &hKey);

// Create a default structure in ODB
db_create_record(hDB, 0, "My statistics", strcomb(my_stat));

// Retrieve key for that structure in ODB
if (db_find_key(hDB, 0, "My statistics", &hKey) != DB_SUCCESS)
{
    cm_msg(MESSAGE, "mychange", "cannot find My statistics");
    goto error;
}

// Hot link this structure in Write mode
status = db_open_record(hDB, hKey, &myrec
                        , sizeof(MY_STATISTICS), MODE_WRITE, NULL, NULL);
if (status != DB_SUCCESS)
{
    cm_msg(MESSAGE, "mychange", "cannot open My statistics record");
    goto error;
}

// initialize ss_getchar()
ss_getchar(0);

```

```

// Main loop
do
{
    // Update local structure
    if ((ss_millitime() - update_time) > 100)
    {
        myrec.my_number += 1;
        if (myrec.my_number - lastnumber) {
            myrec.my_rate = 1000.f * (float) (myrec.my_number - lastnumber)
                / (float) (ss_millitime() - update_time);
        }
        update_time = ss_millitime();
        lastnumber = myrec.my_number;
    }

    // Publish local structure to ODB (db_send_changed_record)
    if ((ss_millitime() - mainlast_time) > 5000)
    {
        db_send_changed_records();           // <----- Call
        mainlast_time = ss_millitime();
    }

    // Check for keyboard interaction
    ch = 0;
    while (ss_kbhit())
    {
        ch = ss_getchar(0);
        if (ch == -1)
            ch = getchar();
        if ((char) ch == '!')
            break;
    }
    msg = cm_yield(20);
} while (msg != RPC_SHUTDOWN && msg != SS_ABORT && ch != '!');

error:
    cm_disconnect_experiment();
    return 1;
}
//----- EOF dbchange.c

```

**Returns:**

DB\_SUCCESS

Definition at line 8150 of file odb.c.

Referenced by scan\_fragment(), scheduler(), and tr\_stop().

**2.44.1.32 INT db\_set\_data (HANDLE hDB, HANDLE hKey, void \* data, INT buf\_size, INT num\_values, DWORD type)**

Set key data from a handle. Adjust number of values if previous data has different size.

HANDLE hkey;

```

INT  run_number;
// get key handle for run number
db_find_key(hDB, 0, "/Runinfo/Run number", &hkey);
// set run number
db_set_data(hDB, hkey, &run_number, sizeof(run_number), TID_INT);

```

**Parameters:**

*hDB* ODB handle obtained via [cm\\_get\\_experiment\\_database\(\)](#).

*hKey* Handle for key where search starts, zero for root.

*data* Buffer from which data gets copied to.

*buf\_size* Size of data buffer.

*num\_values* Number of data values (for arrays).

*type* Type of key, one of TID\_xxx (see [Midas Data Types](#)).

**Returns:**

DB\_SUCCESS, DB\_INVALID\_HANDLE, DB\_TRUNCATED

Definition at line 4498 of file odb.c.

Referenced by db\_paste(), db\_set\_record(), and update\_odb().

#### 2.44.1.33 INT db\_set\_data\_index (HANDLE hDB, HANDLE hKey, void \* data, INT data\_size, INT index, DWORD type)

Set key data for a key which contains an array of values.

This function sets individual values of a key containing an array. If the index is larger than the array size, the array is extended and the intermediate values are set to zero.

**Parameters:**

*hDB* ODB handle obtained via [cm\\_get\\_experiment\\_database\(\)](#).

*hKey* Handle for key where search starts, zero for root.

*data* Pointer to single value of data.

*data\_size*

*index* Size of single data element.

*type* Type of key, one of TID\_xxx (see [Midas Data Types](#)).

**Returns:**

DB\_SUCCESS, DB\_INVALID\_HANDLE, DB\_NO\_ACCESS, DB\_TYPE\_MISMATCH

Definition at line 4722 of file odb.c.

Referenced by cm\_register\_transition().

### 2.44.1.34 INT db\_set\_record (HANDLE hDB, HANDLE hKey, void \* data, INT buf\_size, INT align)

Copy a set of keys from local memory to the database.

An ODB sub-tree can be mapped to a C structure automatically via a hot-link using the function `db_open_record()` or manually with this function. Problems might occur if the ODB sub-tree contains values which don't match the C structure. Although the structure size is checked against the sub-tree size, no checking can be done if the type and order of the values in the structure are the same than those in the ODB sub-tree. Therefore it is recommended to use the function `db_create_record()` before using this function.

```
...
memset(&lazyst,0,size);
if (db_find_key(hDB, pLch->hKey, "Statistics",&hKeyst) == DB_SUCCESS)
    status = db_set_record(hDB, hKeyst, &lazyst, size, 0);
else
    cm_msg(MERROR,"task","record %s/statistics notfound", pLch->name)
...

```

#### Parameters:

**hDB** ODB handle obtained via `cm_get_experiment_database()`.

**hKey** Handle for key where search starts, zero for root.

**data** Pointer where data is stored.

**buf\_size** Size of data structure, must be obtained via `sizeof(RECORD-NAME)`.

**align** Byte alignment calculated by the stub and passed to the rpc side to align data according to local machine. Must be zero when called from user level.

#### Returns:

DB\_SUCCESS, DB\_INVALID\_HANDLE, DB\_TYPE\_MISMATCH, DB\_STRUCT\_SIZE\_MISMATCH

Definition at line 6869 of file odb.c.

Referenced by `al_trigger_alarm()`, `db_open_record()`, `db_send_changed_records()`, `register_equipment()`, and `update_odb()`.

### 2.44.1.35 INT db\_set\_value (HANDLE hDB, HANDLE hKeyRoot, char \* key\_name, void \* data, INT data\_size, INT num\_values, DWORD type)

Set value of a single key.

The function sets a single value or a whole array to a ODB key. Since the data buffer is of type void, no type checking can be performed by the compiler. Therefore the type has to be explicitly supplied, which is checked against the type stored in the ODB. `key_name` can contain the full path of a key (like: "/Equipment/Trigger/Settings/Level1") while `hkey` is zero which refers to the root, or `hkey` can

refer to a sub-directory (like /Equipment/Trigger) and *key\_name* is interpreted relative to that directory like "Settings/Level1".

```
INT level1;
db_set_value(hDB, 0, "/Equipment/Trigger/Settings/Level1",
              &level1, sizeof(level1), 1, TID_INT);
```

**Parameters:**

*hDB* ODB handle obtained via [cm\\_get\\_experiment\\_database\(\)](#).

*hKeyRoot* Handle for key where search starts, zero for root.

*key\_name* Name of key to search, can contain directories.

*data* Address of data.

*data\_size* Size of data (in bytes).

*num\_values* Number of data elements.

*type* Type of key, one of TID\_XXX (see [Midas Data Types](#))

**Returns:**

DB\_SUCCESS, DB\_INVALID\_HANDLE, DB\_NO\_ACCESS, DB\_TYPE\_MISMATCH

Definition at line 3123 of file odb.c.

Referenced by [al\\_trigger\\_alarm\(\)](#), [cm\\_connect\\_experiment1\(\)](#), [cm\\_delete\\_client\\_info\(\)](#), [cm\\_register\\_deferred\\_transition\(\)](#), [cm\\_register\\_transition\(\)](#), [cm\\_set\\_client\\_info\(\)](#), [cm\\_set\\_transition\\_sequence\(\)](#), [cm\\_set\\_watchdog\\_params\(\)](#), [cm\\_transition\(\)](#), [db\\_create\\_link\(\)](#), [db\\_get\\_value\(\)](#), [register\\_equipment\(\)](#), [tr\\_start\(\)](#), and [update\\_odb\(\)](#).

**2.44.1.36 INT db\_sprintf (char \* *string*, void \* *data*, INT *data\_size*, INT *index*, DWORD *type*)**

Convert a database value to a string according to its type.

This function is a convenient way to convert a binary ODB value into a string depending on its type if is not known at compile time. If it is known, the normal `sprintf()` function can be used.

```
...
for (j=0 ; j<key.num_values ; j++)
{
  db_sprintf(pbuf, pdata, key.item_size, j, key.type);
  strcat(pbuf, "\n");
}
...
```

**Parameters:**

*string* output ASCII string of data.

*data* Value data.

*data\_size* Size of single data element.

*index* Index for array data.

*type* Type of key, one of TID\_xxx (see [Midas Data Types](#)).

**Returns:**

DB\_SUCCESS

Definition at line 6303 of file odb.c.

Referenced by db\_copy(), and db\_save\_xml\_key().

#### 2.44.1.37 INT db\_unlock\_database (HANDLE hDB)

Unlock a database via system mutex calls.

**Parameters:**

*hDB* Handle to the database to unlock

**Returns:**

DB\_SUCCESS, DB\_INVALID\_HANDLE

Definition at line 1630 of file odb.c.

Referenced by cm\_check\_client(), cm\_cleanup(), cm\_delete\_client\_info(), cm\_get\_watchdog\_info(), cm\_set\_client\_info(), cm\_set\_watchdog\_params(), db\_close\_database(), db\_create\_key(), db\_create\_record(), db\_delete\_key1(), db\_enum\_key(), db\_end\_key(), db\_get\_data(), db\_get\_data\_index(), db\_get\_key(), db\_get\_key\_info(), db\_get\_key\_time(), db\_get\_record(), db\_get\_record\_size(), db\_get\_value(), db\_open\_database(), db\_set\_data(), db\_set\_data\_index(), db\_set\_record(), and db\_set\_value().

#### 2.44.1.38 INT db\_update\_record (INT hDB, INT hKey, int socket)

If called locally, update a record (hDB/hKey) and copy its new contents to the local copy of it.

If called from a server, send a network notification to the client.

**Parameters:**

*hDB* ODB handle obtained via [cm\\_get\\_experiment\\_database\(\)](#).

*hKey* Handle for key where search starts, zero for root.

*socket* optional server socket

**Returns:**

DB\_SUCCESS, DB\_INVALID\_HANDLE

Definition at line 7942 of file odb.c.



#### 2.44.1.39 **BOOL** `equal_ustring (char * str1, char * str2)`

Definition at line 1688 of file odb.c.

Referenced by `bm_open_buffer()`, `cm_connect_client()`, `cm_connect_experiment1()`, `cm_exist()`, `cm_get_watchdog_info()`, `cm_list_experiments()`, `cm_set_client_info()`, `cm_shutdown()`, `db_check_record()`, `db_create_key()`, `db_end_key()`, `db_open_database()`, `db_paste()`, `logger_root()`, and `register_equipment()`.

#### 2.44.1.40 **char\*** `extract_key (char * key_list, char * key_name)`

Definition at line 1676 of file odb.c.

Referenced by `db_create_key()`, and `db_end_key()`.

#### 2.44.1.41 **void** `xml_encode (char * src, int size)`

Definition at line 5928 of file odb.c.

Referenced by `db_save_xml_key()`.

## 3 Midas Data Structure Documentation

### 3.1 ADC\_CALIBRATION\_PARAM Struct Reference

#### 3.1.1 Field Documentation

##### 3.1.1.1 **double** `ADC_CALIBRATION_PARAM::histo_threshold`

Definition at line 43 of file `experim.h`.

Referenced by `adc_calib()`.

##### 3.1.1.2 **INT** `ADC_CALIBRATION_PARAM::pedestal[8]`

Definition at line 41 of file `experim.h`.

Referenced by `adc_calib()`.

##### 3.1.1.3 **float** `ADC_CALIBRATION_PARAM::software_gain[8]`

Definition at line 42 of file `experim.h`.

Referenced by `adc_calib()`.

## 3.2 ADC\_SUMMING\_PARAM Struct Reference

### 3.2.1 Field Documentation

#### 3.2.1.1 float `ADC_SUMMING_PARAM::adc_threshold`

Definition at line 77 of file `experim.h`.

Referenced by `adc_summing()`.

## 3.3 ALARM Struct Reference

### 3.3.1 Detailed Description

Alarm structure

Definition at line 1683 of file `midas.h`.

### 3.3.2 Field Documentation

#### 3.3.2.1 BOOL `ALARM::active`

Definition at line 1684 of file `midas.h`.

Referenced by `al_trigger_alarm()`.

#### 3.3.2.2 char `ALARM::alarm_class[32]`

Definition at line 1692 of file `midas.h`.

Referenced by `al_trigger_alarm()`.

#### 3.3.2.3 char `ALARM::alarm_message[80]`

Definition at line 1693 of file `midas.h`.

Referenced by `al_trigger_alarm()`.

**3.3.2.4 INT ALARM::check\_interval**

Definition at line 1687 of file midas.h.

Referenced by al\_trigger\_alarm().

**3.3.2.5 DWORD ALARM::checked\_last**

Definition at line 1688 of file midas.h.

Referenced by al\_trigger\_alarm().

**3.3.2.6 char ALARM::condition[256]**

Definition at line 1691 of file midas.h.

**3.3.2.7 char ALARM::time\_triggered\_first[32]**

Definition at line 1689 of file midas.h.

Referenced by al\_trigger\_alarm().

**3.3.2.8 char ALARM::time\_triggered\_last[32]**

Definition at line 1690 of file midas.h.

Referenced by al\_trigger\_alarm().

**3.3.2.9 INT ALARM::triggered**

Definition at line 1685 of file midas.h.

Referenced by al\_trigger\_alarm().

**3.3.2.10 INT ALARM::type**

Definition at line 1686 of file midas.h.

Referenced by al\_trigger\_alarm().

**3.4 ALARM\_CLASS Struct Reference****3.4.1 Detailed Description**

Alarm class structure

Definition at line 1653 of file midas.h.

### 3.4.2 Field Documentation

#### 3.4.2.1 char **ALARM\_CLASS::display\_bgcolor**[32]

Definition at line 1662 of file midas.h.

#### 3.4.2.2 char **ALARM\_CLASS::display\_fgcolor**[32]

Definition at line 1663 of file midas.h.

#### 3.4.2.3 char **ALARM\_CLASS::execute\_command**[256]

Definition at line 1658 of file midas.h.

#### 3.4.2.4 INT **ALARM\_CLASS::execute\_interval**

Definition at line 1659 of file midas.h.

#### 3.4.2.5 **DWORD ALARM\_CLASS::execute\_last**

Definition at line 1660 of file midas.h.

#### 3.4.2.6 **BOOL ALARM\_CLASS::stop\_run**

Definition at line 1661 of file midas.h.

#### 3.4.2.7 INT **ALARM\_CLASS::system\_message\_interval**

Definition at line 1656 of file midas.h.

#### 3.4.2.8 **DWORD ALARM\_CLASS::system\_message\_last**

Definition at line 1657 of file midas.h.

#### 3.4.2.9 **BOOL ALARM\_CLASS::write\_eolog\_message**

Definition at line 1655 of file midas.h.

#### 3.4.2.10 **BOOL ALARM\_CLASS::write\_system\_message**

Definition at line 1654 of file midas.h.

## 3.5 ANA\_MODULE Struct Reference

### Data Fields

- char [name](#) [NAME\_LENGTH]
- char [author](#) [NAME\_LENGTH]
- INT(\* [analyzer](#) )(EVENT\_HEADER \*, void \*)
- INT(\* [bor](#) )(INT [run\\_number](#))
- INT(\* [eor](#) )(INT [run\\_number](#))
- INT(\* [init](#) )()
- INT(\* [exit](#) )()
- void \* [parameters](#)
- INT [param\\_size](#)
- char \*\* [init\\_str](#)
- BOOL [enabled](#)

### 3.5.1 Field Documentation

#### 3.5.1.1 INT(\* [ANA\\_MODULE::analyzer](#) )(EVENT\_HEADER \*, void \*)

Pointer to user analyzer routine

#### 3.5.1.2 char [ANA\\_MODULE::author](#)[NAME\_LENGTH]

Author

Definition at line 1453 of file midas.h.

#### 3.5.1.3 INT(\* [ANA\\_MODULE::bor](#) )(INT [run\\_number](#))

Pointer to begin-of-run routine

#### 3.5.1.4 BOOL [ANA\\_MODULE::enabled](#)

Enabled flag

Definition at line 1463 of file midas.h.

#### 3.5.1.5 INT(\* [ANA\\_MODULE::eor](#) )(INT [run\\_number](#))

Pointer to end-of-run routine

**3.5.1.6** INT(\* ANA\_MODULE::exit)()

Pointer to exit routine

**3.5.1.7** void\* ANA\_MODULE::histo\_folder

Definition at line 1464 of file midas.h.

**3.5.1.8** INT(\* ANA\_MODULE::init)()

Pointer to init routine

**3.5.1.9** char\*\* ANA\_MODULE::init\_str

Parameter init string

Definition at line 1462 of file midas.h.

**3.5.1.10** char ANA\_MODULE::name[NAME\_LENGTH]

Module name

Definition at line 1452 of file midas.h.

**3.5.1.11** INT ANA\_MODULE::param\_size

Size of parameter structure

Definition at line 1461 of file midas.h.

**3.5.1.12** void\* ANA\_MODULE::parameters

Pointer to parameter structure

Definition at line 1460 of file midas.h.

**3.6 ANA\_TEST Struct Reference****3.6.1 Field Documentation****3.6.1.1** DWORD ANA\_TEST::count

Definition at line 1514 of file midas.h.

**3.6.1.2 char ANA\_TEST::name[80]**

Definition at line 1512 of file midas.h.

**3.6.1.3 DWORD ANA\_TEST::previous\_count**

Definition at line 1515 of file midas.h.

**3.6.1.4 BOOL ANA\_TEST::registered**

Definition at line 1513 of file midas.h.

**3.6.1.5 BOOL ANA\_TEST::value**

Definition at line 1516 of file midas.h.

**3.7 ANALYZE\_REQUEST Struct Reference****Data Fields**

- char event\_name [NAME\_LENGTH]
- AR\_INFO ar\_info
- INT(\* analyzer)(EVENT\_HEADER \*, void \*)
- ANA\_MODULE \*\* ana\_module
- BANK\_LIST \* bank\_list
- INT rwnt\_buffer\_size
- BOOL use\_tests
- INT status
- HANDLE buffer\_handle
- HANDLE request\_id
- HANDLE hkey\_variables
- HANDLE hkey\_common
- void \* addr
- struct {  
    } number
- DWORD events\_received
- DWORD events\_written

**3.7.1 Field Documentation**

**3.7.1.1 void\* ANALYZE\_REQUEST::addr**

Buffer for CWNT filling

Definition at line 1497 of file midas.h.

**3.7.1.2 ANA\_MODULE\*\* ANALYZE\_REQUEST::ana\_module**

List of analyzer modules

Definition at line 1487 of file midas.h.

**3.7.1.3 INT(\* ANALYZE\_REQUEST::analyzer)(EVENT\_HEADER \*, void \*)**

Pointer to user analyzer routine

**3.7.1.4 AR\_INFO ANALYZE\_REQUEST::ar\_info**

From above

Definition at line 1485 of file midas.h.

**3.7.1.5 AR\_STATS ANALYZE\_REQUEST::ar\_stats**

Definition at line 1505 of file midas.h.

**3.7.1.6 BANK\_LIST\* ANALYZE\_REQUEST::bank\_list**

List of banks for event

Definition at line 1488 of file midas.h.

**3.7.1.7 HANDLE ANALYZE\_REQUEST::buffer\_handle**

MIDAS buffer handle

Definition at line 1493 of file midas.h.

**3.7.1.8 char ANALYZE\_REQUEST::event\_name[NAME\_LENGTH]**

Event name

Definition at line 1484 of file midas.h.

**3.7.1.9 DWORD ANALYZE\_REQUEST::events\_received**

number of events sent



Definition at line 1503 of file midas.h.

#### 3.7.1.10 **DWORD ANALYZE\_REQUEST::events\_written**

number of events written

Definition at line 1504 of file midas.h.

#### 3.7.1.11 **HANDLE ANALYZE\_REQUEST::hkey\_common**

Key to common subtree

Definition at line 1496 of file midas.h.

#### 3.7.1.12 **HANDLE ANALYZE\_REQUEST::hkey\_variables**

Key to variables subtree in ODB

Definition at line 1495 of file midas.h.

#### 3.7.1.13 **char\*\* ANALYZE\_REQUEST::init\_string**

Definition at line 1491 of file midas.h.

#### 3.7.1.14 **struct { ... } ANALYZE\_REQUEST::number**

Buffer for event number for CWNT

#### 3.7.1.15 **HANDLE ANALYZE\_REQUEST::request\_id**

Event request handle

Definition at line 1494 of file midas.h.

#### 3.7.1.16 **DWORD ANALYZE\_REQUEST::run**

Definition at line 1499 of file midas.h.

#### 3.7.1.17 **INT ANALYZE\_REQUEST::rwnt\_buffer\_size**

Size in events of RW N-tuple buf

Definition at line 1489 of file midas.h.

#### 3.7.1.18 **DWORD ANALYZE\_REQUEST::serial**

Definition at line 1500 of file midas.h.

**3.7.1.19 INT ANALYZE\_REQUEST::status**

One of FE\_XXX

Definition at line 1492 of file midas.h.

**3.7.1.20 DWORD ANALYZE\_REQUEST::time**

Definition at line 1501 of file midas.h.

**3.7.1.21 BOOL ANALYZE\_REQUEST::use\_tests**

Use tests for this event

Definition at line 1490 of file midas.h.

**3.8 AR\_INFO Struct Reference****Data Fields**

- INT [event\\_id](#)
- INT [trigger\\_mask](#)
- INT [sampling\\_type](#)
- char [buffer](#) [NAME\_LENGTH]
- BOOL [enabled](#)
- char [client\\_name](#) [NAME\_LENGTH]
- char [host](#) [NAME\_LENGTH]

**3.8.1 Field Documentation****3.8.1.1 char AR\_INFO::buffer[NAME\_LENGTH]**

Event buffer to send events into

Definition at line 1471 of file midas.h.

**3.8.1.2 char AR\_INFO::client\_name[NAME\_LENGTH]**

Analyzer name

Definition at line 1473 of file midas.h.

**3.8.1.3** **BOOL** [AR\\_INFO::enabled](#)

Enable flag

Definition at line 1472 of file midas.h.

**3.8.1.4** **INT** [AR\\_INFO::event\\_id](#)

Event ID associated with equipm.

Definition at line 1468 of file midas.h.

**3.8.1.5** **char** [AR\\_INFO::host](#)[NAME\_LENGTH]

Host on which analyzer is running

Definition at line 1474 of file midas.h.

**3.8.1.6** **INT** [AR\\_INFO::sampling\\_type](#)

GET\_ALL/GET\_SOME

Definition at line 1470 of file midas.h.

**3.8.1.7** **INT** [AR\\_INFO::trigger\\_mask](#)

Trigger mask

Definition at line 1469 of file midas.h.

**3.9** **AR\_STATS Struct Reference****3.9.1** **Field Documentation****3.9.1.1** **double** [AR\\_STATS::events\\_per\\_sec](#)

Definition at line 1479 of file midas.h.

**3.9.1.2** **double** [AR\\_STATS::events\\_received](#)

Definition at line 1478 of file midas.h.

**3.9.1.3** **double** [AR\\_STATS::events\\_written](#)

Definition at line 1480 of file midas.h.

## 3.10 ASUM\_BANK Struct Reference

### 3.10.1 Field Documentation

#### 3.10.1.1 float ASUM\_BANK::average

Definition at line 110 of file `experim.h`.

Referenced by `adc_summing()`.

#### 3.10.1.2 float ASUM\_BANK::sum

Definition at line 109 of file `experim.h`.

Referenced by `adc_summing()`.

## 3.11 BANK Struct Reference

### Data Fields

- char `name` [4]
- WORD `type`
- WORD `data_size`

### 3.11.1 Field Documentation

#### 3.11.1.1 WORD BANK::data\_size

- 

Definition at line 1418 of file `midas.h`.

Referenced by `bk_close()`, `bk_create()`, `bk_end()`, `bk_iterate()`, `bk_locate()`, and `bk_swap()`.

#### 3.11.1.2 char BANK::name[4]

-

Definition at line 1416 of file midas.h.

Referenced by `bk_close()`, `bk_create()`, `bk_end()`, `bk_list()`, `bk_locate()`, and `update_odb()`.

### 3.11.1.3 WORD BANK::type

- 

Definition at line 1417 of file midas.h.

Referenced by `bk_close()`, `bk_create()`, `bk_end()`, `bk_locate()`, `bk_swap()`, and `update_odb()`.

## 3.12 BANK32 Struct Reference

### Data Fields

- char `name` [4]
- `DWORD` type
- `DWORD` `data_size`

### 3.12.1 Field Documentation

#### 3.12.1.1 DWORD BANK32::data\_size

- 

Definition at line 1424 of file midas.h.

Referenced by `bk_close()`, `bk_create()`, `bk_end()`, `bk_locate()`, and `bk_swap()`.

#### 3.12.1.2 char BANK32::name[4]

- 

Definition at line 1422 of file midas.h.

Referenced by `bk_close()`, `bk_create()`, `bk_end()`, `bk_list()`, `bk_locate()`, and `update_odb()`.

### 3.12.1.3 [DWORD BANK32::type](#)

- 

Definition at line 1423 of file midas.h.

Referenced by [bk\\_close\(\)](#), [bk\\_create\(\)](#), [bk\\_end\(\)](#), [bk\\_locate\(\)](#), [bk\\_swap\(\)](#), and [update\\_odb\(\)](#).

## 3.13 BANK\_HEADER Struct Reference

### Data Fields

- [DWORD data\\_size](#)
- [DWORD flags](#)

### 3.13.1 Field Documentation

#### 3.13.1.1 [DWORD BANK\\_HEADER::data\\_size](#)

Size in bytes

Definition at line 1411 of file midas.h.

Referenced by [bk\\_end\(\)](#), [bk\\_swap\(\)](#), and [eb\\_mfragment\\_add\(\)](#).

#### 3.13.1.2 [DWORD BANK\\_HEADER::flags](#)

internal flag

Definition at line 1412 of file midas.h.

Referenced by [bk\\_swap\(\)](#).

## 3.14 BANK\_LIST Struct Reference

### Data Fields

- char [name](#) [9]
- [WORD type](#)
- [DWORD size](#)
- char \*\* [init\\_str](#)
- [BOOL output\\_flag](#)

- void \* [addr](#)
- [DWORD](#) [n\\_data](#)
- [HANDLE](#) [def\\_key](#)

### 3.14.1 Field Documentation

#### 3.14.1.1 void\* [BANK\\_LIST::addr](#)

- 

Definition at line 1439 of file `midas.h`.

#### 3.14.1.2 [HANDLE](#) [BANK\\_LIST::def\\_key](#)

- 

Definition at line 1441 of file `midas.h`.

#### 3.14.1.3 [char\\*\\*](#) [BANK\\_LIST::init\\_str](#)

- 

Definition at line 1437 of file `midas.h`.

Referenced by `register_equipment()`.

#### 3.14.1.4 [DWORD](#) [BANK\\_LIST::n\\_data](#)

- 

Definition at line 1440 of file `midas.h`.

#### 3.14.1.5 [char](#) [BANK\\_LIST::name](#)[9]

- 

Definition at line 1434 of file `midas.h`.

Referenced by `register_equipment()`.

#### 3.14.1.6 **BOOL** `BANK_LIST::output_flag`

- 

Definition at line 1438 of file midas.h.

#### 3.14.1.7 **DWORD** `BANK_LIST::size`

- 

Definition at line 1436 of file midas.h.

#### 3.14.1.8 **WORD** `BANK_LIST::type`

- 

Definition at line 1435 of file midas.h.

Referenced by register\_equipment().

### 3.15 BUFFER Struct Reference

#### Data Fields

- **BOOL** `attached`
- **INT** `client_index`
- **BUFFER\_HEADER** \* `buffer_header`
- **void** \* `buffer_data`
- **char** \* `read_cache`
- **INT** `read_cache_size`
- **INT** `read_cache_rp`
- **INT** `read_cache_wp`
- **char** \* `write_cache`
- **INT** `write_cache_size`
- **INT** `write_cache_rp`
- **INT** `write_cache_wp`
- **HANDLE** `mutex`
- **INT** `shm_handle`
- **INT** `index`
- **BOOL** `callback`



### 3.15.1 Field Documentation

#### 3.15.1.1 **BOOL** `BUFFER::attached`

TRUE if buffer is attached

Definition at line 1281 of file `midas.h`.

Referenced by `bm_flush_cache()`, `bm_open_buffer()`, `bm_push_event()`, `bm_receive_event()`, `bm_send_event()`, and `bm_skip_event()`.

#### 3.15.1.2 **void\*** `BUFFER::buffer_data`

pointer to buffer data

Definition at line 1284 of file `midas.h`.

#### 3.15.1.3 **BUFFER\_HEADER\*** `BUFFER::buffer_header`

pointer to buffer header

Definition at line 1283 of file `midas.h`.

Referenced by `bm_empty_buffers()`, `bm_open_buffer()`, `bm_push_event()`, `bm_receive_event()`, and `bm_skip_event()`.

#### 3.15.1.4 **BOOL** `BUFFER::callback`

callback defined for this buffer

Definition at line 1296 of file `midas.h`.

Referenced by `bm_push_event()`.

#### 3.15.1.5 **INT** `BUFFER::client_index`

index to CLIENT str. in buf.

Definition at line 1282 of file `midas.h`.

Referenced by `bm_close_buffer()`, `bm_empty_buffers()`, `bm_push_event()`, `bm_receive_event()`, `bm_skip_event()`, and `cm_set_watchdog_params()`.

#### 3.15.1.6 **INT** `BUFFER::index`

connection index / tid

Definition at line 1295 of file `midas.h`.

Referenced by `bm_open_buffer()`.

#### 3.15.1.7 `HANDLE BUFFER::mutex`

mutex/semaphore handle

Definition at line 1293 of file `midas.h`.

#### 3.15.1.8 `char* BUFFER::read_cache`

cache for burst read

Definition at line 1285 of file `midas.h`.

Referenced by `bm_push_event()`, `bm_receive_event()`, and `bm_set_cache_size()`.

#### 3.15.1.9 `INT BUFFER::read_cache_rp`

cache read pointer

Definition at line 1287 of file `midas.h`.

Referenced by `bm_empty_buffers()`, `bm_push_event()`, `bm_receive_event()`, `bm_set_cache_size()`, and `bm_skip_event()`.

#### 3.15.1.10 `INT BUFFER::read_cache_size`

cache size in bytes

Definition at line 1286 of file `midas.h`.

Referenced by `bm_push_event()`, `bm_receive_event()`, and `bm_set_cache_size()`.

#### 3.15.1.11 `INT BUFFER::read_cache_wp`

cache write pointer

Definition at line 1288 of file `midas.h`.

Referenced by `bm_empty_buffers()`, `bm_push_event()`, `bm_receive_event()`, `bm_set_cache_size()`, and `bm_skip_event()`.

#### 3.15.1.12 `INT BUFFER::shm_handle`

handle to shared memory

Definition at line 1294 of file `midas.h`.

#### 3.15.1.13 `char* BUFFER::write_cache`

cache for burst read

Definition at line 1289 of file midas.h.

Referenced by `bm_push_cache()`, `bm_send_event()`, and `bm_set_cache_size()`.

#### 3.15.1.14 INT BUFFER::write\_cache\_rp

cache read pointer

Definition at line 1291 of file midas.h.

Referenced by `bm_push_cache()`, and `bm_set_cache_size()`.

#### 3.15.1.15 INT BUFFER::write\_cache\_size

cache size in bytes

Definition at line 1290 of file midas.h.

Referenced by `bm_push_cache()`, `bm_send_event()`, and `bm_set_cache_size()`.

#### 3.15.1.16 INT BUFFER::write\_cache\_wp

cache write pointer

Definition at line 1292 of file midas.h.

Referenced by `bm_push_cache()`, `bm_send_event()`, and `bm_set_cache_size()`.

## 3.16 BUFFER\_CLIENT Struct Reference

### Data Fields

- char `name` [NAME\_LENGTH]
- INT `pid`
- INT `tid`
- INT `thandle`
- INT `port`
- INT `read_pointer`
- INT `max_request_index`
- INT `num_received_events`
- INT `num_sent_events`
- INT `num_waiting_events`
- float `data_rate`
- BOOL `read_wait`
- INT `write_wait`
- BOOL `wake_up`

- BOOL `all_tag`
- DWORD `last_activity`
- DWORD `watchdog_timeout`

### 3.16.1 Field Documentation

#### 3.16.1.1 BOOL `BUFFER_CLIENT::all_tag`

at least one GET\_ALL request

Definition at line 1256 of file `midas.h`.

Referenced by `bm_remove_event_request()`.

#### 3.16.1.2 float `BUFFER_CLIENT::data_rate`

data rate in kB/sec

Definition at line 1252 of file `midas.h`.

#### 3.16.1.3 EVENT\_REQUEST `BUFFER_CLIENT::event_request`[MAX\_EVENT\_REQUESTS]

Definition at line 1260 of file `midas.h`.

Referenced by `bm_push_event()`, `bm_receive_event()`, `bm_remove_event_request()`, and `bm_send_event()`.

#### 3.16.1.4 DWORD `BUFFER_CLIENT::last_activity`

time of last activity

Definition at line 1257 of file `midas.h`.

Referenced by `bm_open_buffer()`, `cm_cleanup()`, and `cm_set_watchdog_params()`.

#### 3.16.1.5 INT `BUFFER_CLIENT::max_request_index`

index of last request

Definition at line 1248 of file `midas.h`.

Referenced by `bm_push_event()`, `bm_receive_event()`, and `bm_remove_event_request()`.

**3.16.1.6 char BUFFER\_CLIENT::name[NAME\_LENGTH]**

name of client

Definition at line 1242 of file midas.h.

Referenced by bm\_open\_buffer(), and cm\_cleanup().

**3.16.1.7 INT BUFFER\_CLIENT::num\_received\_events**

no of received events

Definition at line 1249 of file midas.h.

**3.16.1.8 INT BUFFER\_CLIENT::num\_sent\_events**

no of sent events

Definition at line 1250 of file midas.h.

**3.16.1.9 INT BUFFER\_CLIENT::num\_waiting\_events**

no of waiting events

Definition at line 1251 of file midas.h.

**3.16.1.10 INT BUFFER\_CLIENT::pid**

process ID

Definition at line 1243 of file midas.h.

Referenced by bm\_close\_buffer(), bm\_push\_cache(), bm\_open\_buffer(), bm\_send\_event(), and cm\_cleanup().

**3.16.1.11 INT BUFFER\_CLIENT::port**

UDP port for wake up

Definition at line 1246 of file midas.h.

Referenced by bm\_close\_buffer(), bm\_open\_buffer(), and cm\_cleanup().

**3.16.1.12 INT BUFFER\_CLIENT::read\_pointer**

read pointer to buffer

Definition at line 1247 of file midas.h.

Referenced by bm\_empty\_buffers(), bm\_open\_buffer(), bm\_push\_event(), bm\_receive\_event(), and bm\_skip\_event().

**3.16.1.13 BOOL BUFFER\_CLIENT::read\_wait**

wait for read - msg

Definition at line 1253 of file midas.h.

Referenced by bm\_close\_buffer(), bm\_push\_cache(), bm\_receive\_event(), and cm\_cleanup().

**3.16.1.14 INT BUFFER\_CLIENT::thandle**

thread handle

Definition at line 1245 of file midas.h.

Referenced by bm\_open\_buffer().

**3.16.1.15 INT BUFFER\_CLIENT::tid**

thread ID

Definition at line 1244 of file midas.h.

Referenced by bm\_open\_buffer().

**3.16.1.16 BOOL BUFFER\_CLIENT::wake\_up**

client got a wake-up msg

Definition at line 1255 of file midas.h.

**3.16.1.17 DWORD BUFFER\_CLIENT::watchdog\_timeout**

timeout in ms

Definition at line 1258 of file midas.h.

Referenced by bm\_open\_buffer(), cm\_cleanup(), and cm\_set\_watchdog\_params().

**3.16.1.18 INT BUFFER\_CLIENT::write\_wait**

wait for write # bytes

Definition at line 1254 of file midas.h.

Referenced by bm\_close\_buffer(), and cm\_cleanup().

## 3.17 BUFFER\_HEADER Struct Reference

### Data Fields

- char [name](#) [NAME\_LENGTH]
- INT [num\\_clients](#)
- INT [max\\_client\\_index](#)
- INT [size](#)
- INT [read\\_pointer](#)
- INT [write\\_pointer](#)
- INT [num\\_in\\_events](#)
- INT [num\\_out\\_events](#)
- [BUFFER\\_CLIENT](#) [client](#) [MAX\_CLIENTS]

### 3.17.1 Field Documentation

#### 3.17.1.1 [BUFFER\\_CLIENT](#) [BUFFER\\_HEADER::client](#)[MAX\_CLIENTS]

entries for clients

Definition at line 1274 of file `midas.h`.

Referenced by `bm_close_buffer()`, `bm_push_cache()`, `bm_open_buffer()`, `bm_push_event()`, `bm_receive_event()`, `bm_send_event()`, `bm_skip_event()`, `cm_cleanup()`, and `cm_set_watchdog_params()`.

#### 3.17.1.2 INT [BUFFER\\_HEADER::max\\_client\\_index](#)

index of last client

Definition at line 1267 of file `midas.h`.

Referenced by `bm_close_buffer()`, `bm_push_cache()`, `bm_open_buffer()`, `bm_push_event()`, `bm_receive_event()`, `bm_send_event()`, and `cm_cleanup()`.

#### 3.17.1.3 char [BUFFER\\_HEADER::name](#)[NAME\_LENGTH]

name of buffer

Definition at line 1265 of file `midas.h`.

Referenced by `bm_check_buffers()`, `bm_close_buffer()`, `bm_push_cache()`, `bm_open_buffer()`, `bm_push_event()`, `bm_send_event()`, and `cm_cleanup()`.

**3.17.1.4 INT BUFFER\_HEADER::num\_clients**

no of active clients

Definition at line 1266 of file midas.h.

Referenced by bm\_close\_buffer(), bm\_open\_buffer(), and cm\_cleanup().

**3.17.1.5 INT BUFFER\_HEADER::num\_in\_events**

no of received events

Definition at line 1271 of file midas.h.

Referenced by bm\_push\_cache(), and bm\_send\_event().

**3.17.1.6 INT BUFFER\_HEADER::num\_out\_events**

no of distributed events

Definition at line 1272 of file midas.h.

Referenced by bm\_push\_event(), and bm\_receive\_event().

**3.17.1.7 INT BUFFER\_HEADER::read\_pointer**

read pointer

Definition at line 1269 of file midas.h.

Referenced by bm\_push\_cache(), bm\_push\_event(), bm\_receive\_event(), and bm\_send\_event().

**3.17.1.8 INT BUFFER\_HEADER::size**

size of data area in bytes

Definition at line 1268 of file midas.h.

Referenced by bm\_push\_cache(), bm\_open\_buffer(), bm\_push\_event(), bm\_receive\_event(), and bm\_send\_event().

**3.17.1.9 INT BUFFER\_HEADER::write\_pointer**

read pointer

Definition at line 1270 of file midas.h.

Referenced by bm\_push\_cache(), bm\_open\_buffer(), bm\_push\_event(), bm\_receive\_event(), bm\_send\_event(), and bm\_skip\_event().



## 3.18 BUS\_DRIVER Struct Reference

### Data Fields

- char [name](#) [NAME\_LENGTH]
- INT(\* [bd](#))(INT cmd,...)
- void \* [bd\\_info](#)

### 3.18.1 Field Documentation

#### 3.18.1.1 INT(\* [BUS\\_DRIVER::bd](#))(INT cmd, ...)

Device driver entry point

#### 3.18.1.2 void\* [BUS\\_DRIVER::bd\\_info](#)

Private info for bus driver

Definition at line 1337 of file `midas.h`.

#### 3.18.1.3 char [BUS\\_DRIVER::name](#)[NAME\_LENGTH]

Driver name

Definition at line 1335 of file `midas.h`.

## 3.19 DATABASE Struct Reference

### 3.19.1 Field Documentation

#### 3.19.1.1 BOOL [DATABASE::attached](#)

Definition at line 517 of file `mssystem.h`.

#### 3.19.1.2 INT [DATABASE::client\\_index](#)

Definition at line 518 of file `mssystem.h`.

Referenced by `cm_set_watchdog_params()`.

**3.19.1.3 void\* DATABASE::database\_data**

Definition at line 520 of file msystem.h.

**3.19.1.4 DATABASE\_HEADER\* DATABASE::database\_header**

Definition at line 519 of file msystem.h.

**3.19.1.5 INT DATABASE::index**

Definition at line 524 of file msystem.h.

**3.19.1.6 INT DATABASE::lock\_cnt**

Definition at line 522 of file msystem.h.

**3.19.1.7 HANDLE DATABASE::mutex**

Definition at line 521 of file msystem.h.

**3.19.1.8 char DATABASE::name[NAME\_LENGTH]**

Definition at line 516 of file msystem.h.

**3.19.1.9 BOOL DATABASE::protect**

Definition at line 525 of file msystem.h.

**3.19.1.10 HANDLE DATABASE::shm\_handle**

Definition at line 523 of file msystem.h.

**3.20 DATABASE\_CLIENT Struct Reference****3.20.1 Field Documentation****3.20.1.1 DWORD DATABASE\_CLIENT::last\_activity**

Definition at line 490 of file msystem.h.

Referenced by cm\_cleanup(), cm\_get\_watchdog\_info(), cm\_set\_watchdog\_params(), and db\_open\_database().

**3.20.1.2 INT DATABASE\_CLIENT::max\_index**

Definition at line 492 of file msystem.h.

Referenced by db\_close\_database(), and db\_open\_database().

**3.20.1.3 char DATABASE\_CLIENT::name[NAME\_LENGTH]**

Definition at line 484 of file msystem.h.

Referenced by cm\_cleanup(), cm\_get\_watchdog\_info(), and db\_open\_database().

**3.20.1.4 INT DATABASE\_CLIENT::num\_open\_records**

Definition at line 489 of file msystem.h.

Referenced by db\_open\_database().

**3.20.1.5 OPEN\_RECORD DATABASE\_CLIENT::open\_record[MAX\_OPEN\_RECORDS]**

Definition at line 494 of file msystem.h.

Referenced by cm\_cleanup(), db\_close\_database(), and db\_open\_database().

**3.20.1.6 INT DATABASE\_CLIENT::pid**

Definition at line 485 of file msystem.h.

Referenced by cm\_cleanup(), cm\_get\_watchdog\_info(), db\_close\_database(), and db\_open\_database().

**3.20.1.7 INT DATABASE\_CLIENT::port**

Definition at line 488 of file msystem.h.

Referenced by db\_open\_database().

**3.20.1.8 INT DATABASE\_CLIENT::thandle**

Definition at line 487 of file msystem.h.

Referenced by db\_open\_database().

**3.20.1.9 INT DATABASE\_CLIENT::tid**

Definition at line 486 of file msystem.h.

Referenced by cm\_check\_client(), cm\_cleanup(), and db\_open\_database().

### 3.20.1.10 DWORD DATABASE\_CLIENT::watchdog\_timeout

Definition at line 491 of file msystem.h.

Referenced by cm\_cleanup(), cm\_get\_watchdog\_info(), cm\_set\_watchdog\_params(), and db\_open\_database().

## 3.21 DATABASE\_HEADER Struct Reference

### 3.21.1 Field Documentation

#### 3.21.1.1 DATABASE\_CLIENT DATABASE\_HEADER::client[MAX\_CLIENTS]

Definition at line 509 of file msystem.h.

Referenced by cm\_check\_client(), cm\_cleanup(), cm\_get\_watchdog\_info(), cm\_set\_watchdog\_params(), db\_close\_database(), and db\_open\_database().

#### 3.21.1.2 INT DATABASE\_HEADER::data\_size

Definition at line 504 of file msystem.h.

Referenced by db\_close\_database(), and db\_open\_database().

#### 3.21.1.3 INT DATABASE\_HEADER::first\_free\_data

Definition at line 507 of file msystem.h.

Referenced by db\_open\_database().

#### 3.21.1.4 INT DATABASE\_HEADER::first\_free\_key

Definition at line 506 of file msystem.h.

Referenced by db\_open\_database().

#### 3.21.1.5 INT DATABASE\_HEADER::key\_size

Definition at line 503 of file msystem.h.

Referenced by db\_open\_database().

#### 3.21.1.6 INT DATABASE\_HEADER::max\_client\_index

Definition at line 502 of file `mssystem.h`.

Referenced by `cm_check_client()`, `cm_cleanup()`, `cm_get_watchdog_info()`, `db_close_database()`, and `db_open_database()`.

#### 3.21.1.7 char DATABASE\_HEADER::name[NAME\_LENGTH]

Definition at line 499 of file `mssystem.h`.

Referenced by `cm_cleanup()`, `db_close_database()`, and `db_open_database()`.

#### 3.21.1.8 INT DATABASE\_HEADER::num\_clients

Definition at line 501 of file `mssystem.h`.

Referenced by `cm_cleanup()`, `db_close_database()`, and `db_open_database()`.

#### 3.21.1.9 INT DATABASE\_HEADER::root\_key

Definition at line 505 of file `mssystem.h`.

Referenced by `db_create_key()`, `db_delete_key1()`, `db_enum_key()`, `db_end_key()`, and `db_open_database()`.

#### 3.21.1.10 INT DATABASE\_HEADER::version

Definition at line 500 of file `mssystem.h`.

Referenced by `db_open_database()`.

## 3.22 DEF\_RECORD Struct Reference

### 3.22.1 Field Documentation

#### 3.22.1.1 DWORD DEF\_RECORD::def\_offset

Definition at line 1550 of file `midas.h`.

#### 3.22.1.2 DWORD DEF\_RECORD::event\_id

Definition at line 1548 of file `midas.h`.

#### 3.22.1.3 char DEF\_RECORD::event\_name[NAME\_LENGTH]

Definition at line 1549 of file `midas.h`.

## 3.23 DEVICE\_DRIVER Struct Reference

### Data Fields

- char `name` [NAME\_LENGTH]
- INT(\* `dd`)(INT cmd,...)
- INT `channels`
- INT(\* `bd`)(INT cmd,...)
- DWORD `flags`
- void \* `dd_info`

### 3.23.1 Field Documentation

#### 3.23.1.1 INT(\* `DEVICE_DRIVER::bd`)(INT cmd, ...)

Bus driver entry point

#### 3.23.1.2 INT `DEVICE_DRIVER::channels`

Number of channels

Definition at line 1343 of file `midas.h`.

#### 3.23.1.3 INT(\* `DEVICE_DRIVER::dd`)(INT cmd, ...)

Device driver entry point

#### 3.23.1.4 void\* `DEVICE_DRIVER::dd_info`

Private info for device driver

Definition at line 1346 of file `midas.h`.

#### 3.23.1.5 DWORD `DEVICE_DRIVER::flags`

Combination of `DF_xx`

Definition at line 1345 of file `midas.h`.

#### 3.23.1.6 char `DEVICE_DRIVER::name`[NAME\_LENGTH]

Driver name

Definition at line 1341 of file `midas.h`.

Referenced by register\_equipment().

## 3.24 eqpmnt Struct Reference

### Data Fields

- char `name` [NAME\_LENGTH]
- [EQUIPMENT\\_INFO](#) `info`
- INT(\* `readout` )(char \*, INT)
- INT(\* `cd` )(INT cmd, [PEQUIPMENT](#))
- [DEVICE\\_DRIVER](#) \* `driver`
- void \* `event_descrip`
- void \* `cd_info`
- INT `status`
- [DWORD](#) `last_called`
- [DWORD](#) `last_idle`
- [DWORD](#) `poll_count`
- INT `format`
- [HANDLE](#) `buffer_handle`
- [HANDLE](#) `hkey_variables`
- [DWORD](#) `serial_number`
- [DWORD](#) `subevent_number`
- [DWORD](#) `odb_out`
- [DWORD](#) `odb_in`
- [DWORD](#) `bytes_sent`
- [DWORD](#) `events_sent`

### 3.24.1 Field Documentation

#### 3.24.1.1 [HANDLE](#) `eqpmnt::buffer_handle`

MIDAS buffer handle

Definition at line 1388 of file `midas.h`.

Referenced by `interrupt_routine()`, `register_equipment()`, `scheduler()`, `send_event()`, and `tr_stop()`.

**3.24.1.2** **DWORD** **eqpmnt::bytes\_sent**

number of bytes sent

Definition at line 1394 of file midas.h.

Referenced by interrupt\_routine(), scan\_fragment(), scheduler(), send\_event(), source\_scan(), and tr\_stop().

**3.24.1.3** **INT**(\* **eqpmnt::cd**)(**INT cmd**, **PEQUIPMENT**)

Class driver routine

Referenced by main(), register\_equipment(), and scheduler().

**3.24.1.4** **void\*** **eqpmnt::cd\_info**

private data for class driver

Definition at line 1382 of file midas.h.

**3.24.1.5** **DEVICE\_DRIVER\*** **eqpmnt::driver**

Device driver list

Definition at line 1380 of file midas.h.

Referenced by register\_equipment().

**3.24.1.6** **void\*** **eqpmnt::event\_descrip**

Init string for fixed events or bank list

Definition at line 1381 of file midas.h.

Referenced by register\_equipment().

**3.24.1.7** **DWORD** **eqpmnt::events\_sent**

number of events sent

Definition at line 1395 of file midas.h.

Referenced by display(), interrupt\_routine(), scan\_fragment(), scheduler(), send\_event(), source\_scan(), and tr\_stop().

**3.24.1.8** **INT** **eqpmnt::format**

FORMAT\_xxx

Definition at line 1387 of file midas.h.



Referenced by load\_fragment(), register\_equipment(), and scheduler().

#### 3.24.1.9 HANDLE eqpmnt::hkey\_variables

Key to variables subtree in ODB

Definition at line 1389 of file midas.h.

Referenced by register\_equipment(), and scheduler().

#### 3.24.1.10 EQUIPMENT\_INFO eqpmnt::info

From above

Definition at line 1377 of file midas.h.

Referenced by display(), interrupt\_routine(), load\_fragment(), main(), register\_equipment(), scan\_fragment(), scheduler(), send\_all\_periodic\_events(), send\_event(), and tr\_start().

#### 3.24.1.11 DWORD eqpmnt::last\_called

Last time event was read

Definition at line 1384 of file midas.h.

Referenced by interrupt\_routine(), scheduler(), and send\_event().

#### 3.24.1.12 DWORD eqpmnt::last\_idle

Last time idle func was called

Definition at line 1385 of file midas.h.

Referenced by scheduler().

#### 3.24.1.13 char eqpmnt::name[NAME\_LENGTH]

Equipment name

Definition at line 1376 of file midas.h.

Referenced by display(), main(), register\_equipment(), scheduler(), send\_all\_periodic\_events(), send\_event(), tr\_start(), and tr\_stop().

#### 3.24.1.14 DWORD eqpmnt::odb\_in

# updated ODB -> FE

Definition at line 1393 of file midas.h.

Referenced by `tr_start()`.

#### 3.24.1.15 **DWORD** `eqpmnt::odb_out`

# updates FE -> ODB

Definition at line 1392 of file `midas.h`.

Referenced by `interrupt_routine()`, `scheduler()`, `send_event()`, and `tr_start()`.

#### 3.24.1.16 **DWORD** `eqpmnt::poll_count`

Needed to poll 'period'

Definition at line 1386 of file `midas.h`.

Referenced by `register_equipment()`, and `scheduler()`.

#### 3.24.1.17 **INT**(\* `eqpmnt::readout`)(`char *`, **INT**)

Pointer to user readout routine

Referenced by `interrupt_routine()`, `scheduler()`, and `send_event()`.

#### 3.24.1.18 **DWORD** `eqpmnt::serial_number`

event serial number

Definition at line 1390 of file `midas.h`.

Referenced by `interrupt_routine()`, `scheduler()`, `send_event()`, and `tr_start()`.

#### 3.24.1.19 **EQUIPMENT\_STATS** `eqpmnt::stats`

Definition at line 1396 of file `midas.h`.

Referenced by `close_buffers()`, `display()`, `register_equipment()`, `scan_fragment()`, `scheduler()`, `send_event()`, `tr_start()`, and `tr_stop()`.

#### 3.24.1.20 **INT** `eqpmnt::status`

One of `FE_XXX`

Definition at line 1383 of file `midas.h`.

Referenced by `display()`, `main()`, `register_equipment()`, `scheduler()`, and `send_all_periodic_events()`.

#### 3.24.1.21 **DWORD** `eqpmnt::subevent_number`

subevent number

Definition at line 1391 of file midas.h.

Referenced by scheduler(), and tr\_start().

## 3.25 EQUIPMENT\_INFO Struct Reference

### Data Fields

- WORD event\_id
- WORD trigger\_mask
- char buffer [NAME\_LENGTH]
- INT eq\_type
- INT source
- char format [8]
- BOOL enabled
- INT read\_on
- INT period
- double event\_limit
- DWORD num\_subevents
- INT history
- char frontend\_host [NAME\_LENGTH]
- char frontend\_name [NAME\_LENGTH]
- char frontend\_file\_name [256]

### 3.25.1 Field Documentation

#### 3.25.1.1 char EQUIPMENT\_INFO::buffer[NAME\_LENGTH]

Event buffer to send events into

Definition at line 1352 of file midas.h.

Referenced by register\_equipment().

#### 3.25.1.2 BOOL EQUIPMENT\_INFO::enabled

Enable flag

Definition at line 1356 of file midas.h.

Referenced by display(), register\_equipment(), scheduler(), and send\_all\_periodic\_events().

**3.25.1.3 INT EQUIPMENT\_INFO::eq\_type**

One of EQ\_XXX

Definition at line 1353 of file midas.h.

Referenced by main(), register\_equipment(), scheduler(), and send\_event().

**3.25.1.4 WORD EQUIPMENT\_INFO::event\_id**

Event ID associated with equipm.

Definition at line 1350 of file midas.h.

Referenced by interrupt\_routine(), register\_equipment(), scheduler(), send\_event(), and source\_scan().

**3.25.1.5 double EQUIPMENT\_INFO::event\_limit**

Stop run when limit is reached

Definition at line 1359 of file midas.h.

Referenced by register\_equipment(), and scheduler().

**3.25.1.6 char EQUIPMENT\_INFO::format[8]**

Data format to produce

Definition at line 1355 of file midas.h.

Referenced by load\_fragment(), and register\_equipment().

**3.25.1.7 char EQUIPMENT\_INFO::frontend\_file\_name[256]**

Source file used for user FE

Definition at line 1364 of file midas.h.

Referenced by register\_equipment().

**3.25.1.8 char EQUIPMENT\_INFO::frontend\_host[NAME\_LENGTH]**

Host on which FE is running

Definition at line 1362 of file midas.h.

Referenced by register\_equipment().

**3.25.1.9 char EQUIPMENT\_INFO::frontend\_name[NAME\_LENGTH]**

Frontend name

Definition at line 1363 of file midas.h.

Referenced by register\_equipment().

#### 3.25.1.10 INT EQUIPMENT\_INFO::history

Log history

Definition at line 1361 of file midas.h.

Referenced by interrupt\_routine(), scheduler(), and send\_event().

#### 3.25.1.11 DWORD EQUIPMENT\_INFO::num\_subevents

Number of events in super event

Definition at line 1360 of file midas.h.

Referenced by scheduler().

#### 3.25.1.12 INT EQUIPMENT\_INFO::period

Readout interval/Polling time in ms

Definition at line 1358 of file midas.h.

Referenced by register\_equipment(), and scheduler().

#### 3.25.1.13 INT EQUIPMENT\_INFO::read\_on

Combination of Read-On flags RO\_XXX

Definition at line 1357 of file midas.h.

Referenced by interrupt\_routine(), scheduler(), send\_all\_periodic\_events(), and send\_event().

#### 3.25.1.14 INT EQUIPMENT\_INFO::source

Event source (LAM/IRQ)

Definition at line 1354 of file midas.h.

Referenced by main(), register\_equipment(), and scheduler().

#### 3.25.1.15 WORD EQUIPMENT\_INFO::trigger\_mask

Trigger mask

Definition at line 1351 of file midas.h.

Referenced by interrupt\_routine(), scheduler(), send\_event(), and source\_scan().

## 3.26 EQUIPMENT\_STATS Struct Reference

### 3.26.1 Field Documentation

#### 3.26.1.1 double [EQUIPMENT\\_STATS::events\\_per\\_sec](#)

Definition at line 1369 of file midas.h.

Referenced by register\_equipment(), scan\_fragment(), and scheduler().

#### 3.26.1.2 double [EQUIPMENT\\_STATS::events\\_sent](#)

Definition at line 1368 of file midas.h.

Referenced by close\_buffers(), display(), register\_equipment(), scan\_fragment(), scheduler(), send\_event(), tr\_start(), and tr\_stop().

#### 3.26.1.3 double [EQUIPMENT\\_STATS::kbytes\\_per\\_sec](#)

Definition at line 1370 of file midas.h.

Referenced by register\_equipment(), scan\_fragment(), and scheduler().

## 3.27 EVENT\_HEADER Struct Reference

### 3.27.1 Detailed Description

Event header

Definition at line 1176 of file midas.h.

#### Data Fields

- short int [event\\_id](#)
- short int [trigger\\_mask](#)
- [DWORD](#) [serial\\_number](#)
- [DWORD](#) [time\\_stamp](#)
- [DWORD](#) [data\\_size](#)

### 3.27.2 Field Documentation

**3.27.2.1** **DWORD EVENT\_HEADER::data\_size**

size of event in bytes w/o header

Definition at line 1181 of file midas.h.

Referenced by bm\_compose\_event(), bm\_push\_cache(), bm\_push\_event(), bm\_receive\_event(), cm\_msg(), cm\_msg1(), interrupt\_routine(), scheduler(), and send\_event().

**3.27.2.2** **short int EVENT\_HEADER::event\_id**

event ID starting from one

Definition at line 1177 of file midas.h.

Referenced by bm\_compose\_event(), bm\_match\_event(), bm\_push\_event(), bm\_receive\_event(), interrupt\_routine(), scheduler(), and send\_event().

**3.27.2.3** **DWORD EVENT\_HEADER::serial\_number**

serial number starting from one

Definition at line 1179 of file midas.h.

Referenced by bm\_compose\_event(), bm\_receive\_event(), eb\_user(), interrupt\_routine(), scheduler(), and send\_event().

**3.27.2.4** **DWORD EVENT\_HEADER::time\_stamp**

time of production of event

Definition at line 1180 of file midas.h.

Referenced by bm\_compose\_event(), bm\_receive\_event(), interrupt\_routine(), scheduler(), and send\_event().

**3.27.2.5** **short int EVENT\_HEADER::trigger\_mask**

hardware trigger mask

Definition at line 1178 of file midas.h.

Referenced by bm\_compose\_event(), bm\_match\_event(), bm\_receive\_event(), interrupt\_routine(), scheduler(), and send\_event().

## 3.28 EVENT\_REQUEST Struct Reference

### 3.28.1 Detailed Description

Buffer structure

Definition at line 1231 of file midas.h.

#### Data Fields

- INT [id](#)
- BOOL [valid](#)
- short int [event\\_id](#)
- short int [trigger\\_mask](#)
- INT [sampling\\_type](#)

### 3.28.2 Field Documentation

**3.28.2.1** void(\* [EVENT\\_REQUEST::dispatch](#))(HANDLE, HANDLE, [EVENT\\_HEADER](#) \*, void \*)

**3.28.2.2** short int [EVENT\\_REQUEST::event\\_id](#)

event ID

Definition at line 1234 of file midas.h.

Referenced by [bm\\_push\\_cache\(\)](#), [bm\\_push\\_event\(\)](#), [bm\\_receive\\_event\(\)](#), and [bm\\_send\\_event\(\)](#).

**3.28.2.3** INT [EVENT\\_REQUEST::id](#)

request id

Definition at line 1232 of file midas.h.

Referenced by [bm\\_push\\_cache\(\)](#), [bm\\_remove\\_event\\_request\(\)](#), and [bm\\_send\\_event\(\)](#).

**3.28.2.4** INT [EVENT\\_REQUEST::sampling\\_type](#)

dispatch function

Definition at line 1236 of file midas.h.



Referenced by `bm_push_cache()`, `bm_remove_event_request()`, and `bm_send_event()`.

#### 3.28.2.5 short int `EVENT_REQUEST::trigger_mask`

trigger mask

Definition at line 1235 of file `midas.h`.

Referenced by `bm_push_cache()`, `bm_push_event()`, `bm_receive_event()`, and `bm_send_event()`.

#### 3.28.2.6 BOOL `EVENT_REQUEST::valid`

indicating a valid entry

Definition at line 1233 of file `midas.h`.

Referenced by `bm_push_cache()`, `bm_push_event()`, `bm_receive_event()`, `bm_remove_event_request()`, and `bm_send_event()`.

### 3.29 EXP\_PARAM Struct Reference

#### 3.29.1 Field Documentation

##### 3.29.1.1 char `EXP_PARAM::comment[80]`

Definition at line 27 of file `experim.h`.

Referenced by `ana_end_of_run()`.

### 3.30 FREE\_DESCRIP Struct Reference

#### Data Fields

- INT `size`
- INT `next_free`

#### 3.30.1 Field Documentation

**3.30.1.1 INT [FREE\\_DESCRIP::next\\_free](#)**

Address of next free block

Definition at line 473 of file msystem.h.

Referenced by db\_open\_database().

**3.30.1.2 INT [FREE\\_DESCRIP::size](#)**

size in bytes

Definition at line 472 of file msystem.h.

Referenced by db\_open\_database().

**3.31 GLOBAL\_PARAM Struct Reference****3.31.1 Field Documentation****3.31.1.1 float [GLOBAL\\_PARAM::adc\\_threshold](#)**

Definition at line 93 of file experim.h.

**3.32 HIST\_RECORD Struct Reference****3.32.1 Field Documentation****3.32.1.1 DWORD [HIST\\_RECORD::data\\_size](#)**

Definition at line 1544 of file midas.h.

**3.32.1.2 DWORD [HIST\\_RECORD::def\\_offset](#)**

Definition at line 1543 of file midas.h.

**3.32.1.3 DWORD [HIST\\_RECORD::event\\_id](#)**

Definition at line 1541 of file midas.h.

**3.32.1.4 DWORD HIST\_RECORD::record\_type**

Definition at line 1540 of file midas.h.

**3.32.1.5 DWORD HIST\_RECORD::time**

Definition at line 1542 of file midas.h.

**3.33 HISTORY Struct Reference****3.33.1 Field Documentation****3.33.1.1 DWORD HISTORY::base\_time**

Definition at line 1567 of file midas.h.

**3.33.1.2 DWORD HISTORY::def\_fh**

Definition at line 1566 of file midas.h.

**3.33.1.3 DWORD HISTORY::def\_offset**

Definition at line 1568 of file midas.h.

**3.33.1.4 DWORD HISTORY::event\_id**

Definition at line 1560 of file midas.h.

**3.33.1.5 char HISTORY::event\_name[NAME\_LENGTH]**

Definition at line 1561 of file midas.h.

**3.33.1.6 DWORD HISTORY::hist\_fh**

Definition at line 1564 of file midas.h.

**3.33.1.7 DWORD HISTORY::index\_fh**

Definition at line 1565 of file midas.h.

### 3.33.1.8 **DWORD HISTORY::n\_tag**

Definition at line 1562 of file midas.h.

### 3.33.1.9 **TAG\* HISTORY::tag**

Definition at line 1563 of file midas.h.

## 3.34 INDEX\_RECORD Struct Reference

### 3.34.1 Field Documentation

#### 3.34.1.1 **DWORD INDEX\_RECORD::event\_id**

Definition at line 1554 of file midas.h.

#### 3.34.1.2 **DWORD INDEX\_RECORD::offset**

Definition at line 1556 of file midas.h.

#### 3.34.1.3 **DWORD INDEX\_RECORD::time**

Definition at line 1555 of file midas.h.

## 3.35 KEY Struct Reference

### Data Fields

- **DWORD** type
- **INT** num\_values
- char name [NAME\_LENGTH]
- **INT** data
- **INT** total\_size
- **INT** item\_size
- **WORD** access\_mode
- **WORD** notify\_count
- **INT** next\_key
- **INT** parent\_keylist
- **INT** last\_written

### 3.35.1 Field Documentation

#### 3.35.1.1 WORD KEY::access\_mode

Access mode

Definition at line 1307 of file midas.h.

Referenced by cm\_cleanup(), db\_create\_key(), db\_delete\_key1(), db\_end\_key(), db\_get\_data(), db\_get\_data\_index(), db\_get\_value(), db\_open\_database(), db\_open\_record(), db\_set\_data(), db\_set\_data\_index(), and db\_set\_value().

#### 3.35.1.2 INT KEY::data

Address of variable (offset)

Definition at line 1304 of file midas.h.

Referenced by db\_create\_key(), db\_delete\_key1(), db\_enum\_key(), db\_end\_key(), db\_get\_data(), db\_get\_data\_index(), db\_get\_key\_info(), db\_get\_value(), db\_open\_database(), db\_set\_data(), db\_set\_data\_index(), and db\_set\_value().

#### 3.35.1.3 INT KEY::item\_size

Size of single data item

Definition at line 1306 of file midas.h.

Referenced by db\_copy(), db\_create\_key(), db\_get\_data(), db\_get\_data\_index(), db\_get\_key\_info(), db\_get\_record(), db\_get\_record\_size(), db\_get\_value(), db\_open\_database(), db\_save\_xml\_key(), db\_set\_data(), db\_set\_data\_index(), db\_set\_record(), db\_set\_value(), and update\_odb().

#### 3.35.1.4 INT KEY::last\_written

Time of last write action

Definition at line 1311 of file midas.h.

Referenced by db\_get\_key\_time(), db\_set\_data(), db\_set\_data\_index(), and db\_set\_value().

#### 3.35.1.5 char KEY::name[NAME\_LENGTH]

name of variable

Definition at line 1303 of file midas.h.

Referenced by `cm_check_client()`, `cm_shutdown()`, `cm_transition()`, `db_check_record()`, `db_copy()`, `db_create_key()`, `db_end_key()`, `db_get_data()`, `db_get_data_index()`, `db_get_key_info()`, `db_get_record()`, `db_open_database()`, `db_save_struct()`, `db_save_xml_key()`, `db_set_data()`, `db_set_data_index()`, `db_set_record()`, and `load_fragment()`.

#### 3.35.1.6 INT KEY::next\_key

Address of next key

Definition at line 1309 of file `midas.h`.

Referenced by `db_create_key()`, `db_delete_key1()`, `db_enum_key()`, and `db_end_key()`.

#### 3.35.1.7 WORD KEY::notify\_count

Notify counter

Definition at line 1308 of file `midas.h`.

Referenced by `cm_cleanup()`, `db_delete_key1()`, and `db_open_database()`.

#### 3.35.1.8 INT KEY::num\_values

number of values

Definition at line 1302 of file `midas.h`.

Referenced by `cm_register_transition()`, `cm_transition()`, `db_check_record()`, `db_copy()`, `db_create_key()`, `db_get_data()`, `db_get_data_index()`, `db_get_key_info()`, `db_get_record()`, `db_get_record_size()`, `db_get_value()`, `db_open_database()`, `db_save_xml_key()`, `db_set_data()`, `db_set_data_index()`, `db_set_record()`, `db_set_value()`, `tr_start()`, and `update_odb()`.

#### 3.35.1.9 INT KEY::parent\_keylist

keylist to which this key belongs

Definition at line 1310 of file `midas.h`.

Referenced by `db_create_key()`, `db_delete_key1()`, `db_enum_key()`, `db_end_key()`, and `db_open_database()`.

#### 3.35.1.10 INT KEY::total\_size

Total size of data block

Definition at line 1305 of file `midas.h`.

Referenced by `db_copy()`, `db_create_key()`, `db_delete_key1()`, `db_open_database()`, `db_save_xml_key()`, `db_set_data()`, `db_set_data_index()`, `db_set_record()`, `db_set_value()`, and `tr_start()`.

#### 3.35.1.11 `DWORD KEY::type`

TID\_xxx type

Definition at line 1301 of file `midas.h`.

Referenced by `cm_transition()`, `db_check_record()`, `db_copy()`, `db_create_key()`, `db_delete_key1()`, `db_enum_key()`, `db_end_key()`, `db_get_data()`, `db_get_data_index()`, `db_get_key()`, `db_get_key_info()`, `db_get_record()`, `db_get_record_size()`, `db_get_value()`, `db_open_database()`, `db_paste()`, `db_save_xml_key()`, `db_set_data()`, `db_set_data_index()`, `db_set_record()`, `db_set_value()`, `load_fragment()`, and `update_odb()`.

## 3.36 KEYLIST Struct Reference

### Data Fields

- INT `parent`
- INT `num_keys`
- INT `first_key`

### 3.36.1 Field Documentation

#### 3.36.1.1 `INT KEYLIST::first_key`

Address of first key

Definition at line 1317 of file `midas.h`.

Referenced by `db_create_key()`, `db_delete_key1()`, `db_enum_key()`, `db_end_key()`, and `db_open_database()`.

#### 3.36.1.2 `INT KEYLIST::num_keys`

number of keys

Definition at line 1316 of file `midas.h`.

Referenced by `db_create_key()`, `db_delete_key1()`, `db_enum_key()`, `db_end_key()`, `db_get_key_info()`, and `db_open_database()`.

### 3.36.1.3 INT KEYLIST::parent

Address of parent key

Definition at line 1315 of file midas.h.

Referenced by db\_create\_key(), db\_delete\_key1(), db\_enum\_key(), db\_end\_key(), and db\_open\_database().

## 3.37 OPEN\_RECORD Struct Reference

### Data Fields

- INT handle
- WORD access\_mode
- WORD flags

### 3.37.1 Field Documentation

#### 3.37.1.1 WORD OPEN\_RECORD::access\_mode

R/W flags

Definition at line 478 of file msystem.h.

Referenced by cm\_cleanup(), and db\_open\_database().

#### 3.37.1.2 WORD OPEN\_RECORD::flags

Data format, ...

Definition at line 479 of file msystem.h.

#### 3.37.1.3 INT OPEN\_RECORD::handle

Handle of record base key

Definition at line 477 of file msystem.h.

Referenced by cm\_cleanup(), db\_close\_database(), and db\_open\_database().



## 3.38 PROGRAM\_INFO Struct Reference

### 3.38.1 Detailed Description

Program information structure

Definition at line 1619 of file midas.h.

### 3.38.2 Field Documentation

#### 3.38.2.1 char PROGRAM\_INFO::alarm\_class[32]

Definition at line 1627 of file midas.h.

#### 3.38.2.2 BOOL PROGRAM\_INFO::auto\_restart

Definition at line 1626 of file midas.h.

#### 3.38.2.3 BOOL PROGRAM\_INFO::auto\_start

Definition at line 1624 of file midas.h.

Referenced by cm\_transition().

#### 3.38.2.4 BOOL PROGRAM\_INFO::auto\_stop

Definition at line 1625 of file midas.h.

Referenced by cm\_transition().

#### 3.38.2.5 DWORD PROGRAM\_INFO::check\_interval

Definition at line 1622 of file midas.h.

#### 3.38.2.6 DWORD PROGRAM\_INFO::first\_failed

Definition at line 1628 of file midas.h.

#### 3.38.2.7 BOOL PROGRAM\_INFO::required

Definition at line 1620 of file midas.h.

**3.38.2.8 char PROGRAM\_INFO::start\_command[256]**

Definition at line 1623 of file midas.h.

Referenced by cm\_transition().

**3.38.2.9 INT PROGRAM\_INFO::watchdog\_timeout**

Definition at line 1621 of file midas.h.

**3.39 RECORD\_LIST Struct Reference****3.39.1 Field Documentation****3.39.1.1 WORD RECORD\_LIST::access\_mode**

Definition at line 534 of file msystem.h.

Referenced by db\_close\_all\_records(), db\_open\_record(), db\_send\_changed\_records(), and db\_update\_record().

**3.39.1.2 INT RECORD\_LIST::buf\_size**

Definition at line 537 of file msystem.h.

Referenced by db\_open\_record(), and db\_update\_record().

**3.39.1.3 void\* RECORD\_LIST::copy**

Definition at line 536 of file msystem.h.

Referenced by db\_open\_record(), and db\_send\_changed\_records().

**3.39.1.4 void\* RECORD\_LIST::data**

Definition at line 535 of file msystem.h.

Referenced by db\_open\_record().

**3.39.1.5 void(\* RECORD\_LIST::dispatcher)(INT, INT, void \*)**

Referenced by db\_open\_record().

**3.39.1.6 HANDLE RECORD\_LIST::handle**

Definition at line 532 of file msystem.h.

Referenced by db\_close\_all\_records(), db\_close\_record(), db\_open\_record(), and db\_update\_record().

**3.39.1.7 HANDLE RECORD\_LIST::hDB**

Definition at line 533 of file msystem.h.

Referenced by db\_close\_record(), and db\_open\_record().

**3.39.1.8 void\* RECORD\_LIST::info**

Definition at line 539 of file msystem.h.

Referenced by db\_open\_record().

**3.40 REQUEST\_LIST Struct Reference****3.40.1 Field Documentation****3.40.1.1 INT REQUEST\_LIST::buffer\_handle**

Definition at line 546 of file msystem.h.

Referenced by bm\_close\_buffer(), bm\_push\_event(), and bm\_request\_event().

**3.40.1.2 void\*(REQUEST\_LIST::dispatcher)(HANDLE, HANDLE, EVENT\_HEADER \*, void \*)**

Referenced by bm\_push\_event(), and bm\_request\_event().

**3.40.1.3 short int REQUEST\_LIST::event\_id**

Definition at line 547 of file msystem.h.

Referenced by bm\_request\_event().

**3.40.1.4 short int REQUEST\_LIST::trigger\_mask**

Definition at line 548 of file msystem.h.

Referenced by bm\_request\_event().

## 3.41 RUNINFO Struct Reference

### 3.41.1 Detailed Description

Contains the main parameters regarding the run status. The content reflects the current system ONLY if Midas clients are connected. Otherwise the status is erroneous.

Definition at line 1582 of file midas.h.

#### Data Fields

- INT [state](#)
- INT [online\\_mode](#)
- INT [run\\_number](#)
- INT [transition\\_in\\_progress](#)
- INT [requested\\_transition](#)
- char [start\\_time](#) [32]
- DWORD [start\\_time\\_binary](#)
- char [stop\\_time](#) [32]
- DWORD [stop\\_time\\_binary](#)

### 3.41.2 Field Documentation

#### 3.41.2.1 INT [RUNINFO::online\\_mode](#)

Mode of operation online/offline

Definition at line 1584 of file midas.h.

Referenced by [ana\\_end\\_of\\_run\(\)](#).

#### 3.41.2.2 INT [RUNINFO::requested\\_transition](#)

Deferred transition request

Definition at line 1587 of file midas.h.

#### 3.41.2.3 INT [RUNINFO::run\\_number](#)

Current processing run number

Definition at line 1585 of file midas.h.

Referenced by [ana\\_end\\_of\\_run\(\)](#).

**3.41.2.4 char RUNINFO::start\_time[32]**

ASCII of the last start time

Definition at line 1588 of file midas.h.

Referenced by ana\_end\_of\_run().

**3.41.2.5 DWORD RUNINFO::start\_time\_binary**

Bin of the last start time

Definition at line 1589 of file midas.h.

**3.41.2.6 INT RUNINFO::state**

Current run condition

Definition at line 1583 of file midas.h.

**3.41.2.7 char RUNINFO::stop\_time[32]**

ASCII of the last stop time

Definition at line 1590 of file midas.h.

**3.41.2.8 DWORD RUNINFO::stop\_time\_binary**

ASCII of the last stop time

Definition at line 1591 of file midas.h.

**3.41.2.9 INT RUNINFO::transition\_in\_progress**

Intermediate state during transition

Definition at line 1586 of file midas.h.

**3.42 SCALER\_COMMON Struct Reference****3.42.1 Field Documentation****3.42.1.1 char SCALER\_COMMON::buffer[32]**

Definition at line 181 of file experim.h.

**3.42.1.2 BOOL SCALER\_COMMON::enabled**

Definition at line 185 of file `experim.h`.

**3.42.1.3 WORD SCALER\_COMMON::event\_id**

Definition at line 179 of file `experim.h`.

**3.42.1.4 double SCALER\_COMMON::event\_limit**

Definition at line 188 of file `experim.h`.

**3.42.1.5 char SCALER\_COMMON::format[8]**

Definition at line 184 of file `experim.h`.

**3.42.1.6 char SCALER\_COMMON::frontend\_file\_name[256]**

Definition at line 193 of file `experim.h`.

**3.42.1.7 char SCALER\_COMMON::frontend\_host[32]**

Definition at line 191 of file `experim.h`.

**3.42.1.8 char SCALER\_COMMON::frontend\_name[32]**

Definition at line 192 of file `experim.h`.

**3.42.1.9 INT SCALER\_COMMON::log\_history**

Definition at line 190 of file `experim.h`.

**3.42.1.10 DWORD SCALER\_COMMON::num\_subevents**

Definition at line 189 of file `experim.h`.

**3.42.1.11 INT SCALER\_COMMON::period**

Definition at line 187 of file `experim.h`.

**3.42.1.12 INT SCALER\_COMMON::read\_on**

Definition at line 186 of file `experim.h`.

**3.42.1.13 INT SCALER\_COMMON::source**

Definition at line 183 of file `experim.h`.

**3.42.1.14 WORD SCALER\_COMMON::trigger\_mask**

Definition at line 180 of file `experim.h`.

**3.42.1.15 INT SCALER\_COMMON::type**

Definition at line 182 of file `experim.h`.

**3.43 TAG Struct Reference****Data Fields**

- char `name` [NAME\_LENGTH]
- **DWORD** `type`
- **DWORD** `n_data`

**3.43.1 Field Documentation****3.43.1.1 DWORD TAG::n\_data**

- 

Definition at line 1430 of file `midas.h`.

**3.43.1.2 char TAG::name[NAME\_LENGTH]**

- 

Definition at line 1428 of file `midas.h`.

**3.43.1.3 DWORD TAG::type**

- 

Definition at line 1429 of file `midas.h`.

## 3.44 TR\_CLIENT Struct Reference

### 3.44.1 Detailed Description

dox\*\*\*\*\*

Definition at line 3583 of file midas.c.

### 3.44.2 Field Documentation

#### 3.44.2.1 char TR\_CLIENT::client\_name[NAME\_LENGTH]

Definition at line 3586 of file midas.c.

#### 3.44.2.2 char TR\_CLIENT::host\_name[HOST\_NAME\_LENGTH]

Definition at line 3585 of file midas.c.

#### 3.44.2.3 int TR\_CLIENT::port

Definition at line 3587 of file midas.c.

Referenced by cm\_transition().

#### 3.44.2.4 int TR\_CLIENT::sequence\_number

Definition at line 3584 of file midas.c.

Referenced by cm\_transition().

## 3.45 TRIGGER\_COMMON Struct Reference

### 3.45.1 Field Documentation

#### 3.45.1.1 char TRIGGER\_COMMON::buffer[32]

Definition at line 125 of file experim.h.

#### 3.45.1.2 BOOL TRIGGER\_COMMON::enabled

Definition at line 129 of file experim.h.



**3.45.1.3 WORD TRIGGER\_COMMON::event\_id**

Definition at line 123 of file `experim.h`.

**3.45.1.4 double TRIGGER\_COMMON::event\_limit**

Definition at line 132 of file `experim.h`.

**3.45.1.5 char TRIGGER\_COMMON::format[8]**

Definition at line 128 of file `experim.h`.

**3.45.1.6 char TRIGGER\_COMMON::frontend\_file\_name[256]**

Definition at line 137 of file `experim.h`.

**3.45.1.7 char TRIGGER\_COMMON::frontend\_host[32]**

Definition at line 135 of file `experim.h`.

**3.45.1.8 char TRIGGER\_COMMON::frontend\_name[32]**

Definition at line 136 of file `experim.h`.

**3.45.1.9 INT TRIGGER\_COMMON::log\_history**

Definition at line 134 of file `experim.h`.

**3.45.1.10 DWORD TRIGGER\_COMMON::num\_subevents**

Definition at line 133 of file `experim.h`.

**3.45.1.11 INT TRIGGER\_COMMON::period**

Definition at line 131 of file `experim.h`.

**3.45.1.12 INT TRIGGER\_COMMON::read\_on**

Definition at line 130 of file `experim.h`.

**3.45.1.13 INT TRIGGER\_COMMON::source**

Definition at line 127 of file `experim.h`.

**3.45.1.14 WORD TRIGGER\_COMMON::trigger\_mask**

Definition at line 124 of file `experim.h`.

**3.45.1.15 INT TRIGGER\_COMMON::type**

Definition at line 126 of file `experim.h`.

**3.46 TRIGGER\_SETTINGS Struct Reference****3.46.1 Field Documentation****3.46.1.1 BYTE TRIGGER\_SETTINGS::io506**

Definition at line 163 of file `experim.h`.

**4 Midas File Documentation****4.1 adccalib.c File Reference****4.1.1 Define Documentation****4.1.1.1 #define ADC\_N\_BINS 500**

Definition at line 96 of file `adccalib.c`.

Referenced by `adc_calib_init()`.

**4.1.1.2 #define ADC\_X\_HIGH 4000**

Definition at line 98 of file `adccalib.c`.

Referenced by `adc_calib_init()`.

**4.1.1.3 #define ADC\_X\_LOW 0**

Definition at line 97 of file `adccalib.c`.

Referenced by `adc_calib_init()`.

#### 4.1.2 Function Documentation

##### 4.1.2.1 `INT adc_calib (EVENT_HEADER *, void *)`

Definition at line 135 of file `adccalib.c`.

##### 4.1.2.2 `INT adc_calib_bor (INT run_number)`

Definition at line 121 of file `adccalib.c`.

##### 4.1.2.3 `INT adc_calib_eor (INT run_number)`

Definition at line 128 of file `adccalib.c`.

##### 4.1.2.4 `INT adc_calib_init (void)`

Definition at line 100 of file `adccalib.c`.

##### 4.1.2.5 `ADC_CALIBRATION_PARAM_STR (adc_calibration_param_str)`

#### 4.1.3 Variable Documentation

##### 4.1.3.1 `ANA_MODULE adc_calib_module`

**Initial value:**

```
{
  "ADC calibration",
  "Stefan Ritt",
  adc_calib,
  adc_calib_bor,
  adc_calib_eor,
  adc_calib_init,
  NULL,
  &adccalib_param,
  sizeof(adccalib_param),
  adc_calibration_param_str,
}
```

Definition at line 77 of file `adccalib.c`.

#### 4.1.3.2 **ADC\_CALIBRATION\_PARAM** `adccalib_param`

Definition at line 64 of file `adccalib.c`.

Referenced by `adc_calib()`.

#### 4.1.3.3 **EXP\_PARAM** `exp_param`

Definition at line 65 of file `adccalib.c`.

Referenced by `ana_end_of_run()`, and `analyzer_init()`.

#### 4.1.3.4 **TH1F\*** `hAdcHists[N_ADC]` [`static`]

Definition at line 92 of file `adccalib.c`.

Referenced by `adc_calib()`, and `adc_calib_init()`.

#### 4.1.3.5 **RUNINFO** `runinfo`

Definition at line 66 of file `adccalib.c`.

Referenced by `ana_end_of_run()`, and `analyzer_init()`.

## 4.2 adcsun.c File Reference

### 4.2.1 Define Documentation

#### 4.2.1.1 **#define** `DEFINE_TESTS`

Definition at line 57 of file `adcsun.c`.

#### 4.2.1.2 **#define** `PI 3.14159265359`

Definition at line 68 of file `adcsun.c`.

### 4.2.2 Function Documentation

#### 4.2.2.1 **INT** `adc_summing` (`EVENT_HEADER *`, `void *`)

Definition at line 122 of file `adcsun.c`.

#### 4.2.2.2 INT `adc_summing_bor` (INT *run\_number*)

#### 4.2.2.3 INT `adc_summing_init` (void)

Definition at line 107 of file `adcsun.c`.

#### 4.2.2.4 ADC\_SUMMING\_PARAM\_STR (`adc_summing_param_str`)

#### 4.2.2.5 DEF\_TEST (`high_sum`)

#### 4.2.2.6 DEF\_TEST (`low_sum`)

### 4.2.3 Variable Documentation

#### 4.2.3.1 ANA\_MODULE `adc_summing_module`

Initial value:

```
{
  "ADC summing",
  "Stefan Ritt",
  adc_summing,
  NULL,
  NULL,
  adc_summing_init,
  NULL,
  &adc_summing_param,
  sizeof(adc_summing_param),
  adc_summing_param_str,
}
```

Definition at line 88 of file `adcsun.c`.

#### 4.2.3.2 ADC\_SUMMING\_PARAM `adc_summing_param`

Definition at line 73 of file `adcsun.c`.

Referenced by `adc_summing()`.

**4.2.3.3 TH1F \* hAdcAvg [static]**

Definition at line 103 of file adcsum.c.

Referenced by adc\_summing(), and adc\_summing\_init().

**4.2.3.4 TH1F\* hAdcSum [static]**

Definition at line 103 of file adcsum.c.

Referenced by adc\_summing(), and adc\_summing\_init().

**4.3 analyzer.c File Reference****4.3.1 Function Documentation****4.3.1.1 INT ana\_begin\_of\_run (INT run\_number, char \* error)**

Definition at line 247 of file analyzer.c.

**4.3.1.2 INT ana\_end\_of\_run (INT run\_number, char \* error)**

Definition at line 254 of file analyzer.c.

**4.3.1.3 INT ana\_pause\_run (INT run\_number, char \* error)**

Definition at line 311 of file analyzer.c.

**4.3.1.4 INT ana\_resume\_run (INT run\_number, char \* error)**

Definition at line 318 of file analyzer.c.

**4.3.1.5 INT analyzer\_exit ()**

Definition at line 240 of file analyzer.c.

**4.3.1.6 INT analyzer\_init ()**

Definition at line 185 of file analyzer.c.

**4.3.1.7 INT analyzer\_loop ()**

Definition at line 325 of file analyzer.c.

#### 4.3.1.8 ASUM\_BANK\_STR (asum\_bank\_str)

### 4.3.2 Variable Documentation

#### 4.3.2.1 ANA\_MODULE adc\_calib\_module

Definition at line 105 of file analyzer.c.

#### 4.3.2.2 ANA\_MODULE adc\_summing\_module

Definition at line 106 of file analyzer.c.

#### 4.3.2.3 BANK\_LIST ana\_scaler\_bank\_list[]

**Initial value:**

```
{
    {"SCLR", TID_DWORD, N_ADC, NULL},

    {"ACUM", TID_DOUBLE, N_ADC, NULL},
    {""},
}
```

Definition at line 136 of file analyzer.c.

#### 4.3.2.4 BANK\_LIST ana\_trigger\_bank\_list[]

**Initial value:**

```
{
    {"ADC0", TID_WORD, N_ADC, NULL},
    {"TDC0", TID_WORD, N_TDC, NULL},

    {"CADC", TID_FLOAT, N_ADC, NULL},
    {"ASUM", TID_STRUCT, sizeof(ASUM_BANK), asum_bank_str},
    {""},
}
```

Definition at line 123 of file analyzer.c.

**4.3.2.5 ANALYZE\_REQUEST analyze\_request[]**

Definition at line 147 of file analyzer.c.

**4.3.2.6 INT analyzer\_loop\_period = 0**

Definition at line 91 of file analyzer.c.

**4.3.2.7 char\* analyzer\_name = "Analyzer"**

Definition at line 88 of file analyzer.c.

Referenced by analyzer\_init().

**4.3.2.8 EXP\_PARAM exp\_param**

Definition at line 99 of file analyzer.c.

Referenced by ana\_end\_of\_run(), and analyzer\_init().

**4.3.2.9 GLOBAL\_PARAM global\_param**

Definition at line 98 of file analyzer.c.

Referenced by analyzer\_init().

**4.3.2.10 INT odb\_size = DEFAULT\_ODB\_SIZE**

Definition at line 94 of file analyzer.c.

Referenced by cm\_connect\_experiment1().

**4.3.2.11 RUNINFO runinfo**

Definition at line 97 of file analyzer.c.

Referenced by ana\_end\_of\_run(), and analyzer\_init().

**4.3.2.12 ANA\_MODULE scaler\_accum\_module**

Definition at line 104 of file analyzer.c.

**4.3.2.13 ANA\_MODULE\* scaler\_module[]**

**Initial value:**

```
{
    &scaler_accum_module,
```



```
    NULL  
}
```

Definition at line 108 of file analyzer.c.

#### 4.3.2.14 ANA\_MODULE\* trigger\_module[]

**Initial value:**

```
{  
    &adc_calib_module,  
    &adc_summing_module,  
    NULL  
}
```

Definition at line 113 of file analyzer.c.

#### 4.3.2.15 TRIGGER\_SETTINGS trigger\_settings

Definition at line 100 of file analyzer.c.

Referenced by analyzer\_init().

## 4.4 analyzer.dox File Reference

## 4.5 appendixA.dox File Reference

## 4.6 appendixB.dox File Reference

## 4.7 appendixC.dox File Reference

## 4.8 appendixD.dox File Reference

## 4.9 appendixE.dox File Reference

### 4.10 appendixG.dox File Reference

### 4.11 components.dox File Reference

### 4.12 ebuser.c File Reference

#### 4.12.1 Detailed Description

The Event builder user file

Definition in file [ebuser.c](#).

#### Functions

- INT [eb\\_begin\\_of\\_run](#) (INT, char \*, char \*)
- INT [eb\\_end\\_of\\_run](#) (INT, char \*)
- INT [eb\\_user](#) (INT nfrag, BOOL mismatch, EBUILDER\_CHANNEL \*[ebch](#), EVENT\_HEADER \*pheader, void \*pevent, INT \*dest\_size)

#### Variables

- INT [IModulo](#) = 100

#### 4.12.2 Function Documentation

##### 4.12.2.1 INT [eb\\_begin\\_of\\_run](#) (INT *rn*, char \* *UserField*, char \* *error*)

Hook to the event builder task at PreStart transition.

#### Parameters:

- rn* run number

*UserField* argument from /Ebuilder/Settings  
*error* error string to be passed back to the system.

**Returns:**

EB\_SUCCESS

Referenced by tr\_start().

**4.12.2.2 INT eb\_end\_of\_run (INT rn, char \* error)**

Hook to the event builder task at completion of event collection after receiving the Stop transition.

**Parameters:**

*rn* run number  
*error* error string to be passed back to the system.

**Returns:**

EB\_SUCCESS

Referenced by close\_buffers().

**4.12.2.3 INT eb\_user (INT nfrag, BOOL mismatch, EBUILDER\_CHANNEL \* ebch, EVENT\_HEADER \* pheader, void \* pevent, INT \* dest\_size)**

Hook to the event builder task after the reception of all fragments of the same serial number. The destination event has already the final `EVENT_HEADER` setup with the data size set to 0. It is than possible to add private data at this point using the proper bank calls.

The ebch[] array structure points to nfragment channel structure with the following content:

```
typedef struct {
    char name[32];           // Fragment name (Buffer name).
    DWORD serial;          // Serial fragment number.
    char *pfragment;       // Pointer to fragment (EVENT_HEADER *)
    ...
} EBUILDER_CHANNEL;
```

The correct code for including your own MIDAS bank is shown below where **TID\_XXX** is one of the valid Bank type starting with **TID\_** for midas format or **xxx\_BKTYPE** for Ybos data format. **bank\_name** is a 4 character descriptor. **pdata** has to be declared accordingly with the bank type. Refers to the [ebuser.c](#) source code for further description.

**It is not possible to mix within the same destination event different event format!**

```
// Event is empty, fill it with BANK_HEADER
// If you need to add your own bank at this stage

bk_init(pevent);
bk_create(pevent, bank_name, TID_xxxx, &pdata);
*pdata++ = ...;
*dest_size = bk_close(pevent, pdata);
pheader->data_size = *dest_size + sizeof(EVENT_HEADER);
```

For YBOS format, use the following example.

```
ybk_init(pevent);
ybk_create(pevent, "EBBK", I4_BKTYPE, &pdata);
*pdata++ = 0x12345678;
*pdata++ = 0x87654321;
*dest_size = ybk_close(pevent, pdata);
*dest_size *= 4;
pheader->data_size = *dest_size + sizeof(YBOS_BANK_HEADER);
```

**Parameters:**

- nfrag* Number of fragment.
- mismatch* Midas Serial number mismatch flag.
- ebch* Structure to all the fragments.
- pheader* Destination pointer to the header.
- pevent* Destination pointer to the bank header.
- dest\_size* Destination event size in bytes.

**Returns:**

EB\_SUCCESS

Definition at line 217 of file ebuser.c.

Referenced by source\_scan().

#### 4.12.2.4 INT ebuilder\_exit ()

#### 4.12.2.5 INT ebuilder\_init ()

#### 4.12.2.6 INT ebuilder\_loop ()

**4.12.2.7** INT `ebuser` (INT, BOOL *mismatch*, EBUILDER\_CHANNEL \*, **EVENT\_HEADER** \*, void \*, INT \*)

**4.12.2.8** INT `read_scaler_event` (char \* *pevent*, INT *off*)

Definition at line 403 of file frontend.c.

### 4.12.3 Variable Documentation

**4.12.3.1** INT `display_period` = 3000

Definition at line 64 of file ebuser.c.

**4.12.3.2** BOOL `ebuilder_call_loop` = FALSE

Definition at line 61 of file ebuser.c.

**4.12.3.3** **EQUIPMENT** `equipment` []

Initial value:

```
{
  { "EB",
    { 1, 0,
      "SYSTEM",
      0,
      0,
      "MIDAS",
      TRUE,
    },
  },
  { "" }
}
```

Definition at line 89 of file ebuser.c.

**4.12.3.4** INT `event_buffer_size` = 10 \* 10000

Definition at line 73 of file ebuser.c.

**4.12.3.5** char\* `frontend_file_name` = `__FILE__`

Definition at line 58 of file ebuser.c.

#### 4.12.3.6 char\* `frontend_name` = "Ebuilder"

Definition at line 55 of file ebuser.c.

#### 4.12.3.7 INT `lModulo` = 100

Global var for testing.

Globals

Definition at line 77 of file ebuser.c.

Referenced by eb\_begin\_of\_run().

#### 4.12.3.8 INT `max_event_size` = 10000

Definition at line 67 of file ebuser.c.

#### 4.12.3.9 INT `max_event_size_frag` = 5 \* 1024 \* 1024

Definition at line 70 of file ebuser.c.

## 4.13 esone.c File Reference

### 4.13.1 Detailed Description

The ESONE CAMAC standard call file

Definition in file [esone.c](#).

#### Functions

- INLINE void [ccinit](#) (void)
- INLINE int [fccinit](#) (void)
- INLINE void [cdreg](#) (int \*ext, const int b, const int c, const int n, const int a)
- INLINE void [cssa](#) (const int f, int ext, unsigned short \*d, int \*q)
- INLINE void [cfsa](#) (const int f, const int ext, unsigned long \*d, int \*q)
- INLINE void [cccc](#) (const int ext)
- INLINE void [cccZ](#) (const int ext)
- INLINE void [ccci](#) (const int ext, int l)
- INLINE void [ctci](#) (const int ext, int \*l)
- INLINE void [cccd](#) (const int ext, int l)
- INLINE void [ctcd](#) (const int ext, int \*l)
- INLINE void [cdlam](#) (int \*lam, const int b, const int c, const int n, const int a, const int inta[2])

- INLINE void [ctgl](#) (const int ext, int \*l)
- INLINE void [cclm](#) (const int lam, int l)
- INLINE void [cclnk](#) (const int lam, void(\*isr)(void))
- INLINE void [cculk](#) (const int lam)
- INLINE void [ccrgl](#) (const int lam)
- INLINE void [ccle](#) (const int lam)
- INLINE void [ctlm](#) (const int lam, int \*l)
- INLINE void [cfga](#) (int f[ ], int exta[ ], int intc[ ], int qa[ ], int cb[ ])
- INLINE void [csga](#) (int f[ ], int exta[ ], int intc[ ], int qa[ ], int cb[ ])
- INLINE void [cfmad](#) (int f, int extb[ ], int intc[ ], int cb[ ])
- INLINE void [csmad](#) (int f, int extb[ ], int intc[ ], int cb[ ])
- INLINE void [cfubc](#) (const int f, int ext, int intc[ ], int cb[ ])
- INLINE void [csubc](#) (const int f, int ext, int intc[ ], int cb[ ])
- INLINE void [cfubr](#) (const int f, int ext, int intc[ ], int cb[ ])
- INLINE void [csubr](#) (const int f, int ext, int intc[ ], int cb[ ])

#### 4.13.2 Function Documentation

##### 4.13.2.1 INLINE void cccc (const int ext)

Control Crate Clear.

Generate Crate Clear function. Execute [cam\\_crate\\_clear\(\)](#)

**Parameters:**

*ext* external address

**Returns:**

void

Definition at line 202 of file esone.c.

##### 4.13.2.2 INLINE void cccd (const int ext, int l)

Control Crate D.

Enable or Disable Crate Demand.

**Parameters:**

*ext* external address

*l* action l=0 -> Clear D, l=1 -> Set D

**Returns:**

void

Definition at line 276 of file esone.c.

**4.13.2.3 INLINE void ccci (const int ext, int l)**

Control Crate I.

Set or Clear Dataway Inhibit, Execute `cam_inhinit_set()` /clear()**Parameters:***ext* external address*l* action l=0 -> Clear I, l=1 -> Set I**Returns:**

void

Definition at line 237 of file esone.c.

**4.13.2.4 INLINE void cccz (const int ext)**

Control Crate Z.

Generate Dataway Initialize. Execute `cam_crate_zinit()`**Parameters:***ext* external address**Returns:**

void

Definition at line 219 of file esone.c.

**4.13.2.5 INLINE void ccinit (void)**

CAMAC initialization

CAMAC initialization must be called before any other ESONE subroutine call.

**Returns:**

void

Definition at line 81 of file esone.c.



**4.13.2.6 INLINE void cclc (const int lam)**

Control Clear LAM.

Clear the LAM of the station pointer by the lam address.

**Parameters:**

*lam* external address

**Returns:**

void

Definition at line 437 of file esone.c.

**4.13.2.7 INLINE void cclm (const int lam, int l)**

Control Crate LAM.

Enable or Disable LAM. Execute F24 for disable, F26 for enable.

**Parameters:**

*lam* external address

*l* action l=0 -> disable LAM , l=1 -> enable LAM

**Returns:**

void

Definition at line 357 of file esone.c.

**4.13.2.8 INLINE void cclnk (const int lam, void(\* isr)(void))**

Link LAM to service procedure

Link a specific service routine to a LAM. Since this routine is executed asynchronously, care must be taken on re-entrancy.

**Parameters:**

*lam* external address

*isr* name of service procedure

**Returns:**

void

Definition at line 380 of file esone.c.

**4.13.2.9** **INLINE void ccrgl (const int *lam*)**

Relink LAM

Re-enable LAM in the controller

**Parameters:**

*lam* external address

**Returns:**

void

Definition at line 417 of file esone.c.

**4.13.2.10** **INLINE void cculk (const int *lam*)**

Unlink LAM from service procedure

Performs complementary operation to cclnk.

**Parameters:**

*lam* external address

**Returns:**

void

Definition at line 400 of file esone.c.

**4.13.2.11** **INLINE void cdlam (int \* *lam*, const int *b*, const int *c*, const int *n*, const int *a*, const int *inta*[2])**

Control Declare LAM.

Declare LAM, Identical to cdreg.

**Parameters:**

*lam* external LAM address

*b* branch number (0..7)

*c* crate number (0..)

*n* station number (0..30)

*a* sub-address (0..15)

*inta* implementation dependent

**Returns:**

void

Definition at line 320 of file esone.c.

**4.13.2.12** **INLINE void cdreg (int \* *ext*, const int *b*, const int *c*, const int *n*, const int *a*)**

Control Declaration REGISTER.

Compose an external address from BCNA for later use. Accessing CAMAC through *ext* could be faster if the external address is memory mapped to the processor (hardware dependent). Some CAMAC controller do not have this option see [Supported hardware](#).

**Parameters:**

- ext* external address
- b* branch number (0..7)
- c* crate number (0..)
- n* station number (0..30)
- a* sub-address (0..15)

**Returns:**

void

Definition at line 118 of file `esone.c`.

Referenced by `cdlam()`.

**4.13.2.13** **INLINE void cfga (int *f* [], int *exta* [], int *intc* [], int *qa* [], int *cb* [])**

Control Full (24bit) word General Action.

**Parameters:**

- f* function code
- exta* [] external address array
- intc* [] data array
- qa* [] Q response array
- cb* [] control block array
  - `cb[0]` : number of function to perform
  - `cb[1]` : returned number of function performed

**Returns:**

void

Definition at line 476 of file `esone.c`.

**4.13.2.14** `INLINE void cfmad (int f, int extb[], int intc[], int cb[])`

Control Full (24bit) Address Q scan.

Scan all sub-address while Q=1 from a0..a15 max from address *extb*[0] and store corresponding data in *intc*[]. If Q=0 while A<15 or A=15 then cross station boundary is applied (n-> n+1) and sub-address is reset (a=0). Perform action until either *cb*[0] action are performed or current external address exceeds *extb*[1].

**implementation of *cb*[2] for LAM recognition is not implemented.**

**Parameters:**

*f* function code  
*extb*[] external address array  
*extb*[0] : first valid external address  
*extb*[1] : last valid external address  
*intc*[] data array  
*cb*[] control block array  
*cb*[0] : number of function to perform  
*cb*[1] : returned number of function performed

**Returns:**

void

Definition at line 530 of file `esone.c`.

**4.13.2.15** `INLINE void cfsa (const int f, const int ext, unsigned long * d, int * q)`

Control Full Operation.

24 bit operation on a given external CAMAC address.

The range of the *f* is hardware dependent. The number indicated below are for standard ANSI/IEEE Std (758-1979) Execute `cam24i` for *f*<8, `cam24o` for *f*>15, `camc_q` for (*f*>7 or *f*>23)

**Parameters:**

*f* function code (0..31)  
*ext* external address  
*d* data long word  
*q* Q response

**Returns:**

void

Definition at line 174 of file `esone.c`.

Referenced by `cfga()`, `cfubc()`, and `cfubr()`.

**4.13.2.16** **INLINE void cfubc (const int *f*, int *ext*, int *intc*[], int *cb*[])**

Control Full (24bit) Block Repeat with Q-stop.

Execute function *f* on address *ext* with data *intc*[] while Q.

**Parameters:**

*f* function code  
*ext* external address array  
*intc*[] data array  
*cb*[] control block array  
cb[0] : number of function to perform  
cb[1] : returned number of function performed

**Returns:**

void

Definition at line 627 of file esone.c.

**4.13.2.17** **INLINE void cfubr (const int *f*, int *ext*, int *intc*[], int *cb*[])**

Repeat Mode Block Transfer (24bit).

Execute function *f* on address *ext* with data *intc*[] if Q. If noQ keep current *intc*[] data.  
Repeat cb[0] times.

**Parameters:**

*f* function code  
*ext* external address array  
*intc*[] data array  
*cb*[] control block array  
cb[0] : number of function to perform  
cb[1] : returned number of function performed

**Returns:**

void

Definition at line 690 of file esone.c.

**4.13.2.18** **INLINE void csga (int *f*[], int *exta*[], int *intc*[], int *qa*[], int *cb*[])**

Control (16bit) word General Action.

**Parameters:**

*f* function code

*exta[]* external address array  
*intc[]* data array  
*qa[]* Q response array  
*cb[]* control block array  
     cb[0] : number of function to perform  
     cb[1] : returned number of function performed

**Returns:**

void

Definition at line 499 of file esone.c.

**4.13.2.19 INLINE void csmad (int f, int extb[], int intc[], int cb[])**

Control (16bit) Address Q scan.

Scan all sub-address while Q=1 from a0..a15 max from address extb[0] and store corresponding data in intc[]. If Q=0 while A<15 or A=15 then cross station boundary is applied (n-> n+1) and sub-address is reset (a=0). Perform action until either cb[0] action are performed or current external address exceeds extb[1].

**implementation of cb[2] for LAM recognition is not implemented.**

**Parameters:**

*f* function code  
*extb[]* external address array  
     extb[0] : first valid external address  
     extb[1] : last valid external address  
*intc[]* data array  
*cb[]* control block array  
     cb[0] : number of function to perform  
     cb[1] : returned number of function performed

**Returns:**

void

Definition at line 582 of file esone.c.

**4.13.2.20 INLINE void cssa (const int f, int ext, unsigned short \* d, int \* q)**

Control Short Operation.

16 bit operation on a given external CAMAC address.

The range of the *f* is hardware dependent. The number indicated below are for standard ANSI/IEEE Std (758-1979) Execute cam16i for *f*<8, cam16o for *f*>15, camc\_q for (*f*>7 or *f*>23)

**Parameters:**

*f* function code (0..31)  
*ext* external address  
*d* data word  
*q* Q response

**Returns:**

void

Definition at line 139 of file esone.c.

Referenced by csga(), csubc(), and csubr().

**4.13.2.21 INLINE void csubc (const int *f*, int *ext*, int *intc*[], int *cb*[])**

Control (16bit) Block Repeat with Q-stop.

Execute function *f* on address *ext* with data *intc*[] while Q.

**Parameters:**

*f* function code  
*ext* external address array  
*intc*[] data array  
*cb*[] control block array  
     *cb*[0] : number of function to perform  
     *cb*[1] : returned number of function performed

**Returns:**

void

Definition at line 658 of file esone.c.

**4.13.2.22 INLINE void csubr (const int *f*, int *ext*, int *intc*[], int *cb*[])**

Repeat Mode Block Transfer (16bit).

Execute function *f* on address *ext* with data *intc*[] if Q. If noQ keep current *intc*[] data. Repeat *cb*[0] times.

**Parameters:**

*f* function code

*ext* external address array  
*intc[]* data array  
*cb[]* control block array  
cb[0] : number of function to perform  
cb[1] : returned number of function performed

**Returns:**

void

Definition at line 721 of file esone.c.

**4.13.2.23 INLINE void ctcd (const int ext, int \* l)**

Control Test Crate D.

Test Crate Demand.

**Parameters:**

*ext* external address  
*l* D cleared -> l=0, D set -> l=1

**Returns:**

void

Definition at line 298 of file esone.c.

**4.13.2.24 INLINE void ctci (const int ext, int \* l)**

Test Crate I.

Test Crate Inhibit, Execute [cam\\_inhibit\\_test\(\)](#)

**Parameters:**

*ext* external address  
*l* action l=0 -> Clear I, l=1 -> Set I

**Returns:**

void

Definition at line 258 of file esone.c.



**4.13.2.25** **INLINE void ctgl (const int ext, int \* l)**

Control Test Demand Present.

Test the LAM register.

**Parameters:**

*ext* external LAM register address

*l* !=0 if any LAM is set.

**Returns:**

void

Definition at line 337 of file esone.c.

**4.13.2.26** **INLINE void ctlm (const int lam, int \* l)**

Test LAM.

Test the LAM of the station pointed by lam. Performs an F8

**Parameters:**

*lam* external address

*l* No LAM-> l=0, LAM present-> l=1

**Returns:**

void

Definition at line 455 of file esone.c.

**4.13.2.27** **INLINE int fccinit (void)**

CAMAC initialization with return status

fccinit can be called instead of ccinit to determine if the initialization was successful

**Returns:**

1 for success, 0 for failure

Definition at line 95 of file esone.c.

**4.14 eventbuilder.dox File Reference**

## 4.15 `experim.h` File Reference

### Data Structures

- struct [ADC\\_CALIBRATION\\_PARAM](#)
- struct [ADC\\_SUMMING\\_PARAM](#)
- struct [ASUM\\_BANK](#)
- struct [EXP\\_PARAM](#)
- struct [GLOBAL\\_PARAM](#)
- struct [SCALER\\_COMMON](#)
- struct [TRIGGER\\_COMMON](#)
- struct [TRIGGER\\_SETTINGS](#)

#### 4.15.1 `Defne` Documentation

##### 4.15.1.1 `#define ADC_CALIBRATION_PARAM_DEFINED`

Definition at line 38 of file `experim.h`.

##### 4.15.1.2 `#define ADC_CALIBRATION_PARAM_STR(_name)`

###### Value:

```
char *_name[] = {\
    "[.]",\
    "Pedestal = INT[8] :",\
    "[0] 174",\
    "[1] 194",\
    "[2] 176",\
    "[3] 182",\
    "[4] 185",\
    "[5] 215",\
    "[6] 202",\
    "[7] 202",\
    "Software Gain = FLOAT[8] :",\
    "[0] 1",\
    "[1] 1",\
    "[2] 1",\
    "[3] 1",\
    "[4] 1",\
    "[5] 1",\
    "[6] 1",\
    "[7] 1",\
    "Histo threshold = DOUBLE : 20",\
    "",\
    NULL }
```

Definition at line 46 of file `experim.h`.

**4.15.1.3 `#define ADC_SUMMING_PARAM_DEFINED`**

Definition at line 74 of file `experim.h`.

**4.15.1.4 `#define ADC_SUMMING_PARAM_STR(_name)`**

**Value:**

```
char *_name[] = {\n    "[.]",\n    "ADC threshold = FLOAT : 5",\n    "",\n    NULL }
```

Definition at line 80 of file `experim.h`.

**4.15.1.5 `#define ASUM_BANK_DEFINED`**

Definition at line 106 of file `experim.h`.

**4.15.1.6 `#define ASUM_BANK_STR(_name)`**

**Value:**

```
char *_name[] = {\n    "[.]",\n    "Sum = FLOAT : 0",\n    "Average = FLOAT : 0",\n    "",\n    NULL }
```

Definition at line 113 of file `experim.h`.

**4.15.1.7 `#define EXP_PARAM_DEFINED`**

Definition at line 24 of file `experim.h`.

**4.15.1.8 `#define EXP_PARAM_STR(_name)`**

**Value:**

```
char *_name[] = {\n    "[.]",\n    "Comment = STRING : [80] Test",\n    "",\n    NULL }
```

Definition at line 30 of file `experim.h`.

Referenced by `analyzer_init()`.

#### 4.15.1.9 `#define GLOBAL_PARAM_DEFINED`

Definition at line 90 of file `experim.h`.

#### 4.15.1.10 `#define GLOBAL_PARAM_STR(_name)`

##### Value:

```
char *_name[] = {\n  "[.]",\n  "ADC Threshold = FLOAT : 5",\n  "",\n  NULL }
```

Definition at line 96 of file `experim.h`.

Referenced by `analyzer_init()`.

#### 4.15.1.11 `#define SCALER_COMMON_DEFINED`

Definition at line 176 of file `experim.h`.

#### 4.15.1.12 `#define SCALER_COMMON_STR(_name)`

##### Value:

```
char *_name[] = {\n  "[.]",\n  "Event ID = WORD : 2",\n  "Trigger mask = WORD : 0",\n  "Buffer = STRING : [32] SYSTEM",\n  "Type = INT : 17",\n  "Source = INT : 0",\n  "Format = STRING : [8] MIDAS",\n  "Enabled = BOOL : y",\n  "Read on = INT : 377",\n  "Period = INT : 10000",\n  "Event limit = DOUBLE : 0",\n  "Num subevents = DWORD : 0",\n  "Log history = INT : 0",\n  "Frontend host = STRING : [32] pc810",\n  "Frontend name = STRING : [32] Sample Frontend",\n  "Frontend file name = STRING : [256] C:\\Midas\\examples\\experiment\\frontend.c",\n  "",\n  NULL }
```

Definition at line 196 of file `experim.h`.

#### 4.15.1.13 `#define TRIGGER_COMMON_DEFINED`

Definition at line 120 of file `experim.h`.

**4.15.1.14 #define TRIGGER\_COMMON\_STR(\_name)****Value:**

```

char *_name[] = { \
    "[.]", \
    "Event ID = WORD : 1", \
    "Trigger mask = WORD : 0", \
    "Buffer = STRING : [32] SYSTEM", \
    "Type = INT : 2", \
    "Source = INT : 16777215", \
    "Format = STRING : [8] MIDAS", \
    "Enabled = BOOL : y", \
    "Read on = INT : 257", \
    "Period = INT : 500", \
    "Event limit = DOUBLE : 0", \
    "Num subevents = DWORD : 0", \
    "Log history = INT : 0", \
    "Frontend host = STRING : [32] pc810", \
    "Frontend name = STRING : [32] Sample Frontend", \
    "Frontend file name = STRING : [256] C:\Midas\examples\experiment\frontend.c", \
    "", \
    NULL }

```

Definition at line 140 of file `experim.h`.

**4.15.1.15 #define TRIGGER\_SETTINGS\_DEFINED**

Definition at line 160 of file `experim.h`.

**4.15.1.16 #define TRIGGER\_SETTINGS\_STR(\_name)****Value:**

```

char *_name[] = { \
    "[.]", \
    "IO506 = BYTE : 7", \
    "", \
    NULL }

```

Definition at line 166 of file `experim.h`.

Referenced by `analyzer_init()`.

**4.16 frontend.c File Reference****4.16.1 Define Documentation**

**4.16.1.1 #define CRATE 0**

Definition at line 119 of file frontend.c.

Referenced by frontend\_init(), read\_scaler\_event(), and read\_trigger\_event().

**4.16.1.2 #define N\_ADC 4**

Definition at line 114 of file frontend.c.

Referenced by adc\_calib(), adc\_calib\_init(), and read\_trigger\_event().

**4.16.1.3 #define N\_SCLR 4**

Definition at line 116 of file frontend.c.

Referenced by read\_scaler\_event().

**4.16.1.4 #define N\_TDC 4**

Definition at line 115 of file frontend.c.

Referenced by read\_trigger\_event().

**4.16.1.5 #define SLOT\_ADC 1**

Definition at line 121 of file frontend.c.

Referenced by read\_trigger\_event().

**4.16.1.6 #define SLOT\_IO 23**

Definition at line 120 of file frontend.c.

Referenced by frontend\_init(), and read\_trigger\_event().

**4.16.1.7 #define SLOT\_SCLR 3**

Definition at line 123 of file frontend.c.

Referenced by read\_scaler\_event().

**4.16.1.8 #define SLOT\_TDC 2**

Definition at line 122 of file frontend.c.

Referenced by read\_trigger\_event().

## 4.16.2 Function Documentation

### 4.16.2.1 INT begin\_of\_run (INT *run\_number*, char \* *error*)

Referenced by tr\_start().

### 4.16.2.2 INT end\_of\_run (INT *run\_number*, char \* *error*)

Referenced by tr\_stop().

### 4.16.2.3 INT frontend\_exit ()

### 4.16.2.4 INT frontend\_init ()

### 4.16.2.5 INT frontend\_loop ()

### 4.16.2.6 INT interrupt\_configure (INT *cmd*, INT *source*, PTYPE *adr*)

Definition at line 316 of file frontend.c.

Referenced by interrupt\_enable(), main(), and register\_equipment().

### 4.16.2.7 INT pause\_run (INT *run\_number*, char \* *error*)

Referenced by tr\_pause().

### 4.16.2.8 INT poll\_event (INT *source*, INT *count*, BOOL *test*)

Definition at line 295 of file frontend.c.

Referenced by register\_equipment(), and scheduler().

### 4.16.2.9 INT read\_scaler\_event (char \* *pevent*, INT *off*)

**4.16.2.10 INT read\_trigger\_event (char \* pevent, INT off)**

Definition at line 333 of file frontend.c.

**4.16.2.11 INT resume\_run (INT run\_number, char \* error)**

Referenced by tr\_resume().

**4.16.3 Variable Documentation****4.16.3.1 INT display\_period = 3000**

Definition at line 102 of file frontend.c.

**4.16.3.2 EQUIPMENT equipment[]**

Definition at line 142 of file frontend.c.

**4.16.3.3 INT event\_buffer\_size = 10 \* 10000**

Definition at line 111 of file frontend.c.

**4.16.3.4 BOOL frontend\_call\_loop = FALSE**

Definition at line 99 of file frontend.c.

**4.16.3.5 char\* frontend\_file\_name = \_\_FILE\_\_**

Definition at line 96 of file frontend.c.

**4.16.3.6 char\* frontend\_name = "Sample Frontend"**

Definition at line 94 of file frontend.c.

**4.16.3.7 INT max\_event\_size = 10000**

Definition at line 105 of file frontend.c.

**4.16.3.8 INT max\_event\_size\_frag = 5 \* 1024 \* 1024**

Definition at line 108 of file frontend.c.



## 4.17 internal.dox File Reference

## 4.18 introduction.dox File Reference

## 4.19 mcstd.h File Reference

### 4.19.1 Detailed Description

The Midas CAMAC include file

Definition in file [mcstd.h](#).

#### Functions

- EXTERNAL INLINE void EXPRT [cam16i](#) (const int c, const int n, const int a, const int f, [WORD](#) \*d)
- EXTERNAL INLINE void EXPRT [cam24i](#) (const int c, const int n, const int a, const int f, [DWORD](#) \*d)
- EXTERNAL INLINE void EXPRT [cam8i\\_q](#) (const int c, const int n, const int a, const int f, [BYTE](#) \*d, int \*x, int \*q)
- EXTERNAL INLINE void EXPRT [cam16i\\_q](#) (const int c, const int n, const int a, const int f, [WORD](#) \*d, int \*x, int \*q)
- EXTERNAL INLINE void EXPRT [cam24i\\_q](#) (const int c, const int n, const int a, const int f, [DWORD](#) \*d, int \*x, int \*q)
- EXTERNAL INLINE void EXPRT [cam16i\\_r](#) (const int c, const int n, const int a, const int f, [WORD](#) \*\*d, const int r)
- EXTERNAL INLINE void EXPRT [cam24i\\_r](#) (const int c, const int n, const int a, const int f, [DWORD](#) \*\*d, const int r)
- EXTERNAL INLINE void EXPRT [cam8i\\_rq](#) (const int c, const int n, const int a, const int f, [BYTE](#) \*\*d, const int r)
- EXTERNAL INLINE void EXPRT [cam16i\\_rq](#) (const int c, const int n, const int a, const int f, [WORD](#) \*\*d, const int r)
- EXTERNAL INLINE void EXPRT [cam24i\\_rq](#) (const int c, const int n, const int a, const int f, [DWORD](#) \*\*d, const int r)
- EXTERNAL INLINE void EXPRT [cam8i\\_sa](#) (const int c, const int n, const int a, const int f, [BYTE](#) \*\*d, const int r)
- EXTERNAL INLINE void EXPRT [cam16i\\_sa](#) (const int c, const int n, const int a, const int f, [WORD](#) \*\*d, const int r)

- EXTERNAL INLINE void EXPRT [cam24i\\_sa](#) (const int c, const int n, const int a, const int f, [DWORD](#) \*\*d, const int r)
- EXTERNAL INLINE void EXPRT [cam8i\\_sn](#) (const int c, const int n, const int a, const int f, [BYTE](#) \*\*d, const int r)
- EXTERNAL INLINE void EXPRT [cam16i\\_sn](#) (const int c, const int n, const int a, const int f, [WORD](#) \*\*d, const int r)
- EXTERNAL INLINE void EXPRT [cam24i\\_sn](#) (const int c, const int n, const int a, const int f, [DWORD](#) \*\*d, const int r)
- EXTERNAL INLINE void EXPRT [cami](#) (const int c, const int n, const int a, const int f, [WORD](#) \*d)
- EXTERNAL INLINE void EXPRT [cam8o](#) (const int c, const int n, const int a, const int f, [BYTE](#) d)
- EXTERNAL INLINE void EXPRT [cam16o](#) (const int c, const int n, const int a, const int f, [WORD](#) d)
- EXTERNAL INLINE void EXPRT [cam24o](#) (const int c, const int n, const int a, const int f, [DWORD](#) d)
- EXTERNAL INLINE void EXPRT [cam8o\\_q](#) (const int c, const int n, const int a, const int f, [BYTE](#) d, int \*x, int \*q)
- EXTERNAL INLINE void EXPRT [cam16o\\_q](#) (const int c, const int n, const int a, const int f, [WORD](#) d, int \*x, int \*q)
- EXTERNAL INLINE void EXPRT [cam24o\\_q](#) (const int c, const int n, const int a, const int f, [DWORD](#) d, int \*x, int \*q)
- EXTERNAL INLINE void EXPRT [cam8o\\_r](#) (const int c, const int n, const int a, const int f, [BYTE](#) \*d, const int r)
- EXTERNAL INLINE void EXPRT [cam16o\\_r](#) (const int c, const int n, const int a, const int f, [WORD](#) \*d, const int r)
- EXTERNAL INLINE void EXPRT [cam24o\\_r](#) (const int c, const int n, const int a, const int f, [DWORD](#) \*d, const int r)
- EXTERNAL INLINE void EXPRT [camo](#) (const int c, const int n, const int a, const int f, [WORD](#) d)
- EXTERNAL INLINE int EXPRT [camc\\_chk](#) (const int c)
- EXTERNAL INLINE void EXPRT [camc](#) (const int c, const int n, const int a, const int f)
- EXTERNAL INLINE void EXPRT [camc\\_q](#) (const int c, const int n, const int a, const int f, int \*q)
- EXTERNAL INLINE void EXPRT [camc\\_sa](#) (const int c, const int n, const int a, const int f, const int r)
- EXTERNAL INLINE void EXPRT [camc\\_sn](#) (const int c, const int n, const int a, const int f, const int r)
- EXTERNAL INLINE int EXPRT [cam\\_init](#) (void)
- EXTERNAL INLINE int EXPRT [cam\\_init\\_rpc](#) (char \*[host\\_name](#), char \*[exp\\_name](#), char \*[fe\\_name](#), char \*[client\\_name](#), char \*[rpc\\_server](#))
- EXTERNAL INLINE void EXPRT [cam\\_exit](#) (void)
- EXTERNAL INLINE void EXPRT [cam\\_inhibit\\_set](#) (const int c)

- EXTERNAL INLINE void EXPRT [cam\\_inhibit\\_clear](#) (const int c)
- EXTERNAL INLINE int EXPRT [cam\\_inhibit\\_test](#) (const int c)
- EXTERNAL INLINE void EXPRT [cam\\_crate\\_clear](#) (const int c)
- EXTERNAL INLINE void EXPRT [cam\\_crate\\_zinit](#) (const int c)
- EXTERNAL INLINE void EXPRT [cam\\_lam\\_enable](#) (const int c, const int n)
- EXTERNAL INLINE void EXPRT [cam\\_lam\\_disable](#) (const int c, const int n)
- EXTERNAL INLINE void EXPRT [cam\\_lam\\_read](#) (const int c, [DWORD](#) \*lam)
- EXTERNAL INLINE void EXPRT [cam\\_lam\\_clear](#) (const int c, const int n)
- EXTERNAL INLINE int EXPRT [cam\\_lam\\_wait](#) (int \*c, [DWORD](#) \*n, const int millisec)
- EXTERNAL INLINE void EXPRT [cam\\_interrupt\\_enable](#) (const int c)
- EXTERNAL INLINE void EXPRT [cam\\_interrupt\\_disable](#) (const int c)
- EXTERNAL INLINE int EXPRT [cam\\_interrupt\\_test](#) (const int c)
- EXTERNAL INLINE void EXPRT [cam\\_interrupt\\_attach](#) (const int c, const int n, void(\*isr)(void))
- EXTERNAL INLINE void EXPRT [cam\\_interrupt\\_detach](#) (const int c, const int n)

## 4.20 mevb.c File Reference

### Deñes

- `#define` [SERVER\\_CACHE\\_SIZE](#) 100000

### Functions

- INT [source\\_scan](#) (INT fmt, [EQUIPMENT\\_INFO](#) \*eq\_info)
- INT [eb\\_begin\\_of\\_run](#) (INT, char \*, char \*)
- INT [eb\\_end\\_of\\_run](#) (INT, char \*)
- INT [eb\\_user](#) (INT, BOOL mismatch, [EBUILDER\\_CHANNEL](#) \*, [EVENT\\_HEADER](#) \*, void \*, INT \*)

#### 4.20.1 Deñe Documentation

##### 4.20.1.1 `#define` [DEFAULT\\_FE\\_TIMEOUT](#) 60000

Deñition at line 75 of file mevb.c.

**4.20.1.2 #define EQUIPMENT\_COMMON\_STR** "\Event ID = **WORD** : 0\n\Trigger mask = **WORD** : 0\n\Buffer = **STRING** : [32] SYSTEM\n\Type = **INT** : 0\n\Source = **INT** : 0\n\Format = **STRING** : [8] FIXED\n\Enabled = **BOOL** : 0\n\Read on = **INT** : 0\n\Period = **INT** : 0\n\Event limit = **DOUBLE** : 0\n\Num subevents = **DWORD** : 0\n\Log history = **INT** : 0\n\Frontend host = **STRING** : [32] \n\Frontend name = **STRING** : [32] \n\Frontend file name = **STRING** : [256] \n\"

Definition at line 130 of file mevb.c.

**4.20.1.3 #define EQUIPMENT\_STATISTICS\_STR** "\Events sent = **DOUBLE** : 0\n\Events per sec. = **DOUBLE** : 0\n\kBytes per sec. = **DOUBLE** : 0\n\"

Definition at line 148 of file mevb.c.

**4.20.1.4 #define ODB\_UPDATE\_TIME** 1000

Definition at line 73 of file mevb.c.

**4.20.1.5 #define SERVER\_CACHE\_SIZE** 100000

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Definition at line 71 of file mevb.c.

## 4.20.2 Function Documentation

### 4.20.2.1 INT close\_buffers (void)

Definition at line 846 of file mevb.c.

Referenced by scan\_fragment().

### 4.20.2.2 INT eb\_begin\_of\_run (INT rn, char \* UserField, char \* error)

Hook to the event builder task at PreStart transition.

#### Parameters:

*rn* run number

*UserField* argument from /Ebuilder/Settings

*error* error string to be passed back to the system.

#### Returns:

EB\_SUCCESS

Definition at line 135 of file ebuser.c.

#### 4.20.2.3 INT eb\_end\_of\_run (INT *rn*, char \* *error*)

Hook to the event builder task at completion of event collection after receiving the Stop transition.

##### Parameters:

*rn* run number  
*error* error string to be passed back to the system.

##### Returns:

EB\_SUCCESS

Definition at line 150 of file ebuser.c.

#### 4.20.2.4 INT eb\_mfragment\_add (char \* *pdest*, char \* *psrce*, INT \* *size*)

Definition at line 455 of file mevb.c.

Referenced by load\_fragment().

#### 4.20.2.5 INT eb\_user (INT *nfrag*, BOOL *mismatch*, EBUILDER\_CHANNEL \* *ebch*, EVENT\_HEADER \* *pheader*, void \* *pevent*, INT \* *dest\_size*)

Hook to the event builder task after the reception of all fragments of the same serial number. The destination event has already the final EVENT\_HEADER setup with the data size set to 0. It is then possible to add private data at this point using the proper bank calls.

The ebch[] array structure points to nfragment channel structure with the following content:

```
typedef struct {
    char name[32];           // Fragment name (Buffer name).
    DWORD serial;           // Serial fragment number.
    char *pfragment;        // Pointer to fragment (EVENT_HEADER *)
    ...
} EBUILDER_CHANNEL;
```

The correct code for including your own MIDAS bank is shown below where **TID\_XXX** is one of the valid Bank type starting with **TID\_** for midas format or **XXX\_BKTYPE** for Ybos data format. **bank\_name** is a 4 character descriptor. **pdata** has to be declared accordingly with the bank type. Refers to the [ebuser.c](#) source code for further description.

**It is not possible to mix within the same destination event different event format!**

```
// Event is empty, fill it with BANK_HEADER
// If you need to add your own bank at this stage

bk_init(pevent);
bk_create(pevent, bank_name, TID_xxxx, &pdata);
*pdata++ = ...;
*dest_size = bk_close(pevent, pdata);
pheader->data_size = *dest_size + sizeof(EVENT_HEADER);
```

For YBOS format, use the following example.

```
ybk_init(pevent);
ybk_create(pevent, "EBBK", I4_BKTYPE, &pdata);
*pdata++ = 0x12345678;
*pdata++ = 0x87654321;
*dest_size = ybk_close(pevent, pdata);
*dest_size *= 4;
pheader->data_size = *dest_size + sizeof(YBOS_BANK_HEADER);
```

**Parameters:**

- nfrag* Number of fragment.
- mismatch* Midas Serial number mismatch flag.
- ebch* Structure to all the fragments.
- pheader* Destination pointer to the header.
- pevent* Destination pointer to the bank header.
- dest\_size* Destination event size in bytes.

**Returns:**

EB\_SUCCESS

Definition at line 217 of file ebuser.c.

Referenced by source\_scan().

**4.20.2.6 INT eb\_yfragment\_add (char \* pdest, char \* psrce, INT \* size)**

Definition at line 511 of file mevb.c.

Referenced by load\_fragment().

**4.20.2.7 INT ebuilder\_exit (void)**

Definition at line 116 of file ebuser.c.

Referenced by main().

**4.20.2.8 INT ebuilder\_init (void)**

Definition at line 110 of file ebuser.c.

Referenced by main().

**4.20.2.9 INT ebuilder\_loop (void)**

Definition at line 122 of file ebuser.c.

**4.20.2.10 void free\_event\_buffer (INT nfrag)**

Definition at line 696 of file mevb.c.

Referenced by main(), source\_booking(), and source\_unbooking().

**4.20.2.11 INT handFlush (void)**

Definition at line 708 of file mevb.c.

Referenced by close\_buffers().

**4.20.2.12 INT load\_fragment (void)**

Definition at line 282 of file mevb.c.

Referenced by main().

**4.20.2.13 int main (unsigned int argc, char \*\* argv)**

Definition at line 1053 of file mevb.c.

**4.20.2.14 INT register\_equipment (void)**

Definition at line 155 of file mevb.c.

**4.20.2.15 INT scan\_fragment (void)**

Definition at line 355 of file mevb.c.

Referenced by main().

**4.20.2.16 INT source\_booking (void)**

Definition at line 740 of file mevb.c.

Referenced by tr\_start().

**4.20.2.17 INT source\_scan (INT *fmt*, EQUIPMENT\_INFO \* *eq\_info*)**

Scan all the fragment source once per call.

1. This will retrieve the full midas event not swapped (except the MIDAS\_HEADER) for each fragment if possible. The fragment will be stored in the channel event pointer.
2. if after a full nfrag path some frag are still not collected, it returns with the frag# missing for timeout check.
3. If ALL fragments are present it will check the midas serial# for a full match across all the fragments.
4. If the serial check fails it returns with "event mismatch" and will abort the event builder but not stop the run for now.
5. If the serial check is passed, it will call the user\_build function where the destination event is going to be composed.

**Parameters:**

*fmt* Fragment format type

*eq\_info* Equipement pointer

**Returns:**

EB\_NO\_MORE\_EVENT, EB\_COMPOSE\_TIMEOUT if different then SUCCESS (bm\_compose, rpc\_sent error)

Definition at line 895 of file mevb.c.

Referenced by scan\_fragment().

**4.20.2.18 INT source\_unbooking (void)**

Definition at line 810 of file mevb.c.

Referenced by close\_buffers(), and main().

**4.20.2.19 INT tr\_start (INT *rn*, char \* *error*)**

Definition at line 583 of file mevb.c.

**4.20.2.20 INT tr\_stop (INT *rn*, char \* *error*)**

Definition at line 683 of file mevb.c.



**4.20.2.21 INT ybos\_event\_swap (DWORD \*pevt)**

Referenced by eb\_yfragment\_add(), and source\_scan().

**4.20.3 Variable Documentation****4.20.3.1 BOOL abort\_requested = FALSE stop\_requested = TRUE**

Definition at line 98 of file mevb.c.

Referenced by close\_buffers(), scan\_fragment(), and tr\_start().

**4.20.3.2 DWORD actual\_millitime**

Definition at line 84 of file mevb.c.

**4.20.3.3 DWORD actual\_time**

Definition at line 83 of file mevb.c.

**4.20.3.4 char bars[] = "\\ \\/"**

Definition at line 96 of file mevb.c.

Referenced by scan\_fragment(), and source\_scan().

**4.20.3.5 char buffer\_name[NAME\_LENGTH]**

Definition at line 89 of file mevb.c.

Referenced by bm\_open\_buffer(), bm\_push\_event(), load\_fragment(), and main().

**4.20.3.6 BOOL debug = FALSE debug1 = FALSE**

Definition at line 93 of file mevb.c.

**4.20.3.7 char\* dest\_event**

Definition at line 91 of file mevb.c.

Referenced by load\_fragment(), and source\_scan().

**4.20.3.8 INT display\_period**

Definition at line 122 of file mevb.c.

**4.20.3.9 EBUILDER\_CHANNEL `ebch`[MAX\_CHANNELS]**

Definition at line 78 of file mevb.c.

Referenced by `eb_user()`, `free_event_buffer()`, `handFlush()`, `load_fragment()`, `main()`, `scan_fragment()`, `source_booking()`, `source_scan()`, and `source_unbooking()`.

**4.20.3.10 EBUILDER\_SETTINGS `ebset`**

Definition at line 77 of file mevb.c.

Referenced by `main()`, `source_booking()`, `source_scan()`, and `tr_start()`.

**4.20.3.11 EQUIPMENT `equipment`[]**

Definition at line 127 of file mevb.c.

**4.20.3.12 INT `event_buffer_size`**

Definition at line 121 of file mevb.c.

**4.20.3.13 char `expt_name`[NAME\_LENGTH]**

Definition at line 87 of file mevb.c.

Referenced by `main()`.

**4.20.3.14 BOOL `frontend_call_loop`**

Definition at line 117 of file mevb.c.

**4.20.3.15 char\* `frontend_file_name`**

Definition at line 116 of file mevb.c.

**4.20.3.16 char\* `frontend_name`**

Definition at line 115 of file mevb.c.

**4.20.3.17 char `full_frontend_name`[256]**

Definition at line 88 of file mevb.c.

**4.20.3.18 HANDLE `hDB`**

Definition at line 92 of file mevb.c.

#### 4.20.3.19 HANDLE hEqKey

Definition at line 92 of file mevb.c.

Referenced by load\_fragment().

#### 4.20.3.20 HANDLE hESetKey

Definition at line 92 of file mevb.c.

#### 4.20.3.21 HANDLE hKey

Definition at line 92 of file mevb.c.

Referenced by analyzer\_init(), cm\_connect\_client(), cm\_delete\_client\_info(), cm\_disconnect\_experiment(), cm\_exist(), cm\_get\_client\_info(), cm\_msg\_log(), cm\_msg\_log1(), cm\_msg\_retrieve(), cm\_register\_deferred\_transition(), cm\_register\_transition(), cm\_set\_client\_info(), cm\_set\_transition\_sequence(), cm\_set\_watchdog\_params(), cm\_shutdown(), cm\_transition(), db\_check\_record(), db\_close\_record(), db\_copy(), db\_create\_key(), db\_create\_link(), db\_create\_record(), db\_delete\_key(), db\_delete\_key1(), db\_enum\_key(), db\_find\_key(), db\_get\_data(), db\_get\_data\_index(), db\_get\_key(), db\_get\_key\_info(), db\_get\_key\_time(), db\_get\_record(), db\_get\_record\_size(), db\_open\_record(), db\_paste(), db\_save(), db\_save\_struct(), db\_save\_xml(), db\_save\_xml\_key(), db\_set\_data(), db\_set\_data\_index(), db\_set\_record(), db\_set\_value(), db\_update\_record(), logger\_root(), main(), register\_equipment(), tr\_start(), and update\_odb().

#### 4.20.3.22 char host\_name[HOST\_NAME\_LENGTH]

Definition at line 86 of file mevb.c.

#### 4.20.3.23 HANDLE hStatKey

Definition at line 92 of file mevb.c.

#### 4.20.3.24 HANDLE hSubkey

Definition at line 92 of file mevb.c.

Referenced by cm\_connect\_client(), cm\_exist(), cm\_set\_client\_info(), cm\_shutdown(), cm\_transition(), db\_copy(), db\_create\_record(), db\_save\_xml\_key(), and load\_fragment().

#### 4.20.3.25 int i\_bar

Definition at line 97 of file mevb.c.

Referenced by scan\_fragment(), and source\_scan().

**4.20.3.26** **DWORD** `last_time`

Definition at line 82 of file mevb.c.

Referenced by `scan_fragment()`.

**4.20.3.27** **INT** `max_event_size`

Definition at line 119 of file mevb.c.

**4.20.3.28** **INT** `max_event_size_frag`

Definition at line 120 of file mevb.c.

**4.20.3.29** **INT**(\* `meb_fragment_add`)(`char *`, `char *`, **INT** \*)

Definition at line 101 of file mevb.c.

Referenced by `load_fragment()`, and `source_scan()`.

**4.20.3.30** **INT** `nfragment`

Definition at line 90 of file mevb.c.

Referenced by `handFlush()`, `load_fragment()`, `scan_fragment()`, `source_booking()`, `source_scan()`, `source_unbooking()`, and `tr_start()`.

**4.20.3.31** **INT** `run_number`

Definition at line 81 of file mevb.c.

**4.20.3.32** **INT** `run_state`

Definition at line 80 of file mevb.c.

**4.20.3.33** **DWORD** `stop_time = 0` `request_stop_time = 0`

Definition at line 99 of file mevb.c.

Referenced by `close_buffers()`.

**4.20.3.34** **BOOL** `wheel = FALSE`

Definition at line 95 of file mevb.c.

Referenced by `main()`, and `scan_fragment()`.

## 4.21 mfe.c File Reference

### 4.21.1 Define Documentation

#### 4.21.1.1 #define DEFAULT\_FE\_TIMEOUT 60000

Definition at line 278 of file mfe.c.

Referenced by main().

```
4.21.1.2 #define EQUIPMENT_COMMON_STR "\Event ID = WORD :  
0\nTrigger mask = WORD : 0\nBuffer = STRING : [32] SYSTEM\nType  
= INT : 0\nSource = INT : 0\nFormat = STRING : [8] FIXED\nEnabled =  
BOOL : 0\nRead on = INT : 0\nPeriod = INT : 0\nEvent limit = DOUBLE  
: 0\nNum subevents = DWORD : 0\nLog history = INT : 0\nFrontend host  
= STRING : [32] \nFrontend name = STRING : [32] \nFrontend file name =  
STRING : [256] \n"
```

Definition at line 330 of file mfe.c.

Referenced by register\_equipment().

```
4.21.1.3 #define EQUIPMENT_STATISTICS_STR "\Events sent = DOUBLE :  
0\nEvents per sec. = DOUBLE : 0\nkBytes per sec. = DOUBLE : 0\n"
```

Definition at line 348 of file mfe.c.

Referenced by register\_equipment().

#### 4.21.1.4 #define ODB\_UPDATE\_TIME 1000

Definition at line 276 of file mfe.c.

Referenced by interrupt\_routine(), and scheduler().

#### 4.21.1.5 #define SERVER\_CACHE\_SIZE 100000

Definition at line 274 of file mfe.c.

Referenced by register\_equipment(), and scheduler().

### 4.21.2 Function Documentation

**4.21.2.1 INT begin\_of\_run (INT *run\_number*, char \* *error*)**

Definition at line 248 of file frontend.c.

**4.21.2.2 void display (BOOL *bInit*)**

Definition at line 1232 of file mfe.c.

Referenced by main(), and scheduler().

**4.21.2.3 INT end\_of\_run (INT *run\_number*, char \* *error*)**

Definition at line 257 of file frontend.c.

**4.21.2.4 INT frontend\_exit (void)**

Definition at line 241 of file frontend.c.

Referenced by main().

**4.21.2.5 INT frontend\_init (void)**

Definition at line 216 of file frontend.c.

Referenced by main().

**4.21.2.6 INT frontend\_loop (void)**

Definition at line 278 of file frontend.c.

Referenced by scheduler().

**4.21.2.7 INT get\_frontend\_index ()**

Definition at line 1896 of file mfe.c.

**4.21.2.8 INT interrupt\_configure (INT *cmd*, INT *source*, PTYPE *adr*)**

Definition at line 316 of file frontend.c.

Referenced by interrupt\_enable(), main(), and register\_equipment().

**4.21.2.9 void interrupt\_enable (BOOL *flag*)**

Definition at line 1149 of file mfe.c.

Referenced by main(), scheduler(), tr\_pause(), tr\_resume(), tr\_start(), and tr\_stop().

**4.21.2.10 void interrupt\_routine (void)**

Definition at line 1163 of file mfe.c.

Referenced by register\_equipment().

**4.21.2.11 BOOL logger\_root ()**

Definition at line 1303 of file mfe.c.

Referenced by scheduler().

**4.21.2.12 int main (int argc, char \* argv[ ])**

Definition at line 1906 of file mfe.c.

**4.21.2.13 INT manual\_trigger (INT index, void \* prpc\_param[ ])**

Definition at line 490 of file mfe.c.

Referenced by register\_equipment().

**4.21.2.14 int message\_print (const char \* msg)**

Definition at line 1214 of file mfe.c.

Referenced by main().

**4.21.2.15 INT pause\_run (INT run\_number, char \* error)**

Definition at line 264 of file frontend.c.

**4.21.2.16 INT poll\_event (INT source, INT count, BOOL test)**

Definition at line 295 of file frontend.c.

Referenced by register\_equipment(), and scheduler().

**4.21.2.17 INT register\_equipment (void)**

Definition at line 498 of file mfe.c.

Referenced by main().

**4.21.2.18 INT resume\_run (INT run\_number, char \* error)**

Definition at line 271 of file frontend.c.

**4.21.2.19 INT scheduler (void)**

Definition at line 1330 of file mfe.c.

Referenced by main().

**4.21.2.20 void send\_all\_periodic\_events (INT transition)**

Definition at line 1121 of file mfe.c.

Referenced by tr\_pause(), tr\_resume(), tr\_start(), and tr\_stop().

**4.21.2.21 int send\_event (INT index)**

Definition at line 928 of file mfe.c.

Referenced by scheduler(), and send\_all\_periodic\_events().

**4.21.2.22 INT tr\_pause (INT rn, char \* error)**

Definition at line 441 of file mfe.c.

Referenced by main().

**4.21.2.23 INT tr\_resume (INT rn, char \* error)**

Definition at line 466 of file mfe.c.

Referenced by main().

**4.21.2.24 INT tr\_start (INT rn, char \* error)**

Definition at line 358 of file mfe.c.

Referenced by main().

**4.21.2.25 INT tr\_stop (INT rn, char \* error)**

Definition at line 392 of file mfe.c.

Referenced by main().

**4.21.2.26 void update\_odb (EVENT\_HEADER \* pevent, HANDLE hKey, INT format)**

Definition at line 782 of file mfe.c.

Referenced by scheduler(), and send\_event().



### 4.21.3 Variable Documentation

#### 4.21.3.1 **DWORD** `actual_millitime`

Definition at line 283 of file mfe.c.

Referenced by `interrupt_routine()`, `scan_fragment()`, and `scheduler()`.

#### 4.21.3.2 **DWORD** `actual_time`

Definition at line 282 of file mfe.c.

Referenced by `interrupt_routine()`, and `scheduler()`.

#### 4.21.3.3 **DWORD** `auto_restart = 0`

Definition at line 293 of file mfe.c.

Referenced by `scheduler()`.

#### 4.21.3.4 **BOOL** `debug`

Definition at line 292 of file mfe.c.

Referenced by `handFlush()`, `load_fragment()`, `main()`, `scan_fragment()`, `source_booking()`, `source_scan()`, and `source_unbooking()`.

#### 4.21.3.5 **INT** `display_period`

Definition at line 257 of file mfe.c.

Referenced by `main()`, `register_equipment()`, `scheduler()`, `tr_pause()`, `tr_resume()`, `tr_start()`, and `tr_stop()`.

#### 4.21.3.6 **EQUIPMENT** `equipment[]`

Definition at line 316 of file mfe.c.

Referenced by `close_buffers()`, `display()`, `load_fragment()`, `main()`, `register_equipment()`, `scan_fragment()`, `scheduler()`, `send_all_periodic_events()`, `send_event()`, `source_scan()`, `tr_start()`, and `tr_stop()`.

#### 4.21.3.7 **INT** `event_buffer_size`

Definition at line 256 of file mfe.c.

Referenced by main().

#### 4.21.3.8 char **exp\_name**[NAME\_LENGTH]

Definition at line 286 of file mfe.c.

Referenced by cm\_connect\_experiment(), cm\_connect\_experiment1(), cm\_get\_environment(), cm\_list\_experiments(), cm\_select\_experiment(), and main().

#### 4.21.3.9 INT **fe\_stop** = 0

Definition at line 291 of file mfe.c.

Referenced by scheduler().

#### 4.21.3.10 BOOL **frontend\_call\_loop**

Definition at line 253 of file mfe.c.

Referenced by scheduler().

#### 4.21.3.11 char\* **frontend\_file\_name**

Definition at line 252 of file mfe.c.

Referenced by register\_equipment().

#### 4.21.3.12 INT **frontend\_index** = -1

Definition at line 295 of file mfe.c.

Referenced by get\_frontend\_index(), main(), and register\_equipment().

#### 4.21.3.13 char\* **frontend\_name**

Definition at line 251 of file mfe.c.

Referenced by main().

#### 4.21.3.14 char **full\_frontend\_name**[256]

Definition at line 287 of file mfe.c.

Referenced by display(), load\_fragment(), main(), register\_equipment(), scan\_fragment(), source\_scan(), tr\_start(), and tr\_stop().

#### 4.21.3.15 HANDLE hDB

Definition at line 297 of file mfe.c.

Referenced by al\_trigger\_alarm(), ana\_end\_of\_run(), analyzer\_init(), cm\_check\_client(), cm\_connect\_client(), cm\_connect\_experiment1(), cm\_delete\_client\_info(), cm\_disconnect\_experiment(), cm\_exist(), cm\_get\_client\_info(), cm\_get\_experiment\_database(), cm\_get\_watchdog\_info(), cm\_msg\_log(), cm\_msg\_log1(), cm\_msg\_retrieve(), cm\_register\_deferred\_transition(), cm\_register\_transition(), cm\_set\_client\_info(), cm\_set\_experiment\_database(), cm\_set\_transition\_sequence(), cm\_set\_watchdog\_params(), cm\_shutdown(), cm\_transition(), db\_check\_record(), db\_close\_database(), db\_close\_record(), db\_copy(), db\_create\_key(), db\_create\_link(), db\_create\_record(), db\_delete\_key(), db\_delete\_key1(), db\_enum\_key(), db\_end\_key(), db\_get\_data(), db\_get\_data\_index(), db\_get\_key(), db\_get\_key\_info(), db\_get\_key\_time(), db\_get\_record(), db\_get\_record\_size(), db\_get\_value(), db\_load(), db\_lock\_database(), db\_open\_database(), db\_open\_record(), db\_paste(), db\_protect\_database(), db\_save(), db\_save\_struct(), db\_save\_xml(), db\_save\_xml\_key(), db\_send\_changed\_records(), db\_set\_data(), db\_set\_data\_index(), db\_set\_record(), db\_set\_value(), db\_unlock\_database(), db\_update\_record(), el\_submit(), load\_fragment(), logger\_root(), main(), register\_equipment(), scheduler(), tr\_start(), and update\_odb().

#### 4.21.3.16 char host\_name[HOST\_NAME\_LENGTH]

Definition at line 285 of file mfe.c.

Referenced by cm\_connect\_client(), cm\_connect\_experiment(), cm\_connect\_experiment1(), cm\_get\_environment(), cm\_list\_experiments(), cm\_select\_experiment(), cm\_set\_client\_info(), cm\_transition(), display(), and main().

#### 4.21.3.17 BOOL interrupt\_enabled

Definition at line 1147 of file mfe.c.

Referenced by interrupt\_enable().

#### 4.21.3.18 EQUIPMENT\* interrupt\_eq = NULL

Definition at line 318 of file mfe.c.

Referenced by interrupt\_enable(), interrupt\_routine(), main(), register\_equipment(), and scheduler().

#### 4.21.3.19 EVENT\_HEADER\* interrupt\_odb\_buffer

Definition at line 319 of file mfe.c.

Referenced by interrupt\_routine(), main(), register\_equipment(), and scheduler().

**4.21.3.20** BOOL `interrupt_odb_buffer_valid`

Definition at line 320 of file `mfe.c`.

Referenced by `interrupt_routine()`, and `scheduler()`.

**4.21.3.21** INT `manual_trigger_event_id = 0`

Definition at line 294 of file `mfe.c`.

Referenced by `manual_trigger()`, and `scheduler()`.

**4.21.3.22** INT `max_bytes_per_sec`

Definition at line 289 of file `mfe.c`.

Referenced by `scheduler()`.

**4.21.3.23** INT `max_event_size`

Definition at line 254 of file `mfe.c`.

Referenced by `handFlush()`, `load_fragment()`, `main()`, `scheduler()`, `send_event()`, `source_booking()`, and `source_scan()`.

**4.21.3.24** INT `max_event_size_frag`

Definition at line 255 of file `mfe.c`.

Referenced by `main()`, and `send_event()`.

**4.21.3.25** INT `optimize = 0`

Definition at line 290 of file `mfe.c`.

Referenced by `scheduler()`.

**4.21.3.26** INT `run_number`

Definition at line 281 of file `mfe.c`.

Referenced by `close_buffers()`, `cm_transition()`, `display()`, `el_submit()`, `register_equipment()`, `scheduler()`, `tr_pause()`, `tr_resume()`, `tr_start()`, and `tr_stop()`.

**4.21.3.27** INT `run_state`

Definition at line 280 of file `mfe.c`.

Referenced by `close_buffers()`, `display()`, `handFlush()`, `main()`, `register_equipment()`, `scan_fragment()`, `scheduler()`, `tr_pause()`, `tr_resume()`, `tr_start()`, and `tr_stop()`.

## 4.22 mhttpd.dox File Reference

### 4.23 midas.c File Reference

#### 4.23.1 Detailed Description

The main core C-code for Midas.

Definition in file [midas.c](#).

#### Data Structures

- struct [TR\\_CLIENT](#)

#### Functions

- INT [cm\\_get\\_error](#) (INT code, char \*string)
- INT [cm\\_set\\_msg\\_print](#) (INT system\_mask, INT user\_mask, int(\*func)(const char \*))
- INT [cm\\_msg\\_log](#) (INT message\_type, const char \*message)
- INT [cm\\_msg\\_log1](#) (INT message\_type, const char \*message, const char \*facility)
- INT [cm\\_msg](#) (INT message\_type, char \*filename, INT line, const char \*routine, const char \*format,...)
- INT [cm\\_msg1](#) (INT message\_type, char \*filename, INT line, const char \*facility, const char \*routine, const char \*format,...)
- INT [cm\\_msg\\_register](#) (void(\*func)(HANDLE, HANDLE, [EVENT\\_HEADER](#) \*, void \*))
- INT [cm\\_msg\\_retrieve](#) (INT n\_message, char \*message, INT \*buf\_size)
- INT [cm\\_synchronize](#) ([DWORD](#) \*seconds)
- INT [cm\\_asctime](#) (char \*str, INT buf\_size)
- INT [cm\\_time](#) ([DWORD](#) \*time)
- char \* [cm\\_get\\_version](#) ()
- INT [cm\\_set\\_path](#) (char \*path)
- INT [cm\\_get\\_path](#) (char \*path)
- INT [cm\\_scan\\_experiments](#) (void)
- INT [cm\\_delete\\_client\\_info](#) (HANDLE [hDB](#), INT pid)
- INT [cm\\_check\\_client](#) (HANDLE [hDB](#), HANDLE [hKeyClient](#))
- INT [cm\\_set\\_client\\_info](#) (HANDLE [hDB](#), HANDLE \*[hKeyClient](#), char \*[host\\_name](#), char \*[client\\_name](#), INT [hw\\_type](#), char \*[password](#), [DWORD](#) [watchdog\\_timeout](#))

- INT `cm_get_client_info` (char \*client\_name)
- INT `cm_get_environment` (char \*host\_name, int host\_name\_size, char \*exp\_name, int exp\_name\_size)
- INT `cm_connect_experiment` (char \*host\_name, char \*exp\_name, char \*client\_name, void(\*func)(char \*))
- INT `cm_connect_experiment1` (char \*host\_name, char \*exp\_name, char \*client\_name, void(\*func)(char \*), INT odb\_size, DWORD watchdog\_timeout)
- INT `cm_list_experiments` (char \*host\_name, char exp\_name[MAX\_EXPERIMENT][NAME\_LENGTH])
- INT `cm_select_experiment` (char \*host\_name, char \*exp\_name)
- INT `cm_connect_client` (char \*client\_name, HANDLE \*hConn)
- INT `cm_disconnect_client` (HANDLE hConn, BOOL bShutdown)
- INT `cm_disconnect_experiment` (void)
- INT `cm_set_experiment_database` (HANDLE hDB, HANDLE hKeyClient)
- INT `cm_get_experiment_database` (HANDLE \*hDB, HANDLE \*hKeyClient)
- INT `cm_set_watchdog_params` (BOOL call\_watchdog, DWORD timeout)
- INT `cm_get_watchdog_params` (BOOL \*call\_watchdog, DWORD \*timeout)
- INT `cm_get_watchdog_info` (HANDLE hDB, char \*client\_name, DWORD \*timeout, DWORD \*last)
- INT `cm_register_transition` (INT transition, INT(\*func)(INT, char \*), INT sequence\_number)
- INT `cm_set_transition_sequence` (INT transition, INT sequence\_number)
- INT `cm_register_deferred_transition` (INT transition, BOOL(\*func)(INT, BOOL))
- INT `cm_check_deferred_transition` ()
- INT `cm_transition` (INT transition, INT run\_number, char \*perror, INT strsize, INT async\_flag, INT debug\_flag)
- INT `cm_yield` (INT millisc)
- INT `cm_execute` (char \*command, char \*result, INT bufsize)
- INT `bm_match_event` (short int event\_id, short int trigger\_mask, EVENT\_HEADER \*pevent)
- INT `bm_open_buffer` (char \*buffer\_name, INT buffer\_size, INT \*buffer\_handle)
- INT `bm_close_buffer` (INT buffer\_handle)
- INT `bm_close_all_buffers` (void)
- INT `cm_shutdown` (char \*name, BOOL bUnique)
- INT `cm_exist` (char \*name, BOOL bUnique)
- INT `cm_cleanup` (char \*client\_name, BOOL ignore\_timeout)
- INT `bm_set_cache_size` (INT buffer\_handle, INT read\_size, INT write\_size)
- INT `bm_compose_event` (EVENT\_HEADER \*event\_header, short int event\_id, short int trigger\_mask, DWORD size, DWORD serial)
- INT `bm_request_event` (HANDLE buffer\_handle, short int event\_id, short int trigger\_mask, INT sampling\_type, HANDLE \*request\_id, void(\*func)(HANDLE, HANDLE, EVENT\_HEADER \*, void \*))

- INT [bm\\_remove\\_event\\_request](#) (INT buffer\_handle, INT request\_id)
- INT [bm\\_delete\\_request](#) (INT request\_id)
- INT [bm\\_send\\_event](#) (INT buffer\_handle, void \*source, INT buf\_size, INT async\_tag)
- INT [bm\\_push\\_cache](#) (INT buffer\_handle, INT async\_tag)
- INT [bm\\_receive\\_event](#) (INT buffer\_handle, void \*destination, INT \*buf\_size, INT async\_tag)
- INT [bm\\_skip\\_event](#) (INT buffer\_handle)
- INT [bm\\_push\\_event](#) (char \*buffer\_name)
- INT [bm\\_check\\_buffers](#) ()
- INT [bm\\_empty\\_buffers](#) ()
- INT [rpc\\_register\\_client](#) (char \*name, RPC\_LIST \*list)
- INT [rpc\\_register\\_functions](#) (RPC\_LIST \*new\_list, INT(\*func)(INT, void \*\*))
- INT [rpc\\_set\\_option](#) (HANDLE hConn, INT item, INT value)
- INT [rpc\\_send\\_event](#) (INT buffer\_handle, void \*source, INT buf\_size, INT async\_tag)
- INT [rpc\\_push\\_event](#) ()
- void [bk\\_init](#) (void \*event)
- void [bk\\_init32](#) (void \*event)
- INT [bk\\_size](#) (void \*event)
- void [bk\\_create](#) (void \*event, const char \*name, WORD type, void \*pdata)
- INT [bk\\_close](#) (void \*event, void \*pdata)
- INT [bk\\_list](#) (void \*event, char \*bklist)
- INT [bk\\_locate](#) (void \*event, const char \*name, void \*pdata)
- INT [bk\\_end](#) (BANK\_HEADER \*pbkh, const char \*name, DWORD \*bklen, DWORD \*bktype, void \*\*pdata)
- INT [bk\\_iterate](#) (void \*event, BANK \*\*pbk, void \*pdata)
- INT [bk\\_swap](#) (void \*event, BOOL force)
- INT [hs\\_set\\_path](#) (char \*path)
- INT [hs\\_open\\_file](#) (DWORD ltime, char \*suffix, INT mode, int \*fh)
- INT [el\\_submit](#) (int run, char \*author, char \*type, char \*system, char \*subject, char \*text, char \*reply\_to, char \*encoding, char \*afilename1, char \*buffer1, INT buffer\_size1, char \*afilename2, char \*buffer2, INT buffer\_size2, char \*afilename3, char \*buffer3, INT buffer\_size3, char \*tag, INT tag\_size)
- INT [al\\_trigger\\_alarm](#) (char \*alarm\_name, char \*alarm\_message, char \*default\_class, char \*cond\_str, INT type)
- INT [dm\\_buffer\\_create](#) (INT size, INT user\_max\_event\_size)

### Variables

- HANDLE [\\_hKeyClient](#) = 0

## 4.24 midas.dox File Reference

### 4.25 midas.h File Reference

#### 4.25.1 Detailed Description

The main include file

Definition in file [midas.h](#).

#### Data Structures

- struct [ALARM](#)
- struct [ALARM\\_CLASS](#)
- struct [ANA\\_MODULE](#)
- struct [ANA\\_TEST](#)
- struct [ANALYZE\\_REQUEST](#)
- struct [AR\\_INFO](#)
- struct [AR\\_STATS](#)
- struct [BANK](#)
- struct [BANK32](#)
- struct [BANK\\_HEADER](#)
- struct [BANK\\_LIST](#)
- struct [BUFFER](#)
- struct [BUFFER\\_CLIENT](#)
- struct [BUFFER\\_HEADER](#)
- struct [BUS\\_DRIVER](#)
- struct [DEF\\_RECORD](#)
- struct [DEVICE\\_DRIVER](#)
- struct [eqmnt](#)
- struct [EQUIPMENT\\_INFO](#)
- struct [EQUIPMENT\\_STATS](#)
- struct [EVENT\\_HEADER](#)
- struct [EVENT\\_REQUEST](#)
- struct [HIST\\_RECORD](#)
- struct [HISTORY](#)
- struct [INDEX\\_RECORD](#)
- struct [KEY](#)
- struct [KEYLIST](#)
- struct [PROGRAM\\_INFO](#)
- struct [RUNINFO](#)
- struct [TAG](#)



## Defines

- #define `TAPE_BUFFER_SIZE` 0x8000
- #define `NET_TCP_SIZE` 0xFFFF
- #define `OPT_TCP_SIZE` 8192
- #define `NET_UDP_SIZE` 8192
- #define `EVENT_BUFFER_SIZE` 0x100000
- #define `EVENT_BUFFER_NAME` "SYSTEM"
- #define `MAX_EVENT_SIZE` 0x80000
- #define `DEFAULT_EVENT_BUFFER_SIZE` 0x200000;
- #define `DEFAULT_ODB_SIZE` 0x100000
- #define `NAME_LENGTH` 32
- #define `HOST_NAME_LENGTH` 256
- #define `MAX_CLIENTS` 64
- #define `MAX_EVENT_REQUESTS` 10
- #define `MAX_OPEN_RECORDS` 256
- #define `MAX_ODB_PATH` 256
- #define `MAX_EXPERIMENT` 32
- #define `BANKLIST_MAX` 64
- #define `STRING_BANKLIST_MAX` BANKLIST\_MAX \* 4
- #define `DEFAULT_RPC_TIMEOUT` 10000
- #define `DEFAULT_WATCHDOG_TIMEOUT` 10000
- #define `STATE_STOPPED` 1
- #define `STATE_PAUSED` 2
- #define `STATE_RUNNING` 3
- #define `FORMAT_MIDAS` 1
- #define `FORMAT_YBOS` 2
- #define `FORMAT_ASCII` 3
- #define `FORMAT_FIXED` 4
- #define `FORMAT_DUMP` 5
- #define `FORMAT_HBOOK` 6
- #define `FORMAT_ROOT` 7
- #define `GET_ALL` (1<<0)
- #define `GET_SOME` (1<<1)
- #define `GET_FARM` (1<<2)
- #define `TID_BYTE` 1
- #define `TID_SBYTE` 2
- #define `TID_CHAR` 3
- #define `TID_WORD` 4
- #define `TID_SHORT` 5
- #define `TID_DWORD` 6
- #define `TID_INT` 7
- #define `TID_BOOL` 8

- #define [TID\\_FLOAT](#) 9
- #define [TID\\_DOUBLE](#) 10
- #define [TID\\_BITFIELD](#) 11
- #define [TID\\_STRING](#) 12
- #define [TID\\_ARRAY](#) 13
- #define [TID\\_STRUCT](#) 14
- #define [TID\\_KEY](#) 15
- #define [TID\\_LINK](#) 16
- #define [TID\\_LAST](#) 17
- #define [SYNC](#) 0
- #define [MODE\\_READ](#) (1<<0)
- #define [RPC\\_OTIMEOUT](#) 1
- #define [WF\\_WATCH\\_ME](#) (1<<0)
- #define [TR\\_START](#) (1<<0)
- #define [TR\\_STOP](#) (1<<1)
- #define [TR\\_PAUSE](#) (1<<2)
- #define [TR\\_RESUME](#) (1<<3)
- #define [EQ\\_PERIODIC](#) (1<<0)
- #define [EQ\\_POLLED](#) (1<<1)
- #define [EQ\\_INTERRUPT](#) (1<<2)
- #define [EQ\\_SLOW](#) (1<<3)
- #define [EQ\\_MANUAL\\_TRIG](#) (1<<4)
- #define [EQ\\_FRAGMENTED](#) (1<<5)
- #define [EQ\\_EB](#) (1<<6)
- #define [RO\\_RUNNING](#) (1<<0)
- #define [RO\\_STOPPED](#) (1<<1)
- #define [RO\\_PAUSED](#) (1<<2)
- #define [RO\\_BOR](#) (1<<3)
- #define [RO\\_EOR](#) (1<<4)
- #define [RO\\_PAUSE](#) (1<<5)
- #define [RO\\_RESUME](#) (1<<6)
- #define [RO\\_TRANSITIONS](#) (RO\_BOR|RO\_EOR|RO\_PAUSE|RO\_RESUME)
- #define [RO\\_ALWAYS](#) (0xFF)
- #define [RO\\_ODB](#) (1<<8)
- #define [CH\\_BS](#) 8
- #define [LAM\\_SOURCE](#)(c, s) (c<<24 | ((s) & 0xFFFFF))
- #define [LAM\\_STATION](#)(s) (1<<(s-1))
- #define [LAM\\_SOURCE\\_CRATE](#)(c) (c>>24)
- #define [LAM\\_SOURCE\\_STATION](#)(s) ((s) & 0xFFFFF)
- #define [CNAF](#) 0x1
- #define [MAX](#)(a, b) (((a) > (b)) ? (a) : (b))
- #define [MIN](#)(a, b) (((a) < (b)) ? (a) : (b))
- #define [ALIGN8](#)(x) (((x)+7) & ~7)

- #define VALIGN(adr, align) (((PTYPE) (adr)+align-1) & ~(align-1))
- #define MT\_ERROR (1<<0)
- #define MT\_INFO (1<<1)
- #define MT\_DEBUG (1<<2)
- #define MT\_USER (1<<3)
- #define MT\_LOG (1<<4)
- #define MT\_TALK (1<<5)
- #define MT\_CALL (1<<6)
- #define MT\_ALL 0xFF
- #define MERROR MT\_ERROR, \_\_FILE\_\_, \_\_LINE\_\_
- #define MINFO MT\_INFO, \_\_FILE\_\_, \_\_LINE\_\_
- #define MDEBUG MT\_DEBUG, \_\_FILE\_\_, \_\_LINE\_\_
- #define MUSER MT\_USER, \_\_FILE\_\_, \_\_LINE\_\_
- #define MLOG MT\_LOG, \_\_FILE\_\_, \_\_LINE\_\_
- #define MTALK MT\_TALK, \_\_FILE\_\_, \_\_LINE\_\_
- #define MCALL MT\_CALL, \_\_FILE\_\_, \_\_LINE\_\_
- #define SUCCESS 1
- #define CM\_SUCCESS 1
- #define CM\_SET\_ERROR 102
- #define CM\_NO\_CLIENT 103
- #define CM\_DB\_ERROR 104
- #define CM\_UNDEF\_EXP 105
- #define CM\_VERSION\_MISMATCH 106
- #define CM\_SHUTDOWN 107
- #define CM\_WRONG\_PASSWORD 108
- #define CM\_UNDEF\_ENVIRON 109
- #define CM\_DEFERRED\_TRANSITION 110
- #define CM\_TRANSITION\_IN\_PROGRESS 111
- #define CM\_TIMEOUT 112
- #define CM\_INVALID\_TRANSITION 113
- #define CM\_TOO\_MANY\_REQUESTS 114
- #define BM\_SUCCESS 1
- #define BM\_CREATED 202
- #define BM\_NO\_MEMORY 203
- #define BM\_INVALID\_NAME 204
- #define BM\_INVALID\_HANDLE 205
- #define BM\_NO\_SLOT 206
- #define BM\_NO\_MUTEX 207
- #define BM\_NOT\_FOUND 208
- #define BM\_ASYNC\_RETURN 209
- #define BM\_TRUNCATED 210
- #define BM\_MULTIPLE\_HOSTS 211
- #define BM\_MEMSIZE\_MISMATCH 212

- #define [BM\\_CONFLICT](#) 213
- #define [BM\\_EXIT](#) 214
- #define [BM\\_INVALID\\_PARAM](#) 215
- #define [BM\\_MORE\\_EVENTS](#) 216
- #define [BM\\_INVALID\\_MIXING](#) 217
- #define [BM\\_NO\\_SHM](#) 218
- #define [DB\\_SUCCESS](#) 1
- #define [DB\\_CREATED](#) 302
- #define [DB\\_NO\\_MEMORY](#) 303
- #define [DB\\_INVALID\\_NAME](#) 304
- #define [DB\\_INVALID\\_HANDLE](#) 305
- #define [DB\\_NO\\_SLOT](#) 306
- #define [DB\\_NO\\_MUTEX](#) 307
- #define [DB\\_MEMSIZE\\_MISMATCH](#) 308
- #define [DB\\_INVALID\\_PARAM](#) 309
- #define [DB\\_FULL](#) 310
- #define [DB\\_KEY\\_EXIST](#) 311
- #define [DB\\_NO\\_KEY](#) 312
- #define [DB\\_KEY\\_CREATED](#) 313
- #define [DB\\_TRUNCATED](#) 314
- #define [DB\\_TYPE\\_MISMATCH](#) 315
- #define [DB\\_NO\\_MORE\\_SUBKEYS](#) 316
- #define [DB\\_FILE\\_ERROR](#) 317
- #define [DB\\_NO\\_ACCESS](#) 318
- #define [DB\\_STRUCT\\_SIZE\\_MISMATCH](#) 319
- #define [DB\\_OPEN\\_RECORD](#) 320
- #define [DB\\_OUT\\_OF\\_RANGE](#) 321
- #define [DB\\_INVALID\\_LINK](#) 322
- #define [DB\\_CORRUPTED](#) 323
- #define [DB\\_STRUCT\\_MISMATCH](#) 324
- #define [DB\\_TIMEOUT](#) 325
- #define [DB\\_VERSION\\_MISMATCH](#) 326
- #define [SS\\_SUCCESS](#) 1
- #define [SS\\_CREATED](#) 402
- #define [SS\\_NO\\_MEMORY](#) 403
- #define [SS\\_INVALID\\_NAME](#) 404
- #define [SS\\_INVALID\\_HANDLE](#) 405
- #define [SS\\_INVALID\\_ADDRESS](#) 406
- #define [SS\\_FILE\\_ERROR](#) 407
- #define [SS\\_NO\\_MUTEX](#) 408
- #define [SS\\_NO\\_PROCESS](#) 409
- #define [SS\\_NO\\_THREAD](#) 410
- #define [SS\\_SOCKET\\_ERROR](#) 411

- #define [SS\\_TIMEOUT](#) 412
- #define [SS\\_SERVER\\_RECV](#) 413
- #define [SS\\_CLIENT\\_RECV](#) 414
- #define [SS\\_ABORT](#) 415
- #define [SS\\_EXIT](#) 416
- #define [SS\\_NO\\_TAPE](#) 417
- #define [SS\\_DEV\\_BUSY](#) 418
- #define [SS\\_IO\\_ERROR](#) 419
- #define [SS\\_TAPE\\_ERROR](#) 420
- #define [SS\\_NO\\_DRIVER](#) 421
- #define [SS\\_END\\_OF\\_TAPE](#) 422
- #define [SS\\_END\\_OF\\_FILE](#) 423
- #define [SS\\_FILE\\_EXISTS](#) 424
- #define [SS\\_NO\\_SPACE](#) 425
- #define [SS\\_INVALID\\_FORMAT](#) 426
- #define [SS\\_NO\\_ROOT](#) 427
- #define [RPC\\_SUCCESS](#) 1
- #define [RPC\\_ABORT](#) SS\_ABORT
- #define [RPC\\_NO\\_CONNECTION](#) 502
- #define [RPC\\_NET\\_ERROR](#) 503
- #define [RPC\\_TIMEOUT](#) 504
- #define [RPC\\_EXCEED\\_BUFFER](#) 505
- #define [RPC\\_NOT\\_REGISTERED](#) 506
- #define [RPC\\_CONNCLOSED](#) 507
- #define [RPC\\_INVALID\\_ID](#) 508
- #define [RPC\\_SHUTDOWN](#) 509
- #define [RPC\\_NO\\_MEMORY](#) 510
- #define [RPC\\_DOUBLE\\_DEFINED](#) 511
- #define [FE\\_SUCCESS](#) 1
- #define [FE\\_ERR\\_ODB](#) 602
- #define [FE\\_ERR\\_HW](#) 603
- #define [FE\\_ERR\\_DISABLED](#) 604
- #define [FE\\_ERR\\_DRIVER](#) 605
- #define [HS\\_SUCCESS](#) 1
- #define [HS\\_FILE\\_ERROR](#) 702
- #define [HS\\_NO\\_MEMORY](#) 703
- #define [HS\\_TRUNCATED](#) 704
- #define [HS\\_WRONG\\_INDEX](#) 705
- #define [HS\\_UNDEFINED\\_EVENT](#) 706
- #define [HS\\_UNDEFINED\\_VAR](#) 707
- #define [FTP\\_SUCCESS](#) 1
- #define [FTP\\_NET\\_ERROR](#) 802
- #define [FTP\\_FILE\\_ERROR](#) 803

- #define `FTP_RESPONSE_ERROR` 804
- #define `FTP_INVALID_ARG` 805
- #define `EL_SUCCESS` 1
- #define `EL_FILE_ERROR` 902
- #define `EL_NO_MESSAGE` 903
- #define `EL_TRUNCATED` 904
- #define `EL_FIRST_MSG` 905
- #define `EL_LAST_MSG` 906
- #define `AL_SUCCESS` 1
- #define `AL_INVALID_NAME` 1002
- #define `AL_ERROR_ODB` 1003
- #define `AL_RESET` 1004
- #define `CMD_INIT` (1<<0)
- #define `CMD_WRITE` 100
- #define `CMD_INTERRUPT_ENABLE` 100
- #define `BD_GETS`(s, z, p, t) info → bd(CMD\_GETS, info → bd\_info, s, z, p, t)
- #define `ANA_CONTINUE` 1
- #define `TRIGGER_MASK`(e) (((EVENT\_HEADER \*) e)-1) → trigger\_mask)
- #define `EVENT_ID`(e) (((EVENT\_HEADER \*) e)-1) → event\_id)
- #define `SERIAL_NUMBER`(e) (((EVENT\_HEADER \*) e)-1) → serial\_number)
- #define `TIME_STAMP`(e) (((EVENT\_HEADER \*) e)-1) → time\_stamp)
- #define `EVENTID_BOR` ((short int) 0x8000)
- #define `EVENTID_EOR` ((short int) 0x8001)
- #define `EVENTID_MESSAGE` ((short int) 0x8002)
- #define `EVENTID_FRAG1` ((unsigned short) 0xC000)
- #define `MIDAS_MAGIC` 0x494d
- #define `DF_INPUT` (1<<0)
- #define `DF_OUTPUT` (1<<1)
- #define `DF_PRIO_DEVICE` (1<<2)
- #define `DF_READ_ONLY` (1<<3)
- #define `BANK_FORMAT_VERSION` 1
- #define `BANK_FORMAT_32BIT` (1<<4)
- #define `AT_INTERNAL` 1
- #define `AT_PROGRAM` 2
- #define `AT_EVALUATED` 3
- #define `AT_PERIODIC` 4
- #define `AT_LAST` 4

## 4.26 mrpc.c File Reference

### 4.26.1 Detailed Description

The Midas RPC file

Definition in file [mrpc.c](#).

#### Variables

- RPC\_LIST [rpc\\_list\\_library](#) []
- RPC\_LIST [rpc\\_list\\_system](#) []

## 4.27 mrpc.h File Reference

### 4.27.1 Detailed Description

The mrpc include file

Definition in file [mrpc.h](#).

#### Defines

- #define [RPC\\_CM\\_SET\\_CLIENT\\_INFO](#) 11000
- #define [RPC\\_CM\\_SET\\_WATCHDOG\\_PARAMS](#) 11001
- #define [RPC\\_CM\\_CLEANUP](#) 11002
- #define [RPC\\_CM\\_GET\\_WATCHDOG\\_INFO](#) 11003
- #define [RPC\\_CM\\_MSG\\_LOG](#) 11004
- #define [RPC\\_CM\\_EXECUTE](#) 11005
- #define [RPC\\_CM\\_SYNCHRONIZE](#) 11006
- #define [RPC\\_CM\\_ASCTIME](#) 11007
- #define [RPC\\_CM\\_TIME](#) 11008
- #define [RPC\\_CM\\_MSG](#) 11009
- #define [RPC\\_CM\\_EXIST](#) 11011
- #define [RPC\\_CM\\_MSG\\_RETRIEVE](#) 11012
- #define [RPC\\_CM\\_MSG\\_LOG1](#) 11013
- #define [RPC\\_BM\\_OPEN\\_BUFFER](#) 11100
- #define [RPC\\_BM\\_CLOSE\\_BUFFER](#) 11101
- #define [RPC\\_BM\\_CLOSE\\_ALL\\_BUFFERS](#) 11102
- #define [RPC\\_BM\\_GET\\_BUFFER\\_INFO](#) 11103
- #define [RPC\\_BM\\_GET\\_BUFFER\\_LEVEL](#) 11104

- #define [RPC\\_BM\\_INIT\\_BUFFER\\_COUNTERS](#) 11105
- #define [RPC\\_BM\\_SET\\_CACHE\\_SIZE](#) 11106
- #define [RPC\\_BM\\_ADD\\_EVENT\\_REQUEST](#) 11107
- #define [RPC\\_BM\\_REMOVE\\_EVENT\\_REQUEST](#) 11108
- #define [RPC\\_BM\\_SEND\\_EVENT](#) 11109
- #define [RPC\\_BM\\_FLUSH\\_CACHE](#) 11110
- #define [RPC\\_BM\\_RECEIVE\\_EVENT](#) 11111
- #define [RPC\\_BM\\_MARK\\_READ\\_WAITING](#) 11112
- #define [RPC\\_BM\\_EMPTY\\_BUFFERS](#) 11113
- #define [RPC\\_BM\\_SKIP\\_EVENT](#) 11114
- #define [RPC\\_DB\\_OPEN\\_DATABASE](#) 11200
- #define [RPC\\_DB\\_CLOSE\\_DATABASE](#) 11201
- #define [RPC\\_DB\\_CLOSE\\_ALL\\_DATABASES](#) 11202
- #define [RPC\\_DB\\_CREATE\\_KEY](#) 11203
- #define [RPC\\_DB\\_CREATE\\_LINK](#) 11204
- #define [RPC\\_DB\\_SET\\_VALUE](#) 11205
- #define [RPC\\_DB\\_GET\\_VALUE](#) 11206
- #define [RPC\\_DB\\_FIND\\_KEY](#) 11207
- #define [RPC\\_DB\\_FIND\\_LINK](#) 11208
- #define [RPC\\_DB\\_GET\\_PATH](#) 11209
- #define [RPC\\_DB\\_DELETE\\_KEY](#) 11210
- #define [RPC\\_DB\\_ENUM\\_KEY](#) 11211
- #define [RPC\\_DB\\_GET\\_KEY](#) 11212
- #define [RPC\\_DB\\_GET\\_DATA](#) 11213
- #define [RPC\\_DB\\_SET\\_DATA](#) 11214
- #define [RPC\\_DB\\_SET\\_DATA\\_INDEX](#) 11215
- #define [RPC\\_DB\\_SET\\_MODE](#) 11216
- #define [RPC\\_DB\\_GET\\_RECORD\\_SIZE](#) 11219
- #define [RPC\\_DB\\_GET\\_RECORD](#) 11220
- #define [RPC\\_DB\\_SET\\_RECORD](#) 11221
- #define [RPC\\_DB\\_ADD\\_OPEN\\_RECORD](#) 11222
- #define [RPC\\_DB\\_REMOVE\\_OPEN\\_RECORD](#) 11223
- #define [RPC\\_DB\\_SAVE](#) 11224
- #define [RPC\\_DB\\_LOAD](#) 11225
- #define [RPC\\_DB\\_SET\\_CLIENT\\_NAME](#) 11226
- #define [RPC\\_DB\\_RENAME\\_KEY](#) 11227
- #define [RPC\\_DB\\_ENUM\\_LINK](#) 11228
- #define [RPC\\_DB\\_REORDER\\_KEY](#) 11229
- #define [RPC\\_DB\\_CREATE\\_RECORD](#) 11230
- #define [RPC\\_DB\\_GET\\_DATA\\_INDEX](#) 11231
- #define [RPC\\_DB\\_GET\\_KEY\\_TIME](#) 11232
- #define [RPC\\_DB\\_GET\\_OPEN\\_RECORDS](#) 11233
- #define [RPC\\_DB\\_FLUSH\\_DATABASE](#) 11235



- `#define` [RPC\\_DB\\_SET\\_DATA\\_INDEX2](#) 11236
- `#define` [RPC\\_DB\\_GET\\_KEY\\_INFO](#) 11237
- `#define` [RPC\\_DB\\_GET\\_DATA1](#) 11238
- `#define` [RPC\\_DB\\_SET\\_NUM\\_VALUES](#) 11239
- `#define` [RPC\\_DB\\_CHECK\\_RECORD](#) 11240
- `#define` [RPC\\_DB\\_GET\\_NEXT\\_LINK](#) 11241
- `#define` [RPC\\_HS\\_SET\\_PATH](#) 11300
- `#define` [RPC\\_HS\\_DEFINE\\_EVENT](#) 11301
- `#define` [RPC\\_HS\\_WRITE\\_EVENT](#) 11302
- `#define` [RPC\\_HS\\_COUNT\\_EVENTS](#) 11303
- `#define` [RPC\\_HS\\_ENUM\\_EVENTS](#) 11304
- `#define` [RPC\\_HS\\_COUNT\\_VARS](#) 11305
- `#define` [RPC\\_HS\\_ENUM\\_VARS](#) 11306
- `#define` [RPC\\_HS\\_READ](#) 11307
- `#define` [RPC\\_HS\\_GET\\_VAR](#) 11308
- `#define` [RPC\\_HS\\_GET\\_EVENT\\_ID](#) 11309
- `#define` [RPC\\_EL\\_SUBMIT](#) 11400
- `#define` [RPC\\_AL\\_CHECK](#) 11500
- `#define` [RPC\\_AL\\_TRIGGER\\_ALARM](#) 11501
- `#define` [RPC\\_RC\\_TRANSITION](#) 12000
- `#define` [RPC\\_ANA\\_CLEAR\\_HISTOS](#) 13000
- `#define` [RPC\\_LOG\\_REWIND](#) 14000
- `#define` [RPC\\_TEST](#) 15000
- `#define` [RPC\\_CNAF16](#) 16000
- `#define` [RPC\\_CNAF24](#) 16001
- `#define` [RPC\\_MANUAL\\_TRIG](#) 17000
- `#define` [RPC\\_ID\\_WATCHDOG](#) 99997
- `#define` [RPC\\_ID\\_SHUTDOWN](#) 99998
- `#define` [RPC\\_ID\\_EXIT](#) 99999

## 4.28 `mssystem.h` File Reference

### 4.28.1 Detailed Description

The Midas System include file  
Definition in file [mssystem.h](#).

## Data Structures

- struct [DATABASE](#)
- struct [DATABASE\\_CLIENT](#)
- struct [DATABASE\\_HEADER](#)
- struct [FREE\\_DESCRIP](#)
- struct [OPEN\\_RECORD](#)
- struct [RECORD\\_LIST](#)
- struct [REQUEST\\_LIST](#)

## Defines

- #define [DRI\\_16](#) (1<<0)
- #define [DRI\\_32](#) (1<<1)
- #define [DRI\\_64](#) (1<<2)
- #define [DRI\\_LITTLE\\_ENDIAN](#) (1<<3)
- #define [DRI\\_BIG\\_ENDIAN](#) (1<<4)
- #define [DRF\\_IEEE](#) (1<<5)
- #define [DRF\\_G\\_FLOAT](#) (1<<6)
- #define [DR\\_ASCII](#) (1<<7)
- #define [WORD\\_SWAP\(x\)](#)
- #define [DWORD\\_SWAP\(x\)](#)
- #define [QWORD\\_SWAP\(x\)](#)

## 4.29 mvmestd.h File Reference

### 4.29.1 Define Documentation

#### 4.29.1.1 #define EXPRT

Definition at line 59 of file mvmestd.h.

#### 4.29.1.2 #define MVME\_A16D16 1

Definition at line 77 of file mvmestd.h.

#### 4.29.1.3 #define MVME\_A16D32 2

Definition at line 78 of file mvmestd.h.

**4.29.1.4 #define MVME\_A24D16 3**

Definition at line 79 of file mvmestd.h.

**4.29.1.5 #define MVME\_A24D32 4**

Definition at line 80 of file mvmestd.h.

**4.29.1.6 #define MVME\_A32D16 5**

Definition at line 81 of file mvmestd.h.

**4.29.1.7 #define MVME\_A32D32 6**

Definition at line 82 of file mvmestd.h.

**4.29.1.8 #define MVME\_AMOD\_A16 MVME\_AMOD\_A16\_SD**

Definition at line 125 of file mvmestd.h.

**4.29.1.9 #define MVME\_AMOD\_A16\_ND (0x29)**

Definition at line 123 of file mvmestd.h.

**4.29.1.10 #define MVME\_AMOD\_A16\_SD (0x2D)**

Definition at line 122 of file mvmestd.h.

**4.29.1.11 #define MVME\_AMOD\_A24 MVME\_AMOD\_A24\_SD**

Definition at line 119 of file mvmestd.h.

**4.29.1.12 #define MVME\_AMOD\_A24\_D64 MVME\_AMOD\_A24\_SMBLT**

Definition at line 120 of file mvmestd.h.

**4.29.1.13 #define MVME\_AMOD\_A24\_NB (0x3B)**

Definition at line 113 of file mvmestd.h.

**4.29.1.14 #define MVME\_AMOD\_A24\_ND (0x39)**

Definition at line 115 of file mvmestd.h.

**4.29.1.15 #define MVME\_AMOD\_A24\_NMBLT (0x38)**

Definition at line 117 of file mvmestd.h.

**4.29.1.16 #define MVME\_AMOD\_A24\_NP (0x3A)**

Definition at line 114 of file mvmestd.h.

**4.29.1.17 #define MVME\_AMOD\_A24\_SB (0x3F)**

Definition at line 110 of file mvmestd.h.

**4.29.1.18 #define MVME\_AMOD\_A24\_SD (0x3D)**

Definition at line 112 of file mvmestd.h.

**4.29.1.19 #define MVME\_AMOD\_A24\_SMBLT (0x3C)**

Definition at line 116 of file mvmestd.h.

**4.29.1.20 #define MVME\_AMOD\_A24\_SP (0x3E)**

Definition at line 111 of file mvmestd.h.

**4.29.1.21 #define MVME\_AMOD\_A32 MVME\_AMOD\_A32\_SD**

Definition at line 107 of file mvmestd.h.

**4.29.1.22 #define MVME\_AMOD\_A32\_D64 MVME\_AMOD\_A32\_SMBLT**

Definition at line 108 of file mvmestd.h.

**4.29.1.23 #define MVME\_AMOD\_A32\_NB (0x0B)**

Definition at line 101 of file mvmestd.h.

**4.29.1.24 #define MVME\_AMOD\_A32\_ND (0x09)**

Definition at line 103 of file mvmestd.h.

**4.29.1.25 #define MVME\_AMOD\_A32\_NMBLT (0x08)**

Definition at line 105 of file mvmestd.h.

**4.29.1.26 #define MVME\_AMOD\_A32\_NP (0x0A)**

Definition at line 102 of file mvmestd.h.

**4.29.1.27 #define MVME\_AMOD\_A32\_SB (0x0F)**

Definition at line 98 of file mvmestd.h.

**4.29.1.28 #define MVME\_AMOD\_A32\_SD (0x0D)**

Definition at line 100 of file mvmestd.h.

**4.29.1.29 #define MVME\_AMOD\_A32\_SMBLT (0x0C)**

Definition at line 104 of file mvmestd.h.

**4.29.1.30 #define MVME\_AMOD\_A32\_SP (0x0E)**

Definition at line 99 of file mvmestd.h.

**4.29.1.31 #define MVME\_IOCTL\_AMOD\_GET 3**

Definition at line 91 of file mvmestd.h.

**4.29.1.32 #define MVME\_IOCTL\_AMOD\_SET 2**

Definition at line 90 of file mvmestd.h.

**4.29.1.33 #define MVME\_IOCTL\_CRATE\_GET 1**

Definition at line 89 of file mvmestd.h.

**4.29.1.34 #define MVME\_IOCTL\_CRATE\_SET 0**

Definition at line 88 of file mvmestd.h.

**4.29.1.35 #define MVME\_IOCTL\_DMA\_GET 5**

Definition at line 93 of file mvmestd.h.

**4.29.1.36 #define MVME\_IOCTL\_DMA\_SET 4**

Definition at line 92 of file mvmestd.h.

**4.29.1.37 #define MVME\_IOCTL\_FIFO\_GET 7**

Definition at line 95 of file mvmestd.h.

**4.29.1.38 #define MVME\_IOCTL\_FIFO\_SET 6**

Definition at line 94 of file mvmestd.h.

**4.29.1.39 #define MVME\_LM 9**

Definition at line 85 of file mvmestd.h.

**4.29.1.40 #define MVME\_NO\_CRATE 3**

Definition at line 66 of file mvmestd.h.

**4.29.1.41 #define MVME\_NO\_INTERFACE 2**

Definition at line 65 of file mvmestd.h.

**4.29.1.42 #define MVME\_RAMD16 7**

Definition at line 83 of file mvmestd.h.

**4.29.1.43 #define MVME\_RAND32 8**

Definition at line 84 of file mvmestd.h.

**4.29.1.44 #define MVME\_SUCCESS 1**

Definition at line 64 of file mvmestd.h.

**4.29.1.45 #define MVME\_UNSUPPORTED 4**

Definition at line 67 of file mvmestd.h.

**4.29.1.46 #define SUCCESS 1**

Definition at line 51 of file mvmestd.h.

Referenced by `adc_calib()`, `adc_calib_bor()`, `adc_calib_eor()`, `adc_calib_init()`, `adc_summing()`, `adc_summing_init()`, `analyzer_init()`, `begin_of_run()`, `cm_check_deferred_transition()`, `cm_transition()`, `el_submit()`, `end_of_run()`, `fccinit()`, `frontend_exit()`, `frontend_init()`, `frontend_loop()`, `interrupt_configure()`, `main()`, `manual_trigger()`, `pause_run()`, `register_equipment()`, `resume_run()`, `scaler_accum()`, `scaler_clear()`, `scaler_eor()`, `scheduler()`, `source_booking()`, and `tr_start()`.

## 4.29.2 Typedef Documentation

### 4.29.2.1 typedef unsigned long int **DWORD**

Definition at line 48 of file mvmestd.h.

Referenced by bk\_close(), bk\_end(), bk\_iterate(), bk\_locate(), bk\_swap(), bm\_check\_buffers(), bm\_compose\_event(), cm\_cleanup(), cm\_connect\_experiment1(), cm\_get\_watchdog\_info(), cm\_get\_watchdog\_params(), cm\_set\_client\_info(), cm\_set\_watchdog\_params(), cm\_shutdown(), cm\_synchronize(), cm\_time(), cm\_transition(), cm\_yield(), db\_check\_record(), db\_create\_key(), db\_get\_data(), db\_get\_data\_index(), db\_get\_key\_time(), db\_get\_value(), db\_open\_database(), db\_set\_data(), db\_set\_data\_index(), db\_set\_value(), db\_sprintf(), eb\_user(), eb\_yfragment\_add(), hs\_open\_file(), poll\_event(), read\_scaler\_event(), register\_equipment(), rpc\_send\_event(), scaler\_accum(), scheduler(), send\_event(), source\_scan(), ss\_millitime(), ss\_thread\_create(), ss\_thread\_kill(), ss\_time(), update\_odb(), ybk\_close(), ybk\_create(), ybk\_end(), ybk\_init(), ybk\_iterate(), ybk\_list(), ybk\_locate(), and ybk\_size().

### 4.29.2.2 typedef unsigned long **mvme\_addr\_t**

Definition at line 71 of file mvmestd.h.

### 4.29.2.3 typedef unsigned long **mvme\_size\_t**

Definition at line 72 of file mvmestd.h.

### 4.29.2.4 typedef unsigned short int **WORD**

Definition at line 43 of file mvmestd.h.

Referenced by adc\_calib(), bk\_close(), bk\_create(), bk\_swap(), cm\_cleanup(), cm\_msg(), cm\_msg1(), db\_create\_key(), db\_open\_database(), db\_open\_record(), db\_sprintf(), load\_fragment(), read\_trigger\_event(), update\_odb(), and ybk\_close().

## 4.29.3 Function Documentation

### 4.29.3.1 int **EXPRT mvme\_exit ()**

4.29.3.2 int EXPRT mvme\_init ()

4.29.3.3 int EXPRT mvme\_ioctl (int *req*, int \* *parm*)

4.29.3.4 int EXPRT mvme\_mmap (void \*\* *ptr*, [mvme\\_addr\\_t](#) *vme\_addr*,  
[mvme\\_size\\_t](#) *size*)

4.29.3.5 int EXPRT mvme\_read (void \* *dst*, [mvme\\_addr\\_t](#) *vme\_addr*,  
[mvme\\_size\\_t](#) *size*)

4.29.3.6 int EXPRT mvme\_unmap (void \* *ptr*, [mvme\\_size\\_t](#) *size*)

4.29.3.7 int EXPRT mvme\_write ([mvme\\_addr\\_t](#) *vme\_addr*, void \* *src*,  
[mvme\\_size\\_t](#) *n\_bytes*)

## 4.30 newdocfeatures.dox File Reference

### 4.31 odb.c File Reference

#### 4.31.1 Detailed Description

The Online Database file

Definition in file [odb.c](#).

#### Functions

- INT [db\\_open\\_database](#) (char \**database\_name*, INT *database\_size*, HANDLE \**hDB*, char \**client\_name*)



- INT [db\\_close\\_database](#) (HANDLE [hDB](#))
- INT [db\\_lock\\_database](#) (HANDLE [hDB](#))
- INT [db\\_unlock\\_database](#) (HANDLE [hDB](#))
- INT [db\\_protect\\_database](#) (HANDLE [hDB](#))
- INT [db\\_create\\_key](#) (HANDLE [hDB](#), HANDLE [hKey](#), char \*key\_name, [DWORD](#) type)
- INT [db\\_create\\_link](#) (HANDLE [hDB](#), HANDLE [hKey](#), char \*link\_name, char \*destination)
- INT [db\\_delete\\_key1](#) (HANDLE [hDB](#), HANDLE [hKey](#), INT level, BOOL follow\_links)
- INT [db\\_delete\\_key](#) (HANDLE [hDB](#), HANDLE [hKey](#), BOOL follow\_links)
- INT [db\\_find\\_key](#) (HANDLE [hDB](#), HANDLE [hKey](#), char \*key\_name, HANDLE \*subhKey)
- INT [db\\_set\\_value](#) (HANDLE [hDB](#), HANDLE [hKeyRoot](#), char \*key\_name, void \*data, INT data\_size, INT num\_values, [DWORD](#) type)
- INT [db\\_get\\_value](#) (HANDLE [hDB](#), HANDLE [hKeyRoot](#), char \*key\_name, void \*data, INT \*buf\_size, [DWORD](#) type, BOOL create)
- INT [db\\_enum\\_key](#) (HANDLE [hDB](#), HANDLE [hKey](#), INT index, HANDLE \*subkey\_handle)
- INT [db\\_get\\_key](#) (HANDLE [hDB](#), HANDLE [hKey](#), [KEY](#) \*key)
- INT [db\\_get\\_key\\_time](#) (HANDLE [hDB](#), HANDLE [hKey](#), [DWORD](#) \*delta)
- INT [db\\_get\\_key\\_info](#) (HANDLE [hDB](#), HANDLE [hKey](#), char \*name, INT name\_size, INT \*type, INT \*num\_values, INT \*item\_size)
- INT [db\\_get\\_data](#) (HANDLE [hDB](#), HANDLE [hKey](#), void \*data, INT \*buf\_size, [DWORD](#) type)
- INT [db\\_get\\_data\\_index](#) (HANDLE [hDB](#), HANDLE [hKey](#), void \*data, INT \*buf\_size, INT index, [DWORD](#) type)
- INT [db\\_set\\_data](#) (HANDLE [hDB](#), HANDLE [hKey](#), void \*data, INT buf\_size, INT num\_values, [DWORD](#) type)
- INT [db\\_set\\_data\\_index](#) (HANDLE [hDB](#), HANDLE [hKey](#), void \*data, INT data\_size, INT index, [DWORD](#) type)
- INT [db\\_load](#) (HANDLE [hDB](#), HANDLE [hKeyRoot](#), char \*filename, BOOL bRemote)
- INT [db\\_copy](#) (HANDLE [hDB](#), HANDLE [hKey](#), char \*buffer, INT \*buffer\_size, char \*path)
- INT [db\\_paste](#) (HANDLE [hDB](#), HANDLE [hKeyRoot](#), char \*buffer)
- INT [db\\_save](#) (HANDLE [hDB](#), HANDLE [hKey](#), char \*filename, BOOL bRemote)
- INT [db\\_save\\_xml](#) (HANDLE [hDB](#), HANDLE [hKey](#), char \*filename)
- INT [db\\_save\\_struct](#) (HANDLE [hDB](#), HANDLE [hKey](#), char \*file\_name, char \*struct\_name, BOOL append)
- INT [db\\_sprintf](#) (char \*string, void \*data, INT data\_size, INT index, [DWORD](#) type)
- INT [db\\_get\\_record\\_size](#) (HANDLE [hDB](#), HANDLE [hKey](#), INT align, INT \*buf\_size)

- INT [db\\_get\\_record](#) (HANDLE [hDB](#), HANDLE [hKey](#), void \*data, INT \*buf\_size, INT align)
- INT [db\\_set\\_record](#) (HANDLE [hDB](#), HANDLE [hKey](#), void \*data, INT buf\_size, INT align)
- INT [db\\_create\\_record](#) (HANDLE [hDB](#), HANDLE [hKey](#), char \*orig\_key\_name, char \*init\_str)
- INT [db\\_check\\_record](#) (HANDLE [hDB](#), HANDLE [hKey](#), char \*keyname, char \*rec\_str, BOOL correct)
- INT [db\\_open\\_record](#) (HANDLE [hDB](#), HANDLE [hKey](#), void \*ptr, INT rec\_size, WORD access\_mode, void(\*dispatcher)(INT, INT, void \*), void \*info)
- INT [db\\_close\\_record](#) (HANDLE [hDB](#), HANDLE [hKey](#))
- INT [db\\_close\\_all\\_records](#) ()
- INT [db\\_update\\_record](#) (INT [hDB](#), INT [hKey](#), int socket)
- INT [db\\_send\\_changed\\_records](#) ()

## 4.32 odbstruct.dox File Reference

## 4.33 quickstart.dox File Reference

## 4.34 scaler.c File Reference

### 4.34.1 Function Documentation

#### 4.34.1.1 INT [scaler\\_accum](#) ([EVENT\\_HEADER](#) \*, void \*)

Definition at line 78 of file scaler.c.

#### 4.34.1.2 INT [scaler\\_clear](#) (INT *run\_number*)

Definition at line 63 of file scaler.c.

#### 4.34.1.3 INT [scaler\\_eor](#) (INT *run\_number*)

Definition at line 71 of file scaler.c.

### 4.34.2 Variable Documentation

#### 4.34.2.1 double [scaler](#)[32]

Definition at line 59 of file `scaler.c`.

Referenced by `scaler_accum()`, and `scaler_clear()`.

#### 4.34.2.2 [ANA\\_MODULE scaler\\_accum\\_module](#)

**Initial value:**

```
{
  "Scaler accumulation",
  "Stefan Ritt",
  scaler_accum,
  scaler_clear,
  scaler_eor,
  NULL,
  NULL,
  NULL,
  0,
  NULL,
}
```

Definition at line 44 of file `scaler.c`.

## 4.35 system.c File Reference

### 4.35.1 Detailed Description

The Midas System file

Definition in file `system.c`.

#### Functions

- `midas_thread_t ss_thread_create` (`INT(*thread_func)(void *)`, `void *param`)
- `INT ss_thread_kill` (`midas_thread_t thread_id`)
- `DWORD ss_millitime` ()
- `DWORD ss_time` ()
- `INT ss_sleep` (`INT millisec`)

## 4.36 utilities.dox File Reference

### 4.37 ybos.c File Reference

#### 4.37.1 Detailed Description

The YBOS file

Definition in file [ybos.c](#).

#### Functions

- void [ybk\\_init](#) (DWORD \*plrl)
- void [ybk\\_create](#) (DWORD \*plrl, char \*bkname, DWORD bktype, void \*pbkdat)
- INT [ybk\\_close](#) (DWORD \*plrl, void \*pbkdat)
- INT [ybk\\_size](#) (DWORD \*plrl)
- INT [ybk\\_list](#) (DWORD \*plrl, char \*bklist)
- INT [ybk\\_end](#) (DWORD \*plrl, char \*bkname, DWORD \*bklen, DWORD \*bktype, void \*\*pbk)
- INT [ybk\\_locate](#) (DWORD \*plrl, char \*bkname, void \*pdata)
- INT [ybk\\_iterate](#) (DWORD \*plrl, YBOS\_BANK\_HEADER \*\*pybkh, void \*\*pdata)

### 4.38 ybos.h File Reference

#### 4.38.1 Detailed Description

The YBOS include file

Definition in file [ybos.h](#).

#### Defines

- #define [YBOS\\_PHYREC\\_SIZE](#) 8192
- #define [YBOS\\_BUFFER\\_SIZE](#) 3\*(YBOS\_PHYREC\_SIZE<<2) + MAX\_EVENT\_SIZE + 128
- #define [YB\\_BANKLIST\\_MAX](#) 32
- #define [YB\\_STRING\\_BANKLIST\\_MAX](#) YB\_BANKLIST\_MAX \* 4
- #define [YB\\_SUCCESS](#) 1

- #define YB\_EVENT\_NOT\_SWAPPED 2
- #define YB\_DONE 2
- #define YB\_WRONG\_BANK\_TYPE -100
- #define YB\_BANK\_NOT\_FOUND -101
- #define YB\_SWAP\_ERROR -102
- #define YB\_NOMORE\_SLOT -103
- #define YB\_UNKNOWN\_FORMAT -104
- #define H\_BLOCK\_SIZE 0
- #define H\_BLOCK\_NUM 1
- #define H\_HEAD\_LEN 2
- #define H\_START 3
- #define D\_RECORD 1
- #define D\_HEADER 2
- #define D\_EVTLEN 3
- #define YB\_COMPLETE 1
- #define YB\_INCOMPLETE 2
- #define YB\_NO\_RECOVER -1
- #define YB\_NO\_RUN 0
- #define YB\_ADD\_RUN 1
- #define DSP\_RAW 1
- #define DSP\_BANK 2
- #define DSP\_UNK 0
- #define DSP\_DEC 1
- #define DSP\_HEX 2
- #define DSP\_ASC 3
- #define SWAP\_D2WORD(\_d2w)
- #define EVID\_TRINAT
- #define YBOS\_EVID\_BANK(\_\_a, \_\_b, \_\_c, \_\_d, \_\_e)
- #define MIDAS\_EVID\_BANK(\_\_a, \_\_b, \_\_c, \_\_d, \_\_e)
- #define I2\_BKTYPE 1
- #define A1\_BKTYPE 2
- #define I4\_BKTYPE 3
- #define F4\_BKTYPE 4
- #define D8\_BKTYPE 5
- #define I1\_BKTYPE 8
- #define MAX\_BKTYPE I1\_BKTYPE+1

## 5 Midas Page Documentation

## 5.1 MIDAS Analyzer

- The Midas Analyzer application is composed of a collection of files providing a framework in which the user can gain access to the online data during data acquisition or offline data through a replay of a stored data save-set.
- The Midas distribution contains 2 directories where predefined set of analyzer files and their corresponding working demo code are available. The internal functionality of both example is similar and differ only on the histogram tool used for the data representation. These analyzer set are specific to 2 major data analysis tools i.e: **ROOT**, **HBOOK**:
  - **examples/experiment**: Analyzer tailored towards **ROOT** analysis
  - **examples/hbookexpt**: Analyzer tailored towards **HBOOK** with **PAW**.
- The purpose of the demo analyzer is to demonstrate the analyzer structure and to provide the user a set of code "template" for further development. The demo will run online or offline following the information given further down. The analysis goal is to:
  1. Initialize the ODB with predefined (user specific) structure ([experim.h](#)).
  2. Allocate memory space for histogram definition (booking).
  3. Acquire data from the frontend (or data file).
  4. Process the incoming data bank event-by-event through user specific code (module).
  5. Generate computed quantified banks (in module).
  6. Fill (increment) predefined histogram with data available within the user code.
  7. Produce a result file containing histogram results and computed data (if possible) for further replay through dedicated analysis tool (PAW, ROOT).
- The analyzer is structured with the following files:
  - [experim.h](#)
    - \* ODB experiment include file defining the ODB structure required by the analyzer.
  - [analyzer.c](#): main user core code.
    - \* Defines the incoming bank structures
    - \* Defines the analyzer modules
    - \* Initialize the ODB structure requirements
    - \* Provides `Begin_of_Run` and `End_of_Run` functions with run info logging example.

- [adccalib.c](#), [adcsum.c](#), [scaler.c](#) (Root example)
  - \* Three user analysis modules to where events from the demo [frontend.c](#) sends data to.
- **Makefile**
  - \* Specific `makefile` for building the corresponding frontend and analyzer code. The frontend code is build against the **camacnul.c** driver providing a simulated data stream.

- **ROOT** histogram booking code (excerpt of `experiment/adcsum.c`)

- Histogram under ROOT is supported from version 1.9.5. This provides a cleaner way to organize the histogram grouping. This functionality is implemented with the function `open_subfolder()` and `close_subfolder()`. Dedicated Macro is also now available for histogram booking.

```

INT adc_summing_init(void)
{
    /* book ADC sum histo */
    hAdcSum = H1_BOOK("ADCSUM", "ADC sum", 500, 0, 10000);

    /* book ADC average in separate subfolder */
    open_subfolder("Average");
    hAdcAvg = H1_BOOK("ADCAVG", "ADC average", 500, 0, 10000);
    close_subfolder();

    return SUCCESS;
}

```

- **HBOOK** histogram booking code (excerpt of `hbookexpt/adccalib.c`)

```

INT adc_calib_init(void)
{
    char name[256];
    int i;

    /* book CADC histos */
    for (i = 0; i < N_ADC; i++) {
        sprintf(name, "CADC%02d", i);
        HBOOK1(ADCCALIB_ID_BASE + i, name, ADC_N_BINS,
              (float) ADC_X_LOW, (float) ADC_X_HIGH, 0.f);
    }

    return SUCCESS;
}

```

- The build is also specific to the type of histogram package involved and requires the proper libraries to generate the executable. Each directory has its own **Makefile**:
  - **ROOT** (`examples/experiment`)

- \* The environment `$ROOTSYS` is expected to point to a valid ROOT installed path.
  - \* The analyzer build requires a Midas core analyzer object file which should be present in the standard `midas/<os>/lib` directory. In order to have this file (`rmana.o`), the `ROOTSYS` had to be valid at the time of the Midas build too (See [HAVE\\_HBOOK](#)).
- **HBOOK** (`examples/hbookexpt`)
- \* The analyzer build requires a Midas core analyzer object file which should be present in the standard `midas/<os>/lib` directory. This file (`hmana.o`) doesn't require any specific library.
  - \* The analyzer build requires also at that stage to have access to some of the `cernlib` library files (See [HAVE\\_HBOOK](#)).
- **Analyzer Lite**
- \* In the case private histogramming or simple analyzed data storage is requested, `ROOT` and `HBOOK` can be disabled by undefining both `HAVE_ROOT` and `HAVE_HBOOK` during the build.
  - \* This Lite version doesn't require any reference to the external histogramming package. Removal of specific definition histogram statement, function call from all the demo code ([analyzer.c](#), [adccalib.c](#), [adcsum.c](#)) needs to be done for successful build.
  - \* This Lite version will have no option of saving computed data from within the system analyzer framework, therefore this operation has to be performed by the user in the user code (module).

The following [MultiStage Concept](#) section describes in more details the analyzer concept and specific of the operation of the demo.

### 5.1.1 MultiStage Concept

In order to make data analysis more flexible, a multi-stage concept has been chosen for the analyzer. A raw event is passed through several stages in the analyzer, where each stage has a specific task. The stages read part of the event, analyze it and can add the results of the analysis back to the event. Therefore each stage in the chain can read all results from previous stages. The first stages in the chain typically deal with data calibration ([adccalib.c](#)), while the last stages contain the code which produces "physical" ([adcsum.c](#)) results like particle energies etc. The multi stage concept allows collaborations of people to use standard modules for the calibration stages which ensures that all members deal with the identical calibrated data, while the last stages can be modified by individuals to look at different aspects of the data. The stage system makes use of the MIDAS bank system. Each stage can read existing banks from an event and add more banks with calculated data. Following picture gives an example of an analyzer



consisting of three stages where the first two stages make an ADC and a MWPC calibration, respectively. They add a "Calibrated ADC" bank and a "MWPC" bank which are used by the third stage which calculates angles between particles:

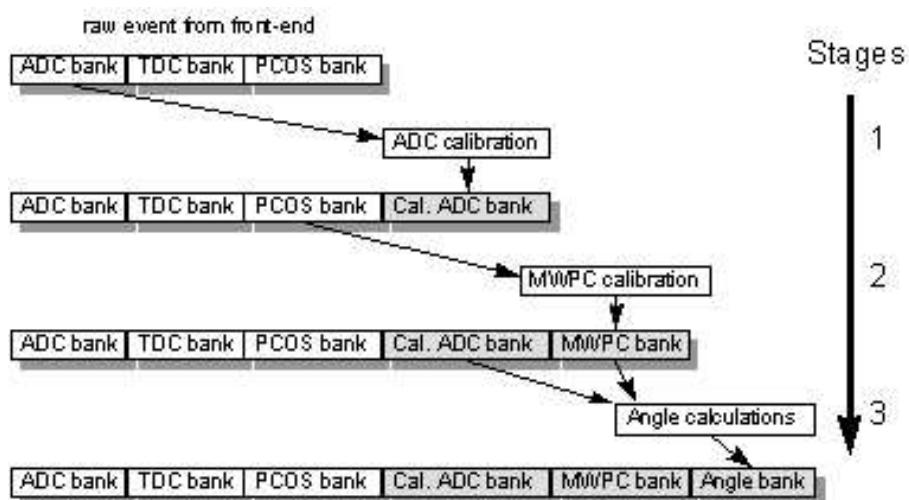


Figure 1: Three stage analyzer.

Since data is contained in MIDAS banks, the system knows how to interpret the data. By declaring new bank name in the `analyzer.c` as possible production data bank, a simple switch in the ODB gives the option to enable the recording of this bank into the result file. The user code for each stage is contained in a "module". Each module has a begin-of-run, end-of-run and an event routine. The BOR routine is typically used to book histograms, the EOR routine can do peak fitting etc. The event routine is called for each event that is received online or off-line.

**5.1.1.1 Analyzer parameters** Each analyzer has a dedicated directory in the ODB under which all the parameters relative to this analyzer can be accessed. The path name is given from the "Analyzer name" specified in the `analyzer.c` under the `analyzer_name`. In case of concurrent analyzer, make sure that no conflict in name is present. By default the name is "Analyzer".

```
/* The analyzer name (client name) as seen by other MIDAS clients */
char *analyzer_name = "Analyzer";
```

The ODB structure under it has the following fields

```
[host:expt:S]/Analyzer>ls -l
Key name                               Type      #Val  Size  Last Opn Mode Value
```

```
-----
```

Parameters	DIR						
Output	DIR						
Book N-tuples	BOOL	1	4	1m	0	RWD	y
Bank switches	DIR						
Module switches	DIR						
ODB Load	BOOL	1	4	19h	0	RWD	n
Trigger	DIR						
Scaler	DIR						

- **Parameters** : Created by the analyzer, contains all references to user parameters section.
- **Output** : System directory providing output control of the analyzer results.

```
[local:midas:S]/Analyzer>ls -lr output
Key name                Type      #Val  Size  Last Opn Mode Value
-----
```

Output	DIR						
Filename	STRING	1	256	47h	0	RWD	run01100.root
RWNT	BOOL	1	4	47h	0	RWD	n
Histo Dump	BOOL	1	4	47h	0	RWD	n
Histo Dump Filename	STRING	1	256	47h	0	RWD	his%05d.root
Clear histos	BOOL	1	4	47h	0	RWD	y
Last Histo Filename	STRING	1	256	47h	0	RWD	last.root
Events to ODB	BOOL	1	4	47h	0	RWD	y
Global Memory Name	STRING	1	8	47h	0	RWD	ONLN

- **Filename** : Replay result file name.
- **RWNT** : To be ignored for **ROOT**, N-Tuple Raw-wise data type.
- **Histo Dump** : Enable the saving of the run results (see next field)
- **Histo Dump Filename** : Online Result file name
- **Clear Histos** : Boolean flag to enable the clearing of all histograms at the beginning of each run (online or offline).
- **Last Histo Filename** : Temporary results file for recovery procedure.
- **Event to ODB** : Boolean flag for debugging purpose allowing a copy of the data to be sent to the ODB at regular time interval (1 second).
- **Global Memory Name** : Shared memory name for communication between Midas and HBOOK. To be ignored for **ROOT** as the data sharing is done through a TCP/IP channel.

- **Bank switches** : Contains the list of all declared banks ([BANK\\_LIST](#) in [analyzer.c](#)) to be enabled for writing to the output result file. By default all the banks are disabled.

```
[local:midas:S]/Analyzer>ls "Bank switches" -l
Key name                Type      #Val  Size  Last Opn Mode Value
-----
```

ADCO	DWORD	1	4	1h	0	RWD	0
TDC0	DWORD	1	4	1h	0	RWD	0
CADC	DWORD	1	4	1h	0	RWD	0
ASUM	DWORD	1	4	1h	0	RWD	0
SCLR	DWORD	1	4	1h	0	RWD	0
ACUM	DWORD	1	4	1h	0	RWD	0

- **Module switches** : Contains the list of all declared module ([ANA\\_MODULE](#) in [analyzer.c](#)) to be controlled (by default all modules are enabled)

```
[local:midas:S]/Analyzer>ls "module switches" -l
Key name                               Type    #Val  Size  Last Opn Mode Value
-----
ADC calibration                         BOOL    1     4    1h   0   RWD   y
ADC summing                             BOOL    1     4    1h   0   RWD   y
Scaler accumulation                     BOOL    1     4    1h   0   RWD   y
```

- **ODB Load** : Boolean switch to allow retrieval of the entire ODB structure from the input data file. Used only during offline, this option permits to replay the data in the same exact condition as during online. All the ODB parameter settings will be restored to their last value as at the end of the data acquisition of this particular run.
- **Trigger, Scaler** : Subdirectories of all the declared requested event. ([ANALYZE\\_REQUEST](#) in [analyzer.c](#))
- **BOOK N\_tuples** : Boolean flag for booking N-Tuples at the initialization of the module. This flag is specific to the **HBOOK** analyzer.
- **BOOK TTree** : Boolean flag for booking TTree at the initialization of the module. This flag is specific to the **ROOT** analyzer.

**5.1.1.2 Analyzer Module parameters** Each analyzer module can contain a set of parameters to either control its behavior, . These parameters are kept in the ODB under /Analyzer/Parameters/<module name> and mapped automatically to C structures in the analyzer modules. Changing these values in the ODB can therefore control the analyzer. In order to keep the ODB variables and the C structure definitions matched, the ODBedit command **make** generates the file [experim.h](#) which contains C structures for all the analyzer parameters. This file is included in all analyzer source code files and provides access to the parameters from within the module file under the name <module name>\_param.

- Module name: `adc_calib_module` (extern [ANA\\_MODULE](#) `adc_calib_module` from [analyzer.c](#))
- Module file name: [adccalib.c](#)

- Module structure declaration in `adccalib.c`:

```
ANA_MODULE adc_calib_module = {
    "ADC calibration",      /* module name      */
    "Stefan Ritt",         /* author           */
    adc_calib,             /* event routine    */
    adc_calib_bor,         /* BOR routine      */
    adc_calib_eor,         /* EOR routine      */
    adc_calib_init,        /* init routine     */
    NULL,                  /* exit routine     */
    &adccalib_param,       /* parameter structure */
    sizeof(adccalib_param), /* structure size   */
    adc_calibration_param_str, /* initial parameters */
};
```

- ODB parameter variable in the code: `<module name>_param -> adccalib_param` (from `adc_calib_module`, the `_` is dropped, module is removed)
- ODB parameter path: `/<Analyzer>/Parameters/ADC calibration/` (using the module name from the structure)
- Access to the module parameter:

```
/* subtract pedestal */
for (i = 0; i < N_ADC; i++)
    cadc[i] = (float) ((double) pdata[i] - adccalib_param.pedestal[i] + 0.5);
```

- ODB module parameter declaration

```
[local:midas:S]Parameters>pwd
/Analyzer/Parameters
[local:midas:S]Parameters>ls -lr
```

Key name	Type	#Val	Size	Last	Opn	Mode	Value
Parameters	DIR						
ADC calibration	DIR						
Pedestal	INT	8	4	47h	0	RWD	
		[0]					174
		[1]					194
		[2]					176
		[3]					182
		[4]					185
		[5]					215
		[6]					202
		[7]					202
Software Gain	FLOAT	8	4	47h	0	RWD	
		[0]					1
		[1]					1
		[2]					1
		[3]					1
		[4]					1
		[5]					1
		[6]					1
		[7]					1
Histo threshold	DOUBLE	1	8	47h	0	RWD	20
ADC summing	DIR						

ADC threshold	GLOBAL	FLOAT	1	4	47h	0	RWD	5
ADC Threshold	GLOBAL	FLOAT	1	4	47h	0	RWD	5

**5.1.1.3 Analyzer Flow chart** The general operation of the analyzer can be summarized as follow:

- The analyzer is a Midas client at the same level as the odb or any other Midas [Utilities](#) application.
- When the analyzer is started with the proper argument (experiment, host for remote connection or -i input\_#le, -o output\_#le for off-line use), the initialization phase will setup the following items:

1. Setup the internal list of defined module.

```
ANA_MODULE *trigger_module[] = {
    &adc_calib_module,
    &adc_summing_module,
    NULL
};
```

2. Setup the internal list of banks.

```
BANK_LIST ana_trigger_bank_list[] = {
    /* online banks */
    {"ADC0", TID_STRUCT, sizeof(ADC0_BANK), ana_adc0_bank_str}
    ,
    {"TDC0", TID_WORD, N_TDC, NULL}
    , ...
};
```

3. Define the internal event request structure and attaching the corresponding module and bank list.

```
ANALYZE_REQUEST analyze_request[] = {
    {"Trigger", /* equipment name */
     {1, /* event ID */
      TRIGGER_ALL, /* trigger mask */
      GET_SOME, /* get some events */
      "SYSTEM", /* event buffer */
      TRUE, /* enabled */
      "", ""},
     NULL, /* analyzer routine */
     trigger_module, /* module list */
     ana_trigger_bank_list, /* bank list */
     1000, /* RWNT buffer size */
     TRUE, /* Use tests for this event */
     }
    , ...
};
```

4. Setup the ODB path for each defined module.
5. Book the defined histograms of each module.
6. Book memory for N-Tuples or TTree.
7. Initialize the internal "hotlinks" to the defined ODB analyzer module parameter path.
  - Once the analyzer is in idle state (for online only), it will wakeup on the transition "Begin-of-Run" and go sequentially through all the modules BOR functions. which generally will ensure proper histogramming booking and possible clearing. It will resume its idle state waiting for the arrival of an event matching one of the event request structure declared during initialization ([analyzer.c](#))
- In case of off-line analysis, once the initialization phase successfully complete, it will go through the BOR and start the event-by-event acquisition.

```

INT analyzer_init()
{
    HANDLE hDB, hKey;
    char str[80];

    RUNINFO_STR(runinfo_str);
    EXP_PARAM_STR(exp_param_str);
    GLOBAL_PARAM_STR(global_param_str);
    TRIGGER_SETTINGS_STR(trigger_settings_str);

    /* open ODB structures */
    cm_get_experiment_database(&hDB, NULL);
    db_create_record(hDB, 0, "/Runinfo", strcomb(runinfo_str));
    db_find_key(hDB, 0, "/Runinfo", &hKey);
    if (db_open_record(hDB, hKey, &runinfo, sizeof(runinfo), MODE_READ, NULL, NULL) !=
        DB_SUCCESS) {
        cm_msg(MERROR, "analyzer_init", "Cannot open \"/Runinfo\" tree in ODB");
        return 0;
    }
}

```

1. When an event is received and matches one the the event request structure, it is passed in sequence to all the defined module for that event request (see in the ANALYZER\_REQUEST structure the line containing the comment module list.
  - If some of the module don't need to be invoked by the incoming event, it can be disabled interactively through ODB from the /analyzer/Module switches directory
 

```

[ladd00:p3a:Stopped]Module switches>ls
ADC calibration          Y
ADC summing              Y
Scaler accumulation     Y
[ladd00:p3a:Stopped]Module switches>

```
  - if the module switch is enabled, the event will be presented in the module at the defined event-by-event function declared in the module structure ([adccalib.c](#)) in this case the function is [adc\\_calib\(\)](#).

- The Midas event header is accessible through the pointer **pheader** while the data is located by the pointer **pevent**

```

INT adc_calib(EVENT_HEADER * pheader, void *pevent)
{
    INT i;
    WORD *pdata;
    float *cadc;

    /* look for ADC0 bank, return if not present */
    if (!bk_locate(pevent, "ADC0", &pdata))
        return 1;
}

```

- Refer to the example found under **examples/experiment** directory for **ROOT** analyzer and **examples/hbookexpt** directory for **HBOOK** analyzer.

#### 5.1.1.4 HBOOK analyzer description (old doc) PAWC\_DEFINE(8000000);

This defines a section of 8 megabytes or 2 megawords of share memory for HBOOK/Midas data storage. This definition is found in [analyzer.c](#). In case many histograms are booked in the user code, this value probably has to be increased in order not to crash HBOOK. If the analyzer runs online, the section is kept in shared memory. In case the operating system only supports a smaller amount of shared memory, this value has to be decreased. Next, the file contains the analyzer name

```
char *analyzer_name = "Analyzer";
```

under which the analyzer appears in the ODB (via the ODBEdit command scl). This also determines the analyzer root tree name as /Analyzer. In case several analyzers are running simultaneously (in case of distributed analysis on different machines for example), they have to use different names like Analyzer1 and Analyzer2 which then creates two separate ODB trees /Analyzer1 and /Analyzer2 which is necessary to control the analyzers individually. Following structures are then defined in [analyzer.c](#): runinfo, global\_param, exp\_param and trigger\_settings. They correspond to the ODB trees /Runinfo, /Analyzer/Parameters/Global, /Experiment/Run parameters and /Equipment/Trigger/Settings, respectively. The mapping is done in the [analyzer\\_init\(\)](#) routine. Any analyzer module (via an extern statement) can use the contents of these structures. If the experiment parameters contain an flag to indicate the run type for example, the analyzer can analyze calibration and data runs differently. The module declaration section in [analyzer.c](#) defines two "chains" of modules, one for trigger events and one for scaler events. The framework calls these according to their order in these lists. The modules of type [ANA\\_MODULE](#) are defined in their source code file. The enabled flag for each module is copied to the ODB under /Analyzer/Module switches. By setting this flag zero in the ODB, modules can be disabled temporarily. Next, all banks have to be defined. This is necessary because the framework automatically books N-tuples for all banks at startup before any event is received. Online banks which come from the frontend are first defined, then banks created by the analyzer:

```

...
// online banks
{ "ADC0", TID_DWORD, N_ADC, NULL },
{ "TDC0", TID_DWORD, N_TDC, NULL },

// calculated banks
{ "CADC", TID_FLOAT, N_ADC, NULL },
{ "ASUM", TID_STRUCT, sizeof(ASUM_BANK),
  asum_bank_str },

```

The first entry is the bank name, the second the bank type. The type has to match the type which is created by the frontend. The type `TID_STRUCT` is a special bank type. These banks have a fixed length which matches a C structure. This is useful when an analyzer wants to access named variables inside a bank like `asum_bank.sum`. The third entry is the size of the bank in bytes in case of structured banks or the maximum number of items (not bytes!) in case of variable length banks. The last entry is the ASCII representation of the bank in case of structured banks. This is used to create the bank on startup under `/Equipment/Trigger/Variables/<bank name>`.

The next section in `analyzer.c` defines the `ANALYZE_REQUEST` list. This determines which events are received and which routines are called to analyze these events. A request can either contain an "analyzer routine" which is called to analyze the event or a "module list" which has been defined above. In the latter case all modules are called for each event. The requests are copied to the ODB under `/Analyzer/<equipment name>/Common`. Statistics like number of analyzed events is written under `/Analyzer/<equipment name>/Statistics`. This scheme is very similar to the frontend Common and Statistics tree under `/Equipment/<equipment name>/`. The last entry of the analyzer request determines the HBOOK buffer size for online N-tuples. The `analyzer_init()` and `analyzer_exit()` routines are called when the analyzer starts or exits, while the `ana_begin_of_run()` and `ana_end_of_run()` are called at the beginning and end of each run. The `ana_end_of_run()` routine in the example code writes a run log file `runlog.txt` which contains the current time, run number, run start time and number of received events.

If more parameters are necessary, perform the following procedure:

1. modify/add new parameters in the current ODB.

```

[host:expt:S]ADC calibration>set Pedestal[9] 3
[host:expt:S]ADC calibration>set "Software Gain[9]" 3
[host:expt:S]ADC calibration>create double "Upper threshold"
[host:expt:S]ADC calibration>set "Upper threshold" 400
[host:expt:S]ADC calibration>ls -lr
Key name                               Type      #Val  Size  Last Opn Mode Value
-----
ADC calibration                         DIR
  Pedestal                              INT       10   4    2m   0   RWD
                                         [0]      174
                                         [1]      194
                                         [2]      176
                                         [3]      182

```





```

db_create_record(hDB, 0, str, strcomb(global_param_str));
db_find_key(hDB, 0, str, &hKey);
if (db_open_record(hDB, hKey, &global_param
    , sizeof(global_param), MODE_READ, NULL, NULL) != DB_SUCCESS) {
    cm_msg(MERROR, "analyzer_init", "Cannot open \"%s\" tree in ODB", str);
    return 0;
}

```

### 3. Declare the parameter **extern** in the required module

```

---> adccalib.c
...
extern GLOBAL_PARAM global_param;
...

```

#### 5.1.1.5 Online usage with PAW

Once the analyzer is build, run it by entering:  
**analyzer [-h <host name>] [-e <exp name>]**

where <host name> and <exp name> are optional parameters to connect the analyzer to a remote back-end computer. This attaches the analyzer to the ODB, initializes all modules, creates the PAW shared memory and starts receiving events from the system buffer. Then start PAW and connect to the shared memory and display its contents

```

PAW > global_s onln
PAW > hist/list
  1 Trigger
  2 Scaler
1000 CADC00
1001 CADC01
1002 CADC02
1003 CADC03
1004 CADC04
1005 CADC05
1006 CADC06
1007 CADC07
2000 ADC sum

```

For each equipment, a N-tuple is created with a N-tuple ID equal to the event ID. The CADC histograms are created from the [adc\\_calib\\_bor\(\)](#) routine in [adccalib.c](#). The N-tuple contents is derived from the banks of the trigger event. Each bank has a switch under /Analyzer/Bank switches. If the switch is on (1), the bank is contained in the N-tuple. The switches can be modified during runtime causing the N-tuples to be rebooked. The N-tuples can be plotted with the standard PAW commands:

```

PAW > nt/print 1
...
PAW > nt/plot 1.sum
PAW > nt/plot 1.sum cadc0>3000

```

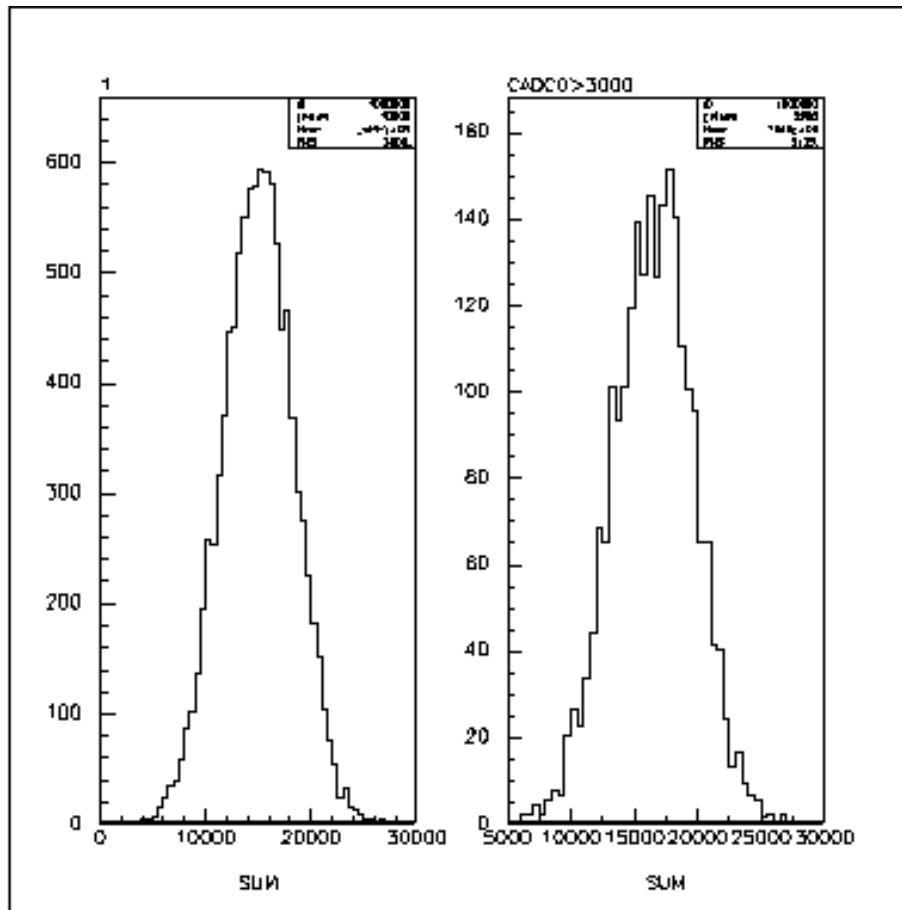


Figure 2: PAW output for online N-tuples.

While histograms contain the full statistics of a run, N-tuples are kept in a ring-buffer. The size of this buffer is defined in the [ANALYZE\\_REQUEST](#) structure as the last parameter. A value of 10000 creates a buffer which contains N-tuples for 10000 events. After 10000 events, the first events are overwritten. If the value is increased, it might be that the PAWC size (PAWC\_DEFINE in [analyzer.c](#)) has to be increased, too. An advantage of keeping the last 10000 events in a buffer is that cuts can be made immediately without having to wait for histograms to be filled. On the other hand care has to be taken in interpreting the data. If modifications in the hardware are made during a run, events which reflect the modifications are mixed with old data. To clear the ring-buffer for a N-tuple or a histogram during a run, the ODBedit command **[local]/>hi analyzer <id>**

where <id> is the N-tuple ID or histogram ID. An ID of zero clears all histograms but no N-tuples. The analyzer has two more ODB switches of interest when running on-

line. The `/Analyzer/Output/Histo Dump` flag and `/Analyzer/Output/Histo Dump File-name` determine if HBOOK histograms are written after a run. This file contains all histograms and the last ring-buffer of N-tuples. It can be read in with PAW:

```
PAW >hi/file 1 run00001.rz 8190
PAW > ldir
```

The `/Analyzer/Output/Clear histos` flag tells the analyzer to clear all histograms and N-tuples at the beginning of a run. If turned off, histograms can be accumulated over several runs.

**5.1.1.6 Offline usage with PAW** The analyzer can be used for off-line analysis without recompilation. It can read from MIDAS binary files (\*.mid), analyze the data the same way as online, and write the result to an output file in MIDAS binary format, ASCII format or HBOOK RZ format. If written to a RZ file, the output contains all histograms and N-tuples as online, with the difference that the N-tuples contain all events, not only the last 10000. The contents of the N-tuples can be a combination of raw event data and calculated data. Banks can be turned on and off in the output via the `/Analyzer/Bank` switches flags. Individual modules can be activated/deactivated via the `/Analyzer/Module` switches flags.

The RZ files can be analyzed and plotted with PAW. Following flags are available when the analyzer is started off-line:

- `-i [filename1] [filename2] ...` Input file name(s). Up to ten different file names can be specified in a `-i` statement. File names can contain the sequence "%05d" which is replaced with the current run number in conjunction with the `-r` flag. Following filename extensions are recognized by the analyzer: .mid (MIDAS binary), .asc (ASCII data), .mid.gz (MIDAS binary gnu-zipped) and .asc.gz (ASCII data gnu-zipped). Files are un-zipped on-the-fly.
- `-o [filename]` Output file name. The file names can contain the sequence "%05d" which is replaced with the current run number in conjunction with the `-r` flag. Following file formats can be generated: .mid (MIDAS binary), .asc (ASCII data), .rz (HBOOK RZ file), .mid.gz (MIDAS binary gnu-zipped) and .asc.gz (ASCII data gnu-zipped). For HBOOK files, CWNT are used by default. RWNT can be produced by specifying the `-w` flag. Files are zipped on-the-fly.
- `-r [range]` Range of run numbers to be analyzed like `-r 120 125` to analyze runs 120 to 125 (inclusive). The `-r` flag must be used with a "%05d" in the input file name.
- `-n [count]` Analyze only count events. Since the number of events for all event types is considered, one might get less than count trigger events if some scaler or other events are present in the data.
- `-n [first] [last]` Analyze only events with serial numbers between first and last.

- -n [first] [last] [n] Analyze every n-th event from first to last.
- -c [filename1] [filename2] ... Load configuration file name(s) before analyzing a run. File names may contain a "%05d" to be replaced with the run number. If more than one file is specified, parameters from the first file get superseded from the second file and so on. Parameters are stored in the ODB and can be read by the analyzer modules. They are conserved even after the analyzer has stopped. Therefore, only parameters which change between runs have to be loaded every time. To set a parameter like /Analyzer/Parameters/ADC summing/offset one would load a configuration file which contains:

```
[Analyzer/Parameters/ADC summing]
Offset = FLOAT : 123
```

Loaded parameters can be inspected with ODBEdit after the analyzer has been started.

- -p [param=value] Set individual parameters to a specific value. Overrides any setting in configuration files. Parameter names are relative to the /Analyzer/Parameters directory. To set the key /Analyzer/Parameters/ADC summing/offset to a specific value, one uses -p "ADC summing/offset"=123. The quotation marks are necessary since the key name contains a blank. To specify a parameter which is not under the /Analyzer/Parameters tree, one uses the full path (including the initial "/") of the parameter like -p "/Experiment/Run Parameters/Run mode"=1.
- -w Produce row-wise N-tuples in output RZ file. By default, column-wise N-tuples are used.
- -v Convert only input file to output file. Useful for format conversions. No data analysis is performed.
- -d Debug flag when started the analyzer from a debugger. Prevents the system to kill the analyzer when the debugger stops at a breakpoint.

## 5.2 Data format

### [Utilities - Top - Supported hardware](#)

Midas supports two different data format so far. A possible new candidate would be the NeXus format, but presently no implementation has been developed.

- [Midas format](#)
- [YBOS format](#)

## 5.2.1 Midas format

Special formats are used in MIDAS for the event header, banks and when writing to disk or tape. This appendix explains these formats in detail. Each event carries a 16-byte header. The header is generated by the front-end with the `bm_compose_event()` routine and used by the consumers to distinguish between different events. The header is defined in the `EVENT_HEADER` structure in `midas.h`. It has following structure:

Event and bank headers with data block.

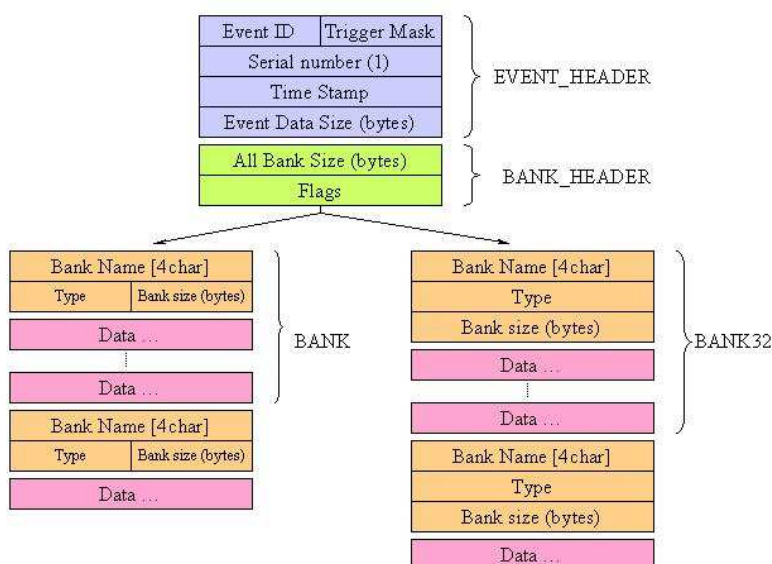


Figure 3: Event and bank headers with data block.

The event ID describes the type of event. Usually 1 is used for trigger events, 2 for scaler events, 3 for HV events etc. The trigger mask can be used to describe the subtype of an event. A trigger event can have different trigger sources like "physics event", "calibration event", "clock event". These trigger sources are usually read in by the front-end in a pattern unit. Consumers can request events with a specific trigger mask. The serial number starts at one and is incremented by the front-end for each event. The time stamp is written by the front-end before an event is read out. It uses the `time()` function which returns the time in seconds since 1.1.1970 00:00:00 UTC. The data size contains the number of bytes that follow the event header. The data area of the event can contain information in any user format, although only certain formats are supported

when events are copied to the ODB or written by the logger in ASCII format. Event headers are always kept in the byte ordering of the local machine. If events are sent over the network between computers with different byte ordering, the event header is swapped automatically, but not the event contents.

- [Bank Format] Events in MIDAS format contain "MIDAS banks". A bank is a substructure of an event and can contain one type of data, either a single value or an array of values. Banks have a name of exactly four characters, which are treated, as a bank ID. Banks in an event consist of a global bank header and an individual bank header for each bank. Following picture shows a MIDAS event containing banks:

The "data size total" is the size in bytes of all bank headers and bank data. Flags are currently not used. The bank header contains four characters as identification, a bank type that is one of the TID\_XXX values defined in [midas.h](#), and the data size in bytes. If the byte ordering of the contents of a complete event has to be swapped, the routine `bk_swap()` can be used.

- [Tape Format] Events are written to disk files without any reformatting. For tapes, a fixed block size is used. The block size `TAPE_BUFFER_SIZE` is defined in [midas.h](#) and usually 32kB. Three special events are produced by the system. A begin-of-run (BOR) and end-of-run (EOR) event is produced which contains an ASCII dump of the ODB in its data area. Their IDs are 0x8000 (BOR) and 0x8001 (EOR). A message event (ID 0x8002) is created if Log messages is enabled in the logger channel setting. The message is contained in the data area as an ASCII string. The BOR event has the number `MIDAS_MAGIC` (0x494d or 'MI') as the trigger mask and the current run number as the serial number. A tape can therefore be identified as a MIDAS formatted tape. The routine `tape_copy()` in the utility `mtape.c` is an example of how to read a tape in MIDAS format.

### 5.2.2 YBOS format

As mentioned earlier the YBOS documentation is available at the following URL address: [Ybos site](#) Originally YBOS is a collection of FORTRAN functions which facilitate the manipulation of group of data. It also describes a mode of encoding/storing data in an organized way. YBOS defines specific ways for:

- Gathering related data (bank structure).
- Gathering banks structure (logical record).
- Gathering/Writing/Reading logical record from/to storage device such as disk or tape. (Physical record).

YBOS is organized on a 4-byte alignment structure.

The YBOS library function provides all the tools for manipulation of the above mentioned elements in a independent Operating System like. But the implementation of the YBOS part in Midas does not use any reference to the YBOS library code. Instead only the strict necessary functions have be re-written in C and incorporated into the Midas package. This has been motivated by the fact that only a sub-set of function is essential to the operation of:

- The front-end code: for the composition of the YBOS event (bank structure, logical record).
- The data logger: for writing data to storage device (physical record).

This Midas/YBOS implementation restricts the user to a subset of the YBOS package only for the front-end part. It doesn't prevent him/her to use the full YBOS library for stand alone program accessing data file written by Midas.

The YBOS implementation under Midas has the following restrictions:

- Single leveled bank structures only (no recursive bank allowed).
- Bank structure of the following type: ASCII, BINARY, WORD, DOUBLE WORD, IEEE FLOATING.
- No mixed data type bank structure allowed.
- Logical Record format (Event Format) In the YBOS terminology a logical record refers to a collection of YBOS bank while in the Midas front-end, it can be referred to as an event. The logical record consists of a logical record length of a 32bit-word size followed by a single or collection of YBOS bank. The logical record length counts the number of double word (32bit word) composing the record without counting itself.

YBOS uses "double word" unit for all length references.

- [Bank Format] The YBOS bank is composed of a bank header 5 double long words followed by the data section which has to end on a 4 bytes boundary.

Ybos Event and bank headers with data block.



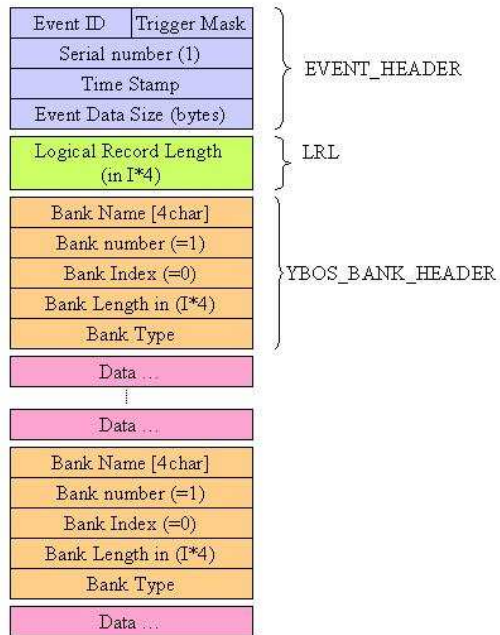


Figure 4: Ybos Event and bank headers with data block.

The bank length parameter corresponds to the size of the data section in double word count + 1. The supported bank type are defined in the [ybos.h](#) file see [YBOS Bank Types](#).

- [Physical Record (Tape/Disk Format)] The YBOS physical record structure is based on a fixed block size (8190 double words) composed of a physical record header followed by data from logical records.

Ybos Physical record structure with data block.

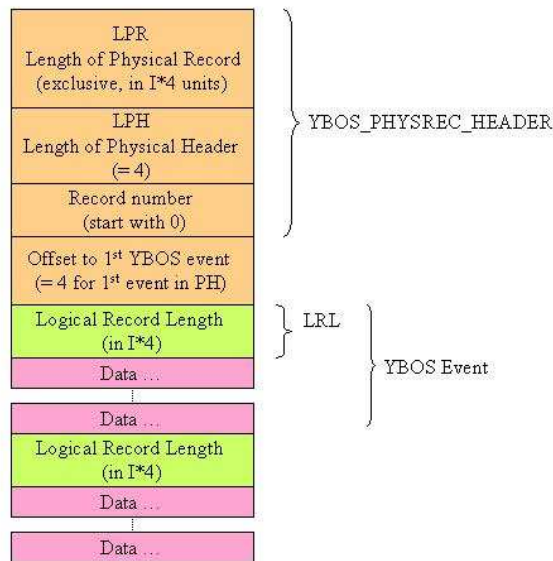


Figure 5: Ybos Physical record structure with data block..

The Offset is computed with the following rules:

- If the logical record fits completely in the space of the physical record, the offset value in the physical record header will be 4.
- If the block contains first the left over fragment of the previous event started in the previous block, the offset will be equal to the length of the physical record header + the left over fragment size.
- If the logical record extent beyond a full block, the offset will be set to -1.
- The mark of the end of file is defined with a logical record length set to -1.

[Utilities - Top - Supported hardware](#)

### 5.3 Supported hardware

[Data format - Top - CAMAC and VME access function call](#)

Drivers included in the driver's directory of the MIDAS distribution support various hardware modules. The driver library is continuously extended to suit the needs of

various experiments. For the slow control system. An example is available in the distribution under **examples/slowcont/frontend.c** including the **hv** and **multi** class with the **nulldev** device and **null** bus driver. Note not all the device drivers implement the triple layer (Class,Device,Bus) but includes directly the hardware calls. For some more explanation on the Slow control scheme, refer to [Slow Control System](#) Refer to the nulldev.c for a proper example.

Follows the class, device, bus and divers directory content under midas/drivers.

Class, Device, Bus and Divers Driver listing

Class	Device	Bus	Divers
generic.c	nulldev.c	null.c	caenv488.c
hv.c	epics_ca.c	vxVME.c	lrs1151.c
multi.c	lrs1454.c	camacrpc.c, camacnul.c	lrs1190.c
slowdev.c	dastemp.c	hyt1331.c	lrs2365.c
	lrs1440.c	kcs2926.c kcs2927.c	lrs2373.c
	bb_psi.c	jorway73a.c	ps7106.c
	lrs4032.c	wecc32.c	sis3803.c
	lcwp950.c	camaclx.c	sis3700.c
	mschdev.c	dsp004.c	vmeio.c
	lrs2415.c	ces8210.c	
	nitronic.c	rs232.c	
	caen170a.c	tcpip.c	
	das1600.c	cc7700pci.c	
		esone.c	
		ces2117.c	
		lrs1821.c	
		str340.c	
		bt617.c	

Figure 6: Class, Device, Bus and Divers Driver listing

- [CAMAC drivers](#)
- [VME drivers](#)
- [GPIB drivers](#)
- [Other drivers](#)

### 5.3.1 CAMAC drivers

The CAMAC drivers can be used in different configuration and may have special behaviors depending on the type of hardware involved. Below are summarized some remarks about these particular hardware modules.

- CAMAC controllers
  - [hyt1331.c] This interface uses an ISA board to connect to the crate controller. This card implement a "fast" readout cycle by re-triggering the CAMAC read at the end of the previous one. This feature is unfortunately not reliable when fast processor is used. Wrong returned data can be expected when CPU clocks is above 250MHz. Attempt on "slowing down" the IO through software has not guaranteed perfect result. Contact has been taken with HYTEC in order to see if possible  $\xi x$  can be applied to the interface. First revision of the PC-card PAL has been tested but did not show improvement. CVS version of the hyt1331.c until 1.2 contains "fast readout cycle" and should not be trusted. CVS 1.3 driver revision contains a patch to this problem. In the mean time you can apply your own patch (see [Frequently Asked Questions](#)) and also [Hytec](#))
  - [hyt1331.c Version  $\geq 1.8.3$ ] This version has been modified for 5331 PCI card support running under the [dio task](#).
  - [khyt1331.c Version  $\geq 1.8.3$ ] A full Linux driver is available for the 5331 PCI card interfacing to the hyt1331. The kernel driver has been written for the Linux kernel 2.4.2, which comes with RedHat 7.1. It could be ported back to the 2.2.x kernel because no special feature of 2.4.x are used, although many data structures and function parameters have changed between 2.2 and 2.4, which makes the porting a bit painful. The driver supports only one 5331 card with up to four CAMAC crates.
  - [kcs292x.c] The 2926 is an 8 bit ISA board, while the 2927 is a 16bit ISA board. An equivalent PCI interface (2915) exists but is not yet supported by Midas (See [KCS](#)). No support for Windows yet.  
Both cards can be used also through a proper Linux driver *camaclx.c*. This requires to first load a module *camac-kcs292x.o*. This software is available but not part of the Midas distribution yet. Please contact [midas@triumf.ca](mailto:midas@triumf.ca) for further information.
  - [wecc32.c] The CAMAC crate controller CC32 interface to a PCI card... you will need the proper Linux module... Currently under test. Windows-NT and W95 drivers available but not implemented under Midas. (see [CC32](#))
  - [dsp004.c] The dsp004 is an 8 bit ISA board PC interface which connect to the PC6002 CAMAC crate controller. This module is not being manufactured anymore, but somehow several labs still have that controller in use.

- [ces8210.c] The CAMAC crate controller CBD8210 interface is a VME module to give access up to 7 CAMAC crate. In conjunction with the [mvmestd.h](#) and [mcstd.h](#), this driver can be used on any Midas/VME interface.
- [jorway73a.c] The CAMAC crate controller Jorway73a is accessed through SCSI commands. This driver implement the [mcstd.h](#) calls.

- CAMAC drivers

- [camacnul.c] Handy fake CAMAC driver for code development.
- [camacrpc.c] Remote Procedure Call CAMAC driver used for accessing the CAMAC server part of the standard Midas frontend code. This driver is used for example in the [mcnaf task](#), [mhttpd task](#) utilities.

### 5.3.2 VME drivers

The VME modules drivers can be interfaced to any type of PCI/VME controller. This is done by dedicated Midas VME Standard calls from the [mvmestd.h](#) files.

- PCI/VME interface

- [sis1100.c] PCI/VME with optical fiber link. Driver is under development (March 2002). (see [SIS](#)).
- [bt617.c] Routines for accessing VME over SBS Bit3 Model 617 interface under Windows NT using the NT device driver Model 983 and under Linux using the vmehb device driver. The VME calls are implemented for the "mvmestd" Midas VME Standard. (see [Bit3](#)).
- [wevmemm.c] PCI/VME Wiener board supported. (see [Wiener PCI](#)).
- [vxVME.c] mvmestd implementation for VxWorks Operating System. Does require cross compiler for the VxWorks target hardware processor and proper WindRiver license.

- VME modules

- [lrs1190.c] LeCroy Dual-port memory ECL 32bits.
- [lrs1151.c] LeCroy 16 ECL 32bits scalers.
- [lrs2365.c] LeCroy Logic matrix.
- [lrs2373.c] LeCroy Memory Lookup unit.
- [sis3700.c] SIS FERA Fifo 32 bits.
- [sis3801.c] SIS MultiChannel Scalers 32 channels.

- [sis3803.c] SIS Standard 32 Scalers 32 bits.
- [ps7106.c] Phillips Scientific Discriminator.
- [ces8210.c] CES CAMAC crate controller.
- [vmeio.c] Triumf VMEIO General purpose I/O 24bits.

### 5.3.3 GPIB drivers

There is no specific GPIB driver part of the Midas package. But GPIB is used at Triumf under WindowsNT for several Slow Control frontends. The basic GPIB DLL library is provided by [National Instrument](#). Please contact [midas@triumf.ca](mailto:midas@triumf.ca) for further information.

For GPIB Linux support please refer to [The Linux Lab Project](#)

### 5.3.4 Other drivers

- **[Serial driver]** rs232.c communication routines.
- **[Network driver]** [tcpip.c/h](#) TCP/IP socket communication routines.
- **[SCSI driver]** Support for the jorway73a SCSI/CAMAC controller under Linux has been done by Greg Hackman (see [CAMAC drivers](#)).

[Data format - Top - CAMAC and VME access function call](#)

## 5.4 CAMAC and VME access function call

[Supported hardware - Top - Midas build options and operation considerations](#)

Midas defines its own set of CAMAC and VME calls in order to unify the different hardware modules that it supports. This interface method permits to be totally hardware as well as OS **independent**. The same user code developed on a system can be used as a template for another application on a different operating system.

While the file [mcstd.h](#) (Midas Camac Standard) provides the interface for the CAMAC access, the file [vmestd.h](#) (Midas VME Standard) is for the VME access.

An extra CAMAC interface built on the top of [mcstd](#) provides the ESONE standard CAMAC calls ([esone.c](#)).

#### 5.4.1 Midas CAMAC standard functions

Please refer to the file below for function description. [mcstd.h](#)

#### 5.4.2 ESONE CAMAC standard functions

**Not all the functionality of ESONE standard have been fully tested**

Please refer to the file for function description.

[esone.c](#)

#### 5.4.3 Midas VME standard functions

This interface is under revision for providing basic VME access through a independent software interface. Please refer to the file below for specific function explanation.

[mvmestd.h](#)

#### 5.4.4 Computer Busy Logic

A "computer busy logic" has to be implemented for a front-end to work properly. The reason for this is that some ADC modules can be re-triggered. If they receive more than one gate pulse before being read out, they accumulate the input charge that leads to wrong results. Therefore only one gate pulse should be sent to the ADC's, additional pulses must be blocked before the event is read out by the front-end. This operation is usually performed by a latch module, which is set by the trigger signal and reset by the computer after it has read out the event:

The output of this latch is shaped (limited in its pulse width to match the ADC gate width) and distributed to the ADC's. This scheme has two problems. The computer generates the reset signal, usually by two CAMAC output functions to a CAMAC IO unit. Therefore the duration of the pulse is a couple of ms. There is a non-negligible probability that during the reset pulse there is another hardware trigger. If this happens and both inputs of the latch are active, its function is undefined. Usually it generates several output pulses that lead to wrong ADC values. The second problem lies in the fact that the latch can be just reset when a trigger input is active. This can happen since trigger signals usually have a width of a few tens of nanoseconds. In this case the latch output signal does not carry the timing of the trigger signal, but the timing of the reset signal. The wrong timing of the output can lead to false ADC and TDC signals. To overcome this problem, a more elaborate scheme is necessary. One possible solution is

the use of a latch module with edge-sensitive input and veto input. At PSI, the module "D. TRIGGER / DT102" can be used. The veto input is also connected to the computer:

Latched trigger layout.

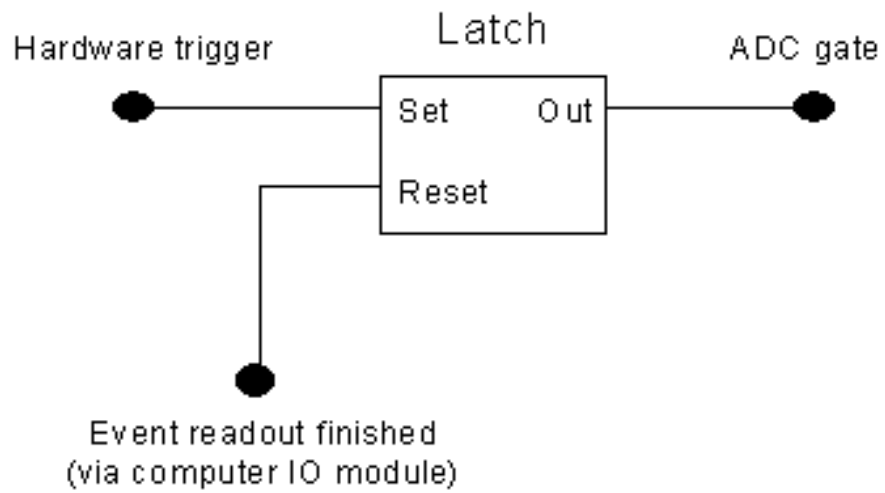


Figure 7: Latched trigger layout.

To reset this latch, following bit sequence is applied to the computer output (signals are displayed active low):

Improved Latched trigger layout.



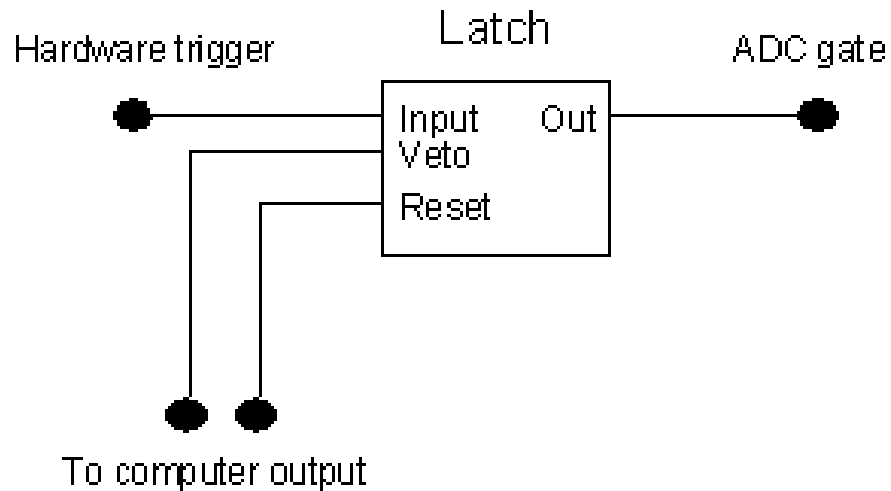


Figure 8: Improved Latched trigger layout.

The active veto signal during the reset pulse avoids that the latch can receive a "set" and a "reset" simultaneously. The edge sensitive input ensures that the latch can only trigger on a leading edge of a trigger signal, not on the removing of the veto signal. This ensures that the timing of the trigger is always carried at the ADC/TDC gate signal.

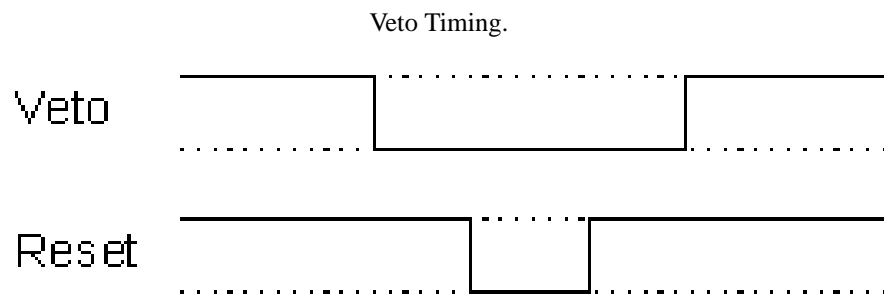


Figure 9: Veto Timing.

[Supported hardware - Top - Midas build options and operation considerations](#)

## 5.5 Midas build options and operation considerations

[CAMAC and VME access function call - Top - Midas Code and Libraries](#)

The section covers the [Building Options](#) for customization of the DAQ system as well as the different [Environment variables](#) options for its operation.

### 5.5.1 Building Options

- By default Midas is build with a minimum of pre-compiler flags. But the Makefile contains options for the user to apply customization by enabling internal options already available in the package.

- [YBOS\\_VERSION\\_3\\_3](#) , [EVID\\_TWIST](#) , [INCLUDE\\_FTPLIB](#) , [INCLUDE\\_ZLIB](#) , [SPECIFIC\\_OS\\_PRG](#)

- Other flags are available at the application level:

- [HAVE\\_CAMAC](#) , [HAVE\\_ROOT](#) , [HAVE\\_HBOOK](#) , [HAVE\\_MYSQL](#) , [USE\\_EVENT\\_CHANNEL](#) , [DM\\_DUAL\\_THREAD](#) , [USE\\_INT](#)

- By default the midas applications are built for use with dynamic library **libmidas.so**. If static build is required the whole package can be built using the option **static**.

```
> make static
```

- The basic Midas package builds without external package library reference. But it does try to build an extra core analyzer application to be used in conjunction with ROOT if \$ROOTSYS is found. This is required ONLY if the examples/experiment makefile is used for generating a complete Midas/ROOT analyzer application.

- In case of HBOOK/PAW analyzer application, the build should be done from examples/hbookexpt directory and the environment variable CERNLIB\_PACK should be pointing to a valid cernpacklib.a library.

- For development it could be useful to built individual application in static. This can be done using the [USERFLAGS](#) option such as:

```
> rm linux/bin/mstat; make USERFLAGS=-static linux/bin/mstat
```

- The current OS support is done through `OS` flag established in the general Makefile. Currently the OS supported are:

- [OS\\_OSF1](#) , [OS\\_ULTRIX](#) , [OS\\_FREEBSD](#) , [OS\\_LINUX](#) , [OS\\_SOLARIS](#).

- For **OS\_IRIX** please contact Pierre. The **OS\_VMS** is not included in the Makefile as it requires a particular makefile and since several years now the VMS support has been dropped.

```
OSFLAGS = -DOS_LINUX ...
```

- Other OS supported are:
  - **OS\_WINNT** : See file `makefile.nt`.
  - **OS\_VXWORKS** : See file `makefile.ppc_tri`.

### 5.5.2 USERFLAGS

This flag can be used at the command prompt for individual application build.

```
make USERFLAGS=-static linux/bin/mstat
```

### 5.5.3 MIDAS\_PREF\_FLAGS

This flag is for internal global Makefile preference. Included in the **OSFLAGS**.

```
MIDAS_PREF_FLAGS = -DYBOS_VERSION_3_3 -DEVID_TWIST
```

### 5.5.4 HAVE\_CAMAC

This flag enable the CAMAC RPC service within the frontend code. The application [mcnaf task](#) and the web [CNAF page](#) are by default not CAMAC enabled (**HAVE\_CAMAC** undefined).

### 5.5.5 HAVE\_ROOT

This flag is used for the midas [analyzer task](#) in the case **ROOT** environment is required. An example of the makefile resides in `examples/experiment/Makefile`. This flag is enabled by the presence of a valid **ROOTSYS** environment variable. In the case

**ROOTSYS** is not found the analyzer is build without **ROOT** support. In this later case, the application [rmidas task](#) will be missing. refer to [MIDAS Analyzer](#) for further details.

### 5.5.6 HAVE\_HBOOK

This flag is used for [examples/hbookexpt/Makefile](#) for building the [midas analyzer task](#) against **HBOOK** and **PAW**. The path to the cernlib is requested and expected to be found under /cern/pro/lib (see makefile). This can always be overwritten during the makefile using the following command:

```
make CERNLIB_PACK=<your path>/libpacklib.a
```

### 5.5.7 HAVE\_MYSQL

This flag is used for the [mlogger task](#) to building the application with *mySQL* support. The build requires to have access to the mysql include files as well as the mysql library. Refers to for further information on that option.

- For operation of the analyzer **without HBOOK** or **ROOT**, refer to [MIDAS Analyzer](#) for further details.

### 5.5.8 SPECIFIC\_OS\_PRG

This flag is for internal Makefile preference. Used in particular for additional applications build based on the OS selection. In the example below [mspeaker](#), [mlxspeaker tasks](#) and [dio task](#) are built only under OS\_LINUX.

```
SPECIFIC_OS_PRG = $(BIN_DIR)/mlxspeaker_task $(BIN_DIR)/dio_task
```

### 5.5.9 INCLUDE\_FTPLIB

FTP support "INCLUDE\_FTPLIB" Application such as the [mlogger task](#), [lazylogger task](#) can use the ftp channel for data transfer.

### 5.5.10 INCLUDE\_ZLIB

The applications [lazylogger task](#), [mdump task](#) can be built with **zlib.a** in order to gain direct access to the data within a file with extension **mid.gz** or **ybs.gz**. By default this option is disabled except for the system analyzer core code **mana.c**.

```
make USERFLAGS=-DINCLUDE_ZLIB linux/lib/ybos.o
make USERFLAGS=-static linux/bin/mdump
```

### 5.5.11 YBOS\_VERSION\_3\_3

The default built for ybos support is version 4.0. If lower version is required include **YBOS\_VERSION\_3\_3** during compilation of the [ybos.c](#)

```
make USERFLAGS=-DYBOS_VERSION_3_3 linux/lib/ybos.o
```

### 5.5.12 DM\_DUAL\_THREAD

Valid only under VxWorks. This flag enable the dual thread task when running the frontend code under VxWorks. The main function calls are the `dm_xxxx` in [midas.c](#) (Contact Pierre for more information).

### 5.5.13 USE\_EVENT\_CHANNEL

To be used in conjunction with the [DM\\_DUAL\\_THREAD](#).

#### 5.5.14 USE\_INT

In [mfe.c](#). Enable the use of interrupt mechanism. This option is so far only valid under VxWorks Operating system. (Contact Stefan or Pierre for further information).

#### 5.5.15 Environment variables

Midas uses a several environment variables to facilitate the different application startup.

**5.5.15.1 MIDASSYS** From version 1.9.4 this environmental variable is required. It should point to the main path of the installed Midas package. The application odbedit will generate a warning message in the case this variable is not defined.

**5.5.15.2 MIDAS\_EXPTAB** This variable specify the location of the **exptab** file containing the predefined midas experiment. The default location is for OS\_UNIX: /etc, /. For OS\_WINNT: \system32, \system.

**5.5.15.3 MIDAS\_SERVER\_HOST** This variable predefines the names of the host on which the Midas experiment shared memories are residing. It is needed when connection to a remote experiment is requested. This variable is valid for Unix as well as Windows OS.

**5.5.15.4 MIDAS\_EXPT\_NAME** This variable predefines the name of the experiment to connect by default. It prevents the requested application to ask for the experiment name when multiple experiments are available on the host or to add the -e <expt\_name> argument to the application command. This variable is valid for Unix as well as Windows OS.

**5.5.15.5 MIDAS\_DIR** This variable predefines the LOCAL directory path where the shared memories for the experiment are located. It supersede the host\_name and the expt\_name as well as the [MIDAS\\_SERVER\\_HOST](#) and [MIDAS\\_EXPT\\_NAME](#) as a given directory path can only refer to a single experiment.

**5.5.15.6 MCHART\_DIR** This variable is ... for later... This variable is valid only under Linux as the -D is not supported under WindowsXX

[CAMAC and VME access function call - Top - Midas Code and Libraries](#)

## 5.6 Midas Code and Libraries

[Midas build options and operation considerations - Top - Frequently Asked Questions](#)

This section covers several aspect of the Midas system.

- [State Codes & Transition Codes](#)
- [Midas Data Types](#)
  - [Midas bank examples](#)
- [YBOS Bank Types](#)
  - [YBOS bank examples](#)
- [Midas Code and Libraries](#)

### 5.6.1 State Codes & Transition Codes

- State Codes : These number will be apparent in the ODB under the [ODB /RunInfo Tree](#).
  - STATE\_STOPPED
  - STATE\_PAUSED
  - STATE\_RUNNING
- Transition Codes These number will be apparent in the ODB under the [ODB /RunInfo Tree](#).
  - TR\_START
  - TR\_STOP
  - TR\_PAUSE
  - TR\_RESUME

### 5.6.2 Midas Data Types

Midas defined its own data type for OS compatibility. It is suggested to use them in order to insure a proper compilation when moving code from one OS to another. *float* and *double* retain OS definition.

- BYTE unsigned char
- WORD unsigned short int (16bits word)
- DWORD unsigned 32bits word
- INT signed 32bits word
- BOOL OS dependent.

When defining a data type either in the frontend code for bank definition or in user code to define ODB variables, Midas requires the use of its own data type declaration. The list below shows the main Type Identification to be used (refers to [Midas Define](#) for complete listing):

- TID\_BYTE unsigned byte 0 255
- TID\_SBYTE signed BYTE -128 127
- TID\_CHAR single character 0 255
- TID\_WORD two BYTE 0 65535
- TID\_SHORT signed WORD -32768 32767
- TID\_DWORD four bytes 0  $2^{32}-1$
- TID\_INT signed DWORD  $-2^{31}$   $2^{31}-1$
- TID\_BOOL four bytes bool 0 1
- TID\_FLOAT four bytes float format
- TID\_DOUBLE eight bytes float format

### 5.6.3 Midas bank examples

There are several examples under the Midas source code that you can check. Please have a look at

- Frontend code `midas/examples/experiment/frontend.c` etc...
- Backend code `midas/examples/experiment/analyzer.c` etc...



### 5.6.4 YBOS Bank Types

YBOS defines several type but all types should be 4 bytes aligned. Distinction of signed and unsigned is not done. When mixing MIDAS and YBOS in the frontend for RO\_ODB see [The Equipment structure](#) make sure the bank types are compatible (see also [YBOS Define](#))

- **I1\_BKTYPE** Bank of Bytes
- **I2\_BKTYPE** Bank of 2 bytes data
- **I4\_BKTYPE** Bank of 4 bytes data
- **F4\_BKTYPE** Bank of float data
- **D8\_BKTYPE** Bank of double data
- **A1\_BKTYPE** Bank of ASCII char

### 5.6.5 YBOS bank examples

Basic examples using YBOS banks are available in the midas tree under examples/ybosexpt.

- **Frontend code** Example 1, 2 shows the bank creation with some CAMAC acquisition.

```

----- example 1 ----- Simple 16 bits bank construction

void read_cft (DWORD *pevent)
{
    DWORD *pbkdat, slot;

    ybk_create((DWORD *)pevent, "TDCP", I2_BKTYPE, &pbkdat);
    for (slot=FIRST_CFT;slot<=LAST_CFT;slot++)
    {
        cami(3,slot,1,6,(WORD *)pbkdat);
        ((WORD *)pbkdat)++;
        cam16i_rq(3,slot,0,4,(WORD **)&pbkdat,16);
    }
    ybk_close((DWORD *)pevent, I2_BKTYPE, pbkdat);
    return;
}
----- example 2 ----- Simple 32bit bank construction
{
    DWORD *pbkdat;

    ybk_create((DWORD *)pevent, "TICS", I4_BKTYPE, &pbkdat);

```

```

    camo(2,22,0,17,ZERO);
    cam24i_r(2,22,0,0,(DWORD **) &pbkdat,10);
    cam24i_r(2,22,0,0,(DWORD **) &pbkdat,10);
    cam24i_r(2,22,0,0,(DWORD **) &pbkdat,10);
    cam24i_r(2,22,0,0,(DWORD **) &pbkdat,10);
    cam24i_r(2,22,0,0,(DWORD **) &pbkdat,9);
    ybk_close((DWORD *)pevent, I4_BKTYPE, pbkdat);
    return 0;
}

```

Example 3 shows a creation of an EVID bank containing a duplicate of the midas header. As the Midas header is stripped out of the event when data are logged, it is necessary to compose such event to retain event information for off-line analysis. Uses of predefined macros (see [Midas Code and Libraries](#)) are available in order to extract from a pre-composed Midas event the internal header fields i.e. Event ID, Trigger mask, Serial number, Time stamp. In this EVID bank we added the current run number which is retrieved by the frontend at the begin of a run.

```

----- example 3 ----- Full equipment readout function

INT read_cum_scaler_event(char *pevent, INT off)
{
    INT i;
    DWORD *pbkdat, *pbktop, *podbvar;

    ybk_init((DWORD *) pevent);

    // collect user hardware SCALER data
    ybk_create((DWORD *)pevent, "EVID", I4_BKTYPE, (DWORD *)&pbkdat);
    *(pbkdat)++ = gbl_tgt_counter++; // event counter
    *((WORD *)pbkdat) = EVENT_ID(pevent); ((WORD *)pbkdat)++;
    *((WORD *)pbkdat) = TRIGGER_MASK(pevent); ((WORD *)pbkdat)++;
    *(pbkdat)++ = SERIAL_NUMBER(pevent);
    *(pbkdat)++ = TIME_STAMP(pevent);
    *(pbkdat)++ = gbl_run_number; // run number
    ybk_close((DWORD *)pevent, pbkdat);

    // BEGIN OF CUMULATIVE SCALER EVENT
    ybk_create((DWORD *)pevent, "CUSC", I4_BKTYPE, (DWORD *)&pbkdat);
    for (i=0 ; i<NSCALERS ; i++){
        *pbkdat++ = scaler[i].cuval[0];
        *pbkdat++ = scaler[i].cuval[1];
    }

    ybk_close((DWORD *)pevent, I4_BKTYPE, pbkdat);
    // END OF CUMULATIVE SCALER EVENT

    // event in bytes for Midas
    return (ybk_size ((DWORD *)pevent));
}

```

- **Backend code** If the data logging is done through YBOS format (see [ODB /Logger Tree](#) Format) the events on the storage media will have been

stripped from the MIDAS header used for transferring the event from the frontend to the backend. This means the logger data format is a "TRUE" YBOS format. Uses of standard YBOS library is then possible.

```

--- Example of YBOS bank extraction ---

void process_event(HANDLE hBuf, HANDLE request_id, EVENT_HEADER *pheader, void *pevent)
{
    INT status;
    DWORD *plrl, *pybk, *pdata, bklen, bktyp;
    char banklist[YB_STRING_BANKLIST_MAX];

    // pointer to data section
    plrl = (DWORD *) pevent;

    // Swap event
    yb_any_event_swap(FORMAT_YBOS,plrl);

    // bank name given through argument list
    if ((status = ybk_find (plrl, sbank_name, &bklen, &bktyp, (void *)&pybk)) == YB_SUCCESS)
    {
        // given bank found in list
        status = ybk_list (plrl, banklist);
        printf("#banks:%i Bank list:-%s-\n",status,banklist);
        printf("Bank:%s - Length (I*4):%i - Type:%i - pBk:0x%p\n",sbank_name, bklen, bktyp, pybk);

        // check id EVID found in event for id and msk selection
        if ((status = ybk_find (plrl, "EVID", &bklen, &bktyp, (void *)&pybk)) == YB_SUCCESS)
        {
            pdata = (DWORD *)((YBOS_BANK_HEADER *)pybk + 1);
            ...
        }

        // iterate through the event
        pybk = NULL;
        while ((bklen = ybk_iterate(plrl, &pybk, (void *)&pdata))
                && (pybk != NULL))
            printf("bank length in 4 bytes unit: %d\n",bklen);
    }
    else
    {
        status = ybk_list (plrl, banklist);
        printf("Bank -%s- not found (%i) in ",sbank_name, status);
        printf("#banks:%i Bank list:-%s-\n",status,banklist);
    }
    ...
    ... ..
}

```

### 5.6.6 Midas Code and Libraries

The Midas libraries are composed of 5 main source code and their corresponding header files.

1. [The `midas.h` & `midas.c`](#) : Midas abstract layer.
2. [The `msystem.h` & `system.c`](#) : Midas function implementation.
3. [The `mrpc.h` & `mrpc.c`](#) : Midas RPC functions.
4. [The `odb.c`](#) : Online Database functions.
5. [The `ybos.h` & `ybos.c`](#) : YBOS specific functions.

Within these files, all the functions have been categorized depending on their scope.

- **al\_XXX(...)** : Alarm system calls
- **bk\_XXX(...)** : Midas bank manipulation calls
- **bm\_XXX(...)** : Buffer management calls
- **cm\_XXX(...)** : Common system calls
- **db\_XXX(...)** : Database management calls
- **el\_XXX(...)** : Electronic Log book calls
- **hs\_XXX(...)** : History manipulation calls
- **ss\_XXX(...)** : System calls
- **ybk\_XXX(...)** : YBOS bank manipulation

### 5.6.7 MIDAS Macros

Several group of MACROS are available for simplifying user job on setting or getting Midas information. They are also listed in the [Midas Code and Libraries](#). All of them are defined in the [Midas Macros](#), [System Macros](#), [YBOS Macros](#) header files.

- **Message Macros**. These Macros compact the 3 first arguments of the `cm_msg()` call. It replaces the type of message, the routine name and the line number in the C-code. See example in `cm_msg()`.
  - **MERROR** : For error (`MT_ERROR`, `__FILE__`, `__LINE__`)

- [MINFO](#) : For info (MT\_INFO, \_\_FILE\_\_, \_\_LINE\_\_)
- [MDEBUG](#) : For debug (MT\_DEBUG, \_\_FILE\_\_, \_\_LINE\_\_)
- [MUSER](#) : Produced by interactive user (MT\_USER, \_\_FILE\_\_, \_\_LINE\_\_)
- [MLOG](#) : Info message which is only logged (MT\_LOG, \_\_FILE\_\_, \_\_LINE\_\_)
- [MTALK](#) : Info message for speech system (MT\_TALK, \_\_FILE\_\_, \_\_LINE\_\_)
- [MCALL](#) : Info message for telephone call (MT\_CALL, \_\_FILE\_\_, \_\_LINE\_\_)

- **DAQ Event/LAM Macros.** To be used in the frontend/analyzer code.

- **CAMAC LAM manipulation.** These Macros are used in the frontend code to interact with the LAM register. Usually the CAMAC Crate Controller has the feature to register one bit per slot and be able to present this register to the user. It may even have the option to mask off this register to allow to set a "general" LAM register containing either "1" (At least one LAM from the masked LAM is set) or "0" ( no LAM set from the masked LAM register). The [poll\\_event\(\)](#) uses this feature and return a variable which contains a bit-wise value of the current LAM register in the Crate Controller.

- [LAM\\_SOURCE](#)
- [LAM\\_STATION](#)
- [LAM\\_SOURCE\\_CRATE](#)
- [LAM\\_SOURCE\\_STATION](#)

- **BYTE swap manipulation.** These Macros can be used in the backend analyzer when **little-endian/big-endian** are mixed in the event.

- [WORD\\_SWAP](#)
- [DWORD\\_SWAP](#)
- [QWORD\\_SWAP](#)

- **MIDAS Event Header manipulation.** Every event travelling through the Midas system has a "Event Header" containing the minimum information required to identify its content. The size of the header has been kept as small as possible in order to minimize its impact on the data rate as well as on the data storage requirement. The following macros permit to read or override the content of the event header as long as the argument of the macro refers to the top of the Midas event (pevent). This argument is available in the frontend code in any of the user readout function (pevent). It is also available in the user analyzer code which retrieve the event and provide directly access to the event header (pheader) and to the user part of the event (pevent). Sub-function using pevent would then be able to get back the the header through the use of the macros.

```

- TRIGGER_MASK
- EVENT_ID
- SERIAL_NUMBER
- TIME_STAMP

* from examples/experiment/adccalib.c
INT adc_calib(EVENT_HEADER *pheader, void *pevent)
{
    INT    i, n_adc;
    WORD   *pdata;
    float  *cadc;

    // look for ADC0 bank, return if not present
    n_adc = bk_locate(pevent, "ADC0", &pdata);
    if (n_adc == 0 || n_adc > N_ADC)
        return 1;

    // create calibrated ADC bank
    bk_create(pevent, "CADC", TID_FLOAT, &cadc);
    ...
}

* from examples/experiment/frontend.c
INT read_trigger_event(char *pevent, INT off)
{
    WORD *pdata, a;
    INT  q, timeout;

    // init bank structure
    bk_init(pevent);
    ...
}

```

- Frontend C-code fragment from running experiment:

```

INT read_ge_event(char *pevent, INT offset)
{
    static WORD *pdata;
    INT i, x, q;
    WORD temp;

    // Change the time stamp in millisecond for the Super event
    TIME_STAMP(pevent) = ss_millitime();

    bk_init(pevent);
    bk_create(pevent, "GERM", TID_WORD, &pdata);
    ...
}

```

- Frontend C-code fragment from running experiment

```

...
lam = *((DWORD *)pevent);

if (lam & LAM_STATION(JW_N))
{

```

```
...
// compose event header
TRIGGER_MASK(pevent) = JW_MASK;
EVENT_ID(pevent)     = JW_ID;
SERIAL_NUMBER(pevent)= eq->serial_number++;
// read MCS event
size = read_mcs_event(pevent);
// Correct serial in case event is empty
if (size == 0)
    SERIAL_NUMBER(pevent) = eq->serial_number--;
...
}
...
```

**5.6.7.1 YBOS library** Exportable ybos functions through inclusion of [ybos.h](#)

[Midas build options and operation considerations - Top - Frequently Asked Questions](#)

## 5.7 Frequently Asked Questions

[Midas Code and Libraries - Top - Data format](#)

Feel free to ask questions to one of us ( [Stefan Ritt](#) , [Pierre-Andre Amaudruz](#)) or visit the [Midas Forum](#)

### 1. Why the CAMAC frontend generate a core dump (linux)?

- If you're not using a Linux driver for the CAMAC access, you need to start the CAMAC frontend application through the task launcher first. See [dio task](#) or [mcnaf task](#). This task launcher will grant you access permission to the IO port mapped to your CAMAC interface.

### 2. Where does Midas log file resides?

- As soon as any midas application is started, a file midas.log is produced. The location of this file depends on the setup of the experiment.
  - (a) if **exptab** is present and contains the experiment name with the corresponding directory, this is where the file **midas.log** will reside.
  - (b) if the midas logger [mlogger task](#) is running the midas.log will be in the directory pointed by the "Data Dir" key under the /logger key in the ODB tree.
  - (c) Otherwise the file midas.log will be created in the current directory in which the Midas application is started.

### 3. How do I protect my experiment from being controlled by aliases?

- Every experiment may have a dedicated password for accessing the experiment from the web browser. This is setup through the ODBedit program with the command **webpass**. This will create a **Security** tree under **/Experiment** with a new key **Web Password** with the encrypted word. By default Midas allows Full Read Access to all the Midas Web pages. Only when modification of a Midas field the web password will be requested. The password is stored as a cookie in the target web client for 24 hours See [ODB /Experiment Tree](#).
- Other options of protection are described in [ODB /Experiment Tree](#) which gives to dedicated hosts access to ODB or dedicated programs.

#### 4. Can I compose my own experimental web page?

- Only under 1.8.3 though. You can create your own html code using your favorite HTML editor. By including custom Midas Tags, you will have access to any field in the ODB of your experiment as well as the standard button for start/stop and page switch. See [mhttpd task](#) , [Custom page](#).

#### 5. How do I prevent user to modify ODB values while the run is in progress?

- By creating the particular **/Experiment/Lock** when running/ ODB tree, you can include symbolic links to any odb field which needs to be set to **Read Only** field while the run state is on. See [ODB /Experiment Tree](#).

#### 6. Is there a way to invoke my own scripts from the web?

- Yes, by creating the ODB tree **/Script** every entry in that tree will be available on the Web status page with the name of the key. Each key entry is then composed with a list of ODB field (or links) starting with the executable command followed by as many arguments as you wish to be passed to the script. See [ODB /Script Tree](#).

#### 7. I've seen the ODB prompt displaying the run state, how do you do that?

- Modify the **/System/prompt** field. The "S" is the trick.

```
Fri> odb -e bnmr1 -h isdaq01
[host:expt:Stopped]/cd /System/
[host:expt:Stopped]/System>ls
Clients
Client Notify                0
Prompt                       [%h:%e:%S]%p
Tmp
[host:expt:Stopped]/System
[host:expt:Stopped]/Systemset prompt [%h:%e:%S]%p>
[host:expt:Stopped]/System>ls
Clients
Client Notify                0
Prompt                       [%h:%e:%S]%p>
Tmp
[host:expt:Stopped]/System>set Prompt [%h:%e:%s]%p>
[host:expt:S]/System>set Prompt [%h:%e:%S]%p>
[host:expt:Stopped]/System>
```



### 8. I've setup the alarm on one parameter in ODB but I can't make it trigger?

- The alarm scheme works only under **ONLINE**. See [ODB /RunInfo Tree](#) for **Online Mode**. This flag may have been turned off due to analysis replay using this ODB. Set this key back to 1 to get the alarm to work again.

### 9. How do I extend an array in ODB?

- When listing the array from ODB with the -l switch, you get a column indicating the index of the listed array. You can extend the array by setting the array value at the new index. The intermediate indices will be null with the default value depending on the type of the array. This can easily be corrected by using the wildcard to access all or a range of indices.

```
[local:midas:S]/>mkdir tmp
[local:midas:S]/>cd tmp
[local:midas:S]/tmp>create int number
[local:midas:S]/tmp>create string foo
String length [32]:
[local:midas:S]/tmp>ls -l
-----
```

Key name	Type	#Val	Size	Last	Opn	Mode	Value
number	INT	1	4	>99d	0	RWD	0
foo	STRING	1	32	1s	0	RWD	

```
[local:midas:S]/tmp>set number[4] 5
[local:midas:S]/tmp>set foo[3]
[local:midas:S]/tmp>ls -l
-----
```

Key name	Type	#Val	Size	Last	Opn	Mode	Value
number	INT	5	4	12s	0	RWD	
		[0]			0		
		[1]			0		
		[2]			0		
		[3]			0		
		[4]			5		
foo	STRING	4	32	2s	0	RWD	
		[0]					
		[1]					
		[2]					
		[3]					

```
[local:midas:S]/tmp>set number[1..3] 9
[local:midas:S]/tmp>set foo[2] "A default string"
[local:midas:S]/tmp>ls -l
-----
```

Key name	Type	#Val	Size	Last	Opn	Mode	Value
number	INT	5	4	26s	0	RWD	
		[0]			0		
		[1]			9		
		[2]			9		
		[3]			9		
		[4]			5		
foo	STRING	4	32	3s	0	RWD	
		[0]					
		[1]					
		[2]					A default string
		[3]					

1. How do I ...

- ...

[Midas Code and Libraries - Top - Data format](#)

## 5.8 Components

[Introduction - Top - Quick Start](#)

Midas system is based on a modular scheme that allows scalability and flexibility. Each component operation is handled by a sub-set of functions. but all the components are grouped in a single library (libmidas.a, libmidas.so(UNIX), midas.dll(NT)).

The overall C-code is about 80'000 lines long and makes up over 450 functions (version 1.9.0). But from a user point of view only a subset of these routines are needed for most operations.

Each Midas component is briefly described below but throughout the documentation more detailed information will be given regarding each of their capabilities. All these components are available from the "off-the-shelf" package. Basic components such as the [Buffer Manager](#), [Online Database](#), [Message System](#), [Run Control](#) are by default operational. The other needs to be enabled by the user simply by either starting an application or by activation of the component through the [Online Database](#). A general picture of the Midas system is displayed below. The following link is a similar image with more information [Midas Structure](#).

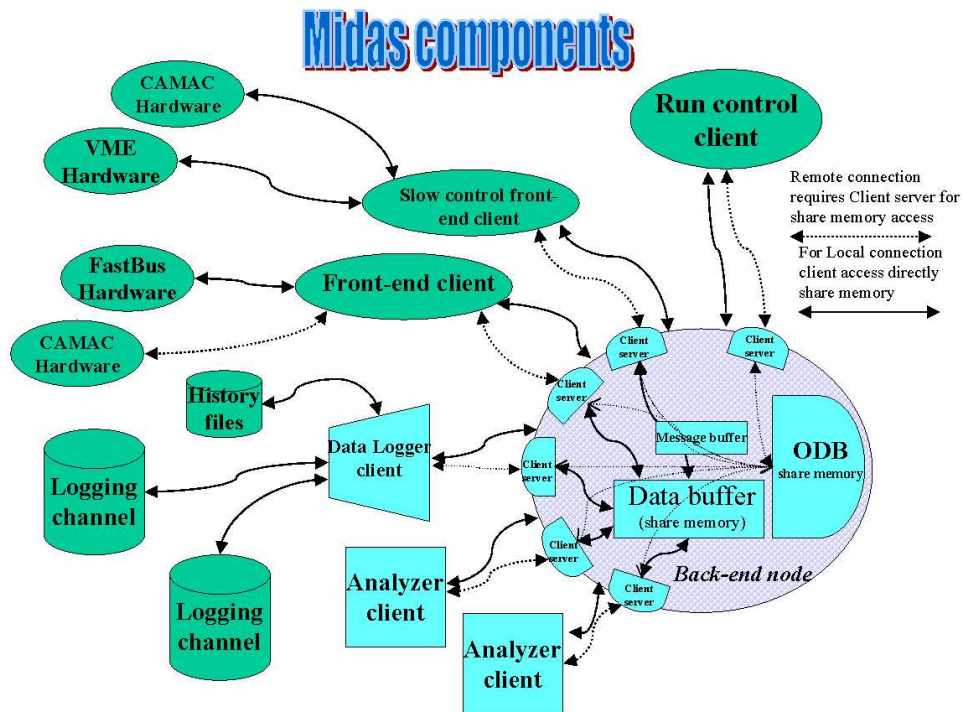


Figure 10: Components

The main elements of the **Midas** package are listed below with a short description of its functionality.

- **Buffer Manager** Data flow and messages passing mechanism.
- **Message System** Specific Midas messages flow.
- **Online Database** Central information area.
- **Frontend** Acquisition code.
- **Midas Server** Remote access server (RPC server).
- **Data Logger** Data storage.
- **Analyzer** Data analyzer.
- **Run Control** Data flow control.
- **Slow Control** system Device monitoring and control.
- **History system** Event history storage and retrieval.

- **Alarm System** Overall system and user alarm.
- **Electronic Logbook** Online User Logbook.

### 5.8.1 Buffer Manager

The "buffer manager" consists of a set of library functions for event collection and distribution. A buffer is a shared memory region in RAM, which can be accessed by several processes, called "clients". Processes sending events to a buffer are called "producers", processes reading events are called "consumers".

A buffer is organized as a FIFO (First-In-First-Out) memory. Consumers can specify which type of events they want to receive from a buffer. For this purpose each event contains a MIDAS header with an event ID and other pertinent information.

Buffers can be accessed locally or remotely via the MIDAS server. The data throughput for a local configuration composed of one producer and two consumers is about 10MB/sec on a 200 MHz Pentium PC running Windows NT. In the case of remote access, the network may be the essential speed limitation element.

A common problem in DAQ systems is the possible crash of a client, like a user analyzer. This can cause the whole system to hang up and may require a restart of the DAQ inducing a lost of time and eventually precious data. In order to address this problem, a special watchdog scheme has been implemented. Each client attached to the buffer manager signals its presence periodically by storing a time stamp in the share memory. Every other client connected to the same buffer manager can then check if the other parties are still alive. If not, proper action is taken consisting in removing the dead client hooks from the system leaving the system in a working condition.

### 5.8.2 Message System

Any client can produce status or error messages with a single call using the MIDAS library. These messages are then forwarded to any other clients who maybe susceptible to receive these messages as well as to a central log file system. The message system is based on the buffer manager scheme. A dedicated buffer is used to receive and distribute messages. Predefined message type contained in the Midas library covers most of the message requirement.

### 5.8.3 Online Database

In a distributed DAQ environment configuration data is usually stored in several files on different computers. MIDAS uses a different approach. All relevant data for a particular experiment are stored in a central database called "Online Database" (ODB). This

database contains run parameters, logging channel information, condition parameters for front-ends and analyzers and slow control values as well as status and performance data.

The main advantage of this concept is that all programs participating in an experiment have full access to these data without having to contact different computers. The possible disadvantage could be the extra load put on the particular host serving the ODB.

The ODB is located completely in shared memory of the back-end computer. The access function to an element of the ODB has been optimized for speed. Measurement shows that up to 50,000 accesses per second local connection and around 500 accesses per second remotely over the MIDAS server can be obtained.

The ODB is hierarchically structured, similar to a file system, with directories and sub-directories. The data is stored in pairs of a key/data, similar to the Windows NT registry. Keys can be dynamically created and deleted. The data associated to a key can be of several type such as: byte, words, double words, float, strings, etc. or arrays of any of those. A key can also be a directory or a symbolic link (like on Unix).

The Midas library provides a complete set of functions to manage and operate on these keys. Furthermore any ODB client can register a [Hot Link](#) between a local C-structure and a element of the ODB. Whenever a client (program) changes a value in this subtree, the C-structure automatically receives an update of the changed data. Additionally, a client can register a callback function which will be executed as soon as the hot-link's update has been received. For more information see [ODB Structure](#).

#### 5.8.4 Midas Server

For remote access to a MIDAS experiment a remote procedure call (RPC) server is available. It uses an optimized MIDAS RPC scheme for improved access speed. The server can be started manually or via `inetd` (UNIX) or as a service under Windows NT. For each incoming connection it creates a new sub-process which serves this connection over a TCP link. The Midas server not only serves client connection to a given experiment, but takes the experiment name, as parameter meaning that only one Midas server is necessary to manage several experiments on the same node.

#### 5.8.5 Frontend

The *frontend* program refers to a task running on a particular computer which has access to hardware equipment. Several *frontend* can be attached simultaneously to a given experiment. Each *frontend* can be composed of multiple *Equipment*. *Equipment* is a single or a collection of sub-task(s) meant to collect and regroup logically or physically data under a single and uniquely identified event.

This program is composed of a general framework, which is experiment independent, and a set of template routines for the user to be filled. This program will:

- Registers the given *Equipment(s)* list to the Midas system.
- Provides the mean of collecting the data from the hardware source defined in each equipment.
- Gathers these data in a known format (Fixed, Midas, Ybos) for each equipment.
- Sends these data to the buffer manager.
- Collects periodically statistic of the acquisition task and send it to the Online Database.

The frontend framework takes care of sending events to the buffer manager and optionally a copy to the ODB. A "Data cache " in the frontend and on the server side reduces the amount of network operations pushing the transfer speed closer to the physical limit of the network configuration.

The data collection in the frontend framework can be triggered by several mechanisms. Currently the frontend supports four different kind of event trigger:

- *Periodic events*: Scheduled event based on a fixed time interval. They can be used to read information such as scaler values, temperatures etc.
- *Polled events*: Hardware trigger information read continuously which in turns if the signal is asserted it will trigger the equipment readout.
  - *LAM events*: Generated only when pre-defined LAM is asserted:
- *Interrupt events*: Generated by particular hardware device supporting interrupt mode.
- *Slow Control events*: Special class of events that are used in the slow control system.

Each of these types of trigger can be enabled/activated for a particular experiment state, Transition State or a combination of any of them. Examples such as "read scaler event only when running" or "read periodic event if state is not paused and on all transitions" are possible.

Dedicated header and library files for hardware access to CAMAC, VME, Fastbus, GPIB and RS232 are part of Midas distribution set. For more information see [Frontend code](#).

### 5.8.6 Data Logger

The data logger is a client usually running on the backend computer (can be running remotely but performance may suffer) receiving events from the buffer manager and saving them onto disk, tape or via FTP to a remote computer. It supports several parallels

logging channels with individual event selection criteria. Data can currently be written in five different formats: *MIDAS binary*, *YBOS binary*, *ASCII*, *ROOT* and *DUMP* (see [Midas format](#), [YBOS format](#)).

Basic functionality of the logger includes:

- Run Control based on:
  - event limit
  - recorded byte limit
  - logging device full.
- Logging selection of particular event based on Event Identifier.
- Auto restart feature allowing logging of several runs of a given size without user intervention.
- Recording of ODB values to a so called [History system](#)
- Recording of the ODB to all or individual logging channel at the beginning and end of run state as well as to a separate disk file in a ASCII format. For more information see [ODB /Logger Tree](#).

### 5.8.7 Analyzer

As in the front-end section, the analyzer provided by Midas is a framework on which the user can develop his/her own application. This framework can be build for private analysis (no external analyzer hooks) or specific analysis packaged such as HBOOK, ROOT from the CERN (none of those libraries are included in the MIDAS distribution). The analyzer takes care of receiving events (a few lines of code are necessary to receive events from the buffer manager), initializes the HBOOK or ROOT system and automatically books N-tuples/TTree for all events. Interface to user routines for event analysis are provided.

The analyzer is structured into "stages", where each stage analyzes a subset of the event data. Low level stages can perform ADC and TDC calibration, high level stages can calculate "physics" results. The same analyzer executable can be used to run online (receive events from the buffer manager) and off-line (read events from file). When running online, generated N-tuples/TTree are stored in a ring-buffer in shared memory. They can be analyzed with PAW without stopping the run. For ROOT please refer to the documentation ...

When running off-line, the analyzer can read MIDAS binary files, analyze the events, add calculated data for each event and produce a HBOOK RZ output file which can be read in by PAW later. The analyzer framework also supports analyzer parameters. It automatically maps C-structures used in the analyzer to ODB records via [Hot Link](#).

To control the analyzer, only the values in the ODB have to be changed which get automatically propagated to the analyzer parameters. If analysis software has been already developed, Midas provides the functionality necessary to interface the analyzer code to the Midas data channel. Support for languages such as C, FORTRAN, PASCAL is available.

### 5.8.8 Run Control

As mentioned earlier, the Online Database (ODB) contains all the pertinent information regarding an experiment. For that reason a run control program requires only to access the ODB. A basic program supplied in the package called ODBEdit provides a simple and safe mean for interacting with ODB. Through that program essentially all the flexibility of the ODB is available to the user's fingertips.

Three "Run State" defines the state of Midas *Stopped*, *Paused*, *Running*. In order to change from one state to another, Midas provides four basic "Transition" function *Tr\_Start*, *Tr\_pause*, *Tr\_resume*, *Tr\_Stop*. During these transition periods, any Midas client register to receive notification of such message will be able to perform its task within the overall run control of the experiment.

In Order to provide more flexibility to the transition sequence of all the midas clients connected to a given experiment, each transition function has a *transition sequence number* attached to it. This transition sequence is used to establish within a given transition the order of the invocation of the Midas clients (from the lower seq.# to the largest).

#### Transitions



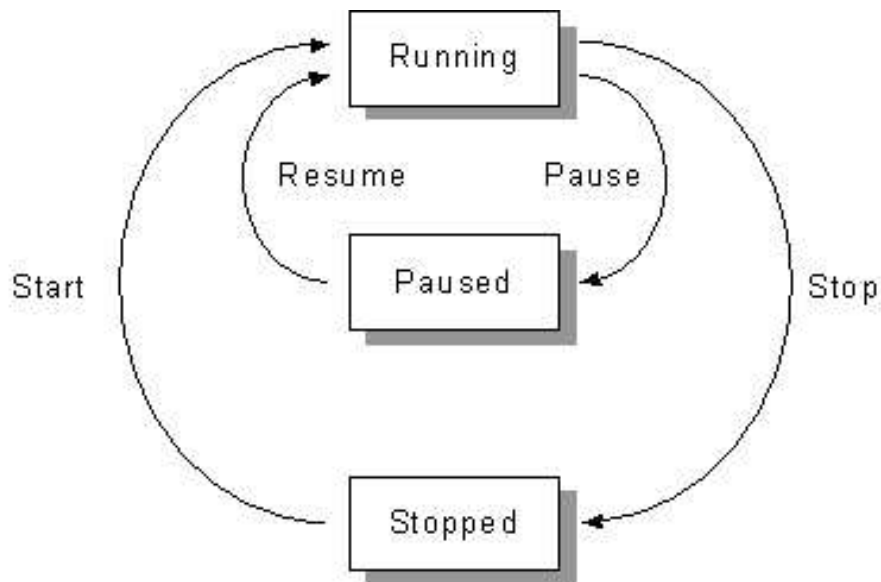


Figure 11: Transitions

### 5.8.9 Slow Control

The Slow control system is a special front-end equipment or program dedicated to the control of hardware module based on user parameters. It takes advantage of the Online Database and its [Hot Link](#) capability. Demand and measured values from slow control system equipment like high voltage power supplies or beam line magnets are stored directly in the ODB.

To control a device it is then enough to modify the demand values in the database. The modified value gets automatically propagated to the slow control system, which in turn uses specific device driver to control the particular hardware. Measured values from the hardware are periodically send back to the ODB to reflect the current status of the sub-system.

The Slow control system is organized in "Classes Driver ". Each Class driver refers to a particular set of functionality of that class i.e. High-Voltage, Temperature, General I/O, Magnet etc. The implementation of the device specific is done in a second stage "Device Driver" while the actual hardware implementation is done in a third layer "Bus Driver". The current MIDAS distribution already has some device driver for general I/O and commercial High Voltage power supply system (see [Supported hardware](#)). The necessary code composing the hardware device driver is kept simple by only requiring a "set channel value" and "read channel value". For the High Voltage class

driver, a graphical user interface under Windows or Qt is already available. It can set, load and print high voltages for any devices of that class. For more information see [Slow Control](#).

#### 5.8.10 History system

The MIDAS history system is a recording function embedded in the [mlogger task](#). Parallel to its main data logging function of defined channels, the Midas logger can store slow control data and/or periodic events on disk file. Each history entry consists of the time stamp at which the event has occurred and the value[s] of the parameter to be recorded.

The activation of a recording is not controlled by the history function but by the actual equipment (see [Frontend code](#)). This permits a higher flexibility of the history system such as dynamic modification of the event structure without restarting the Midas logger. At any given time, data-over-time relation can be queried from the disk file through a Midas utility [mhist task](#) or displayed through the [mhttpd task](#).

The history data extraction from the disk file is done using low level file function giving similar result as a standard database mechanism but with faster access time. For instance, a query of a value, which was written once every minute over a period of one week, is performed in a few seconds. For more information see [History system, ODB /History Tree](#).

#### 5.8.11 Alarm System

The Midas alarm mechanism is a built-in feature of the Midas server. It acts upon the description of the required alarm set defined in the Online Database (ODB). Currently the internal alarms supports the following mechanism:

- ODB value over fixed threshold At regular time interval, a pre-defined ODB value will be compared to a fixed value.
- Midas client control During Run state transition, pre-defined Midas client name will be checked if currently present.
- General C-code alarm setting Alarm C function permitting to issue user defined alarm.

The action triggered by the alarm is left to the user through the mean of running a detached script. But basic alarm report is available such as:

- Logging the alarm message to the experiment log file.
- Sending a "Electronic Log message" (see [Electronic Logbook](#)).

- Interrupt data acquisition. For more information see [Alarm System, ODB /Alarms Tree](#).

### 5.8.12 Electronic Logbook

The Electronic logbook is a feature which provide to the experimenter an alternative way of logging his/her own information related to the current experiment. This electronic logbook may supplement or complement the standard paper logbook and in the mean time allow "web publishing" of this information. Indeed the electronic logbook information is accessible from any web browser as long as the [mhttpd task](#) is running in the background of the system. For more information see [Electronic Logbook, mhttpd task](#).

[Introduction - Top - Quick Start](#)

## 5.9 Event Builder Functions

Midas supports event building operation through a dedicated [mevb task](#) application. Similar to the [Midas Frontend application](#), the [mevb task](#) application requires the definition of an equipment structure which describes its mode of operation. The set of parameter for this equipment is limited to:

- Equipment name (appears in the Equipment list).
- Equipment type (should be 0).
- Destination buffer name (SYSTEM if destination event goes to logger).
- Event ID and Trigger mask for the build event (destination event ID).
- Data format (should match the source data format).

Based on the given buffer name provided at the startup time through the *-b buffer\_name* argument, the [mevb task](#) will scan all the equipments and handle the building of an event based on the identical buffer name found in the equipment list **if the frontend equipment type includes the [EQ\\_EB](#) flag**.

### 5.9.1 Principle of the Event Builder and related frontend fragment

Possibly in case of multiple frontend, the same "fragment" code may run in the different hardware frontend. In order to prevent to build nFragment different frontend task, the *-i* index provided at the start of the frontend will replicate the same application image with the necessary dynamic modification required for the proper Event Building operation.

The "-i index" argument will provide the index to be appended to the minimal set of parameter to distinguish the different frontends. These parameters are:

- **frontend\_name** : Name of the frontend application.
- **equipment name** : Name of the equipment (from the Equipment structure).
- **event buffer**: Name of the destination buffer (from the Equipment structure).

Frontend code:

```
/* The frontend name (client name) as seen by other MIDAS clients */
char *frontend_name = "ebfe";
...
EQUIPMENT equipment[] = {

    {"Trigger",          /* equipment name */
     1, TRIGGER_ALL,    /* event ID, trigger mask */
     "BUF",             /* event buffer */
     EQ_POLLED | EQ_EB, /* equipment type + EQ_EB flag <<<<<< */
     LAM_SOURCE(0, 0xFFFFF), /* event source crate 0, all stations */
     "MIDAS",          /* format */
```

Once the frontend is started with *-i I*, the Midas client name, equipment name and buffer name will be modified.

```
> ebfe -i 1 -D
...
oddbedit
[local:midas:S]/Equipment>ls
Trigger01
[local:midas:S]Trigger01>ls -lr
Key name                                Type      #Val  Size  Last Opn Mode Value
-----
Trigger01                               DIR
  Common                                DIR
    Event ID                             WORD      1     2    18h 0   RWD  1
    Trigger mask                          WORD      1     2    18h 0   RWD  65535
    Buffer                                 STRING    1    32    18h 0   RWD  BUF01
    Type                                  INT       1     4    18h 0   RWD  66
    Source                                 INT       1     4    18h 0   RWD  16777215
    Format                                 STRING    1     8    18h 0   RWD  MIDAS
    Enabled                                BOOL      1     4    18h 0   RWD  y
    Read on                                INT       1     4    18h 0   RWD  257
    Period                                 INT       1     4    18h 0   RWD  500
    Event limit                            DOUBLE    1     8    18h 0   RWD  0
    Num subevents                          DWORD     1     4    18h 0   RWD  0
    Log history                            INT       1     4    18h 0   RWD  0
    Frontend host                          STRING    1    32    18h 0   RWD  hostname
    Frontend name                          STRING    1    32    18h 0   RWD  ebfe01
    Frontend file name                     STRING    1   256    18h 0   RWD  ../eventbuilder/ebfe.c
...

```

Independently of the event ID, each fragment frontend will send its data to the composed event buffer (BUFxx). The event builder task will make up a list of all the

equipment belonging to the same event buffer name (BUFxx). If multiple equipments exist in the same frontend, the equipment type (EQ\_EB) and the event buffer name will distinguish them.

The Event Builder flowchart below shows a general picture of the event process cycle of the task. The Event Builder runs in polling mode over all the source buffers collected at the begin of run procedure. Once a fragment has been received from all enabled source ("../Settings/Fragment Required y"), an internal event serial number check is performed prior passing all the fragment to the user code. Content of each fragment can be done within the user code for further consistency check.

Event Builder Flowchart.

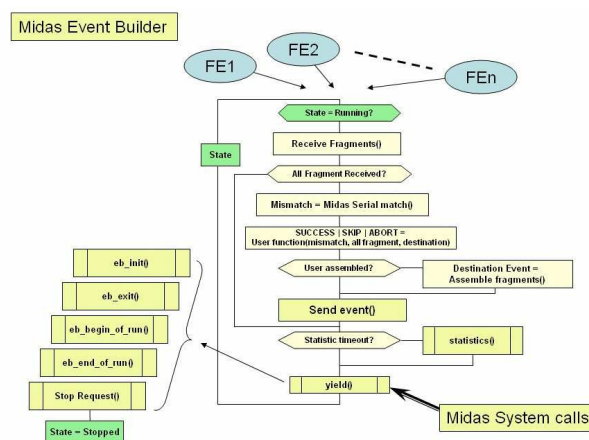


Figure 12: Event Builder Flowchart.

### 5.9.2 Event builder Tree

The Event builder tree will be created under the Equipment list and will appear as a standard equipment. The sub tree */Common* will contain the specific setting of the equipment while the */Variables* will remain empty. */Settings* will have particular parameters for the Event Builder itself. The **User Field** is an ASCII string passed from the ODB to the `eb_begin_of_run()` which can be used for steering the event builder.

```
[local:midas:S]EB>ls -lr
Key name                                Type   #Val  Size  Last Opn Mode Value
-----
EB                                         DIR
    Common                               DIR
```

Event ID	WORD	1	2	5m	0	RWD	1
Trigger mask	WORD	1	2	5m	0	RWD	0
Buffer	STRING	1	32	5m	0	RWD	SYSTEM
Type	INT	1	4	5m	0	RWD	0
Source	INT	1	4	5m	0	RWD	0
Format	STRING	1	8	5m	0	RWD	MIDAS
Enabled	BOOL	1	4	5m	0	RWD	y
Read on	INT	1	4	5m	0	RWD	0
Period	INT	1	4	5m	0	RWD	0
Event limit	DOUBLE	1	8	5m	0	RWD	0
Num subevents	DWORD	1	4	5m	0	RWD	0
Log history	INT	1	4	5m	0	RWD	0
Frontend host	STRING	1	32	5m	0	RWD	hostname
Frontend name	STRING	1	32	5m	0	RWD	Ebuilder
Frontend file name	STRING	1	256	5m	0	RWD	c:\...\ebuser.c
Variables	DIR						
Statistics	DIR						
Events sent	DOUBLE	1	8	3s	0	RWDE	944
Events per sec.	DOUBLE	1	8	3s	0	RWDE	0
kBytes per sec.	DOUBLE	1	8	3s	0	RWDE	0
Settings	DIR						
Number of Fragment	INT	1	4	9s	0	RWD	2
User build	BOOL	1	4	9s	0	RWD	n
User Field	STRING	1	64	9s	0	RWD	100
Fragment Required	BOOL	2	4	9s	0	RWD	
			[0]			y	
			[1]			y	

### 5.9.3 EB Operation

Using the "eb>" as the cwd for the example, the test procedure is the following: cwd : midas/examples/eventbuilder -> refered as eb>

- Build the mevb task:

```
eb> setenv MIDASSYS /home/midas/midas-1.9.5
eb> make
cc -g -I/usr/local/include -I../drivers -DOS_LINUX -Dextname -c ebuser.c
cc -g -I/usr/local/include -I../drivers -DOS_LINUX -Dextname -o mevb mevb.c \
    ebuser.o /usr/local/lib/libmidas.a -lm -lz -lutil -lnsl
cc -g -I/usr/local/include -I../drivers -DOS_LINUX -Dextname \
    -c ../drivers/bus/camacnul.c
cc -g -I/usr/local/include -I../drivers -DOS_LINUX -Dextname -o ebfe \
    ebfe.c camacnul.o /usr/local/lib/mfe.o /usr/local/lib/libmidas.a \
    -lm -lz -lutil -lnsl
eb>
```

- Start the following 4 applications in 4 different windows connecting to a defined experiment. – If no experiment defined yet, set the environment variable MIDAS\_DIR to your current directory before spawning the windows.

```
xterm1: eb> ebfe -i 1
xterm2: eb> ebfe -i 2
xterm3: eb> mevb -b BUF
xterm4: eb> odbedit

[local:Default:S]/>ls
System
Programs
Experiment
Logger
Runinfo
Alarms
Equipment
[local:Default:S]/>scl
N[local:midas:S]EB>scl
Name          Host
ebfe01        hostname
ebfe02        hostname
ODBEdit       hostname
Ebuilder      hostname
[local:Default:S]/>
[local:Default:S]/>start now
Starting run #2
```

- The xterm3 (mevb) should display something equivalent to the following, as the print statements are coming from the ebuser code.
- The same procedure can be repeated with the fe1 and fe2 started on remote nodes.

## 5.10 Internal features

### [Quick Start - Top - Utilities](#)

This section refers to the Midas built-in capabilities. The following sections describe in more details the essential aspect of each feature starting from the frontend to the Electronic Logbook.

- [Run Transition Sequence](#) : Transition Sequence
- [Frontend code](#)
  - [The Equipment structure](#) : Frontend acquisition characteristics
    - \* [MIDAS event construction](#) : Midas event description

- \* [YBOS event construction](#) : YBOS event description
- \* [FIXED event construction](#) : FIXED event description
- [Deferred Transition](#) : Transition postpawning operation
- [Super Event](#) : Short event compaction operation
- [Event Builder Functions](#) : Event Builder operation
- [ODB Structure](#) : Online Database Trees
- [Hot Link](#) : Notification mechanism
- [Alarm System](#) : Alarm scheme
- [Slow Control System](#) : Specific Slow Control mechanism
- [Electronic Logbook](#) : Essential utility
- [Log file](#) : Message, error, report

### 5.10.1 Run Transition Sequence

The run transition sequence has been modified since Midas version 1.9.5. The new scheme utilize transition sequence level which provides the user a full control of the sequencing of any Midas client.

Midas defines 3 states of Data acquisition: *STOPPED*, *PAUSED*, *RUNNING*

These 3 states require 4 transitions : *TR\_START*, *TR\_PAUSE* , *TR\_RESUME*, *TR\_STOP*

Any Midas client can request notification for run transition. This notification is done by registering to the system for a given transition ( [cm\\_register\\_transition\(\)](#) ) by specifying the transition type and the sequencing number (1 to 1000). Multiple registration to a given transition can be requested. This latest option permits for example to invoke two callback functions prior and after a given transition such as the start of the logger.

```
my_application.c
// Callback
INT before_logger(INT run_number, char *error)
{
    printf("Initialize ... before the logger gets the Start Transition");
    ...
    return CM_SUCCESS;
}

// Callback
INT after_logger(INT run_number, char *error)
{
    printf("Log initial info to file... after logger gets the Start Transition");
```



```

...
return CM_SUCCESS;
}

INT main()
{
...
cm_register_transition(TR_START, before_logger, 100);
cm_register_transition(TR_START, after_logger, 300);
...
}

```

By Default the following sequence numbers are used:

- Frontend : TR\_START: 500, TR\_PAUSE: 500, TR\_RESUME: 500,TR\_STOP: 500
- Analyzer : TR\_START: 500, TR\_PAUSE: 500, TR\_RESUME: 500,TR\_STOP: 500
- Logger : TR\_START: 200, TR\_PAUSE: 500, TR\_RESUME: 500,TR\_STOP: 800
- EventBuilder : TR\_START: 300, TR\_PAUSE: 500, TR\_RESUME: 500,TR\_STOP: 700

The sequence number appears into the ODBedit under /System/Clients/

```

[local:midas:S]Clients>ls -lr
Key name                                Type      #Val  Size  Last Opn Mode Value
-----
Clients                                  DIR
  1832                                     DIR      <----- Frontend 1
    Name                                  STRING   1     32   21h 0 R  ebfe01
    Host                                  STRING   1    256   21h 0 R  pierre2
    Hardware type                          INT      1     4   21h 0 R    42
    Server Port                             INT      1     4   21h 0 R  2582
    Transition START                         INT      1     4   21h 0 R    500
    Transition STOP                          INT      1     4   21h 0 R    500
    Transition PAUSE                         INT      1     4   21h 0 R    500
    Transition RESUME                        INT      1     4   21h 0 R    500
    RPC                                      DIR
      17000                                 BOOL     1     4   21h 0 R    y
  3872                                     DIR      <----- Frontend 2
    Name                                  STRING   1     32   21h 0 R  ebfe02
    Host                                  STRING   1    256   21h 0 R  pierre2
    Hardware type                          INT      1     4   21h 0 R    42
    Server Port                             INT      1     4   21h 0 R  2585
    Transition START                         INT      1     4   21h 0 R    500
    Transition STOP                          INT      1     4   21h 0 R    500
    Transition PAUSE                         INT      1     4   21h 0 R    500
    Transition RESUME                        INT      1     4   21h 0 R    500
    RPC                                      DIR
      17000                                 BOOL     1     4   21h 0 R    y

```

2220	DIR	<----- ODBedit doesn't need transition					
Name	STRING	1	32	42s	0	R	ODBedit
Host	STRING	1	256	42s	0	R	pierre2
Hardware type	INT	1	4	42s	0	R	42
Server Port	INT	1	4	42s	0	R	3429
568	DIR	<----- Event Builder					
Name	STRING	1	32	26s	0	R	Ebuilder
Host	STRING	1	256	26s	0	R	pierre2
Hardware type	INT	1	4	26s	0	R	42
Server Port	INT	1	4	26s	0	R	3432
Transition START	INT	1	4	26s	0	R	300
Transition STOP	INT	1	4	26s	0	R	700
2848	DIR	<----- Logger					
Name	STRING	1	32	5s	0	R	Logger
Host	STRING	1	256	5s	0	R	pierre2
Hardware type	INT	1	4	5s	0	R	42
Server Port	INT	1	4	5s	0	R	3436
Transition START	INT	1	4	5s	0	R	200
Transition STOP	INT	1	4	5s	0	R	800
Transition PAUSE	INT	1	4	5s	0	R	500
Transition RESUME	INT	1	4	5s	0	R	500
RPC	DIR						
14000	BOOL	1	4	5s	0	R	y

The `/System/Clients/...` tree reflects the system at a given time. If a permanent change of a client sequence number is required, the system call `cm_set_transition_sequence()` can be used.

### 5.10.2 Frontend code

Under MIDAS, experiment hardware is structured into "equipment" which refers to a collection of hardware devices such as: a set of high voltage supplies, one or more crates of digitizing electronics like ADCs and TDCs or a set of scaler. On a software point of view, we keep that same equipment term to refer to the mean of collecting the data related to this "hardware equipment". The data from this equipment is then gathered into an "event" and send to the back-end computer for logging and/or analysis.

The frontend program (image) consists of a system framework contained in `mfe.c` (hidden to the user) and a user part contained in `frontend.c`. The hardware access is only apparent in the user code.

Several libraries and drivers exist for various bus systems like CAMAC, VME or RS232. They are located in the drivers directory of the MIDAS distribution. Some libraries consist only of a header file, others of a C file plus a header file. The file names usually refer to the manufacturer abbreviation followed by the model number of the device. The libraries are continuously expanding to widen Midas support.

ESONE standard routines for CAMAC are supplied and permit to re-use the frontend code between different platform as well as different CAMAC hardware interface without the need of modification of the code.

The user frontend code consists of several sections described in order below. Example of frontend code can be found under the `../examples/experiment` directory:

- **[Global declaration]** Up to the User global section the declarations are system wide and should not be remove.
  - `frontend_name` This value can be modified to reflect the purpose of the code.
  - `frontend_call_loop()` Enables the function `frontend_loop()` to be run after every equipment loop.
  - `display_period` defined in millisecond the time interval between refresh of a frontend status display. The value of zero disable the display. If the frontend is started in the background with the display enabled, the stdout should be redirected to the null device to prevent process to hang.
  - `max_event_size` specify the maximum size of the expected event in byte.
  - `event_buffer_size` specify the maximum size of the buffer in byte to be allocated by the system. After these system parameters, the user may add his or her own declarations.

```
// The frontend name (client name) as seen by other MIDAS clients
char *frontend_name = "Sample Frontend";

// The frontend file name, don't change it
char *frontend_file_name = __FILE__;

// frontend_loop is called periodically if this variable is TRUE
BOOL frontend_call_loop = FALSE;

//a frontend status page is displayed with this frequency in ms
INT display_period = 3000;

//maximum event size produced by this frontend
INT max_event_size = 10000;

//buffer size to hold events
INT event_buffer_size = 10*10000;

// Global user section
// number of channels
#define N_ADC 8
#define N_TDC 8
#define N_SCLR 8

CAMAC crate and slots
#define CRATE 0
#define SLOT_C212 23
#define SLOT_ADC 1
#define SLOT_TDC 2
#define SLOT_SCLR 3
```

- **[Prototype functions]** The first group of prototype(7) declare the pre-defined system functions should be present. The second group defines the user functions

associated to the declared equipments. All the fields are described in detailed in the following section.

```

INT frontend_init();
INT frontend_exit();
INT begin_of_run(INT run_number, char *error);
INT end_of_run(INT run_number, char *error);
INT pause_run(INT run_number, char *error);
INT resume_run(INT run_number, char *error);
INT frontend_loop();

INT read_trigger_event(char *pevent, INT off);
INT read_scaler_event(char *pevent, INT off);

```

- [Remark] Each equipment has the option to force it-self to run at individual transition time see [ro\\_mode](#) . At transition time the system functions [begin\\_of\\_run\(\)](#), [end\\_of\\_run\(\)](#), [pause\\_run\(\)](#), [resume\\_run\(\)](#) runs **prior** the equipment functions. This gives the system the chance to take basic action on the transition request (Enable/disable LAM) before the equipment runs. The sequence of operation is the following:

- \* [frontend\\_init\(\)](#) : Runs once after system initialization, before equipment registration.
- \* [begin\\_of\\_run\(\)](#) : Runs after system statistics reset, before any other Equipments at each Beginning of Run request.
- \* [pause\\_run\(\)](#): Runs before any other Equipments at each Run Pause request.
- \* [resume\\_run\(\)](#): Runs before any other Equipments at each Run Resume request.
- \* [end\\_of\\_run\(\)](#): Runs before any other Equipments at each End of Run request.
- \* [frontend\\_exit\(\)](#): Runs once before Slow Control Equipment exit.

- [Bank definition] Since the introduction of **ROOT** , the frontend requires to have the definition of the banks in the case you desire to store the raw data in **ROOT** format. This procedure is equivalent to the bank declaration in the analyzer. In the case the format declared is MIDAS, the example below shows the a structured bank and a standard variable length bank declaration for the trigger bank list. The `trigger_bank_list[]` is declared in the equipment structure (see [Eq\\_example](#) ).

```

ADC0_BANK_STR(adc0_bank_str);
BANK_LIST trigger_bank_list[] = {
    {"ADC0", TID_STRUCT, sizeof(ADC0_BANK), adc0_bank_str},
    {"TDC0", TID_WORD, N_TDC, NULL},
    {""},
};

BANK_LIST scaler_bank_list[] = {

```

```

    {"SCLR", TID_DWORD, N_ADC, NULL},
    {""},
};

```

- **[Equipment definition]** See [The Equipment structure](#) for further explanation.

```

#undef USE_INT
EQUIPMENT equipment[] = {

    { "Trigger", // equipment name
      1, 0, // event ID, trigger mask
      "SYSTEM", // event buffer
#ifdef USE_INT
      EQ_INTERRUPT, // equipment type
#else
      EQ_POLLED, // equipment type
#endif
      LAM_SOURCE(CRATE, LAM_STATION(SLOT_C212)), // event source crate 0
      "MIDAS", // format
      TRUE, // enabled
      RO_RUNNING | // read only when running
      RO_ODB, // and update ODB
      500, // poll for 500ms
      0, // stop run after this event limit
      0, // number of sub events
      0, // don't log history
      "", "", "", }
    ,
    read_trigger_event, // readout routine
    NULL, NULL,
    trigger_bank_list, // bank list
  }
  ,
  ...

```

- **[frontend\_init()]** This function run once only at the application startup. Allows hardware checking, loading/setting of global variables, hot-link settings to the ODB etc... In case of CAMAC the standard call can be:

```

cam_init(); // Init CAMAC access
cam_crate_clear(CRATE); // Clear Crate
cam_crate_zinit(CRATE); // Z crate
cam_inhibit_set(CRATE); // Set I crate
return SUCCESS;

```

- **[begin\_of\_run()]** This function is called for every run start transition. Allows to update user parameter, load/setup/clear hardware. At the exit of this function the acquisition should be armed and ready to test the LAM. In case of CAMAC frontend, the LAM has to be declared to the Crate Controller. The function **cam\_lam\_enable(CRATE, SLOT\_IO)** is then necessary in order to enable the proper LAM source station. The LAM source station has to also be enabled (F26).

The argument **run\_number** provides the current run number being started. The argument **error** can be used for returning a message to the system. This string will be logged into the {b midas.log }file.

```
// clear units
camc(CRATE, SLOT_C212, 0, 9);
camc(CRATE, SLOT_2249A, 0, 9);
camc(CRATE, SLOT_SC2, 0, 9);
camc(CRATE, SLOT_SC3, 0, 9);

camc(CRATE, SLOT_C212, 0, 26);           // Enable LAM generation

cam_inhibit_clear(CRATE);               // Remove I

cam_lam_enable(CRATE, SLOT_C212);       // Declare Station to CC as LAM source

// set and clear OR1320 pattern bits
camo(CRATE, SLOT_OR1320, 0, 18, 0x0330);
camo(CRATE, SLOT_OR1320, 0, 21, 0x0663); // Open run gate, reset latch
return SUCCESS;
```

- `[poll_event()]` If the equipment definition is **EQ\_POLLED** as an acquisition type, the `poll_event()` will be call as often as possible over the corresponding poll time (ex:500ms see [The Equipment structure](#)) given by each polling equipment. The code below shows a typical CAMAC LAM polling loop. The **source** corresponds to a bitwise LAM station susceptible to generate LAM for that particular equipment. If the LAM is ORed for several station and is independent of the equipment, the LAM test can be simplified (see example below)

```
// Trigger event routines -----
INT poll_event(INT source, INT count, BOOL test)
// Polling routine for events. Returns TRUE if event
// is available. If test equals TRUE, don't return. The test
// flag is used to time the polling.
{
  int i;
  DWORD lam;

  for (i=0 ; i<count ; i++)
  {
    cam_lam_read(LAM_SOURCE_CRATE(source), &lam);
    if (lam & LAM_SOURCE_STATION(source)) // Any of the equipment LAM
    // *** or ***
    if (lam) // Any LAM (independent of the equipment)
      if (!test)
        return lam;

  }

  return 0;
}
```

- **[Remark]** When multiple LAM source is specified for a given equipment like:

```
LAM_SOURCE(JW_C, LAM_STATION(GE_N)
| LAM_STATION(JW_N)),
```

The polling function will pass to the readout function the actual LAM pattern read during the last polling. This pattern is a bitwise LAM station. The content of the **pevent** will be overwritten. This option allows you to determine which of the station has been the real source of the LAM.

```
INT read_trigger_event(char *pevent, INT off)
{
    DWORD lam;

    lam = *((DWORD *)pevent);

    // check LAM versus MCS station
    // The clear is performed at the end of the readout function
    if (lam & LAM_STATION(JW_N))
    {
        ...
        ...
    }
}
```

- [[read\\_trigger\\_event\(\)](#)] Event readout function defined in the equipment list. Refer to further section for event composition explanation [FIXED event construction](#) , [MIDAS event construction](#) , [YBOS event construction](#) .

```
// Event readout -----
INT read_trigger_event(char *pevent, INT off)
{
    WORD *pdata, a;

    // init bank structure
    bk_init(pevent);

    // create ADC bank
    bk_create(pevent, "ADC0", TID_WORD, &pdata);
    ...
}
```

- [[pause\\_run\(\)](#) / [resume\\_run\(\)](#)] These two functions are called respectively upon "Pause" and "Resume" command. Any code relevant to the upcoming run state can be include. Possible commands when CAMAC is involved can be `cam_inhibit_set(CRATE)` and `cam_inhibit_clear(CRATE)`. The argument **run\_number** provides the current run number being paused/resumed. The argument **error** can be used for returning a message to the system. This string will be logged into the `midas.log` file.
- [[end\\_of\\_run\(\)](#)] For every "stop run" transition this function is called and provides opportunity to disable the hardware. In case of CAMAC frontend the LAM should be disable.  
The argument **run\_number** provides the current run number being ended. The argument **error** can be used for returning a message to the system. This string will be logged into the `midas.log` file.

```

// set and clear OR1320 pattern bits or close run gate.
camo(CRATE, SLOT_OR1320, 0, 18, 0x0CC3);
camo(CRATE, SLOT_OR1320, 0, 21, 0x0990);

camc(CRATE, SLOT_C212, 0, 26);           // Enable LAM generation
cam_lam_disable(CRATE, SLOT_C212);       // disable LAM in crate controller
cam_inhibit_set(CRATE);                  // set crate inhibit

```

- [[frontend\\_exit\(\)](#)] This function runs when the frontend is requested to terminate. Can be used for local statistic collection etc.

**5.10.2.1 The Equipment structure** To write a frontend program, the user section ([frontend.c](#)) has to have an equipment list organized as a structure definition. Here is the structure listing for a trigger and scaler equipment from the sample experiment example [frontend.c](#).

```

#undef USE_INT
EQUIPMENT equipment[] = {

    { "Trigger",           // equipment name
      1, 0,               // event ID, trigger mask
      "SYSTEM",           // event buffer
#ifdef USE_INT
      EQ_INTERRUPT,       // equipment type #else
      EQ_POLLED,          // equipment type
#endif
      LAM_SOURCE(0,0xFFFFF), // event source crate 0, all stations
      "MIDAS",            // format
      TRUE,                // enabled
      RO_RUNNING |        // read only when running
      RO_ODB,              // and update ODB
      500,                 // poll for 500ms
      0,                   // stop run after this event limit
      0,                   // number of sub events
      0,                   // don't log history
      "", "", "", }
    ,
    read_trigger_event,    // readout routine
    NULL, NULL,
    trigger_bank_list,     // bank list
  }
  ,
  ...

```

- **["trigger","scaler"]**: Each equipment has to have a unique equipment name defined under a given node. The name will be the reference name of the equipment generating the event.
- **[1, 0]**: Each equipment has to be associated to an unique event ID and to a trigger mask. Both the event ID and the trigger mask will be part of the event header of



that particular equipment. The trigger mask can be modified dynamically by the readout routine to define a sub-event type on an event-by-event basis. This can be used to mix "physics events" (from a physics trigger) and "calibration events" (from a clock for example) in one run and identify them later. Both parameters are declared as 16bit value. If the Trigger mask is used in a single bit-wise mode, only up to 16 masks are possible.

- **["SYSTEM"]** After composition of an "equipment", the Midas frontend `mfe.c` takes over the sending of this event to the "system buffer" on the back-end computer. Dedicated buffer can be specified on those lines allowing a secondary stage on the back-end (Event builder to collect and assemble these events coming from different buffers in order to compose a larger event. In this case the event coming from the frontend are called fragment). In this example both events are placed in the same buffer called "SYSTEM" (default).

- **[Remark]** If this field is left empty ("") the readout function associated to that equipment will still be performed, but the actual event won't be sent to the buffer. The positive side-effect of that configuration is to allow that particular equipment to be mirrored in the ODB if the RO\_ODB is turned on.

- **[EQ\_XXX]** The field specify the type of equipment. It can be composed of several bitwise flags. The following `EQ_POLLED`, `EQ_INTERRUPT` and `EQ_SLOW` flags cannot be Ored together. The possible options are:

- **[EQ\_POLLED]** In this mode, the name of the routine performing the trigger check function is defaulted to `poll_event()`. As polling consists on checking a variable for a true condition, if the loop would be infinite, the frontend would not be able respond to any network commands. Therefore the loop count is determined when the frontend starts so that it returns after a given time-out when no event is available. This time-out is usually in the order of 500 milliseconds. This flag is mainly used for data acquisition based on a "LAM".

```
EQUIPMENT equipment[] = {
    { "Trigger",          // equipment name    ...
      500,                // poll for 500ms
      ...
    }
```

- **[EQ\_INTERRUPT]** For this mode, Midas requires complete configuration and control of the interrupt source. This is provided by an interrupt configuration routine `interrupt_configure()` that has to be coded by the user in the user section of the frontend code. A pointer to this routine is passed to the system instead of the polling routine. The interrupt configuration routine has the following declaration:

```
INT interrupt_configure(INT cmd, INT source [], PTYPE adr)
```

```

{
    switch(cmd)
    {
        case CMD_INTERRUPT_ENABLE:
            cam_interrupt_enable();
            break;
        case CMD_INTERRUPT_DISABLE:
            cam_interrupt_disable();
            break;
        case CMD_INTERRUPT_ATTACH:
            cam_interrupt_attach((void (*)())adr);
            break;
        case CMD_INTERRUPT_DETACH:
            cam_interrupt_detach();
            break;
    }

    return CM_SUCCESS;
}

```

- [EQ\_PERIODIC] In this mode the function associated to this equipment is called periodically. No hardware requirements is necessary to trigger the readout function. The "poll" field in the equipment declaration is in this case used for periodicity.
- [EQ\_SLOW] Declare the equipment as a Slow Control equipment. This will enable the call to the **idle** function part of the class driver.
- [EQ\_MANUAL\_TRIG] This flag enables the equipment to be triggered by remote procedure call (RPC). If present, the web interface will provide a button for that action.
- [EQ\_FRAGMENTED] This flag enables large event (beyond Midas configuration limit) to be handled by the system. This flag requires to have a valid **max\_event\_size\_frag** variable defined in the user frontend code (`frontend.c`). The `max_event_size` variable is used as fragment size in this case. This option is meant to be used experiment where the event rate is not an issue but the size of the data needs to be extremely large. In any selected case, when the equipment will be required to run, a declared function will be call doing the actual user required operation. Under the four commands listed above, the user has to implement the adequate hardware operation performing the requested action. In **drivers** examples can be found on such a interrupt code. See source code such as `hyt1331.c`, `ces8210.c`.
  - \* `CMD_INTERRUPT_ENABLE`: to enable an interrupt
  - \* `CMD_INTERRUPT_DISABLE`: to disable an interrupt
  - \* `CMD_INTERRUPT_INSTALL`: to install an interrupt callback routine at address `adr`.
  - \* `CMD_INTERRUPT_DEINSTALL`: to de-install an interrupt.
- [EQ\_EB] This flag identify the equipment as a **fragment event** and should be ored with the `EQ_POLLED` in order to be identified by the `Event_Builder`.

- [`LAM_SOURCE(0,0xFFFFFFFF)`] This parameter is a bit-wise representation of the 24 CAMAC slots which may raise the LAM. It defines which CAMAC slot is allowed to trigger the call to the readout routine. (See `read_trigger_event()` ).
- [`"MIDAS"`] This line specifies the data format used for generating the event. The following options are possible: MIDAS, YBOS and FIXED. The format has to agree with the way the event is composed in the user read-out routine. It tells the system how to interpret an event when it is copied to the ODB or displayed in a user-readable form.

**MIDAS and YBOS or FIXED and YBOS data format can be mixed at the frontend level, but the data logger (mlogger) is not able to handle this format diversity on a event-by-event basis. In practice a given experiment should keep the data format identical throughout the equipment definition.**

- [`TRUE`] "enable" switch for the equipment. Only when enable (`TRUE`) the related equipment is active.
- [`RO_RUNNING`] Specify when the read-out of an event should be occurring (transition state) or be enabled (state). Following options are possible:

<code>RO_RUNNING</code>	Read on state "running"
<code>RO_STOPPED</code>	Read on state "stopped"
<code>RO_PAUSED</code>	Read on state "paused"
<code>RO BOR</code>	Read after begin-of-run
<code>RO_EOR</code>	Read before end-of-run
<code>RO_PAUSE</code>	Read when run gets paused
<code>RO_RESUME</code>	Read when run gets resumed
<code>RO_TRANSITIONS</code>	Read on all transitions
<code>RO_ALWAYS</code>	Read independently of the states and force a read for all transitions.
<code>RO_ODB</code>	Equipment event mirrored into ODB under variables

These flags can be combined with the logical OR operator. Trigger events in the above example are read out only when running while scaler events is read out when running and additionally on all transitions. A special flag `RO_ODB` tells the system to copy the event to the `/Equipment/<equipment name>/Variables ODB` tree once every ten seconds for diagnostic. Later on, the event content can then be displayed with `ODBEdit`.

- [`500`] Time interval for Periodic equipment (`EQ_PERIODIC`) or time out value in case of `EQ_POLLING` (unit in millisecond).
- [`0 (stop after...)`] Specify the number of events to be taken prior forcing an End-Of-Run transition. The value 0 disables this option.

- [0 ([Super Event](#) )] Enable the Super event capability. Specify the maximum number of events in the Super event.
- [0 ([History system](#) )] Enable the MIDAS history system for that equipment. The value (positive in seconds) indicates the time interval for generating the event to be available for history logging by the mlogger task if running.
- [ "", "", "" ] Reserved field for system. Should be present and remain empty.
- [[read\\_trigger\\_event\(\)](#)] User read-out routine declaration (could be any name). Every time the frontend is initialized, it copies the equipment settings to the ODB under /Equipment/<equipment name>/Common. A hot-link to that ODB tree is created allowing some of the settings to be changed during run-time. Modification of "Enabled" flag, RO\_XXX flags, "period" and "event limit" from the ODB is immediately reflected into the frontend which will act upon them. This function has to be present in the frontend code and will be called for every trigger under one of the two conditions:

- [In polling mode] The poll\_event has detected a trigger request while polling on a trigger source.
- [In interrupt mode] An interrupt source pre-defined through the interrupt\_configuration has occurred.
- [Remark 1 ] The first argument of the readout function provide the pointer to the newly constructed event and point to the first valid location for storing the data.
- [Remark 2 ] The content of the memory location pointed by **pevent** prior its uses in the readout function contains the LAM source bitwise register. This feature can be exploited in order to identify which slot has triggered the readout when multiple LAM has been assigned to the same readout function. **Example:**

```

... in the equipment declaration
...
    LAM_SOURCE(JW_C,  LAM_STATION(GE_N) | LAM_STATION(JW_N)), // event source
...
    "", "", "",
    event_dispatcher, // readout routine
...

INT event_dispatcher(char *pevent)
{
    DWORD lam, dword;
    INT   size=0;
    EQUIPMENT *eq;

    // the *pevent contains the LAM pattern returned from poll_event
    // The value can be used to dispatch to the proper LAM function

    // !!!! ONLY one of the LAM is processed in the loop !!!!
    lam = *((DWORD *)pevent);

```

```

// check LAM versus MCS station
if (lam & LAM_STATION(JW_N))
{
    ...
    // read MCS event
    size = read_mcs_event(pevent);
    ...

else if (lam & LAM_STATION(GE_N))
{
    ...
    // read GE event
    size = read_ge_event(pevent);
    ...

return size;

```

- [Remark 3 ] In the above example, the Midas Event Header will contains the same Event ID as well as the Trigger mask for both LAM. The event serial number will be incremented by one for every call to event\_dispatcher() as long as the returned size is non-zero.
- [Remark 4 ] The return value should represent the number of bytes collected in this function. If the returned value is set to zero, The event will be dismissed and the serial number to that event will be decremented by one.

**5.10.2.2 FIXED event construction** The FIXED format is the simplest event format. The event length is fixed and maps to a C structure that is filled by the readout routine. Since the standard MIDAS analyzer cannot work with this format, it is only recommended for experiment, which use its own analyzer and want to avoid the overhead of a bank structure. For fixed events, the structure has to be defined twice: Once for the compiler in form of a C structure and once for the ODB in form of an ASCII representation. The ASCII string is supplied to the system as the "init string" in the equipment list.

Following statements would define a fixed event with two ADC and TDC values:

```

typedef struct {
    int adc0;
    int adc1;
    int tdc0;
    int tdc1;
    TRIGGER_EVENT;
char *trigger_event_str[] = {
    "adc0 = INT : 0",
    "adc1 = INT : 0",
    "tdc0 = INT : 0",
    "tdc1 = INT : 0",
    ASUM_BANK;

```

The `trigger_event_str` has to be defined before the equipment list and a reference to it has to be placed in the equipment list like:

```
{
...
  read_trigger_event, // readout routine
  poll_trigger_event, // polling routine
  trigger_event_str, // init string
}
```

The readout routine could then look like this, where the `<...>` statements have to be filled with the appropriate code accessing the hardware:

```
INT read_trigger_event(char *pevent)
{
  TRIGGER_EVENT *ptrg;

  ptrg = (TRIGGER_EVENT *) pevent;
  ptrg->adc0 = <...>;
  ptrg->adc1 = <...>;
  ptrg->tdc0 = <...>;
  ptrg->tdc1 = <...>;

  return sizeof(TRIGGER_EVENT);
}
```

### 5.10.3 MIDAS event construction

The MIDAS event format is a variable length event format. It uses "banks" as subsets of an event. A bank is composed of a bank header followed by the data. The bank header itself is made of 4 fields i.e: bank name (4 char max), bank type, bank length. Usually a bank contains an array of values that logically belong together. For example, an experiment can generate an ADC bank, a TDC bank and a bank with trigger information. The length of a bank can vary from one event to another due to zero suppression from the hardware. Beside the variable data length support of the bank structure, another main advantage is the possibility for the analyzer to add more (calculated) banks during the analysis process to the event in process. After the first analysis stage, the event can contain additionally to the raw ADC bank a bank with calibrated ADC values called CADC bank for example. In this CADC bank the raw ADC values could be offset or gain corrected.

MIDAS banks are created in the frontend readout code with calls to the MIDAS library. Following routines exist:

- `bk_init()` , `bk_init32()` Initializes a bank structure in an event.
- `bk_create()` Creates a bank with a given name (exactly four characters)

- `bk_close()` Closes a bank previously opened with `bk_create()`.
- `bk_locate()` Locate a bank within an event by its name.
- `bk_iterate()` Return bank and data pointers to each bank in the event.
- `bk_list()` Construct a string of all the bank name in the event.
- `bk_size()` Returns the size in bytes of all banks including the bank headers in an event. The following code composes an event containing two ADC and two TDC values, the `<...>` statements have to be filled with specific code accessing the hardware:

```

INT read_trigger_event(char *pevent)
{
    INT *pdata;

    bk_init(pevent);

    bk_create(pevent, "ADC0", TID_INT, &pdata);
    *pdata++ = <ADC0>
    *pdata++ = <ADC1>
    bk_close(pevent, pdata);

    bk_create(pevent, "TDC0", TID_INT, &pdata);
    *pdata++ = <TDC0>
    *pdata++ = <TDC1>
    bk_close(pevent, pdata);

    return bk_size(pevent);
}

```

Upon normal completion, the readout routine returns the event size in bytes. If the event is not valid, the routine can return zero. In this case no event is sent to the backend. This can be used to implement a software event filter (sometimes called "third level trigger").

```

INT read_trigger_event(char *pevent)
{
    WORD *pdata, a;

    // init bank structure
    bk_init(pevent);

    // create ADC bank
    bk_create(pevent, "ADC0", TID_WORD, &pdata);

    // read ADC bank
    for (a=0 ; a<8 ; a++)
        cami(1, 1, a, 0, pdata++);

    bk_close(pevent, pdata);

    // create TDC bank
    bk_create(pevent, "TDC0", TID_WORD, &pdata);
}

```

```
// read TDC bank
for (a=0 ; a<8 ; a++)
    cami(1, 2, a, 0, pdata++);

bk_close(pevent, pdata);

return bk_size(pevent);
```

#### 5.10.4 YBOS event construction

The YBOS event format is also a bank format used in other DAQ systems. The advantage of using this format is the fact that recorded data can be analyzed with pre-existing analyzers understanding YBOS format. The disadvantage is that it has a slightly larger overhead than the MIDAS format and it supports fewer different bank types. An introduction to YBOS can be found under:

#### YBOS

The scheme of bank creation is exactly the same as for MIDAS events, only the routines are named differently. The YBOS format is double word oriented i.e. all incrementation are done in 4 bytes steps. Following routines exist:

- [ybk\\_init\(\)](#) Initializes a bank structure in an event.
- [ybk\\_create\(\)](#) Creates a bank with a given name (exactly four characters)
- [ybk\\_close\(\)](#) Closes a bank previously opened with [ybk\\_create\(\)](#).
- [ybk\\_size\(\)](#) Returns the size in bytes of all banks including the bank headers in an event.

The following code creates an ADC0 bank in YBOS format:

```
INT read_trigger_event(char *pevent)
{
    DWORD i;
    DWORD *pbkdat;

    ybk_init((DWORD *) pevent);

    // collect user hardware data
    ybk_create((DWORD *)pevent, "ADC0", I4_BKTYPE, (DWORD *)(&pbkdat));
    for (i=0 ; i<8 ; i++)
        *pbkdat++ = i & 0xFFF;
    ybk_close((DWORD *)pevent, pbkdat);

    ybk_create((DWORD *)pevent, "TDC0", I2_BKTYPE, (DWORD *)(&pbkdat));
    for (i=0 ; i<8 ; i++)
```



```

*((WORD *)pbkdat)++ = (WORD)(0x10+i) & 0xFFF;
ybk_close((DWORD *) pevent, pbkdat);

ybk_create((DWORD *)pevent, "SIMU", I2_BKTYPE, (DWORD *)&pbkdat);
for (i=0 ; i<9 ; i++)
    *((WORD *)pbkdat)++ = (WORD) (0x20+i) & 0xFFF;
ybk_close((DWORD *) pevent, I2_BKTYPE, pbkdat);

return (ybk_size((DWORD *)pevent));

```

### 5.10.5 Deferred Transition

This option permits the user to postpone any transition issued by any requester until some condition are satisfied. As examples:

- It may not be advised to pause or stop a run until let say some hardware has turned off a particular valve.
- The start of the acquisition system is postpone until the beam rate has been stable for a given period of time.
- While active, a particular acquisition system should not be interrupted until the "cycle" is complete.

In these examples, any application having access to the state of the hardware can register to be a "transition Deferred" client. It will then catch any transition request and postpone the trigger of such transition until *condition* is satisfied. The Deferred\_Transition requires 3 steps for setup:

- Register the deferred transition.

```

/-- Frontend Init
INT frontend_init()
{
    INT    status, index, size;
    BOOL   found=FALSE;

    // register for deferred transition
    cm_register_deferred_transition(TR_STOP, wait_end_cycle);
    cm_register_deferred_transition(TR_PAUSE, wait_end_cycle);
    ...
}

```

- Provide callback function to serve the deferred transition

```

/-- Deferred transition callback
BOOL wait_end_cycle(int transition, BOOL first)
{

```

```

if (first)
{
    transition_PS_requested = TRUE;
    return FALSE;

if (end_of_mcs_cycle)
{
    transition_PS_requested = FALSE;
    end_of_mcs_cycle = FALSE;
    return TRUE;

else
    return FALSE;

```

- Implement the condition code

```

... In this case at the end of the readout function...
...
INT read_mcs_event(char *pevent, INT offset)
{
    ...

    if (transition_PS_requested)
    {
        // Prevent to get new MCS by skipping re_arm_cycle and GE by GE_DISABLE LAM
        cam_lam_disable(JW_C,JW_N);
        cam_lam_disable(GE_C,GE_N);
        cam_lam_clear(JW_C,JW_N);
        cam_lam_clear(GE_C,GE_N);
        camc(GE_C,GE_N,0,GE_DISABLE);
        end_of_mcs_cycle = TRUE;

re_arm_cycle();
return bk_size(pevent);

```

In the example above the frontend code register for PAUSE and STOP. The second argument of the `cm_register` `wait_end_cycle` is the declaration of the callback function. The callback function will be called as soon as the transition is requested and will provide the Boolean flag `first` to be TRUE. By setting the `transition_PS_requested`, the user will have the acknowledgment of the transition request. By returning FALSE from the callback you will prevent the transition to occur. As soon as the user condition is satisfied (`end_of_mcs_cycle = TRUE`), the return code in the callback will be set to TRUE and the requested transition will be issued. The Deferred transition shows up in the ODB under **/runinfo/Requested transition** and will contain the transition code (see [State Codes & Transition Codes](#)). When the system is in deferred state, an ODBedit override command can be issued to **force** the transition to happen. eg: `odbedit> stop now, odbedit> start now`. This override will do the transition function regardless of the state of the hardware involved.

### 5.10.6 Super Event

The Super Event is a option implemented in the frontend code in order to reduce the amount of data to be transfered to the backend by removing the bank header for each event constructed. In other words, when an equipment readout in either *MIDAS* or *YBOS* format (bank format) is complete, the event is composed of the bank header followed by the data section. The overhead in bytes of the bank structure is 16 bytes for `bk_init()`, 20 bytes for `bk_init32()` and `ybk_init()`. If the data section size is close to the number above, the data transfer as well as the data storage has an non-negligible overhead. To address this problem, the equipment can be setup to generate a so called **Super Event** which is an event composed of the initial standard bank header for the first event of the super event and up to **number of sub event** maximum successive data section before the closing of the bank.

To demonstrate the use of it, let see the following example:

- Define equipment to be able to generate {*Super Event*

```
{ "GE",                // equipment name
  2, 0x0002,           // event ID, trigger mask
  "SYSTEM",           // event buffer
#ifdef USE_INT
  EQ_INTERRUPT,       // equipment type
#else
  EQ_POLLED,          // equipment type
#endif
  LAM_SOURCE(GE_C, LAM_STATION(GE_N)), // event source
  "MIDAS",            // format
  TRUE,               // enabled
  RO_RUNNING,         // read only when running
  200,                // poll for 200ms
  0,                  // stop run after this event limit
  1000,               // -----> number of sub event <----- enable Super event
  0,                  // don't log history
  "", "", "",         // readout routine
  read_ge_event,
  '
...

```

- Setup the readout function for Super Event collection.

```
//-- Event readout
// Global and fixed -- Expect NWORDS 16bits data readout per sub-event
#define NWORDS 3

INT read_ge_event(char *pevent, INT offset)
{
  static WORD *pdata;

  // Super event structure
  if (offset == 0)
  {

```

```

// FIRST event of the Super event
bk_init(pevent);
bk_create(pevent, "GERM", TID_WORD, &pdata);

else if (offset == -1)
{
// close the Super event if offset is -1
bk_close(pevent, pdata);

// End of Super Event
return bk_size(pevent);

// read GE sub event (ADC)
caml6i(GE_C, GE_N, 0, GE_READ, pdata++);
caml6i(GE_C, GE_N, 1, GE_READ, pdata++);
caml6i(GE_C, GE_N, 2, GE_READ, pdata++);

// clear hardware
re_arm_ge();

if (offset == 0)
{
// Compute the proper event length on the FIRST event in the Super Event
// NWORDS correspond to the !! NWORDS WORD above !!
// sizeof(BANK_HEADER) + sizeof(BANK) will make the 16 bytes header
// sizeof(WORD) is defined by the TID_WORD in bk_create()

return NWORDS * sizeof(WORD) + sizeof(BANK_HEADER) + sizeof(BANK);

else
// Return the data section size only
// sizeof(WORD) is defined by the TID_WORD in bk_create()

return NWORDS * sizeof(WORD);
}

```

The encoded decryption of the data section is left to the user. If the number of words per sub-event is fixed (NWORD), the sub-event extraction is simple. In the case of variable sub-event length, it is necessary to tag the first or the last word of each sub-event. The content of the sub-event is essentially the responsibility of the user.

- [Remark 1 ] The backend analyzer will have to be informed by the user on the content structure of the data section of the event as no particular tagging is applied to the **Super Event** by the Midas transfer mechanism.
- [Remark 2 ] If the **Super Event** is composed in a remote equipment running a different *Endian* mode than the backend processor, it would be necessary to insure the data type consistency throughout the **Super Event** in order to guaranty the proper byte swapping of the data content.
- [Remark 3 ] The event rate in the equipment statistic will indicates the rate of sub-events.

### 5.10.7 Slow Control System

Instead of talking directly to each other, frontend and control programs exchange information through the ODB. Each slow control equipment gets a corresponding ODB tree under /Equipment. This tree contains variables needed to control the equipment as well as variables measured by the equipment. In case of a high voltage equipment this is a Demand array with contains voltages to be set, a Measured array which contains read back voltages and a Current array which contains the current drawn from each channel. To change the voltage of a channel, a control program writes to the Demand array the desired value. This array is connected to the high voltage frontend via a ODB hot-link. Each time it gets modified, the frontend receives a notification and sets the new value. In the other direction the frontend continuously reads the voltage and current values from all channels and updates the according ODB arrays if there has been a significant change. This design has a possible inconvenience due to fact that ODB is the key element of that control. Any failure or corruption of the database can results in wrong driver control. Therefore it is not recommended to use this system to control systems that need redundancy for safety purposes. On the other hand this system has several advantages:

- The control program does not need any knowledge of the frontend, it only talks to the ODB.
- The control variables only exist at one place that guarantees consistency between all clients.
- Basic control can be done through ODBEdit without the need of a special control program.
- A special control program can be tested without having a frontend running.
- In case of  $n$  frontend and  $m$  control programs, only  $n+m$  network connections are needed instead of  $n*m$  connection for point-to-point connections. Since all slow control values are contained in the ODB, they get automatically dumped to the logging channels. The slow control frontend use the same framework as the normal frontend and behave similar in many respects. They also create periodic events that contain the slow control variables and are logged together with trigger and scaler events. The only difference is that a routine is called periodically from the framework that has the task to read channels and to update the ODB. To access slow control hardware, a two-layer driver concept is used. The upper layer is a "class driver", which establishes the connection to the ODB variables and contains high level functionality like channel limits, ramping etc. It uses a "device driver" to access the channels. These drivers implement only very simple commands like "set channel" and "read channel". The device drivers themselves can use bus drivers like RS232 or GPIB to control the actual device.

Class driver, Device and Bus driver in the slow control system

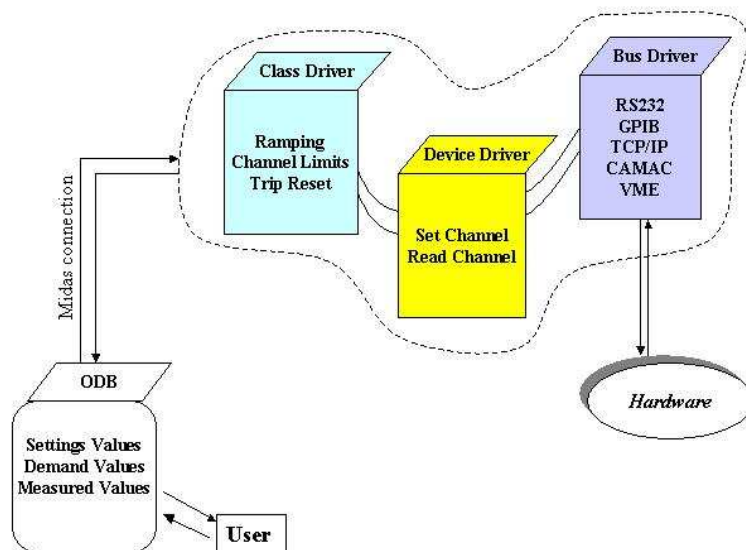


Figure 13: Class driver, Device and Bus driver in the slow control system

The separation into class and device drivers has the advantage that it is very easy to add new devices, because only the simple device driver needs to be written. All higher functionality is inherited from the class driver. The device driver can implement richer functionality, depending on the hardware. For some high voltage devices there is a current read-back for example. This is usually reflected by additional variables in the ODB, i.e. a Current array. Frontend equipment uses exactly one class driver, but a class driver can use more than one device driver. This makes it possible to control several high voltage devices for example with one frontend in one equipment. The number of channels for each device driver is defined in the slow control frontend. Several equipment with different class drivers can be defined in a single frontend.

Key name	Type	#Val	Size	Last	Opn	Mode	Value
Epics	DIR						
Settings	DIR						
Channels	DIR						
Epics	INT	1	4	25h	0	RWD	3
Devices	DIR						
Epics	DIR						
Channel name	STRING	10	32	25h	0	RWD	
		[0]					GPS:VAR1
		[1]					GPS:VAR2

			[2]				GPS:VAR3
Names	STRING	10	32	17h	1	RWD	Current
			[0]				Voltage
			[1]				Watchdog
			[2]				
Update Threshold Measure	FLOAT	10	4	17h	0	RWD	
			[0]				2
			[1]				2
			[2]				2
Common	DIR						
Event ID	WORD	1	2	17h	0	RWD	3
Trigger mask	WORD	1	2	17h	0	RWD	0
Buffer	STRING	1	32	17h	0	RWD	SYSTEM
Type	INT	1	4	17h	0	RWD	4
Source	INT	1	4	17h	0	RWD	0
Format	STRING	1	8	17h	0	RWD	FIXED
Enabled	BOOL	1	4	17h	0	RWD	y
Read on	INT	1	4	17h	0	RWD	121
Period	INT	1	4	17h	0	RWD	60000
Event limit	DOUBLE	1	8	17h	0	RWD	0
Num subevents	DWORD	1	4	17h	0	RWD	0
Log history	INT	1	4	17h	0	RWD	1
Frontend host	STRING	1	32	17h	0	RWD	hostname
Frontend name	STRING	1	32	17h	0	RWD	Epics
Frontend file name	STRING	1	256	17h	0	RWD	feepic.c
Variables	DIR						
Demand	FLOAT	10	4	0s	1	RWD	
			[0]				1.56
			[1]				120
			[2]				87
Measured	FLOAT	10	4	2s	0	RWD	
			[0]				1.56
			[1]				120
			[2]				87
Statistics	DIR						
Events sent	DOUBLE	1	8	17h	0	RWDE	26
Events per sec.	DOUBLE	1	8	17h	0	RWDE	0
kBytes per sec.	DOUBLE	1	8	17h	0	RWDE	0

### 5.10.8 Electronic Logbook

The Electronic logbook is an alternative way of recording experiment information. This is implemented through the Midas web server [mhttpd task](#) (see [Elog page](#)). The definition of the options can be found in the ODB data base under [ODB /Elog Tree](#).

### 5.10.9 Log file

Midas provides a general log file **midas.log** for recording system and user messages across the different components of the data acquisition clients. The location of this file

is dependent on the mode of installation of the system.

1. [without [ODB /Logger Tree](#)] In this case the location is defined by either the [MIDAS\\_DIR](#) environment (see [Environment variables](#) ) or the definition of the experiment in the **exptab** file (see [Experiment\\_Definition](#) ). In both case the log file will be in the experiment specific directory.
2. [with [/Logger Tree](#)] The **midas.log** will be sitting into the defined directory specified by **Data Dir** .

**midas.log** file will contains system and user messages generated by any application connected to the given experiment.

The [MIDAS Macros](#) definition provides a list of possible type of messages.

```
Fri Mar 24 10:48:40 2000 [CHAOS] Run 8362 started
Fri Mar 24 10:48:40 2000 [Logger] Run #8362 started
Fri Mar 24 10:55:04 2000 [Lazy_Tape] cni-043[10] (cp:383.6s) /dev/nst0/run08360.ybs 849.896MB file N
Fri Mar 24 11:24:03 2000 [MStatus] Program MStatus on host umelba started
Fri Mar 24 11:24:03 2000 [MStatus] Program MStatus on host umelba stopped
Fri Mar 24 11:27:02 2000 [Logger] stopping run after having received 1200000 events
Fri Mar 24 11:27:03 2000 [CHAOS] Run 8362 stopped
Fri Mar 24 11:27:03 2000 [SUSIYBOS] saving info in run log
Fri Mar 24 11:27:03 2000 [Logger] Run #8362 stopped
Fri Mar 24 11:27:13 2000 [Logger] starting new run
Fri Mar 24 11:27:14 2000 [CHAOS] Run 8363 started
Fri Mar 24 11:27:14 2000 [CHAOS] odb_access_file -I- /Equipment/kos_trigger/Dump not found
Fri Mar 24 11:27:14 2000 [Logger] Run #8363 started
Fri Mar 24 11:33:47 2000 [Lazy_Tape] cni-043[11] (cp:391.8s) /dev/nst0/run08361.ybs 850.209MB file N
Fri Mar 24 11:42:35 2000 [CHAOS] Run 8363 stopped
Fri Mar 24 11:42:40 2000 [SUSIYBOS] saving info in run log
Fri Mar 24 11:42:41 2000 [ODBEdit] Run #8363 stopped
Fri Mar 24 12:19:57 2000 [MChart] client [umelba.Triumf.CA]MChart failed watchdog test after 10 sec
Fri Mar 24 12:19:57 2000 [MChart] Program MChart on host koslx0 stopped
```

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## 5.11 Introduction

[New Documented Features - Top - Components](#)

... *A few words...*

Acquiring, collecting and analyzing data is the essence of mankind to satisfy his urge for understanding natural phenomena by comparing "real" events to his own symbolic representation. These fundamental steps paved human evolution and in the world of science they have been the keys to major steps forward in our understanding of nature. Until the last couple of decade's -when "Silicium" was still underground, the PPP protocol (Paper, Pencil and Patience) was the basic tool for this "unique" task. With the development of the "Central Processing Unit", data acquisition using computers wired



to dedicated hardware instrumentation became available. This has allowed scientists to sit back and turn their minds towards finding solutions to problems such as "How do I analyze all these data?" Since the last decade or so when "connectivity" appeared to be a powerful word, the data acquisition system had to adapt itself to that new vocabulary.

Based on this sudden new technology, several successful systems using decentralization of information have been developed. But the task is not simple! If the hardware is available, implementing a true distributed intelligence environment for a particular application requires that each node have full knowledge of the capability of all the other nodes. Complexity rises quickly and generalization of such systems is tough. Recently more pragmatic approaches emerged from all this, suggesting that central database information on a system may be more adequate, especially since processing and networking speed are not a "real" concern these days. MIDAS and its predecessor HIX may be counted part of the precursor packages in the field.

The old question: "How do we analyze all these data?" still remains and may have been the driving force behind this evolution :-).

### 5.11.1 What is Midas?

The Maximum Integrated Data Acquisition System (MIDAS) is a general-purpose system for event based data acquisition in small and medium scale physics experiments. It has been developed at the Paul Scherrer Institute (Switzerland) and at TRIUMF (Canada) between 1993 and 2000 (Release of Version 1.8.0). Presently ongoing development are more focused on the interfacing capability of the Midas package to external applications such as ROOT for data analysis (see [MIDAS Analyzer](#)).

Midas is based on a modular networking capability and a central database system. MIDAS consists of a C library and several applications. They run on many different operating systems such as UNIX like, Windows NT, VxWorks, VMS and MS-DOS. While the system is already in use in several laboratories, the development continues with addition of new features and tools. Current development involves RTLinux for either dedicated frontend or composite frontend and backend system.

For the newest status, check the MIDAS home page: [Switzerland](#) , [Canada](#)

### 5.11.2 What can MIDAS do for you?

MIDAS has been designed for small and medium experiments. It can be used in distributed environments where one or more frontends are connected to the backend via Ethernet. The frontend might be an embedded system like a VME CPU running VxWorks or a PC running Windows NT or Linux. Data rates around 1MB/sec through standard Ethernet and 6.1MB/sec over Fast Ethernet can be achieved.

For small experiments and test setups the front-end program can run on the back-end computer thus eliminating the need of network transfer, presuming that the back-end computer has direct access to the hardware. Device drivers for common PC-CAMAC

interfaces have been written for Windows NT and Linux. Drivers for PC-VME interfaces are commercially available for Windows NT.

For data analysis, users can write a complete analyzer or use the standard MIDAS analyzer which uses HBOOK routines for histogramming and PAW for histogram display.

The MIDAS package contains also a slow control system which can be used to control high voltage supplies, temperature control units etc. The slow control system is fully integrated in the main data acquisition and act as a front-end with particular built-in control mechanism. Slow control values can be written together with event data to tape.

[New Documented Features - Top - Components](#)

## 5.12 mhttpd task

[Utilities - Top - Data format](#)

**mhttpd** is the Midas Web Server. It provides Midas DAQ control through the web using any web browser.

This daemon application has to run in order to allow the user to access from a Web browser any Midas experiment running on a given host. Full monitoring and "Almost" full control of a particular experiment can be achieved through this Midas Web server. The color coding is green for present/enabled, red for missing/disabled, yellow for inactive. It is important to note the refresh of the page is not "event driven" but is controlled by a timer (see **Confg-** button). This mean the information at any given time may reflect the experiment state of up to n second in the paste, where n is the timer setting of the refresh parameter. Its basic functionality are:

- Run control (start/stop).
- Frontend up-to-date status and statistics display.
- Logger up-to-date status and statistics display.
- Lazylogger up-to-date status and statistics display.
- Current connected client listing.
- Slow control data display.
- Basic access to ODB.
- Graphical history data display.
- Electronic LogBook recording/retrival messages
- Alarm monitoring/control
- ... and more ...

Each section is further described below:

- [Start page](#) - Run control page
- [ODB page](#) - Online Database manipulation (equivalent to ODBedit)
- [Equipment page](#) (Frontend info)
- [CNAF page](#) (CAMAC access page)
- [Message page](#) (Message Log)
- [Elog page](#) (Electronic Log)
- [Program page](#) (Program control)
- [History page](#) (History display)
- [Alarm page](#) (Alarm control)
- [Custom page](#) (User defined Web page)

**mhttpd** requires as argument the TCP/IP port number in order to listen to the web based request.

- **Arguments**

- [-h ] : help
- [-p port ] : port number, no default, should be 8081 for **Example** .
- [-D ] : start program as a daemon

- **Usage**

```
>mhttpd -p 8081 -D
```

- **Description** Once the connection to a given experiment is established, the main Midas status page is displayed with the current ODB information related to this experiment. The page is sub-divided in several sections:

-[Experiment/Date] Current Experiment, current date.

-[Action/Pages buttons] Run control button, Page switch button. At any web page level within the Midas Web page the main status page can be invoked with the <status> button.

- [Start... button] Depending on the run state, a single or the two first buttons will be showing the possible action (Start/Pause/Resume/Stop) (see [Start page](#)).

- [ODB button] Online DataBase access. Depending on the security, R/W access can be granted to operated on any ODB field (see [ODB page](#)).
- [CNAF button] If one of the equipment is a CAMAC frontend, it is possible to issue CAMAC command through this button. In this case the frontend is acting as a RPC CAMAC server for the request (see [CNAF page](#)).
- [Messages button] Shows the n last entries of the Midas system message log. The last entry is always present in the status page (see below) (see [Message page](#)).
- [Elog button] Electronic Log book. Permit to record permanently (file) comments/messages composed by the user (see [Elog page](#)).
- [Alarms button] Display current Alarm setting for the entire experiment. The activation of an alarm has to be done through ODB under the **/Alarms** tree (See [Alarm System](#))
- [Program button] Display current program (midas application) status. Each program has a specific information record associated to it. This record is tagged as a hyperlink in the listing (see [Program page](#)).
- [History button] Display History graphs of pre-defined variables. The history setting has to be done through ODB under the **/History** (see [History system](#) , [History page](#)).
- [Config button] Allows to change the page refresh rate.
- [Help button] Help and link to the main Midas web pages.
- [User button(s)] If the user define a new tree in ODB named **Script** than any sub-tree name will appear as a button of that name. Each sub-tree (`/Script/<button name>/`) should contain at least one string key being the script command to be executed. Further keys will be passed as
  - **Arguments** to the script. Midas Symbolic link are permitted.
  - **Example** : The **Example** below defines a script names **doit** with 2 **Arguments** (run# device) which will be invoked when the button `<doit>` is pressed.

```
odbedit
mkdir Script
cd Script
mkdir doit
cd doit
create string cmd
ln "/runinfo/run number" run
create string dest
set dest /dev/hda
```

[Version >= 1.8.3 Alias Hyperlink] This line will be present on the status page only if the ODB tree **/Alias**. The distinction for spawning a secondary frame with the link request is done by default. For forcing the link in the current frame, add the terminal character "&" at the end of the link name.

- **Example** : The **Example** will create a shortcut to the defined location in the ODB.

```

odbedit
ls
create key Alias
cd Alias
ln /Equipment/Trigger/Common "Trig Setting"
ln /Analyzer/Output "Analyzer"

create key "Alias new window"          <-- Version < 1.8.3
cd "Alias new window"
ln /equipment/Scalers/Variables "Scalers Var"

or
cd Alias
ln /Equipment/Trigger/Common "Trig Setting&"  <-- Version >= 1.8.3

```

- [General info] Current run number, state, General Enable flag for Alarm, Auto restart flag Condition of mlogger.
- [Equipment listing] Equipment name (see [Equipment page](#)), host on which its running, Statistics for that current run, analyzed percentage by the "analyzer" (The numbers are valid only if the name of the analyser is "Analyzer").
- [Logger listing] Logger list. Multiple logger channel can be active (single application). The hyperlink "0" will bring you to the odb tree /Logger/channels/0/Settings. This section is present only when the Midas application [mlogger task](#) is running.
- [Lazylogger listing] Lazylogger list. Multiple lazy application can be active. This section is present only when the Midas application [lazylogger task](#) is running.
- [Last system message] Display a single line containing the last system message received at the time of the last display refresh.
- [Current client listing] List of the current active Midas application with the host-name on which their running.

Midas Web server

Title	MIDAS experiment "midas"		Mon Dec 18 14:42:06 2000							
Action/Pages	Start	ODB	CNAF	Messages	ELog	Alarms	Programs	History	Config	Help
User button(s)	doit	doit2								
Trigger button(s)	Trigger Scaler event									
Alias/Alias new window	<a href="#">Trig setting</a> <a href="#">doit</a> <a href="#">setting</a>									
General Info	Run #63	Stopped	Alarms On	Restart Yes	Logging disabled					
	Start: Wed Nov 22 10:00:37 2000					Stop: Wed Nov 22 10:01:48 2000				
Equipment listing	Equipment	FE Node	Events	Event rate[/s]	Data rate[kB/s]	Analyzed				
	Trigger	feFlash@midmes04	7111	0.0	0.0	73 %				
	Scaler	feFlash@midmes04	0	0.0	0.0	0.0%				
Logger Channels	Channel		Active	Events	MB written	GB total				
	0	run00063.mid	Disabled	0	0.000	0.000				
	1	run00063.mid	Disabled	0	0.000	0.000				
Lazylogger application	Lazy Label		Progress	File Name	# Files	Total				
	Disk 01		0 %		0	0.0 %				
	Tape 01		0 %		0	0.0 %				
Last system message	Mon Dec 18 14:40:06 2000 [mhttpd] Program mhttpd on host midmes04 started									
Client listing	feFlash [midmes04]		Logger [midmes04]			Lazy_Disk [midmes04]				
	Lazy_Tape [midmes04]		mhttpd [midmes04]							

Figure 14: Midas Web server

### 5.12.1 Start page

Once the **Start** button is pressed, you will be prompt for experiment specific parameters before starting the run. The minimum set of parameter is the run number, it will be incremented by one relative to the last value from the status page. In the case you have defined the ODB tree **/Experiment/Edit on Start** all the parameters sitting in this directory will be displayed for possible modification. The **Ok** button will proceed to the start of the run. The **Cancel** will abort the start procedure and return you to the status page.

Start run request page. In this case the user has multiple run parameters defined under **"/Experiment/Edit on Start"**

MIDAS experiment "e614"		Tue Dec 19 09:50:16 2000	
Start new run			
Run number		895	
Comment		Test, -150 mv th	
Write Data		y	
Exp type		3 mod test	
Operators		SCW RP	
Sc 1 HV (volts)		2300	
Sc 2 HV (volts)		1800	
GAS type		Ar 25 Iso 75	
U1 HV (volts)		-2000	
V1 HV (volts)		-2000	
U2 HV (volts)		-2000	
V2 HV (volts)		-1750	
U3 HV (volts)		-2000	
V3 HV (volts)		-2000	
Preamp (mV)		4200	
		Start	Cancel

Figure 15: Start run request page.

The title of each field is taken from the ODB key name itself. In the case this label has a poor meaning and extra explanation is required, you can do so by creating a new ODB tree under experiment **Parameter Comments/** . Then by creating a string entry named as the one in **Edit** on Start- you can place the extra information relative to that key (html tags accepted).

This "parameter comment" option is available and visible **ONLY** under the midas web page, the **odbedit start** command will not display this extra information.

```
[local:midas:S]/Experiment>ls -lr
Key name                               Type   #Val  Size  Last Opn Mode Value
-----
Experiment                             DIR
  Name                                 STRING 1     32   17s  0   RWD  midas
  Edit on Start                       DIR
    Write data                         BOOL   1     4    16m  0   RWD  y
    enable                             BOOL   1     4    16m  0   RWD  n
    nchannels                          INT    1     4    16m  0   RWD  0
    dwelling time (ns)                 INT    1     4    16m  0   RWD  0
  Parameter Comments                   DIR
    Write Data                         STRING 1     64   44m  0   RWD  Enable logging
    enable                             STRING 1     64    7m  0   RWD  Scaler for expt B1 only
    nchannels                          STRING 1     64   14m  0   RWD  <i>maximum 1024</i>
    dwelling time (ns)                 STRING 1     64    8m  0   RWD  <b>Check hardware now</b>
```

```
[local:midas:S]Edit on Start>ls -l
Key name                               Type   #Val  Size  Last Opn Mode Value
-----
Write Data                             LINK   1     19   50m  0   RWD  /logger/Write data
enable                                 LINK   1     12   22m  0   RWD  /sis/enable
number of channels                     LINK   1     15   22m  0   RWD  /sis/nchannels
dwelling time (ns)                    LINK   1     24   12m  0   RWD  /sis/dwelling time (ns)
```

Start run request page. Extra comment on the run condition is displayed below each entry.

MIDAS experiment "midas"		Fri Oct 12 10:33:15 2001	
Start new run			
Run number	<input type="text" value="2"/>		
Write Data	<input type="text" value="y"/>		
Enable logging	<input type="text" value="y"/>		
enable	<input type="text" value="n"/>		
Scaler for expt B1 only	<input type="text" value="n"/>		
number of channels	<input type="text" value="0"/>		
<i>maximum 1024</i>			
dwelling time (ns)	<input type="text" value="0"/>		
<b>Check hardware now</b>	<input type="text" value="0"/>		
<input type="button" value="Start"/> <input type="button" value="Cancel"/>			

Figure 16: Start run request page.



### 5.12.2 ODB page

The ODB page shows the ODB root tree at first. Clicking on the hyperlink will walk you to the requested ODB field. The **Example** below show the sequence for changing the variable "PA" under the /equipment/PA/Settings/Channels ODB directory. A possible shortcut

If the ODB is Write protected, a first window will request the web password.

ODB page access.

The figure illustrates the navigation sequence through the MIDAS ODB interface. It consists of five overlapping screenshots showing the path from the root to the 'PA' variable settings.

**Screenshot 1 (Top):** Root page for 'MIDAS experiment "e614"' at 'Tue Dec 19 09:58:47 2000'. The 'Equipment' menu item is highlighted in the left sidebar.

**Screenshot 2:** The '/ Equipment /' directory page, showing the 'Settings' menu item highlighted in the sidebar.

**Screenshot 3:** The '/ Equipment / PA /' directory page, showing the 'Settings' menu item highlighted in the sidebar.

**Screenshot 4:** The '/ Equipment / PA / Settings /' directory page, showing the 'Channels' menu item highlighted in the sidebar.

**Screenshot 5 (Bottom):** The '/ Equipment / PA / Settings / Channels /' directory page, showing the 'PA' variable with a value of '36 (0x24)'. The 'Set' button is highlighted.

**Additional Elements:**

- A red text box on the left reads: **If ODB is Write protected**. Below it is a form titled 'Please enter password to obtain write access' with a 'Submit' button.
- A 'Set new value - type = INT' dialog box is shown at the bottom, with 'Equipment/PA/Settings/Channels/PA' in the path field and '36' in the value field.

Figure 17: ODB page access.

## 5.12.3 Equipment page

The equipment names are linked to their respective **/Variables** sub-tree. This permit to access as a shortcut the current values of the equipment. In the case the equipment is a slow control equipment, the parameters list may be hyperlinked for parameter modification. This option is possible only if the parameter names have a particular name syntax (see [History system](#)).

Slow control page.

MIDAS experiment "e614"				Mon Dec 18 14:21:54 2000						
<input type="button" value="ODB"/> <input type="button" value="Status"/> <input type="button" value="Help"/>										
Equipment: <a href="#">PA</a>										
Groups: <a href="#">All</a> <a href="#">Crate0</a> <a href="#">Crate1</a>										
Names	D_VTp	M_VTp	D_Thres	M_ThresA	M_ThresB	D_TP	M_TP	Temp	Voltage+	Voltage-
Sl_0	<a href="#">0</a>	0	<a href="#">0</a>	0	0	<a href="#">n</a>	n	51	-0.018	-0.006
Sl_1	<a href="#">1850</a>	1852	<a href="#">1011</a>	-1002	-998	<a href="#">n</a>	n	31.3	5.061	-5.103
Sl_2	<a href="#">1793</a>	1793	<a href="#">1017</a>	-1002	-999	<a href="#">n</a>	n	33.8	5.099	-5.112
Sl_3	<a href="#">1775</a>	1774	<a href="#">1023</a>	-1001	-1000	<a href="#">n</a>	n	33.5	5.067	-5.093
Sl_4	<a href="#">1852</a>	1852	<a href="#">1017</a>	-1003	-999	<a href="#">n</a>	n	34.9	5.076	-5.104
Sl_5	<a href="#">1800</a>	1800	<a href="#">1014</a>	-1004	-1000	<a href="#">n</a>	n	38.5	5.055	-5.108
Sl_6	<a href="#">1786</a>	1785	<a href="#">1011</a>	-1001	-1000	<a href="#">n</a>	n	40.4	5.066	-5.098
Sl_7	<a href="#">1798</a>	1798	<a href="#">1011</a>	-1004	-1000	<a href="#">n</a>	n	37.3	5.083	-5.097
Sl_8	<a href="#">1795</a>	1795	<a href="#">1018</a>	-1002	-1002	<a href="#">n</a>	n	32	5.073	-5.092
Sl_9	<a href="#">1801</a>	1801	<a href="#">1016</a>	-1001	-1002	<a href="#">n</a>	n	35.1	5.09	-5.104
Sl_10	<a href="#">1797</a>	1798	<a href="#">1033</a>	-1001	-1000	<a href="#">n</a>	n	34.7	5.065	-5.104
Sl_11	<a href="#">1795</a>	1796	<a href="#">1019</a>	-1000	-1002	<a href="#">n</a>	n	31.3	5.057	-5.102
Sl_12	<a href="#">1797</a>	0	<a href="#">1013</a>	0	0	<a href="#">n</a>	n	0	-0.022	-0.006
Sl_13	<a href="#">1798</a>	1798	<a href="#">1016</a>	-1002	-1000	<a href="#">n</a>	n	34.3	5.067	-5.102
Sl_14	<a href="#">1793</a>	1793	<a href="#">1016</a>	-1000	-1000	<a href="#">n</a>	n	32.4	5.07	-5.095
Sl_15	<a href="#">1799</a>	1800	<a href="#">1015</a>	-1000	-1001	<a href="#">n</a>	n	28.9	5.068	-5.092
Sl_16	<a href="#">1782</a>	1783	<a href="#">1007</a>	-1002	-1001	<a href="#">n</a>	n	37.7	5.058	-5.099
Sl_17	<a href="#">1798</a>	1798	<a href="#">1011</a>	-1001	-999	<a href="#">n</a>	n	33.3	5.104	-5.094
Sl_18	<a href="#">1796</a>	1796	<a href="#">1017</a>	-1001	-1002	<a href="#">n</a>	n	30.6	5.078	-5.103
Sl_19	<a href="#">1798</a>	1797	<a href="#">1009</a>	-1000	-1001	<a href="#">n</a>	n	34.7	5.07	-5.106
Sl_20	<a href="#">1803</a>	1803	<a href="#">1014</a>	-1002	-1000	<a href="#">n</a>	n	37.6	5.066	-5.11
Sl_21	<a href="#">1799</a>	1799	<a href="#">1010</a>	-1000	-1002	<a href="#">n</a>	n	38.7	5.056	-5.11
Sl_22	<a href="#">1805</a>	1805	<a href="#">1015</a>	-1000	-1001	<a href="#">n</a>	n	33.1	5.066	-5.114
Sl_23	<a href="#">1793</a>	1793	<a href="#">1019</a>	-1000	-1001	<a href="#">n</a>	n	31.2	5.055	-5.096
Sl_24	<a href="#">1789</a>	1788	<a href="#">1018</a>	-1000	-1002	<a href="#">n</a>	n	38.1	5.047	-5.105

Figure 18: Slow control page.

#### 5.12.4 CNAF page

If one of the active equipment is a CAMAC based data collector, it will be possible to remotely access CAMAC through this web based CAMAC page. The status of the connection is displayed in the top right hand side corner of the window.

CAMAC command pages.

MIDAS experiment "silicon"			CAMAC server: feSilicon	
Execute			ODB	Status Help
N	A	F	Data	
<input type="text" value="1"/>	<input type="text" value="0"/>	<input type="text" value="0"/>	<input type="text" value="0"/>	
Repeat		<input type="text" value="1"/>	C cycle	Z cycle
Repeat delay [ms]		<input type="text" value="0"/>	Set inhibit	Clear inhibit
Data increment		<input type="text" value="0"/>	Branch	<input type="text" value="0"/>
A increment		<input type="text" value="0"/>	Crate	<input type="text" value="1"/>

MIDAS experiment "trinat"			No CAMAC server running	
Execute			ODB	Status Help
N	A	F	Data	
<input type="text" value="1"/>	<input type="text" value="0"/>	<input type="text" value="0"/>	<input type="text" value="0"/>	
Repeat		<input type="text" value="1"/>	C cycle	Z cycle
Repeat delay [ms]		<input type="text" value="0"/>	Set inhibit	Clear inhibit
Data increment		<input type="text" value="0"/>	Branch	<input type="text" value="0"/>
A increment		<input type="text" value="0"/>	Crate	<input type="text" value="1"/>

Figure 19: CAMAC command pages.

### 5.12.5 Message page

This page display by block of 100 lines the content of the Midas System log file starting with the most recent messages. The Midas log file resides in the directory defined by the experiment.

Message page.

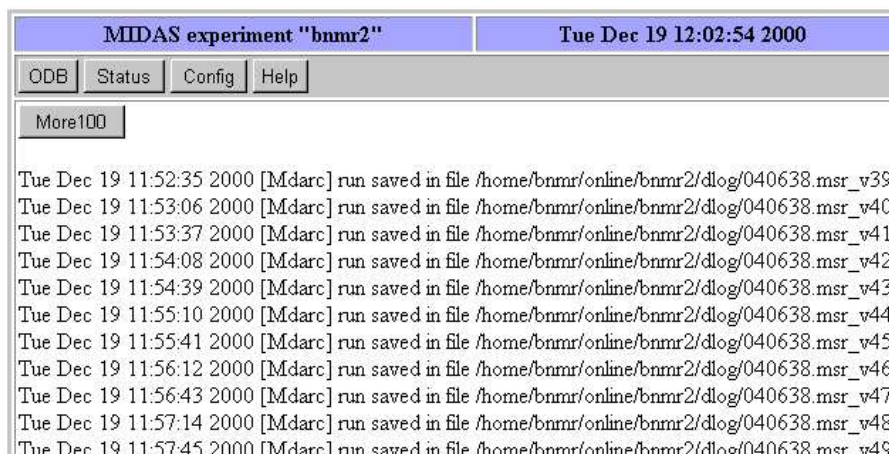


Figure 20: Message page.

### 5.12.6 Elog page

The Electronic Log page show the most recent Log message recorded in the system. The top buttons allows you to either Create/Edit/Reply/Query/Show a message.

From version 1.9.0, this page contains extra parameters for time selection and Email forwarding. Please refer to the ODB structure for further information.

main Elog page.

MIDAS Electronic Logbook		Experiment "chaos"	
New	Edit	Reply	Query
Last 10 entries		Shift Check	Runlog
Status			
Next	Previous	Last <i>Check a category to browse only entries from that category</i>	
Entry date: Sun Nov 19 06:10:20 2000		Run number: 13079	
<input type="checkbox"/> Author: rmeier		<input type="checkbox"/> Type: Shift Check	
<input type="checkbox"/> System: General		<input type="checkbox"/> Subject:	
1 Log beam channel : [X] adjusted B1 (.5 Gauss) 2 Target T-P Ok? : [X] MT running 3 All Chambers V-I Ok? : [X] 4 DAQ : [X] 5 Histograms, dotplots Ok? : [X]			

Figure 21: main Elog page.

The format of the message log can be written in HTML format.

#### HTML Elog message.

MIDAS Electronic Logbook		Experiment "tuda"	
New	Edit	Reply	Query
Last 24 hours		Runlog	Status
Next	Previous	Last <i>Check a category to browse only entries from that category</i>	
Entry date: Thu Sep 14 14:55:34 2000		Run number: 1	
<input type="checkbox"/> Author: midas@midmes02.triumf.ca		<input type="checkbox"/> Type: Info	
<input type="checkbox"/> System: General		<input type="checkbox"/> Subject: DAQ	
<b>Hello TUDA folks,</b> <ul style="list-style-type: none"> <li>The main components of the DAQ for upcoming run is "basically" installed.</li> <li>The VME crates contains the PPC and the CES CBD8210 CAMAC branch driver.</li> <li>This CBD is connected to two A2 CAMAC Crate Controllers.</li> <li>Acquisition for 16x8 ADCs + 4x32 TDCs.</li> </ul>			
CRATE 1		Modules	
Slot 01-16	ADC 4418 Silena		
Slot 17-20	TDC 3377 LeCroy or Command list		
Slot 21	Output Register OR2027 SEN		
Slot 22-23	Pattern Unit C212		
Slot 24-25	Crate Controller A2 Jorway 71B Spec		
CRATE 2		Modules	
Slot 01	Hex 24bit Scalers KCS3815		
Slot 22-23	Branch terminator BHT-002/D SEC		
Slot 24-25	Crate Controller A2 1302 BiRa system		
<b>System Status log:</b>			
Date	Successful	Unsuccessful or not done yet	
September 14/2000	Optical 100BaseT link to the Shack		

Figure 22: HTML Elog message.

The **runlog** button display the content of the file **runlog.txt** which is expected to be in the data directory specified by the ODB key **/Logger/Data Dir** . Regardless of its content, it will be displayed in the web page. Its common uses is to **append** lines after every run. The task appending this run information can be any of the midas application.



**Example** is available in the **Example** /experiment/analyzer.c which at each end-of-run (EOR) will write to the runlog.txt some statistical informations.

Elog page, Runlog display.

MIDAS File Display						Experiment "ltno"					
ELog	Status										
Run#	Date	Time	Freq	RF	DVM	Still_H	MC_H	Film_H	Sec	Shunt	Terminal
40034	20001018	16:25:25	0.000000e+00	0.000	0.000001	0.000000	0.000000	0.000000	10	0.056076	0.006103
40035	20001018	16:25:40	7.000000e+07	0.000	0.000002	0.000000	0.000000	0.000000	10	0.058364	0.006027
40036	20001018	16:25:55	7.000000e+07	0.000	0.000006	0.000000	0.000000	0.000000	10	0.058364	0.006027
40037	20001018	16:26:09	7.000000e+07	0.000	0.000005	0.000000	0.000000	0.000000	10	0.058364	0.006027
40038	20001018	16:26:23	7.000000e+07	0.000	0.000006	0.000000	0.000000	0.000000	10	0.058364	0.006027
39000	20001018	17:21:31	7.000000e+07	0.000	0.000008	0.000000	0.102539	0.000000	10	0.059509	0.006256
39001	20001018	17:21:47	7.000000e+07	0.000	0.000005	0.000000	0.102539	0.000000	10	0.056076	0.006103
39002	20001018	17:22:04	7.000000e+07	0.000	0.000003	0.000000	0.102539	0.000000	10	0.056076	0.006103
39003	20001018	17:22:20	7.000000e+07	0.000	0.000002	0.000000	0.102539	0.000000	10	0.056076	0.006103
39004	20001018	17:22:35	7.000000e+07	0.000	0.000002	0.000000	0.102539	0.000000	10	0.056076	0.006103
39000	20001018	17:48:25	7.000000e+07	0.000	0.000006	0.000000	0.102539	0.000000	1000	0.054931	0.006179
39001	20001018	18:05:11	7.000000e+07	0.000	0.000007	0.000000	0.102539	0.000000	1000	0.057220	0.006332
39002	20001018	18:21:56	7.000000e+07	0.000	0.000006	0.000000	0.102539	0.000000	1000	0.056076	0.006256
39003	20001018	18:38:42	7.000000e+07	0.000	0.000008	0.000000	0.102539	0.000000	1000	0.056076	0.006179
39004	20001018	18:55:27	7.000000e+07	0.000	0.000004	0.000000	0.104980	0.000000	1000	0.058364	0.006103
39005	20001018	19:12:14	7.000000e+07	0.000	0.000006	0.000000	0.102539	0.000000	1000	0.053787	0.006332
39006	20001018	19:28:59	7.000000e+07	0.000	0.000005	0.000000	0.104980	0.000000	1000	0.053787	0.006332
39007	20001018	19:45:44	7.000000e+07	0.000	0.000005	0.000000	0.104980	0.000000	1000	0.057220	0.006179
39008	20001018	20:02:32	7.000000e+07	0.000	0.000004	0.000000	0.104980	0.000000	1000	0.062942	0.006256
39009	20001018	20:19:18	7.000000e+07	0.000	0.000005	0.000000	0.104980	0.000000	1000	0.057220	0.006332
39010	20001018	20:36:06	7.000000e+07	0.000	0.000005	0.000000	0.107422	0.000000	1000	0.053787	0.005874
39011	20001018	20:52:52	7.000000e+07	0.000	0.000008	0.000000	0.107422	0.000000	1000	0.057220	0.006256
39012	20001018	21:09:39	7.000000e+07	0.000	0.000006	0.000000	0.107422	0.000000	1000	0.057220	0.006332

Figure 23: Elog page, Runlog display.

When composing a new entry into the Elog, several fields are available to specify the nature of the message i.e: Author, Type, System, Subject. Under Type and System a pulldown menu provides multiple category. These categories are user definable through the odb under the tree /Elog/Types, /Elog/Systems. The number of category is fixed to 20 maximum but any remaining field can be left empty.

Elog page, New Elog entry form.

MIDAS Electronic Logbook		Experiment "chaos"	
<input type="button" value="Submit"/>			
Entry date: Tue Dec 19 12:09:13 2000		Run number: 13397	
Author: <input type="text"/>		Type: Routine	
System: General		Subject: <input type="text"/>	
Text: <input type="text"/>		<ul style="list-style-type: none"> <li>Routine</li> <li>Shift summary</li> <li>Minor error</li> <li>Severe error</li> <li>Fix</li> <li>Info</li> <li>Modification</li> <li>Complaints</li> <li>Reply</li> <li>Alarm</li> <li>Test</li> <li>Other</li> </ul>	
<ul style="list-style-type: none"> <li>General</li> <li>DAQ</li> <li>Detector</li> <li>Electronics</li> <li>Target</li> <li>Beamline</li> </ul>			
<input type="checkbox"/> Submit as HTML text			
Enter attachment filename(s) or ODB tree(s), use "/" as an ODB directory separator:			
Attachment1:	<input type="text"/>	<input type="button" value="Browse..."/>	
Attachment2:	<input type="text"/>	<input type="button" value="Browse..."/>	
Attachment3:	<input type="text"/>	<input type="button" value="Browse..."/>	

Figure 24: Elog page, New Elog entry form.

### 5.12.7 Program page

This page present the current active list of the task attached to the given experiment. On the right hand side a dedicated button allows to stop the program which is equivalent to the ODBedit command **odbedit**> sh <task name> .

The task name hyperlink pops a new window pointing to the ODB section related to that program. The ODB structure for each program permit to apply alarm on the task presence condition and automatic spawning at either the begining or the end of a run.

Program page.



MIDAS experiment "ltno"		Tue Dec 19 13:02:20 2000		
Alarms	Status			
Program	Running on host	Alarm class	Autorestart	
<a href="#">ODBEEdit</a> <a href="#">Speaker</a> <a href="#">MStatus</a> <a href="#">ltnoRC</a> <a href="#">Logger</a> <a href="#">Analyzer</a>	ltno01	-	No	Stop ODBEdit
	ltno01			
	ltno01			
	ltno01			
	mcdts03			
ltno01	-	No	Stop Speaker	
ltno01	-	No	Stop MStatus	
ltno01	-	No	Stop ltnoRC	
ltno01	-	No	Stop Logger	
ltno01	-	No	Stop Analyzer	

MIDAS experiment "ltno"		Tue Dec 19 13:02:36 2000		
Find	Create	Delete	Alarms	Programs
Status				
Help				
Create Elog from this page				
/ <a href="#">Programs</a> / <a href="#">ltnoRC</a> /				
Key	Value			
Auto start	n			
Auto stop	n			
Auto restart	n			
Required	n			
Start command	(empty)			
Alarm Class	(empty)			
Checked last	0 (0x0)			
Alarm count	0 (0x0)			
Watchdog timeout	10000 (0x2710)			

Figure 25: Program page.

### 5.12.8 History page

This page reflects the [History system](#) settings (CVS r1.271). It lists on the top of the page the possible group names containing a list of panels defined in the ODB. Next a series of buttons defines the time scale of the graph with predefined time window, "<<"; "<" "+" "-" ">" ">>" buttons permit the shifting of the graph in the time direction. Other buttons will allow graph resizing, Elog attachment creation, configuration of the panel and custom time frame graph display. By default a single group is created "Default" containing the trigger rate for the "Trigger" equipment.

The configuration options for a given panel consists in:

- Zooming capability, run markers, logarithmic scale.
- Data query in time.
- Time scale in date format.
- Web based page creation ("new" button) for up to 10 history channels per page.

History page.

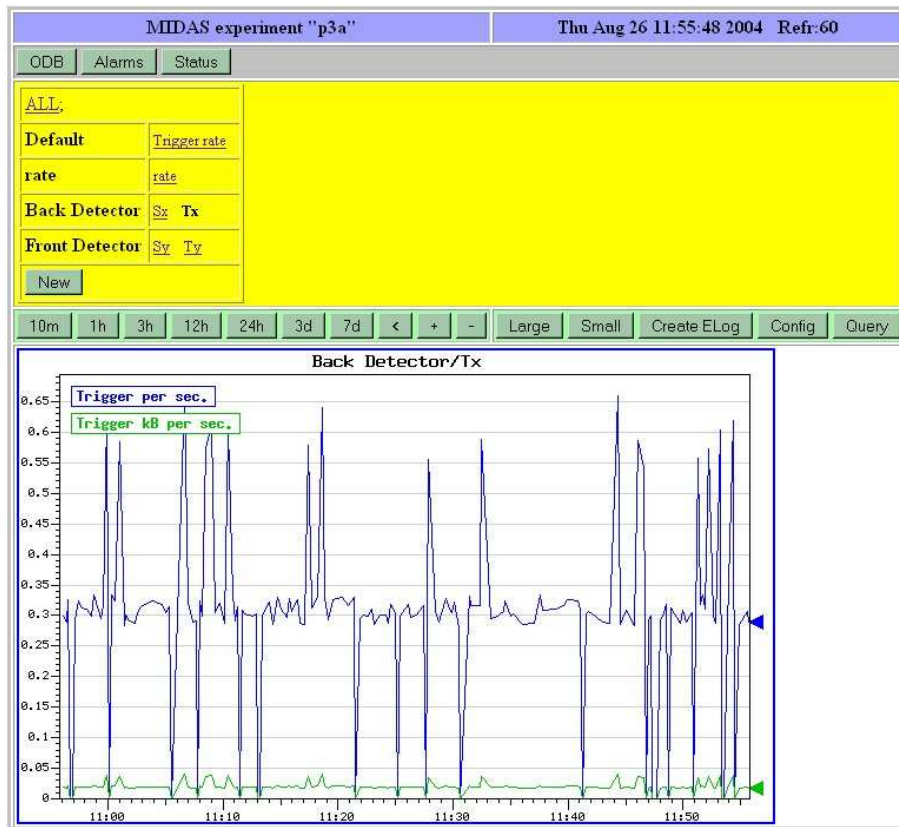


Figure 26: History page.

History channel selection Page.

MIDAS experiment "Itno"		Tue Jun 11 22:33:22 2002		
Save Cancel Refresh Delete Panel				
Panel "Bridge"				
Time scale: 1h				
<input checked="" type="checkbox"/> Zero Ylow				
<input type="checkbox"/> Logarithmic Y axis				
<input type="checkbox"/> Show run markers				
Col	Event	Variable	Factor	Offset
Blue	TempBridge	Bridge Ch 1 Measured	1	0
Green	TempBridge	Bridge Ch 2 Mea		0
Red	TempBridge	Bridge Ch 3 Mea		0
Cyan	TempBridge	Bridge Ch 4 Mea		0
Magenta	DVM Meters Cryostat	Bridge Ch 5 Mea		0
Olive	TempBridge	Bridge Ch 6 Mea		0
Grey	TempBridge	Bridge Ch 7 Mea		0
Light Green				0
Light Red				0
Light Blue				0

Bridge Ch 2 Measured  
 Bridge Ch 3 Measured  
 Bridge Ch 4 Measured  
 Bridge Ch 5 Measured  
 Bridge Ch 6 Measured  
 Bridge Ch 7 Measured  
 Bridge Ch 1 Excitation  
 Bridge Ch 2 Excitation  
 Bridge Ch 3 Excitation  
 Bridge Ch 4 Excitation  
 Bridge Ch 5 Excitation  
 Bridge Ch 6 Excitation  
 Bridge Ch 7 Excitation  
 Bridge Ch 1 BMES  
 Bridge Ch 2 BMES  
 Bridge Ch 3 BMES  
 Bridge Ch 4 BMES  
 Bridge Ch 5 BMES  
 Bridge Ch 6 BMES  
 Bridge Ch 7 BMES

Figure 27: History channel selection Page.

### 5.12.9 Alarm page

This page reflects the [Alarm System](#) settings. It presents the four type of alarms:

- [Evaluated alarms] Triggered by ODB value on given arithmetical condition.
- [Program alarms] Triggered on condition of the state of the defined task.
- [Internal alarms] Trigger on internal (program) alarm setting through the use of the *al\_...()* functions.

- [Periodic alarms] Triggered by timeout condition defined in the alarm setting.

### 5.12.10 Custom page

The Custom page is available from the Version 1.8.3.

This page reflects the html content of a given ODB key under the **/Custom/** key. If keys are defined in the ODB under the **/Custom/** the name of the key will appear in the main status page as the **Alias** keys. By clicking on the Custom page name, the content of the **/Custom/<page>** is interpreted as html content.

Custom web page with history graph.

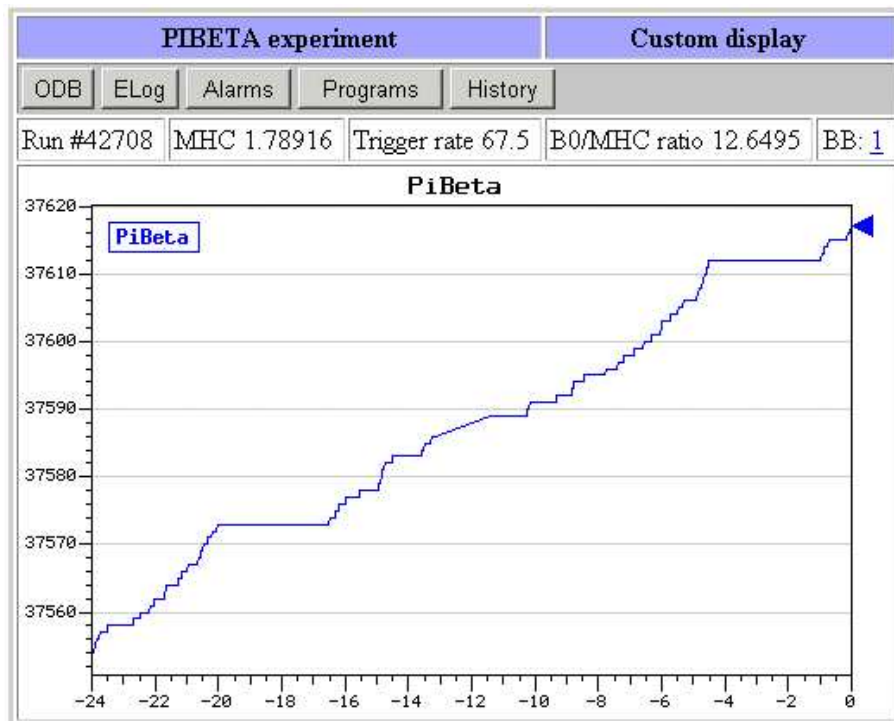


Figure 28: Custom web page with history graph.

The access to the ODB field is then possible using specific HTML tags:

- `<odb src="odb field">` Display ODB field.

- `<odb src="odb £eld" edit=1>` Display and Editable ODB £eld.
- `<form method="GET" action="http://hostname.domain:port/CS/<Custom_page_key>">` Define method for key access.
- `<meta http-equiv="Refresh" content="60">` Standard page refresh in second.
- `<input type=submit name=cmd value=<Midas_page>>` Define button for accessing Midas web pages. Valid values are the standard midas buttons (Start, Pause, Resume, Stop, ODB, Elog, Alarms, History, Programs, etc).
- `` Reference to an history page.

ODB /Custom/ html £eld.

Key	Value
Overview&	<pre> &lt;html&gt; &lt;head&gt;&lt;meta http-equiv="Refresh" content="60"&gt; &lt;title&gt;PIBETA status&lt;/title&gt;&lt;/head&gt; &lt;body&gt;&lt;form method="GET" action="http://..... .psi.ch/CS/Overview"&gt;  &lt;table border=3 cellpadding=2&gt; &lt;tr&gt;&lt;th colspan=3 bgcolor=#A0A0FF&gt;PIBETA experiment&lt;th colspan=3 bgcolor=#A0A0FF&gt;Custom display &lt;/tr&gt; &lt;tr&gt;&lt;td colspan=6 bgcolor=#C0C0C0&gt; &lt;input type=submit name=cmd value=ODB&gt; &lt;input type=submit name=cmd value=Elog&gt; &lt;input type=submit name=cmd value=Alarms&gt; &lt;input type=submit name=cmd value=Programs&gt; &lt;input type=submit name=cmd value=History&gt; &lt;/tr&gt;  &lt;tr align=center&gt; &lt;td&gt;Run #&lt;odb src="/runinfo/run number"&gt; &lt;td&gt;MHC &lt;odb src="/Alias/Rates/MHC"&gt; &lt;td&gt;Trigger rate &lt;odb src="/Alias/Rates/Trigger"&gt; &lt;td colspan=1&gt;BU/MHC ratio &lt;odb src="/Alias/Ratios/BU-MHC"&gt; &lt;td colspan=2&gt;BB: &lt;odb src="/Equipment/Beamline/Variables/Demand[0]" edit=1&gt; &lt;/tr&gt;  &lt;tr&gt;&lt;td colspan=6&gt; &lt;img src="http://..... .psi.ch/HS/PiBeta.gif?width=500"&gt; &lt;/tr&gt;  &lt;/table&gt; &lt;/body&gt;&lt;/html&gt;  Edit </pre>
	<pre> &lt;html&gt; &lt;head&gt;&lt;meta http-equiv="Refresh" content="60"&gt; &lt;title&gt;PIBETA status&lt;/title&gt;&lt;/head&gt; </pre>

Figure 29: ODB /Custom/ html £eld.

The insertion of a new Custom page requires the following steps:

- Create an initial html £le using your preferred HTML editor.
- Insert the ODB HTML tags at your wish.
- Invoke ODBedit, create the Custom directory, import the html £le.

- **Example** of loading the file mcustom.html into odb.

```
Tue> odbedit
[local:midas:Stopped]/>ls
System
Programs
Experiment
Logger
Runinfo
Alarms
Equipment
[local:midas:Stopped]/>mkdir Custom
[local:midas:Stopped]/>cd Custom/
[local:midas:Stopped]/Custom>import mcustom.html
Key name: Test&
[local:midas:Stopped]/Custom>
```

- Once the file is load into ODB, you can **ONLY**- edit it through the web (as long as the mhttpd is active). Clicking on the **ODB(button)** ... Custom(Key) ... Edit(Hyperlink at the bottom of the key)-. The Custom page can also be exported back to a ASCII file using the ODBedit command "export"

```
Tue> odbedit
[local:midas:Stopped]/>cd Custom/
[local:midas:Stopped]/Custom>export test&
File name: mcustom.html
[local:midas:Stopped]/Custom>
```

- The character "&" at the end of the custom key name forces the page to be open within the current frame. If this character is omitted, the page will be spawned into a new frame (default).
- If the custom page name is set to **Status-** (no "&") it will become the default midas Web page!
- html code **Example** mcustom.html

```
<!doctype html public "-//w3c//dtd html 4.0 transitional//en">
<html>
<head>
<meta http-equiv="Content-Type" content="text/html; charset=iso-8859-1">
<meta name="GENERATOR" content="Mozilla/4.76 [en] (Windows NT 5.0; U) [Netscape]">
<meta name="Author" content="Pierre-André Amaudruz">
<title>Set value</title>
</head>
<body text="#000000" bgcolor="#FFFFCC" link="#FF0000" vlink="#800080" alink="#0000FF">
<form method="GET" action="http://host.domain:port/CS/WebLtno&">
<input type=hidden name=exp value="ltno">
<center><table CELLSPACING=0 CELLPADDING=0 COLS=3 WIDTH="100%" BGCOLOR="#99FF99" >
<caption><b><font face="Georgia"><font color="#000099"><font size=+2>LTNO
Custom Web Page</font></font></font></b></caption>
```

```

<tr BGCOLOR="#FFCC99">
<td><b><font color="#FF0000">Actions: </font></b>
<input type=submit name=cmd value=Status>
<input type=submit name=cmd value=Start>
<input type=submit name=cmd value=Stop>

<td>
<input type=submit name=cmd value=ODB>
<input type=submit name=cmd value=History>
<input type=submit name=cmd value=Elog></td>
</td>

<td>
<div align=right><b>LTNO experiment </b></div>
</td>
</tr>

<tr>
<td><b>Cryostat section:</b>
<br>LN2 Bath Level : <odb src="/equipment/cryostat/variables/measured[12]">
<br>Run# : <odb src="/runinfo/run number" edit=1>
<br>Run#: <odb src="/runinfo/run number">
<br>Run#: <odb src="/runinfo/run number"></td>

<td WIDTH="100%" BGCOLOR="#009900"><b>RF source section:</b>
<br>Run#: <odb src="/runinfo/run number">
<br>Run#: <odb src="/runinfo/run number">
<br>Run#: <odb src="/runinfo/run number">
<br>Run#: <odb src="/runinfo/run number"></td>
<td WIDTH="50%" BGCOLOR="#FF6600"><b>Run section:</b>
<br>Start Time: <odb src="/runinfo/start time">
<br>Stop Time: <odb src="/runinfo/stop time">
<br>Run#: <odb src="/runinfo/run number">
<br>Run#: <odb src="/runinfo/run number"></td>
</tr>

<tr>
<td BGCOLOR="#CC6600"><b>Sucon magnet section:</b>
<br>Run#: <odb src="/runinfo/run number">
<br>Run#: <odb src="/runinfo/run number">
<br>Run#: <odb src="/runinfo/run number">
<br>Run#: <odb src="/runinfo/run number"></td>

<td BGCOLOR="#FFCC33"><b>Scalers section:</b>
<br>Beam Current: <odb src="/equipment/epics/variables/measured[10]">
<br>Run#: <odb src="/runinfo/run number">
<br>Run#: <odb src="/runinfo/run number">
<br>Run#: <odb src="/runinfo/run number"></td>

<td BGCOLOR="#66FFFF"><b>Polarity section:</b>
<br>Run#: <odb src="/runinfo/run number">
<br>Run#: <odb src="/runinfo/run number">
<br>Run#: <odb src="/runinfo/run number">
<br>Run#: <odb src="/runinfo/run number"></td>
</tr>
</table></center>

```

```



<b><i><font color="#000099"><a href="http://host.domain/index.html">
<br> LTNO help</a></font></i></b>
</body>
</html>

```

web page produced by mcustom.html.

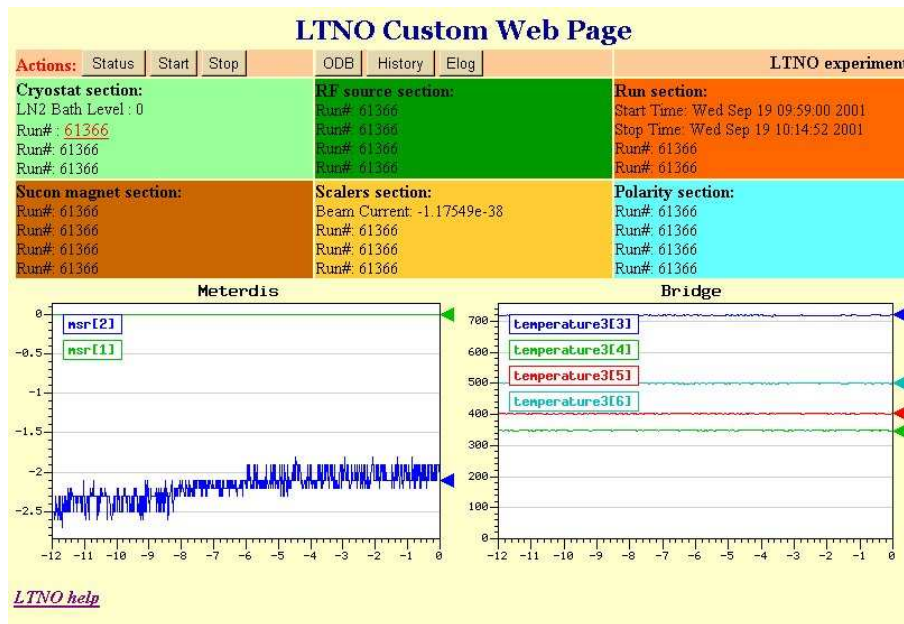


Figure 30: web page produced by mcustom.html.

[Utilities - Top - Data format](#)

## 5.13 New Documented Features

[Top - Top - Introduction](#)

Some of the midas features are not yet fully documented or even referenced anywhere in the documentation.

This section will maintain an up-to-date information with a log of the latest documentation on past and current features. It will also mention the wish list documentation on current developments.

- **Current doc revision: 1.9.5-0**



- **Software version: 1.9.5**
- **Latest tarball : 1.9.5**
- **Latest RPM : 1.9.2-1**
  
- **[1.9.5]**
  - When upgrading to 1.9.5, *ALL* midas applications including user applications needs to be rebuild *AND* the ODB.SHM (.ODB.SHM) shared memory need to be removed. Prior the removal of the ODB.SHM, the ODB database can be saved in ASCII format for later restoration.
  - **Run Transition Sequence** changed to multiple level scheme.
  - **odbedit\_task** support of XML format for ODB dump.
  - **Large File** support (>2GB) from **mlogger task** application.
  - **Folder Root Histogram** support within mana.
  - **mevb task** application.
  - New **Midas Frontend application** argument for Event Builder option (-i index).
    - \* **Documentation on "Tests" results from analyzer.**
  - **mySQL** support from **mlogger task**.
  - **Increase system wide parameters values** (see **midas.h**).
  - **Fix numerous small annoying bugs...**
  - **Improve debugging messages in mserver -d (/tmp/mserver.log).**
  
- **[<1.9.5]**
  - **In writing**
    - \* **Epics Slow Control documentation**
  
- **Introduce MIDASSYS environment variable**
- **Analyzer documentation revision MIDAS Analyzer**
- **Watchdog bug fix (RH9.0)**
  
- **Restructured Midas distribution**
  - **In the same effort as the documentation, the midas tree and CVS have been modified. The download area now contains separate directories for doc, add-ons, publications etc.**

[DOCUMENTATION in progress]

- A large effort has been put on the documentation for switching from the DOC++ to [Doxygen](#). We feel the cross-referencing to the source code is excellent and hopefully will serve better its purpose. Currently the [MIDAS Analyzer](#) is not complete as well as the [Quick Start](#). This Doxygen related files will be made accessible for better update.
- [Midas Short Course]
  - During the RealTime Conference 2003 held in Montreal, a short course was offered to introduce the Midas DAQ to the audience. This course (.ppt, .pdf) is now part of the Midas distribution and can be found under the doc/course/ directory as 2 files (part1, part2). The Part 1 describes the basic of the system and its implementation, while part 2 lists specific features. [Part1.pdf](#), [Part2.pdf](#) .
- [1.9.3]
  - Support for ROOT files.
  - [mlogger task](#): New Data format ROOT and corresponding file extension root
  - [rmidas task](#): Initial Root/Midas GUI for Histogram and Run control.
  - [MIDAS Analyzer](#): New framework for Online/Offline Root analysis using socket connection.
  - Makefile for ROOT, remove MANA\_LITE, create [HAVE\\_ROOT](#), [HAVE\\_HBOOK](#).
  - New Analyzer mana, hmana, rmana depending on the type of package.
- [1.9.2]
  - [odbedit](#): <tab> completion is working with flags too, "Load" protect the data dir if changed.
  - [lazylogger task](#): This task has been improved for tape manipulation as well as messages display. It has also now extra fields for shell scripts when the tape rewinds. It supports also split run capability when running multiple instance of the task. Please refer to the documentation for explanation of the new fields.
  - [mlxspeaker](#): Added possible system call to wav file for "beeping" user before message.
  - [mhist](#): Add index range for -i with -v.
  - [eventbuilder](#): Revised version with user code scheme. Still in a development stage.
  - [cm\\_cleanup\(\)](#) if you were using this call, you need now to provide an empty char arg to make it compatible.

- [1.9.1]
  - This version addresses several bugs reported in the web interface, history, logger, odbedit and implements new features in particular for the history pages on web interface. The detail list of the modifications can be found in [CHANGELOG](#) .
  - \* [EQ\_FRAGMENTED] Possibility to send extremely large event through the system without modification of the system configuration (see [The Equipment structure](#))
  - \* [logger subdir option] Allows to redirect the data files to a sub-directory based on the time of the creation of the data file (see [ODB /Logger Tree](#)).
  - \* Option for building an analyzer without the CERN library (HBOOK) (see [Midas build options and operation considerations](#)).
  - \* [ MOD. REQ.] This release requires several modifications in the user code in order to compile the 1.9.1.
    1. [db\_get\_value() function] Requires an extra parameter see [Midas Code and Libraries](#).
    2. [max\_event\_size\_frag] Required in all the frontend code as follow:
 

```
// maximum event size produced by this frontend
INT max_event_size = 10000;
// maximum event size for fragmented events (EQ_FRAGMENTED)
INT max_event_size_frag = 5*1024*1024;
```
  - [/Logger tree] As this tree includes new field, you will need to recreate this tree.
  - [general] It is wise to create a fresh ODB when switching to 1.9.1 version. This can be done by:
    1. removing all attached midas client to your experiment
    2. saving the current ODB to a file
    3. removing all shared memory files (hidden files \*.SHM)
    4. creating new ODB (odbedit -s size)
    5. trimming the odb save file to keep user specific structures (if any).
    6. restoring the trimmed odb file.
- [<1.9.1]
  - Hopefully nobody is still running an older version.

[Top - Top - Introduction](#)

## 5.14 ODB Structure

### [Internal features - Top - Data format](#)

The Online Database contains information that system and user wants to share. Basically all transactions for experiment setup and monitoring go through the ODB. It also contains some specific system information related to the "Midas client" currently involved in an experiment (/system).

Each ODB field or so called **KEY** is accessible by the user through either an interactive way (see [odbedit task](#)) or by C-programming (see functions db\_xxx in [Midas Code and Libraries](#)).

The ODB information is stored in a "tree/branch" structure where each branch refers to a specific set of data. On the first invocation of the database (first Midas application) a minimal system record will be created. Later on each application will add its own set of parameters to the database depending on its requirement. For instance, starting the ODB for the first time, the tree **/Run&Info**, **/Experiment**, **/System** will be created. The application [mlogger task](#) will add its own tree **/Logger/...**

As mentioned earlier, ODB is the main communication platform between any Midas application. As such, the content of the ODB is application dependent. Several "dormant" trees can be awoken by the user in order to provide extra flexibility of the system. Such "dormant" tree are **Alias**, **Script**, **Edit on Start**, **Security**, **Run parameters**.

- [ODB /System Tree](#)
- [ODB /RunInfo Tree](#)
- [ODB /Equipment Tree](#)
- [ODB /Logger Tree](#)
- [ODB /Experiment Tree](#)
- [ODB /History Tree](#)
- [ODB /Alarms Tree](#)
- [ODB /Script Tree](#)
- [ODB /Alias Tree](#)
- [ODB /Elog Tree](#)
- [ODB /Programs Tree](#)
- [ODB /Lazy Tree](#)
- [ODB /EBuilder Tree](#)
- [ODB /Custom Tree](#)

## 5.14.1 ODB /System Tree

The system tree contains information specific to each "Midas client" currently connected to the experiment. This information is not primarily for the user but may be informative in some respect to the reader.

```
[host:expt:Stopped]/>ls -r -l /system
Key name                Type      #Val  Size  Last Opn Mode Value
-----
System                  DIR
  Clients               DIR
    29580                DIR
      Name               STRING   1    32   17h  0   R   decay
      Host               STRING   1   256   17h  0   R   host1
      Hardware type      INT      1     4   17h  0   R   42
      Server Port        INT      1     4   17h  0   R   1227
      Transition Mask    DWORD    1     4   17h  0   R   329
      Deferred Transition DWORD    1     4   17h  0   R   6
      RPC                DIR
        16000             BOOL     1     4   17h  0   R   y
        16001             BOOL     1     4   17h  0   R   y
    29638                DIR
      Name               STRING   1    32   17h  0   R   MStatus
      Host               STRING   1   256   17h  0   R   host1
      Hardware type      INT      1     4   17h  0   R   42
      Server Port        INT      1     4   17h  0   R   1228
      Transition Mask    DWORD    1     4   17h  0   R   0
      Deferred Transition DWORD    1     4   17h  0   R   0
    29810                DIR
      Name               STRING   1    32   17h  0   R   Nova_029810
      Host               STRING   1   256   17h  0   R   host
      Hardware type      INT      1     4   17h  0   R   42
      Server Port        INT      1     4   17h  0   R   1235
      Transition Mask    DWORD    1     4   17h  0   R   0
    29919                DIR
      Name               STRING   1    32   17h  0   R   Epics
      Host               STRING   1   256   17h  0   R   host
      Hardware type      INT      1     4   17h  0   R   42
      Server Port        INT      1     4   17h  0   R   1237
      Transition Mask    DWORD    1     4   17h  0   R   329
      Deferred Transition DWORD    1     4   17h  0   R   0
      RPC                DIR
        16000             BOOL     1     4   17h  0   R   y
        16001             BOOL     1     4   17h  0   R   y
    12164                DIR
      Name               STRING   1    32    6s   0   R   ODBEdit
      Host               STRING   1   256    6s   0   R   host2
      Hardware type      INT      1     4    6s   0   R   42
      Server Port        INT      1     4    6s   0   R   4893
      Transition Mask    DWORD    1     4    6s   0   R   0
      Deferred Transition DWORD    1     4    6s   0   R   0
      Link timeout       INT      1     4    6s   0   R   10000
  Client Notify         INT      1     4    6s   0   RWD  0
  Prompt                STRING   1   256  >99d  0   RWD  [%h:%e:%S]%p>
  Tmp                  DIR
```

- [Remark 1] The key **Prompt** sets up the prompt of the ODBedit program.

```

odbedit
[local:midas:Stopped]/>cd /System/
[local:midas:Stopped]/System>ls
Clients
Tmp
Client Notify                0
Prompt                       [%h:%e:%S]%p>

[local:midas:Stopped]/System>set Prompt my_prompt>
my_prompt>set Prompt [Host:%h-Expt:%e:State:%s]Path:%p>
[Host:local-Expt:midas-State:S]Path:/System>set Prompt [Host:%h-Expt:%e-State:%S]Path:%p>
[Host:local-Expt:midas-State:Stopped]Path:/System>

```

### 5.14.2 ODB /RunInfo Tree

This branch contains system information related to the run information. Several time fields are available for run time statistics.

```

odb -e expt -h host
[host:expt:Running]/>ls -r -l /runinfo
Key name                                Type      #Val  Size  Last Opn Mode Value
-----
Runinfo                                 DIR
State                                   INT       1     4    2h   0   RWD   3
Online Mode                             INT       1     4    2h   0   RWD   1
Run number                               INT       1     4    2h   0   RWD  8521
Transition in progress                   INT       1     4    2h   0   RWD   0
Requested transition                     INT       1     4    2h   0   RWD   0
Start time                               STRING    1    32    2h   0   RWD  Thu Mar 23 10:03:44 2000
Start time binary                        DWORD     1     4    2h   0   RWD  953834624
Stop time                                STRING    1    32    2h   0   RWD  Thu Mar 23 10:03:33 2000
Stop time binary                         DWORD     1     4    2h   0   RWD   0

```

- **[State]** Specifies in which state the current run is. The possible states are 1: STOPPED, 2: RUNNING, 3: PAUSED.
- **[Online Mode]** Specifies the expected acquisition mode. This parameter allows the user to detect if the data are coming from a "real-time" hardware source or from a data save-set. Note that for analysis replay using "analyzer" this flag will be switched off.
- **[Run number]** Specifies the current run number. This number is automatically incremented by a successful run start procedure.
- **[Transition in progress]** Specifies the current internal state of the system. This parameter is used for multiple source of "run start" synchronization.

- **[Requested transition]** Specifies the current internal of the [Deferred Transition](#) state of the system.
- **[Start Time]** Specifies in an ASCII format the time at which the last run has been started.
- **[Start Time binary]** Specifies in a binary format at the time at which the last run has been started This field is useful for time interval computation.
- **[Stop Time]** Specifies in an ASCII format the time at which the last run has been stopped.
- **[Stop Time binary]** Specifies in a binary format the time at which the last run has been stopped. This field is useful for time interval computation.

### 5.14.3 ODB /Equipment Tree

Every frontend create a entry under the /Equipment tree. The name of the sub-tree is taken from the frontend source code in the equipment declaration ([frontend.c](#)). More detailed explanation of the composition of that tree will be found throughout this document.

```
{
  "DspecCheck",      // equipment name
  ...
,
{
  "Scaler",         // equipment name
  ...
,

```

Example:

Key name	Type	#Val	Size	Last Opn	Mode	Value
HistoCheck	DIR					
DSpecCheck	DIR					
HistoPoll	DIR					
HistoEOR	DIR					
DSpecEOR	DIR					
Scaler	DIR					
SuconMagnet	DIR					
TempBridge	DIR					
Cryostat	DIR					
Meters	DIR					
RFSOURCE	DIR					
DSpec	DIR					

The equipment tree is then split in several sections which by default the system creates.

- **Common** : Contains the system information. Should not be overwritten by the user.
- **Variables** : Contains the equipment data if enabled (see below).
- **Settings** : Contains the equipment specific information that the user may want to maintain. In the case of a [Slow Control System](#) equipment, extended tree structure is created by the system.
- **Statistics** : Contains equipment statistics information such as event taken, event rate, data rate.

```
[local:S]ls -l -r /equipment/scaler
Key name                Type      #Val  Size  Last Opn Mode Value
-----
Scaler
  Common                DIR
  Event ID              WORD      1     2    16h 0   RWD  1
  Trigger mask          WORD      1     2    16h 0   RWD  256
  Buffer                 STRING    1    32    16h 0   RWD  SYSTEM
  Type                 INT       1     4    16h 0   RWD  1
  Source               INT       1     4    16h 0   RWD  0
  Format               STRING    1     8    16h 0   RWD  MIDAS
  Enabled              BOOL      1     4    16h 0   RWD  y
  Read on              INT       1     4    16h 0   RWD  377
  Period              INT       1     4    16h 0   RWD  1000
  Event limit          DOUBLE    1     8    16h 0   RWD  0
  Num subevents        DWORD     1     4    16h 0   RWD  0
  Log history          INT       1     4    16h 0   RWD  0
  Frontend host        STRING    1    32    16h 0   RWD  midtis03
  Frontend name        STRING    1    32    16h 0   RWD  feLTNO
  Frontend file name   STRING    1   256   16h 0   RWD  C:\online\sc_ltno.c
  Variables             DIR
  SCLR                 DWORD     6     4     1s  0   RWD
                        [0]      0
                        [1]      0
                        [2]      0
                        [3]      0
                        [4]      0
                        [5]      0
  RATE                 FLOAT     6     4     1s  0   RWD
                        [0]      0
                        [1]      0
                        [2]      0
                        [3]      0
                        [4]      0
                        [5]      0
  Statistics           DIR
  Events sent          DOUBLE    1     8     1s  0   RWDE  370
  Events per sec.     DOUBLE    1     8     1s  0   RWDE  0.789578
  kBytes per sec.     DOUBLE    1     8     1s  0   RWDE  0.0678543
```



### 5.14.4 ODB /Logger Tree

The /Logger ODB tree contains all the relevant information for the Midas logger utility ([mlogger task](#)) to run properly. This utility provides the mean of storing the physical data retrieved by the frontend to a storage media. The user has no code to write in order for the system to operate correctly. Its general behavior can be customized and multiple logging channels can be defined. The application supports so far three type of storage devices i.e.: *Disk*, *Tape* and *FTP* channel.

Default settings are created automatically when the logger starts the first time:

Key name	Type	#Val	Size	Last	Opn	Mode	Value
Logger	DIR						
Data dir	STRING	1	256	4h	0	RWD	/scr0/spring2000
Message file	STRING	1	256	22h	0	RWD	midas.log
Write data	BOOL	1	4	2h	0	RWD	n
ODB Dump	BOOL	1	4	22h	0	RWD	y
ODB Dump File	STRING	1	256	22h	0	RWD	run%05d.odb
Auto restart	BOOL	1	4	22h	0	RWD	y
Tape message	BOOL	1	4	15h	0	RWD	y
Channels	DIR						
0	DIR						
Settings	DIR						
Active	BOOL	1	4	1h	0	RWD	y
Type	STRING	1	8	1h	0	RWD	Disk
Filename	STRING	1	256	1h	0	RWD	run%05d.ybs
Format	STRING	1	8	1h	0	RWD	YBOS
ODB Dump	BOOL	1	4	1h	0	RWD	y
Log messages	DWORD	1	4	1h	0	RWD	0
Buffer	STRING	1	32	1h	0	RWD	SYSTEM
Event ID	INT	1	4	1h	0	RWD	-1
Trigger Mask	INT	1	4	1h	0	RWD	-1
Event limit	DWORD	1	4	1h	0	RWD	0
Byte limit	DOUBLE	1	8	1h	0	RWD	0
Tape capacity	DOUBLE	1	8	1h	0	RWD	0
Subdir format	STRING	1	32	7h	0	RWD	%Y%m%d
Current filename	STRING	1	256	7h	0	RWD	20020605\run00078.mid
Statistics	DIR						
Events written	DOUBLE	1	8	1h	0	RWD	0
Bytes written	DOUBLE	1	8	1h	0	RWD	0
Bytes written to	DOUBLE	1	8	1h	0	RWD	3.24316e+11
Files written	INT	1	4	1h	0	RWD	334

From Midas version 1.9.5, the logger has the possibility to store information to a MySQL database. This is achieved by defining at build time the preprocessor flag [HAVE\\_MYSQL](#). This option when enabled will create a sub tree *SQL* under /Logger in the ODB. This tree contains information for MySQL access with predefined MySQL database name *Midas* and table *Runlog*. Under 2 dedicated sub directories i.e: BOR and EOR, predefined links exists which will be used respectively at BOR and EOR for storing into the database. These elements are ODB links allowing the user to extend the list with any parameter of the ODB database. This logger MySQL option is to replace

or complement the *runlog.txt* functionality of the `ana_end_of_run()` function from the `analyzer.c`.

```
[local:midas:S]/Logger>ls -lr SQL
Key name                Type      #Val  Size  Last Opn Mode Value
-----
SQL                     DIR
  Create database       BOOL      1     4    27s  0   RWD  n
  Write data            BOOL      1     4    27s  0   RWD  n
  Hostname              STRING    1    80    27s  0   RWD  localhost
  Username              STRING    1    80    27s  0   RWD  root
  Password              STRING    1    80    27s  0   RWD
  Database              STRING    1    32    27s  0   RWD  midas
  Table                 STRING    1    80    27s  0   RWD  Runlog
  Links BOR             DIR
    Run number          LINK      1    20    58s  0   RWD  /Runinfo/Run number
    Start time          LINK      1    20    58s  0   RWD  /Runinfo/Start time
  Links EOR             DIR
    Stop time          LINK      1    19    4m   0   RWD  /Runinfo/Stop time
```

- [Data dir] Specifies in which directory files produced by the logger should be written. Once the Logger is running, this `Data_Dir` will be pointing to the location of the `midas.log`, ODB dump files, history files, message files. In the case of multiple logging channels, the data path for all the channels is defaulted to the same location. In the case where specific directory has to be assigned to each individual logging channel, the field `/logger/channel/<x>/Settings/Filename` can contain the full path of the location of the `.mid`, `.ybs`, `.asc` file. By finding the OS specific `SEPARATOR_DIR` ("/", "\"). The field `Filename` will overwrite the global `Data_Dir` setting for that particular channel.
- [History Dir] This field is optional and doesn't appear by default in the logger. If present the location of the `History system` files is reassigned to the defined path instead of the default `Data_Dir`.
- [Elog Dir] This field is optional and doesn't appear by default in the logger. If present the location of the `Electronic Logbook` files is reassigned to the defined path instead of the default `Data_Dir`.
- [Message file] Specifies the file name for the log file which contains all messages from the MIDAS message system. The message log file is a simple ASCII file, which can be viewed at any time to see a history of what happened in an experiment.
- [Write data] Global flag which turns data logging on and off for all channels. It can be set to zero temporarily to make a short test run without data logging. The key "Write data?" is predefined logger key for enabling data logging. This action can be overridden by setting the active key to 1.

- [ODB Dump] Specifies if a dump of the complete ODB should be written to the file specified by ODB Dump File.
- [ODB Dump File] At the end of each run. If the file name contains a "%", this gets replaced by the current run number similar to the printf() C function. The format specifier 05d from above would be evaluated to a five digit run number with leading zeros like run00002.oddb. The ODB dump file is in ASCII format and can be used for off-line analysis to check run parameters etc. For a description of the ASCII format see [db\\_copy\(\)](#).
- [Auto restart] When this flag is one, a new run gets automatically restarted when the previous run has been stopped by the logger due to an event or byte limit.
- [Tape message] Specifies if tape messages during mounting and writing of EOF marks are generated. This can be useful for slow tapes to inform all users in a counting house about the tape status.
- [channels] Sub-directory which contains settings for individual channels. By default, only channel "0" is created. To define other channels, an existing channel can be copied:

```
[local]Logger>cd channels
[local]Channels>ls
0
[local]Channels>copy 0 1
[local]Channels>ls
0
1
```

The Settings part of the channel tree has the following meaning:

- [active] turns a channel on (1) or off (0). Data is only logged to channels that are active.
- [Type] Specify the type of media on which the logging should take place. It can be Disk, Tape or FTP to write directly to a remote computer via FTP.
- [Filename] Specify the name of a file in case of a disk logging, where 05d is replaced by the current run number the same way as for the ODB dump files. In the case of a tape logging, the filename specifies a tape device like /dev/nrmt0 or /dev/nst0 under UNIX or \\.\tape0 under Windows NT.

- In FTP mode, the filename specifies the access information for the FTP server. It has the following format:

```
<host name>, <port number>, <user name>, <password>, <directory>, <file name>
```

The normal FTP port number is 21 and 1021 for a Unitree Archive like the one used at the Paul Scherrer Institute. By using the FTP mode, a back-end computer can directly write to the archive.

```
myhost.my.domain,21, john,password,/usr/users/data,run%05d.mid
```

- [Format] Specifies the format to be used for writing the data to the logging channel. It can be one of the following values: MIDAS, YBOS, ROOT, ASCII and DUMP. The MIDAS and YBOS binary formats [Midas format](#) and [YBOS format](#), respectively. The extension for the file name has to match one of the following.
  - .mid for **MIDAS**
  - .ybs for **YBOS**
  - .root for **ROOT**
  - .asc for **ASCII**
  - .txt for **DUMP**
- The ASCII format converts events into readable text format which can be easily analyzed by programs which have problems reading binary data. While the ASCII format tries to minimize the file size by printing one event per line, the DUMP format gives a very detailed ASCII representation of the event including bank information, serial numbers etc, it should be used for diagnostics. Consistency of this type of format has to be maintained between the frontend declaration and the logger.
- [ODB Dump] Specifies the complete dump of the ODB to the logging channel before and after every run. The ODB content is dumped in one long ASCII string reflecting the status at begin-of-run event and at end-of-run event. These special events have an ID of EVENT\_ID\_BOR and EVENTID\_EOR and a serial number equals to the current run number. An analyzer in the off-line analysis stage can restore the ODB to its online state.
- [Log messages] This is a bit-field for logging system messages. If a bit in this field is set, the according system message is written to the logging channel as a message event with an ID of EVENT\_ID\_MESSAGE (0x8002). The bits are 1 for error, 2 for info, 4 for debug, 8 for user, 16 for log, 32 for talk, 64 for call messages and 255 to log all messages. For an explanation of these messages refer to [Buffer Manager](#), Event ID and Trigger .
- [Mask] Specify which events to log. See [Frontend code](#) to learn how events are selected by their ID and trigger mask. To receive all events, -1 is used for the event ID and the trigger mask. By using a buffer other than the "SYSTEM" buffer, event filters can be realized. An analyzer can request all events from the "SYSTEM" buffer, but only write acceptable events to a new buffer called "FILTERED". When the logger request now only events from the new buffer instead of the "SYSTEM" buffer, only filtered events get logged.

- [Event limit, Byte limit and Tape capacity] These fields can be used to stop a run when set to a non-zero value. The statistics values Events written, Bytes written and Bytes written total are checked respectively against these limits. When one of these condition is reached, the run is stopped automatically by the logger. Updates of the statistics branch is performed automatically every so often. This branch contains the number of events and bytes written. These two keys are cleared at the beginning of each run. The **Bytes written total** and **Files written** keys are only reset when a tape is rewound with the ODBedit command rewind. The Bytes written total entry can therefore be used as an indicator if a tape is full. The Files written entry can be used off-line to determine how many files on tape have to be skipped in order to reach a specific run.
- [Subdir format, Current filename] In the case the **Subdir format** is not empty, this field will enable the placement of the data log file into a sub directory. The name of this subdirectory is composed by the given **Subdir** format string. Its format follows the definition of the system call strftime(). Ordinary characters placed in the format string are copied to s without conversion. Conversion specifiers are introduced by a '%' character, and are replaced in s as follows for the most used one:
  - Y : Year (ex: 2002)
  - y : Year (range:00..99)
  - m : Month (range: 01..12)
  - d : Day (range: 00..31) The other characters are: a, A, b, B, c, C, d, D, e, E, G, g, h, H, I, j, k, l, m, M, n, O, p, P, r, R, s, S, t, T, u, U, V, w, W, x, X, y, Y, z, Z, +, % . (See man strftime() for explanations).
- [Current filename] will reflect the full path of the saved data file.

#### 5.14.5 ODB /Experiment Tree

Under this tree, the Midas system stores special features for the user in order to facilitate his job on controlling a run. Initially only one empty key is defined labeled **Name** for the experiment name. The user can create four system keys in order to provide extra run control flexibility i.e.: "**Run Parameter**", "**Edit on Start**", "**Lock when running**" and "**Security**".

Key name	Type	#Val	Size	Last Opn	Mode	Value
Experiment	DIR					
Name	STRING	1	32	22s	0	RWD chaos
Run Parameter	DIR					
Beam Polarity	STRING	1	256	2h	0	R negative

Beam Momentum	FLOAT	1	4	2h	0	R	91
2LT: log file name?	STRING	1	256	2h	0	R	cni05
1LT: file name?	STRING	1	256	2h	0	R	files.cni.zero
Comment	STRING	1	256	2h	0	R	ch2 target
Target Angle	FLOAT	1	4	2h	0	R	0
Target Material	STRING	1	256	2h	0	R	ch2
Edit on start	DIR						
Beam Momentum	FLOAT	1	4	2h	0	R	91
Beam Polarity	STRING	1	256	2h	0	R	negative
Target Material	STRING	1	256	2h	0	R	ch2
Target Angle	FLOAT	1	4	2h	0	R	0
1LT: file name?	STRING	1	256	2h	0	R	files.cni.zero
Trigger 2	BOOL	1	4	2h	0	RWD	n
2LT: log file name?	STRING	1	256	2h	0	R	cni05
Comment	STRING	1	256	2h	0	R	ch2 target
Write data	BOOL	1	4	2h	0	RWD	y
Lock when running	DIR						
Run Parameter	DIR						
Beam Polarity	STRING	1	256	2h	0	R	negative
Beam Momentum	FLOAT	1	4	2h	0	R	91
2LT: log file name?	STRING	1	256	2h	0	R	cni05
1LT: file name?	STRING	1	256	2h	0	R	files.cni.zero
Comment	STRING	1	256	2h	0	R	ch2 target
Target Angle	FLOAT	1	4	2h	0	R	0
Target Material	STRING	1	256	2h	0	R	ch2
Security	DIR						
Password	STRING	1	32	16h	0	RWD	#@D&%F56
Allowed hosts	DIR						
host.sample.domain	INT	1	4	>99d	0	RWD	0
pierre.triumf.ca	INT	1	4	>99d	0	RWD	0
pch02.triumf.ca	INT	1	4	>99d	0	RWD	0
koslx1.triumf.ca	INT	1	4	>99d	0	RWD	0
koslx2.triumf.ca	INT	1	4	>99d	0	RWD	0
vwchaos.triumf.ca	INT	1	4	>99d	0	RWD	0
koslx0.triumf.ca	INT	1	4	>99d	0	RWD	0
Allowed programs	DIR						
mstat	INT	1	4	>99d	0	RWD	0
mhttpd	INT	1	4	>99d	0	RWD	0
Web Password	STRING	1	32	16h	0	RWD	pon4@#@%SSDF2

- [Name] Specifies the name of the experiment.
- [Run Parameters] Specifies a  $\$x$  directory name where you can create and define keys which can be presented at Run start for run condition selection. The actual activation of any of those line is done via a "logical link key" defined in the Edit on Start/ sub-tree. The links don't have to point to run parameters necessarily. They can point to any ODB key including the logger settings. It can make sense to create a link to the logger setting which enables/disables writing of data. A quick test run can then be made without data logging for example:

```
[local]>create key "/Experiment/Run parameters"
```

Then one or more run parameters can be created in that directory:

```
[local]Run parameters>create int "Run mode"
[local]Run parameters>create string Comment
```

[Edit on Start] Specifies a `fx` directory name where you can define an ODB link (similar to a symbolic link in UNIX) key to the pre-defined directory Run Parameters. Any link key present in this directory pointing to a valid ODB key will be requested for input during the run start procedure.

A new feature has been added to this section for the possibility of preventing the user to change the run number from the web interface during the start sequence. By defining the key `/Experiment/Edit on Start/Edit run number` as a boolean variable the ability of editing the run number is enabled or disabled. By default if this key is not present the run number is editable.

```
[local]/>create key "Experiment/Edit on start"
[local]/>cd "Experiment/Edit on start"
[local]/>ln "/Experiment/Run parameters/Run mode" "Run mode"
```

When a run is started from ODBEdit, all links in `/Experiment/Edit on start` are scanned and read in:

```
[local]/>start
Run mode [0]:1
Run number [3]:<return to accept>
Are the above parameters correct?
([y]/n/q): <return to accept "y">
Starting run #2
Run #2 started

[local]/>cd "Experiment/Edit on start"
[local]/>create BOOL "Edit run number"
```

- [Lock when running] Specifies a `fx` directory for defining logical link keys to be set in Read only access mode while the run is in progress. The lock when running can contains logical link to key(s) for setting these keys protection to "read only" while running. In the example below, all the parameters under the declared tree will be switched to read only preventing any parameters modification during the run.

```
[local]/>create key "Experiment/Lock when running"
[local]/>cd "Experiment/Lock when running"
[local]/>ln "/Experiment/Run parameters" "Run parameter"
[local]/>ln "/Logger/Write Data" "Write Data?"
```

- [Security] Specifies a `fx` directory name where information regarding security can be setup. By default, there is no restriction for user to connect locally or remotely to a given experiment. If an access restriction has to be setup in order to protect the experiment from unwilling access, a password mechanism has to be defined.

- [Password] Specifies the encrypted password for accessing current experiment.

```
[local]/>passwd
Password:<xxxx>
Retype password:<xxxx>
```

To remove the full password checking mechanism, the ODB security sub-tree has to be entirely deleted using the following command:

```
[local]/>rm /Experiment/Security
Are you sure to delete the key
"/Experiment/Security"
and all its subkeys? (y/[n]) y
```

After running the odb command passwd, four new sub-fields will be present under the Security tree.

- Password
- Allowed hosts
- Allowed programs
- Web Password

- [Allowed hosts] Specifies a `fx` directory name where allowed remote hostname can be defined for free access to the current experiment. While the access restriction can make sense to deny access to outsider to a given experiment, it can be annoying for the people working directly at the back-end computer or for the automatic frontend reloading mechanism (MS-DOS, VxWorks configuration). To address this problem specific hosts can be exempt from having to supply a password and being granted of full access.

```
[local]/>cd "/Experiment/Security/Allowed hosts"
[local]rhosts>create int myhost.domain
[local]rhosts>
```

Where `<myhost>`, `<domain>` has to be replaces by the full IP address of the host requesting full clearance.

- [Allowed programs] Specifies a list of programs having full access to the ODB independently of the node they running from.

```
[local]/>cd "/Experiment/Security/Allowed programs"
[local]:S>create int mstat
[local]:S>
```

- [Web Password] Specifies a separate password for the Web server access ([mhttpd task](#)). If this field is active, the user will be requested to provide the "Web Password" when accessing the requested experiment in a "Write Access". In all condition the Read Only Access" is available.



### 5.14.6 ODB /History Tree

This tree is automatically created when the logger is started. The logger will create a default sub-tree containing the following structure:

```
[local:midas:S]/History>ls -l -r
Key name                               Type      #Val  Size  Last Opn Mode Value
-----
History                                 DIR
  Links                                  DIR
    System                               DIR
      Trigger per sec. /Equipment/Trigger/Statistics/Events per sec.
      Trigger kB per sec. /Equipment/Trigger/Statistics/kBytes per sec.

[local:midas:S]/>cd /History/Links/System/
[local:midas:S]System>ls -l
Key name                               Type      #Val  Size  Last Opn Mode Value
-----
Trigger per sec. LINK 1 46 >99d 0 RWD /Equipment/Trigger/Statistics/Events per sec.
Trigger kB per sec. LINK 1 46 >99d 0 RWD /Equipment/Trigger/Statistics/kBytes per sec.
```

A second sub-tree is added to the /History by the [mhttpd task](#) Midas web server when the button "History" on the main status page is pressed.

```
[local:midas:S]/History>ls -l -r Display
Key name                               Type      #Val  Size  Last Opn Mode Value
-----
Display                                 DIR
  Default                               DIR
    Trigger rate                         DIR
      Variables                          STRING 2 32 36h 0 RWD
        [0]                               System:Trigger per sec.
        [1]                               System:Trigger kB per sec.
      Factor                              FLOAT 2 4 36h 0 RWD
        [0]                               1
        [1]                               1
    Timescale                            INT 1 4 36h 0 RWD 3600
    Zero ylow                             BOOL 1 4 36h 0 RWD y
```

This defines a default history display under the Midas web server as long as the reference to "System" is correct. See [History system](#) for more information regarding explanation on these fields.

Where the 2 trigger fields are symbolic links to the given path. The sub-tree **System** defines a "virtual" equipment and get by the system assigned a particular "History Event ID".

## 5.14.7 ODB /Alarms Tree

This branch contains system information related to alarms. Currently the overall alarm is checked once every minute. Once the alarm has been triggered, the message associated to the alarm can be repeated at a different rate. The structure is split in 2 sections. The "**Alarms**" itself which define the condition to be tested and the "**Classes**" which defines the action to be taken when the alarm occurs. In order to make the system flexible, beside some default message logging (Classes/Write system message), each action may have a particular "detached script" spawned by it (Classes/Execute command).

```

odb -e expt -h host
[host:expt:Stopped]/Alarms>ls -lr
Key name                                Type      #Val  Size  Last Opn Mode Value
-----
Alarms                                   DIR
  Alarm system active                    BOOL      1     4    6h  0  RWD  n
  Alarms                                  DIR
    Test                                  DIR
      Active                              BOOL      1     4   31h  0  RWD  n
      Triggered                           INT       1     4   31h  0  RWD  0
      Type                                 INT       1     4   31h  0  RWD  3
      Check interval                       INT       1     4   31h  0  RWD  60
      Checked last                         DWORD     1     4   31h  0  RWD  0
      Time triggered first                 STRING    1    32   31h  0  RWD
      Time triggered last                 STRING    1    32   31h  0  RWD
      Condition                           STRING    1   256   31h  0  RWD  /Runinfo/Run number > 10
      Alarm Class                         STRING    1    32   31h  0  RWD  Alarm
      Alarm Message                       STRING    1    80   31h  0  RWD  Run number became too large
  wc3_anode                               DIR
    Active                              BOOL      1     4   31h  0  RWD  n
    Triggered                           INT       1     4   31h  0  RWD  0
    Type                                 INT       1     4   31h  0  RWD  3
    Check interval                       INT       1     4   31h  0  RWD  10
    Checked last                         DWORD     1     4   31h  0  RWD  958070825
    Time triggered first                 STRING    1    32   31h  0  RWD
    Time triggered last                 STRING    1    32   31h  0  RWD
    Condition                           STRING    1   256   31h  0  RWD  /equipment/chv/variables/chvv[6] <
    Alarm Class                         STRING    1    32   31h  0  RWD  Alarm
    Alarm Message                       STRING    1    80   31h  0  RWD  WC3 Anode voltage is too low
  chaos                                    DIR
    Active                              BOOL      1     4   31h  0  RWD  n
    Triggered                           INT       1     4   31h  0  RWD  0
    Type                                 INT       1     4   31h  0  RWD  3
    Check interval                       INT       1     4   31h  0  RWD  10
    Checked last                         DWORD     1     4   31h  0  RWD  0
    Time triggered first                 STRING    1    32   31h  0  RWD
    Time triggered last                 STRING    1    32   31h  0  RWD
    Condition                           STRING    1   256   31h  0  RWD  /Equipment/B12Y/Variables/B12Y[2]
    Alarm Class                         STRING    1    32   31h  0  RWD  Alarm
    Alarm Message                       STRING    1    80   31h  0  RWD  CHAOS magnet has tripped.
Classes                                   DIR
  Alarm                                   DIR
    Write system message                 BOOL      1     4   31h  0  RWD  y
    Write Elog message                   BOOL      1     4   31h  0  RWD  n
    System message inter                 INT       1     4   31h  0  RWD  60

```

```

System message last DWORD 1 4 31h 0 RWD 0
Execute command STRING 1 256 31h 0 RWD
Execute interval INT 1 4 31h 0 RWD 0
Execute last DWORD 1 4 31h 0 RWD 0
Stop run BOOL 1 4 31h 0 RWD n
Warning DIR
Write system message BOOL 1 4 31h 0 RWD y
Write Elog message BOOL 1 4 31h 0 RWD n
System message inter INT 1 4 31h 0 RWD 60
System message last DWORD 1 4 31h 0 RWD 0
Execute command STRING 1 256 31h 0 RWD
Execute interval INT 1 4 31h 0 RWD 0
Execute last DWORD 1 4 31h 0 RWD 0
Stop run BOOL 1 4 31h 0 RWD n

```

- [Alarm system active] Overall Alarm enable flag.
- [Alarms] Sub-tree defining each individual alarm condition.
- [Classes] Sub-tree defining each individual action to be performed by a pre-defined and requested alarm.

#### 5.14.8 ODB /Script Tree

This branch permits to invoke scripts from the web page. By creating the ODB tree **/Script** every entry in that tree will be available on the Web status page with the name of the key. Each key entry is then composed with a list of ODB field (or links). The first ODB field should be the executable command followed by as many arguments as you wish to be passed to the script.

```

[host::expt:Stopped]/Script>ls
BNMR Hold
Continue
Real
Test
Kill
[host:expt:Stopped]/Script>ls -lr Continue
Key name          Type      #Val  Size  Last Opn Mode Value
-----
Continue          DIR
  cmd              STRING   1     128   39h  0   RWD /home/bnmr/perl/continue.pl
  Name             STRING   1     32    28s  0   RWD  bnmr1
  hold             BOOL     1     4     31h  0   RWD  n

```

### 5.14.9 ODB /Alias Tree

This branch is not present until the user creates it. It is meant to contain symbolic links list to any ODB location. It is used for the Midas web interface where all the sub-trees will appear in the main window. By default the clicking of the button in the web interface will spawn a new frame. To force the display of the alias link in the same frame, a "&" has to be added to the name of the alias.

```
odbedit
ls
create key Alias
cd Alias
ln /Equipment/Trigger/Common "Trig Setting" <-- New frame
ln /Equipment/Trigger/Common "Trig Setting&" <-- Same frame
```

### 5.14.10 ODB /Elog Tree

This branch describes the Elog settings used through the Midas web server. See [mhttpd task](#) for setting up the different Elog page display.

```
[local:midas:S]/Elog>ls -lr
Key name                Type      #Val  Size  Last Opn Mode Value
-----
Elog                    DIR
  Email                 STRING   1     64   25h 0   RWD  midas@triumf.ca
  Display run number    BOOL     1     4    25h 0   RWD  y
  Allow delete          BOOL     1     4    25h 0   RWD  n
  Types                 STRING   20    32   25h 0   RWD
                        [0]
                        [1]
                        [2]
                        [3]
                        [4]
                        [5]
                        [6]
                        [7]
                        [8]
                        [9]
                        [10]
                        [11]
                        [12]
                        [13]
                        [14]
                        [15]
                        [16]
                        [17]
                        [18]
                        [19]
                        Routine
                        Shift summary
                        Minor error
                        Severe error
                        Fix
                        Question
                        Info
                        Modification
                        Reply
                        Alarm
                        Test
                        Other
  Systems                STRING   20    32   25h 0   RWD
                        [0]
                        General
```

```

[1]          DAQ
[2]          Detector
[3]          Electronics
[4]          Target
[5]          Beamline
[6]
[7]
[8]
[9]
[10]
[11]
[12]
[13]
[14]
[15]
[16]
[17]
[18]
[19]

Buttons
      8h
      24h
      3d
      7d

Host name      myhost.triumf.ca
SMTP host      STRING 1      64      25h 0      RWD      trmail.triumf.ca

```

- [Email] Defines the Email address for Elog reply.
- [Display run number] Allows to disable the run number display in the Elog entries.
- [Allow delete] Flag for permitting the deletion of Elog entry.
- [Types] Pre-defined types displayed when composing an Elog entry. A maximum of 20 types are available. The list will be terminated by the encounter of the first blank type.
- [Systems] Pre-defined categories displayed when composing an Elog entry. A maximum of 20 types are available. The list will be terminated by the encounter of the first blank type.
- [SMTP host] Mail server address for routing the composed Elog message to the destination.
- [Buttons] Permits to recall up to four possible time span for the Elog command.
- [Host name] Host name.
- [Email <...>] Email address to where the message should be sent when composing it under "Systems" of the type <...>.

### 5.14.11 ODB /Programs Tree

System created tree containing task specific characteristics such as the watchdog and alarm condition. See [Alarm System](#) .

Key name	Type	#Val	Size	Last	Opn	Mode	Value
Programs	DIR						
EBuilder	DIR						
Required	BOOL	1	4	0s	0	RWD	y
Watchdog timeout	INT	1	4	0s	0	RWD	10000
Check interval	DWORD	1	4	0s	0	RWD	10000
Start command	STRING	1	256	0s	0	RWD	mevb -D
Auto start	BOOL	1	4	0s	0	RWD	n
Auto stop	BOOL	1	4	0s	0	RWD	n
Auto restart	BOOL	1	4	0s	0	RWD	n
Alarm class	STRING	1	32	0s	0	RWD	Alarm
First failed	DWORD	1	4	0s	0	RWD	0

### 5.14.12 ODB /Lazy Tree

Backup facility Tree. Created with default parameters on the first activation of [lazylogger task](#). This task connects to a defined channel (i.e: Tape). when started. Multiple instance of the program can run contemporary.

Key name	Type	#Val	Size	Last	Opn	Mode	Value
Lazy	DIR						
Tape	DIR						
Settings	DIR						
Maintain free space	INT	1	4	23h	0	RWD	15
Stay behind	INT	1	4	23h	0	RWD	-1
Alarm Class	STRING	1	32	23h	0	RWD	
Running condition	STRING	1	128	23h	0	RWD	ALWAYS
Data dir	STRING	1	256	23h	0	RWD	/data_onl/current
Data format	STRING	1	8	23h	0	RWD	YBOS
Filename format	STRING	1	128	23h	0	RWD	run%05d.ybs
Backup type	STRING	1	8	23h	0	RWD	Tape
Execute after rewind	STRING	1	64	23h	0	RWD	ask_for_tape.sh
Path	STRING	1	128	23h	0	RWD	/dev/nst0
Capacity (Bytes)	FLOAT	1	4	23h	0	RWD	4.8e+10
List label	STRING	1	128	3h	0	RWD	tw0078
Execute before writi	STRING	1	64	23h	0	RWD	lazy_prewrite.csh
Execute after writin	STRING	1	64	23h	0	RWD	rundb_addrun.pl
Statistics	DIR						
Backup file	STRING	1	128	3h	0	RWDE	run05627.ybs
File size [Bytes]	FLOAT	1	4	3h	0	RWDE	2.00176e+09
KBytes copied	FLOAT	1	4	3h	0	RWDE	2.00176e+09
Total Bytes copied	FLOAT	1	4	3h	0	RWDE	2.00176e+09
Copy progress [%]	FLOAT	1	4	3h	0	RWDE	100

Copy Rate [bytes per	FLOAT	1	4	3h	0	RWDE	6.21462e+06
Backup status [%]	FLOAT	1	4	3h	0	RWDE	4.17034
Number of Files	INT	1	4	3h	0	RWDE	1
Current Lazy run	INT	1	4	3h	0	RWDE	5627
List	DIR						
TW0076	INT	15	4	3h	0	RWD	
		[0]					5575
		[1]					5576
		[2]					5577

### 5.14.13 ODB /EBuilder Tree

The Event Builder tree is created by [mevb task](#) and is placed in the Equipment list.

Key name	Type	#Val	Size	Last	Opn	Mode	Value
EBuilder	DIR						
Settings	DIR						
Event ID	WORD	1	2	65h	0	RWD	1
Trigger mask	WORD	1	2	65h	0	RWD	1
Buffer	STRING	1	32	65h	0	RWD	SYSTEM
Format	STRING	1	32	65h	0	RWD	YBOS
Event mask	DWORD	1	4	65h	0	RWD	3
hostname	STRING	1	64	3h	0	RWD	myhost
Statistics	DIR						
Events sent	DOUBLE	1	8	3h	0	RWD	653423
Events per sec.	DOUBLE	1	8	3h	0	RWD	1779.17
kBytes per sec.	DOUBLE	1	8	3h	0	RWD	0
Channels	DIR						
Frag1	DIR						
Settings	DIR						
Event ID	WORD	1	2	65h	0	RWD	1
Trigger mask	WORD	1	2	65h	0	RWD	65535
Buffer	STRING	1	32	65h	0	RWD	YBUF1
Format	STRING	1	32	65h	0	RWD	YBOS
Event mask	DWORD	1	4	65h	0	RWD	1
Statistics	DIR						
Events sent	DOUBLE	1	8	3h	0	RWD	653423
Events per sec.	DOUBLE	1	8	3h	0	RWD	1779.17
kBytes per sec.	DOUBLE	1	8	3h	0	RWD	0
Frag2	DIR						
Settings	DIR						
Event ID	WORD	1	2	65h	0	RWD	5
Trigger mask	WORD	1	2	65h	0	RWD	65535
Buffer	STRING	1	32	65h	0	RWD	YBUF2
Format	STRING	1	32	65h	0	RWD	YBOS
Event mask	DWORD	1	4	65h	0	RWD	2
Statistics	DIR						
Events sent	DOUBLE	1	8	3h	0	RWD	653423
Events per sec.	DOUBLE	1	8	3h	0	RWD	1779.17
kBytes per sec.	DOUBLE	1	8	3h	0	RWD	0

### 5.14.14 ODB /Custom Tree

Web string for custom web page. **Editable ONLY** from your Web browser through [Custom page](#) .

```

Key name                                     Type      #Val  Size  Last Opn Mode Value
-----
WebLtno&                                     STRING    1      2976  25h  0   RWD  <multi-line>
<!doctype html public "-//w3c//dtd html 4.0 transitional//en">
<html>
<head>
  <meta http-equiv="Content-Type" content="text/html; charset=iso-8859-1">
  <meta name="GENERATOR" content="Mozilla/4.76 [en] (Windows NT 5.0; U) [Netscape]">
  <meta name="Author" content="Pierre-Andr?Amaudruz">
  <title>Set value</title>
</head>
<body text="#000000" bgcolor="#FFFFCC" link="#FF0000" vlink="#800080" alink="#0000FF">
<form method="GET" action="http://myhost.triumf.ca:8081/CS/WebLtno&">
<input type="hidden" name="exp" value="ltno">
<center><table CELLSPACING=1 CELLSPACING=1 COLS=3 WIDTH="100%" BGCOLOR="#99FF99" >
<caption><b><font face="Georgia"><font color="#000099"><font size=+2>LTNO
Custom Web Page</font></font></b></caption>

<tr BGCOLOR="#FFCC99">
<td><b><font color="#FF0000">Actions: </font></b>
<input type="submit" name="cmd" value="Status">
<input type="submit" name="cmd" value="Start">
<input type="submit" name="cmd" value="Stop">
...
<td BGCOLOR="#66FFFF"><b>Polarity section:</b>
<br>Run#: <odb src="/runinfo/run number">
<br>Run#: <odb src="/runinfo/run number">
<br>Run#: <odb src="/runinfo/run number">
<br>Run#: <odb src="/runinfo/run number" edit=1></td>
</tr>
</table></center>



<b><i><font color="#000099"><a href="http://myhost.triumf.ca/ltno/index.html">
<br>
LTNO help</a></font></i></b>
</body>
</html>

```

### 5.14.15 Hot Link

It is often desirable to modify hardware parameters like discriminator levels or trigger logic connected to the frontend computer. Given the according hardware is accessible from the frontend code, these parameters are easily controllable when a hot-link ODB is established between the frontend and the ODB itself.



HotLink process

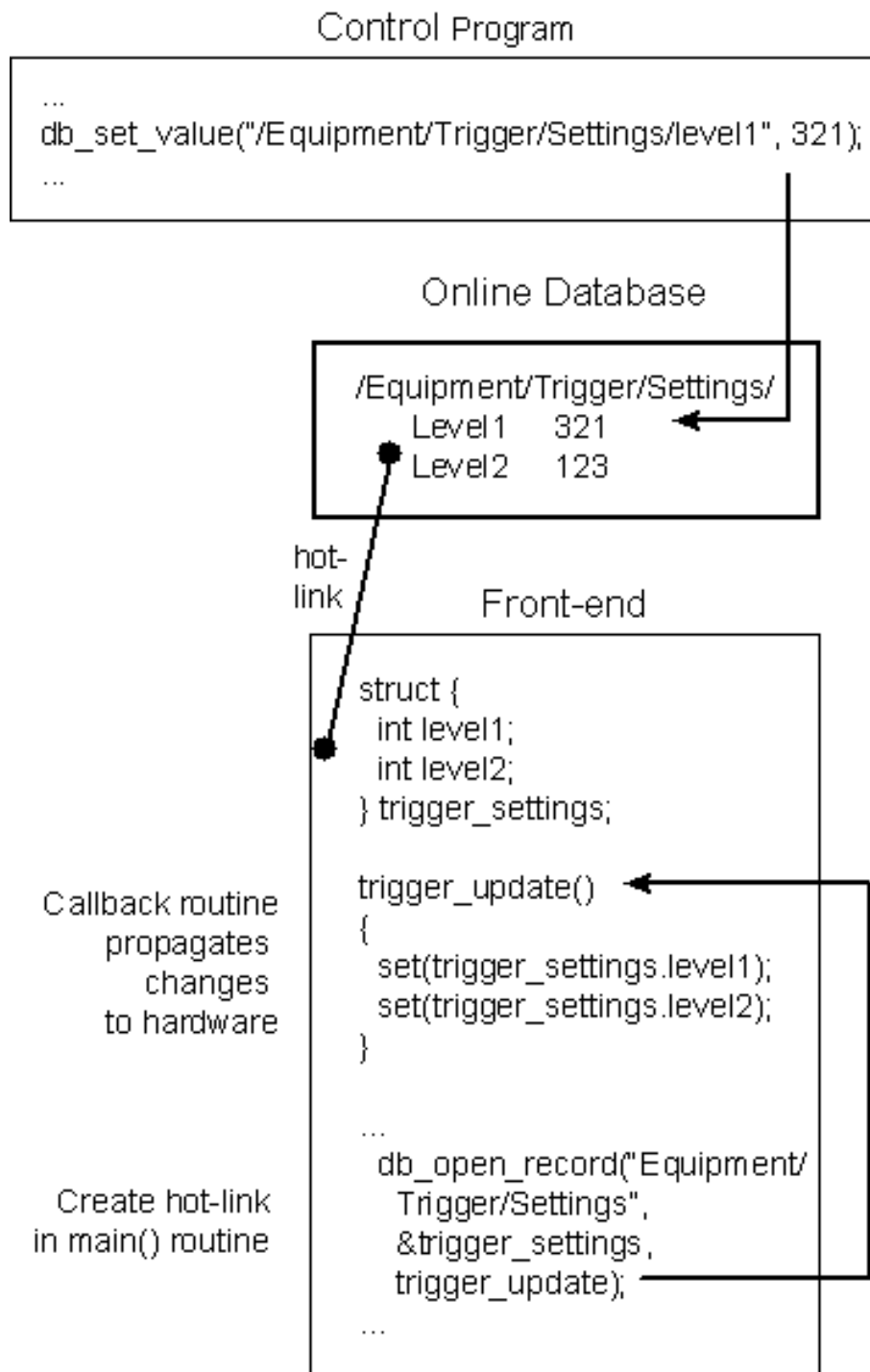


Figure 31: HotLink process

First the parameters have to be defined in the ODB under the Settings tree for the given equipment. Let's assume we have two discriminator levels belonging to the trigger electronics, which should be controllable. Following commands define these levels in the ODB:

```
[local]]>cd /Equipment/Trigger/
[local]Trigger>create key Settings
[local]Trigger>cd Settings
[local]Settings>create int level1
[local]Settings>create int level2
[local]Settings>ls
```

The frontend can now map a C structure to these settings. In order to simplify this process, ODBEdit can be requested to generate a header file containing this C structure. This file is usually called event.h. It can be generated in the current directory with the ODB command **make** which generates in the current directory the header file [experim.h](#) :

```
[local]Settings>make
```

Now this file can be copied to the frontend directory and included in the frontend source code. It contains a section with a C structure of the trigger settings and an ASCII representation:

```
typedef struct {
    INT      level1;
    INT      level2;
    TRIGGER_SETTINGS;
}

#define TRIGGER_SETTINGS_STR(_name) char *_name[] = { \
    "[.]", \
    "level1 = INT : 0", \
    "level2 = INT : 0", \
    "", \
    NULL
}
```

This definition can be used to define a C structure containing the parameters in [frontend.c](#):

```
#include <experim.h>

TRIGGER_SETTINGS trigger_settings;
```

A hot-link between the ODB values and the C structure is established in the [frontend\\_init\(\)](#) routine:

```
INT frontend_init()
{
```

```
HNDLE hDB, hkey;
TRIGGER_SETTINGS_STR(trigger_settings_str);

    cm_get_experiment_database(&hDB, NULL);

    db_create_record(hDB, 0,
        "/Equipment/Trigger/Settings",
        strcomb(trigger_settings_str));

    db_find_key(hDB, 0,
        "/Equipment/Trigger/Settings", &hkey);

    if (db_open_record(hDB, hkey,
        &trigger_settings,
        sizeof(trigger_settings), MODE_READ,
        trigger_update) != DB_SUCCESS)
    {
        cm_msg(MERROR, "frontend_init",
            "Cannot open Trigger Settings in ODB");
        return -1;
    }

    return SUCCESS;
```

The `db_create_record()` function re-creates the settings sub-tree in the ODB from the ASCII representation in case it has been corrupted or deleted. The `db_open_record()` now establishes the hot-link between the settings in the ODB and the `trigger_settings` structure. Each time the ODB settings are modified, the changes are written to the `trigger_settings` structure and the callback routine `trigger_update()` is executed afterwards. This routine has the task to set the hardware according to the settings in the `trigger_settings` structure.

It may look like:

```
void trigger_update(INT hDB, INT hkey)
{
    printf("New levels: %d %d",
        trigger_settings.level1,
        trigger_settings.level2);
}
```

Of course the `printf()` function should be replaced by a function which accesses the hardware properly. Modifying the trigger values with `ODBEedit` can test the whole scheme:

```
[local](>cd /Equipment/Trigger/Settings
[local]Settings>set level1 123
[local]Settings>set level2 456
```

Immediately after each modification the frontend should display the new values. The settings can be saved to a file and loaded back later:

```
[local](>cd /Equipment/Trigger/Settings
```

```
[local]Settings>save settings.odb
[local]Settings>set level1 789
[local]Settings>load settings.odb
```

The settings can also be modified from any application just by accessing the ODB. Following listing is a complete user application that modifies the trigger level:

```
#include <midas.h>

main()
{
    HANDLE hDB;
    INT level;

    cm_connect_experiment("", "Sample", "Test",
                        NULL);
    cm_get_experiment_database(&hDB, NULL);

    level = 321;
    db_set_value(hDB, 0,
                "/Equipment/Trigger/Settings/Level1",
                &level, sizeof(INT), 1, TID_INT);

    cm_disconnect_experiment();
}
```

The following figure summarizes the involved components:

To make sure a hot-link exists, one can use the ODBEdit command **sor** (show open records):

```
[local]Settings>cd /
[local]/>sor
/Equipment/Trigger/Settings open 1 times by ...
```

#### 5.14.16 History system

The history system is an add-on capability build in the data logger (see [mlogger task](#)) to record information in parallel to the data logging. This information is recorded with a time stamp and saved into "data base file" like for later retrieval. One set of file is created per day containing all the requested history events.

The history is working only if the logger is running, but it is not necessary to have any channel enabled.

The definition of the history event is done through two different means:

- **frontend** history event: Each equipment has the capability to generate "history data" if the particular history field value is different then zero. The value will reflect the periodicity of the history logging (see [The Equipment structure](#)).

- **"Virtual History event"**: Composed within the Online Database under the specific tree "/History/Links" (see [ODB /History Tree](#))

Both definition mode takes effects when the data logger gets a "start run" transition. Any modification during the run is not applied until the next run is started.

- [frontend history event] As mentioned earlier, each equipment can be enabled to generate history event based on the periodicity of the history value (in second!). The content if the event will be completely copied into the history files using the definition of the event as tag names for every element of the event.

The history variable name for each element of the event is composed following one of the rules below:

- [bank event] **/equipment/<...>/Variables/<bank name>[]** is the only reference of the event, the history name is composed of the bank name followed by the corresponding index of the element.
- [bank event] **/equipment/<...>/Settings/Names <bank\_name>[]** is present, the history name is composed of the corresponding name found in the "Names <bank\_name>" array. The size of this array should match the size of the **/equipment/<...>/Variables/<bank name>[]** .

```
[host:chaos:Running]Target>ls -l -r
Key name                               Type      #Val  Size  Last Opn Mode Value
-----
Target                                  DIR
  settings                              DIR
    Names TGT_                          STRING   7     32   10h  0   RWD
                                           [0]
                                           [1]      Cryostat vacuum
                                           [2]      Heat Pipe pressure
                                           [3]      Target pressure
                                           [4]      Target temperature
                                           [5]      Shield temperature
                                           [6]      Diode temperature
  Common                                DIR
  ...
  Variables                              DIR
    TGT_                                 FLOAT    7     4    10s  0   RWD
                                           [0]      114059
                                           [1]      4.661
                                           [2]      23.16
                                           [3]      -0.498
                                           [4]      22.888
                                           [5]      82.099
                                           [6]      40
  Statistics                             DIR
  ...
```

- [£xed event] The names of the individual element under **/equipment/<...>/variables/** will be used for the history name composition.
- [£xed event with array] If the **/equipment/<...>/Settings/Names[]** exists, each element of the array will be referenced using the corresponding name of the **/Settings/Names[]** array.
- [ODB history event]

#### 5.14.17 Alarm System

The alarm system is built in and part of the main experiment scheduler. This means no separate task is necessary to benefit from it, but this feature is active during **ONLINE** mode **ONLY** . Alarm setup and activation is done through the Online Database. Alarm system includes several other features such as: sequencing control of the experiment. The alarm capabilities are:

- Alarm setting on any ODB variables against threshold parameter.
- Alarm check frequency
- Alarm trigger frequency
- Customizable alarm scheme, under this scheme multiple choice of alarm type can be selected.
- Program control on run transition.

Beside the setup through ODBEdit, the Alarm can also be setup through the Midas web page..

Midas Web Alarm setting display

MIDAS experiment "bmr2"				Sat Aug 5 11:09:49 2000	
Reset all alarms		Alarms on/off		Status	
Evaluated alarms					
Alarm	State	First triggered	Class	Condition	Current value
Test	Disabled	-	Alarm	/Runinfo/Run number > 100	30327
RF trip	Disabled	-	Pause	/equipment/info odb/variables/RF state = 1	0
Flu monitor	OK	-	Pause	/equipment/info odb/variables/Fluor monitor counts < 0	0
Program alarms					
Alarm	State	First triggered	Class	Condition	
Internal alarms					
Alarm	State	First triggered	Class	Condition/Message	

Figure 32: Midas Web Alarm setting display

Midas Web Alarm setting display

MIDAS experiment "trinat"		Sat Aug 5 11:18:06 2000	
Find	Create	Delete	Alarms
Programs		Status	Help
Create Elog from this page			
<a href="#">/ Programs / Nova 014019 /</a>			
Key	Value		
Auto start	<a href="#">n</a>		
Auto stop	<a href="#">n</a>		
Auto restart	<a href="#">n</a>		
Required	<a href="#">n</a>		
Start command	<a href="#">(empty)</a>		
Alarm Class	<a href="#">(empty)</a>		
Checked last	<a href="#">965499475 (0x398C5A53)</a>		
Alarm count	<a href="#">0 (0x0)</a>		
Watchdog timeout	<a href="#">10000 (0x2710)</a>		

Figure 33: Midas Web Alarm setting display

Midas Web Alarm Program status display



MIDAS experiment "trinat"			Sat Aug 5 11:17:30 2000	
Alarms		Status		
Program	Running on host	Alarm class	Autorestart	
<a href="#">ODBEdit</a>	midtis01	-	No	Stop ODBEdit
<a href="#">TRINAT_FE</a>	codaq01	-	No	Stop TRINAT_FE
<a href="#">MStatus</a>	midtis01	-	No	Stop MStatus
<a href="#">Logger</a>	midtis01	-	No	Stop Logger
<a href="#">Nova_014019</a>	midtis01	-	No	Stop Nova_014019

Figure 34: Midas Web Alarm Program status display

[Internal features - Top - Data format](#)

## 5.15 Quick Start

[Components - Top - Internal features](#)

**This section is under revision to better reflect the latest installation and basic operation of the Midas package.**

... This section will... describes step-by-step the installation procedure of the Midas package on several platform as well as the procedure to run a demo sample experiment. In a second stage, the frontend or the analyzer can be moved to another computer to test the remote connection capability.

The Midas Package source and binaries can be found at : [PSI](#) or at [TRIUMF](#) . An [online CVS web site](#) is also available for the latest developments.

Even though Midas is available for multiple platforms, the following description are for [Linux installation](#) and [Windows installation](#).

### 5.15.1 Linux installation

#### 1. Extraction:

- **Compressed files** The compressed file contains the source and binary code. It does expand under the directory name of **midas**. This extraction can be done at the user level.

```
cd /home/mydir
tar -zxvf midas-1.9.x.tar.gz
```

The midas directory structure will be composed of several subdirectories such as:

```
>ls
COPYING  doc/      examples/ include/  linux/    makefile.nt  mscb/  utils/
CVS/     drivers/  gui/      java/    Makefile* mcleanup*  src/   vxworks/
```

- **RPM Current RPM is not fully up-to-date. We suggest that you use the compressed files or the CVS repository.** In the case of the rpm, the binaries are placed in the `/usr/local/bin /usr/local/include /usr/local/lib`.
- **CVS** The source code can be extracted from the **CVS repository**. The following two anonymous commands can be used for respectively **checking out** (first time) and **updating** the full midas tree. The password required for access is "cvs".

```
cvs -e ssh -d :ext:cvs@midas.psi.ch:/usr/local/cvsroot checkout midas

cvs -e ssh -d :ext:cvs@midas.psi.ch:/usr/local/cvsroot update
```

2. **Installation:** The installation consists in placing the image files in the `/usr/local/` directories. This operation requires superuser privilege. The open "install" from the Makefile will automatically do this installation for you.

```
cd /home/mydir/midas
su -
make install
```

3. **Configuration:** Several system files need to be modified for the full Midas implementation.

- **/etc/services :** For remote access. Inclusion of the midas service. Add following line:

```
# midas service
midas          1175/tcp          # Midas server
```

- **/etc/xinetd.d/midas :** Daemon definition. Create new file named **midas**

```
service midas
{
    flags          = REUSE NOLIBWRAP
    socket_type    = stream
    wait           = no
    user           = root
    server         = /usr/local/bin/mserver
    log_on_success += USERID HOST PID
    log_on_failure += USERID HOST PID
    disable       = no
}
```

- **/etc/ld.so.conf :** Dynamic Linked library list. Add directory pointing to location of the midas.so file (add `/usr/local/lib`).

```
/usr/local/lib
```

The system environment **LD\_LIBRARY\_PATH** can be used instead.

- **/etc/exptab** : Midas Experiment definition file (see below).

4. **Experiment definition:** Midas system supports multiple experiment running contemporary on the same computer. Even though it may not be efficient, this capability makes sense when the experiments are simple detector lab setups which share hardware resources for data collection. In order to support this feature, Midas requires a uniquely identified set of parameters for each experiment that is used to define the location of the Online Database.

Every experiment under Midas has its own ODB. In order to differentiate them, an experiment name and directory are assigned to each experiment. This allows several experiments to run concurrently on the same host using a common Midas installation.

Whenever a program participating in an experiment is started, the experiment name can be specified as a command line argument or as an environment variable.

A list of all possible running experiments on a given machine is kept in the file **exptab**. This file **exptab** is expected by default to be located under **/etc/exptab**. This can be overwritten by the [Environment variables MIDAS\\_EXPTAB](#).

**exptab** file is composed of one line per experiment definition. Each line contains three parameters, i.e.: **experiment name**, **experiment directory name** and **user name**. Example:

```
#
# Midas experiment list
midas /home/midas/online midas
decay /home/slave/decay_daq slave
```

Experiments not defined into **exptab** are not accessible remotely, but can still be accessed locally using the [Environment variables MIDAS\\_DIR](#) if defined. This environment supercedes the **exptab** definition.

5. **Compilation & Build:** You should be able to rebuild the full package once the Midas tree structure has been placed in your temporary directory. The compilation and link will try to generate the **rmidas** application which requires **ROOT**. The application **mana** will also be compiled for **HBOOK** and **ROOT**. Look in the make listing below for the [HAVE\\_HBOOK](#), [HAVE\\_ROOT](#).

```
> cd /home/mydir/midas
> make
cc -c -g -O2 -Wall -Iinclude -Idrivers -Llinux/lib -DINCLUDE_FTPLIB -DOS_LINUX -fPIC
-o linux/lib/midas.o src/midas.c
cc -c -g -O2 -Wall -Iinclude -Idrivers -Llinux/lib -DINCLUDE_FTPLIB -DOS_LINUX -fPIC
-o linux/lib/system.o src/system.c
cc -c -g -O2 -Wall -Iinclude -Idrivers -Llinux/lib -DINCLUDE_FTPLIB -DOS_LINUX -fPIC
-o linux/lib/mrpc.o src/mrpc.c
cc -c -g -O2 -Wall -Iinclude -Idrivers -Llinux/lib -DINCLUDE_FTPLIB -DOS_LINUX -fPIC
```

```

-o linux/lib/odb.o src/odb.c
cc -c -g -O2 -Wall -Iinclude -Idrivers -Llinux/lib -DINCLUDE_FTPLIB -DOS_LINUX -fPIC
-o linux/lib/ybos.o src/ybos.c
cc -c -g -O2 -Wall -Iinclude -Idrivers -Llinux/lib -DINCLUDE_FTPLIB -DOS_LINUX -fPIC
-o linux/lib/ftplib.o src/ftplib.c
rm -f linux/lib/libmidas.a
ar -crv linux/lib/libmidas.a linux/lib/midas.o linux/lib/system.o linux/lib/mrpc.o
linux/lib/odb.o linux/lib/ybos.o linux/lib/ftplib.o
a - linux/lib/midas.o
a - linux/lib/system.o
a - linux/lib/mrpc.o
a - linux/lib/odb.o
a - linux/lib/ybos.o
a - linux/lib/ftplib.o
rm -f linux/lib/libmidas.so
ld -shared -o linux/lib/libmidas.so linux/lib/midas.o linux/lib/system.o
linux/lib/mrpc.o linux/lib/odb.o linux/lib/ybos.o linux/lib/ftplib.o -lutil
-lpthread -lc
cc -c -g -O2 -Wall -Iinclude -Idrivers -Llinux/lib -DINCLUDE_FTPLIB -DOS_LINUX -fPIC
-o linux/lib/mana.o src/mana.c
cc -Dextname -DHAVE_HBOOK -c -g -O2 -Wall -Iinclude -Idrivers -Llinux/lib
-DINCLUDE_FTPLIB -DOS_LINUX -fPIC -o linux/lib/hmana.o src/mana.c
...
g++ -DHAVE_ROOT -c -g -O2 -Wall -Iinclude -Idrivers -Llinux/lib -DINCLUDE_FTPLIB
-DOS_LINUX -fPIC -D_REENTRANT -I/homel/midas/ root/include -o linux/lib/rmana.o
src/mana.c
g++ -c -g -O2 -Wall -Iinclude -Idrivers -Llinux/lib -DINCLUDE_FTPLIB -DOS_LINU
-fPIC -o linux/lib/mfe.o src/mfe.c
cc -Dextname -c -g -O2 -Wall -Iinclude -Idrivers -Llinux/lib
-DINCLUDE_FTPLIB -DOS_LINUX -fPIC -o linux/lib/fal.o src/fal.c
...
cc -g -O2 -Wall -Iinclude -Idrivers -Llinux/lib -DINCLUDE_FTPLIB -DOS_LINUX -fPIC
-o linux/bin/mserver src/mserver.c -lmidas -lutil -lpthread
cc -g -O2 -Wall -Iinclude -Idrivers -Llinux/lib -DINCLUDE_FTPLIB -DOS_LINUX -fPIC
-o linux/bin/mhttpd src/mhttpd.c src/mgd.c -lmidas -lutil -lpthread -lm
g++ -g -O2 -Wall -Iinclude -Idrivers -Llinux/lib -DINCLUDE_FTPLIB -DOS_LINUX -fPIC
-DHAVE_ROOT -D_REENTRANT -I/homel/midas/root/include
-o linux/bin/mlogger src/mlogger.c -lmidas
-L/homel/midas/root/lib -lCore -lCint -lHist -lGraf -lGraf3d -lGpad -lTree
-lRint -lPostscript -lMatrix -lPhysics -lpthread -lm -ldl -rdynamic -lutil -lpthread
cc -g -O2 -Wall -Iinclude -Idrivers -Llinux/lib -DINCLUDE_FTPLIB -DOS_LINUX -fPIC
-o linux/bin/odbedit src/odbedit.c src/cmdedit.c -lmidas -lutil -lpthread
cc -g -O2 -Wall -Iinclude -Idrivers -Llinux/lib -DINCLUDE_FTPLIB -DOS_LINUX -fPIC
-o linux/bin/mtape utils/mtape.c -lmidas -lutil -lpthread
cc -g -O2 -Wall -Iinclude -Idrivers -Llinux/lib -DINCLUDE_FTPLIB -DOS_LINUX -fPIC
-o linux/bin/mhist utils/mhist.c -lmidas -lutil -lpthread
cc -g -O2 -Wall -Iinclude -Idrivers -Llinux/lib -DINCLUDE_FTPLIB -DOS_LINUX -fPIC
-o linux/bin/mstat utils/mstat.c -lmidas -lutil -lpthread
cc -g -O2 -Wall -Iinclude -Idrivers -Llinux/lib -DINCLUDE_FTPLIB -DOS_LINUX -fPIC
-o linux/bin/mcnaf utils/mcnaf.c drivers/bus/camacrpc.c -lmidas -lutil -lpthread
cc -g -O2 -Wall -Iinclude -Idrivers -Llinux/lib -DINCLUDE_FTPLIB -DOS_LINUX -fPIC
-o linux/bin/mdump utils/mdump.c -lmidas -lz -lutil -lpthread
cc -g -O2 -Wall -Iinclude -Idrivers -Llinux/lib -DINCLUDE_FTPLIB -DOS_LINUX -fPIC
-o linux/bin/lazylogger src/lazylogger.c -lmidas -lz -lutil -lpthread
cc -g -O2 -Wall -Iinclude -Idrivers -Llinux/lib -DINCLUDE_FTPLIB -DOS_LINUX -fPIC
-o linux/bin/mchart utils/mchart.c -lmidas -lutil -lpthread
cp -f utils/stripchart.tcl linux/bin/.

```

```

cc -g -O2 -Wall -Iinclude -Idrivers -Llinux/lib -DINCLUDE_FTPLIB -DOS_LINUX -fPIC
-o linux/bin/webpaw utils/webpaw.c -lmidas -lutil -lpthread
cc -g -O2 -Wall -Iinclude -Idrivers -Llinux/lib -DINCLUDE_FTPLIB -DOS_LINUX -fPIC
-o linux/bin/odbhist utils/odbhist.c -lmidas -lutil -lpthread
cc -g -O2 -Wall -Iinclude -Idrivers -Llinux/lib -DINCLUDE_FTPLIB -DOS_LINUX -fPIC
-o linux/bin/melog utils/melog.c -lmidas -lutil -lpthread
cc -g -O2 -Wall -Iinclude -Idrivers -Llinux/lib -DINCLUDE_FTPLIB -DOS_LINUX -fPIC
-o linux/bin/mlxspeaker utils/mlxspeaker.c -lmidas -lutil -lpthread
cc -g -O2 -Wall -Iinclude -Idrivers -Llinux/lib -DINCLUDE_FTPLIB -DOS_LINUX -fPIC
-o linux/bin/dio utils/dio.c -lmidas -lutil -lpthread
g++ -g -O2 -Wall -Iinclude -Idrivers -Llinux/lib -DINCLUDE_FTPLIB -DOS_LINUX -fPIC
-DHAVE_ROOT -D_REENTRANT -I/home1/midas/root/include -o linux/bin/rmidas src/rmidas.c
-lmidas -L/home1/midas/root/lib -lCore -lCint -lHist -lGraf -lGraf3d -lGpad
-lTree -lRint -lPostscript -lMatrix -lPhysics -lGui -lpthread -lm -ldl -rdynamic
-lutil -lpthread

```

6. **Demo examples:** The midas file structure contains examples of code which can be (should be) used for template. In the `midas/examples/experiment` you will find a full set for frontend and analysis code. The building of this example is performed with the `Makefile` of this directory. The reference to the Midas package is done relative to your current location (`../include`). In the case the content of this directory is copied to a different location (template), you will need to modify the local parameters within the `Makefile`

```

#-----
# The following lines define directories. Adjust if necessary
#
DRV_DIR   = ../../drivers/bus
INC_DIR   = ../../include
LIB_DIR   = ../../linux/lib

```

Replace by:

```

#-----
# The following lines define directories. Adjust if necessary
#
DRV_DIR   = /home/mydir/midas/drivers/bus
INC_DIR   = /usr/local/include
LIB_DIR   = /usr/local/lib

> cd /home/mydir/midas/examples/experiment
> make
gcc -g -O2 -Wall -g -I../../include -I../../drivers/bus -DOS_LINUX -Dexname -c
-o camacnul.o ../../drivers/bus/camacnul.c
g++ -g -O2 -Wall -g -I../../include -I../../drivers/bus -DOS_LINUX -Dexname -o
frontend frontend.c
camacnul.o ../../linux/lib/mfe.o ../../linux/lib/libmidas.a -lm -lz -lutil
-lnsl -lpthread
g++ -D_REENTRANT -I/home1/midas/root/include -DHAVE_ROOT -g -O2 -Wall -g
-I../../include -I../../drivers/bus -DOS_LINUX -Dexname -o analyzer.o
-c analyzer.c
g++ -D_REENTRANT -I/home1/midas/root/include -DHAVE_ROOT -g -O2 -Wall -g
-I../../include -I../../drivers/bus -DOS_LINUX -Dexname -o adccalib.o -c adccalib.c

```

```

g++ -D_REENTRANT -I/home1/midas/root/include -DHAVE_ROOT -g -O2 -Wall -g
-I../include -I../drivers/bus -DOS_LINUX -Dexname -o adcsun.o -c adcsun.c
g++ -D_REENTRANT -I/home1/midas/root/include -DHAVE_ROOT -g -O2 -Wall -g
-I../include -I../drivers/bus -DOS_LINUX -Dexname -o scaler.o -c scaler.c
g++ -o analyzer ../linux/lib/rmana.o analyzer.o adccalib.o adcsun.o scaler.o
../linux/lib/libmidas.a -L/home1/midas/root/lib -lCore -lCint -lHist -lGraf
-lGraf3d -lGpad -lTree -lRint -lPostscript -lMatrix -lPhysics -lpthread -lm -ldl
-rdynamic -lThread -lm -lz -lutil -lnsl -lpthread
>

```

For testing the system, you can start the frontend as follow:

```

> frontend
Event buffer size      :    100000
Buffer allocation      : 2 x 100000
System max event size  :    524288
User max event size    :     10000
User max frag. size    :    5242880
# of events per buffer :      10

Connect to experiment ...Available experiments on local computer:
0 : midas
1 : root
Select number:0                <---- predefined experiment from exptab file

Sample Frontend connected to <local>. Press "!" to exit                17:27:47
=====
Run status:   Stopped      Run number 0
=====
Equipment     Status    Events    Events/sec Rate[kB/s] ODB->FE    FE->ODB
-----
Trigger       OK        0         0.0        0.0        0          0
Scaler        OK        0         0.0        0.0        0          0

```

In a different terminal window

```

>odbedit
Available experiments on local computer:
0 : midas
1 : root
Select number: 0
[local:midas:S]/>start now
Starting run #1
17:28:58 [ODBEdit] Run #1 started
[local:midas:R]/>

```

The run has been started as seen in the frontend terminal window. See the /examples/experiment/frontend.c for data generation code.

```

Sample Frontend connected to <local>. Press "!" to exit                17:29:07
=====
Run status:   Running      Run number 1
=====
Equipment     Status    Events    Events/sec Rate[kB/s] ODB->FE    FE->ODB
-----

```

---

Trigger	OK	865	99.3	5.4	0	9
Scaler	OK	1	0.0	0.0	0	1

### 5.15.2 Windows installation

1. **Extraction:**
2. **Installation:**
3. **Configuration:**
4. **Experiment definition:**
5. **Compilation:**
6. **Demo examples:**

[Components - Top - Internal features](#) [Internal features - Top - Data format](#)

The Midas system provides several off-the-shelf programs to control, monitor, debug the data acquisition system. Starting with the main utility (odbedit) which provide access to the Online data base and run control.

- [odbedit task](#) : Online Database Editor
  - [ODB Structure](#)
- [Midas Frontend application](#) : Midas Frontend application
- [mstat task](#) : Midas ASCII status report
- [analyzer task](#) : Midas data analyzer
  - [MIDAS Analyzer](#)

- [mlogger task](#) : Midas data logger
- [lazylogger task](#) : Background data logger
- [mdump task](#) : Event dump application
- [mevb task](#) : Event Builder application
- [mspeaker, mlxspeaker tasks](#) : Speech synthesizer
- [mcnaf task](#) : CAMAC standalone application
- [mhttpd task](#) : Midas Web server
- [melog task](#) : Electronic entry application
- [mhist task](#) : History retrieval application
- [mchart task](#) : Standalone Chart display application
- [mtape task](#) : Tape device manipulator
- [dio task](#) : Direct IO provider
- [stripchart.tcl file](#) : Tcl/Tk for chart display
- [rmidas task](#) : Root/Midas Simple GUI application
- [hvedit task](#) : High Voltage Slow Control GUI
- [Midas Remote server](#) : Midas Remote server

### 5.15.3 Midas Frontend application

The purpose of the [Midas Frontend application](#) is to collect data from the hardware and transmit this information to a central place where data logging and analysis can be performed. This task is achieved with a) a specific code written by the user describing the sequence of action to acquire the hardware data and b) a framework code handling the data flow control, data transmission and run control operation. From Midas version 1.9.5 a new argument (-i index) has been introduced to facilitate the multiple frontend configuration operation required for the [Event Builder Functions](#).

- **Arguments**

- [-h ] : help
- [-h hostname ] : host name (see [odbedit task](#))
- [-e expname ] : experiment name (see [odbedit task](#))



- [-D ] : Become a Daemon.
- [-O ] : Become a Daemon but keep stdout
- [-d ] : Used for debugging.
- [-i index] : Set frontend index (used with [mevb task](#)).

- **Usage**

#### 5.15.4 odbedit task

**odbedit** refers to the Online DataBase Editor. This is the main application to interact with the different components of the Midas system.

See [ODB Structure](#) for more information.

- **Arguments**

- [-h ] : help.
- [-h hostname ] :Specifies host to connect to. Must be a valid IP host name. This option supersedes the MIDAS\_SERVER\_HOST environment variable.
- [-e exptname ] :Specifies the experiment to connect to. This option supersedes the MIDAS\_EXPT\_NAME environment variable.
- [-c command ] :Perform a single command. Can be used to perform operations in script files.
- [-c @commandFile ] :Perform commands in sequence found in the commandFile.
- [-s size ] : size in byte (for creation). Specify the size of the ODB file to be created when no share file is present in the experiment directory (default 128KB).
- [-d ODB tree] :Specify the initial entry ODB path to go to.

- **Usage** ODBedit is the MIDAS run control program. It has a simple command line interface with command line editing similar to the UNIX tesh shell. Following edit keys are implemented:

- [Backspace] Erase character left from cursor
- [Delete/Ctrl-D] Erase character under cursor
- [Ctrl-W/Ctrl-U] Erase current line

- [Ctrl-K] Erase line from cursor to end
- [Left arrow/Ctrl-B] Move cursor left
- [Right arrow/Ctrl-F] Move cursor right
- [Home/Ctrl-A] Move cursor to beginning of line
- [End/Ctrl-E] Move cursor to end of line
- [Up arrow/Ctrl-P] Recall previous command
- [Down arrow/Ctrl-N] Recall next command
- [Ctrl-F] Find most recent command which starts with current line
- [Tab/Ctrl-I] Complete directory. The command `ls /Sy <tab>` yields to `ls /System`.

#### • Remarks

- ODBedit treats the hierarchical online database very much like a file system. Most commands are similar to UNIX file commands like `ls`, `cd`, `chmod`, `ln` etc. The help command displays a short description of all commands.
- From Midas version 1.9.5, the ODB content can be saved into XML format if the file extension is `.xml`

```
C:\odbedit
[local:midas:S]/>save odb.xml
[local:midas:S]/>q
more odb.xml
<?xml version="1.0" encoding="ISO-8859-1"?>
<!-- created by ODBedit on Wed Oct 06 22:48:26 2004 -->
<dir name="root">
  <dir name="System">
    <dir name="Clients">
      <dir name="3880">
        <key name="Name" type="STRING" size="32">ebfe01</key>
        <key name="Host" type="STRING" size="256">pierre2</key>
        <key name="Hardware type" type="INT">42</key>
        <key name="Server Port" type="INT">4658</key>
      ...
    ...
  ...
</dir>
</dir>
</dir>

[local:midas:Stopped]/>help
Database commands ([ ] are options, <> are placeholders):

alarm                - reset all alarms
cd <dir>              - change current directory
chat                 - enter chat mode
chmod <mode> <key>   - change access mode of a key
                    1=read | 2=write | 4=delete
cleanup              - delete hanging clients
copy <src> <dest>    - copy a subtree to a new location
create <type> <key>  - create a key of a certain type
create <type> <key>[n] - create an array of size [n]
del/rm [-l] [-f] \<key> - delete a key and its subkeys
```

```

-l          follow links
-f          force deletion without asking
exec <key>/<cmd> - execute shell command (stored in key) on server
find <pattern> - find a key with wildcard pattern
help/? [command] - print this help [for a specific command]
hi [analyzer] [id] - tell analyzer to clear histos
ln <source> <linkname> - create a link to <source> key
load <file> - load database from .ODB file at current position
ls/dir [-lhvrp] [<pat>] - show database entries which match pattern
  -l        detailed info
  -h        hex format
  -v        only value
  -r        show database entries recursively
  -P        pause between screens
make [analyzer name] - create experim.h
mem              - show mememory <b> Usage </b>
mkdir <subdir> - make new <subdir>
move <key> [top/bottom/[n]] - move key to position in keylist
msg [user] <msg> - compose user message
old              - display old messages
passwd          - change MIDAS password
pause          - pause current run
pwd            - show current directory
resume         - resume current run
rename <old> <new> - rename key
rewind [channel] - rewind tapes in logger
save [-c -s] <file> - save database at current position
  in ASCII format
  -c          as a C structure
  -s          as a #define'd string
set <key> <value> - set the value of a key
set <key>[i] <value> - set the value of index i
set <key>[*] <value> - set the value of all indices of a key
set <key>[i..j] <value> - set the value of all indices i..j
scl [-w]        - show all active clients [with watchdog info]
shutdown <client>/all - shutdown individual or all clients
sor            - show open records in current subtree
start [number] [now] [-v] - start a run [with a specific number], [without question]
  [-v verbose the transaction to the different clients]
stop [-v]      - stop current run
  [-v verbose the transaction to the different clients]
trunc <key> <index> - truncate key to [index] values
ver           - show MIDAS library version
webpasswd    - change WWW password for mhttpd
wait <key>   - wait for key to get modified
quit/exit    - exit

```

### • Example

```

>odbedit -c stop
>odbedit
[hostxxx:exptxxx:Running]/> ls /equipment/trigger

```

### 5.15.5 mstat task

**mstat** is a simple ASCII status display. It presents in a compact form the most valuable information of the current condition of the Midas Acquisition system. The display is composed at the most of 5 sections depending on the current status of the experiment. The section displayed in order from top to bottom refer to:

- Run information.
- Equipment listing and statistics. if any frontend is active.
- Logger information and statistics if mlogger is active.
- Lazylogger status if lazylogger is active.
- Client listing.
- **Arguments**
  - [-h ] : help
  - [-h hostname ] : host name (see [odbedit task](#))
  - [-e exptname ] : experiment name (see [odbedit task](#))
  - [-l ] : loop. Forces mstat to remain in a display loop. Enter "!" to terminate the command.
  - [-w time ] : refresh rate in second. Specifies the delay in second before refreshing the screen with up to date information. Default: 5 seconds. Has to be used in conjunction with -l switch. Enter "R" to refresh screen on next update.

- **Usage**

```
>mstat -l
*-v1.8.0- MIDAS status page -----Mon Apr  3 11:52:52 2000-*
Experiment:chaos      Run#:8699      State:Running      Run time :00:11:34
Start time:Mon Apr  3 11:41:18 2000

FE Equip.   Node           Event Taken   Event Rate[/s] Data Rate[Kb/s]
B12Y        pcch02         67            0.0            0.0
CUM_Scaler  vwchaos        23            0.2            0.2
CHV         pcch02         68            0.0            0.0
KOS_Scalers vwchaos        330           0.4            0.6
KOS_Trigger vwchaos        434226        652.4          408.3
KOS_File    vwchaos         0             0.0            0.0
Target      pcch02         66            0.0            0.0

Logger Data dir: /scr0/spring2000      Message File: midas.log
Chan.   Active Type      Filename      Events Taken   KBytes Taken
  0     Yes   Disk      run08699.ybs  434206        4.24e+06
```

Lazy Label	Progress	File name	#files	Total
cni-53	100[%]	run08696.ybs	15	44.3[%]
Clients:	MStatus/koslx0	Logger/koslx0		Lazy_Tape/koslx0
	CHV/pcch02	MChart1/umelba		ODBEdit/koslx0
	CHAOS/vwchaos	ecl/koslx0		Speaker/koslx0
	MChart/umelba	targetFE/pcch02		HV_MONITOR/umelba
	SUSIYBOS/koslx0	History/kosal2		MStatus1/dasdevpc

\*-----\*

### 5.15.6 analyzer task

**analyzer** is the main online / offline event analysis application. **analyzer** uses fully the **ODB** capabilities as all the analyzer parameters are dynamically controllable from the Online Database editor [odbedit task](#).

For more detailed information see [MIDAS Analyzer](#)

#### • Arguments

- c <filename1> <filename2> Configuration file name(s). May contain a '%05d' to be replaced by the run number. Up to ten files can be specified in one "-c" statement.
- d Debug flag when started the analyzer from a debugger. Prevents the system to kill the analyzer when the debugger stops at a breakpoint
- D Start analyzer as a daemon in the background (UNIX only).
- e <experiment> MIDAS experiment to connect to. (see [odbedit task](#))
- f Filter mode. Write original events to output file only if analyzer accepts them (doesn't return ANA\_SKIP).
- h <hostname> MIDAS host to connect to when running the analyzer online (see [odbedit task](#))
- i <filename1> <filename2> Input file name. May contain a '%05d' to be replaced by the run number. Up to ten input files can be specified in one "-i" statement.
- l If set, don't load histos from last histo file when running online.
- L HBOOK LREC size. Default is 8190.
- n <count> Analyze only "count" events.
- n <first> <last> Analyze only events from "first" to "last".
- n <first> <last> <n> Analyze every n-th event from "first" to "last".
- o <filename> Output file name. Extension may be .mid (MIDAS binary), .asc (ASCII) or .rz (HBOOK). If the name contains a '%05d', one output file is generated for each run. Use "OFLN" as output file name to create a HBOOK shared memory instead of a file.

- p <param=value> Set individual parameters to a specific value. Overrides any setting in configuration files
- P <ODB tree> Protect an ODB subtree from being overwritten with the online data when ODB gets loaded from .mid file
- q Quiet flag. If set, don't display run progress in offline mode.
- r <range> Range of run numbers to analyzer like "-r 120 125" to analyze runs 120 to 125 (inclusive). The "-r" flag must be used with a '%05d' in the input file name.
- s <port#> Specify the ROOT server TCP/IP port number (default 9090).
- v Verbose output.
- w Produce row-wise N-tuples in output .rz file. By default, column-wise N-tuples are used.

- **Remarks**

- The creation of the [experim.h](#) is done through the `odbedit> make <analyzer>`. In order to include your **analyzer** section, the ODB `/<Analyzer>/Parameters` has to be present.

- **Usage**

```
>analyzer
>analyzer -D -r 9092
>analyzer -i run00023.mid -o run00023.rz -w
>analyzer -i run%05d.mid -o runall.rz -r 23 75 -w
```

### 5.15.7 mlogger task

**mlogger** is the main application to collect data from the different frontend under certain condition and store them onto physical device such as *disk* or *tape*. It also act as an history event collector if either the history flag is enabled in the frontend equipment (see [The Equipment structure](#) or if the ODB tree `/History/Links` is defined (See [History system](#)). See the [ODB /Logger Tree](#) for reference on the tree structure.

- **Arguments**

- [-h ] : help
- [-e exptname ] : experiment name (see [odbedit task](#))
- [-D ] : start program as a daemon (UNIX only).
- [-s ] : Save mode (debugging: protect ODB).
- [-v ] : Verbose (not to be used in conjunction with -D).

- **Usage**

```
>mlogger -D
```

- **Remarks**

- The **mlogger** application requires to have an existing **/Equipment/** tree in the ODB!
- As soon as the mlogger is running, the history mechanism is enabled.
- The data channels as well as the history logging is rescanned automatically at each "begin of run" transition. In other word, additional channel can be defined while running but effect will be taken place only at the following begin of run transition.
- The default setting defines a data "Midas" format with a file name of the type "run\%05d.mid". Make sure this is the requested setting for your experiment.
- Once the mlogger is running, you should be able to monitor its state. through the [mstat task](#) or through the [mhttpd task](#) web browser.
- From version 1.9.5
  - \* mlogger will not run if started remotely (argument -h hostname has been removed).
  - \* The file size limitation (<2GB) has been removed for older OS version.
  - \* [mySQL](#) data entry support.

### 5.15.8 lazylogger task

**lazylogger** is an application which decouples the data acquisition from the data logging mechanism. The need of such application has been dictated by the slow response time of some of the media logging devices (Tape devices). Delay due to tape mounting, retention, reposition imply that the data acquisition has to hold until operation completion. By using **mlogger** to log data to disk in a first stage and then using **lazylogger** to copy or move the stored files to the "slow device" we can keep the acquisition running without interruption.

- Multiple lazylogger can be running contemporary on the same computer, each one taking care of a particular channel.
- Each lazylogger channel will have a dedicated ODB tree containing its own information.
- All the lazylogger channel will be under the ODB **/Lazy/<channel\_name>/...**

- Each channel tree is composed of three sub-tree **Settings**, Statistics, List.

Self-explanatory the **Settings** and Statistics contains the running operation of the channel. While the **List** will have a dynamic list of run number which has been successfully manipulate by the Lazylogger channel. This list won't exist until the first successful operation of the channel is complete.

- **Arguments**

- [-h ] : help.
- [-h hostname ] : host name.
- [-e exptname ] : experiment name.
- [-D ] : start program as a daemon.
- [-c channel ] : logging channel. Specify the lazylogger to activate.
- [-z ] : zap statistics. Clear the statistics tree of all the defined lazylogger channels.

- **ODB parameters (Settings/)**

Settings	DIR							
Maintain free space(%)		INT	1	4	3m	0	RWD	0
Stay behind		INT	1	4	3m	0	RWD	-3
Alarm Class		STRING	1	32	3m	0	RWD	
Running condition		STRING	1	128	3m	0	RWD	ALWAYS
Data dir		STRING	1	256	3m	0	RWD	/home/midas/online
Data format		STRING	1	8	3m	0	RWD	MIDAS
Filename format		STRING	1	128	3m	0	RWD	run%05d.mid
Backup type		STRING	1	8	3m	0	RWD	Tape
Execute after rewind		STRING	1	64	3m	0	RWD	
Path		STRING	1	128	3m	0	RWD	
Capacity (Bytes)		FLOAT	1	4	3m	0	RWD	5e+09
List label		STRING	1	128	3m	0	RWD	
Execute before writing file		STRING	1	64	11h	0	RWD	lazy_prewrite.csh
Execute after writing file		STRING	1	64	11h	0	RWD	rundb_addrun.pl
Modulo.Position		STRING	1	8	11h	0	RWD	2.1
Tape Data Append		BOOL	1	4	11h	0	RWD	y

- **[Maintain free space]** As the Data Logger (mlogger) runs independently from the Lazylogger, the disk will contain all the recorded data files. Under this condition, Lazylogger can be instructed to "purge" the data logging device (disk) after successful backup of the data onto the "slow device". The *Maintain free space(%)* parameter controls (if none zero) the percentage of disk space required to be maintained free.

\* The condition for removing a data file is defined as:

**The data file corresponding to the given run number following the format declared under "Settings/Filename format" IS PRESENT on the "Settings/Data Dir" path. AND The given run**



**number appears anywhere under the "List/" directory of ALL the Lazy channel having the same "Settings/Filename format" as this channel. AND The given run number appears anywhere under the "List/" directory of that channel**

- **[Stay behind]** This parameter defines how many consecutive data files should be kept between the current run and the last lazylogger run.
  - \* **Example with "Stay behind = -3" :**
    1. Current acquisition run number 253 -> run00253.mid is being logger by mlogger.
    2. Files available on the disk corresponding to run #248, #249, #250, #251, #252.
    3. Lazylogger will start backing up run #250 as soon new run 254 will start. -3 "Stay behind = -3" will correspond to 3 files untouched on the disk (#251, #252, #253). The negative sign instructs lazylogger to **always** scan the entire "Data Dir" from the oldest to the most recent file sitting on the disk at the "Data Dir" path- for backup. If the "Stay behind" is positive, lazylogger will **backup** starting from- x behind the current acquisition run number. Run older will be ignored.
- **[Alarm Class]** Specify the Alarm class to be used in case of triggered alarm.
- **[Running condition]** Specify the type of condition for which lazylogger should be activated. By default lazylogger is **ALWAYS**- running. In the case of high data rate acquisition it could be necessary to activate lazylogger only when the run is either pauses, stopped or when some external condition is satisfied such as "Low beam intensity". In this later case, condition based on a single field of the ODB can be given to establish when the application should be active.
  - \* **Example :**

```
odbedit> set "Running condition" WHILE_ACQ_NOT_RUNNING
odbedit> set "Running condition" "/alias/max_rate \< 200"
```
- **[Data dir]** Specify the Data directory path of the data files. By default if the "/Logger/Data Dir" is present, the pointed value is taken otherwise the current directory where lazylogger has been started is used.
- **[Data format]** Specify the Data format of the data files. Currently supported format are: **MIDAS** or **YBOS**.
- **[Filename format]** Specify the file format of the data files. Same format as given for the data logger.
- **[Backup type]** Specify the "slow device" backup type. Default **Tape**. Can be **Disk** or **Ftp**.
- **[Execute after rewind]** Specify a script to be run after completion of a lazylogger backup set (see below "Capacity (Bytes)").
- **[Path]** Specify the "slow device" path. Three possible type of Path:

- \* For Tape : **/dev/nst0-** (UNIX like).
- \* For Disk : **/data1/myexpt**
- \* For Ftp : **host,port,user,password,directory**
- **[Capacity (Bytes)]** Specify the maximum "slow device" capacity in bytes. When this capacity is reached, lazylogger will close the backup device and clear the "List Label" field to prevent further backup (see below). It will also rewind the stream device if possible.
- **[List label]** Specify a label for a set of backed up files to the "slow device". This label is used only internally by lazylogger for creating under the "/List" a new array composed of the backed up runs until the "Capacity" value has been reached. As the backup set is complete, lazylogger will clear this field and therefore prevent any further backup until a non empty label list is entered again. In the other hand the list label will remain under the "/List" key to display all runs being backed up until the corresponding files have been removed from the disk.
- **[Exec preW file]** Permits to run a script before the beginning of the lazy job. The **Arguments** passed to the scripts are: input file name , output file name, current block number.
- **[Exec postW file]** Permits to run a script after the completion of the lazy job. The **Arguments** passed to the scripts are: list label, current job number, source path, file name, file size in MB, current block number.
- **[Modulo.Position]** This field is for multiple instance of lazylogger where each instance works on a sub-set of run number. By specifying the **Modulo.Position** you're telling the current lazy instance how many instance are simultaneously running (3.) and the position of which this instance is assigned to (.1). As an example for 3 lazylogger running contemporaneously the field assignment should be :
 

Channel	Field	Run#
Lazy_1	3.0	21, 24, 27, ...
Lazy_2	3.1	22, 25, 28, ...
Lazy_3	3.2	23, 26, 29, ...
- **[Tape Data Append]** Enable the spooling of the Tape device to the End\_of\_Device (EOD) before starting the lazy job. This command is valid only for "Backup Type" Tape. If this flag is not enable the lazy job starts at the current tape position.
- **[Statistics/]** ODB tree specifying general information about the status of the current lazylogger channel state.
- **[List/]** ODB tree, will contain arrays of run number associated to the array name backup-set label. Any run number appearing in any of the array is considered to have been backed up.

- **Usage** lazylogger requires to be setup prior data file can be moved. This setup consists in 4 steps:

- **[Step 1]** Invoking lazylogger once for setting up the appropriate ODB tree and exit.

```
>lazylogger -c Tape
```

- **[Step 2]** Edit the newly created ODB tree. Correct the setting field to match your requirement.

```
> odbedit -e midas
[local:midas:Stopped]/>cd /Lazy/tape/
[local:midas:Stopped]tape>ls
[local:midas:Stopped]tape>ls -lr
Key name                               Type      #Val  Size  Last Opn Mode Value
-----
tape                                     DIR
  Settings                               DIR
    Maintain free space(%)              INT       1     4    3m   0   RWD   0
    Stay behind                          INT       1     4    3m   0   RWD  -3
    Alarm Class                          STRING    1    32    3m   0   RWD
    Running condition                    STRING    1   128    3m   0   RWD  ALWAYS
    Data dir                              STRING    1   256    3m   0   RWD  /home/midas/online
    Data format                           STRING    1     8    3m   0   RWD  MIDAS
    Filename format                       STRING    1   128    3m   0   RWD  run%05d.mid
    Backup type                           STRING    1     8    3m   0   RWD  Tape
    Execute after rewind                  STRING    1    64    3m   0   RWD
    Path                                  STRING    1   128    3m   0   RWD
    Capacity (Bytes)                      FLOAT     1     4    3m   0   RWD  5e+09
    List label                             STRING    1   128    3m   0   RWD
  Statistics                              DIR
    Backup file                           STRING    1   128    3m   0   RWD  none
    File size [Bytes]                     FLOAT     1     4    3m   0   RWD  0
    KBytes copied                          FLOAT     1     4    3m   0   RWD  0
    Total Bytes copied                     FLOAT     1     4    3m   0   RWD  0
    Copy progress [%]                     FLOAT     1     4    3m   0   RWD  0
    Copy Rate [bytes per s]                FLOAT     1     4    3m   0   RWD  0
    Backup status [%]                      FLOAT     1     4    3m   0   RWD  0
    Number of Files                        INT       1     4    3m   0   RWD  0
    Current Lazy run                       INT       1     4    3m   0   RWD  0
[local:midas:Stopped]tape>cd Settings/
[local:midas:Stopped]Settings>set "Data dir" /data
[local:midas:Stopped]Settings>set "Capacity (Bytes)" 15e9
```

- **[Step 3]** Start lazylogger in the background

```
>lazylogger -c Tape -D
```

- **[Step 4]** At this point the lazylogger is running and waiting for the "list label" to be defined before starting the copy procedure. `mstat task` will display information regarding the status of the lazylogger.

```
> odbedit -e midas
[local:midas:Stopped]/>cd /Lazy/tape/Settings
[local:midas:Stopped]Settings>set "List label" cni-043
```

- **Remarks**

- For every major operation of the lazylogger a message is sent to the Message buffer and will be appended to the default Midas log file (midas.log). These messages are the only mean of finding out What/When/Where/How the lazylogger has operate on a data file. See below a fragment of the midas::log for the chaos experiment. In this case the **Maintain** free space() field was enabled which produce the cleanup of the data files and the entry in the **List** tree after copy.

```

Fri Mar 24 14:40:08 2000 [Lazy_Tape] 8351 (rm:16050ms) /scr0/spring2000/run08351.ybs file I
Fri Mar 24 14:40:08 2000 [Lazy_Tape] Tape run#8351 entry REMOVED
Fri Mar 24 14:59:55 2000 [Logger] stopping run after having received 1200000 events
Fri Mar 24 14:59:56 2000 [CHAOS] Run 8366 stopped
Fri Mar 24 14:59:56 2000 [Logger] Run #8366 stopped
Fri Mar 24 14:59:57 2000 [SUSIYBOS] saving info in run log
Fri Mar 24 15:00:07 2000 [Logger] starting new run
Fri Mar 24 15:00:07 2000 [CHAOS] Run 8367 started
Fri Mar 24 15:00:07 2000 [Logger] Run #8367 started
Fri Mar 24 15:06:59 2000 [Lazy_Tape] cni-043[15] (cp:410.6s) /dev/nst0/run08365.ybs 864.02
Fri Mar 24 15:07:35 2000 [Lazy_Tape] 8352 (rm:25854ms) /scr0/spring2000/run08352.ybs file I
Fri Mar 24 15:07:35 2000 [Lazy_Tape] Tape run#8352 entry REMOVED
Fri Mar 24 15:27:09 2000 [Lazy_Tape] 8353 (rm:23693ms) /scr0/spring2000/run08353.ybs file I
Fri Mar 24 15:27:09 2000 [Lazy_Tape] Tape run#8353 entry REMOVED
Fri Mar 24 15:33:22 2000 [Logger] stopping run after having received 1200000 events
Fri Mar 24 15:33:22 2000 [CHAOS] Run 8367 stopped
Fri Mar 24 15:33:23 2000 [Logger] Run #8367 stopped
Fri Mar 24 15:33:24 2000 [SUSIYBOS] saving info in run log
Fri Mar 24 15:33:33 2000 [Logger] starting new run
Fri Mar 24 15:33:34 2000 [CHAOS] Run 8368 started
Fri Mar 24 15:33:34 2000 [Logger] Run #8368 started
Fri Mar 24 15:40:18 2000 [Lazy_Tape] cni-043[16] (cp:395.4s) /dev/nst0/run08366.ybs 857.67
Fri Mar 24 15:50:15 2000 [Lazy_Tape] 8354 (rm:28867ms) /scr0/spring2000/run08354.ybs file I
Fri Mar 24 15:50:15 2000 [Lazy_Tape] Tape run#8354 entry REMOVED
...

```

- Once lazylogger has started a job on a data file, trying to terminate the application will result on producing a log message informing about the actual percentage of the backup being completed so far. This message will repeat it self until completion of the backup and only then the lazylogger application will terminate.
- If an interruption of the lazylogger is forced (kill...) The state of the backup device is undertermined. Recovery is not possible and the full backup set has to be redone. In order to do this, you need:
  - To rewind the backup device.
  - Delete the /Lazy/<channel\_name>/List/<list label> array.
  - Restart lazylogger with the -z switch which will "zap" the statistics entries.
- In order to facilitate the recovery procedure, **lazylogger** produces an ODB ASCII file of the lazy channel tree after completion of successful operation. This file (**Tape\_recover.odb**) stored in [Data\\_Dir](#) can be used for ODB as well as lazylogger recovery.

### 5.15.9 mdump task

This application allows to "peep" into the data flow in order to display a snap-shot of the event. Its use is particularly powerful during experiment setup. In addition **mdump** has the capability to operate on data save-set files stored on disk or tape. The main **mdump** restriction is the fact that it works only for events formatted in banks (i.e.: MIDAS, YBOS bank).

- **Arguments** for Online

- [-h ] : help for online use.
- [-h hostname ] : Host name.
- [-e exptname ] : Experiment name.
- [-b bank name] : Display event containing only specified bank name.
- [-c compose] : Retrieve and compose file with either Add run# or Not (def:N).
- [-f format] : Data representation (x/d/ascii) def:hex.
- [-g type ] : Sampling mode either Some or All (def:S). >>> in case of -c it is recommended to use -g all.
- [-i id ] : Event Id.
- [-j ] : Display bank header only.
- [-k id ] : Event mask. >>> -i and -k are valid for YBOS ONLY if EVID bank is present in the event
- [-l number ] : Number of consecutive event to display (def:1).
- [-m mode] : Display mode either Bank or Raw (def:B)
- [-p path] : Path for file composition (see -c)
- [-s ] : Data transfer rate diagnostic.
- [-w time] : Insert wait in [sec] between each display.
- [-x filename ] : Input channel. data file name of data device. (def:online)
- [-y ] : Display consistency check only.
- [-z buffer name] : Midas buffer name to attach to (def:SYSTEM)

- **Additional Arguments** for Offline

- [-x -h ] : help for offline use.
- [-t type ] : Bank format (Midas/Ybos). >>> if -x is a /dev/xxx, -t has to be specified.
- [-r #] : skip record(YBOS) or event(MIDAS) to #.
- [-w what] : Header, Record, Length, Event, Jbank\_list (def:E) >>> Header & Record are not supported for MIDAS as it has no physical record structure.

- **Usage** mdump can operate on either data stream (online) or on save-set data file. Specific help is available for each mode.

```

> mdump -h
> mdump -x -h

Tue> mdump -x run37496.mid | more
----- Event# 0 -----
----- Event# 1 -----
Evid:0001- Mask:0100- Serial:1- Time:0x393c299a- Dsize:72/0x48
#banks:2 - Bank list:-SCLRRATE-

Bank:SCLR Length: 24(I*1)/6(I*4)/6(Type) Type:Integer*4
  1-> 0x00000000 0x00000000 0x00000000 0x00000000 0x00000000 0x00000000

Bank:RATE Length: 24(I*1)/6(I*4)/6(Type) Type:Real*4 (FMT machine dependent)
  1-> 0x00000000 0x00000000 0x00000000 0x00000000 0x00000000 0x00000000
----- Event# 2 -----
Evid:0001- Mask:0004- Serial:1- Time:0x393c299a- Dsize:56/0x38
#banks:2 - Bank list:-MMESMOD-

Bank:MMES Length: 24(I*1)/6(I*4)/6(Type) Type:Real*4 (FMT machine dependent)
  1-> 0x3de35788 0x3d0b0e29 0x00000000 0x00000000 0x3f800000 0x00000000

Bank:MMOD Length: 4(I*1)/1(I*4)/1(Type) Type:Integer*4
  1-> 0x00000001
----- Event# 3 -----
Evid:0001- Mask:0008- Serial:1- Time:0x393c299a- Dsize:48/0x30
#banks:1 - Bank list:-BMES-

Bank:BMES Length: 28(I*1)/7(I*4)/7(Type) Type:Real*4 (FMT machine dependent)
  1-> 0x443d7333 0x444cf333 0x44454000 0x4448e000 0x43bca667 0x43ce0000 0x43f98000
----- Event# 4 -----
Evid:0001- Mask:0010- Serial:1- Time:0x393c299a- Dsize:168/0xa8
#banks:1 - Bank list:-CMES-

Bank:CMES Length: 148(I*1)/37(I*4)/37(Type) Type:Real*4 (FMT machine dependent)
  1-> 0x3f2f9fe2 0x3ff77fd6 0x3f173fe6 0x3daeffe2 0x410f83e8 0x40ac07e3 0x3f6ebfd8 0x3c47ffde
  9-> 0x3e60ffda 0x00000000 0x00000000 0x00000000 0x00000000 0x00000000 0x00000000 0x3f800000
 17-> 0x00000000 0x00000000 0x00000000 0x00000000 0x00000000 0x00000000 0x00000000 0x00000000
 25-> 0x3f800000 0x3f800000 0x3f800000 0x00000000 0x3f800000 0x00000000 0x3f800000 0x3f800000
 33-> 0x3f800000 0x3f800000 0x3f800000 0x3f800000 0x00000000
----- Event# 5 -----
Evid:0001- Mask:0020- Serial:1- Time:0x393c299a- Dsize:32/0x20
#banks:1 - Bank list:-METR-

Bank:METR Length: 12(I*1)/3(I*4)/3(Type) Type:Real*4 (FMT machine dependent)
  1-> 0x00000000 0x39005d87 0x00000000
...

```

- **Example**

```
> mdump -j
```

### 5.15.10 mevb task

**mevb** is an event builder application taking several frontends Midas data source and assemble a new overall Midas event.

In the case where overall data collection is handled by multiple physically separated frontend, it could be necessary to assemble these data fragments into a dedicated event. The synchronization of the fragment collection is left to the user which is done usually through specific hardware mechanism. Once the fragments are composed in each frontend, they are sent to the "Event Builder" (eb) where the serial number (pheader->serial\_number) of each fragment is compared one event at a time for serial match. In case of match, a new event will be composed with its own event ID and serial number followed by all the expected fragments. The composed event is then sent to the next stage which is usually the data logger (mlogger).

The [mhttpd task](#) will present the status of the event builder as an extra equipment with its corresponding statistical information.

- **Arguments**

- [-h ] : help
- [-h hostname ] : host name
- [-e exptname ] : experiment name
- [-b ] : Buffer name
- [-v ] : Show wheel
- [-d ] : debug messages
- [-D ] : start program as a daemon

- **Usage**

```
Thu> mevb -e midas
Program mevb/EBuilder version 2 started
```

- See [Event Builder Functions](#) for more details

### 5.15.11 mspeaker, mlxspeaker tasks

**mspeaker**, **mlxspeaker** are utilities which listen to the Midas messages system and pipe these messages to a speech synthesizer application. **mspeaker** is for the Windows based system and interface to the [FirstByte/ProVoice package](#). The **mlxspeaker** is for Linux based system and interface to the [Festival](#). In case of use of either package, the speech synthesis system has to be install prior the activation of the **mspeaker**, **mlxspeaker**.

- **Arguments**

- [-h ] : help
- [-h hostname ] : host name
- [-e exptname ] : experiment name
- [-t mt\_talk\_cmd ] : Specify the talk alert command (ux only).
- [-u mt\_user\_cmd ] : Specify the user alert command (ux only).
- [-s shut up time]: Specify the min time interval between alert [s] The -t & -u switch require a command equivalent to: '-t play -volume=0.3 file.wav'
- [-D ] : start program as a daemon

- **Usage**

```
> mlxspeaker -D
```

### 5.15.12 mcnaf task

**mcnaf** is an interactive CAMAC tool which allow "direct" access to the CAMAC hardware. This application is operational under either of the two following conditions:

1. **mcnaf** has been built against a particular CAMAC driver (see [CAMAC drivers](#)).
2. A user frontend code using a valid CAMAC driver is currently active. In this case the frontend acts as a RPC CAMAC server and will handle the CAMAC request. This last option is only available if the frontend code ([mfe.c](#)) from the [Building Options](#) has included the [HAVE\\_CAMAC](#) pre-compiler flag.

- **Arguments**

- [-h ] : help
- [-h hostname ] : host name
- [-e exptname ] : experiment name
- [-f frontend name] : Frontend name to connect to.
- [-s RPC server name] : CAMAC RPC server name for remote connection.

- **Building application** The `midas/utills/makefile.mcnaf` will build a collection of **mcnaf** applications which are hardware dependent, see **Example** below:

- [**miocnaf**] cnaf application using the declared CAMAC hardware DRIVER (kcs2927 in this case). To be used with **dio** CAMAC application starter (see [dio task](#)).



- [**mwecnaf**] cnaf application using the WI-E-N-ER PCI/CAMAC interface (see [CAMAC drivers](#)). Please contact <mailto:midas@triumf.ca> for further information.
- [**mcnaf**] cnaf application using the CAMAC RPC capability of any Midas frontend program having CAMAC access.
- [**mdrvcnaf**] cnaf application using the Linux CAMAC driver for either kcs2927, kcs2926, dsp004. This application would require to have the proper Linux module loaded in the system first. Please contact <mailto:midas@triumf.ca> for further information.

```
Thu> cd /midas/utils
Thu> make -f makefile.mcnaf DRIVER=kcs2927
gcc -O3 -I../include -DOS_LINUX -c -o mcnaf.o mcnaf.c
gcc -O3 -I../include -DOS_LINUX -c -o kcs2927.o ../drivers/bus/kcs2927.c
gcc -O3 -I../include -DOS_LINUX -o miocnaf mcnaf.o kcs2927.o ../linux/lib/libmidas.a -lutil
gcc -O3 -I../include -DOS_LINUX -c -o wecc32.o ../drivers/bus/wecc32.c
gcc -O3 -I../include -DOS_LINUX -o mwecnaf mcnaf.o wecc32.o ../linux/lib/libmidas.a -lutil
gcc -O3 -I../include -DOS_LINUX -c -o camacrpc.o ../drivers/bus/camacrpc.c
gcc -O3 -I../include -DOS_LINUX -o mcnaf mcnaf.o camacrpc.o ../linux/lib/libmidas.a -lutil
gcc -O3 -I../include -DOS_LINUX -c -o camaclx.o ../drivers/bus/camaclx.c
gcc -O3 -I../include -DOS_LINUX -o mdrvcnaf mcnaf.o camaclx.o ../linux/lib/libmidas.a -lutil
rm *.o
```

#### • Running application

- Direct CAMAC access: This requires the computer to have the proper CAMAC interface installed and the **BASE ADDRESS** matching the value defined in the corresponding CAMAC driver. For kcs2926.c, kcs2927.c, dsp004.c, hyt1331.c, the base address (CAMAC\_BASE) is set to 0x280.

```
>dio miocnaf
```

- RPC CAMAC through frontend: This requires to have a frontend running which will be able to serve the CAMAC RPC request. Any Midas frontend has that capability built-in but it has to have the proper CAMAC driver included in it.

```
>mcnaf -e <expt> -h <host> -f <fe_name>
```

#### • Usage

```
.....
```

### 5.15.13 melog task

Electronic Log utility. Submit full Elog entry to the specified Elog port.

- **Arguments**

- [-h ] : help
- [-h hostname ] : host name
- [-l exptname or logbook ]
- [-u username password ]
- [-f <attachment> ] : up to 10 files.
- -a <attribute>=<value> : up to 20 attributes. The attribute "Author=..." must at least be present for submission of Elog.
- -m <textfile> | text> Arguments with blanks must be enclosed in quotes. The elog message can either be submitted on the command line or in a file with the -m flag. Multiple attributes and attachments can be supplied.

- **Usage** By default the attributes are "Author", "Type", "System" and "Subject". The "Author" attribute has to be present in the elog command in order to successfully submit the message. If multiple attributes are required append before "text" field the full specification of the attribute. In case of multiple attachment, only one "-f" is required followed by up to 10 file names.

```
>melog -h myhost -p 8081 -l myexpt -a author=pierre "Just a elog message"
>melog -h myhost -p 8081 -l myexpt -a author=pierre -f file2attach.txt \
    "Just this message with an attachment"
>melog -h myhost -p 8081 -l myexpt -a author=pierre -m file_containing_the_message.txt
>melog -h myhost -p 8081 -l myexpt -a Author=pierre -a Type=routine -a system=general \
    -a Subject="my test" "A full Elog message"
```

- **Remarks**

### 5.15.14 mhist task

History data retriever.

- **Arguments**

- [-h ] : help
- [-e Event ID] : specify event ID
- [-v Variable Name] : specify variable name for given Event ID
- [-i Index] : index of variables which are arrays
- [-i Index1:Index2] index range of variables which are arrays (max 50)
- [-t Interval] : minimum interval in sec. between two displayed records

- [-h Hours] : display between some hours ago and now
- [-d Days] : display between some days ago and now
- [-f File] : specify history file explicitly
- [-s Start date] : specify start date DDMMYY[.HHMM[SS]]
- [-p End date] : specify end date DDMMYY[.HHMM[SS]]
- [-l] : list available events and variables
- [-b] : display time stamp in decimal format
- [-z] : History directory (def: cwd).

- Usage

- Example

```

--- All variables of event ID 9 during last hour with at least 5 minutes interval.
> mhist
Available events:
ID 9: Target
ID 5: CHV
ID 6: B12Y
ID 20: System

Select event ID: 9

Available variables:
0: Time
1: Cryostat vacuum
2: Heat Pipe pressure
3: Target pressure
4: Target temperature
5: Shield temperature
6: Diode temperature

Select variable (0..6,-1 for all): -1

How many hours: 1

Interval [sec]: 300

Date      Time      Cryostat vacuum Heat Pipe pressure Target pressure Target temperature
Jun 19 10:26:23 2000    104444  4.614    23.16    -0.498    22.931    82.163    40
Jun 19 10:31:24 2000    104956  4.602    23.16    -0.498    22.892    82.108    40
Jun 19 10:36:24 2000    105509  4.597    23.099    -0.498    22.892    82.126    40
Jun 19 10:41:33 2000    110021  4.592    23.16    -0.498    22.856    82.08    40
Jun 19 10:46:40 2000    110534  4.597    23.147    -0.498    22.892    82.117    40
Jun 19 10:51:44 2000    111046  4.622    23.172    -0.498    22.907    82.117    40
Jun 19 10:56:47 2000    111558  4.617    23.086    -0.498    22.892    82.117    40
Jun 19 11:01:56 2000    112009  4.624    23.208    -0.498    22.892    82.117    40
Jun 19 11:07:00 2000    112521  4.629    23.172    -0.498    22.896    82.099    40
Jun 19 11:12:05 2000    113034  4.639    23.074    -0.498    22.896    82.117    40
Jun 19 11:17:09 2000    113546  4.644    23.172    -0.498    22.892    82.126    40
Jun 19 11:22:15 2000    114059  4.661    23.16    -0.498    22.888    82.099    40

```

- Single variable "I-WC1+\_Anode" of event 5 every hour over the full April 24/2000.

```
mhist -e 5 -v "I-WC1+_Anode" -t 3600 -s 240400 -p 250400
Apr 24 00:00:09 2000 160
Apr 24 01:00:12 2000 160
Apr 24 02:00:13 2000 160
Apr 24 03:00:14 2000 160
Apr 24 04:00:21 2000 180
Apr 24 05:00:26 2000 0
Apr 24 06:00:31 2000 160
Apr 24 07:00:37 2000 160
Apr 24 08:00:40 2000 160
Apr 24 09:00:49 2000 160
Apr 24 10:00:52 2000 160
Apr 24 11:01:01 2000 160
Apr 24 12:01:03 2000 160
Apr 24 13:01:03 2000 0
Apr 24 14:01:04 2000 0
Apr 24 15:01:05 2000 -20
Apr 24 16:01:11 2000 0
Apr 24 17:01:14 2000 0
Apr 24 18:01:19 2000 -20
Apr 24 19:01:19 2000 0
Apr 24 20:01:21 2000 0
Apr 24 21:01:23 2000 0
Apr 24 22:01:32 2000 0
Apr 24 23:01:39 2000 0
```

- **Remarks** History data can be retrieved and display through the Midas web page (see [mhttpd task](#)).

- **Example**

Midas Web History display.

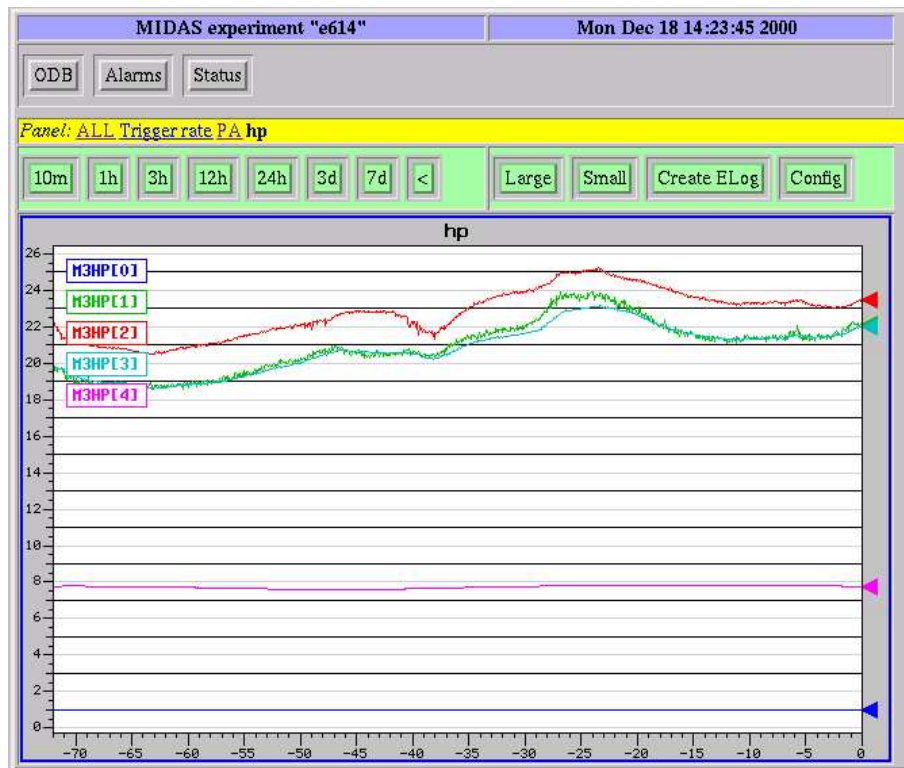


Figure 35: Midas Web History display.

### 5.15.15 mchart task

mchart is a periodic data retriever of a specific path in the ODB which can be used in conjunction with a stripchart graphic program.

- In the first of two step procedure, a specific path in the ODB can be scanned for composing a configuration file by extracting all numerical data references **file.conf**.
- In the second step the mchart will produce at  $\Delta x$  time interval a refreshed data file containing the values of the numerical data specified in the configuration file. This file is then available for a stripchart program to be used for chart recording type of graph.

Two possible stripchart available are:

- **gstripchart** The configuration file generated by mchart is compatible with the GNU stripchart which permit sophisticated data equation manipulation. In the other hand, the data display is not very fancy and provide just a basic chart recorder.
- [stripchart.tcl file](#) This tcl/tk application written by Gertjan Hofman provides a far better graphical chart recorder display tool, it also permits history save-set display, but the equation scheme is not implemented.

- **Arguments**

- [-h ] : help
- [-h hostname ] : host name.
- [-e exptname ] : experiment name.
- [-D ] : start program as a daemon.
- [-u time] : data update periodicity (def:5s).
- [-f file] : file name (+.conf: if using existing file).
- [-q ODBpath] : ODB tree path for extraction of the variables.
- [-c ] : ONLY creates the configuration file for later use.
- [-b lower\_value] : sets general lower limit for all variables.
- [-t upper\_value] : sets general upper limit for all variables.
- [-g ] : spawn the graphical stripchart if available.
- [-gg ] : force the use of gstripchart for graphic.
- [-gh ] : force the use of stripchart (tcl/tk) for graphic.

- **Usage** The configuration contains an entry for each variable found under the ODBpath requested. The format is described in the gstripchart documentation.

Once the configuration file has been created, it is possible to apply any valid operation (equation) to the parameters of the file following the gstripchart syntax.

In the case of the use of the *stripchart* from G.Hofman, only the "filename", "pattern", "maximum", "minimum" fields are used.

When using mchart with -D Argument, it is necessary to have the [MCHART\\_DIR](#) defined in order to allow the daemon to find the location of the configuration and data files (see [Environment variables](#)).

```
chaos:~/chart> more trigger.conf
#Equipment:          >/equipment/kos_trigger/statistics
menu:                on
slider:              on
type:                gtk
minor_ticks:        12
```

```

major_ticks:          6
chart-interval:       1.000
chart-filter:         0.500
slider-interval:     0.200
slider-filter:       0.200
begin:                Events_sent
  filename:           /home/chaos/chart/trigger
  fields:             2
  pattern:            Events_sent
  equation:           \$2
  color:              \$blue
  maximum:            1083540.00
  minimum:            270885.00
  id_char:            1
end:                  Events_sent
begin:                Events_per_sec.
  filename:           /home/chaos/chart/trigger
  fields:             2
  pattern:            Events_per_sec.
  equation:           \$2
  color:              \$red
  maximum:            1305.56
  minimum:            326.39
  id_char:            1
end:                  Events_per_sec.
begin:                kBytes_per_sec.
  filename:           /home/chaos/chart/trigger
  fields:             2
  pattern:            kBytes_per_sec.
  equation:           \$2
  color:              \$brown
  maximum:            898.46
  minimum:            224.61
  id_char:            1
end:                  kBytes_per_sec.

```

A second file (data file) will be updated a fixed interval by the `{mchart-}` utility.

```

chaos:~/chart> more trigger
Events_sent 6.620470e+05
Events_per_sec. 6.463608e+02
kBytes_per_sec. 4.424778e+02

```

- **Example**

- Creation with ODBpath being one array and one element of 2 sitting under variables/:

```

chaos:~/chart> mchart -f chvv -q /equipment/chv/variables/chvv -c
chaos:~/chart> ls -l chvv*
-rw-r--r--  1 chaos  users           474 Apr 18 14:37 chvv
-rw-r--r--  1 chaos  users          4656 Apr 18 14:37 chvv.conf

```

- Creation with ODBpath of all the sub-keys sittings in variables:

```
mchart -e myexpt -h myhost -f chv -q /equipment/chv/variables -c
```

- Creation and running in debug:

```
chaos:~/chart> mchart -f chv -q /equipment/chv/variables -d
CHVV : size:68
#name:17 #Values:17
CHVI : size:68
```

- Running a pre-existing conf file (chv.conf) debug:

```
chaos:~/chart> mchart -f chv.conf -d
CHVV : size:68
#name:17 #Values:17
CHVI : size:68
#name:17 #Values:17
```

- Running a pre-existing configuration file and spawning [gstripchart](#):

```
chaos:~/chart> mchart -f chv.conf -gg
spawning graph with gstripchart -g 500x200-200-800 -f /home/chaos/chart/chv.conf ...
```

- Running a pre-existing configuration file and spawning stripchart, this will work only if Tcl/Tk and bltwish packages are installed and the stripchart.tcl has been installed through the Midas Makefile.

```
chaos:~/chart> mchart -f chv.conf -gh
spawning graph with stripchart /home/chaos/chart/chv.conf ...
```

### 5.15.16 mtape task

Tape manipulation utility.

- **Arguments**

- [-h ] : help
- [-h hostname ] : host name
- [-e exptname ] : experiment name
- [-D ] : start program as a daemon

- **Usage**

- **Example**

```
>mtape
```



### 5.15.17 dio task

Direct I/O task provider (LINUX).

If no particular Linux driver is installed for the CAMAC access, the **dio-** program will allow you to gain access to the I/O ports to which the CAMAC interface card is connected to.

- **Arguments**

- [application name ] : Program name requiring I/O permission.

- **Usage**

```
>dio miocnaf
>dio frontend
```

- **Remark**

- This "hacking" utility restricts the access to a range of I/O port from 0x200 to 0x3FF.
- As this mode of I/O access by-passes the driver (if any), concurrent access to the same I/O port may produce unexpected results and in the worst case freeze the computer. It is therefore important to ensure to run one and only one dio application to a given port in order to prevent potential hangup problems.
- Interrupt handling, DMA capabilities of the interface will not be accessible under this mode of operation.

### 5.15.18 stripchart.tcl file

Graphical stripchart data display. Operates on [mchart task](#) data or on Midas history save-set files. (see also [History system](#)).

- **Arguments**

- [-mhist ] : start stripchart for Midas history data.

- **Usage** : stripchart <-options> <confg-file> -mhist (look at history file -default) -dmhist debug mhist -debug debug stripchart confg\_file: see mchart\_task

```
> stripchart.tcl -debug
> stripchart.tcl
```

- Example

```
> stripchart.tcl -h
```

gstripchart display with parameters and data pop-up.

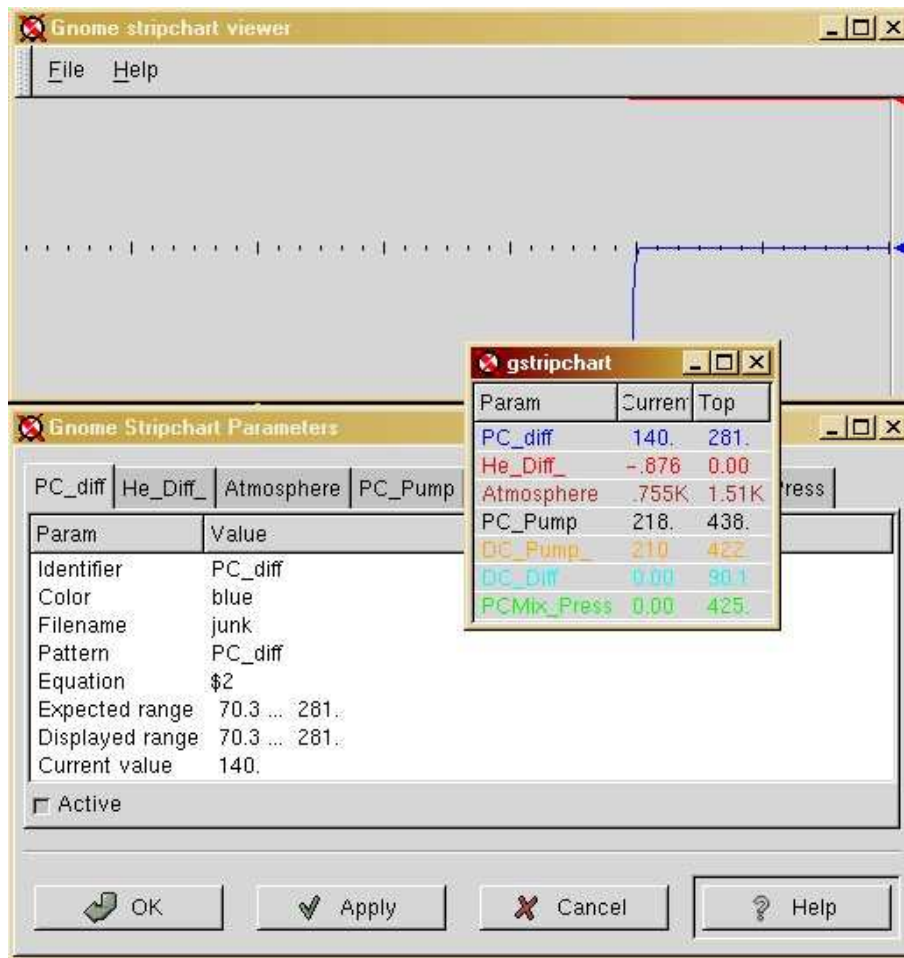


Figure 36: gstripchart display with parameters and data pop-up.

stripchart.tcl mhst mode: main window with pull-downs.

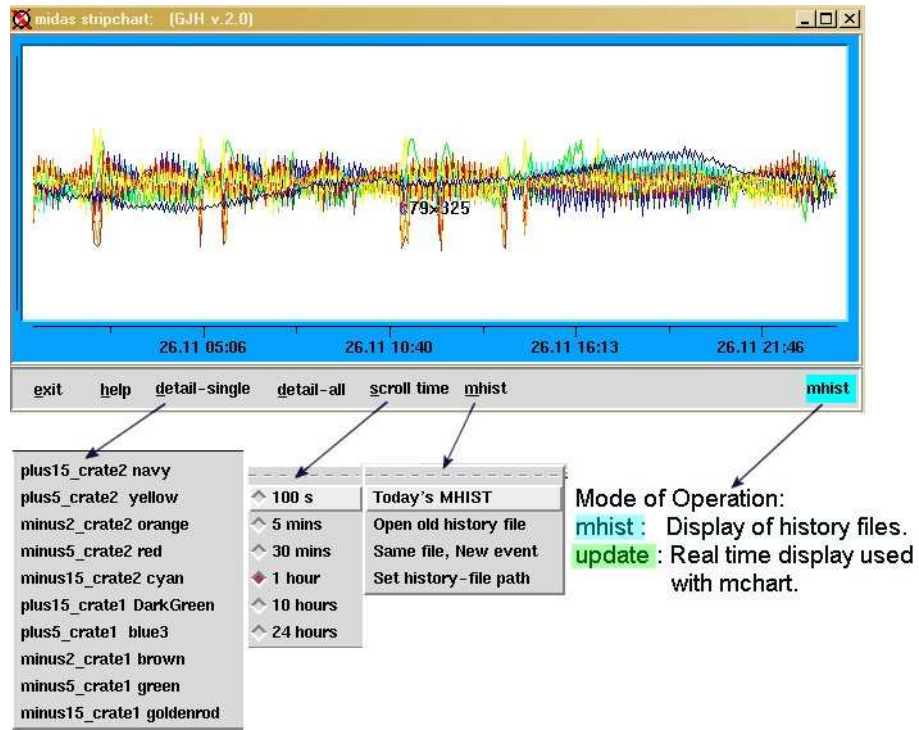


Figure 37: stripchart.tcl mhist mode: main window with pull-downs.

stripchart.tcl Online data, running in conjunction with mchart

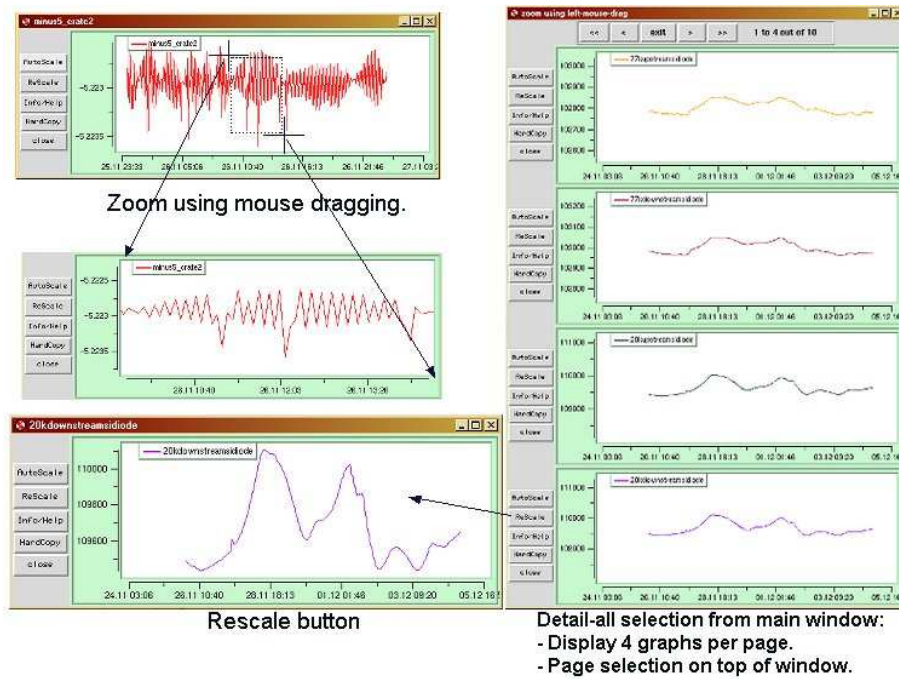


Figure 38: stripchart.tcl Online data, running in conjunction with mchart

### 5.15.19 rmidas task

Root/Midas remote GUI application for root histograms and possible run control under the ROOT. environment.

- **Arguments**
  - [-h ] : help
  - [-h hostname ] : host name
  - [-e exptname ] : experiment name

- **Usage** to be written.

- **Example**

```
>rmidas midasserver.domain
```

rmidas display sample. Using the example/experiment/ demo setup.

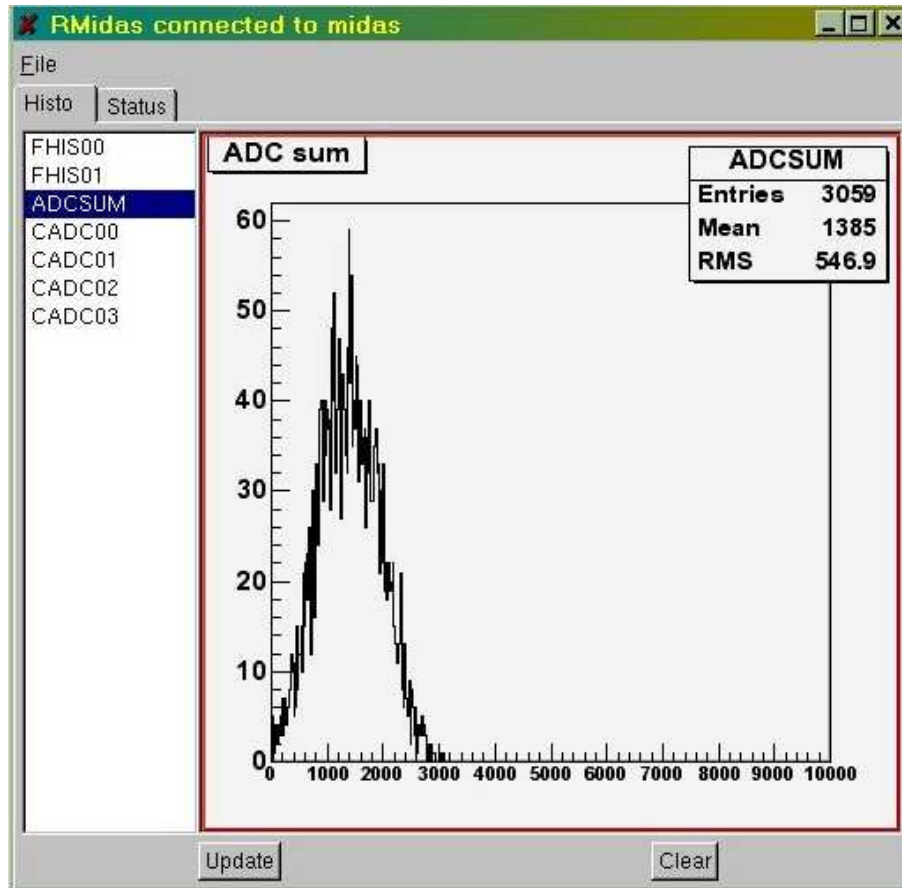


Figure 39: rmidas display sample. Using the example/experiment/ demo setup.

### 5.15.20 hvedit task

High Voltage editor, graphical interface to the Slow Control System. Originally for Windows machines, but recently ported on Linux under Qt by Andreas Suter.

#### • Arguments

- [-h ] : help
- [-h hostname ] : host name

- [-e exptname ] : experiment name
- [-D ] : start program as a daemon

- **Usage** To control the high voltage system, the program HVEdit can be used under Windows 95/NT. It can be used to set channels, save and load values from disk and print them. The program can be started several times even on different computers. Since they are all linked to the same ODB arrays, the demand and measured values are consistent between them at any time. HVEdit is started from the command line:

- **Example**

```
>hvedit
```

#### 5.15.21 Midas Remote server

*mserver* provides remote access to any midas client. This task usually runs in the background and doesn't not to be modified. In the case debugging is required, the *mserver* can be started with the `-d flag` which will write an entry for each transaction appearing into the *mserver*. This log entry contains the time stamp and RPC call request.

- **Arguments**

- [-h ] : help
- [-s ] : Single process server
- [-t ] : Multi thread server
- [-m ] : Milti process server (default)
- [-d ] : Write debug info to /tmp/mserver.log
- [-D ] : Become a Daemon

- **Usage**